

Education

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- Columbia University*, New York NY September 2016 — December 2017 (expected)
- Pursuing a Master of Science in Data Science, GPA: 4.08 (A+/A average).
 - Coursework: Applied and Theoretical Machine Learning, Exploratory Data Analysis, Computer Systems for Data Science, Algorithms, Probability Theory, Statistical Inference and Modeling, Storytelling with Data.
- Brown University*, Providence RI September 2012 — May 2016
- Sc.B. in Computer Science, GPA: 3.9 (4.0 in major).
 - Relevant coursework: Data Science, Probability and Computing, Software Engineering, Computational Vision, Multiprocessor Synchronization, Computer Systems Security, Computer Systems, Applied Artificial Intelligence.

Work Experience

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- Facebook*, Data Engineer, Analytics Intern, Seattle WA May — August 2017
- Built efficient and reliable pipelines in Presto and Hive to create a number of core datasets for two product teams.
 - Built dashboards for teams to monitor key goals and metrics using Unidash, Argus, and Preso, which led to insights about the products and inspired future analyses.
 - Worked closely with data scientists and SWE's, served as point-of-contact for all data questions and issues.
- Columbia University*, Graduate Research Assistant, New York NY December 2016 — Present
- Collaborating with Columbia Business School Professor Mark Broadie on golf-analytics research projects.
- Coleman Research*, Data Analysis and R&D Intern, New York NY June — August 2016
- Performed a number of research projects for the CTO. Built prototypes in Python and C#.
 - Projects included recommending and implementing a switch from Solr to Elasticsearch, a weighting algorithm and visualization for NLP tagging data, populated and queried a Neo4j graph database to uncover client insights.
- Zocdoc*, Software Engineering Intern, New York NY June — August 2015
- Served on the patient team in a full-stack role; built a tool to mark insurance card images for use with an OCR.
 - Participated in code reviews, scrums, and demos to the patient team and the Technology department.

Selected Data Projects

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- 1st Place*, NBA Hackathon September 2016
- Finished first out of the 60 teams (over 200 participants) at the hackathon.
 - Analyzed SportVU data, determined that "hero ball" is more prevalent in the playoffs than in the regular season.
 - Cleaned and processed data in Python, created an [interactive visualization](#) from summarized dataset using D3.js.
 - Featured in articles by [TechCrunch](#) and the [Columbia Data Science Institute](#).
- NBA Substitution Patterns*, Personal Project August 2016
- Created a [heatmap](#) to visualize playing time trends for each player across teams and seasons in the NBA.
 - Built a Python scraper for basketball-reference.com, visualized data with D3.js. Shared findings on [r/NBA](#).
- Hot Hand Analysis*, Brown CS Capstone Project January — May 2016
- Led a team of 4 classmates. Developed a web app to investigate whether or not the hot hand exists in the NBA.
 - Scraped 16 years of play-by-play data. Built interactive visualizations to explore different aspects of the dataset.

Leadership Experience

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- Columbia Data Science Society*, VP Marketing, New York NY September 2016 — Present
- Organize corporate events and workshops that serve to teach and foster the Columbia data science community.
 - As VP Marketing, oversee Facebook page (2400+ likes), newsletter (2000+ subscribers), and website.
- Brown Daily Herald*, Sports Editor, Providence RI September 2013 — May 2016
- Assigned, revised, and edited all articles in the sports section, served on weekly editors' content-planning team.

Technical Skills

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- Languages: Python (Numpy, Pandas, Sklearn, etc.), SQL, JavaScript (D3.js), R (ggplot, tidyr), MATLAB, C#, Java.
 - Experienced with Git, Jupyter, Vim, Atom/Nuclide, Visual Studio, Eclipse, OS X, Debian Linux, and Windows.