

User Manual for YC2440&UTU2440 Linux

V5.1

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1 General

This guide applies to all product series of YC2410 and YC2440.

This guide's description is based on open SUSE Linux 10.2 host development PC. If you are using other distributions like RedHat 9.0, Fedora Core, or Ubuntu Desktop etc, it also works although there is slightly difference. Please refer to the user manual of your particular Linux distribution when necessary.

There are some assumptions in this guide:

- The IP address of host PC is 192.168.2.3.
- The IP address of target is 192.168.2.10.
- The gateway of router is 192.168.2.1.

2 Hardware Connection

Please connect your devices as one of the figures below:

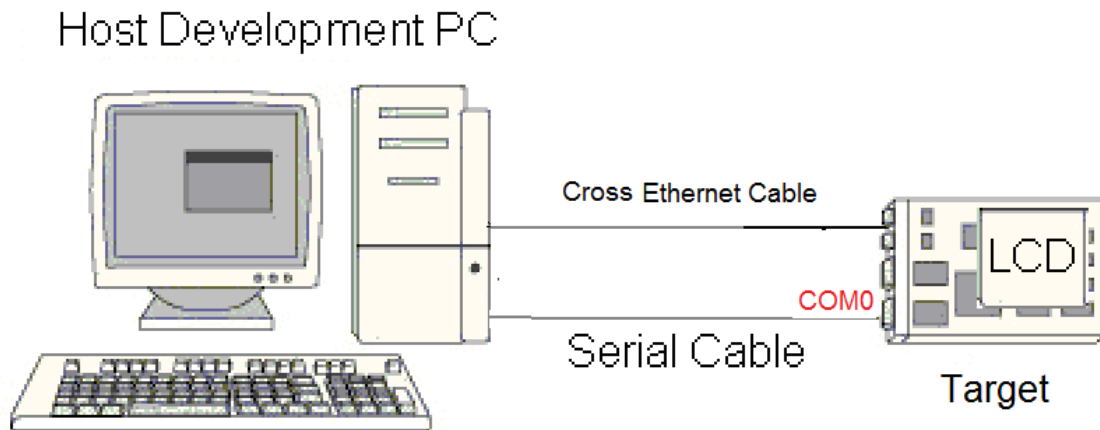


Figure 1 Use crossed Ethernet cable.

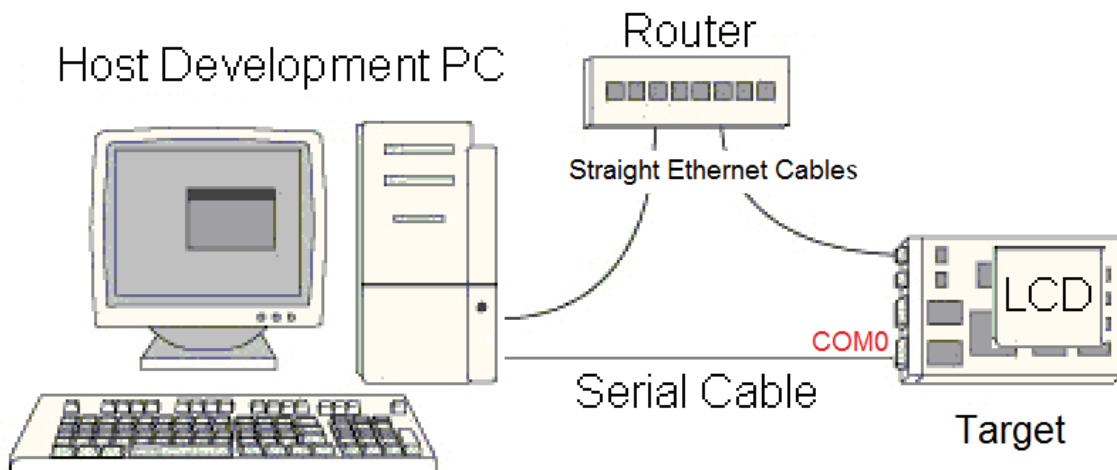


Figure 2 Use straight Ethernet cables.

3 Setup Linux Development Platform

The following programs are available for all Linux platforms. You may have to install them if they haven't been installed. Please refer to the installation procedure of your particular Linux distribution to install them. You should have root privileges.

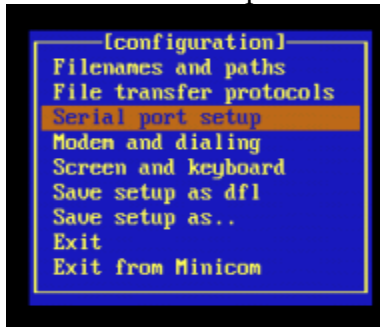
To prevent from some problems caused by firewall, please first disable the firewall of your host Linux PC.

3.1 Setup minicom

The first time Minicom is run, you will have to initialize the settings. To do this perform the following steps:

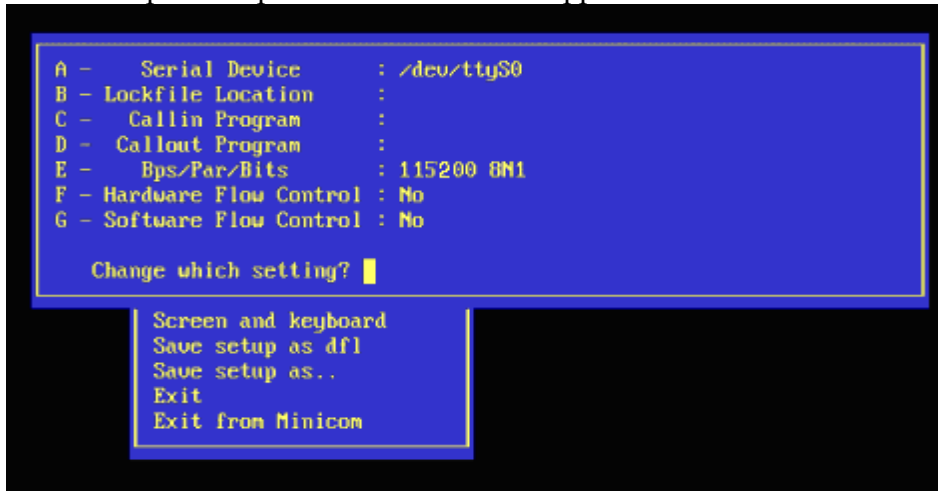
```
#minicom -s
```

The Minicom Setup screen will now appear:



Go down to Serial port setup and hit Enter.

The Serial port setup window should now appear:



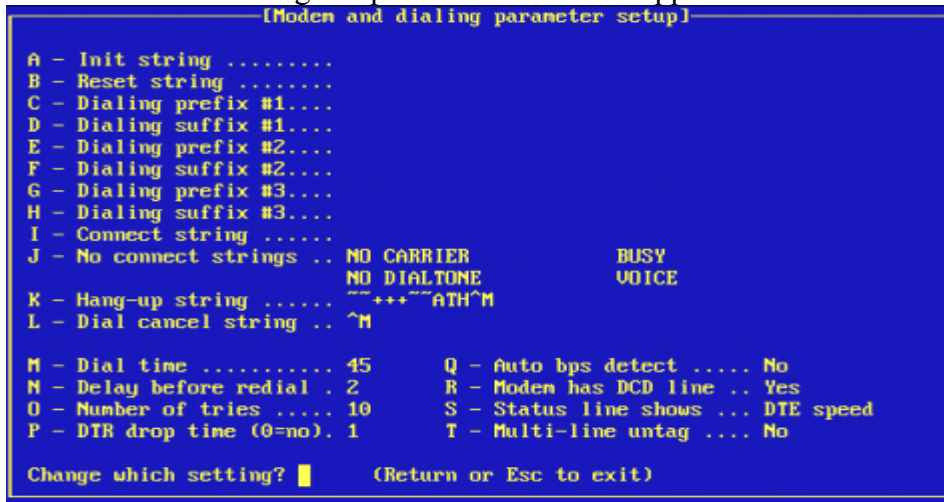
In this menu type the letter of the option you want to choose (e.g. 'A' would be Serial Device) and then edit the configuration for that option as above.

115200 baud is the default serial transfer rate for U-Boot and the linux kernel. Hit Esc to return to the main menu.

Next Go down to Modem and Dialing and hit Enter, the modem features must be disabled:



The modem and dialing setup screen should now appear:



In this menu hit the letter of the option you want to choose (e.g. 'A' would be Init string) and then edit the configuration for that option as above.

Hit Esc to return to the main menu

Now that the configuration has been set, it should be saved as the default configuration so that every time Minicom starts these settings will be restored.

3.2 Setup TFTP server

The TFTP server is used by U-Boot to load image file (bootloader image, kernel image or file system image) from host PC to the target system.

Check you have TFTP package installed:

```
#/usr/sbin/in.tftpd -V
```

Create /etc/xinetd.d/tftp and put this entry:

```
service tftp
{
protocol      = udp
socket_type   = dgram
wait         = yes
user         = root
server        = /usr/sbin/in.tftpd
server_args   = -s /tftpboot
disable       = no
}
```

Create /tftpboot directory

```
#mkdir /tftpboot
```

```
#chmod -R 777 /tftpboot
```

```
#chown -R nobody /tftpboot
```

Start tftpd through xinetd

```
#/etc/init.d/xinetd restart
```

3.3 Setup NFS server

NFS is a useful tool to make the development easy. You can mount a file system on the host PC and develop your applications on the host PC before deploying them to the target. You can also transfer any files between the target and the NFS mounted directories.

Before you can configure NFS, you need to verify that the NFS server is running.

To verify that the NFS server is running, complete the following tasks:

Verify that the nfs daemon is running. Use the command:

```
#ps -aef | grep nfs
```

Messages similar to the following are displayed:

```
root 11622 1 0 Apr17 ? 00:00:00 [nfsd]
```

```
root 11623 1 0 Apr17 ? 00:00:00 [nfsd]
```

```
.....
```

Verify that portmap is available.

```
#ps -aef | grep portmap
```

Message similar to the following are displayed:

```
bin 398 1 0 Apr10 ? 00:01:01 /sbin/portmap
```

Verify that the rpc.mountd mount daemon is available.

```
#ps -aef | grep mountd
```

Message similar to the following are displayed:

```
root 11614 1 0 Apr17 ? 00:00:00 /usr/sbin/rpc.mountd
```

To setup NFS server

Add the following line in /etc/exports:

```
your_dir *(rw,no_root_squash,no_all_squash)
(ENTER THE PRECEDING STRING AS A SINGLE LINE.)
```

The above directory (your_dir) could be any directories you want to export, and you can add as many lines as you want so that you can export many directories.

Restart the NFS daemon.

```
#!/usr/sbin/rcnfsserver restart
```

Sync the NFS daemon.

```
#!/usr/sbin/exportfs -ra
```

NFS is now set up.

3.4 Install Cross-compiling Toolchain

The toolchain packages are in arm-linux-gcc-3.4.1.tar.bz2. You can use this toolchain to compile kernel and applications, however you need arm-linux-gcc-3.3.2.tar.bz2 to compile the provided qtopia version.

3.4.1 Extract the toolchain package in to /usr/local/arm

```
#mkdir -p /usr/local/arm
```

```
#tar -xjvf arm-linux-gcc-3.4.1.tar.bz2 -C /
```

3.4.2 Set path

Add a line in /etc/profile like below:

```
...  
PATH=/usr/local/arm/3.4.1/bin:$PATH << Add this line  
export PATH  
...
```

Save, and logoff and logon

If your Linux is not Suse Linux, the PATH setup may be different.

3.4.3 Verify the toolchain has been installed

```
#arm-linux-gcc -version
```

Message similar to the following are displayed:

```
arm-linux-gcc (GCC) 3.4.1
```

4 Experience Linux

The following software applications are stored in the 64Mbytes NAND flash memory. You don't need to do programming at this time. You can always restore them using the pre-built images of bootloader, kernel, and file system in the supplied CD.

During booting, you might see some messages on the Minicom console as below:

Block XXXX is marked bad

Block XXXX is bad

That is all right. It is very common that NAND flash has bad blocks. Your Linux file system is smart enough to detect and mark those blocks. Those bad blocks will not be used when running.

4.1 Mount a USB drive

Insert a USB drive into USB host, you will see some messages on your minicom terminal.

```
#mount /dev/sda1 /mnt
```

```
#ls /mnt
```

```
#umount /mnt
```

4.2 Mount a SD/MMC card

Insert a SD card into SD slot, you will see some messages on your minicom terminal.

```
#mount /dev/mmcblk0p1 /mnt
```

```
#ls /mnt
```

```
#umount /mnt
```

4.3 Play a mp3 music using madplay

madplay is a command line mp3 player.

To see how to use it:

```
#madplay -h
```

To play a mp3 music

```
#madplay music.mp3
```

4.4 Check your target's IP address

```
#ifconfig -a
```

4.5 Check the network.

```
#ping 192.168.2.1
```

4.6 Using telnet to logon the target

```
#telnet 192.168.2.10
```

4.7 Set, save and read the real-time clock

To set the current system clock:

```
#date -s 112717122006
```

Mon Nov 27 17:12:00 UTC 2006

To save current system time into the hardware clock, afterwards the real-time clock will be maintained by the battery on the board:

```
#hwclock -w
```

To read the system time from the hardware clock after the system boots up:

```
#hwclock -s
```

4.8 Test buttons

```
#buttons
```

Press each button, you will see some messages on the minicom terminal.

4.9 Test LEDs

```
#led [0-3] [1|0]
```

4.10 Test backlight

This is supported only on some LCDs.

```
#lcdbacklight on
```

```
#lcdbacklight off
```

4.11 Using USB camera

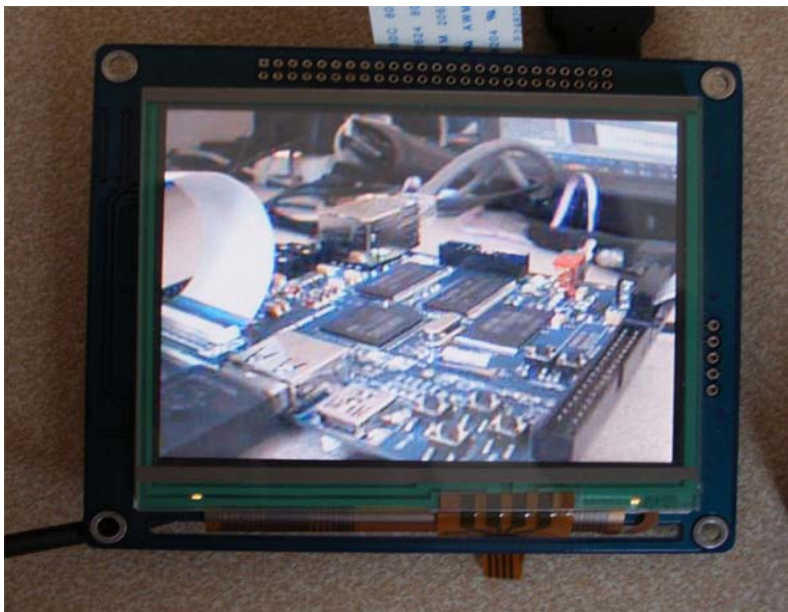
Many USB cameras are supported. Plug in your USB camera into USB host connector, you will probably see some messages on your minicom terminal like below:

```
#usb 1-1: new full speed USB device using s3c2410-ohci and address 2
drivers/usb/media/gspca/gspca_core.c: USB SPCA5XX camera found.(ZC3XX)
```

4.11.1 To display video on LCD

```
#servfox -g -L
```

```
servfox version: 1.1.2 date: 07:10:2005 (C) mxhaard@magic.fr
frame buffer: 320x240, 16bpp, 0x25800byte
Ctrl + C to STOP!
```



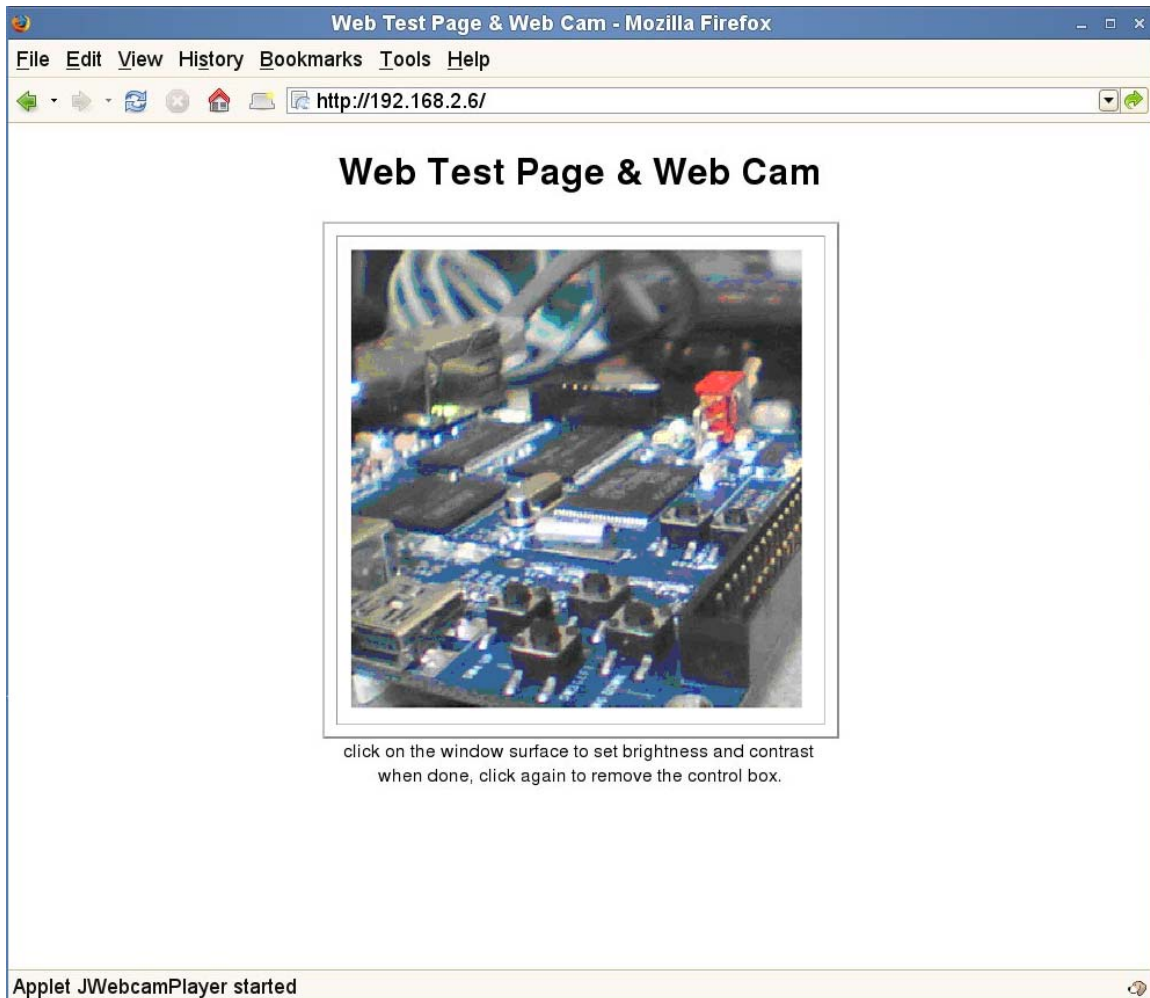
4.11.2 To display on the web browser of host PC

```
#servfox -d /dev/video0 -g 640 480 -w 7070
```

```
servfox version: 1.1.2 date: 07:10:2005 (C) mxhaard@magic.fr
VIDIOCSWIN failed
: Invalid argument
Waiting .... for connection. CTrl_c to stop !!!!
```

Open the web browser of your host PC.

Type 192.168.2.10 on the address field and press Enter, and install SUN JRE if prompted.



4.12 Surf the internet

Connect your systems as **Figure 2**.

```
#udhcpc &
```

```
udhcpc (v1.3.2) started
Sending discover...
Sending select for 192.168.2.10...
Lease of 192.168.2.10 obtained, lease time 7172
deleting routers
route: SIOC[ADD|DEL]RT: No such process
adding dns 202.106.46.151
adding dns 202.106.195.68
```

[1] + Done udhcpc

For some routers, this command may not work. If it does not work, edit /etc/init.d/rcS as below to set static ip address and gateway address:

```
...  
#config network by manual work  
/sbin/ifconfig eth0 192.168.2.10  
/sbin/route add default gw 192.168.2.1  
#config network by udhcpc  
#/sbin/udhcpc &  
...
```

Now you can surf the internet using Qtopia. If your Qtopia doesn't display your language, you can click the **Setting Tab**, and then change the default language.

