CSc 320: Foundations of Computer Science (Summer 2022) Alex Holland Assignment 5

Question 1

We want to show that $L = \{\langle A \rangle | A \text{ is a DFA over } \sum^* \text{ and } L(A) = \sum^* \}$ is decidable by giving a high-level description of a decider M with L(M) = L. We can design a TM for the given DFA that run finitely and halts.

L accepts all strings including the empty string, therefore the TM must accept all strings and reject none.



Y = "On input $\langle A \rangle$ where A is a DFA:

- 1. Mark the start state of A
- 2. Repeat until no new states are marked
 - Mark any state that has an incoming transition from a marked state
- 3. If any accept state is marked, accept, otherwise, if unmarked, reject"

Since in the constructed DFA there is only 1 state which is also an accept state, all strings are accepted. Only an empty set will be rejected. By step 2 guarantees the DFA will halt because the TM will eventually run out of states to mark.

$$EQ_{DFA} = \{\langle A, B \rangle | A, B \text{ are DFA's and } L(A) = L(B)\}$$

All word in L(A) are in L(B) and there is no word that isn't

$$L(A) \cup L(B) \neq \emptyset$$

$$\overline{L(A)} \cup \overline{L(B)} = \emptyset$$
 if and only if $L(A) = L(B)$

We now need to create a DFA that recognizes exactly $L(C) = \overline{L(A)} \cup \overline{L(B)} = \emptyset$. Since L(C) is regular we can construct such DFA that recognizes L(C).

Z = "On input $\langle A, B \rangle$ where A, B = DFA

- 1. Construct C as show previously
- 2. Simulate TM Y on input $\langle C \rangle$ where Y is the TM that decides EQ_{DFA}
- 3. If Y accepts, accept. Reject if Y rejects.

Thus, $L = \{\langle A \rangle | A \text{ is a DFA over } \sum^* \text{ and } L(A) = \sum^* \}$ is decidable.

Question 2

a)

The language L_{min} for Minimal DFA Recognition recognizes a DFA M such that there does not exist any other DFA M' that has less states than M for the language L_{min} .

b)

We to show that the problem is decidable, in other words, we want to describe a Turing machine that recognizes L_{min} . The proof from lecture for DFA state minimization states that if there is a pair $\{p,q\}$ such that $\{\delta(p,a),\delta(q,a)\}$ for some $a\in \sum$, such that $\{p,q\}$ can be removed, since $p\sim q$.

We want to create a TM that can run both finitely and recognizes L_{min} which would then prove that L_{min} is decidable.

M = "On input $\langle L_{min} \rangle$, where L_{min} is a DFA:

- 1. Remove states that are unreachable
- 2. Collapse states for unmarked pairs $\{p,q\}$ if $\{\delta(p,a),\delta(q,a)\}$ is marked for some $a\in \sum$.
- 3. If the DFA has been minimized or been has not changed after minimization, accept. Otherwise, reject."

N = "On input $\langle L_{min} \rangle$ where $L_{min} =$ DFA:

- 1. Simulate the TM M on input $\langle L_{min} \rangle$ where M is the TM that decides the minimization of the DFA.
- 2. If M accepts, accept. Else reject if M rejects."

Thus, the problem is decidable.

Question 3

We want to show that L_{β} is undecidable, where

 $L_{\beta} = \{\langle M \rangle | \text{ at some point during its computation on empty input } \epsilon, M \text{ writes the symbol } \beta \text{ on its tape } \}.$ We can do this by using a reduction from A_{TM} to L_{β} .

Note that $A_{TM} = \{\langle M, w \rangle | M \text{ is a TM and } M \text{ accepts } w\}$

Assume L_B is decidable and that there exists some decider R that decides it.

Let S be a decider.

