Meal Plan-O: User Flow

Initial load of Meal Plan-O Web App

Brief
Description of app
and a button

→ go to table creation section of page.

User interacts with button

text box and submit button

→ invalid value type

User inputs value in textbox and interacts with submit button

→ success, create table, and go to meal table section

→ Meal table Section
- An interactive row per meal, based off of how many meals the user inputted
- bottom of table show option to save as PDF, and create new meal plan
- User interacts with a meal row

No input and user interacts with search button

→ Prompt user for input.

Options
→ delete specified meal row → specified meal row deleted

→ edit → Go to meal search/adder Section

Save Meal Planner as a PDF → PDF created

Create new meal plan → prompt user that previous meal plan will be deleted, suggest saving meal plan as a pdf, or exit prompt to cancel.

User continues

User cancels

Meal Search/Adder Section

Text box and search button

User input name of food in textbox and interacts with search button

User interacts with search button with no input in text field.

→ display results and option to add to specified meal row.

User selects an item and interacts with add button

User searches for another item

error, no input.

→ adds to specified meal row and gives option to search for more food for given meal row or go back to meal table.

User continues to search

User goes back to meal table.