

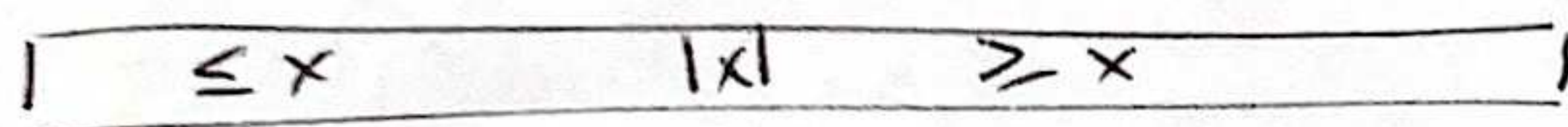
Quicksort - Hoare 1962

- divide & conquer
- sort "in place"
- very practical (with tuning)

insertion sort is "in place"
merge sort is not "in place"

Divide and conquer

1) Divide: Partition array into 2 subarrays around pivot x ,
& elements in lower subarray $\leq x \leq$ elements in upper subarray.



2) Conquer: recursively sort 2 subarrays

3) Combine: trivial

Quicksort \rightarrow recursive partitioning, key is linear-time $\Theta(n)$ partitioning
vs.
Mergesort \rightarrow recursive merging

Partition (A, p, q) // $A[p \dots q]$

$x \leftarrow A[p]$

// pivot = $A[p]$

$i \leftarrow p$

for $j \leftarrow p+1$ to q

do if $A[j] \leq x$

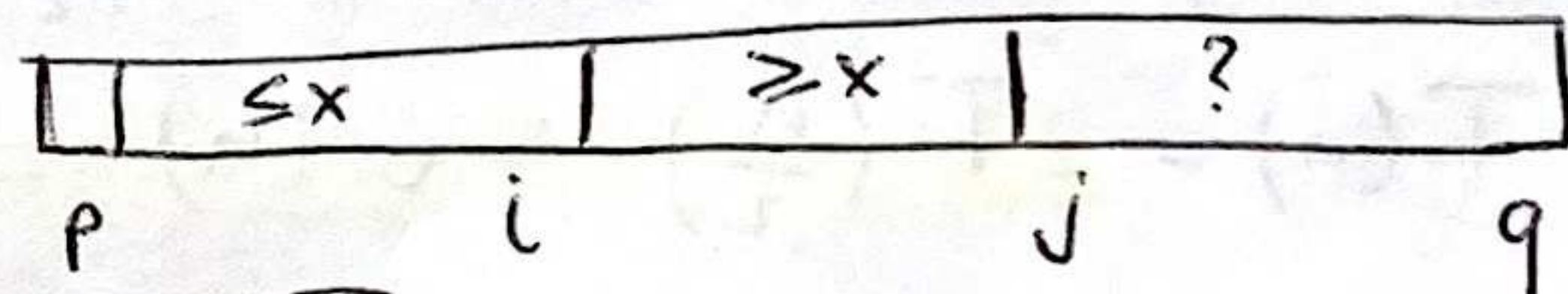
then $i \leftarrow i+1$ ← move i

exch $A[i] \leftrightarrow A[j]$

exch $A[p] \leftrightarrow A[i]$

return i

Invariant



Time = $\Theta(n)$

Ex: $6 \ 10 \ 13 \ 5 \ 8 \ 3 \ 2 \ 11$ $x \leftarrow 6$ (pivot)

$6 \ 5 \ 13 \ 10 \ 8 \ 3 \ 2 \ 11$

$6 \ 5 \ 3 \ 10 \ 8 \ 13 \ 2 \ 11$

$6 \ 5 \ 3 \ 2 \ 8 \ 13 \ 10 \ 11$

$\underbrace{2 \ 5 \ 3}_{\leq \text{pivot}} \quad \underbrace{6 \ 8 \ 13 \ 10 \ 11}_{\geq \text{pivot}}$

Quicksort (A, p, q)

if $p < q$

then $r \leftarrow \text{Partition}(A, p, q)$

Quicksort ($A, p, r-1$)

Quicksort ($A, r+1, q$)

Unit call: Quicksort ($A, 1, n$)

zero or single element
A as base case

usually have a separate routine for small arrays down the recursion tree

Analysers - assume all elements distinct.