5 Update bootloader, kernel or file system images

You may accidentally damage the bootloader image, kernel image or file system image when you do your development, or you may update those images with your own customized images. We have 3 developed commands of u-boot to make it easier – install-bootloader, install-kernel and install-filessystem. We also provide you with 3 ready-to-use images in case you need to restore your flash memory:

Bootloader image – u-boot.bin

Kernel image – uImage

File system image – filesystem.yaffs

Before you start to update, make sure the following have been done:

- TFTP server has been setup correctly on host PC as **3.2**.
- Host PC's IP address is the same as u-boot's TFTP server address. To set host PC's IP address, use "ifconfig" command. To set u-boot's TFTP server address, use "setenv serverip" command of u-boot.
- Copy bootloader image (u-boot.bin), kernel image (uImage), or file system image (filesystem.yaffs) to /tftpboot of host PC. **If your images are not the same as the above, please rename them. In the provided CD, "****800x480" is for 7 inch LCD, "****480x272" is for 4.3 inch LCD.**

5.1 Update bootloader

Power-on the target and some startup messages show up on the minicom terminal, press space key to enter u-boot command entry line.

```
#run install-bootloader
```

After it is finished, **power-off** the target.

5.2 Update kernel

Power-on the target and some startup messages show up on the minicom terminal, press space key to enter u-boot command entry line.

```
#run install-kernel
```

After it is finished, **power-off** the target.

5.3 Update file system

Power-on the target and some startup messages show up on the minicom terminal, press space key to enter u-boot command entry line.

```
#run install-filessystem
```

After it is finished, **power-off** the target.

5.4 How to make your own file system image

```
#cp mkyaffsimage to /usr/bin (mkyaffsimage is a Linux utility provided in CD)  
#chmod 755 /usr/bin/mkyaffsimage
```

Assume rootfs is the directory of your root file system on host PC

```
#mkyaffsimage rootfs filesystem.yaffs
```

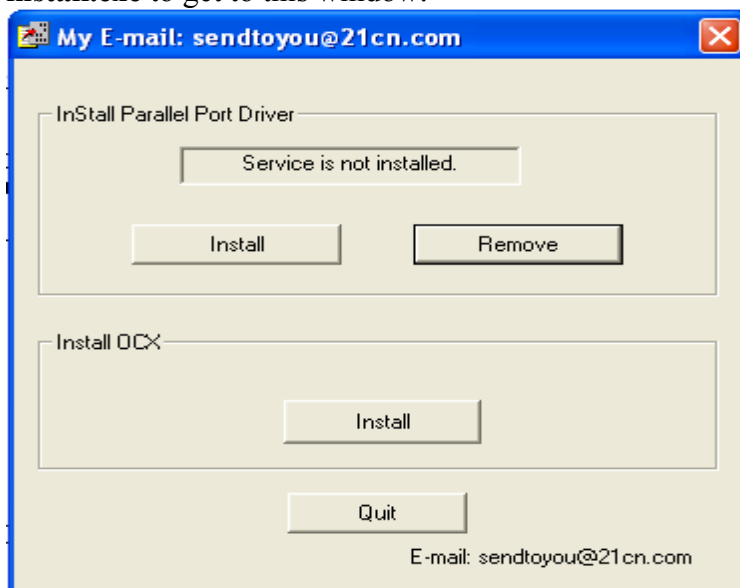
5.5 What to do if u-boot is corrupt or does not exist

If your u-boot is somehow corrupt or your nand flash is blank, you can use the provided Windows utility to load u-boot into the nand flash.

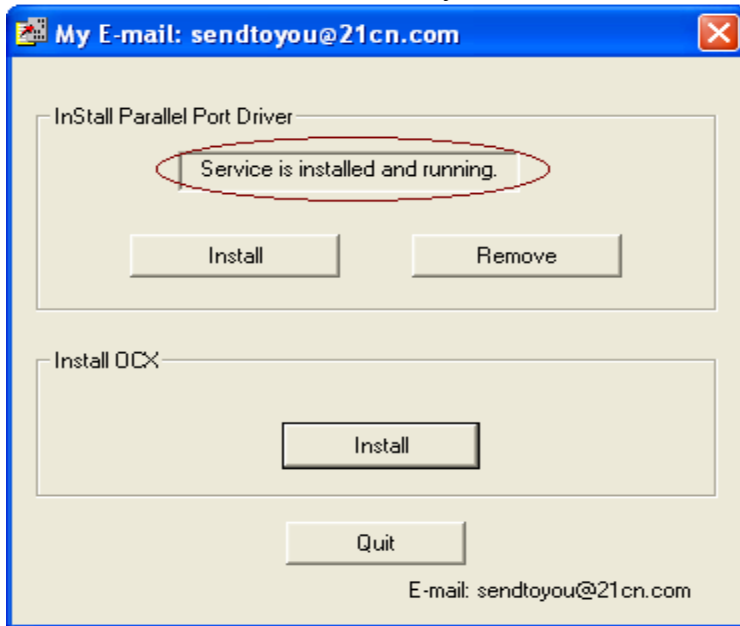
The following steps are done on Windows PC.

5.5.1 Install GIVEIO driver

Find **\Windows Utilities\GIVEIO driver** directory on the provided CD, double click **install.exe** to get to this window.



Click those 2 **Install** buttons, and you will see the driver installed.



Click **Quit** button to close the window. Now GIVEIO driver is installed.

5.5.2 Make hardware connection

PC parallel port <-> Provided Parallel Cable <-> Wiggler Board <-> 20 Lines JTAG Cable <-> JTAG connector of 2410(or 2440) board.

Power-on the board. It does not matter if the board is now running WinCE/Linux or not.

5.5.3 Load bootloader image into nand flash

Copy \Windows Utilities\sjf2440.exe on the provided CD to C:\.

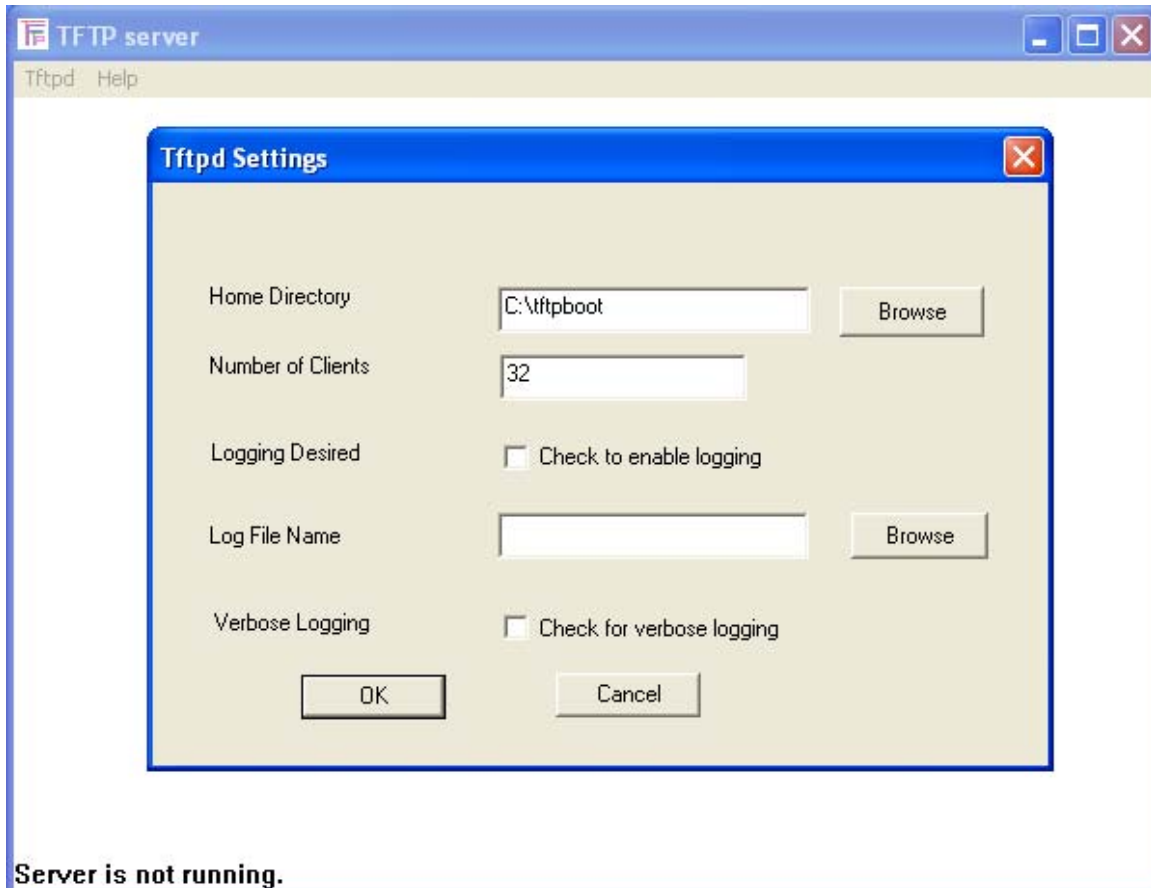
Copy u-boot image, for example, u-boot.bin, to C:\.

Open **Command Prompt** by click **Start->Programs->Accessories->Command Prompt**, and then go to C:\ by typing: **cd **

```
C:\>sjf2440.exe /f:u-boot.bin
```


Double-click “tftpd.exe” to start the application.

Click “Tftpd” -> “Configure”. Click “Browse” and select “C:\tftpboot” to be “Home Directory”. Click “OK” to finish “Tftpd Settings”.



Click “Tftpd” -> “Start” to start the TFTP server.

6 Develop your own application

This section tells you how to cross-compile the application – buttons on the host PC, transfer the application executable file to the target, and then run it.

6.1 Cross-compile application

On the host PC, create a directory – buttons that contains your application “buttons” source code – buttons.c.

```
#arm-linux-gcc -o buttons buttons.c
```

6.2 Copy your application to target by NFS

Assume that /your_dir is a directory exported by NFS. Please refer 3.3 for NFS server set-up.

On the host PC:

```
#cp buttons /your_dir
```

On the target minicom terminal:

```
#mount -t nfs -o nolock 192.168.2.3:/your_dir /mnt  
#cp /mnt/buttons .  
#umount /mnt
```

Now the application, buttons, is in your current directory of the target.

6.3 Copy your application to target by TFTP

Assume that /tftpboot is a directory exported by TFTP. Please refer 3.2 for TFTP server set-up.

On the host PC:

```
#cp buttons /tftpboot
```

On the target minicom terminal:

```
#tftp -g -r buttons 192.168.2.3
```

Now the application, buttons, is in your current directory of the target.

6.4 Run application

On the target minicom terminal:

```
#./buttons
```

7 Mount a root file system on host PC

It is very useful during development stage if we are able to let booting kernel mount a root file system on host PC. We do not have to copy the intermit applications to nand flash for testing every time after they are cross-compiled on host PC. The cross-compiled applications only need to be copied to an exported directory, and the target kernel can mount it as if it is its own root directory.

The steps are detailed as below.

7.1 Create NFS mountable root file system on host PC

Create a directory on host PC, for example, /opt/rootfs.

Export the above directory as described in **3.3 Setup NFS server**.

Unzip nfs-filessystem.tar.gz to /opt/rootfs:

```
#tar -zxvf nfs-filessystem.tar.gz -C /opt/rootfs.
```

Edit /opt/rootfs/etc/init.d/rcS as below to set static ip address and gateway address:

```
...
#config network by manual work
/sbin/ifconfig eth0 192.168.2.10
/sbin/route add default gw 192.168.2.1
#config network by udhcpc
#/sbin/udhcpc &
...
```

Logoff and logon host PC

7.2 Edit u-boot environment variable – bootargs

Power on the target, and enter u-boot command line.

```
#setenv bootargs 'console=ttySAC0 root=/dev/nfs nfsroot=192.168.2.3:/opt/rootfs
ip=192.168.2.10'
```

```
#saveenv
```

Reboot the target, and you will see some messages as:

```
...
Kernel command line: console=ttySAC0 root=/dev/nfs nfsroot=192.168.2.3:/opt/roo0
```



```
irq: clearing pending ext status 00000300
irq: clearing subpending status 00000002
...
IP-Config: Guessing netmask 255.255.255.0
IP-Config: Complete:
    device=eth0, addr=192.168.2.10, mask=255.255.255.0, gw=255.255.255.255,
    host=192.168.2.10, domain=, nis-domain=(none),
    bootserver=255.255.255.255, rootserver=192.168.2.3, rootpath=
Looking up port of RPC 100003/2 on 192.168.2.3
Looking up port of RPC 100005/1 on 192.168.2.3
VFS: Mounted root (nfs filesystem).
Freeing init memory: 176K
...
```

Now /opt/rootfs directory on host PC is your target's root file system.

8 Build kernel

The following steps are done at host PC.

“mkimage” is a utility to convert “zImage” to “uImage”. “uImage” is a kernel image we need to write to NAND flash so that u-boot can load it and boot it.

```
#cp mkimage to /usr/bin
#chmod 755 /usr/bin/mkimage
```

Unzip the kernel source tree to a directory such as /opt:

```
#tar -xjvf utu-linux2.6.***.tar.bz2 -C /opt
#cd /opt/utu-linux2.6.***
```

To build your own kernel, you need to do kernel configuration. The kernel configuration file is “.config”, a hidden file. To see this file, type console command “ls -a” instead of “ls”.

To configure the kernel correctly, you need to have substantial knowledge of Linux and the architecture of your board, however, we provide some templates of configuration file “.config” as shown below. Please use one of them as your starting point.

arch	config_640x480_mouse	include	net
block	config_640x480_ts	init	README
config_240x320_mouse	config_800x480_mouse	ipc	REPORTING-BUGS
config_240x320_ts	config_800x480_ts	Kbuild	samples
config_320x240_mouse	COPYING	kernel	scripts
config_320x240_ts	CREDITS	lib	security
config_480x272_mouse	crypto	MAINTAINERS	sound
config_480x272_ts	Documentation	Makefile	usr
config_480x290_mouse	drivers	mm	
config_480x290_ts	fs	Module.symvers	

If your LCD is 4.3 inch (480x272) and touch screen, config_480x272_ts is your template of “.config”. Replace the hidden configuration file (.config) by config_480x272_ts:

```
#cp config_480x272_ts .config
```

To compile kernel:

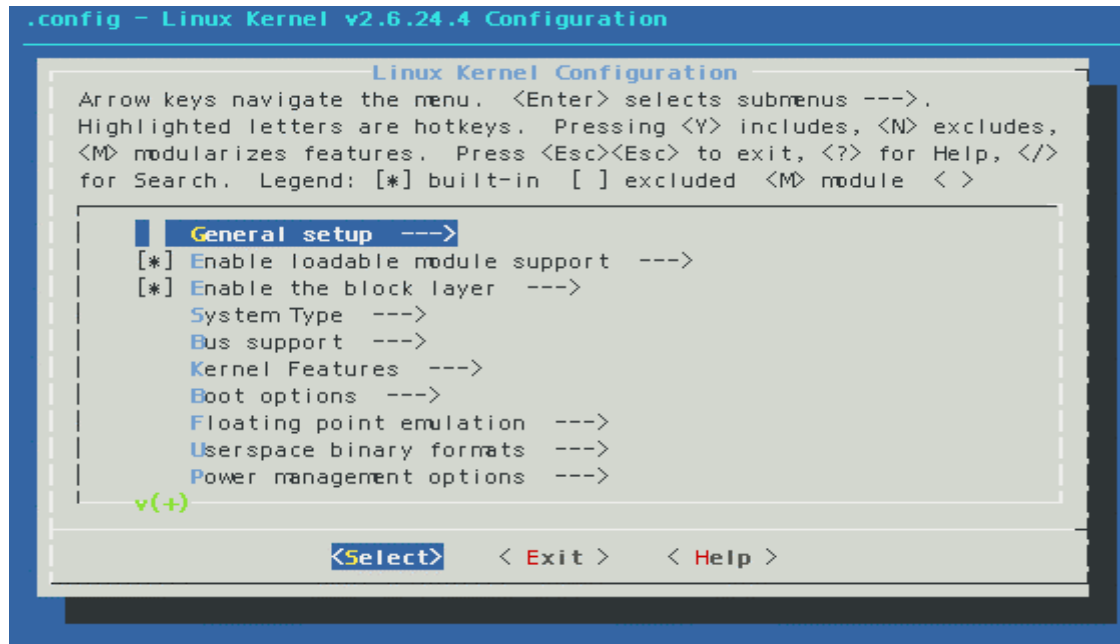
```
#make uImage
```

If compiling succeeds, you will find “uImage” in directory /opt/ utu-linux2.6.***/arch/arm/boot.

The following are some detailed configuration selections.

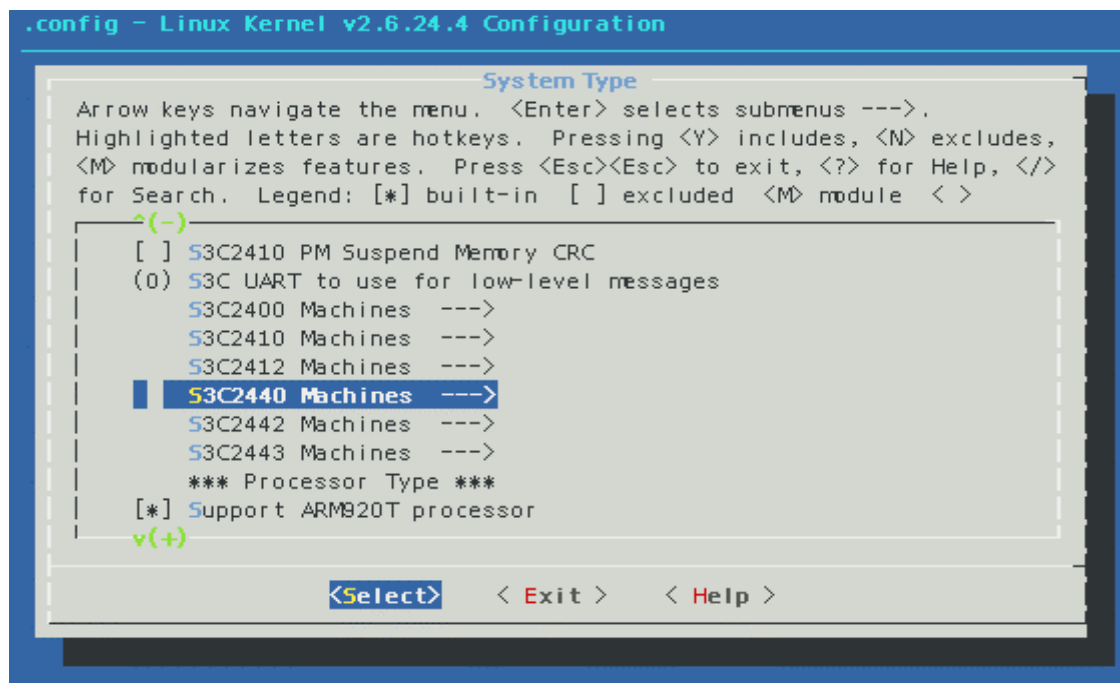
8.1 Configure the kernel

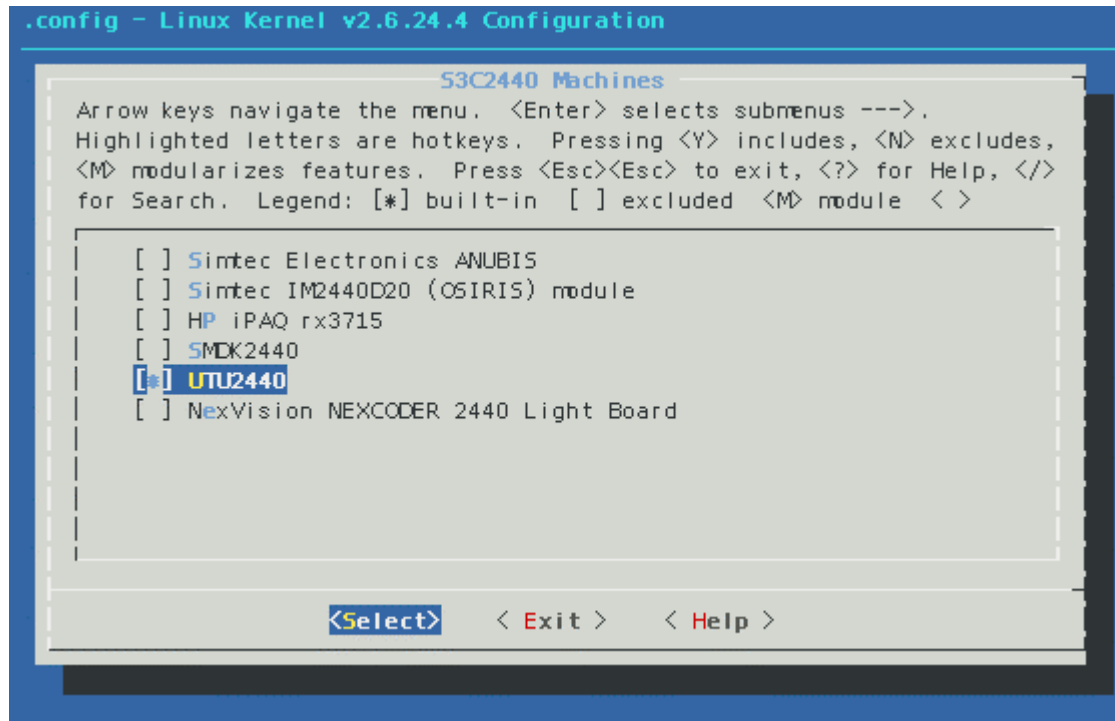
#make menuconfig



8.2 Configure CPU

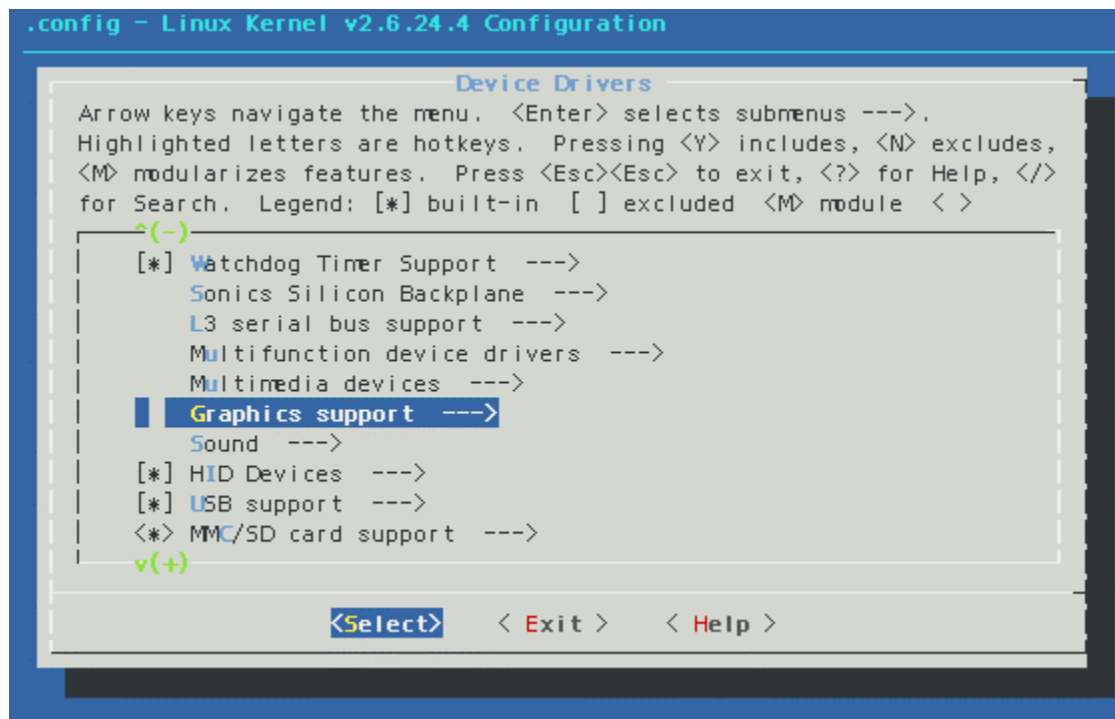
At main menu, select **System Type**.