S = "On input $\langle M, w \rangle$ "

- 1. Construct a TM M' as follows:
 - (a) M' = "On input string x
 - i. If $x \neq \epsilon$, reject
 - ii. If $x = \epsilon$, run M on x. Write β to the tape if M accepts, and accept, otherwise, don't write β and reject.
- 2. Run R on input $\langle M' \rangle$
 - (a) If R accepts, accept

(b) If R reject, reject

Since S is a decider for A_{TM} ; R only accepts if M' writes a β to the tape iff M accepts the input string x. Likewise, If R rejects, then it means that M' does not write β to the tape if M rejects the input string x. Since, a decider has been created for A_{TM} , this shows a contradiction, hence, it is proved that L_{β} is undecidable.

Question 4

a)

The language L_{long} for Long Enough Cycle accepts undirected simple graphs that contain a simple cycle with at least k vertices, where none of the vertices except the start and end vertex can be repeated. The cycle is not simple if it has k vertices which can be further broken down into more cycles. We can define the language L_{long} as follows:

 $L_{long} = \{\langle G, k \rangle\}|$ G is a graph such that it contains a simple cycle with at least k vertices $\}$

b)

We want to show that Long Enough Cycle is in NP. To prove this, a polynomial verifier that satisfies the definition of a verifier for L_{long} can be given.

 $\langle G, K \rangle$ is a subset of the Graph G and is a simple cycle with a at least a minimum of k vertices. Let c be the simple cycle used in the following:

V = "On input $\langle \langle G, K \rangle, c \rangle$

- 1. Test if c contains edges from one vertex to the next
- 2. Test if c contains repeated vertices
- 3. Test if a simple cycle in c contains $\geq k$ vertices
 - (a) Traverse through each vertex, incrementing a counter for each visited vertex, once the end vertex has been reached. Then compare the vertice count in the cycle to k
- 4. Test if a cycle is completed in c
 - (a) Traverse through each vertex, mark each vertex until the final vertex is reached, check that no other unmarked vertexes can be reached in c.
- 5. If all tests pass, accept. Otherwise, reject."

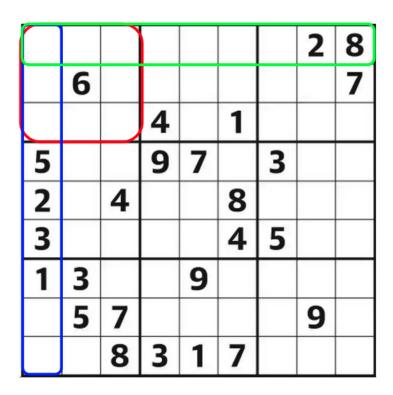
Since traversing through each vertex in the certificate takes linear time for each test, we can say that V_{long} is a polynomial time verifier. Thus, by showing a polynomial verfier for V_{long} with its corresponding certificate, Long Enough Cycles is in NP.

Question 5

We want to prove Sudoku is in NP, where empty cells in the Sudoku grid be completed such that each row, each column, and each block contains each integer from $\{1, 2, ..., n^2\}$. In this proof a block, column, and row are represented as follows:

The following is an example of a Sudoku grid with prefilled numbers and indication of of it rows, columns and blocks.

red = block blue = columngreen = row



To prove Sudoku is in NP, we need to show that Sudoku is both NP-hard and NP-complete.

The input size of Sudoku is a finite grid of $n^2 \times n^2$ squares where each of it's column, row, and $n \times n$ block contains $1 \to n^2$ integers once, they each have fixed a number of solutions depending on the number of squares filled in prior to solving the Sudoku. As such, any $n^2 \times n^2$ grid can be solved in constant time.

To prove Sudoku is in NP, a polynomial time verifier, V_{sudoku} , can be constructed to check if a solution is valid by verifying that each row, column, and $n \times n$ block has distinct $1 \to n^2$ integers. The solution is rjected if duplicates are identified in any of corresponding rows, columns, or blocks.

A certificate for V_{sudoku} can be described where each row, column, and $n \times n$ block contain unique integers $1 \to n^2$.

Thus with the use of a polynomial verifier V_{sudoku} and certificate, Sudoku is in NP.