


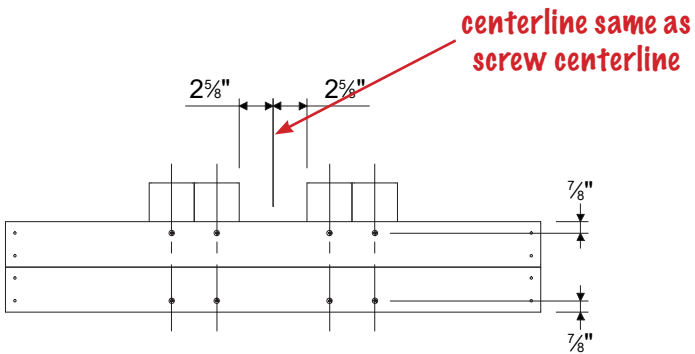
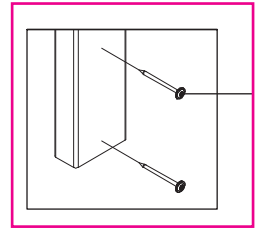
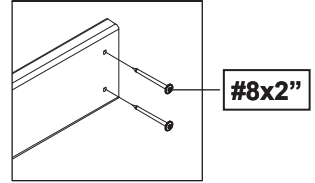
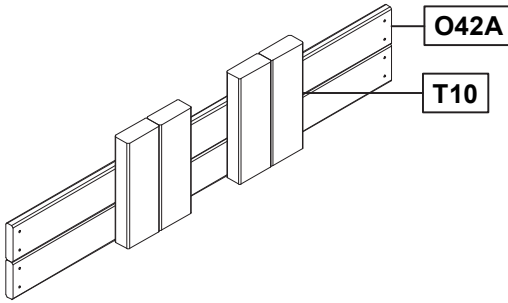


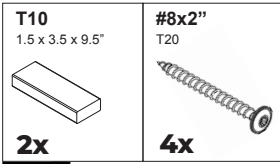
| | | |
|---|---|--|
| O42A 0.75 x 3.5 x 41.5"  2x | T10 1.5 x 3.5 x 9.5"  4x | #8x2" T20  8x |
|---|---|--|

1 Battlement Front

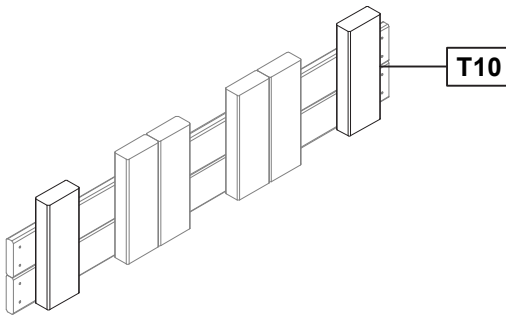
Change view to vertical



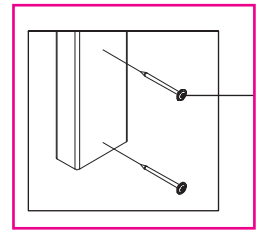
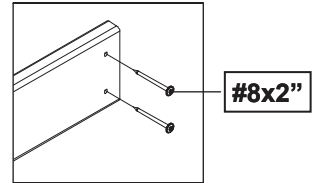
Battlement F
(all pages)