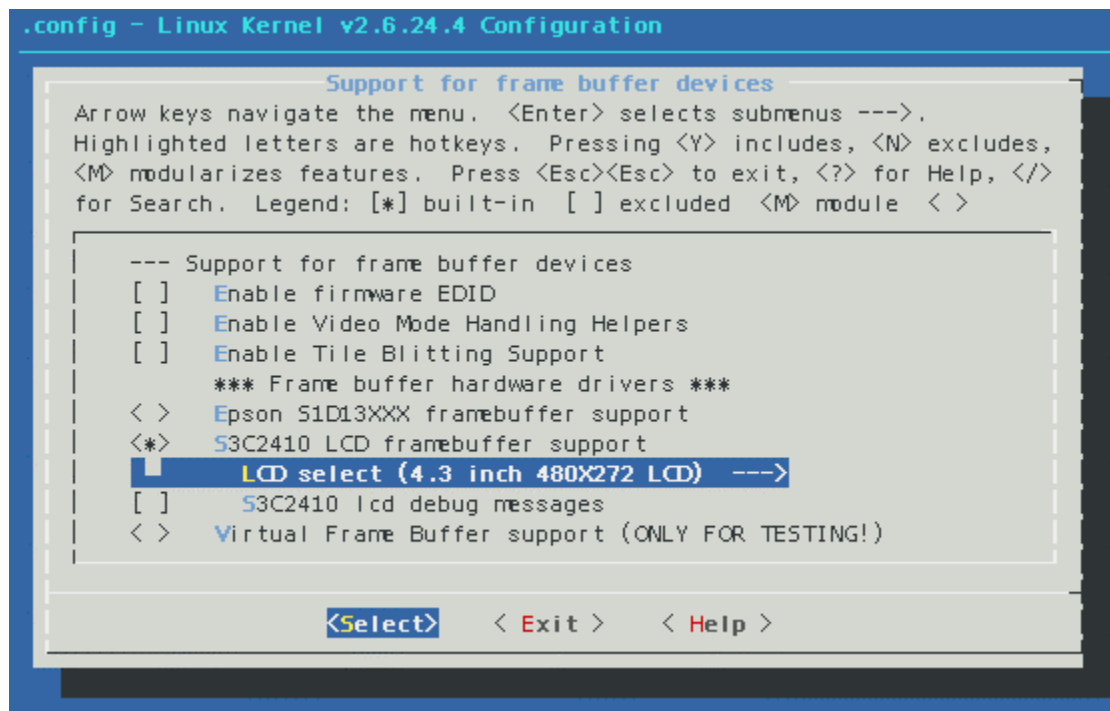
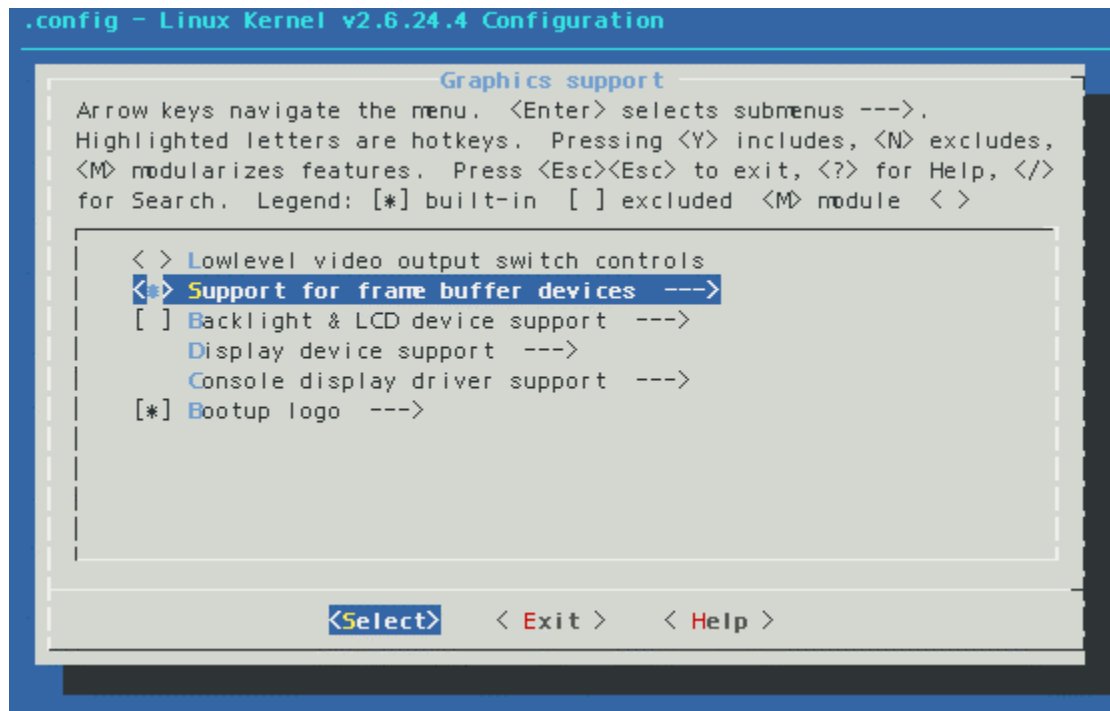




8.3 Configure LCD

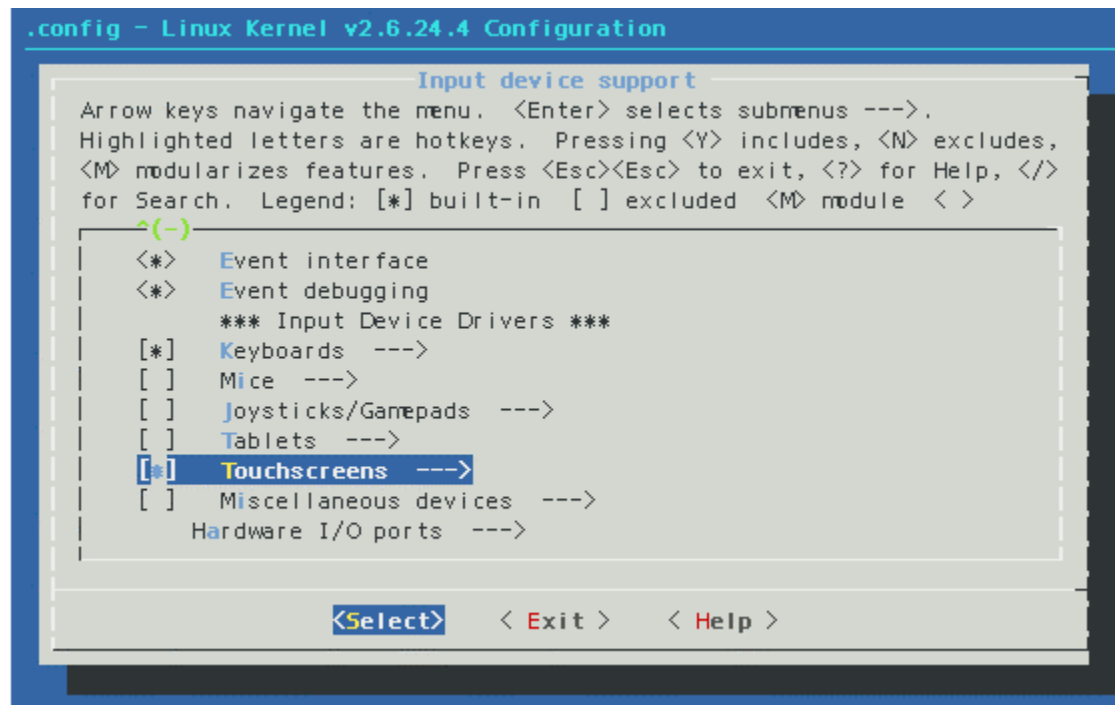
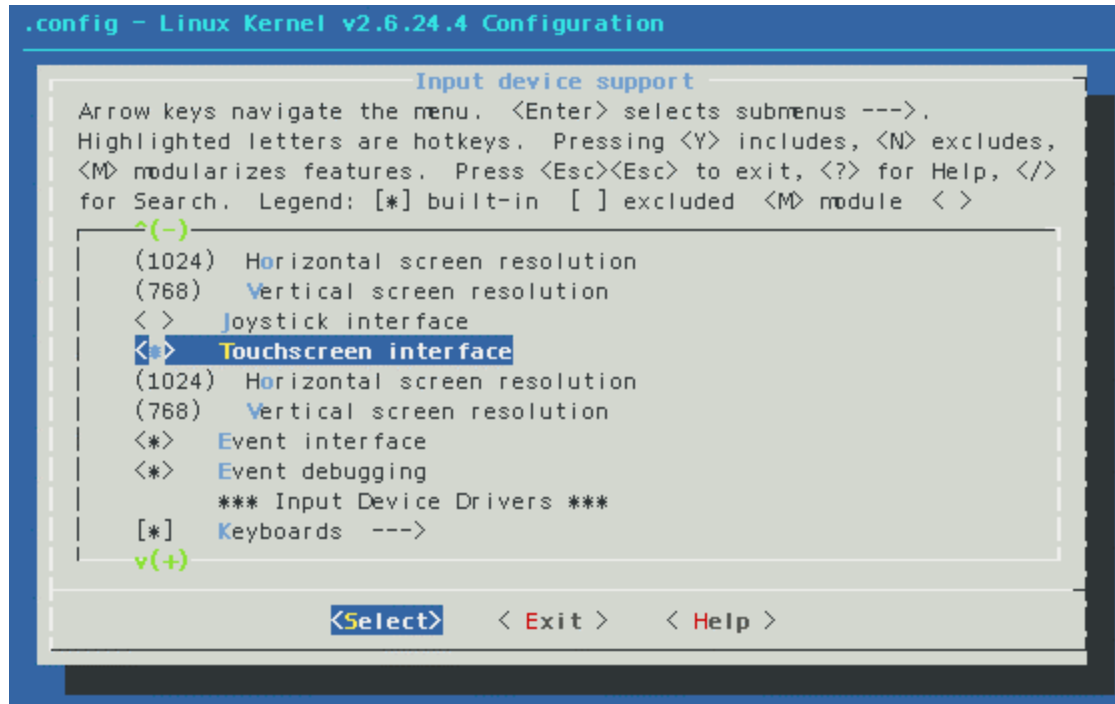
At main menu, select **Device Drivers**.

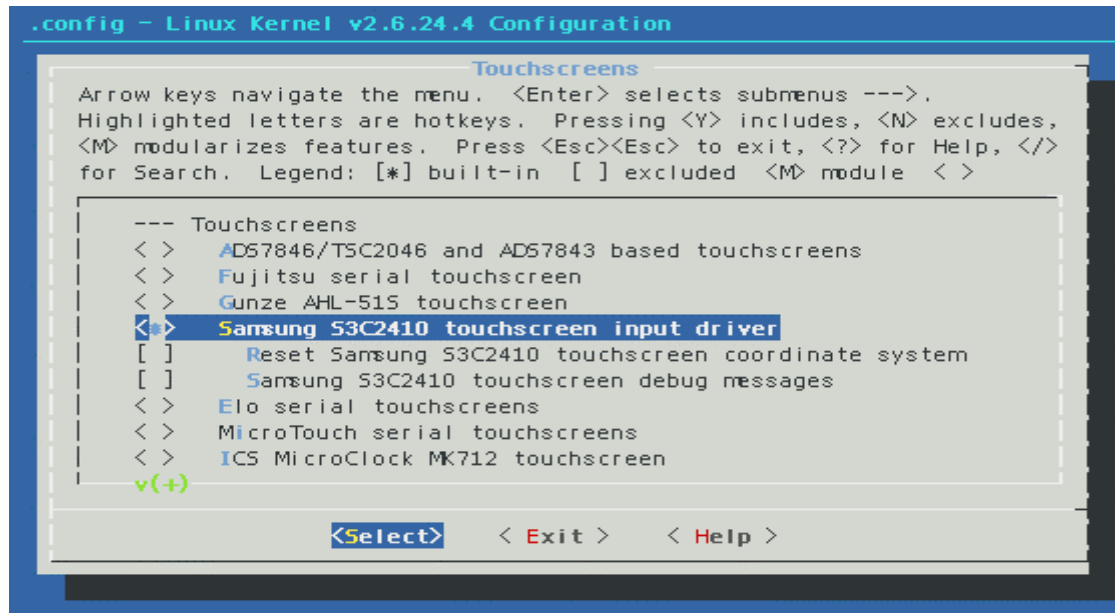




8.4 Configure touch screen

At main menu, select **Device Drivers -> Input device support**.



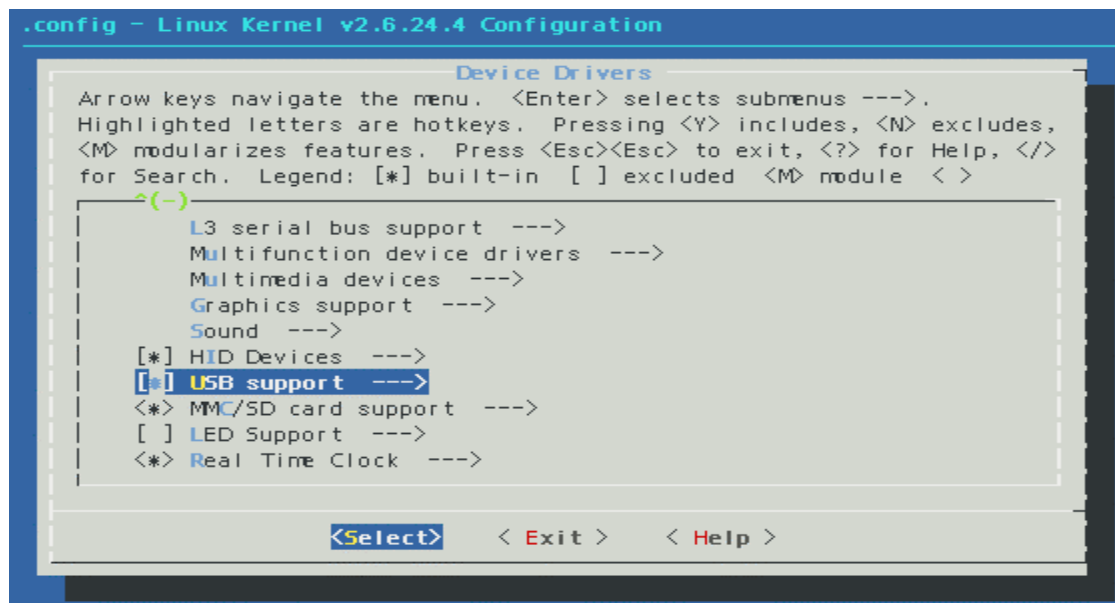


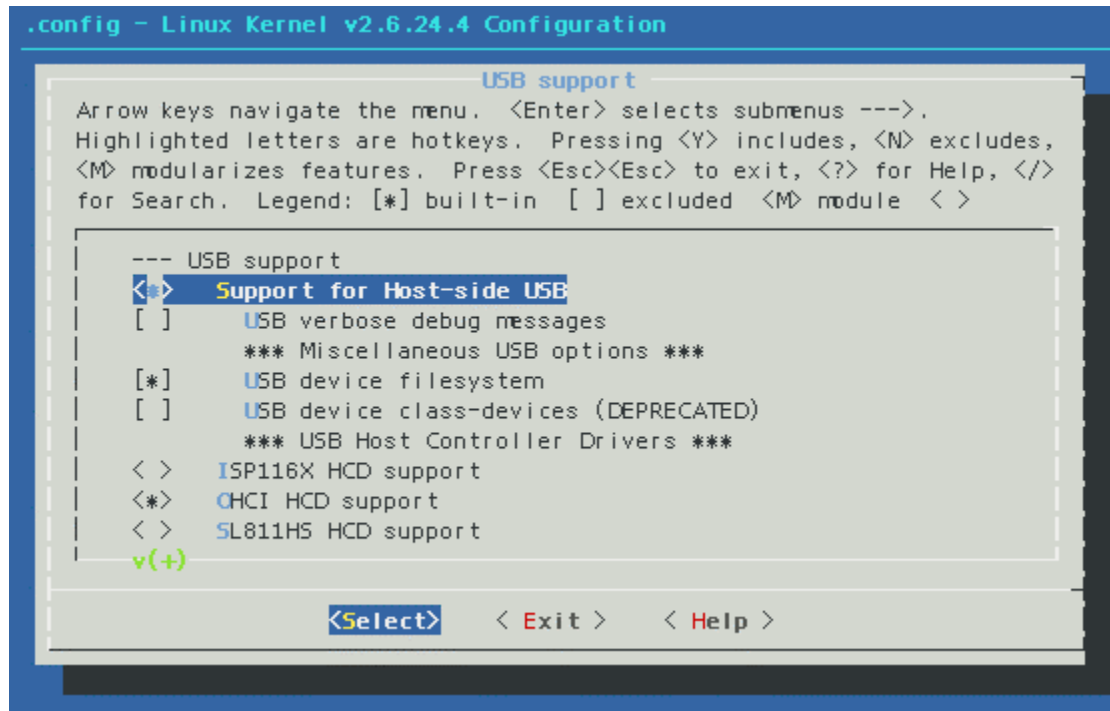
“Reset Samsung S3C2410 touchscreen coordinate system” can set the coordinate up and down. If your touch screen is responded, but the calibration never succeeds, select it.