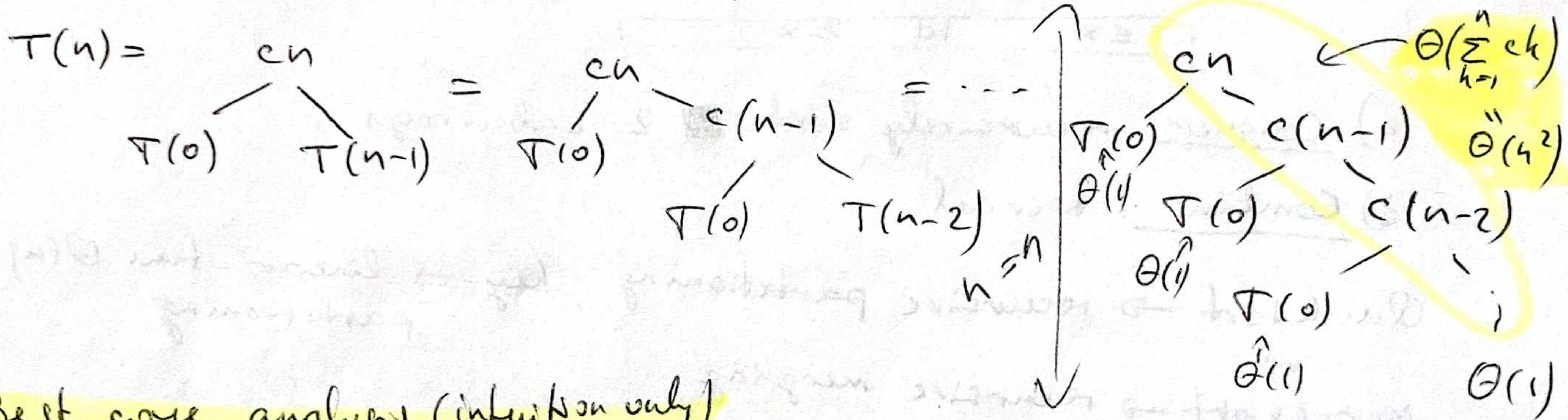
$T(n)$ = worst-case time

- input sorted or reverse sorted } pick pivot where everything is \geq or \leq
 \Rightarrow not going to partition well
- one side of partition has no elements

$$T(n) = T(0) + T(n-1) + \Theta(n) = \Theta(1) + T(n-1) + \Theta(n) = T(n-1) + \Theta(n)$$

one side no elem other side has $n-1$ elem $= \Theta(n^2)$ asymptotic series

Recursion tree $T(n) = T(0) + T(n-1) + cn$



Best core analysts (interview only)

If we are really lucky

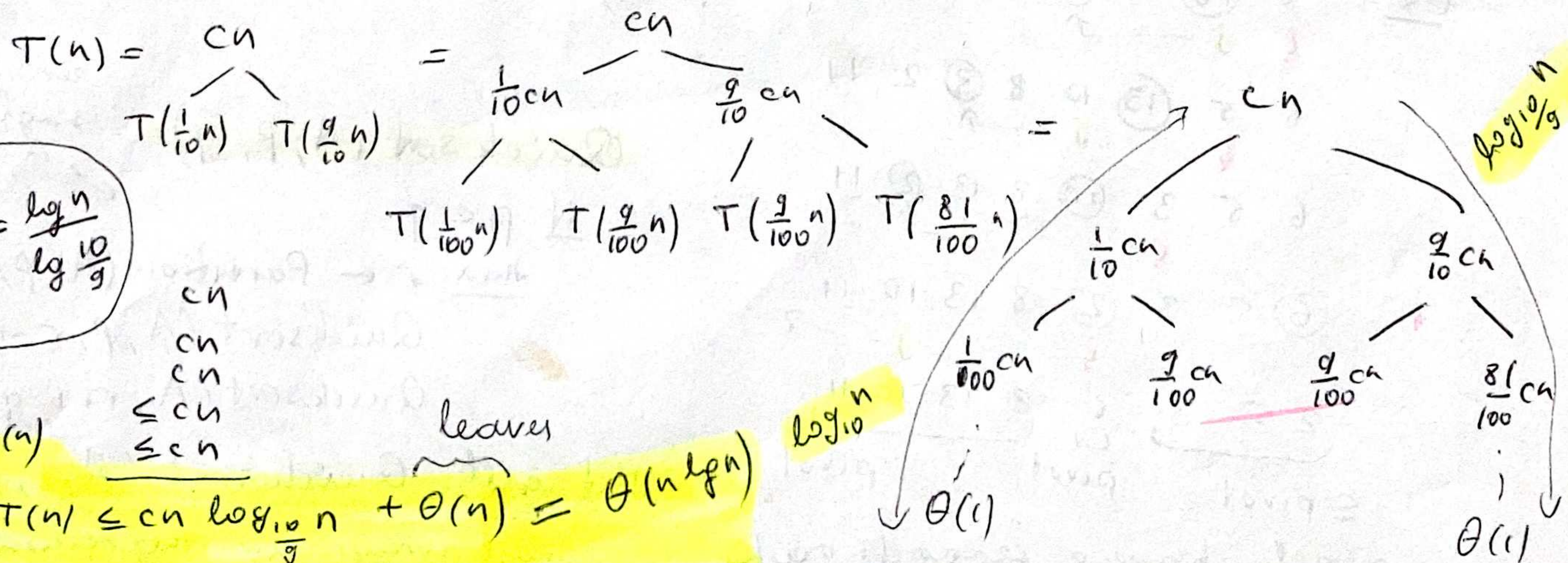
Partition splits the array $n/2 : n/2$

$$T(n) = 2T\left(\frac{n}{2}\right) + \Theta(n) = \Theta(n \lg n) \quad \underline{\text{case 2}}$$

