

# L2 APSC221 - Cost Estimation Techniques

## Cost Estimation Techniques

In engineering economic studies, there are categories of costs and revenues used, such as:

- capital investments
- types of costs
- taxes and insurance
- revenues

This data can be found internally, in accounting/finance and within the corporation, or externally, through R&D programs, consultants, or the internet.

Estimates in studies are classified in three categories:

- Order of magnitude estimate
- Semi-detailed/Budgetary Estimate
- Definitive/Detailed Estimate

Through a graph, it is understood that order-of-magnitude estimates are low-cost, high-uncertainty estimates for early project phases. Detailed estimates are high-cost and typically used in the final stages of a project. It has a high WBS, meaning more detailed breakdowns of tasks and costs.

Order of magnitude & budgetary level accuracy estimates are high-level and techniques consist of:

- **Indexes**

They are dimensionless values used to estimate relationships of the past or future relative to a defined reference point.

As things change over time, we need a baseline to compare all of our information to.

A common index is the Consumer Price Index (CPI)

This makes an estimate on past data to how much revenue you can make today.

$$C_n = C_k(I_n/I_k)$$

k is the reference year

n is the target year

c is the cost

i is the index value

- **Unit Techniques**

Used when you have a known and reliable average per unit costs / revenues, allows for scalability

- **Parametric cost estimation**

Based on historical data and statistical methods to develop a model, like a line of best fit. Models focus on key independent variables or cost drivers to model budget level costs.

## **Power-Sizing Technique**

A model based on economies of scale

Fixed costs are fixed, while variable costs are variable

$$Ca = Cb(Sa/Sb)^X$$

X is the cost-capacity factor

A is the project being estimated

B is the known project

C is the cost

S is the project size

## **Learning Curve Model**

Modelling based on assumption that there is a constant percentage reduction in input resources as the output double.

$$Zu = k(u^{logs/log2})$$

U is the uth unit of production

K is the resource value needed for first unit

S is the learning curve parameter (decimal value)

Zu is the resource value needed for the uth unit