8.5 Configure USB mouse

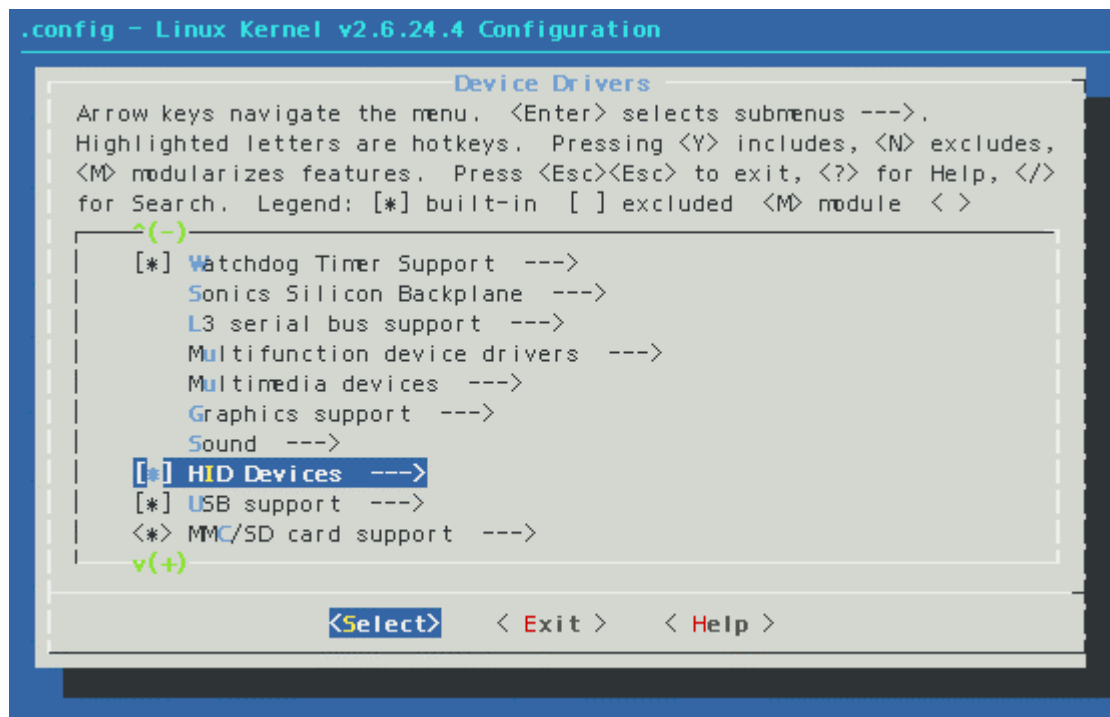
Right now, USB mouse can't work with touch screen at the same time, and the USB mouse hotplug does not work, that means USB mouse needs to be connected before the system boots up.

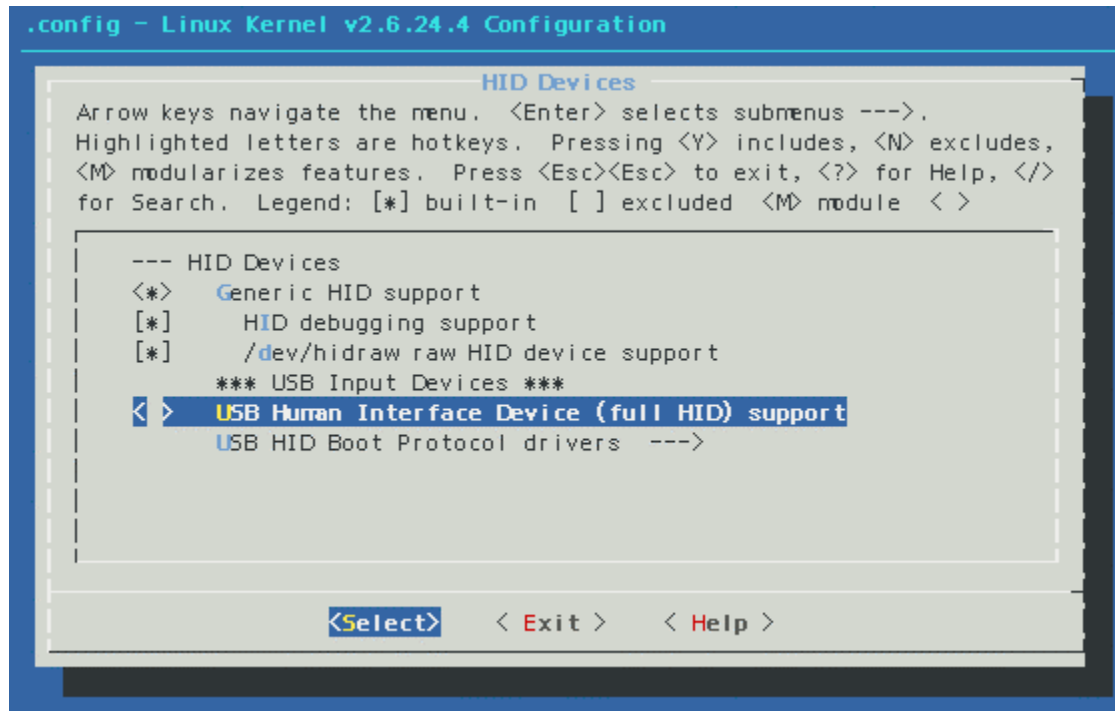
At main menu, select **Device Drivers** -> **USB support**.





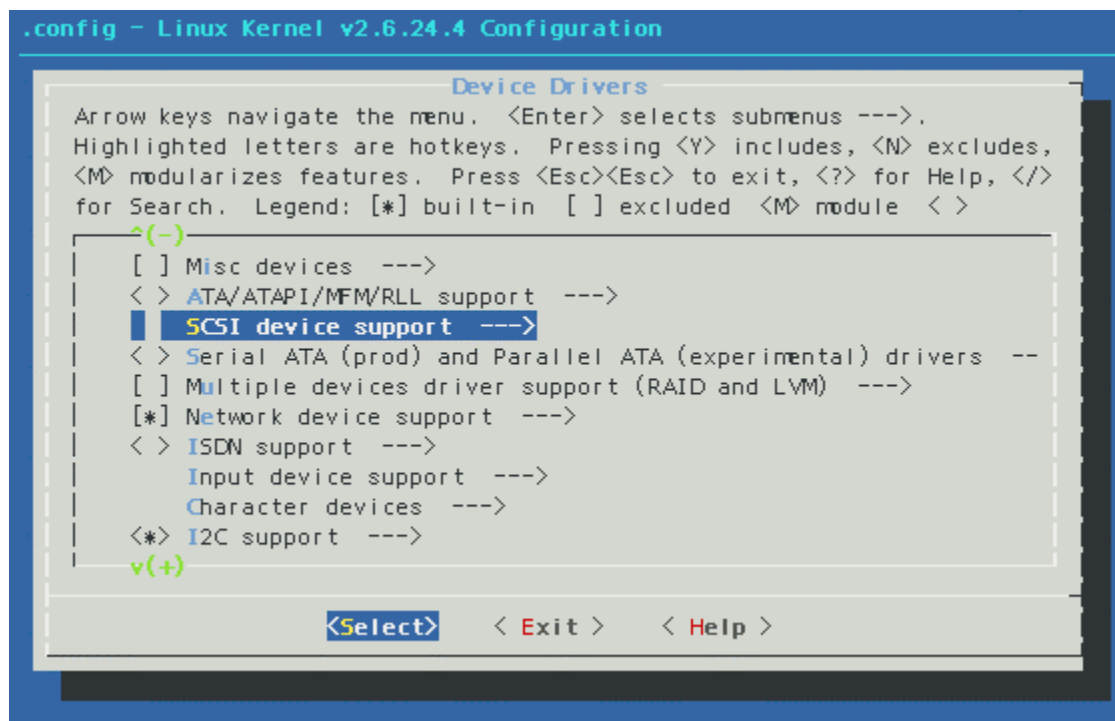
At main menu, select **Device Drivers -> HID Devices**.

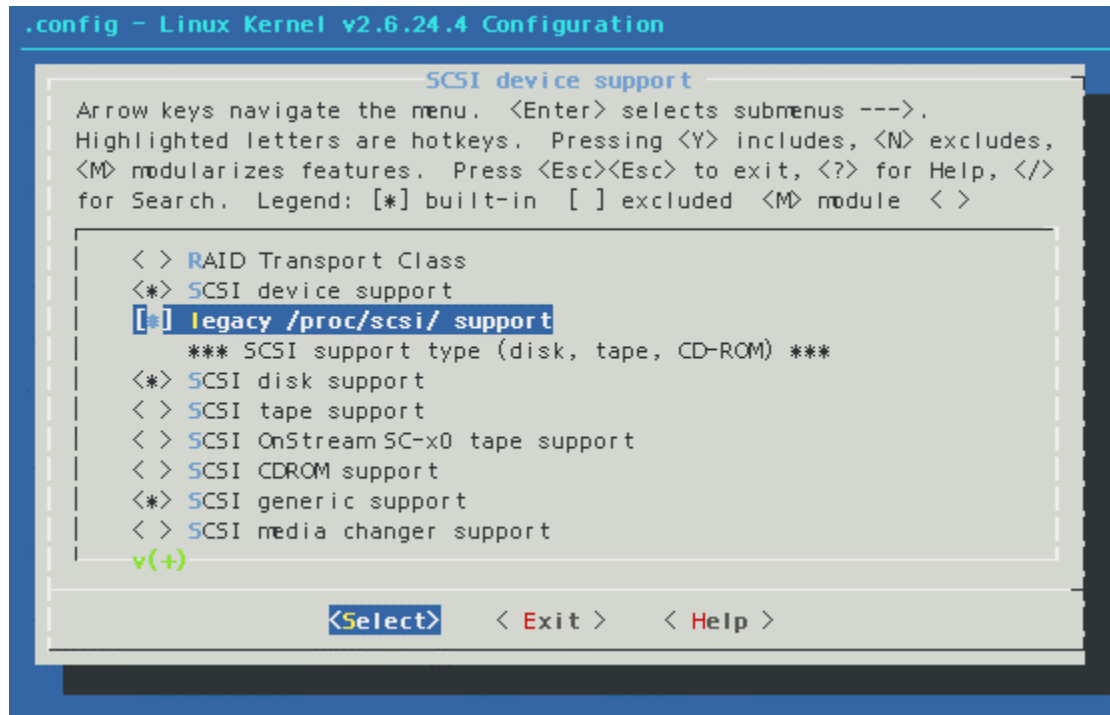




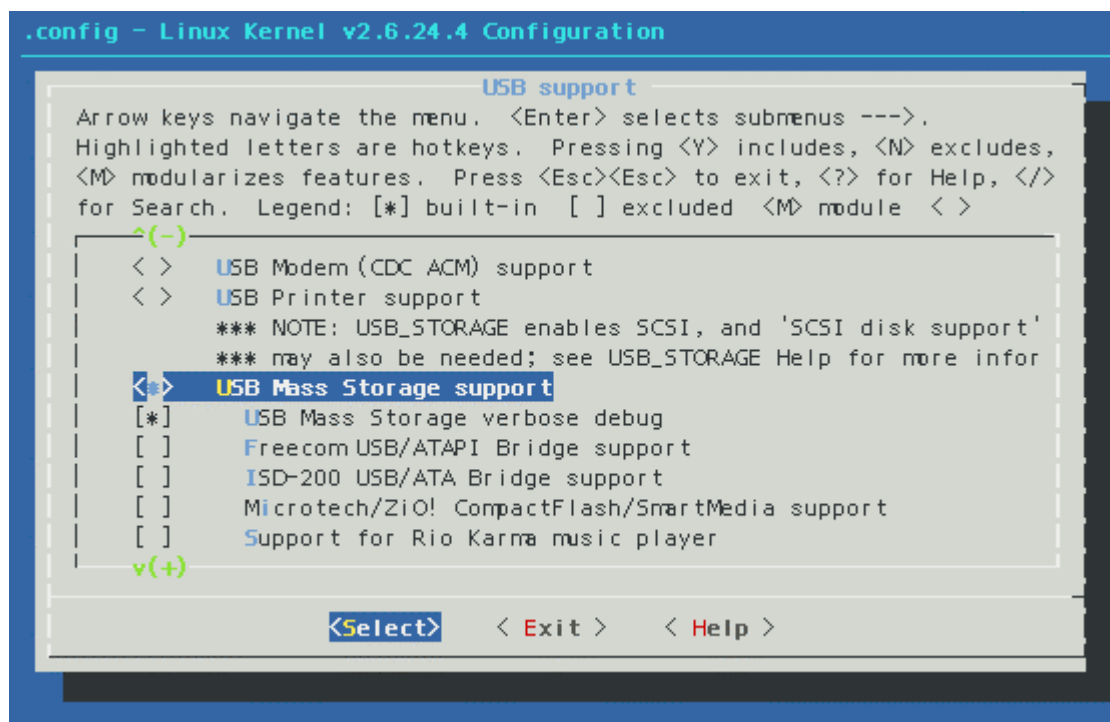
8.6 Configure USB drive support

At main menu, select **Device Drivers** -> **SCSI device support**.



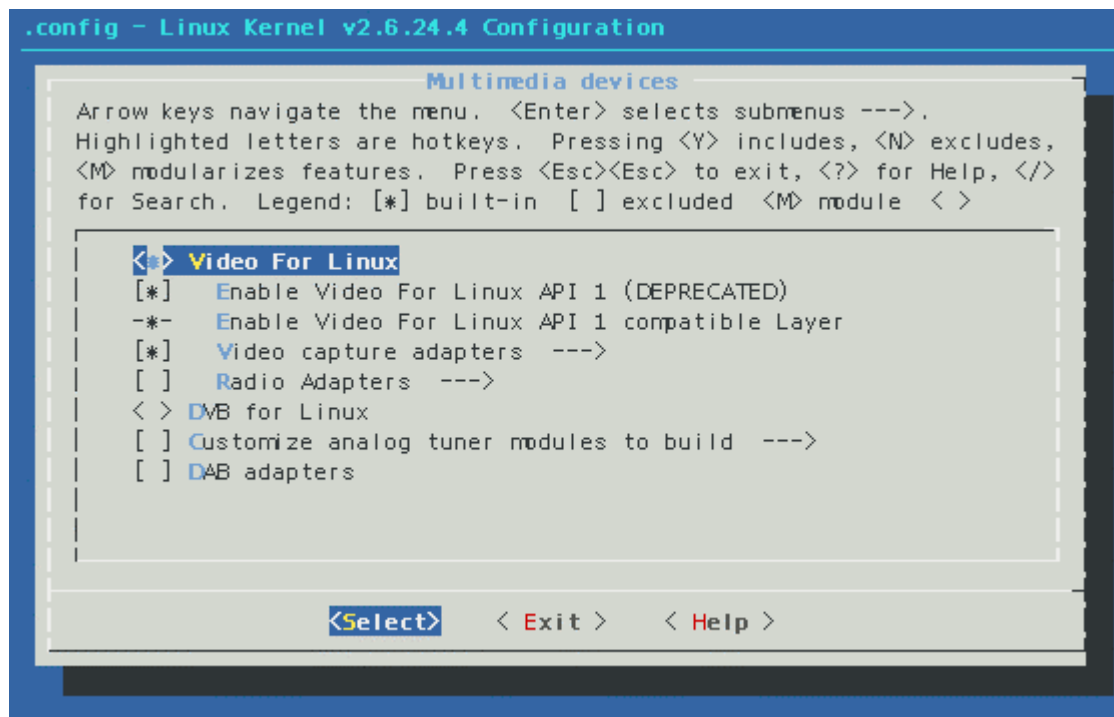
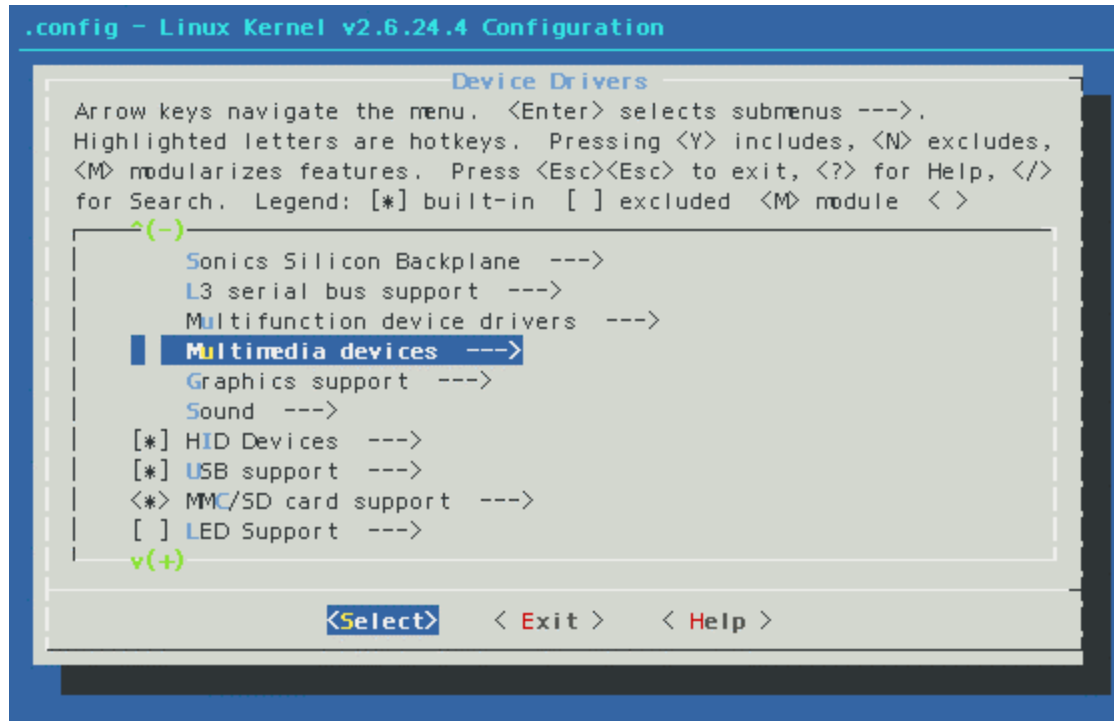


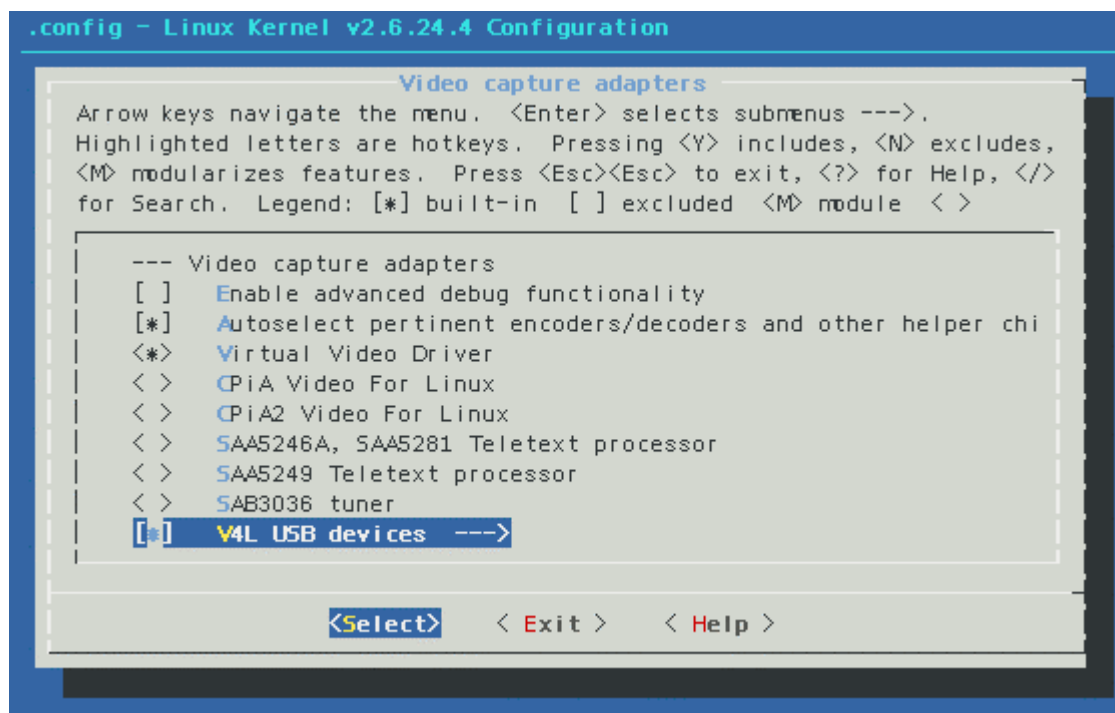
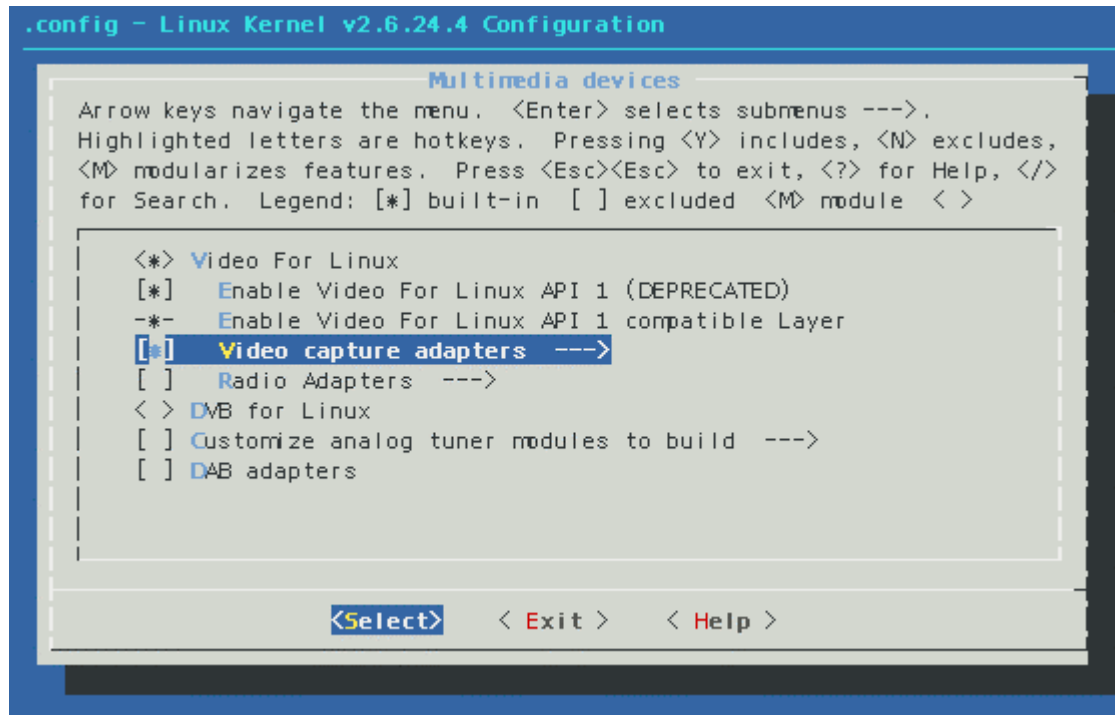
At main menu, select **Device Drivers -> USB support**.

