

**output = 0**

Thread 1

Thread 2

**READ**  
output = 0

**READ**  
output = 0

**Stale Read**  
**(premature read)**

**COMPUTE**  
output + x[1]

**WRITE**  
output = x[1]

**COMPUTE**  
output + x[2]

**WRITE**  
output = x[2]

**Lost Update**  
**(result from thread 1**  
**overwritten)**

**FINAL RESULT**  
output = x[2]  
**(wrong)**