# Alfie Atkinson

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Lincoln, Lincolnshire, United Kingdom

## **PROFESSIONAL SUMMARY**

**Postgraduate Full-Stack Software Engineer** with expertise in **Python**, **JavaScript/TypeScript**, and **SQL**, alongside hands-on experience with frameworks such as **Django**, **Flask**, and the **MERN** stack. Proven ability to deliver optimised solutions, troubleshoot complex issues, and contribute effectively to **Agile** teams. Strong understanding of version control with **Git**, **DevOps** practices, **CI/CD** pipelines, and **cloud technologies**.

## **SKILLS**

- Languages & Frameworks: Python, JavaScript/TypeScript, C++, Django, React, Node.js, SQL, TailwindCSS
- Cloud & DevOps: Azure, Agile, Docker, Kubernetes, OpenShift, Git, CI/CD, SDLC
- Software Development: Version Control, Algorithms, OOP, TDD, A/B Testing, UX/UI Design
- Other Tools & Technologies: Unix/Linux, Bash, RESTful APIs, LATEX, VS Code, Vercel, Heroku

## **EXPERIENCE**

• Synx Games [�]

February 2025 – July 2025 Lincoln, UK

- Developed new gameplay mechanics and frameworking techniques in the Roblox ecosystem using C++.
- Collaborated with developers and stakeholders to design, test, and refine UGC products.

• B-Hive Innovations [ )

Field Trials Technician (Temporary)

Software Engineering Intern

May 2024 - September 2024

Lincoln, UK

- Developed and debugged Python software applications for the TuberScan Venture project, resolving multiple critical reliability issues disrupting data collection and compromising the accuracy of results.
- Leveraged Agile development, Scrum, and Jira within a small team to collaborate and manage tasks effectively.
- Implemented version control using BitBucket, facilitating smooth CI/CD of new features.

• Dollar Jeans [�]
E-Commerce Technician

January 2023 – March 2024

Lincoln, UK

• Managed an SQL database of 15,000+ products, syncing items across platforms like eBay, Amazon, and Shopify.

## **EDUCATION**

• University of Lincoln

September 2024 – September 2025

Lincoln, UK

- *Master of Science in Computer Science* **Classification:** T.B.C (Current Average: 84%)
- Activities & Societies: Computer Science Society

• University of Lincoln

September 2021 – May 2024

Lincoln, UK

Bachelor of Science in Computer Science

• Classification: First Class with Honours

• Activities & Societies: Computer Science Society, UKIEPC Participant

## **PROJECTS**

• Library Management System (C++)

October 2024 – January 2025

Developed a console-based library management system with CRUD operations and JSON data persistence.

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- $\circ \ Implemented \ Test-Driven \ Development \ with \ robust \ unit \ tests \ using \ Catch 2 \ to \ proactively \ prevent \ issues.$
- Integrated multithreading and networking (using sockets) to enable concurrent user operations and remote interactions for a multi-user experience.

## Sentiment Analysis Tool (Python)

September 2023 - May 2024

- Developed a deep-learning sentiment analysis tool with Python, using BERT to process social media data.
- o Optimised data pipelines with Pandas and NumPy to handle large datasets for model training and prediction.

## COURSES & CERTIFICATIONS

• IBM: Full Stack Software Developer Professional Certificate

September 2024 – September 2025

• IBM: DevOps and Software Engineering Professional Certificate

September 2024 – March 2025

• Forage: Blackbird Australia - Software Engineering Job Simulation

February 2025

AWARDS

• University of Lincoln: The Lincoln Award

September 2024 – February 2025