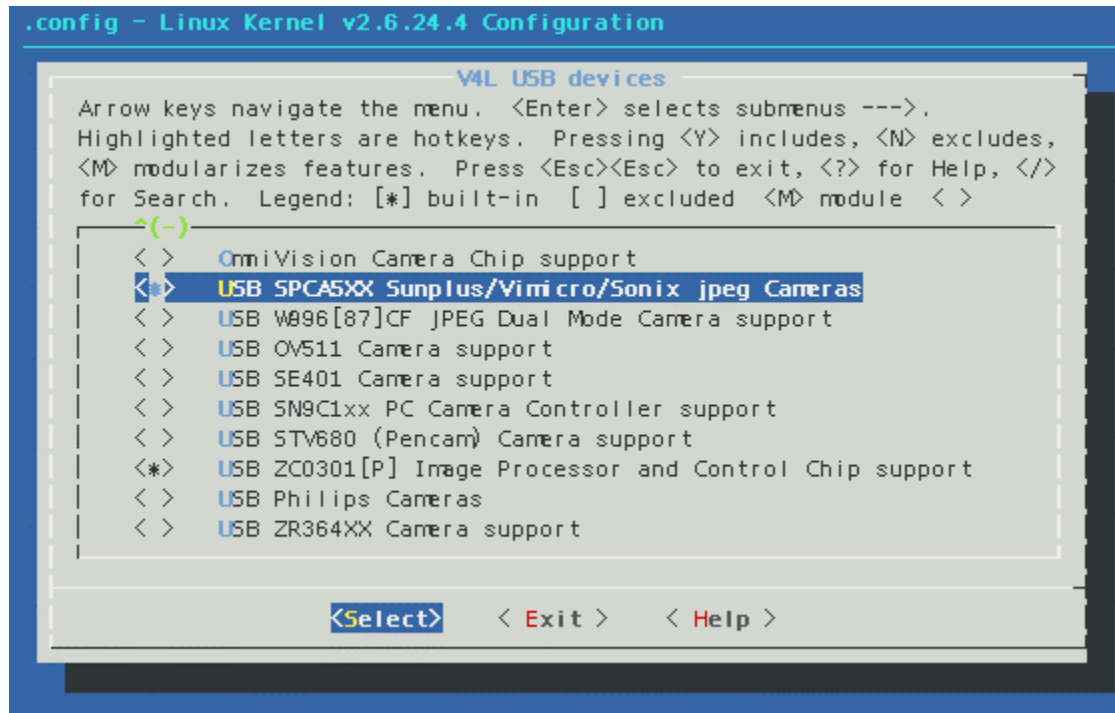


8.7 Configure USB camera

At main menu, select **Device Drivers-> Multimedia devices**.

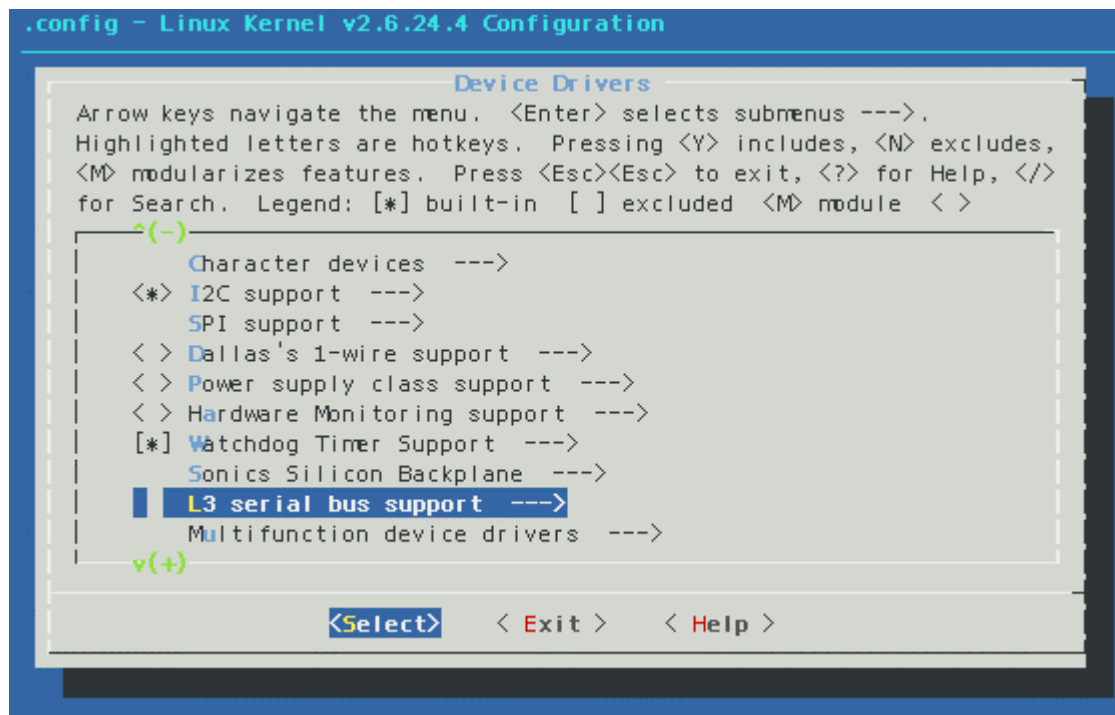


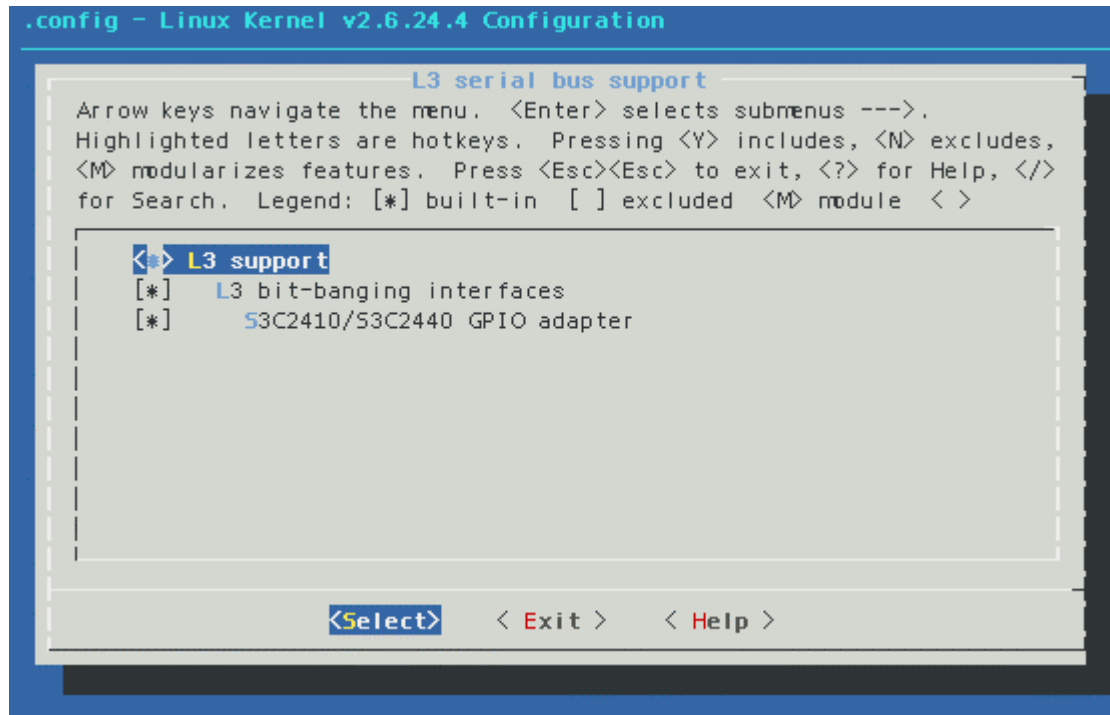




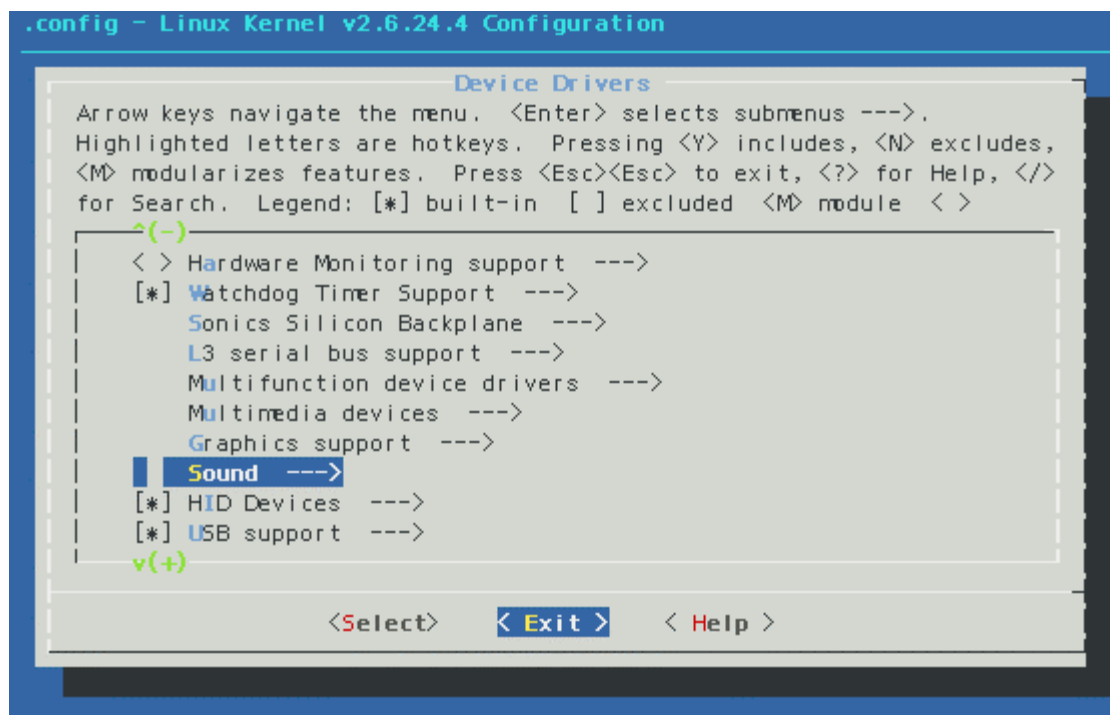
8.8 Configure sound

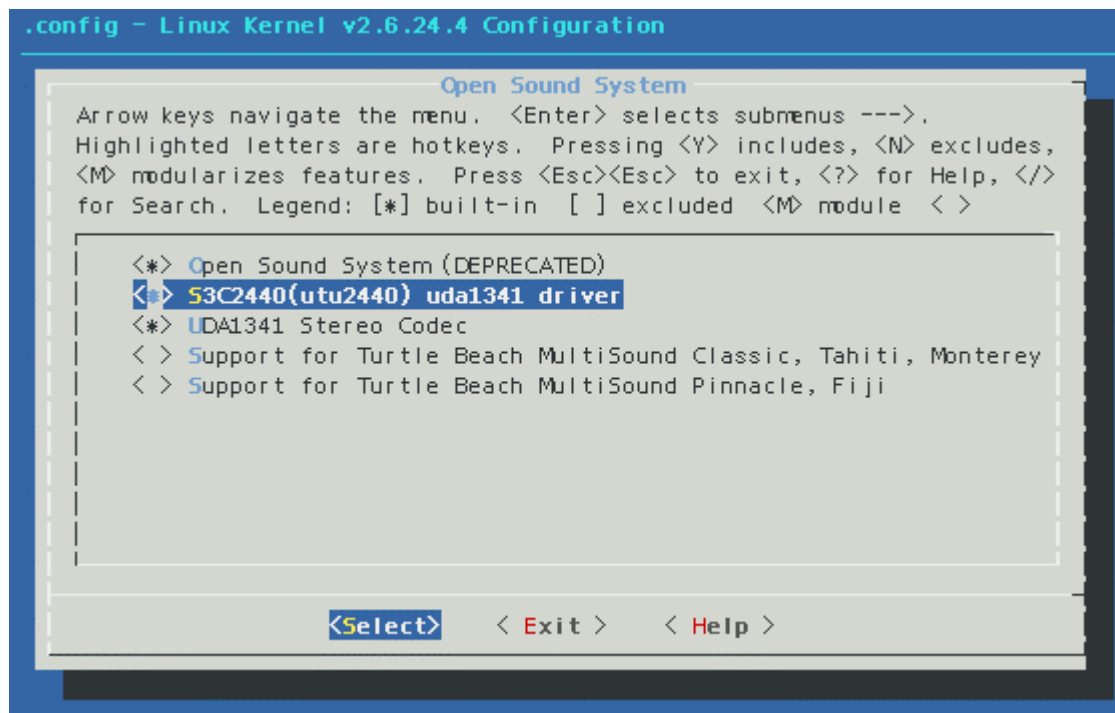
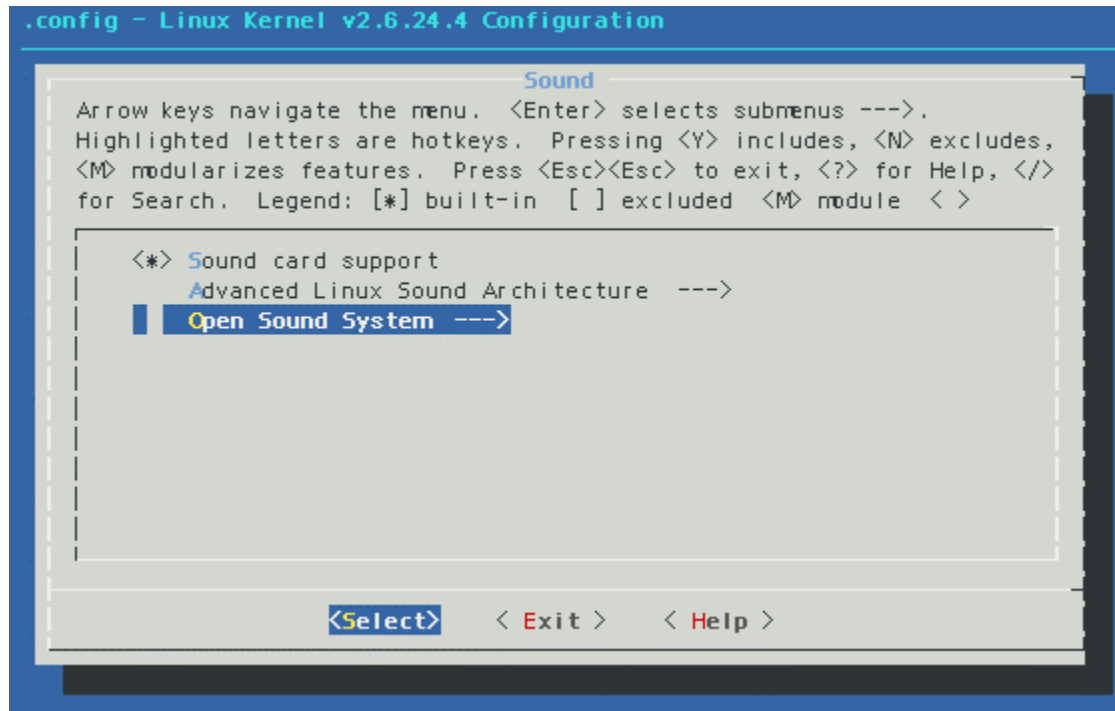
At main menu, select **Device Drivers-> L3 serial bus support**.





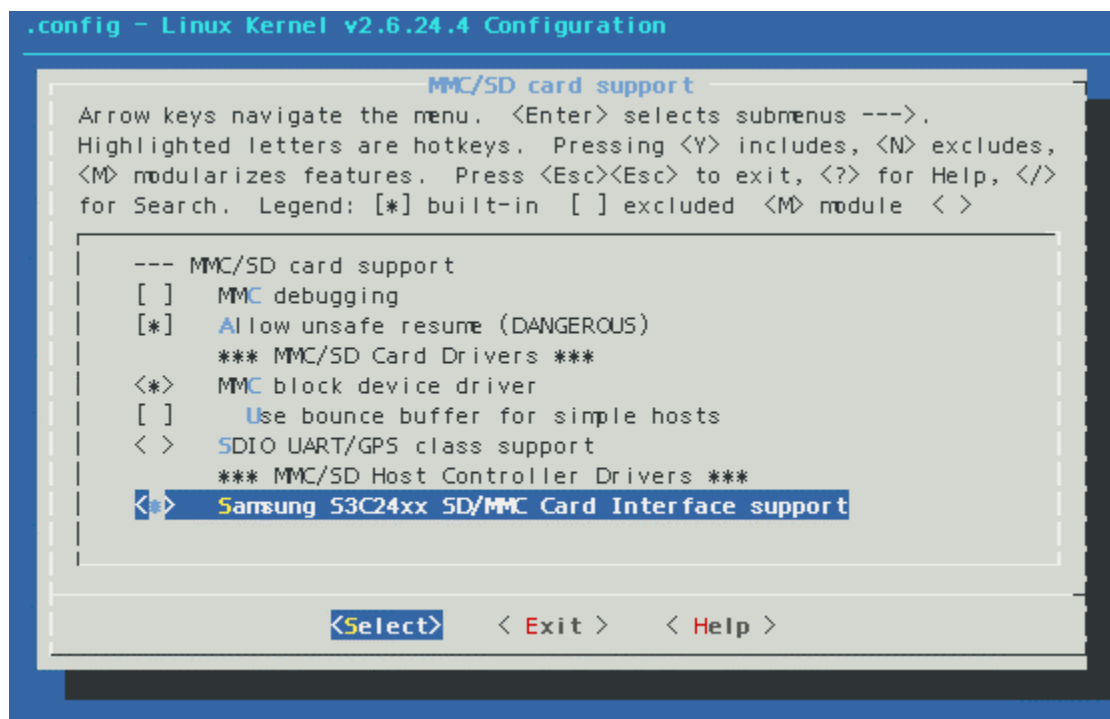
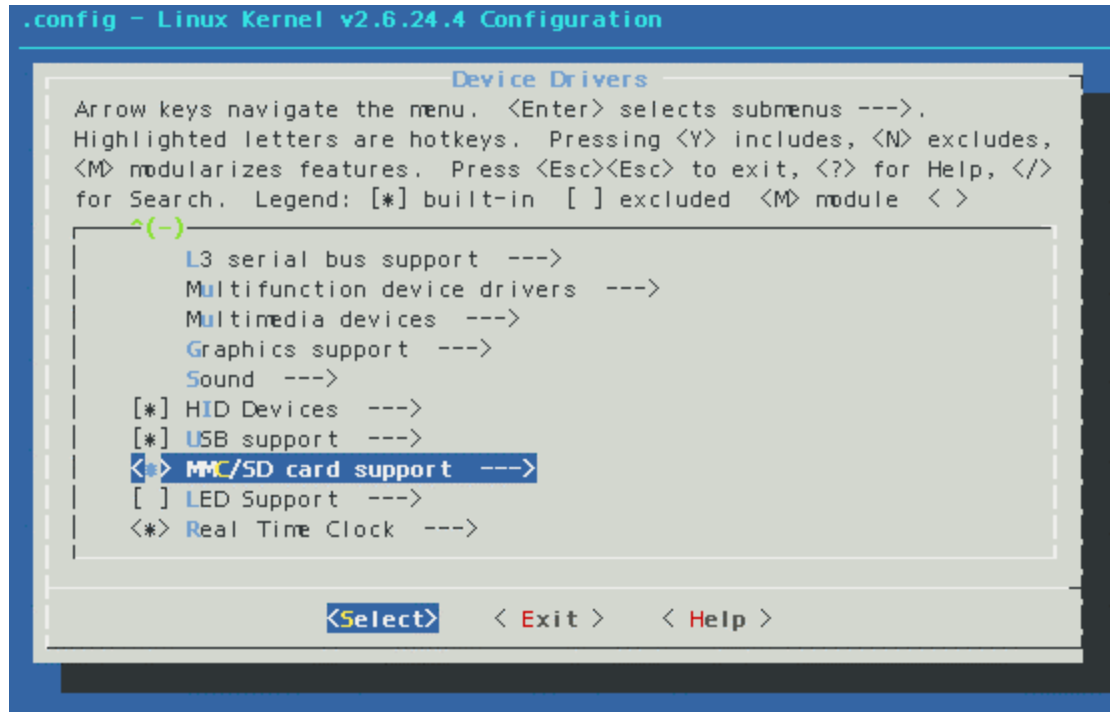
At main menu, select **Device Drivers-> Sound**.





