

FastSLAM: Outdoor Implementation with Known and Unknown Data Association

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Hybrid Navigation Architecture



SLAM in Large Environments:

CEKF

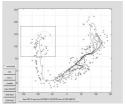
 Solve the problem for high frequency sensors in local areas

Decorrelation Techniques

 Address the problem of full update and memory requirements

Cluttered Environments:

 Data association will be a continuous problem



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Probabilistic Motion Model

$$p(x_t/u_t, x_{t-1})$$

Measurement Model

$$p(z_t/x_t,\theta,n_t)$$

SLAM Problem

$$p(x^t, \theta/z^t, u^t)$$
 time:1..t

 If the path of the robot is known then all individual landmarks estimation problems are independent

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FastSLAM

- Decomposes the SLAM problem into a localization problem and a number or landmark estimation problems conditioned on the robot pose estimate
 - Uses a particle filter to estimate the posteriori over the robot paths.
 - Each Particle possesses k Kalman filters that estimate the k landmarks location conditioned on the path estimate.
 - The computational requirement will be O(M*k) with M and k the number of particles and landmarks respectively

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FastSLAM

- The slam Problem can be decomposed into K+1 estimation problems:
 - Posteriori over the robot path

$$p(x',\theta/z',u') = p(x'/z',u') \prod_{k} p(\theta_k/x',z',u')$$

- K problems estimating the location of the landmarks
- The Robot path estimation is implemented with a particle filter

 $p(x^t/z^t,u^t)$

- The landmark positions are estimated with Kalman Filters
- $p(\theta_k/x^t,z^t,u^t)$
- The full posteriori of path and landmark is represented by the following sample set

$$X_{t} = \{x^{t,[m]}, \overline{\theta}_{1}^{[m]}, P_{\theta_{1}}^{[m]}, \dots, \overline{\theta}_{K}^{[m]}, P_{\theta_{K}}^{[m]}\}$$

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Known Data Association

- The Experimental results are done with real data
- It is not possible to "measure" correspondence (Data association)
- The data association was implemented by a KF based SLAM
 - Landmarks were extracted
 - Once accepted, they were included in a list with appropriate time stamp
 - This list has the observations used by FastSLAM

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Known Data association

Experimental Runs

Car Park

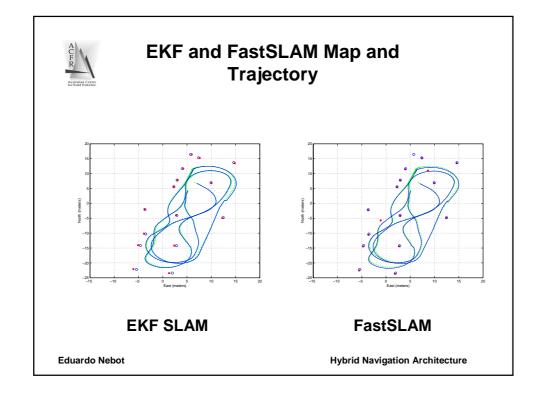
- Beacon consisted of 60 mm steel poles
- Clearly defined and easily extracted from the environment
- Accurate Determination of landmark Position

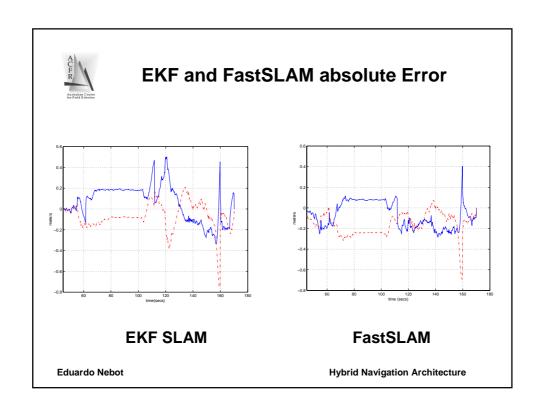




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Known Data association

Experimental Run:

