

OPENSHIFT CONTAINER PLATFORM

TECHNICAL OVERVIEW

- in linkedin.com/company/red-hat
 - ____
- youtube.com/user/RedHatVideos
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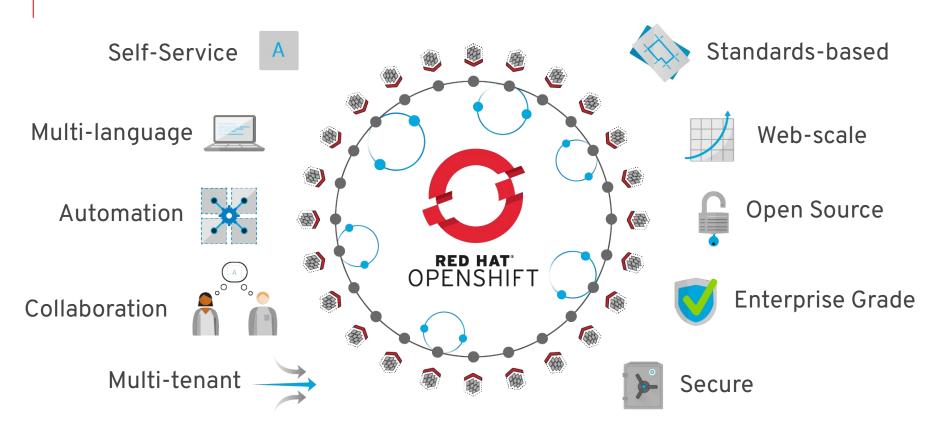
Alfred Bach Principal Solution Architect November 2022



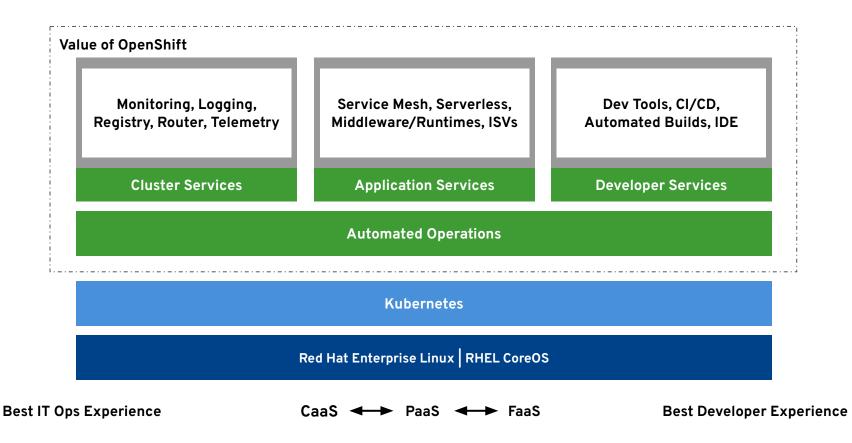


Functional overview



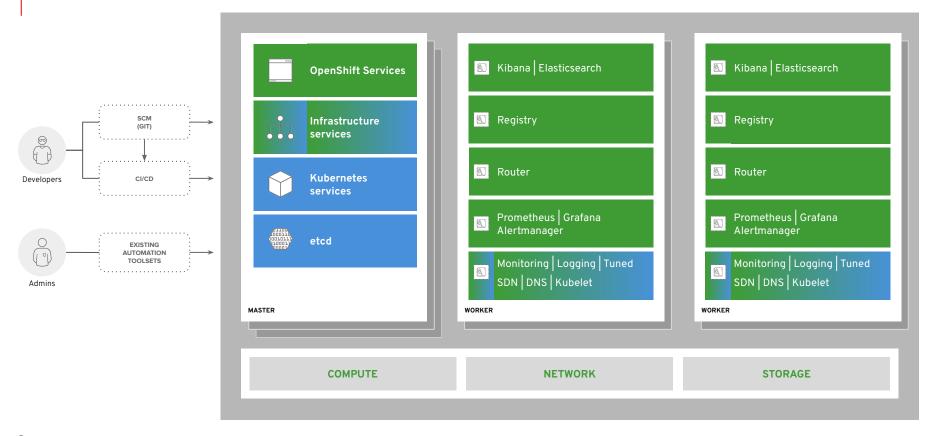






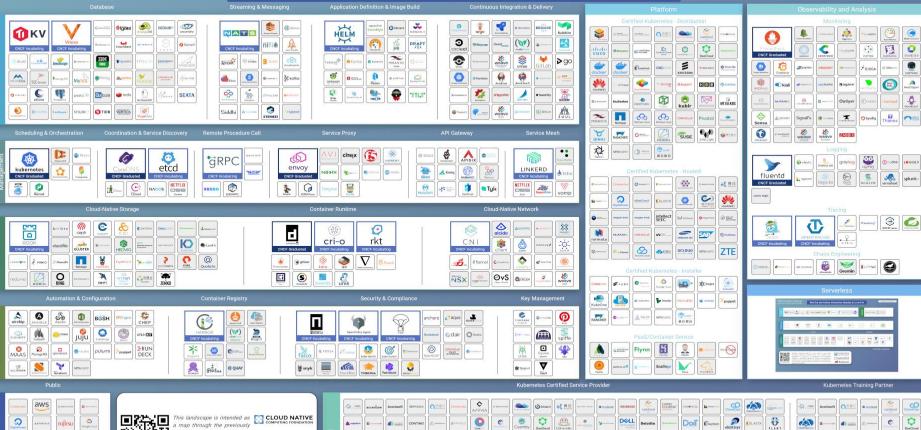


OPENSHIFT CONTAINER PLATFORM | Architectural Overview





Overwhelmed? Please see the CNCF Trail Map. That and the interactive landscape are at l.cncf.io



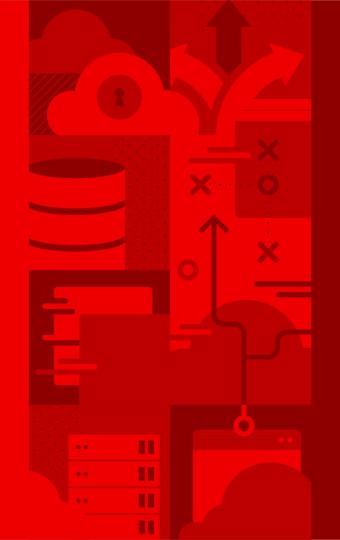












OpenShift and Kubernetes core concepts



a container is the smallest compute unit



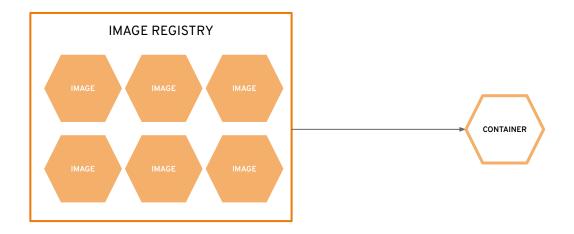


containers are created from container images



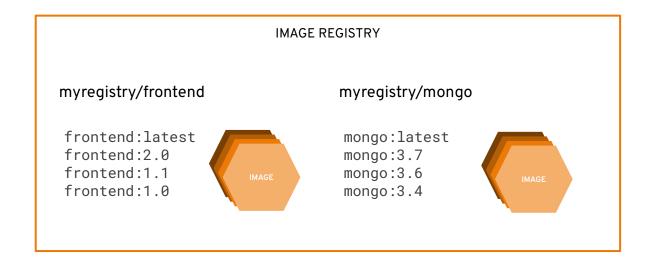


container images are stored in an image registry





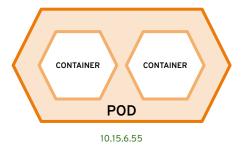
an image repository contains all versions of an image in the image registry





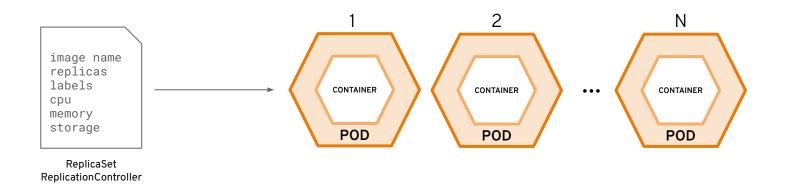
containers are wrapped in pods which are units of deployment and management





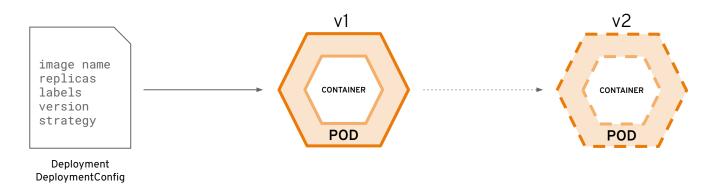


ReplicationControllers & ReplicaSets ensure a specified number of pods are running at any given time



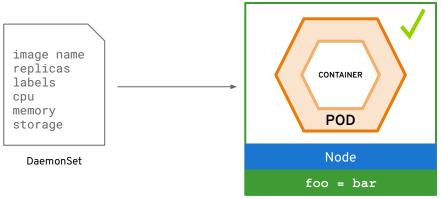


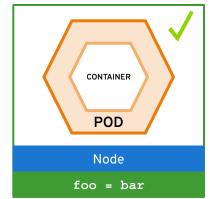
Deployments and DeploymentConfigurations define how to roll out new versions of Pods

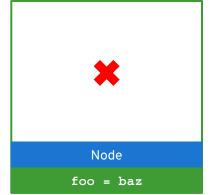




a daemonset ensures that all (or some) nodes run a copy of a pod

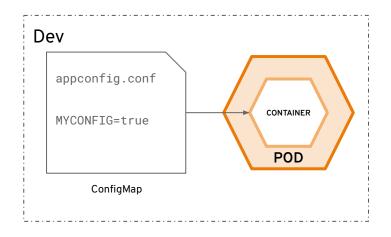


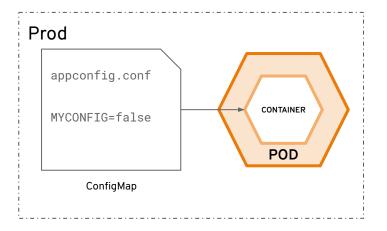






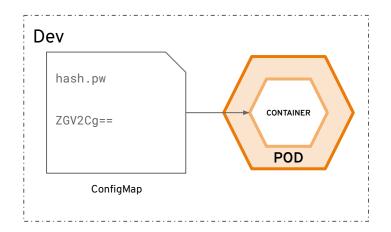
configmaps allow you to decouple configuration artifacts from image content

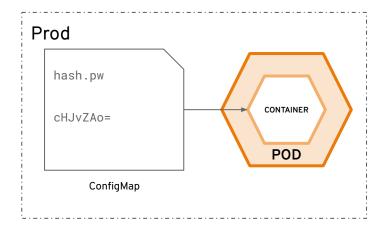






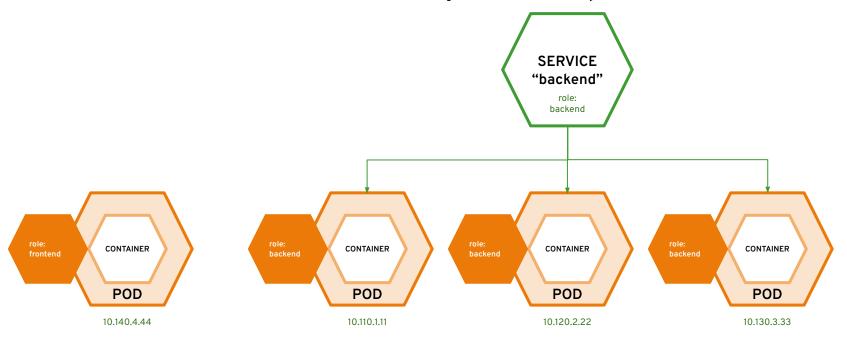
secrets provide a mechanism to hold sensitive information such as passwords





