Cechure 23

Multithreaded algorithms:

Martix Multiplucation (nxn)

C = AB - D divide and conquer (not Strassen)

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A_{$$

Mult (C, A, B, n) 11 n is power of 2

temp matrix T[1._n, 1._n]

if n=1

then CC(,1] = AC1,1] , B[1,1]

else ¿ partition matrices > 110(1) time

spaun Mult (C11, A11, B11, n/2)

Spawn Mult (C,2, A11, B12, n/2)

Spawn Mult (Cz1, Az1, B11, n/2)

spann Mult (Czz, Azi, Biz, 1/2)

Spacen Mult (T,, A12, B21, n/2)

spanin Mult (Tiz, A12, B22, 11/2)

spann Mult (Tz1, Azz, Bz1, 11/2)

Spann Mult (Tzz, Azz, Bzz, 11/2)

Sync

Add (C,T,n)

A12 B21 A12 B22 A22 B21 A22 B22

Add (C,T,n) 1 C = C+T < lease & partitioning > spawn Add (C11, T1, n/2) spaum Add (C12, T12, 11/2) Sparn Add (C21, T21, n/2) Spourn Adol (Czz, Tzz, n/2) sync

Analy 845

let Mp(n) = D-processor execution time for Mult Ap(n) = P-processor execution time for Add Work (want to run proproum on i processor in some time as benefit with) = 10(n2) ist care $A,(n) = 4A,(\frac{n}{2}) + \Theta(1)$

caput matrix of no sorre came ou serial

 $M_1(n) = 8 M_1 \left(\frac{n}{2}\right) + O(n^2)$ $= O(n^3)$ 1st ease Master Reame a serval program (not Straspen)

Confical porth length

 $A_{\infty}(n) = A_{\infty}(\frac{n}{2}) + \Theta(1)$

= 19 (lgn) can 2, Marter

M∞ (n) = M∞ (½) + Θ(lg n)

= Q(llg2n) core 2, Master

when emalying work: + accross

crotical cross across Spawns

R not max with all spawny because it depends on their execution

(Rync) sadding across Synes

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along critical points of larger # of processors
  6.046
  Leefure 23
   Pæralleligm
                                            expect speed up if
      P = M, (n)
                        \Theta\left(\frac{n^{3}}{\lg^{2}n}\right)
                                             run with upto 17 processory
       M \infty (n)
                                            comment of =0(p) linear speedup
with greedy scheduler
  For 1000 x 1000 matrices
    assume constants irrelevant
     P ~ 10003 = 107 (10 million) & Blue Feom

102
                                                 brocercon
    Pis much bigger than typical P
        to expect linear speedup in typical settings
  Trade parallelism for space efficiency (constants mather,)

a lot of parallelism
   Malt - Add (C, A, B, n) 11 C = C+A·B

Rued to initialize as used

spawn Mult - Add (C, A, B, n), 1/2)

spawn Mult - Add (C, A, B, n, n/2)
      spourn Mult-Add (C22, A21, B12, 11/2)
      Spein Mult - Add (C11, A12, B21, 1/2)
 Spawn Mull-Add (Czz, Azz, Bzz, n/z)
Syne
  work
                                 same recurrence with \Theta (n^2) for add.
   MA, (n) = \Theta(n^3)
Civilical path length add morker accross syncs
      MAO (n) = 2 MAO (2) + (1)
                     (2(n) con 1, Monster
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Parallelian

$$\overline{p} = \frac{MA_{\star}(n)}{MA_{\star}(n)} = \theta(\frac{n^3}{n}) = \Theta(n^2)$$

For 1000 × 1000 matrices P × 106 (open enough for decreased P from × 102 b×106. Typical settings)

and decreased space by eliminating T temp matrix Faster in practice, since less space.

Approach: given a lot of paralleliem trade it for ofter aspect, even constants that make a difference in practice

Sorting

Meuge - Sort (A, p, r) n sort A[p. r]

if p < r

then q = L (p+1)/2)

spann Merge-Sort (A, P, 9)

spann Merge-Sort (A, 9+1, r)

sync

Merge (A, P, q, r) // merge A[p.-q] with A[q+1.-r]

else (bon 450)

Work: $T_i(n) = 2T_i(\frac{n}{2}) + O(n) = O(n \log n)$

a some a serval

CPL: Top(n) = Top(n) + Op(n) = Op(n)

Parallelien: $\overline{P} = \frac{\overline{\Gamma}, (n)}{\overline{\Gamma}_{\sigma}(n)} = \frac{\overline{\Theta}(lgn)}{\overline{\Phi}(lgn)}$ Not much parallelien parallelien

= an-b(lg++lgn+lg(1-L)+lgn) + Q(lgn) = an - blgn - (b(lgn + lg(d(1-d))) }+ O(lgn)) < an-blyn if we chose b longe enough such that B(lgn+lg(L(1-d))) dominates O(lgn) choose a by enough to satisfy bone of induction. Thus PM, (a) = Q(a) & only O(a) shown above M(m) vs ales Lag Mergel-Sort Analysis (pawallelized Merge) Wook: T, (a) = O(alga) < Merge work did not change compared to the non-pavallelired Merge Merge-Sort recurrence CPL: Tw(n) = Tw(2) + O(lg2n) $= \Theta(lg^3n)$ P= O(man) Best is P= O(magn) Problem in practice is a constant down.