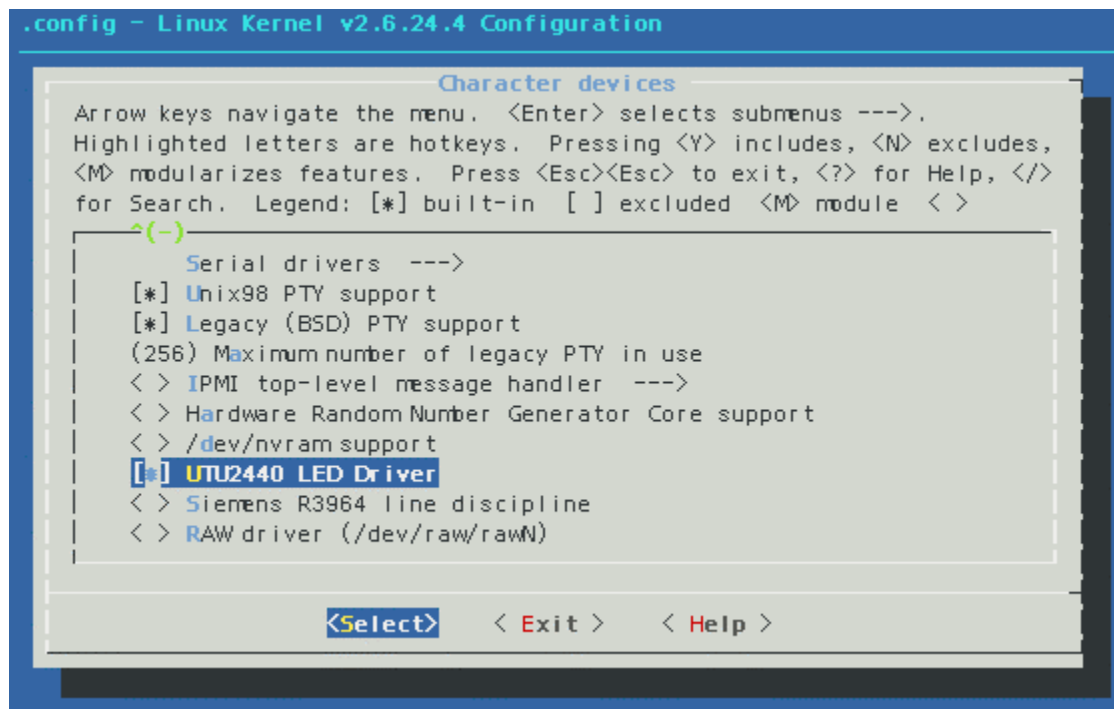
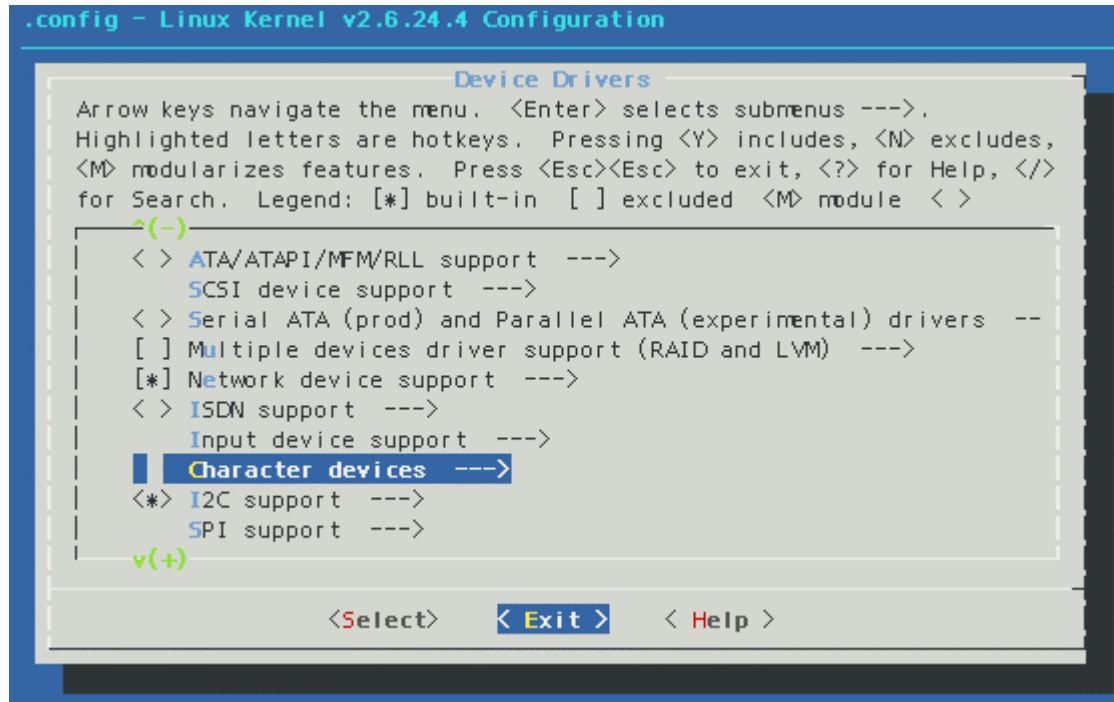
8.9 Configure SD/MMC

At main menu, select **Device Drivers-> MMC/SD Card support**.



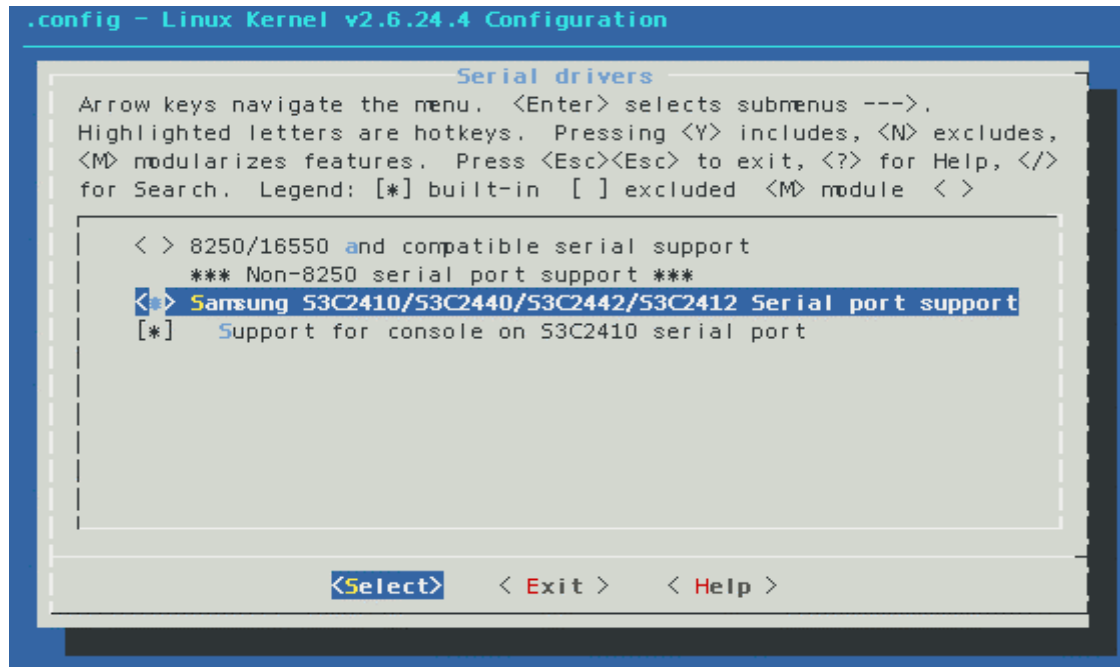
8.10 Configure LED

At main menu, select **Device Drivers->Character devices**.



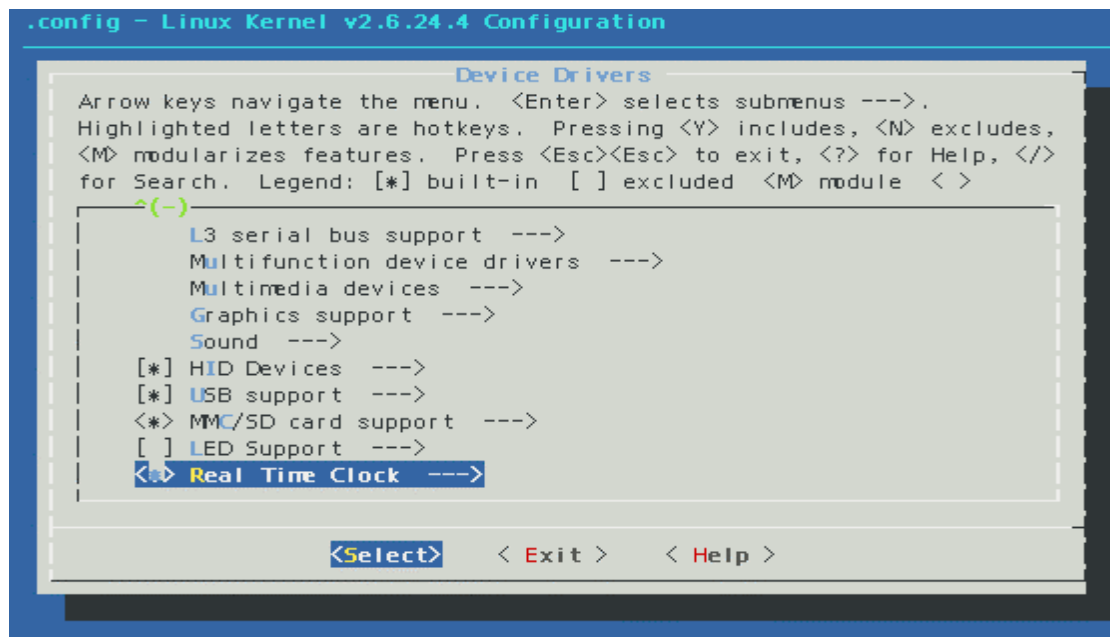
8.11 Configure serial ports

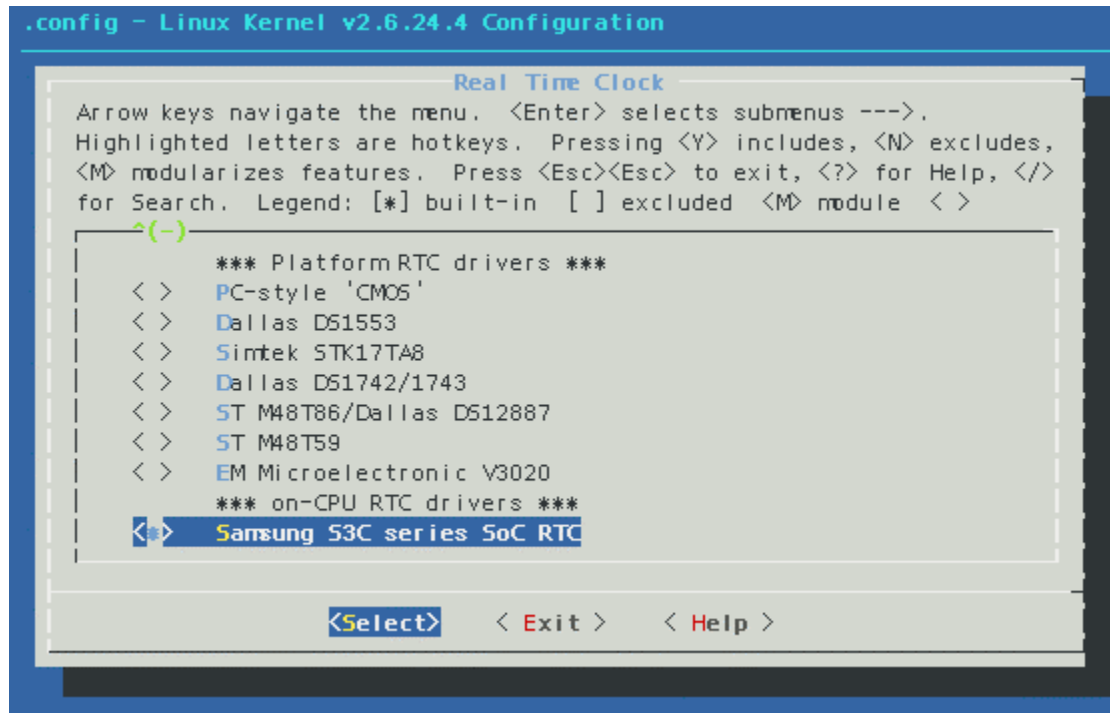
At main menu, select **Device Drivers** -> **Character devices** -> **Serial drivers**.



8.12 Configure RTC

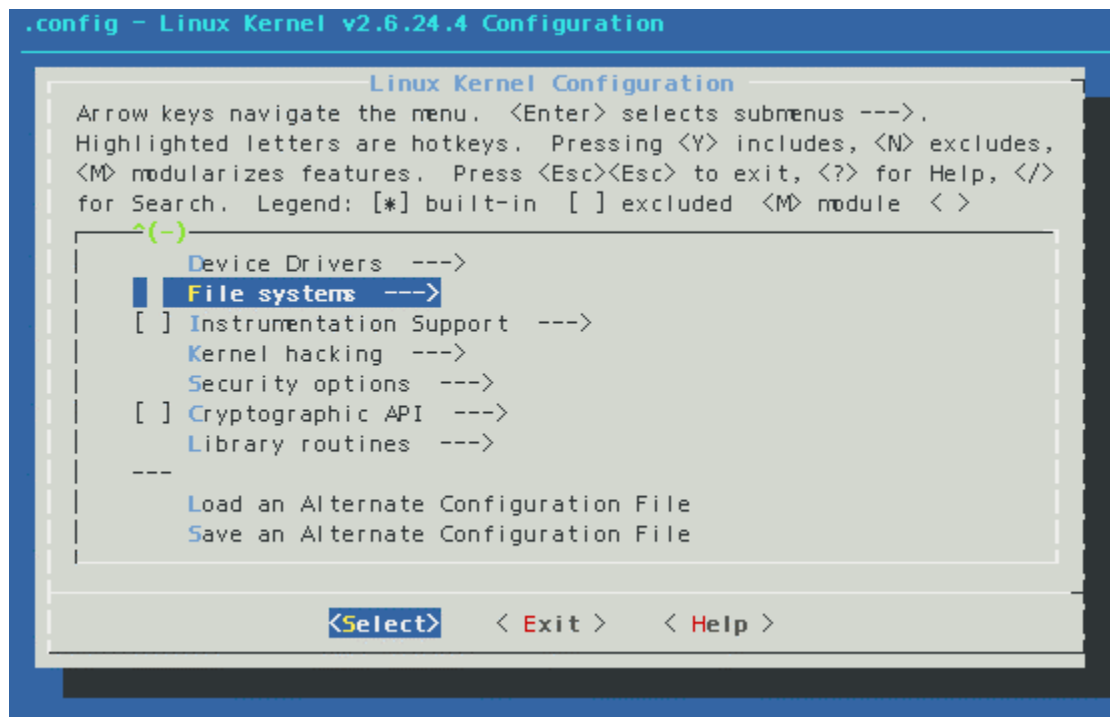
At main menu, select **Device Drivers**->**Real Time Clock**.

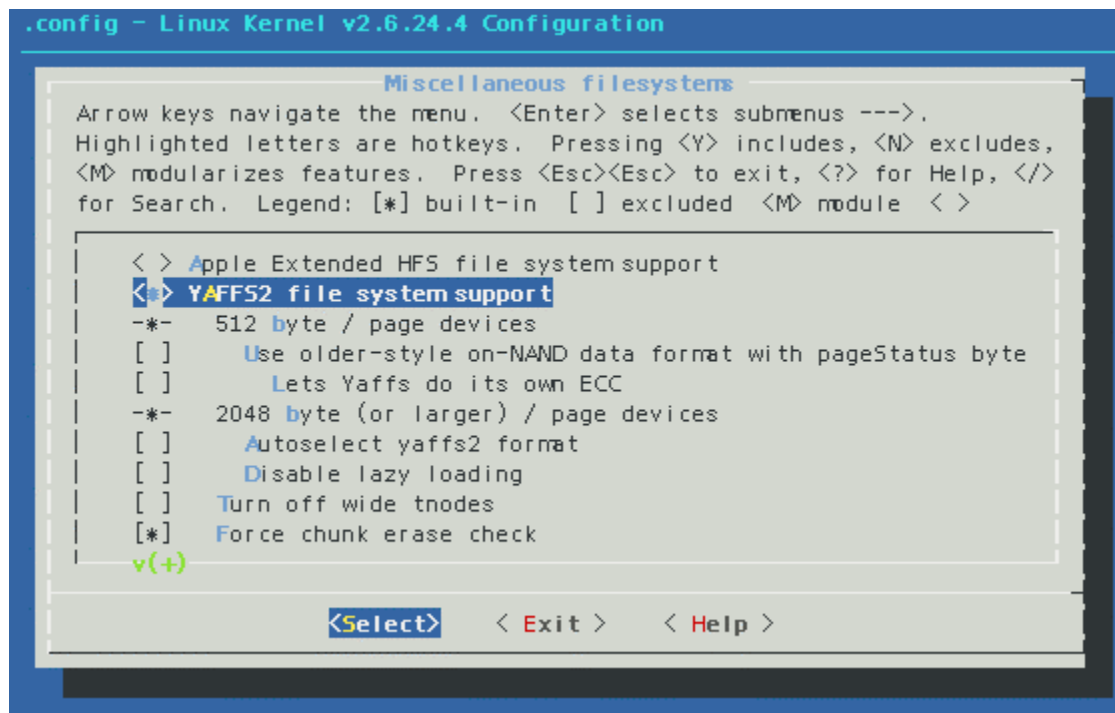
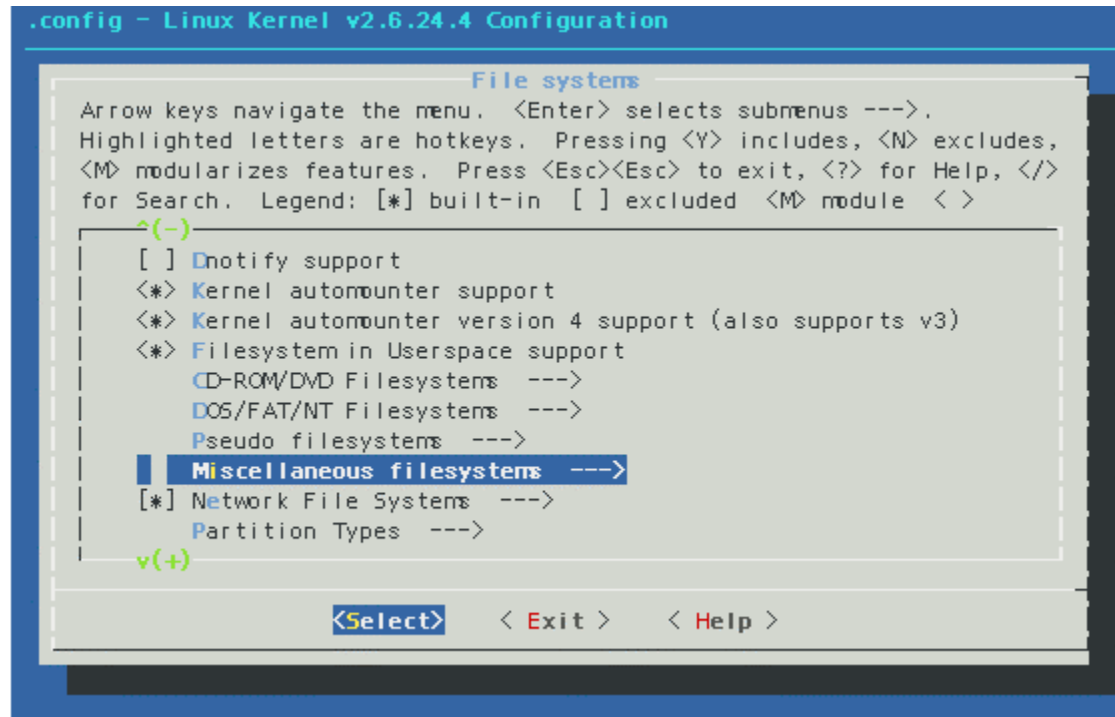




