# 2e. Arrays (Vectors and Matrices)

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## **INTRODUCTION**

So far, we've explored variables representing single-element objects. Now, we'll shift our focus to **collections**, defined as **variables comprising multiple elements**. Julia provides several forms of collections, including:

- Arrays (including vectors and matrices)
- Tuples and Named Tuples
- Dictionaries
- Sets

**Arrays** represent one of the most common data structures for collections. They are formally defined as objects with type  $Array\{T,d\}$ , where d is the array's dimension and T is its elements' type (e.g., Int64 or Float64).

Two special categories of arrays are **vectors** (1-dimensional arrays) and **matrices** (2-dimensional arrays). Vectors are represented by the type  $\boxed{\text{Vector}\{T\}}$ , which is an alias for  $\boxed{\text{Array}\{T,1\}}$ . For its part, matrices use the type  $\boxed{\text{Matrix}\{T\}}$ , which is an alias for  $\boxed{\text{Array}\{T,2\}}$ . Although we provide a subsection about matrices at the end, this is labeled as optional. The reason is that vectors are sufficient for conveying the topics of this website.

#### Remark

**Julia uses 1 as an array's first index**. This contrasts with many other languages (e.g., Python), where 0 is used as the first index.

### **VECTORS**

**Vectors** in Julia are defined as *column-vectors*, and their elements are separated by a comma or a semicolon.

#### Remark

Arrays can hold elements of various types, such as numbers and strings. For example, [1, 2.5, "Hello"] is a valid vector in Julia, identifying its elements as having type Any (recall that Any encompasses all the possible types supported by Julia). While arrays mixing types can be created, they're highly discouraged for several reasons, including performance.

#### **ACCESSING A VECTOR'S ELEMENTS**

Given a vector [x], we can access its *i*-th element with [x[i]] and retrieve all its elements with [x[i]].

```
x = [4, 5, 6]

julia> X
3-element Vector{Int64}:
    1
    2
    3

julia> x[2]
5
    julia> x[:]
3-element Vector{Int64}:
    4
    5
    6
```

It's also possible to access a subset of x's elements. There are several approaches to achieve this, and we'll only present two basic ones at this point. The simplest method involves setting the indices **via a vector**, using the syntax x[<vector>].

The second approach sets the indices **via ranges**. These are denoted as [<first>:<steps>:<last>], with Julia assuming increments of one if we omit [<steps>]. To respectively express the first and last index in a range, you can use the keywords [begin] and [end].

```
x = [4, 5, 6, 7, 8]
julia> | X |
3-element Vector{Int64}:
 2
 3
julia> |x[1:2] | # steps with unit increments (assumed by default)
2-element Vector{Int64}:
 5
julia> x[1:2:5] # steps with increments of 2 (explicitly indicated)
3-element Vector{Int64}:
 4
 6
julia> [begin:end] # all elements. Equivalent to 'x[:]' or 'x[1:end]'
3-element Vector{Int64}:
 4
 5
 6
 7
 8
```

# **MATRICES (OPTIONAL)**

**Matrices** can be defined as collections of row- or column-vectors. If they're created through multiple row vectors, each row has to be separated by a semicolon ;. If we instead adopt multiple column vectors, their elements need to be separated by a space.

Note that row vectors are considered as special cases of matrices, with their elements separated by a space—they're matrices with multiple columns having one element.

### **ACCESSING A MATRIX'S ELEMENTS**

Given a matrix X, we can access its element at row  $\Gamma$  and column C by X[r,c]. Likewise, the i-th element of a row vector is accessed with X[i]. Moreover, we can select all elements across the row  $\Gamma$  by X[r,:], and all elements of column C by X[:,c].

```
X = [5 6; 7 8] # matrix
Y = [4 5 6] # row-vector

julia> X

2×2 Matrix{Int64}:
    5     6
    7     8

julia> X[2,1]
    7

julia> X[1,:]
2-element Vector{Int64}:
    5
    6

julia> X[:,2]
2-element Vector{Int64}:
    6
    8

julia> Y[2]
5
```

To access a subset of elements, you must follow the same approaches as with vectors, but applied to either rows or columns.

```
X = [5 6 ; 7 8]
julia> X
2×2 Matrix{Int64}:
 5 6
 7 8
julia> X[[1,2],1]
2-element Vector{Int64}:
 7
julia> [X[1:2,1]
2-element Vector{Int64}:
 5
 7
julia> X[begin:end,1]
2-element Vector{Int64}:
 5
 7
```

#### **FOOTNOTES**

<sup>&</sup>lt;sup>1.</sup> We could also use this approach for any matrix, as Julia also accepts a linear index for matrices. For instance, a 3x3 matrix accepts indices between 1 and 9. However, unless you want to iterate over all elements of a matrix, the notation x[r,c] is easier to interpret.