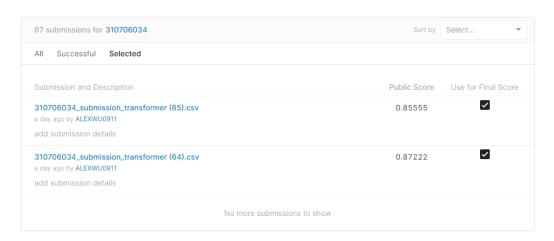
2022 Deep Learning HW2 310706034 資管碩一 吳啓玄

1.1 Data Preprocessing

- Tokenizer 使用 NLTK (Natural Language ToolKit) 套件,如果用 white space 去 tokenize the text,那麼 "SpaceX's Falcon 1"這個句子會被 拆成 [SpaceX's, Falcon, 1],但使用 NLTK 則會拆成 [SpaceX,', s, Falcon, 1],這樣的斷詞好處是英文縮寫以及帶有句點的地方可以斷 開,例如 didn't、 good.,這樣更能增加文字本身的詞義。
- 2. 當使用的模型只接受固定長度句子時,需要 <pad> 充當字詞,將不足長度的句子補齊, <unk> 是沒有對應到字典的單字、或是詞頻太低的單字,會用 <unk> 取代。
- 3. Tokenizer 使用 NLTK, 並將 Title 和 Description 用句點加在中間進行合 併,另外還有做以下文字處理:
 - ▶ 刪除 English stop words
 - ▶ 刪除標點符號 (punctuation)
 - ▶ 刪除 "lt"、"gt" ,因為這兩個字代表 <>,實際上是沒意義的
 - ▶ 刪除 "reuters" 路透社為新聞社名字,與新聞類別沒有關係
 - ▶ 使用 min count = 1,因為每個字詞都帶有資訊量
 - ➤ Word embedding 使用 GloVe.6B.300d

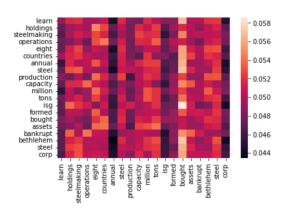
1.2 Transformer

1.



2. attention map

test semination - ("learn", 'holdings', 'steelmaking', 'operations', 'eight', 'countries', 'annual', 'steel', 'production', 'capacity', 'million', 'tons', 'isg', 'formed', 'bought', 'assets', 'bankrupt', 'bethlehem', 'steel', 'corp']
predict_label = Musiness
predict_label = Musiness
predict_label = Musiness

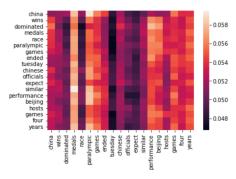


isg 和 bought 的 attention 是上表 attention map 的最大值,因此具有句子的代表性,並分類為 business。

ces: serione_u -- '' wins', 'dominated', 'medals', 'race', 'paralympic', 'games', 'ended', 'tuesday', 'chinese', 'officials', 'expect', 'similar', 'performance', 'beijing', 'hosts', 'games', 'four', 'years' predict_label = Sports

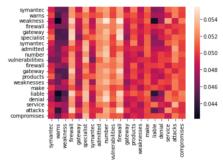
resterce_label = Sports

resterce_label, 10



Medals 和 其他字詞的 attention 都相對其他字詞大,因此也具有體育類句子的代表性,並分類為 sports。





Firewall 和 其他字詞的 attention 都相對其他字詞大,因此具有科技類句子的代表性,並分類為 Sci/Tech。

3. 模型架構如下:

```
def __init__(self, vocab_size, embedding_dim, max_len, d_model, num_layers, head, num_class, embedding_weight, dropout=0.2):
    super(Transformer, self).__init__()
   self.embedding_dim = embedding_dim
   self.max_len = max_len
self.d_model = d_model
   self.head = head
    # self.dim_feedforward = num_layers
    self.dropout = dropout
   self.embedding_layer = nn.Embedding(vocab_size, embedding_dim)
    self.embedding_layer.weight.data.copy_(embedding_weight)
   self.embedding_layer.weight.requires_grad = False
   self.position_encoder = PositionalEncoding(max_len, embedding_dim)
   self.encoder_layer = nn.TransformerEncoderLayer(embedding_dim, head, num_layers, dropout=0.2, activation='gelu')
   self.encoder = nn.TransformerEncoder(self.encoder_layer, num_layers, norm=None)
   self.fc = nn.Linear(embedding_dim, d_model)
    self.tanh = nn.Tanh()
   self.fc2 = nn.Linear(d_model, num_class)
def generate_mask(self, batch_length):
    self.mask = torch.zeros(len(batch_length), self.max_len).to(device)
    for i, length in enumerate(batch_length):
       self.mask[i][:length] = 1
   masked = self.mask.float().masked_fill(self.mask == 0, float('-inf')).masked_fill(self.mask == 1, float(0.0))
    return masked
def forward(self, x, masked, return_attention=True):
    embedding = self.embedding_layer(x) * math.sqrt(self.embedding_dim)
    out = self.position_encoder(embedding)
   out = out.permute(1, 0, 2)
   out= self.encoder(out, src_key_padding_mask=masked)
   out = out.permute(1, 0, 2)
   self.mask = self.mask.unsqueeze(2)
   out = out.sum(1) / (self.mask.sum(1) + 1e-5)
   out = self.tanh(self.fc(out))
   out = self.fc2(out)
   return out
```