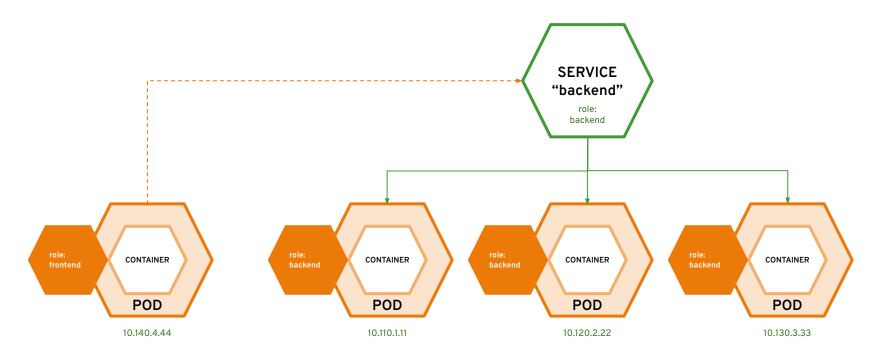


services provide internal load-balancing and service discovery across pods



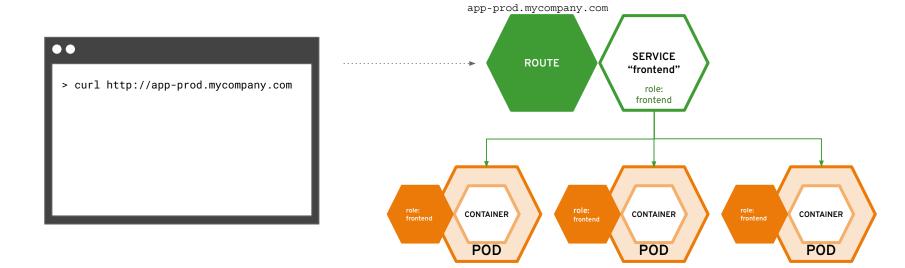


apps can talk to each other via services



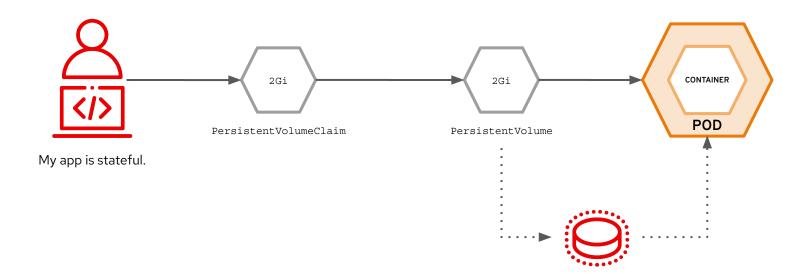


routes make services accessible to clients outside the environment via real-world urls



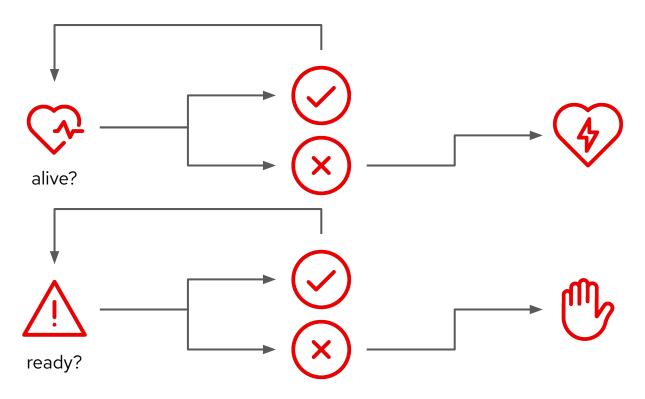


Persistent Volume and Claims



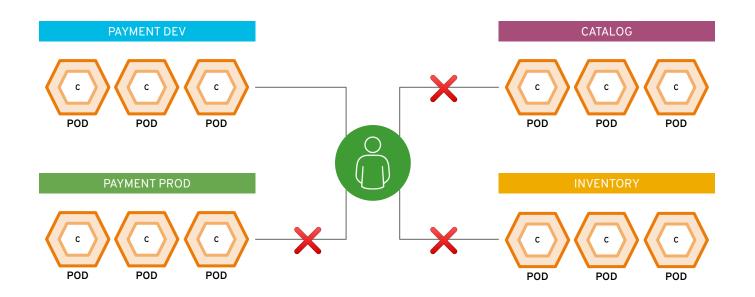


Liveness and Readiness





projects isolate apps across environments, teams, groups and departments







OpenShift 4 Architecture



your choice of infrastructure

COMPUTE NETWORK STORAGE



workers run workloads



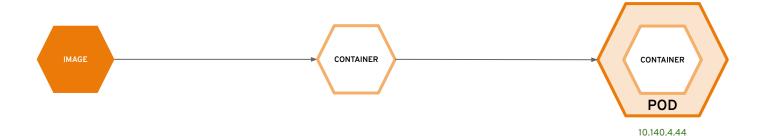


masters are the control plane



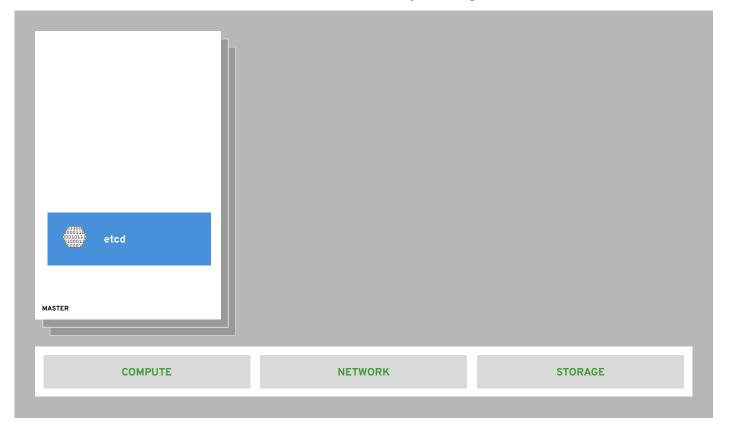


everything runs in pods



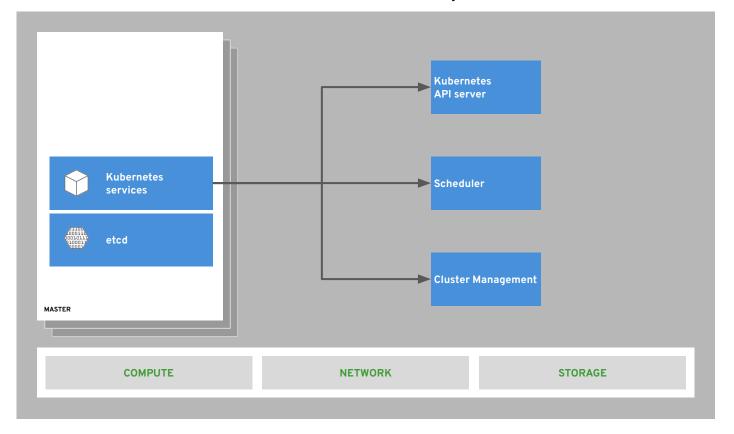


state of everything



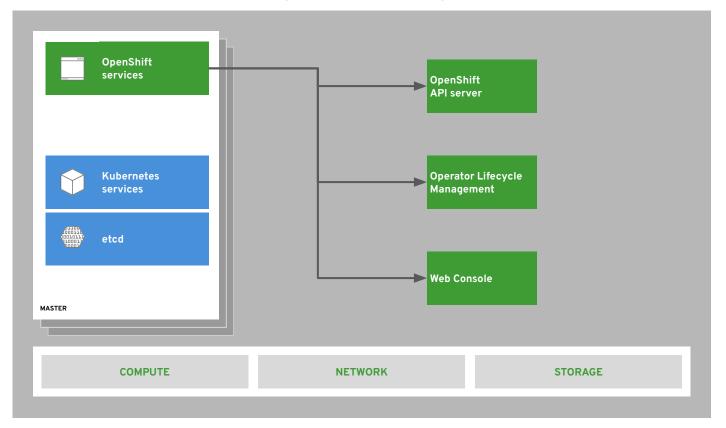


core kubernetes components



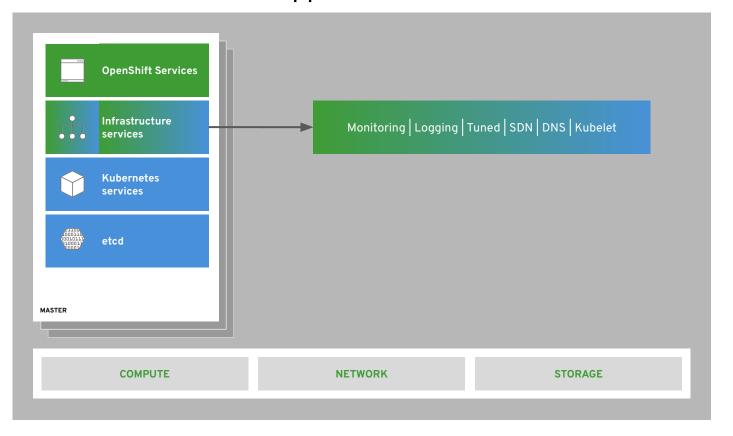


core OpenShift components



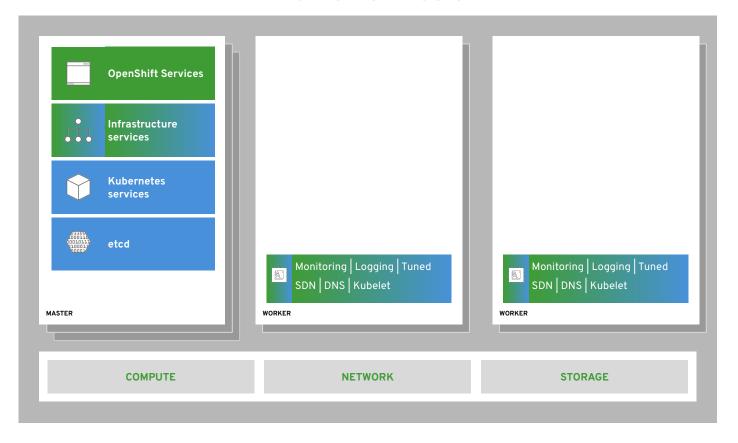


OPENSHIFT CONTAINER PLATFORM | Architectural Overview internal and support infrastructure services