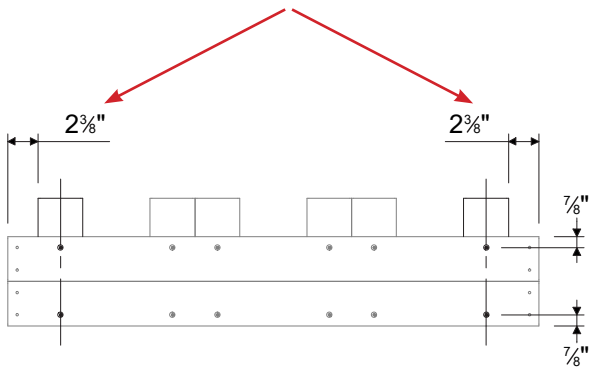
2 Battlement Front






Change view to vertical

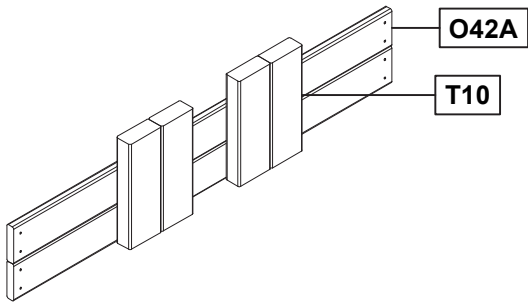


Dimensions to outside

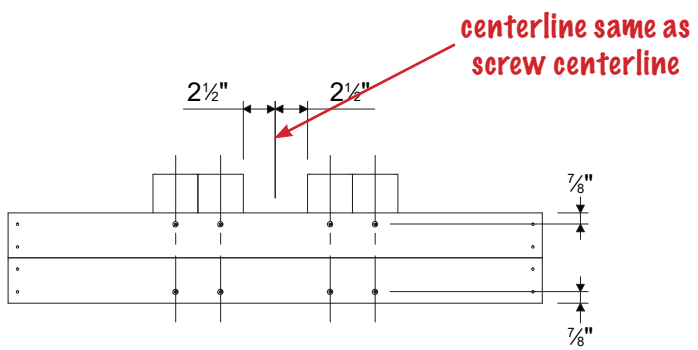
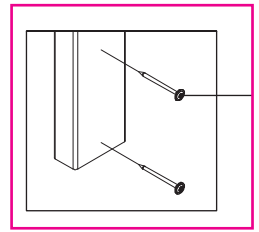
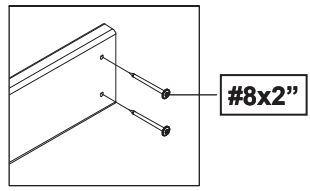


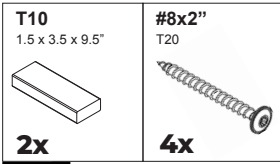
| | | |
|---|---|--|
| O42A 0.75 x 3.5 x 41.5"  2x | T10 1.5 x 3.5 x 9.5"  4x | #8x2" T20  8x |
|---|---|--|

3 Battlement Side



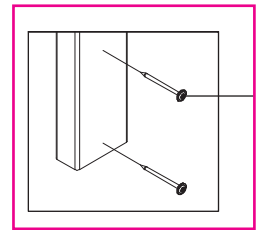
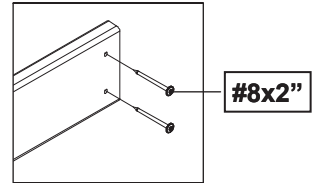
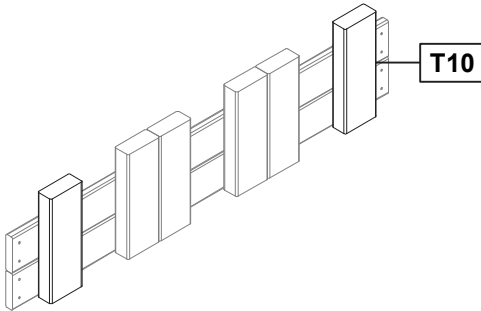
Change view to vertical



