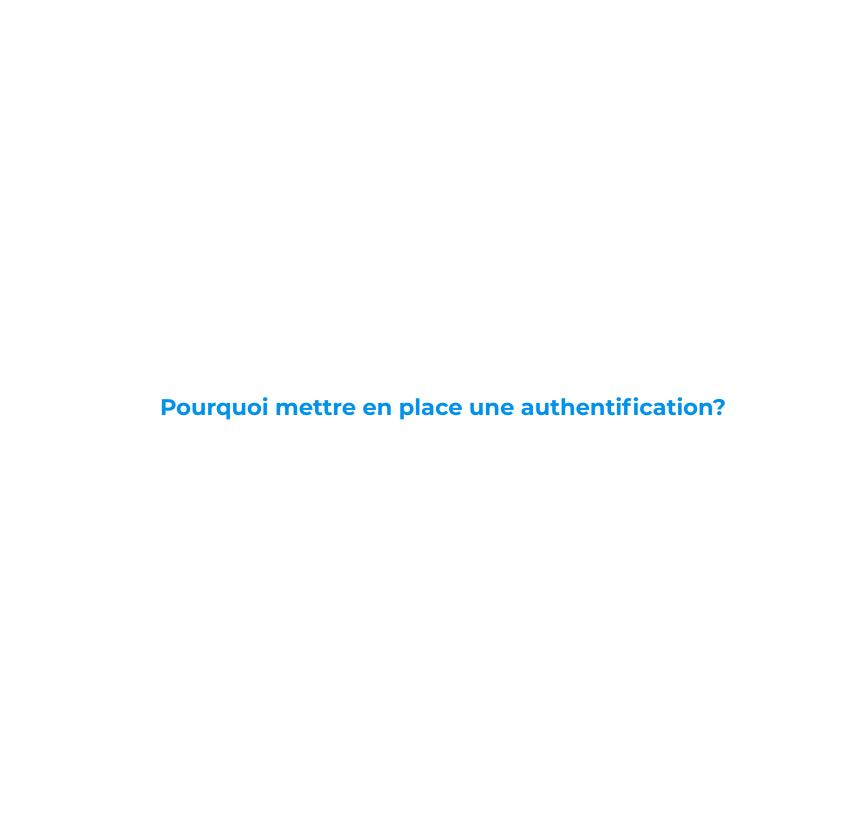
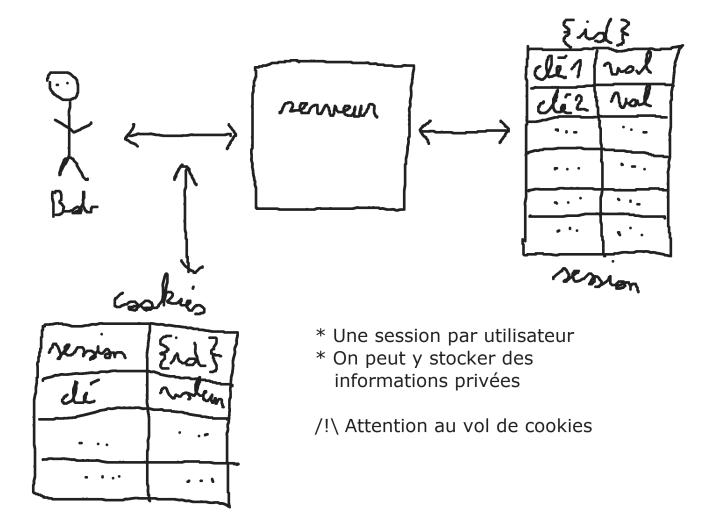
## Authentification YOU SHALL NOT PASS !!!



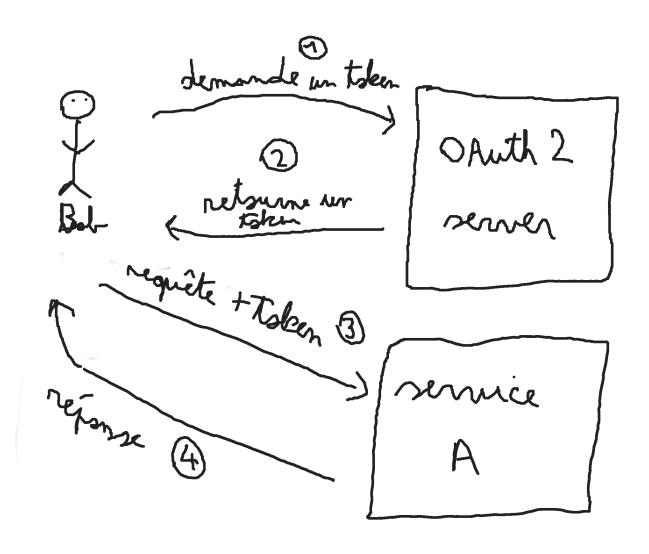
## La session

- Simple à implémenter
  Utilise la session (cookie server-side)
  Statefull => difficilement scalable



## OAuth2

- Difficile à implémenter
  - Mais il existe beaucoup d'implémentations
- Utilisé par Facebook et Google
- Utilise des tokens JWT
- Stateless => Scalable



eyJhbGciOiJIU...cCI6IkpXVCJ9.eyJzdWIi...TE5MDIyfQ.SflKxw...yJVssw5c
header
paylsad
rignsture

```
//header
{
    "alg": "HS256",
    "typ": "JWT"
}
```

```
//payload
{
    "sub": "id_de_l_utilisateur",
    "name": "Julien Usson",
    "admin": true
}
```