run on all hosts



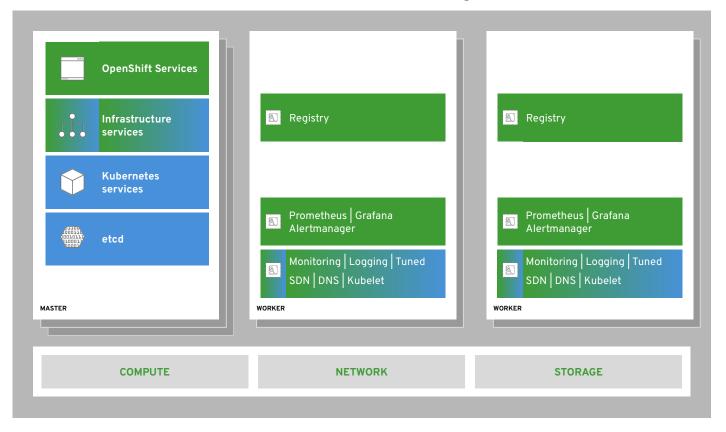


integrated image registry



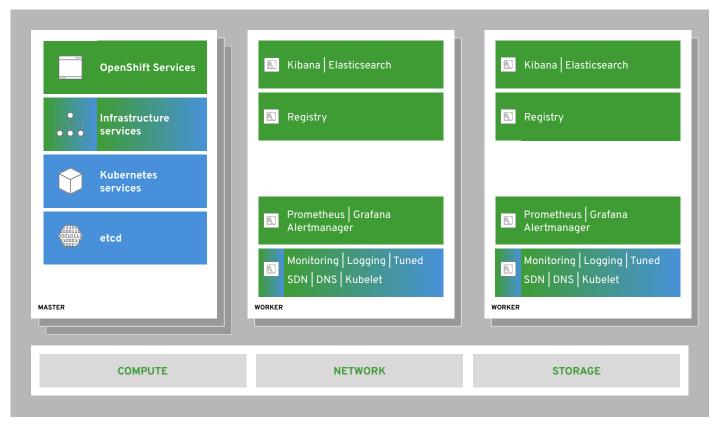


cluster monitoring



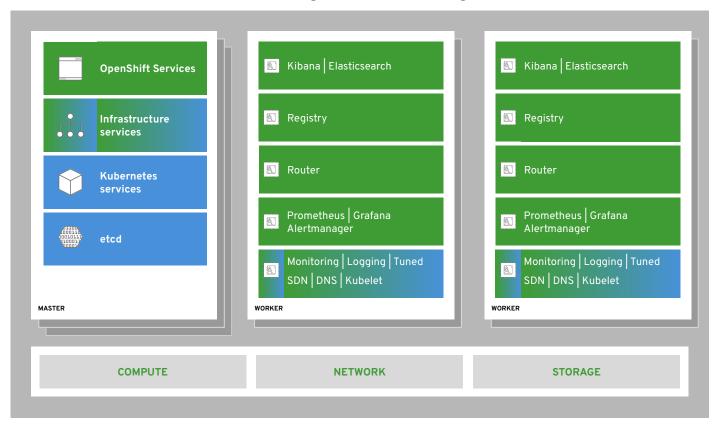


log aggregation





integrated routing

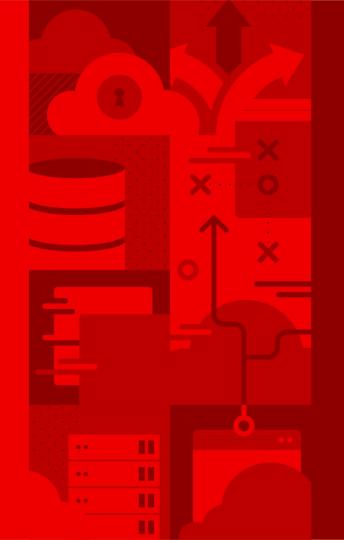




dev and ops via web, cli, API, and IDE







OpenShift lifecycle, installation & upgrades



OpenShift 4 Installation

Two new paradigms

for deploying clusters



Installation Paradigms

OPENSHIFT CONTAINER PLATFORM

Full Stack Automated

Simplified opinionated "Best Practices" for cluster provisioning

Fully automated installation and updates including host container OS.

Red Hat
Enterprise Linux
CoreOS

Pre-existing Infrastructure

Customer managed resources & infrastructure provisioning

Plug into existing DNS and security boundaries

Red Hat
Enterprise Linux
CoreOS

Red Hat
Enterprise
Linux

HOSTED OPENSHIFT

Azure Red Hat OpenShift

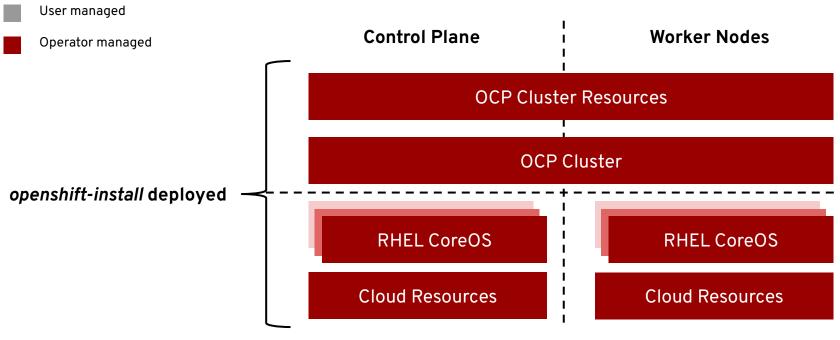
Deploy directly from the Azure console. Jointly managed by Red Hat and Microsoft Azure engineers.

OpenShift Dedicated

Get a powerful cluster, fully Managed by Red Hat engineers and support.

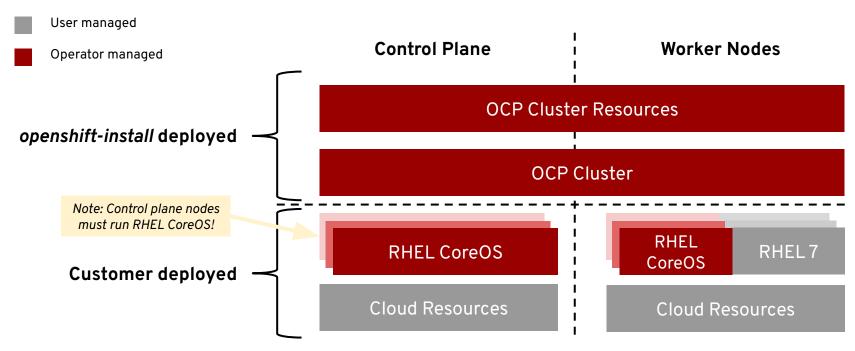


Full-stack Automated Installation





Pre-existing Infrastructure Installation





Comparison of Paradigms

	Full Stack Automation	Pre-existing Infrastructure
Build Network	Installer	User
Setup Load Balancers	Installer	User
Configure DNS	Installer	User
Hardware/VM Provisioning	Installer	User
OS Installation	Installer	User
Generate Ignition Configs	Installer	Installer
OS Support	Installer: RHEL CoreOS	User: RHEL CoreOS + RHEL 7
Node Provisioning / Autoscaling	Yes	Only for providers with OpenShift Machine API support



OpenShift 4 Lifecycle

Supported paths for

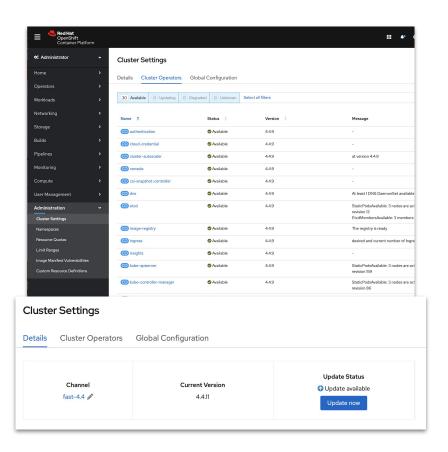
upgrades and

migrations



Each OpenShift release is a collection of Operators

- 100% automated, in-place upgrade process
- 30 Operators run every major part of the platform:
 - Console, Monitoring, Authentication,
 Machine management, Kubernetes Control
 Plane, etcd, DNS, and more.
- Operators constantly strive to meet the desired state, merging admin config and Red Hat recommendations
- CI testing is constantly running install, upgrade and stress tests against groups of Operators





OpenShift Upgrades and Migrations

Happy path = upgrade through each version

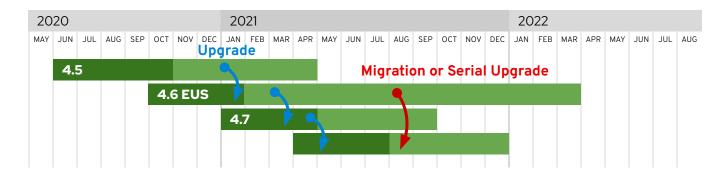
 On a regular cadence, upgrade to the next supported version.

Optional path = migration tooling

 To skip versions or catch up, use the application migration tooling to move to a new cluster.

What is Extended Update Support (EUS)?

- Extended timeframe for critical security and bug fixes
- Work within a customer's release management philosophies
- Goal to provide a serial pathway to update from EUS to EUS
 - Augmented by Migration Tool and/or Advanced
 Cluster Management (ACM) based on use-case





4.6 EUS for Layered Products/Add-ons



Complete "hands off" EUS

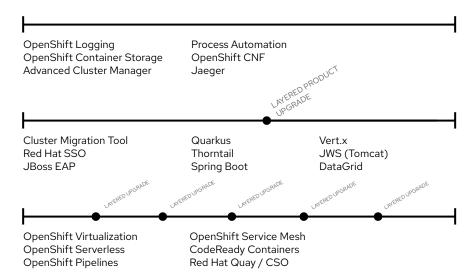
Remain on single supported version for the entire EUS period

Mid-cycle refresh during EUS

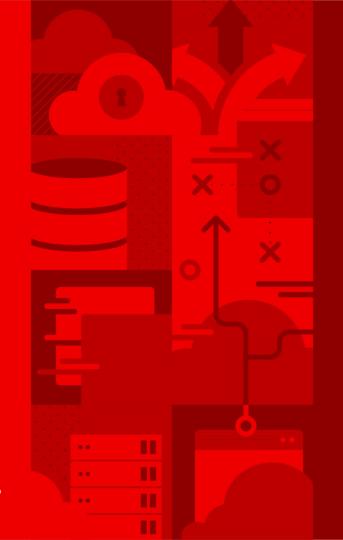
The EUS cycles for these products refresh during the OpenShift EUS

Normal updates during EUS

Follows the normal support window for the add-on, shorter than EUS







Operations and infrastructur e deep dive



Red Hat Enterprise Linux CoreOS

The OpenShift operating system and its runtime

components



Red Hat Enterprise Linux

	RED HAT' ENTERPRISE LINUX' General Purpose OS	RED HAT' ENTERPRISE LINUX CoreOS Immutable container host
BENEFITS	 10+ year enterprise life cycle Industry standard security High performance on any infrastructure Customizable and compatible with wide ecosystem of partner solutions 	 Self-managing, over-the-air updates Immutable and tightly integrated with OpenShift Host isolation is enforced via Containers Optimized performance on popular infrastructure
WHEN TO USE	When customization and integration with additional solutions is required	When cloud-native, hands-free operations are a top priority



Immutable Operating System

Red Hat Enterprise Linux CoreOS is versioned with OpenShift

CoreOS is tested and shipped in conjunction with the platform. Red Hat runs thousands of tests against these configurations.

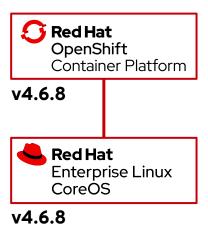
Red Hat Enterprise Linux CoreOS is managed by the cluster

The Operating system is operated as part of the cluster, with the config for components managed by Machine Config Operator:

- CRI-O config
- Kubelet config
- Authorized registries
- SSH config

RHEL CoreOS admins are responsible for:

Nothing. 😃 🦆





Runtime, Build, Synchronize

OCI tooling to create, run, and manage, Linux Containers with a cluster-friendly life cycle







A lightweight OCI-compliant runtime

- Minimal and secure architecture
- Optimized for Kubernetes
- Run any OCI-compliant container image (including docker)

A docker-compatible CLI for containers

- Remote management API via Varlink
- Image/container tagging
- Advanced namespace isolation

Inspect, push/pull, and sign OCI images

- Inspect image manifests
- Transfer images between registries



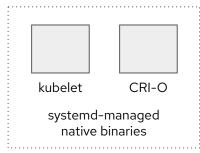
CRI-O Support in OpenShift

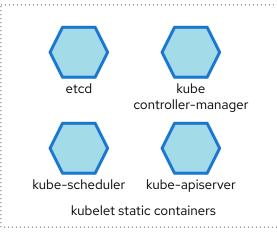
CRI-O tracks and versions identical to Kubernetes, simplifying support permutations

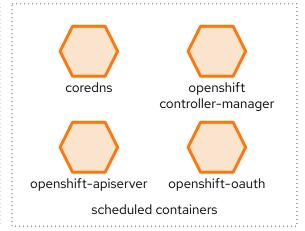




RHEL CoreOS "pod" architecture









OpenShift 4 installation

Installer and

user-provisioned

infrastructure,

bootstrap, and more



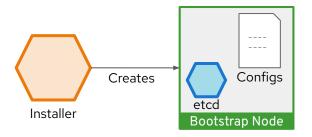
OpenShift Bootstrap Process: Self-Managed

How to boot a self-managed cluster:

Kubernetes

- OpenShift 4 is unique in that management extends all the way down to the operating system
- Every machine boots with a configuration that references resources hosted in the cluster it joins enabling cluster to manage itself
- Downside is that every machine looking to join the cluster is waiting on the cluster to be created
- Dependency loop is broken using a bootstrap machine, which acts as a temporary control plane whose sole purpose is bringing up the permanent control plane nodes
- Permanent control plane nodes get booted and join the cluster leveraging the control plane on the bootstrap machine
- Once the pivot to the permanent control plane takes place, the remaining worker nodes can be booted and join the cluster