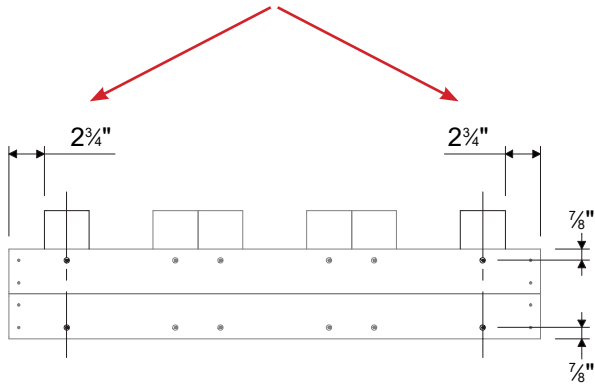


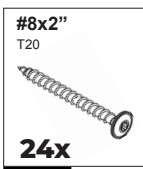
4 Battlement Side

Change view to vertical

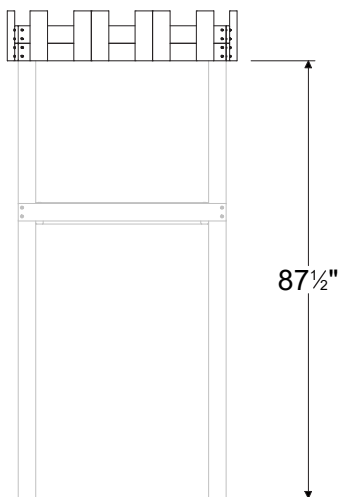
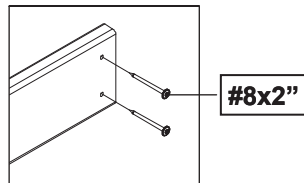
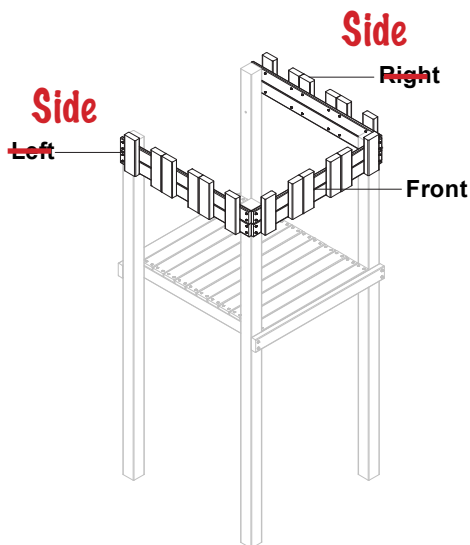
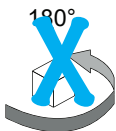


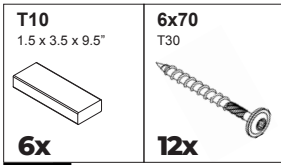
Dimensions to
outside



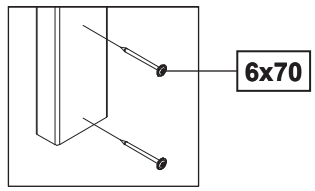
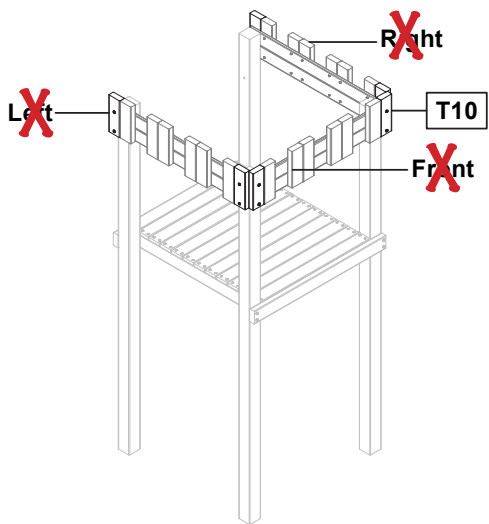
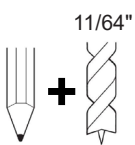
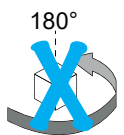


5

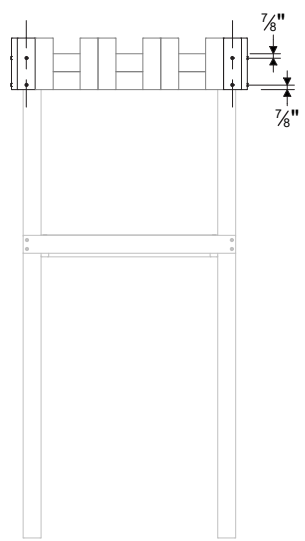




6



No alignment or dimensions in 2D Dimensions picture here. Make new materials thick black lines like the Isometric view. Now there is no contrast between already built and new materials



Make detailview for screwposition

Place detailview for screwposition