

Sprint 1 Report, TCG Tracker, 10/22/24

- **Actions to stop doing**

- Try to keep scrum meetings short. We are taking 30-40 minutes in the meetings and should be more focused during the meetings. Do more pre-planning before the meetings to discuss any ideas.
 - Plan ahead before the start of each sprint, so that we have the tasks ready

- **Actions to start doing:**

- Group coding sessions. Try to have sessions where people are programming, and helping each other when needed.

- **Actions to keep doing:**

- Keep asking for help when needed. This is helpful when someone is stuck so that people get less bogged down.

- **Work completed/not completed:**

- User stories that were completed (everything was done)
 - **User Story 1.1:** As a user, I want to be able to search for cards, so that I can determine the price of a card. [story points: 8]
 - **User Story 1.2:** As a user, I want to be able to search for a card's price, so that I can determine whether I want to sell it or not. [story points: 8]
 - **User Story 1.3:** As a user, I want to be able to have a card collection, so that I am able to keep track of what cards I currently have. [story points: 8]
 - **User story 1.4:** As a user, I want my collection page to display all of my cards, so that I can reference it easily. [story points: 8]

- **Work completion rate**

- User stories completed: 4
- Total number of estimated ideal work hours: 13.5
- Total number of days: 14
- User stories/day: 0.28
- Ideal work hours/ day: 1
- Average user stories/day: 0.28

- Average ideal work hours/day: 1

Burnup Chart

Burn Up Chart for Sprint 1