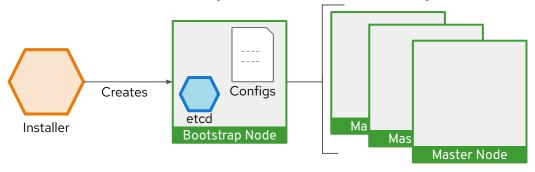




Bootstrapping process step by step:

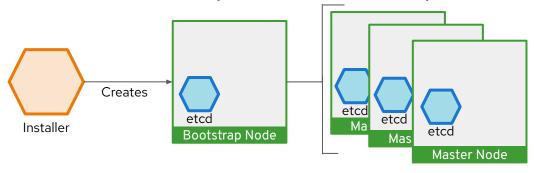
1. Bootstrap machine boots and starts hosting the remote resources required for master machines to boot. Runs one instance of etcd





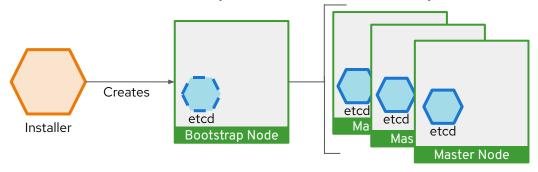
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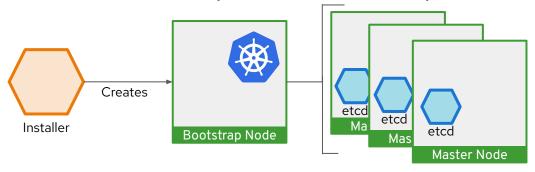
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- 3. Master machines use the bootstrap node to scale the etcd cluster to 4 total instances.





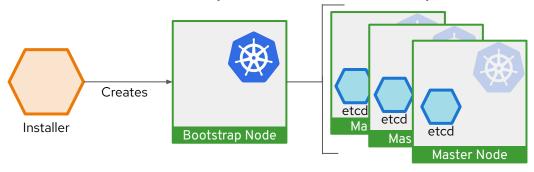
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- 4. The Etcd operator scales itself down off the bootstrap node, leaving the etcd instance count to 3





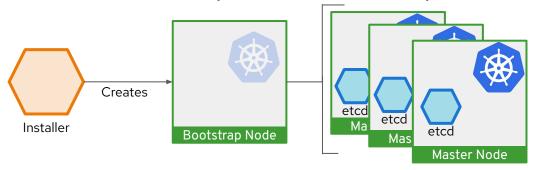
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- 4. The Etcd operator scales itself down off the bootstrap node, then scales back up to 3; all on the Masters
- 5. Bootstrap node starts a temporary Kubernetes control plane using the newly-created etcd cluster.





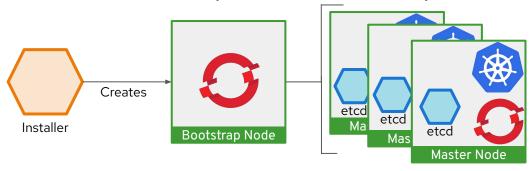
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- 6. Temporary control plane schedules the production control plane to the master machines.





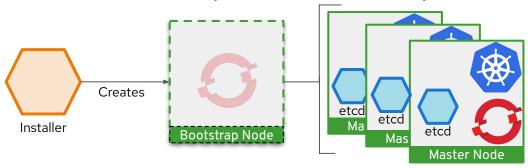
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- 6. Temporary control plane schedules the production control plane to the master machines.
- 7. Temporary control plane shuts down, yielding to the production control plane.





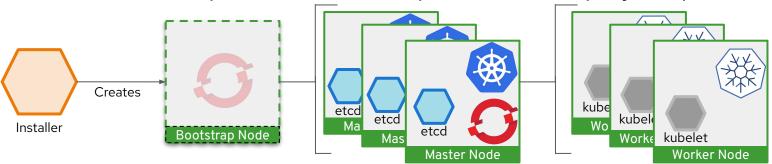
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- 8. Bootstrap node injects OpenShift-specific components into the newly formed control plane.





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- 9. Installer then tears down the bootstrap node or if user-provisioned, this needs to be performed by the administrator.





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- 9. Installer then tears down the bootstrap node or if user-provisioned, this needs to be performed by the administrator.
- 10. Worker machines fetch remote resources from masters and finish booting.



How everything deployed comes under management

Masters (Special)

- Full Stack Automated: Installer provisions minimal viable masters
- User Provisioned: User/Administrator provisions minimal viable masters
- Machine API adopts existing masters post-provision
- Each master is a standalone Machine object
- Termination protection (avoid self-destruction)

Workers

- Each Machine Pool corresponds to MachineSet
- Optionally autoscale (min,max) and health check (replace if not ready > X minutes)

Multi-AZ

- MachineSets scoped to single AZ
- Installer stripes N machine sets across AZs by default
- Post-install best effort balance via cluster autoscaler



One Touch provisioning via Ignition

Machine generated; Machine validated

Ignition applies a declarative node configuration early in the boot process. Unifies kickstart and cloud-init.

- Generated via openshift-install
- Configures storage, systemd units, users, & remote configs
- Executed in the initramfs
- Configuration for masters & workers is served from the control plane and sourced from Machine Configs

```
"ignition":
  "config": {},
  "timeouts": {},
  "version": "2.1.0"
"passwd": {
  "users": [
      "name": "core",
      "passwordHash": "$6$43y3tkl...",
      "sshAuthorizedKeys": [
        "key1"
"storage": {},
"systemd": {}
```



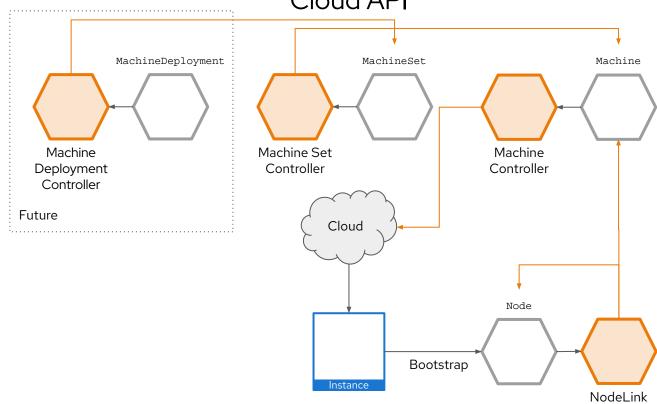
OpenShift 4 Cluster Management

Powered by
Operators, OpenShift
4 automates many
cluster management
activities



OpenShift Cluster Management

Cloud API





Controller

Machine Config Operator

A Kube-native way to configure hosts

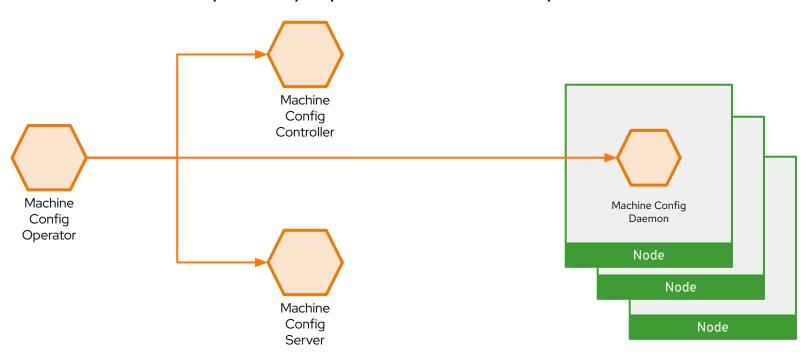
OS configuration is stored and applied across the cluster via the Machine Config Operator.

- Subset of ignition modules applicable post provisioning
 - SSH keys
 - Files
 - systemd units
 - kernel arguments
- Standard k8s YAML/JSON manifests
- Desired state of nodes is checked/fixed regularly
- Can be paused to suspend operations

```
# test.yaml
apiVersion: machineconfiguration.openshift.io/v1
kind: MachineConfig
metadata:
  labels:
    machineconfiguration.openshift.io/role: worker
  name: test-file
spec:
  confiq:
    storage:
      files:
      - contents:
          source: data:,hello%20world%0A
          verification: {}
        filesystem: root
        mode: 420
        path: /etc/test
```



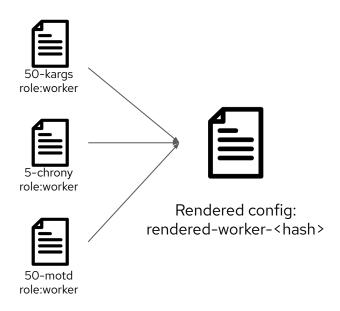
Operator/Operand Relationships





Machine Config and Machine Config Pool

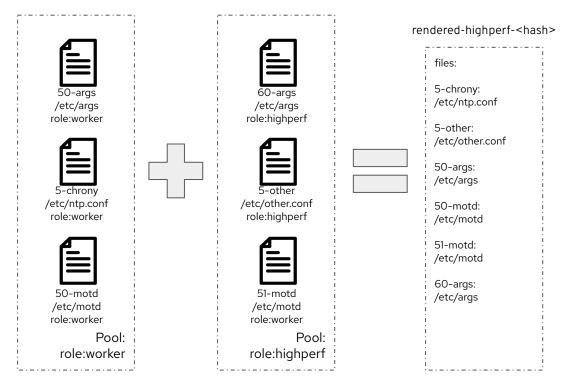
Inheritance-based mapping of configuration to nodes





Custom Machine Config Pools

Hierarchical/layered configuration rendering





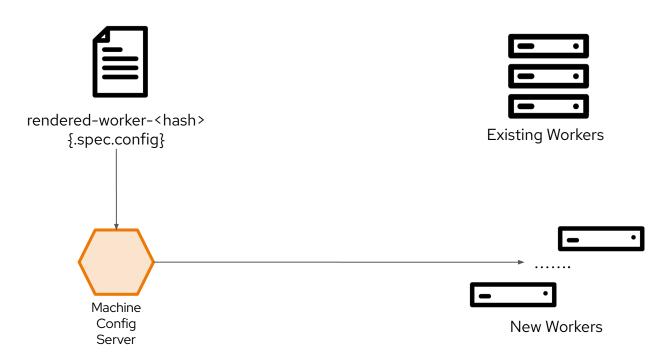
Machine Config Server

Providing Ignition configuration for provisioning "worker.ign" **RHCOS Image** rendered-worker-<hash> {.spec.config} VM / Server Ignition Machine Config Server Instance Metadata: https://api-int.xxx.local:22623/config/worker



Machine Config Server

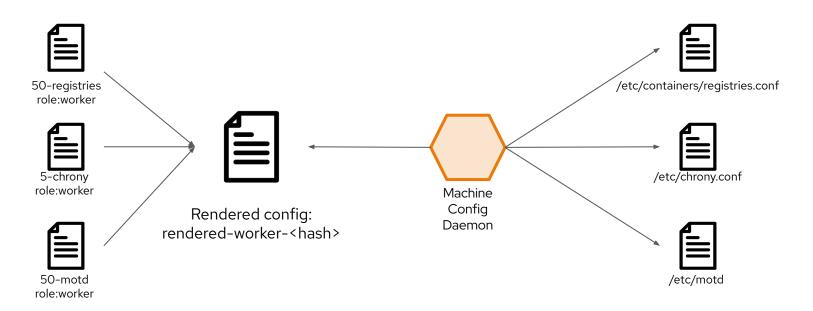
Identical nodes at massive scale





Machine Config Daemon

Preventing drift





Machine Config Daemon

Acting on drift

The MCO coordinates with the MCD to perform the following actions, in a rolling manner, when OS updates and/or configuration changes are applied:

- Cordon / uncordons nodes
- Drain pods
- Stage node changes
 - OS upgrade
 - config changes
 - systemd units
- Reboot

1. Validates node state matches desired state



2. Validate cluster state & policy to apply change



3. Change is rolled across cluster

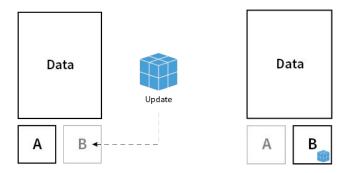




Transactional updates with rpm-ostree

Transactional updates ensure that RHEL CoreOS is never altered during runtime. Rather it is booted directly into an always "known good" version.

