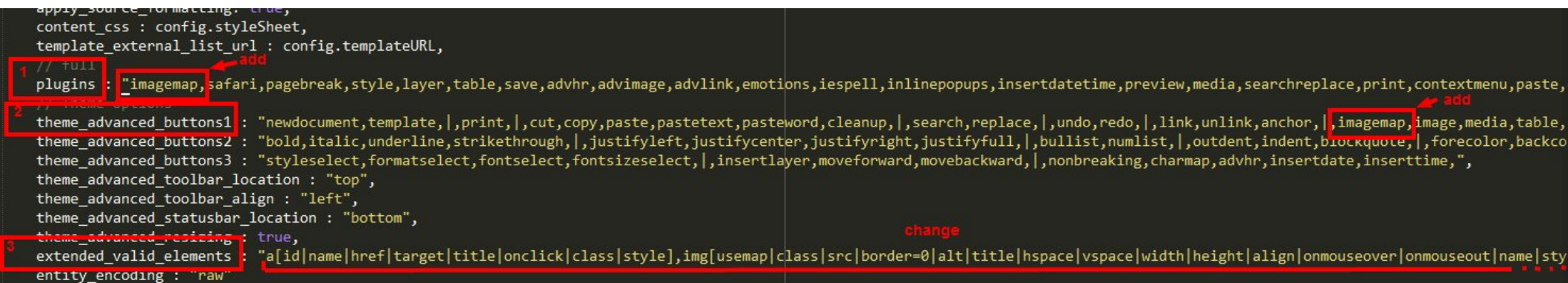# How to implement "Image mapping plugin" into TinyMCE editor

In this instruction we will work from working path (*WP*) = **"/var/opt/intershop/eserver1/share/system/cartridges/sld_enterprise_app/release/static/default/"**.

1) From archive, copy folder *"imagemap"* and insert it into: **WP + /tinymce/jscripts/tiny_mce/plugins/** ;

2) In file : **WP + /htmleditor/(AdvancedEditor.js or BasicEditor.js).** See screenshot below:

– in 1 and 2 selections, just add *"imagemap"* string into appropriate fields;

– in 3 selection change string to:

"a[id|name|href|target|title|onclick|class|style],img[usemap|class|src|border=0|alt|title|hspace|vspace|width|height|align|onmouseover|onmouseout|name|style],hr[class|width|size|noshade],font[face|size|color|style],span[class|align|style],map[name|id],area[shape|coords|href|target|title|alt]" .

3) In folder: **WP + /tinymce/jscripts/tiny_mce/themes/advanced/img/**

add file - "imagemap.gif" from archive;

4) In file: **WP + /tinymce/jscripts/tiny_mce/themes/advanced/skins/intershop/ui.css**

add string : *".intershopSkin .mce_imagemap{background:url(../../img/imagemap.gif) center center no-repeat;}"* ;

5) In folder : **WP + /tinymce/jscripts/tiny_mce/plugins/contextmenu/**

replace files *"editor_plugin.js"* and *"editor_plugin_src.js"* from archive's folder *"Custom_contextmenu"*.