

# Alexander Ku

Email: alexku@google.com

Phone: +1 (650) 575-7547

## Education

MS in Electrical Engineering & Computer Science, UC Berkeley, 2018

BA in Computer Science, UC Berkeley, 2017

## Research Interests

My research focusses on understanding the basis for abstract structures in minds and machines that enable them to generalize and solve challenging inductive tasks. In particular I'm interested in the role natural language plays as the symbolic scaffolding for abstract structures to emerge. As a result, my projects alternates between engineering large multimodal models, trained on Google-scale data, and analyzing them from a cognitive lens.

## Professional Positions

Research Software Engineer, Google Research, Since December 2018

Grounded language learning and text-to-image generation.

Research Intern, Google Brain, Summer 2018 and Summer 2017

Variant calling, genome assembly, and image generation.

Research Assistant, UC Berkeley, Fall 2016 to Spring 2018

Computational cognitive science and computational biology.

Teaching Assistant for Data 8, UC Berkeley, Fall 2017 and Fall 2016

Foundations of data science.

Teaching Assistant for CS 188, UC Berkeley, Spring 2017

Introduction to artificial intelligence.

## Publications

### Journal articles

J Yu, Y Xu, JY Koh, T Luong, G Baid, Z Wang, V Vasudevan, A Ku, Y Yang, BK Ayan, B Hutchinson, W Han, Z Parekh, X Li, H Zhang, J Baldridge, Y Wu

(2022). Scaling autoregressive models for content-rich text-to-image generation. *Under review*.

R Poplin, P Chang, D Alexander, S Schwartz, T Colthurst, A Ku, D Newburger, J Dijamco, N Nguyen, PT Afshar, SS Gross, L Dorfman, CY McLean, MA DePristo (2018). A universal SNP and small-indel variant caller using deep neural networks. *Nature Biotechnology*, 36 (10), 983.

### Conference papers

J Yu, X Li, JY Koh, H Zhang, R Pang, J Qin, A Ku, Y Xu, J Baldridge, Y Wu (2021). Vector-quantized image modeling with improved vqgan. *Tenth International Conference on Learning Representations (ICLR'21)*.

A Ku, P Anderson, J Pont-Tuset, J Baldridge (2021). Pangea: The panoramic graph environment annotation toolkit. *Proceedings of the Second Workshop on Advances in Language and Vision Research (NAACL'21 ALVR)*.

M Zhao, P Anderson, V Jain, S Wang, A Ku, J Baldridge, E Ie (2021). On the evaluation of vision-and-language navigation instructions. *The 16th Conference of the European Chapter of the Association for Computational Linguistics (EACL'21)*.

A Ku\*, P Anderson\*, R Patel, E Ie, J Baldridge (2020). Room-Across-Room: Multilingual Vision-and-Language Navigation with Dense Spatiotemporal Grounding. *Proceedings of the 2020 Conference on Empirical Methods in Natural Language Processing (EMNLP'20)*.

H Huang\*, V Jain\*, H Mehta, A Ku, G Magalhaes, J Baldridge, E Ie (2019). Transferable Representation Learning in Vision-and-Language Navigation. *Proceedings of the IEEE International Conference on Computer Vision (ICCV'19)*.

G Magalhaes, V Jain, A Ku, E Ie, J Baldridge (2019). Effective and General Evaluation for Instruction Conditioned Navigation using Dynamic Time Warping. *Advances in Neural Information Processing Systems Workshop on Visually Grounded Interaction and Language (NeurIPS'19 ViGIL)*.

V Jain\*, G Magalhaes\*, A Ku\*, A Vaswani, E Ie, J Baldridge (2019). Stay on the Path: Instruction Fidelity in Vision-and-Language Navigation. *Proceedings of the 57th Annual Meeting of the Association for Computational Linguistics (ACL'19)*.

N Parmar\*, A Vaswani\*, J Uszkoreit, Ł Kaiser, N Shazeer, A Ku, D Tran (2018). Image Transformer. *Proceedings of the 35th International Conference on Machine Learning (ICML'18)*.

JC Peterson, JW Suchow, K Aghi, AY Ku, TL Griffiths (2018). Capturing human category representations by sampling in deep feature spaces. *Proceedings of the*

*40st Annual Conference of the Cognitive Science Society (CogSci'18).*

## **Open Source Software**

Pangea, [github.com/google-research/pangea](https://github.com/google-research/pangea)

Web toolkit for annotating in interactive virtual environments.

Nucleus, [github.com/google/nucleus](https://github.com/google/nucleus)

Python and C++ library for processing genomics data in TensorFlow.

DeepVariant, [github.com/google/deepvariant](https://github.com/google/deepvariant)

Analysis pipeline for calling genetic variants from DNA sequencing data.