- Each OS update is versioned and tested as a complete image.
- OS binaries (/usr) are read-only
- OS updates encapsulated in container images
- file system and package layering available for hotfixes and debugging





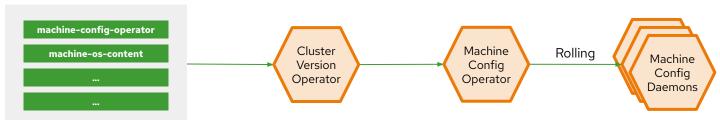
Over-the-air updates: Cluster Components

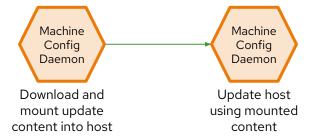
Release Payload Info Some-component Upgrade Process Operator Operator Operator



Over-the-air updates: Nodes

Release Payload Info







routes and ingress

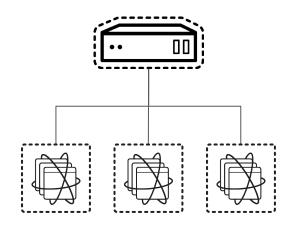
How traffic enters the

cluster



Routing and Load Balancing

- Pluggable routing architecture
 - HAProxy Router
 - F5 Router
- Multiple-routers with traffic sharding
- Router supported protocols
 - HTTP/HTTPS
 - WebSockets
 - TLS with SNI
- Non-standard ports via cloud load-balancers, external IP, and NodePort





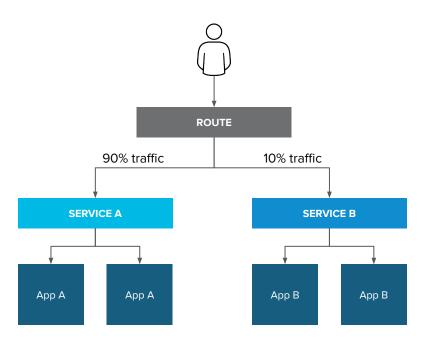
Routes vs Ingress

Feature	Ingress	Route
Standard Kubernetes object	X	
External access to services	X	X
Persistent (sticky) sessions	X	X
Load-balancing strategies (e.g. round robin)	X	×
Rate-limit and throttling	X	X
IP whitelisting	Х	X
TLS edge termination	X	X
TLS re-encryption	X	X
TLS passthrough	X	X
Multiple weighted backends (split traffic)		X
Generated pattern-based hostnames		X
Wildcard domains		X



Router-based deployment methodologies

Split Traffic Between
Multiple Services For A/B
Testing, Blue/Green and
Canary Deployments





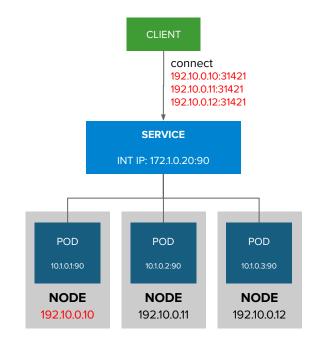
Alternative methods for ingress

Different ways that traffic can enter the cluster without the router



Entering the cluster on a random port with service nodeports

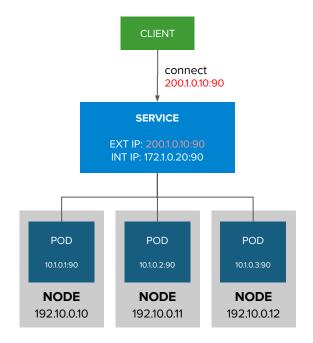
- NodePort binds a service to a unique port on all the nodes
- Traffic received on any node redirects to a node with the running service
- Ports in 30K-60K range which usually differs from the service
- Firewall rules must allow traffic to all nodes on the specific port





External traffic to a service on any port with external IP

- Access a service with an external IP on any TCP/UDP port, such as
 - Databases
 - Message Brokers
- Automatic IP allocation from a predefined pool using Ingress IP Self-Service
- IP failover pods provide high availability for the IP pool (fully supported in 4.8)





Cluster DNS

An automated system for providing hostname resolution within kubernetes



CoreDNS

- Built-in internal DNS to reach services by a (fully qualified) hostname
- Split DNS is used with CoreDNS
 - CoreDNS answers DNS queries for internal/cluster services
 - Other defined "upstream" name servers serve the rest of the queries



CNI ecosystem

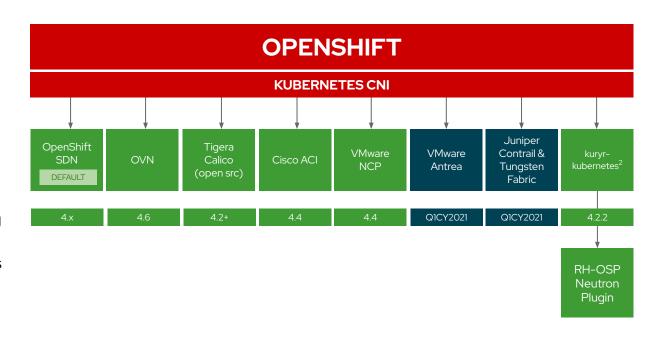
A pluggable model for network interface controls in kubernetes



OpenShift Networking Plug-ins

3rd-party Kubernetes CNI plug-in certification primarily consists of:

- 1. Formalizing the partnership
- 2. Certifying the container(s)
- 3. Certifying the Operator
- Successfully passing the same Kubernetes networking conformance tests that OpenShift uses to validate its own SDN



Fully Supported Tech Preview Cert In-Progress TBD

🣤 Red Hat

93

Product Manager: Marc Curry Version 2021-02-10

OpenShift SDN

An Open

vSwitch-based

Software Defined

Network for

kubernetes



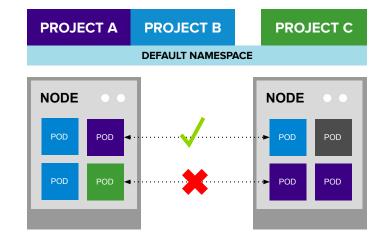
OpenShift SDN "flavors"

OPEN NETWORK (Default)

 All pods can communicate with each other across projects

MULTI-TENANT NETWORK

- Project-level network isolation
- Multicast support
- Egress network policies



Multi-Tenant Network



SDN (Re)configuration

Networking Advanced Settings

These are the OpenShift SDN settings that can be tweaked at install-time:

- Mode: NetworkPolicy, Multitenant, Subnet
- VXLAN Port Number
- MTU (autodetected, once)
- External OpenVSwitch

<u>How to Modify Advanced Network Configuration Parameters</u>

```
spec:
    defaultNetwork:
        type: OpenShiftSDN
        openshiftSDNConfig:
        mode: NetworkPolicy
        vxlanPort: 4789
        mtu: 1450
        useExternalOpenvswitch: false
```

NOTE: <u>Most network settings cannot be changed safely and affect the entire cluster.</u> The operator will prevent unsafe changes. If you need to force a change to a non-production cluster, see the operator README for the command, but a cluster re-install is likely to be the better choice.



kube-proxy Re-configuration

kube-proxy Advanced Settings

These are the kube-proxy settings that can be tweaked at install-time:

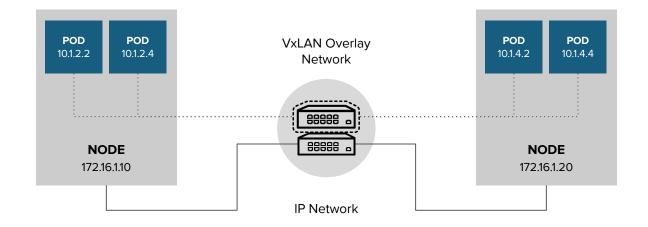
- iptablesSyncPeriod
- bindAddress
- proxyArguments (a list of kube-proxy command-line flags)

<u>How to Modify Advanced Network Configuration Parameters</u>

```
spec:
kubeProxyConfig:
   iptablesSyncPeriod: 30s
   bindAddress: 0.0.0.0
   proxyArguments:
     iptables-min-sync-period: ["30s"]
```

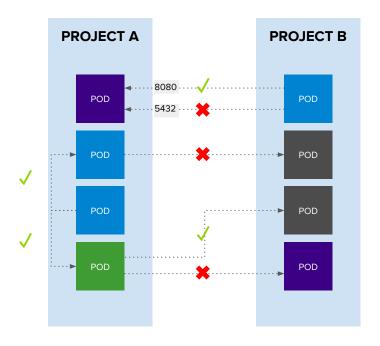
NOTE: <u>Most network settings cannot be changed safely and affect the entire cluster.</u> The operator will prevent unsafe changes. If you need to force a change to a non-production cluster, see the operator README for the command, but a cluster re-install is likely to be the better choice.

OpenShift SDN high-level architecture





NetworkPolicy



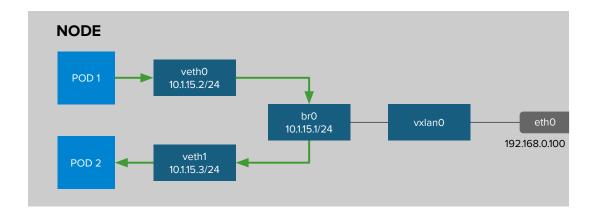
Example Policies

- Allow all traffic inside the project
- Allow traffic from green to gray
- Allow traffic to purple on 8080

```
apiVersion: extensions/v1beta1
kind: NetworkPolicy
metadata:
   name: allow-to-purple-on-8080
spec:
   podSelector:
     matchLabels:
      color: purple
ingress:
   - ports:
      - protocol: tcp
      port: 8080
```

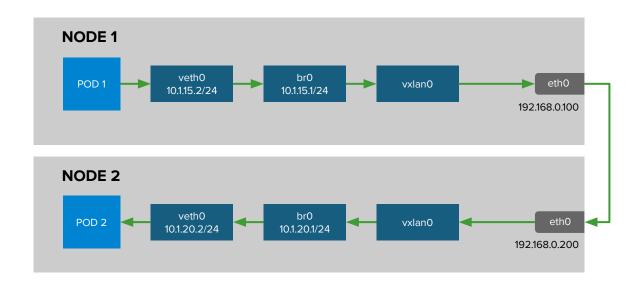


OpenShift SDN packet flows container-container on same host



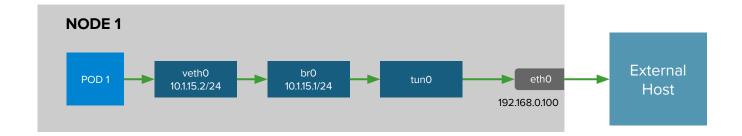


OpenShift SDN packet flows container-container across hosts



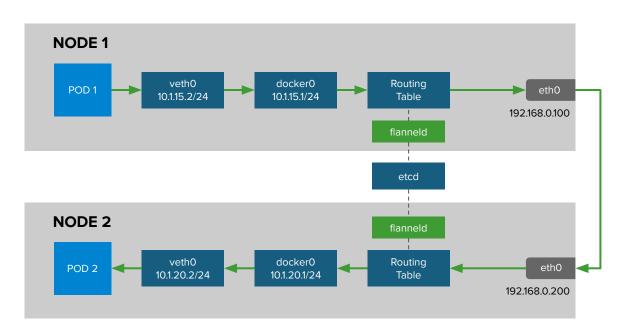


OpenShift SDN packet flows container leaving the host





Kuryr and OpenStack



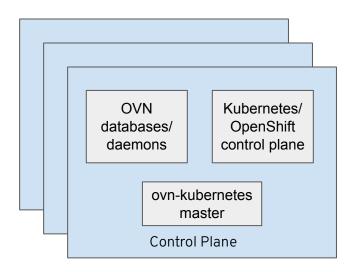
Flannel is minimally verified and is supported only and exactly as deployed in the OpenShift on OpenStack reference architecture https://access.redhat.com/articles/2743631