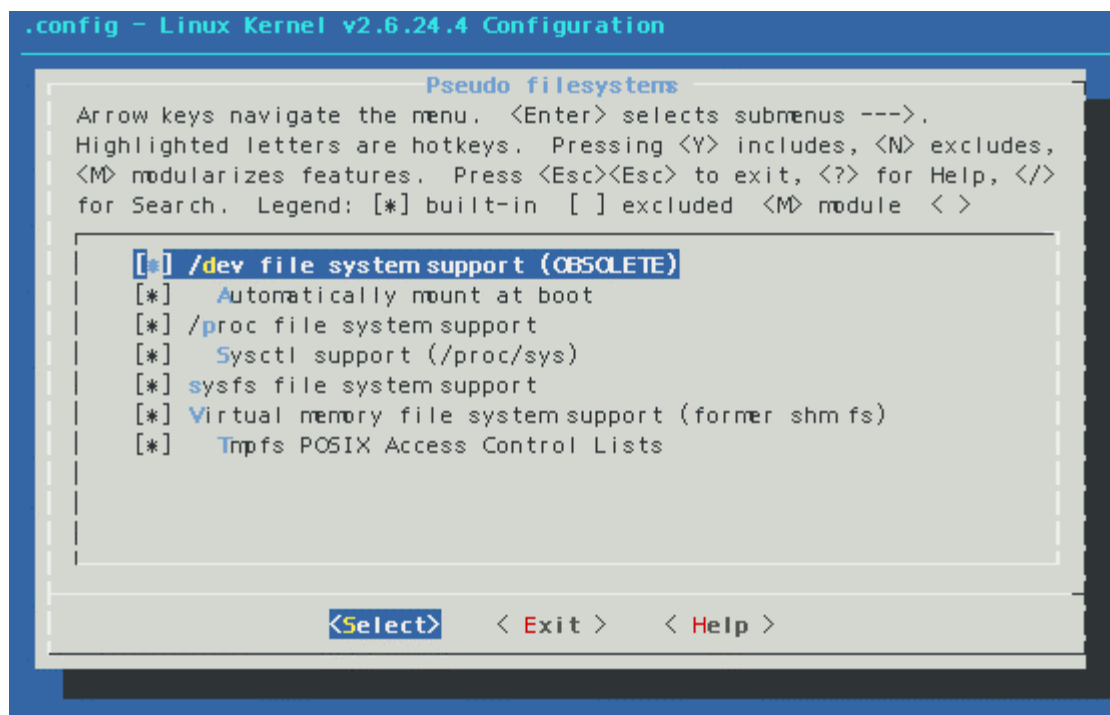
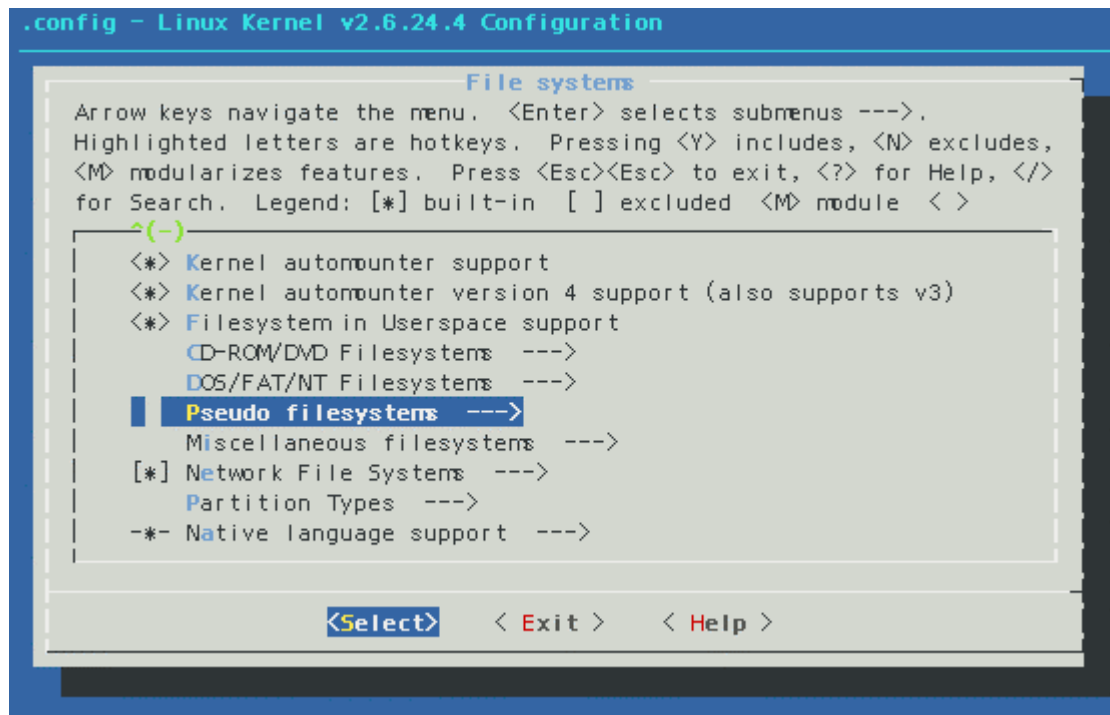
8.13 Configure yaffs file system support

At main menu, select **File Systems** -> **Miscellaneous filesystems**.



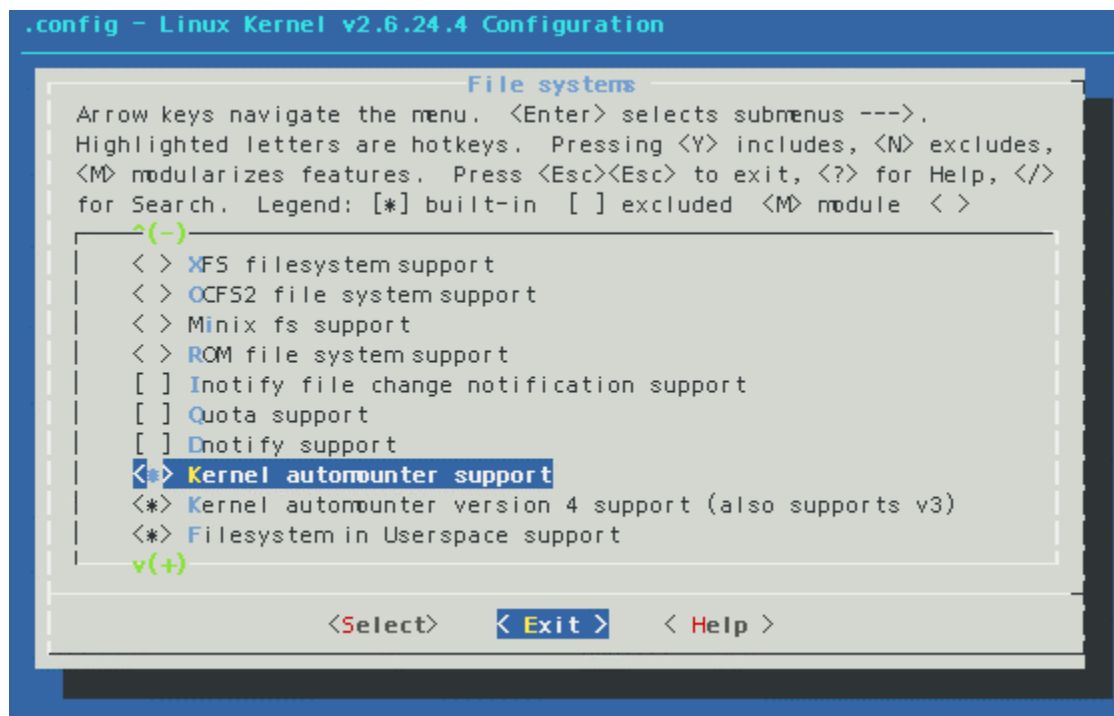
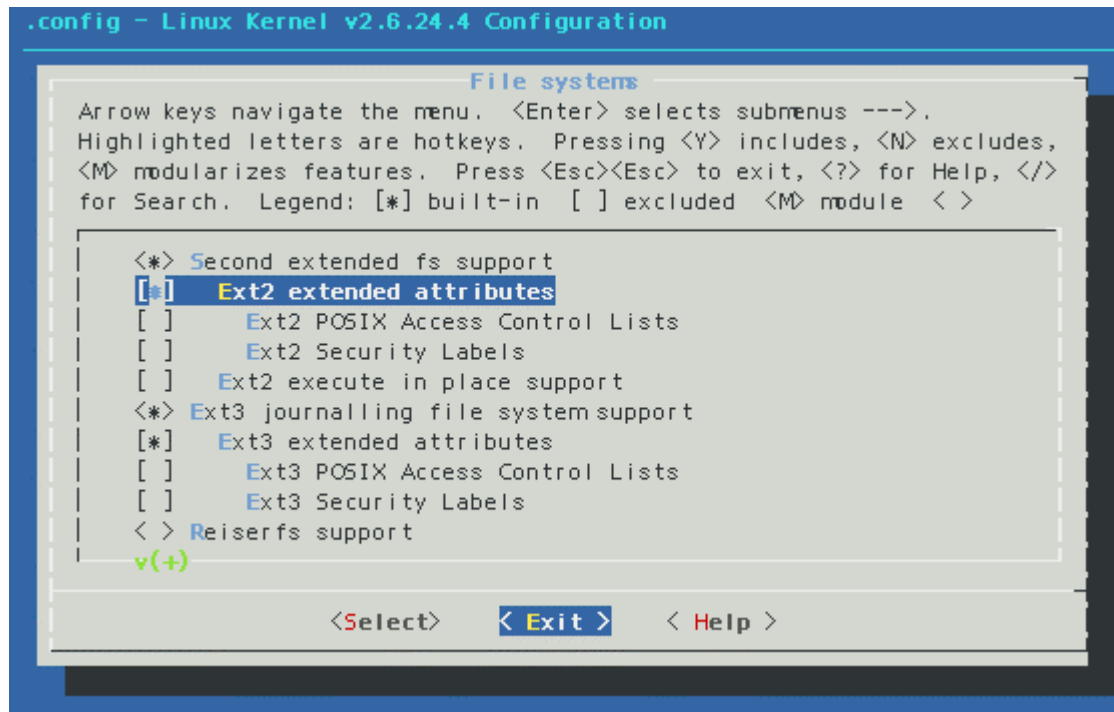


At main menu, select **File Systems -> Pseudo filesystems**.

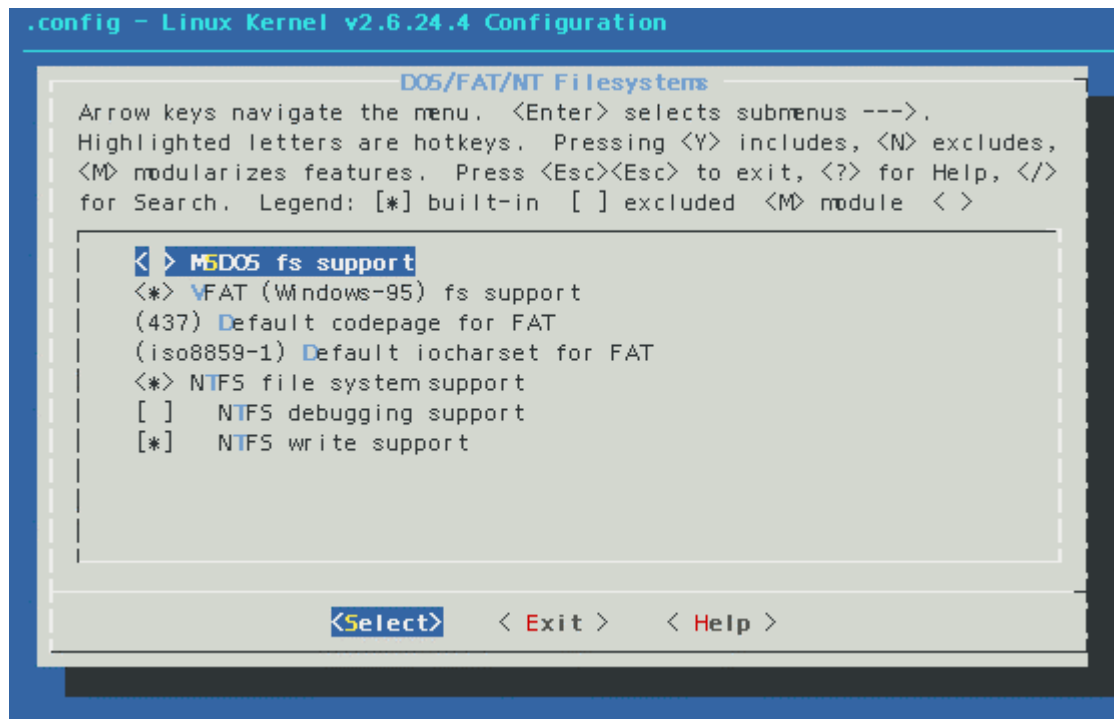


8.14 Configure EXT2/VFAT/ NFS file system support

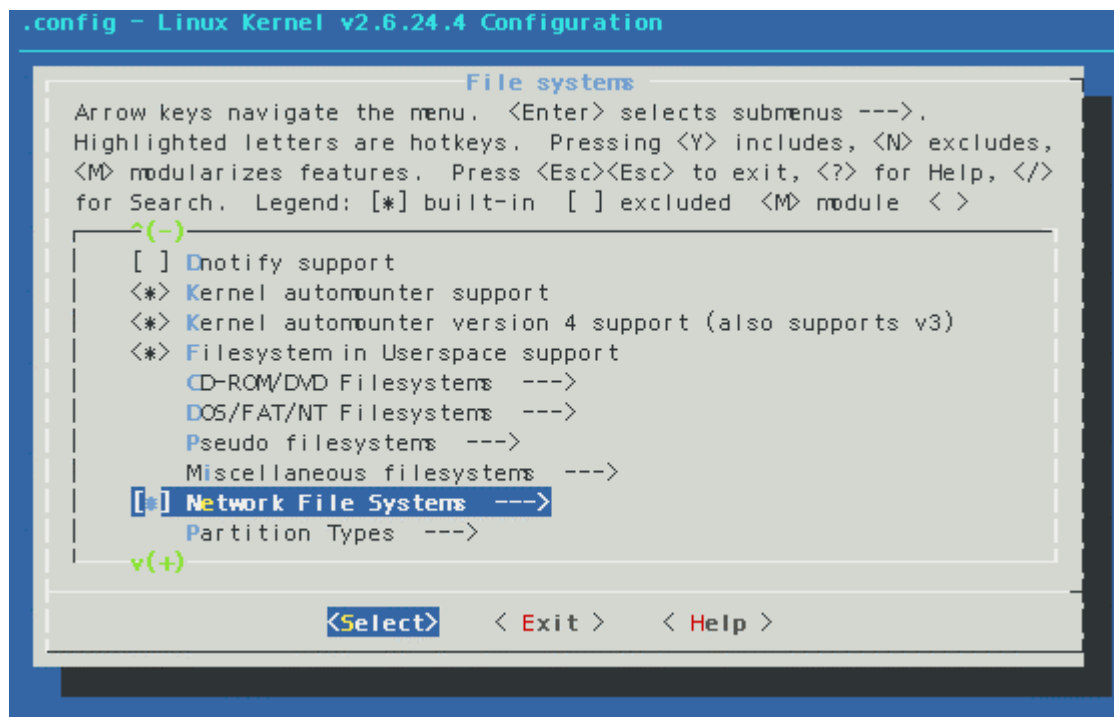
At main menu, select **File Systems**.

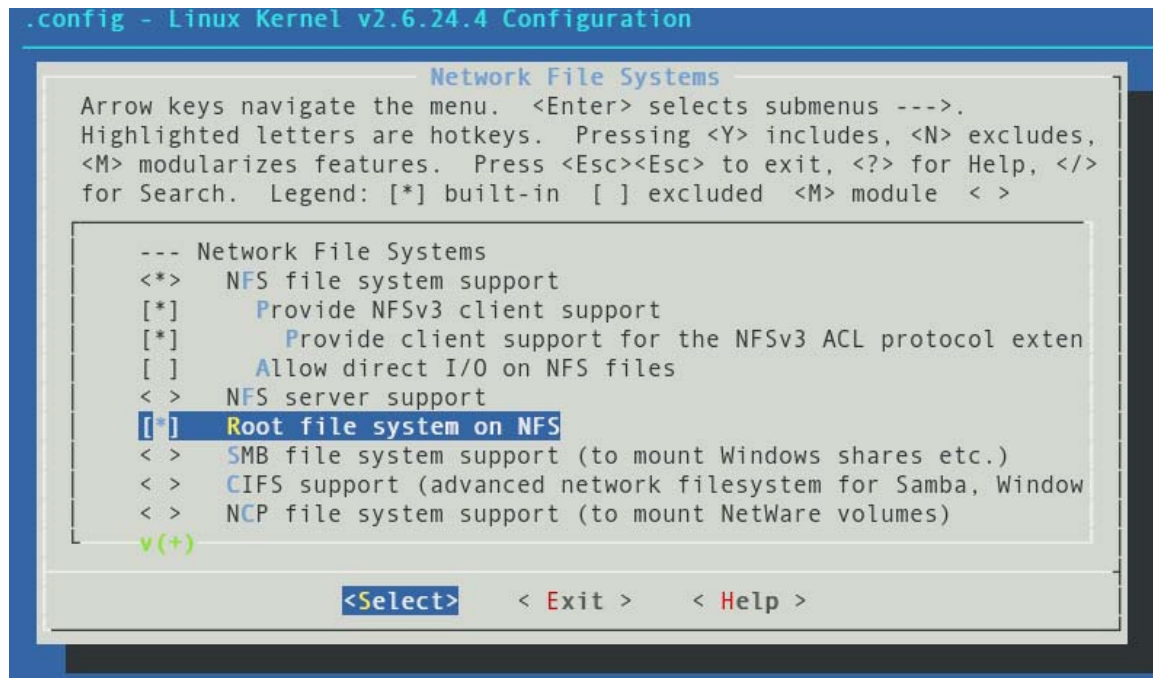


Select **File Systems** -> **DOS/FAT/NT Filesystems**.



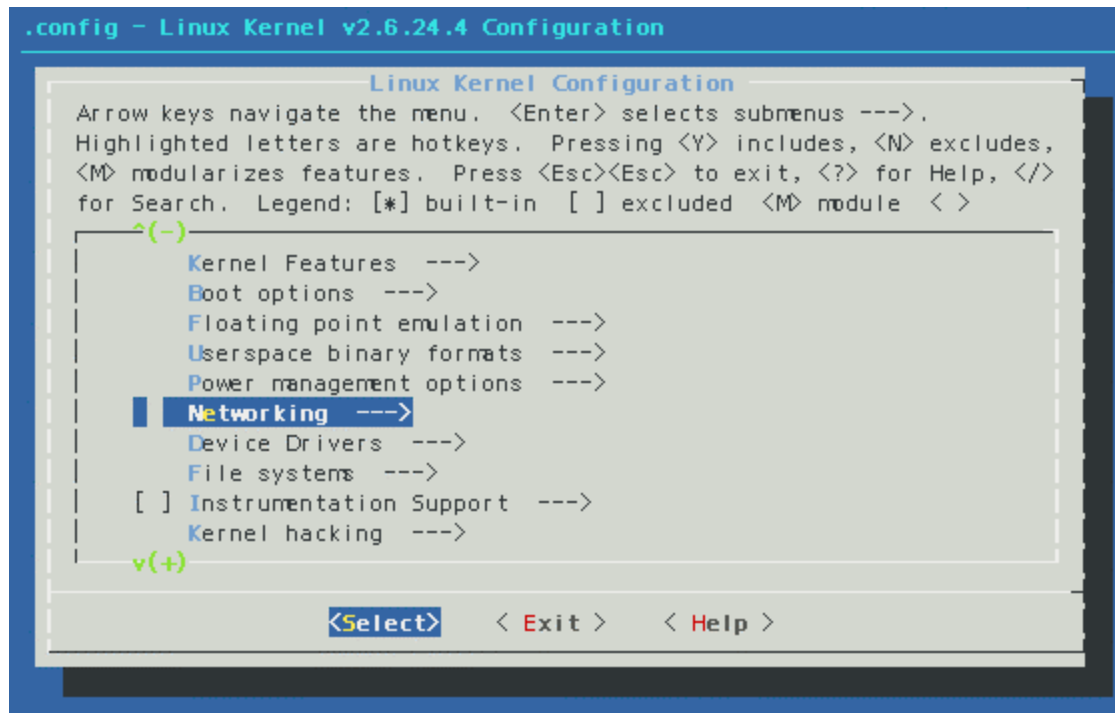
Select **File Systems** -> **Network File Systems**.