Suppose split is always $\frac{1}{10} : \frac{9}{10}$ (intuition)

$$T(n) = T\left(\frac{1}{10}n\right) + T\left(\frac{9}{10}n\right) + O(n)$$

Recursion tree



$$\log_{\frac{10}{9}} n = \frac{\log n}{\log \frac{10}{9}}$$

$$cn \log_{10} n + \theta(n) \leq cn \log_{10} n + \theta(n) = \theta(n \lg n)$$

Lecture 4

(2)

Suppose we alternate: lucky, unlucky, lucky, ...

$$\left. \begin{aligned} L(n) &= 2U\left(\frac{n}{2}\right) + \Theta(n) \text{ lucky} \\ U(n) &= L(n-1) + \Theta(n) \text{ unlucky} \end{aligned} \right\} \text{system of recurrences}$$

Then

$$\begin{aligned} L(n) &= 2 \left[L\left(\frac{n}{2} - 1\right) + \Theta\left(\frac{n}{2}\right) \right] + \Theta(n) = 2L\left(\frac{n}{2} - 1\right) + \Theta(n) \\ &= \Theta(n \lg n) \text{ lucky} \end{aligned}$$

Randomly choose pivot, or randomly rearrange elements (permute) to avoid worst case

Randomised Quicksort (pivot on rand. element)

- running time is independent of input ordering
 - ↳ may get unlucky due to random # generator
 - ↳ rerun or run a batch
- no assumptions about input distr.
- no specific input ~~dict~~ elicit worst case behavior
- worst case determined only by random number generator

↳ can bound

$T(n)$ = r.v. for running time
assuming rand #'s independent

For $k = 0, 1, \dots, n-1$, let

$$X_k = \begin{cases} 1 & \text{if partition generates } k : n-k-1 \text{ split} \\ 0 & \text{otherwise} \end{cases}$$

n r.v.'s X_0, \dots, X_{n-1} } indicator r.v.'s

$$E[X_k] = 0 \cdot \Pr\{X_k = 0\} + 1 \cdot \Pr\{X_k = 1\} = \Pr\{X_k = 1\} = \frac{1}{n}$$

$$T(n) = \begin{cases} T(0) + T(n-1) + \Theta(n) & \text{if } 0 : n-1 \text{ split} \rightarrow \text{worst case (ordered)} \\ T(1) + T(n-2) + \Theta(n) & \text{if } 1 : n-2 \text{ split} \\ T(n-1) + T(0) + \Theta(n) & \text{if } n-1 : 0 \text{ split} \rightarrow \text{worst case (reverse-ordered)} \end{cases}$$

$$= \sum_{k=0}^{n-1} X_k \left[T(k) + T(n-k-1) + \Theta(n) \right]$$

My comment

r.v. recurrence

My comment
cannot just take the sum of all splits; r.v. is generated each time by one split

each time by one split

$$E[T(n)] = E[\Sigma \dots]$$

$$= \sum_{k=0}^{n-1} E[X_k [T(k) + T(n-k-1) + \Theta(n)]]$$

linearity of exp.

my comment

X_k tells nothing about the value of $T(k)$ and $T(n-k-1)$ r.v. \Rightarrow independent

$$= \sum_{k=0}^{n-1} E[X_k] E[T(k) + T(n-k-1) + \Theta(n)]$$

independence

$$= \frac{1}{n} \sum_{k=0}^{n-1} E[T(k) + T(n-k-1) + \Theta(n)]$$

linearity

$$= \frac{1}{n} \sum_{k=0}^{n-1} E[T(k)] + \frac{1}{n} \sum_{k=0}^{n-1} E[T(n-k-1)] + \frac{1}{n} \sum_{k=0}^{n-1} \Theta(n)$$

$$= \frac{2}{n} \sum_{k=0}^{n-1} E[T(k)] + \Theta(n)$$

Absorb $k=0,1$ into $\Theta(n)$ for tech. convenience

$$E[T(n)] = \frac{2}{n} \sum_{k=2}^{n-1} E[T(k)] + \Theta(n)$$

recurrence:
for expectation

Prove: $E[T(n)] \leq a n \lg n$, for const $a > 0$

choose a big enough so that $a n \lg n \geq E[T(n)]$ for small n

use fact: $\sum_{k=2}^{n-1} k \lg k \leq \frac{1}{2} n^2 \lg n - \frac{1}{8} n^2$

$$E[T(n)] \leq \frac{2}{n} \sum_{k=2}^{n-1} a k \lg k + \Theta(n)$$

by IH (big enough a)

$$\leq \frac{2a}{n} (\frac{1}{2} n^2 \lg n - \frac{1}{8} n^2) + \Theta(n)$$

by fact (above)

$$= \underbrace{a n \lg n}_{\text{desired}} - \underbrace{(\frac{a n}{4} - \Theta(n))}_{\text{residual}}$$

$$\leq a n \lg n \text{ if } a \text{ is big enough s.t. } \frac{a n}{4} > \Theta(n)$$

$$a > \frac{4\Theta(n)}{n}$$

$$E[T(n)] \leq a n \lg n$$

in practice randomized quicksort is faster than mergesort

my comment

with
choose bigger a

my comment

a for the inductive step to be true