OVN

A Kubernetes-native networking solution



OVN Cluster Architecture

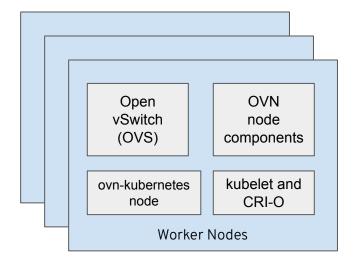


Features:

- Manages overlays and physical network connectivity
- Flexible security policies (ACLs)
- Distributed L3 routing, IPv4 and IPv6, L2/L3 Gateways
- Native support for NAT, load balancing, DHCP and RA
- Works with Linux, DPDK, and Hyper-V

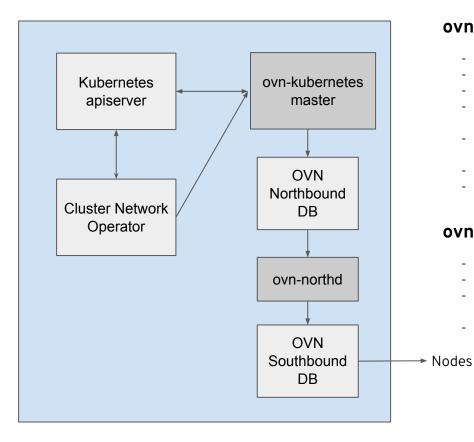
Project:

- OVN = Open Virtual Network
- OVN is a network virtualization platform based on Open vSwitch (OVS)
- Originally part of the OVS project, now a Linux Foundation project





Control Plane Architecture



ovn-kubernetes master

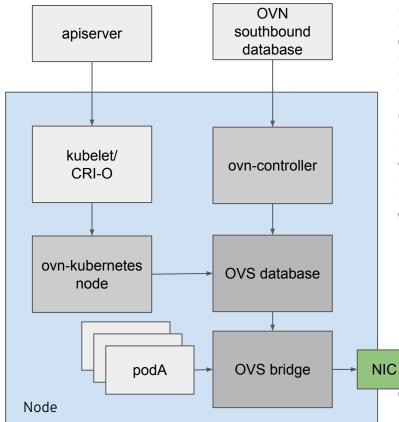
- Deployment created by Cluster Network Operator
- Multiple instances elect a leader
- Kubernetes API is the single source of truth
- Listens for cluster events (Pods, Namespaces, Services, Endpoints, NetworkPolicy)
- Translates cluster events to OVN logical network elements (logical switches, ACLs, logical routers, switch ports)
- Handles all required IPAM
- Updates OVN Northbound database based on Kube API state

ovn-northd

- Multiple instances managed by ovn-kubernetes master
- Listens for Northbound DB changes
- Decomposes logical network elements into OVN pipeline and populates the Southbound DB
- Keeps no state itself (eg "cattle")



Worker Node Architecture



ovn-kubernetes node

- -Called as a CNI plugin from kubelet/CRI-O runtime
- -Retrieves IPAM details from Kube API (written by ovn-kubernetes master)
- -Creates OVS port on bridge, moves it into pod network namespace, sets IP details/QoS
- -Cleans up when pods die
- -Sets up "gateway" for cluster-external network access
- -Sets up firewall rules and routes for HostPort and Service access from node

ovn-controller

- -Listens for events from OVN Southbound database
- -Translates Southbound database into OpenFlow and programs local OVS vSwitch
- -Matches OVS "physical" ports with OVN logical ports
- -Updates kernel netfilter tables for load balancing functionality (no iptables in critical path)

Open vSwitch

Cluster

/other networks

- -The actual datapath for containers
- -Performs packet handling based on OpenFlow rules
- -Kernel module and userspace management daemon
- -If kernel does not recognize a flow, calls up to management daemon to determine packet action, then caches the match+action for later



Multus

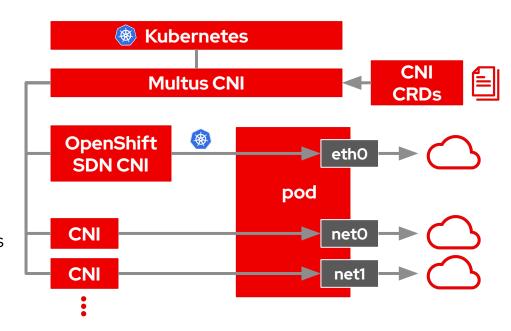
A CNI plugin that provides multiple network interfaces for pods



Multinetwork with Multus

The Multus CNI "meta plugin" for Kubernetes enables one to create multiple network interfaces per pod, and assign a CNI plugin to each interface created.

Additional networks and capability





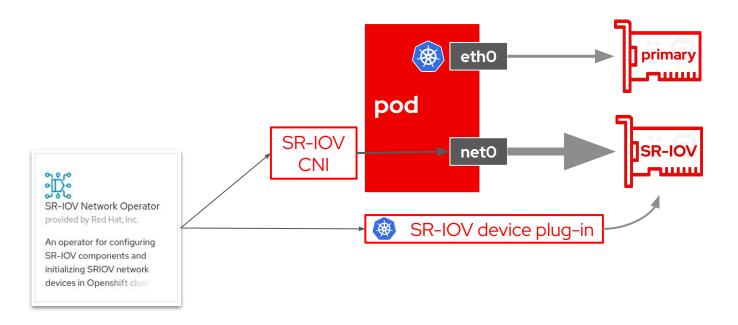
Additional OpenShift-Supported Secondary CNI Plug-Ins

OpenShift 4.x Tested Integrations: Network Components and Plugins

- host device
- IPAM(dhcp)
- MACVLAN
- IPVLAN
- Bridge with VLAN
- Static IPAM
- DHCP IPAM
- Route Override
- whereabouts
- SR-IOV
- ...

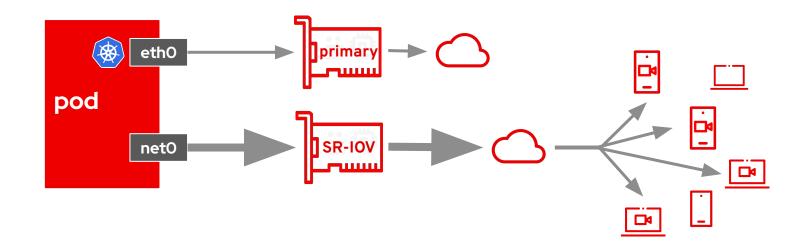


SR-IOV





High-performance multicast





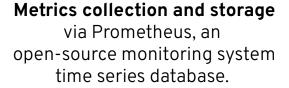
OpenShift Monitoring

An integrated cluster monitoring and alerting stack



OpenShift Cluster Monitoring





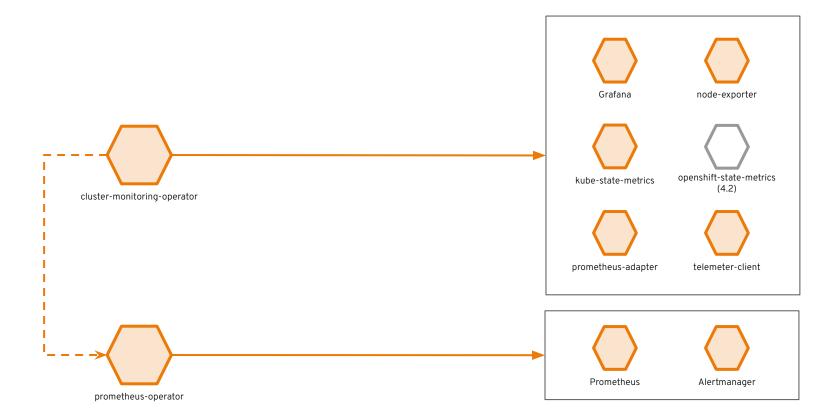


Alerting/notification via Prometheus' Alertmanager, an open-source tool that handles alerts send by Prometheus.



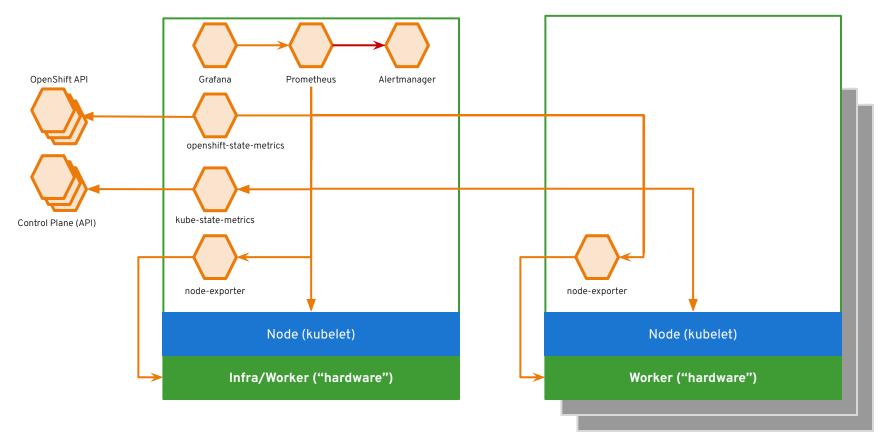
Metrics visualization via Grafana, the leading metrics visualization technology.







OPENSHIFT MONITORING | Prometheus, Grafana and Alertmanager Wiring





OpenShift Logging

An integrated solution for exploring and corroborating application logs



Observability via log exploration and corroboration with EFK

Components

- Elasticsearch: a search and analytics engine to store logs
- Fluentd: gathers logs and sends to Elasticsearch.
- Kibana: A web UI for Elasticsearch.

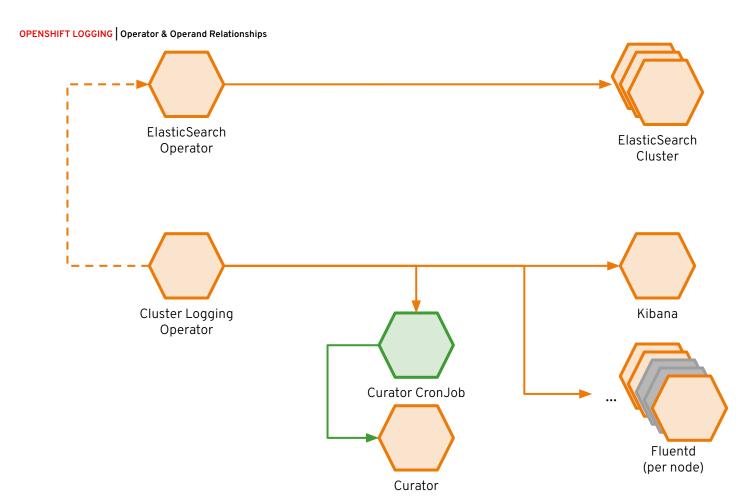
Access control

- Cluster administrators can view all logs
- Users can only view logs for their projects

Ability to forward logs elsewhere

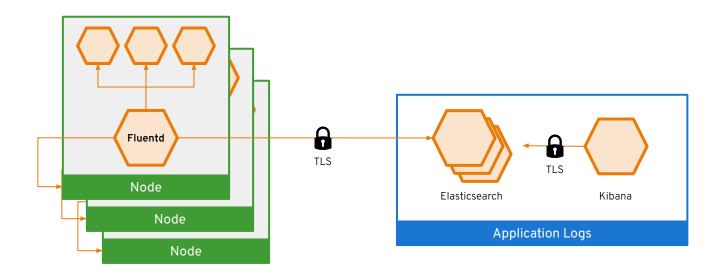
External elasticsearch, Splunk, etc





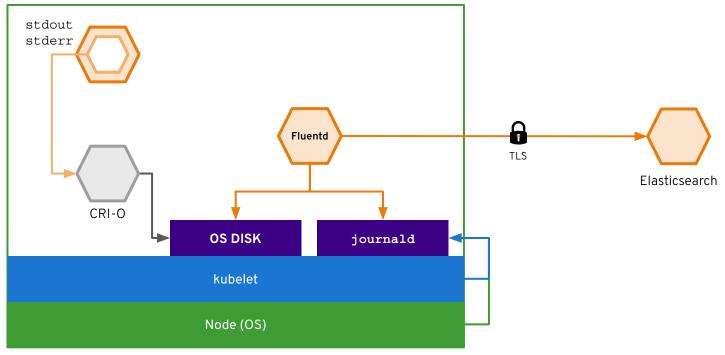


Log data flow in OpenShift





Log data flow in OpenShift

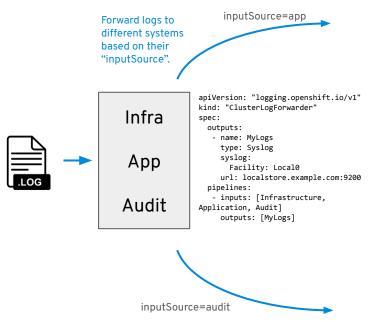




New log forwarding API (since 4.6)

Abstract Fluentd configuration by introducing new log forwarding API to improve support and experience for customers.