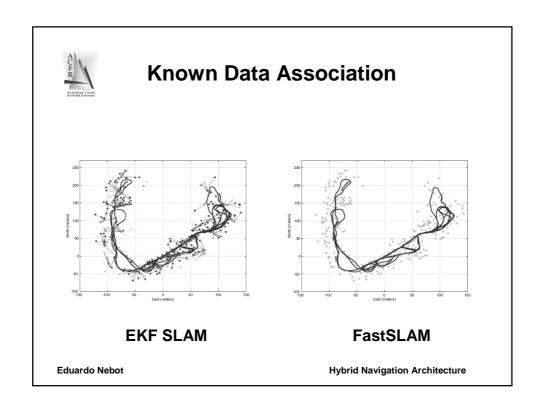
Victoria park

- Large Environment
- Different type of landmark
- Larger errors in landmark position determination



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FastSLAM: Victoria Park



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Unknown Data Association

Data Association Problem:

- Associating the observation to the correct state
- Initializing new tracks
- Detecting and rejecting spurious measurements

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 $Beacon = \min(innov \cdot S^{-1} \cdot innov^{T} + \ln(|S|))$



Unknown Data Association

Principle of Data Association

• Innovations sequence

$$v_{ij}(k) = z_i(k) - \hat{z}_j(k)$$

Normalised Innovations sequence

$$d_{ij}^{2}(k) = V_{ij}^{T}(k)S_{ij}^{-1}(k)V_{ij}$$

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 $Red con = \min_{T} (\sum_{i,j} (S_{n_i}^{ij} + \sum_{i,j} (S_{n_i}^{ij})) + \lim_{n \to \infty} (|S|)$



Unknown Data Association

- Gate Validation: Associate only if there is one possible hypothesis
- Nearest Neighbour: Select the "nearest" state to the observation
- Multi Hypothesis Tracking: Use all the possible hypothesis

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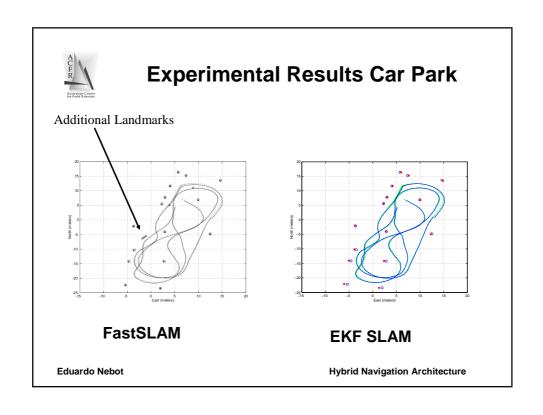


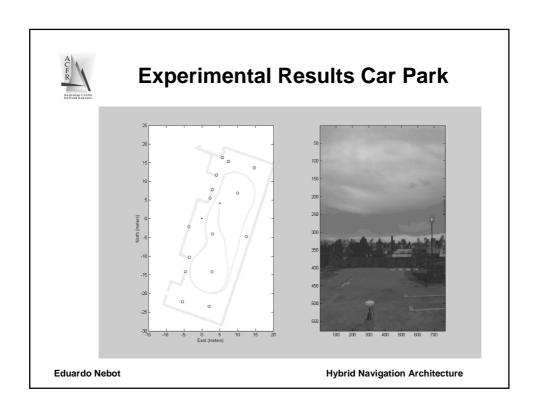
Unknown Data Association

Multi Hypothesis Tracking

- EKF Slam:
 - 1. Run a new filter in parallel
 - 2. Pruning Techniques
- FastSlam
 - 1. Create a new particle
 - 2. Resampling

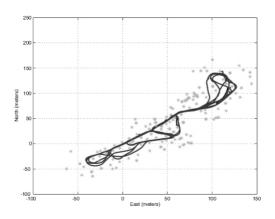
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Experimental Results Victoria Park



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Current Research

- Data Association
 - Multiple Hypothesis
 - H1-n: All Possible Existing Landmarks
 - Ho : Spurious measurement
 - Hn : New object
 - Control of number of Particles
- Addressing the covariance reduction Problem
- Consistency
- Extension to larger systems

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