



# SQL

### **Objectives**

In this module, we will continue to dive into more functions that will be useful for us.

#### **Trainer Notes**

We will review the new methods here then go through demos and exercises to practice

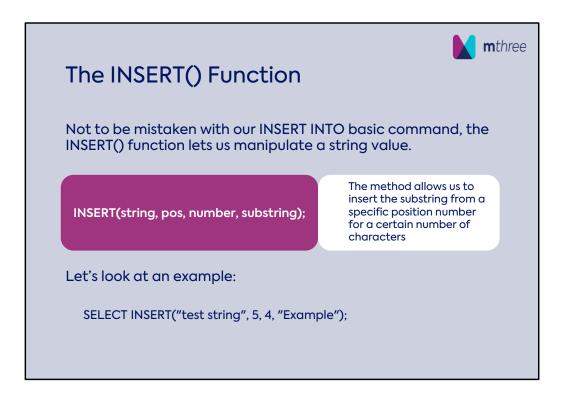
# Limits and Offsets The limit and offset commands will let you return a subset of your results to the user.

SELECT \* FROM table LIMIT number;

SELECT \* FROM table LIMIT number OFFSET number;

- The Limit number provided will limit the number of results returned. If no offset is specified, it will start from the top of the results.
- Offset allows you to specify where you want to start returning results.

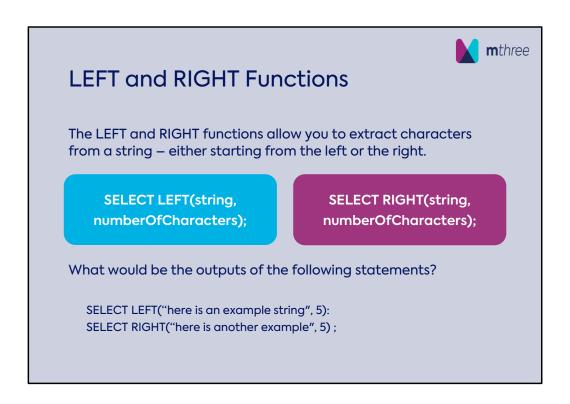
**Trainer/Trainee Notes** 



#### **Trainer/Trainee Notes**

Ask the class what they think the example returns and why:

This will return the result testExampleing



#### **Trainer/Trainee Notes**

Answers on the output will be:

For left: "here "

For right: "ample"



## The LENGTH() and LOCATE() Functions

While an extremely simple command, LENGTH returns the length of a string.

**SELECT LENGTH(string)**;

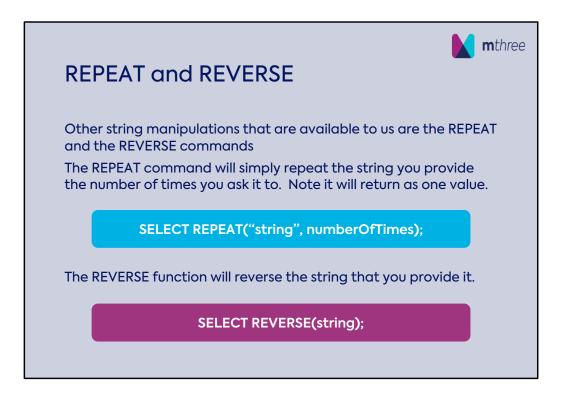
The LOCATE() function locates a substring in a string and returns the position at which the string starts.

SELECT LOCATE(substr, fullString)

For example, SELECT LOCATE("tring", "string") will return 2.

#### **Trainer/Trainee Notes**

Both again are handy options when you want to manipulate a string



**Trainer/Trainee Notes** 



## **Comparing Strings**

What if we want to compare two strings to see if they are the same?

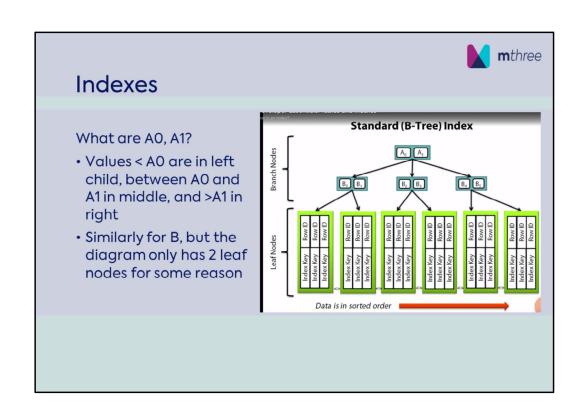
SQL provides us with a function to do this:

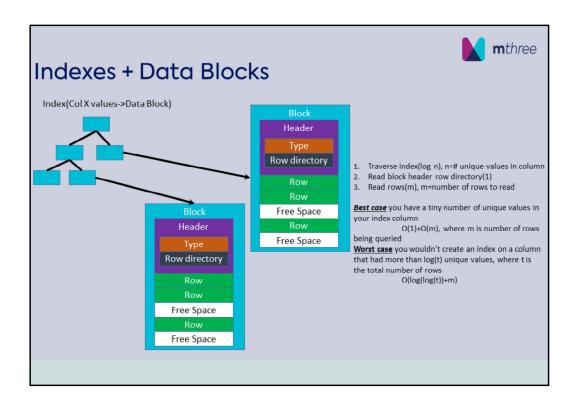
#### **SELECT STRCMP(string1, string2)**;

The results returned on this will be 0 if the strings are the same.

- If string1 is smaller than string2 then -1 will be returned
- If string1 is larger than string2 then 1 will be returned.

**Trainer/Trainee Notes** 





Blocks are similar to disk blocks, but the header stuff for every block seems excessive.