- Introducing a new, cluster-wide ClusterLogForwarder CRD (API) that replaces needs to configure log forwarding via Fluentd ConfigMap.
- The API helps to reduce probability to misconfigure Fluentd and helps bringing in more stability into the Logging stack.
- Features include: Audit log collection and forwarding, Kafka support, namespace- and source-based routing, tagging, as well as improvements to the existing log forwarding features (e.g. syslog RFC5424 support).

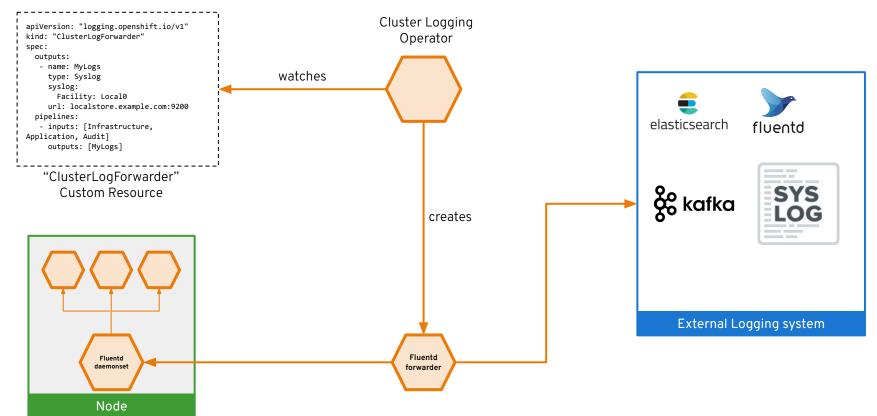








Secure Log Forwarding to 3rd party



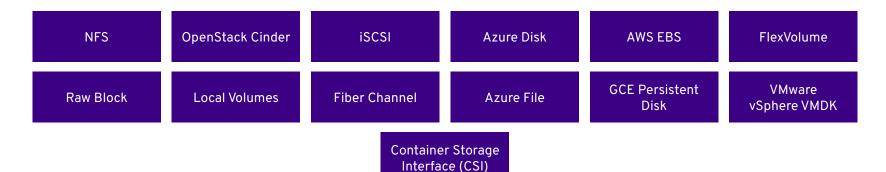


Persistent Storage

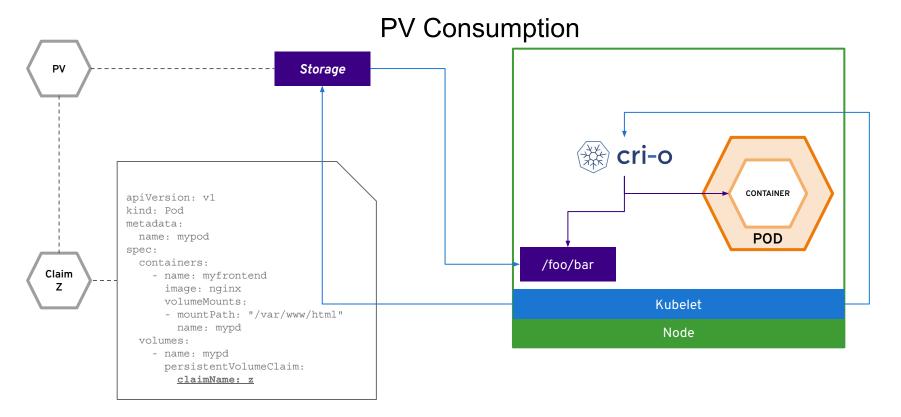
Connecting real-world storage to your containers to enable stateful applications



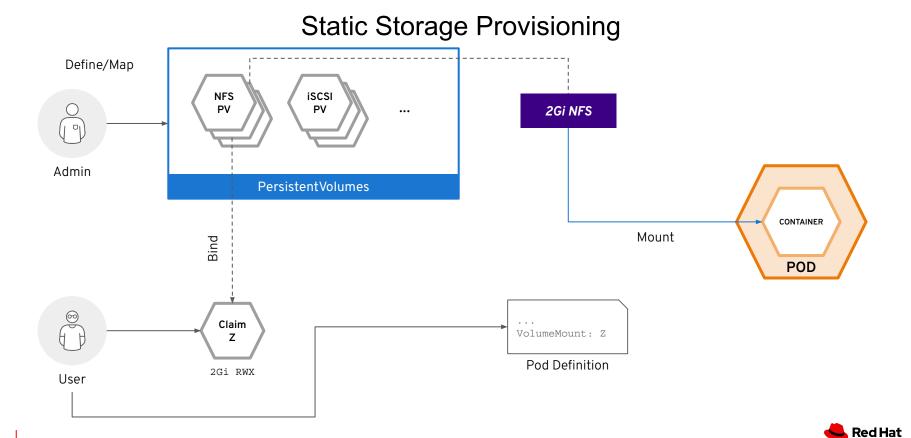
A broad spectrum of static and dynamic storage endpoints

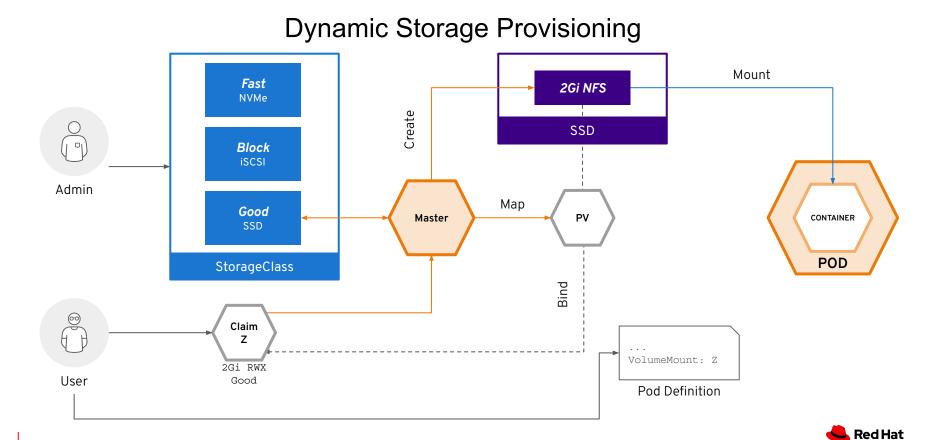






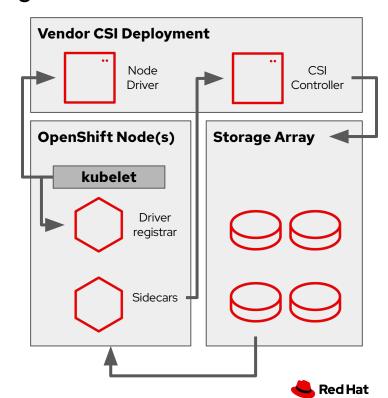






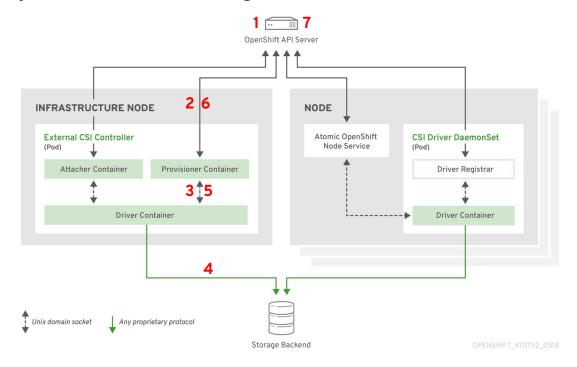
CSI Driver Paradigm

- CSI drivers and logic are provided by storage vendors
 - Each implementation may be different based on the vendor
- Controller logic is deployed to the OpenShift cluster as an Operator, deployment, or even a standalone Pod(s)
 - Responsible for interfacing with storage device to create and manage volumes, snapshots, clones, etc.
 - Respond to events (create, delete PVC) for assigned StorageClass(es)
 - Sidecars assist with hooks for additional functionality snapshots, resizing, etc.
- Each node hosts, via a DaemonSet, one or more CSI node plugin
 Pods for the driver
 - Kubelet requests the node plugin to mount/unmount volumes, format block devices if needed, etc.



CSI Dynamic Provisioning

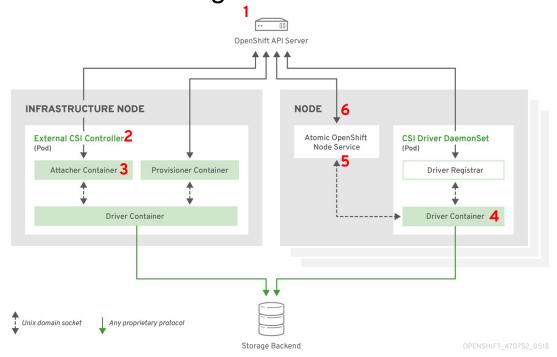
- User creates a PVC
- 2. The external provisioner gets an event that a new PVC was created
- The external provisioner initiates CreateVolume call to the CSI driver
- 4. The CSI driver talks to storage backend and creates a volume
- The CSI driver returns a volume to the external provisioner
- The external provisioner creates PV on API server
- Kubernetes PV controller finishes the binding (PVC is Bound)





CSI Volume Mounting

- 1. User instantiates a Pod with a PVC
- The CSI controller is notified of a volume publish event via the attacher sidecar
- The CSI controller takes any actions on the storage device to make the volume mountable, e.g. NFS export rules
- 4. The node driver stages the volume, taking action to prepare the volume to be used, e.g. formatting a non-raw block device
- 5. The node driver mounts the volume at the location requested by Kubelet
- 6. The volume is attached to the container, by Kubelet, as defined