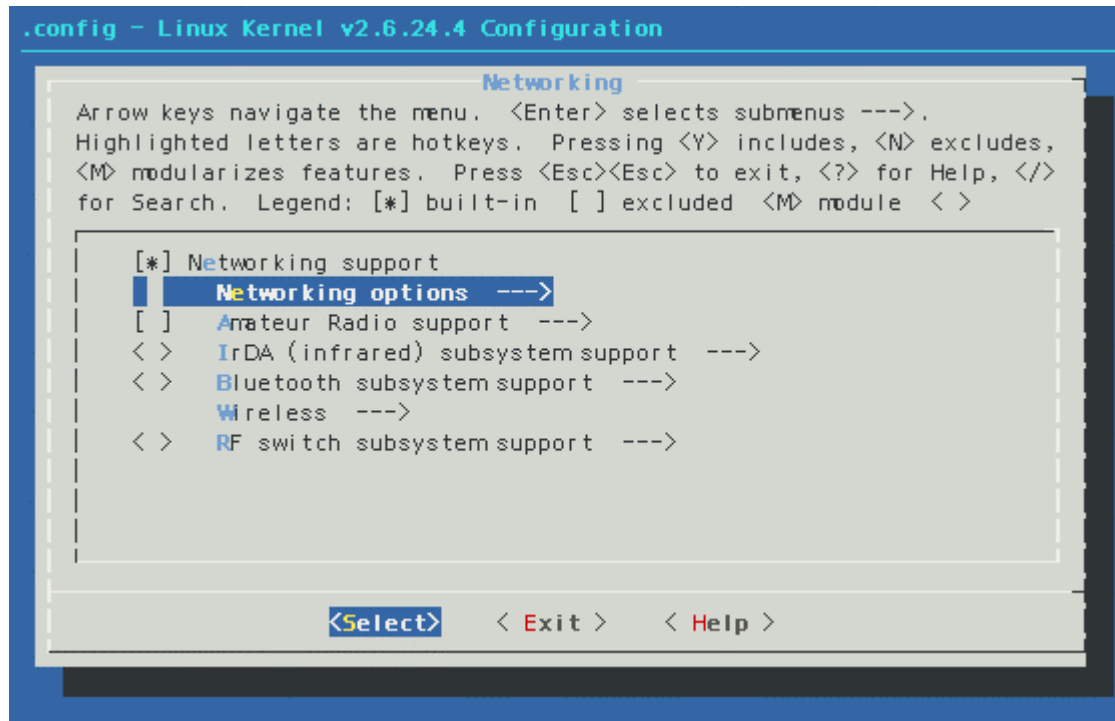




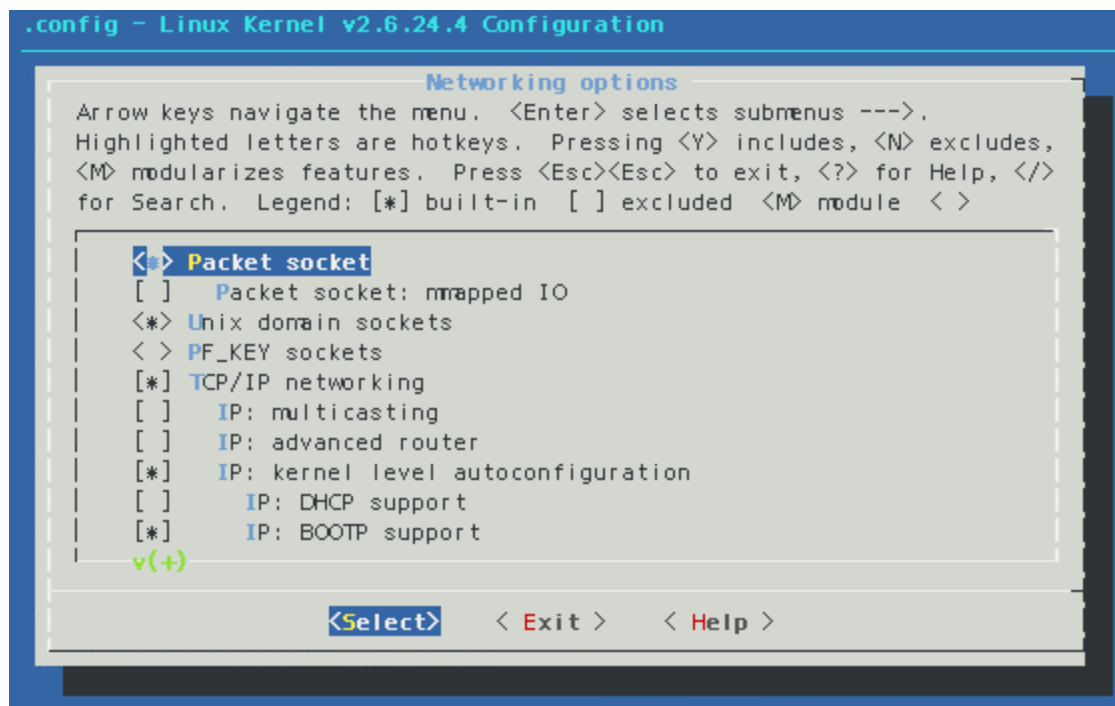
8.15 Configure network

At main menu, select **Networking** -> **Networking support**.

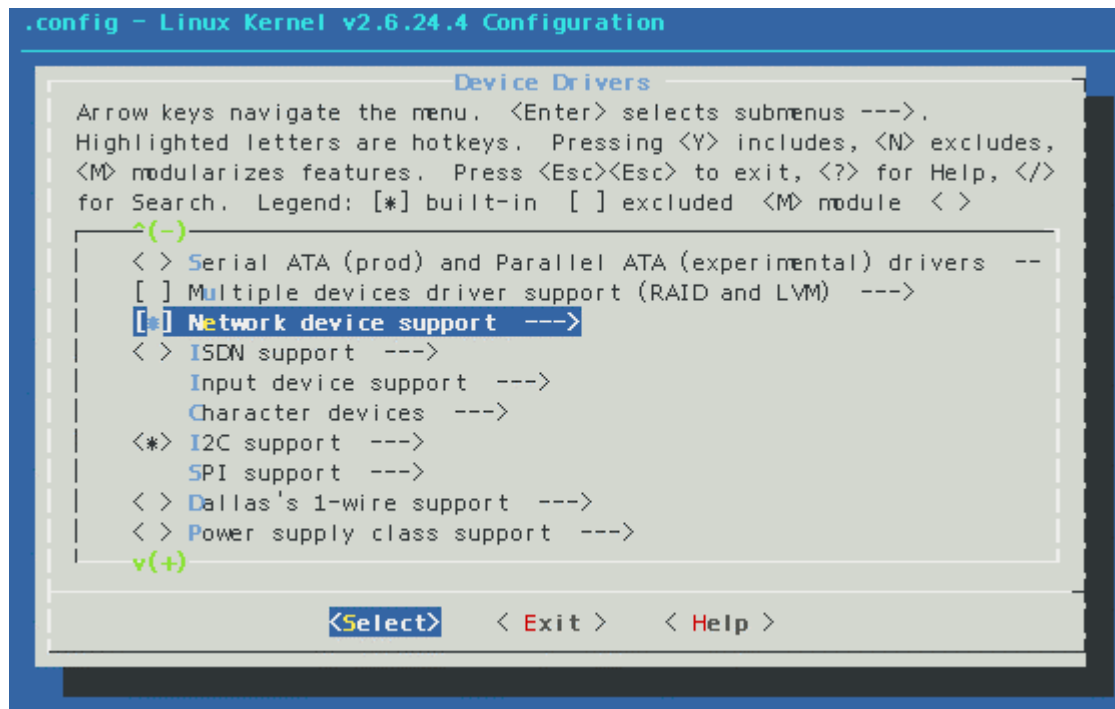




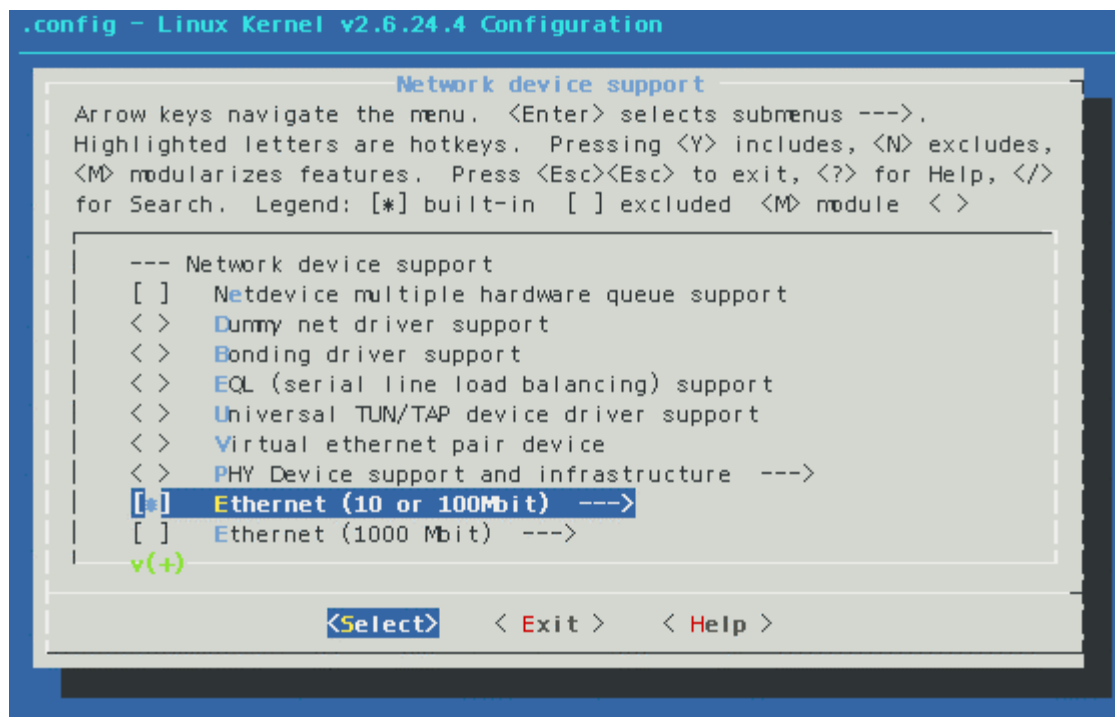
Select **Networking options**, and press **Enter**. Select some as below.



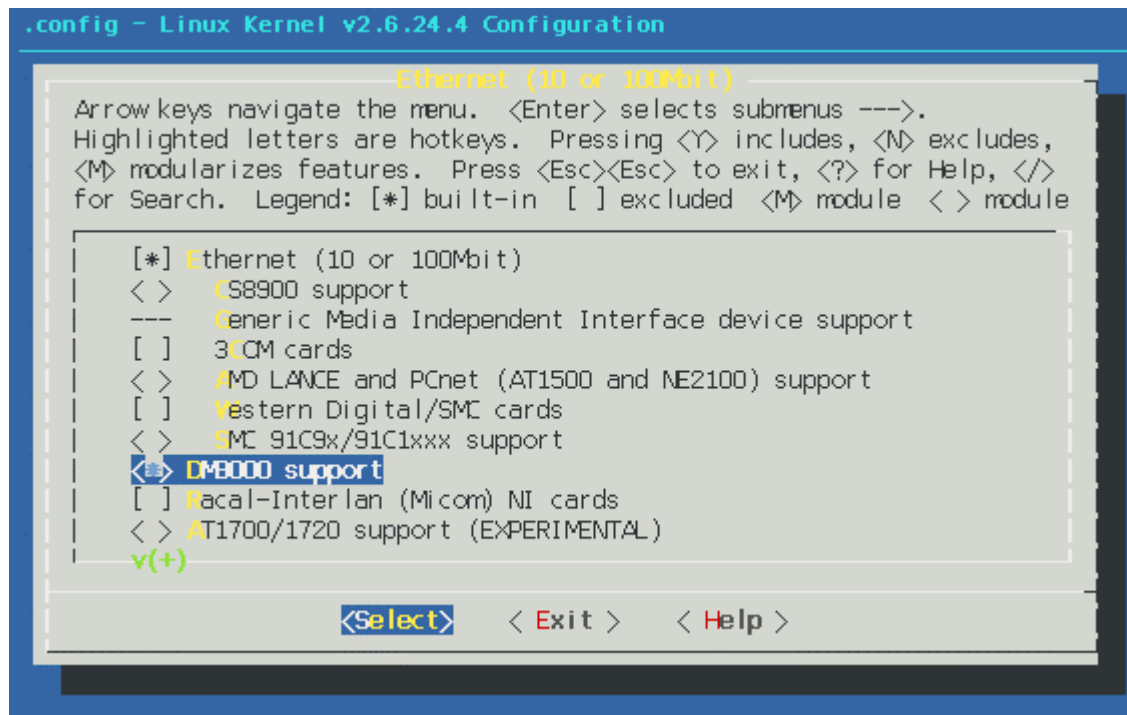
At main menu, select **Device Drivers** -> **Network device support**.



Select **Ethernet (10 or 100Mbit)**, and press **Enter**.



Select **DM9000 support** if your main board is V4.1 or later whose network IC is DM9000.



9 Common u-boot Commands

Display commands' usage

```
#help
```

Display environment variables

```
#printenv
```

Set IP address

```
#setenv ipaddr XXX.XXX.XXX.XXX
```

Set CMD_LINE (mount a nand flash root file system)

```
#setenv bootargs 'noinitrd root=/dev/mtdblock2 init=/linuxrc console=ttySAC0,115200'
```

Set IP address of TFTP server

```
#setenv serverip 192.168.2.3
```

Save environment variables

```
#saveenv
```

Restore the default environment variables

```
#run erase-env
```

Check bad block

```
#nand bad
```

Erase nand flash

```
#nand scrub
```

10 Change logo

Assume you have a picture file - logo.png. (Use GIMP to convert it to png format first)

```
#pngtopnm logo.png > 1.pnm
```

```
#pnmquant 224 1.pnm > 2.pnm
```

```
#pnmtoplainpnm 2.pnm > 3.ppm
```

If your LCD size is **320*240**, replace
/drivers/video/logo/logo_linux_**320240**_clut224.ppm with 3.ppm, re-compile the kernel,
and copy the kernel image “uImage” to flash as described in **5.2**. You will see your new
logo the next time you boot the target.

11 Build Qtopia Core Opensource

Qtopia is a product of Trolltech, having rich toolkit, intuitive API and comprehensive documentation. It shares the same API as Qt. You can use Qt designer to design your GUI at your Linux desktop (like VB) and then cross-compile the same codes for running on the embedded Linux system. The Trolltech website is <http://trolltech.com/>. Qtopia is free for open source projects. If you want to use it to develop a commercial product and keep your application source codes private, you have to purchase some sort of licenses.

This board is pre-loaded with a Qtopia PDA edition, and its open source codes are provided in the CD. It is ready to use, and you will experience how powerful it is. However this version is old and will be replaced by Qtopia Phone edition.

Qtopia Core Open Source Edition 4.3.2 is a subset of the latest Qt. From the views of the developers, it is much simpler to configure, compile and program compared to the previous Qt embedded versions. If you have experiences of Qt embedded, now you will notice how simpler it is to get it run on the embedded Linux target. It is freely download at <http://trolltech.com/developer/downloads/>, and its detailed documentation is at <http://doc.trolltech.com/4.3/index.html>.

11.1 Download

Download qtopia-core-opensource-src-4.3.2.tar.gz from the above website to host PC directory such as /opt

```
#cd /opt
```

```
#tar zxvf qtopia-core-opensource-src-4.3.2.tar.gz
```

11.2 Configure

Assume you have installed cross-compiler as said in 3.4.

```
#cd qtopia-core-opensource-src-4.3.2
```

```
#echo "yes"|./configure -embedded arm -no-stl -no-qt3support -no-nis -no-cups -no-iconv  
-no-qdbus -no-freetype -depths 4,8,16,32 -qt-mouse-linux -little-endian
```

```
#gmake
```

```
#gmake install
```

Now the compiled results are in /usr/local/Trolltech/QtopiaCore-4.3.2-arm/. The size of this directory is about 120 MB, however you don't have to copy all of them to target. The

required directory is /usr/local/Trolltech/QttopiaCore-4.3.2-arm/lib. You **must** copy them to the **same** location of the target for use.

To trim down the size of Qttopia, please refer to Qttopia's documentation.

11.3 Copy to a root file system

Assume that you have a root file system /opt/rootfs on your host PC that is NFS exported.

```
#cd /opt
```

```
#rm -r rootfs/opt/* (delete old Qttopia if any)
```

```
#rm rootfs/bin/qttopia (delete old Qttopia if any)
```

```
#mkdir -p rootfs/usr/local/Trolltech/QttopiaCore-4.3.2-arm/lib
```

```
#cp -a /usr/local/Trolltech/QttopiaCore-4.3.2-arm/lib/*  
rootfs/usr/local/Trolltech/QttopiaCore-4.3.2-arm/lib
```

```
#cp -a /usr/local/Trolltech/QttopiaCore-4.3.2-arm/examples  
rootfs/usr/local/Trolltech/QttopiaCore-4.3.2-arm/
```

```
#cp -a /usr/local/Trolltech/QttopiaCore-4.3.2-arm/demos  
rootfs/usr/local/Trolltech/QttopiaCore-4.3.2-arm/
```

To copy the root file system to the nand flash of the target, please refer to **5.3**.

11.4 Configure touchscreen

Edit /opt/rootfs/etc/profile, add the following 2 lines:

```
QWS_MOUSE_PROTO="LinuxTP:/dev/h3600_tsraw"  
export QWS_MOUSE_PROTO
```

11.5 Run application

Boot your target so that it NFS-mounts a previously-prepared root file system on host PC - /opt/rootfs. Go to the examples and demos directories to run those applications.

For example, at the minicom terminal:

```
#./analogclock -qws
```

Now analogclock is running, and touch screen is working.

12 Build Microwindows/Nano-X

The Nano-X Window System is another Open Source project aimed at bringing the features of modern graphical windowing environments to smaller devices and platforms. The Nano-X Window System was previously named Microwindows. Its website is <http://www.microwindows.org/>.

Compared to Qtopia, it has less documentations and functionalities. However it is licensed under the MPL, which means that it can be used with designs under non-disclosure, without having to release proprietary source code. If it meets your need and you want to keep your commercial products' source codes private without paying expensive license fees, it is a very good choice.

If you require some rich features and commercial support, you can go to seek help from <http://embedded.centurysoftware.com/>.

12.1 Install

```
#cp microwindows-full-0.91.tar.gz /opt
```

```
#cd /opt
```

```
#tar xvfz microwindows-full-0.91.tar.gz
```

12.2 Build and install binaries

```
#cd microwindows-0.91/src
```

Manually modify microwindows-0.91/src/config as below:

```
ARCH = LINUX_ARM
ARMTOOLSPREFIX = arm-linux-
MICROWIN      = N
NANOX         = Y
SHAREDLIBS    = N
MICROWINDEMO  = N
NANOXDEMO     = Y
NANOWM        = N
HAVE_JPEG_SUPPORT    = N
HAVE_FNTGZ_SUPPORT  = N
HAVE_FREETYPE_SUPPORT = N
HAVE_PCF_SUPPORT    = N
HAVE_PCFGZ_SUPPORT   = N
```



```
X11          = N
IPAQMOUSE    = Y (N for others)
NOKBD        = Y (N for others)
```

```
#make clean
```

```
#make
```

```
#make INSTALL_PREFIX=/opt/rootfs install
```

The /opt/rootfs is where your root file system is. The default INSTALL_PREFIX=/usr if you don't specify it.

After the above is done, we have the following results:

```
/opt/rootfs /bin/nano-X (server)
```

```
/opt/rootfs /lib/*.a (libraries)
```

```
/opt/rootfs /include/microwin/*.h (header files, must be included when you compile your applications)
```

All programs are created in the bin directory. Now copy them to root file system.

```
#cp -a bin /opt/rootfs/opt
```

12.3 Run demo applications

Boot your target board.

```
#cd /opt/rootfs
```

```
#nano-X &
```

```
#./ntetris &
```

```
#./nxcal -d nxcal.dat
```

12.4 Touch screen

The above “./nxcal -d nxcal.dat” is called touchscreen calibration. It actually loads calibration file – nxcal.dat. If the file does not exist, it will ask you to touch the LCD panel to do calibration, and then save this file for future use.

13 Build Busybox

```
#cp busybox-1.3.2.tar.gz /opt
```

```
#tar xvfz busybox-1.3.2.tar.gz
```

```
#cd busybox-1.3.2
```

```
#make menuconfig (if you want to modify some configuration)
```

```
#make ARCH=arm CROSS_COMPILE=arm-linux-
```

```
#make ARCH=arm CROSS_COMPILE=arm-linux- install
```

Now busybox is installed in /opt/busybox-1.3.2/install