

Minutes for Team G29 Week commencing 8 Date of this minute 25/3/15

Name (printed/typed)	Signature	Present
DAVID WALSH	David Walsh	✓
NIALL SHANNON	Niall Shannon	✓
NATHAN HARRISON	Nathan Harrison	✓
CONNOR DICKSON	Connor Dickson	✓
REECE MAGEE	REECE MAGEE	✓
JACK MC COMISKEY		
ALEXANDER YOUNGE		
DEAN DODDS	Dean Dodds	✓
TIMOTHY CREANEY	Timothy Creaney	✓
ANDREW MCWILLIAMS	Andrew McWilliams	✓

Task Reporting (Briefly list the progress for each team member in the last week.*)

DAVID WALSH: **MANAGER**

- progressed in buttons and dice object for

NIALL SHANNON: **DEPUTY MANAGER**

- Sorted documentation on Google Drive

NATHAN HARRISON: **DEVELOPER**

- created the list of properties & placeholders for other squares (objects created for props)
- Appended ~~and~~ ~~de~~ players to label and created how they'd start

CONNOR DICKSON: **DEVELOPER**

- Created Setup Screen
- Further development on GUI and Image

REECE MAGEE: **DESIGNER**

JACK MCCOMISKEY: **DESIGNER**

ALEXANDER YOUNGE: **ANALYST**

DEAN DODDS: **ANALYST**

- Worked on board assets

TIMOTHY CREANEY: **TEST ENGINEER**

ANDREW MCWILLIAMS: **TEST ENGINEER**

*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned (Briefly list the actions required of each team member for the next week.)

DAVID WALSH: **MANAGER**

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NIALL SHANNON: **DEPUTY MANAGER**

- Work on ~~web~~ System
- Continue to organise documents on SVN and Drive

NATHAN HARRISON: **DEVELOPER**

- work on buying properties
- add property to a list of owned properties by player

CONNOR DICKSON: **DEVELOPER**

- Continue UI Dev
- Make screen resize correctly

REECE MAGEE: **DESIGNER**

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JACK MCCOMISKEY: **DESIGNER**

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ALEXANDER YOUNGE: **ANALYST**

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DEAN DODDS: **ANALYST**

- Assets

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TIMOTHY CREANEY: **TEST ENGINEER**

- Continue work on test plan
- Various JUnit tests

ANDREW MCWILLIAMS: **TEST ENGINEER**

- Continue work on test plan
- Various JUnit tests