模型參數如下:

使用 RAdam+ASAM 作為 Optimizer, 因為 ASAM 有泛化性佳的優點

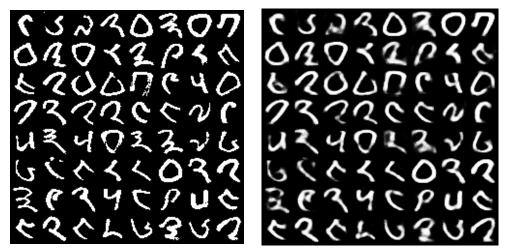
4. Private score

2. VAE

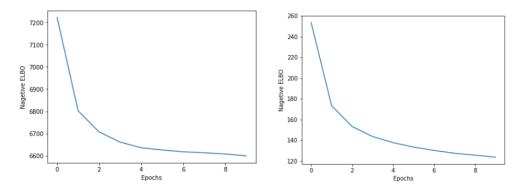
1. show the learning curve and some reconstructed samples



left: Real samples in dataset, right: Reconstructed samples using VAE

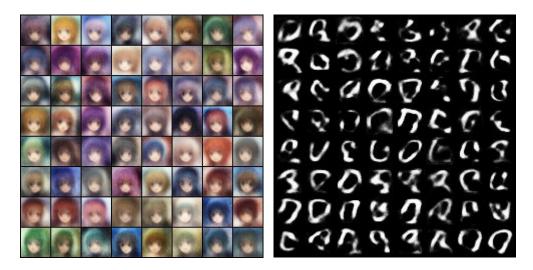


left: Real samples in dataset, right: Reconstructed samples using VAE



Left: learning curve of animation faces, Right: learning curve of TibetanMNIST

2. Sample the prior p(z) and use the latent codes z to synthesize some examples.



Left: sampled images of animation faces, Right: sampled images of TibetanMNIST

3. Show the synthesized images based on the interpolation of two latent codes z between two real samples.



left: synthesized images of animation faces, right: synthesized images of TibetanMNIST

4. Step 1.

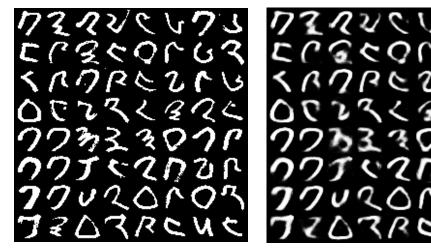


left: Real samples in dataset, right: Reconstructed samples using VAE (scale=25)

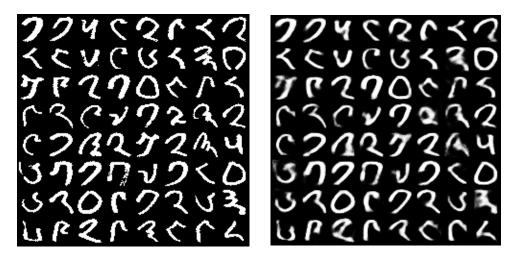




left: Real samples in dataset, right: Reconstructed samples using VAE (scale=75)



left: Real samples in dataset, right: Reconstructed samples using VAE (scale=25)



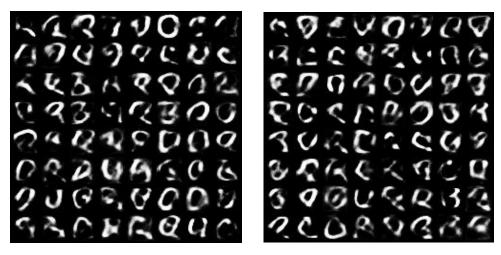
left: Real samples in dataset, right: Reconstructed samples using VAE (scale=75)

Step 2.





Left: sampled images of animation faces (scale=25), Right: sampled images of animation faces (scale=75)



 $Left: sampled\ images\ of\ Tibetan MNIST\ (scale=25), Right: sampled\ images\ of\ Tibetan MNIST\ (scale=75)$

Step 3.



left: synthesized images of animation faces (scale=25), right: synthesized images of animation faces (scale=75)



left: synthesized images of TibetanMNIST (scale=25), right: synthesized images of TibetanMNIST (scale=75)

當 scale 的數值越小時,圖片的重建會越清晰;反之,若 scale 數值越大,圖片的重建會越模糊,因 KLD 代表的是散度,當越接近 100% 時會越分散。