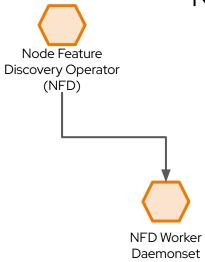


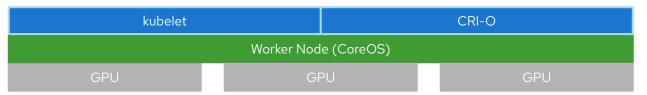
Special Resources and Devices

Enabling GPU,
network, and other
specialty resources for
workloads



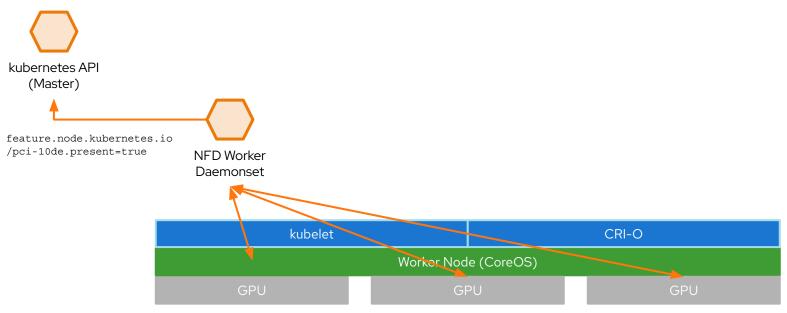
NFD finds certain resources



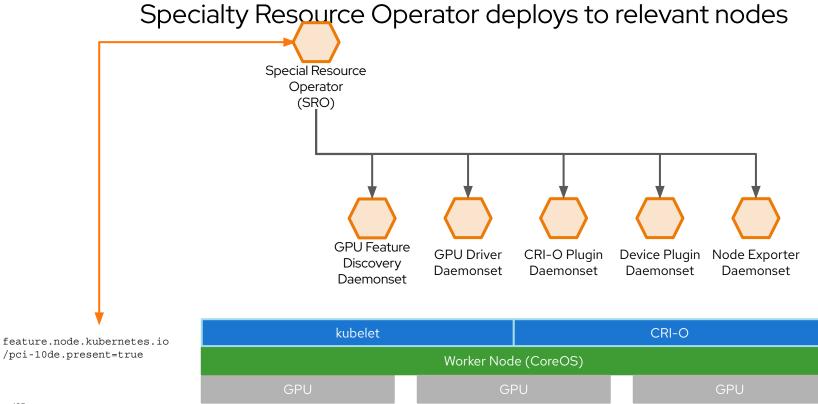




NFD labels nodes

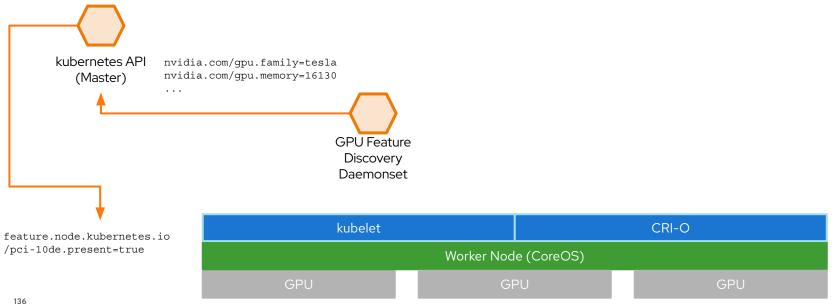






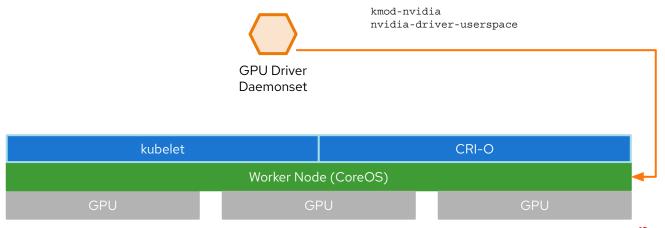


GPU Feature Discovery reports additional capabilities





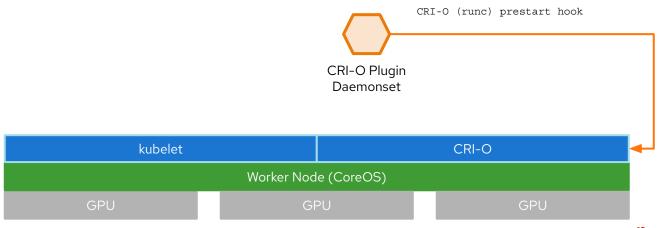
GPU Driver installs kmod and userspace drivers



feature.node.kubernetes.io
/pci-10de.present=true
nvidia.com/gpu.family=tesla
nvidia.com/gpu.memory=16130
...



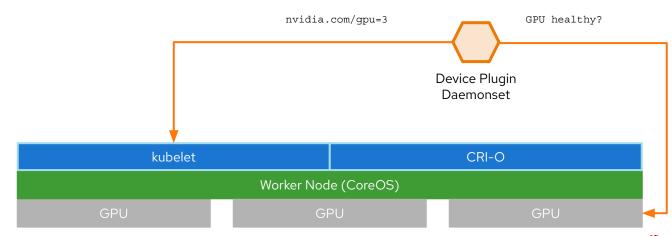
CRI-O Plugin installs prestart hook



feature.node.kubernetes.io
/pci-10de.present=true
nvidia.com/gpu.family=tesla
nvidia.com/gpu.memory=16130
...



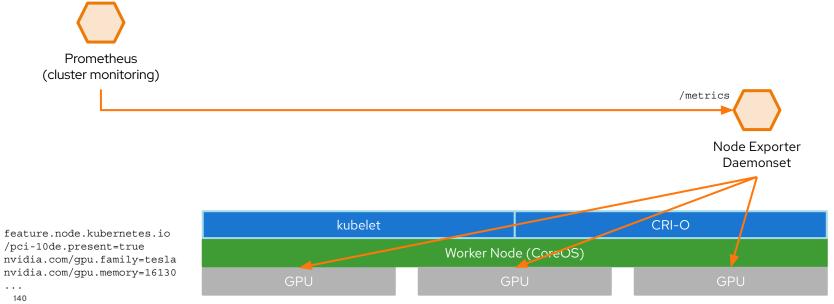
Device Plugin informs kubelet of resource details



feature.node.kubernetes.io
/pci-10de.present=true
nvidia.com/gpu.family=tesla
nvidia.com/gpu.memory=16130
...

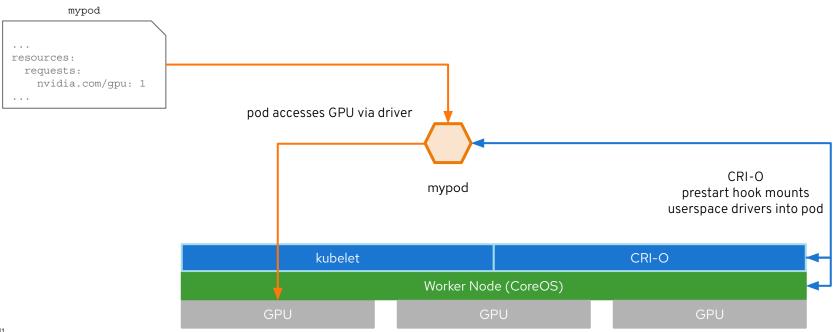


Node Exporter provides metrics on GPU





GPU workload deployment





Load Balancing and DNS with OpenShift IPI

For physical, OSP,
RHV, and vSphere IPI
deployments



On-prem OpenShift IPI DNS and Load Balancer

- OpenShift 4.2, with OpenStack IPI, introduced a new way of doing DNS and load balancing for the api, api-int, DNS, and *.apps (Ingress) endpoints
 - OCP 4.4 added RHV IPI
 - OCP 4.5 added vSphere IPI
 - OCP 4.6 added physical IPI
- This method was originally used by the Kubernetes-native Infrastructure concept when creating bare metal clusters





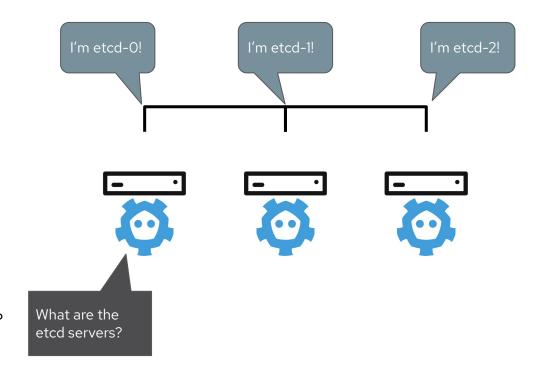
mDNS





mDNS with CoreDNS

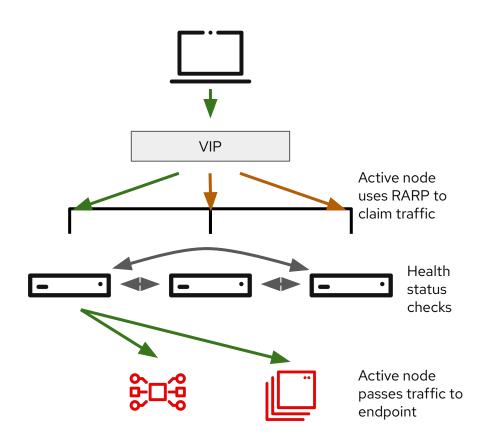
- CoreDNS is used by Kubernetes (and OpenShift) for internal service discovery
 - Not used for node discovery
- Multicast DNS (mDNS) works by sending DNS packets, using UDP, to a specific multicast address
 - mDNS hosts listen on this address and respond to queries
- mDNS in OpenShift
 - Nodes publish IP address/hostname for themselves to local mDNS responder
 - mDNS responder on each node replies with local value
- DNS SRV records are not used for etcd in OCP
 4.4 and later





keepalived

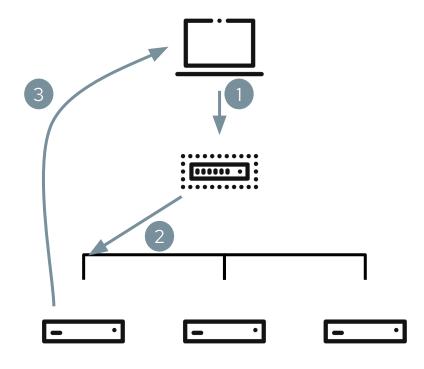
- Used to ensure that the API and Ingress
 (*.apps) Virtual IPs (VIP) are always available
- Utilizes Virtual Router Redundancy Protocol (VRRP) to determine node health and elect an IP owner
 - Only one host owns the IP at any time
 - All nodes have equal priority
 - Failover can take several seconds
- Node health is checked every one second
 - Separate checks for each service (API, Ingress/*.apps)
- ARP is used to associate the VIP with the owner node's interface





API load balancer

- Client creates a new request to api.cluster-name.domain.name
- HAProxy on the node actively hosting the API IP address (as determined by keepalived) load balances across control plane nodes using round robin
- 3) The connection is forwarded to the chosen control plane node, which responds directly to the client, a.k.a. "direct return"

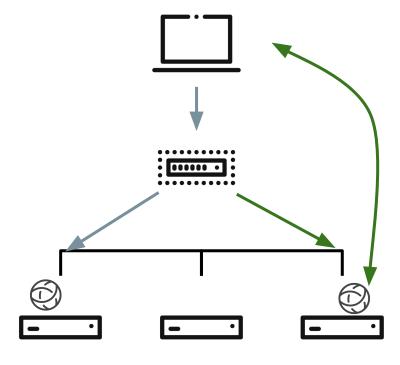


Control plane nodes



Ingress load balancer

- The VIP, managed by Keepalived, will only be hosted on nodes which have a Router instance
 - Nodes without a Router continue to participate in the VRRP domain, but fail the check script, so are ineligible for hosting the VIP
- Traffic destined for the *.apps Ingress
 VIP will be passed directly to the Router instance



Worker / Infra nodes



Requirements and limitations

- 1) Multicast is required for the Keepalived (VRRP) and mDNS configuration used
- 2) VRRP needs layer 2 adjacency to function
 - a) All control plane nodes must be on the same subnet
 - b) All worker nodes capable of hosting a router instance must be on the same subnet
 - c) The VIPs must be on the same subnet as the hosts
- 3) Ingress (*.apps) throughput is limited to a single node
- 4) Keepalived failover will result in disconnected sessions, e.g. oc logs -f <pod> will terminate
 - a) Failover may take several seconds
- 5) There cannot be more than 119 on-prem IPI cluster instances on the same L2 domain
 - a) Each cluster uses two VRRP IDs (API, ingress)
 - b) The function used to generate router IDs returns values of 1-239
 - There is no collision detection between clusters for the VRRP ID
 - d) The chance of collision goes up as additional clusters are deployed



Alternatives

"I don't like this," "I can't use this," and/or "this does not meet my needs". What other options are there?

- Ingress
 - 3rd party partners, such as F5 and Citrix, have certified Operators that are capable of replacing the Ingress solution as a day 2 operation
- API
 - There is no supported way of replacing the API Keepalived + HAProxy configuration
- DNS
 - There is no supported way of replacing mDNS in this configuration
- DHCP
 - DHCP is required for all IPI deployments, there is no supported way of using static IPs with IPI

Remember that IPI is opinionated. If the customer's needs cannot be met by the IPI config, and it's not an option to reconfigure within the scope of supported options, then UPI is the solution. Machine API integration can be deployed as a day 2 operation for node scaling.





Ευχαριστώ

