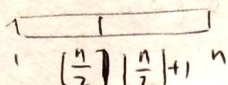


Divide and conquer

- 1) divide the problem (instance) into ≥ 1 subproblems
- 2) conquer each subproblem recursively
- 3) combine solution

Merge sort:

- 1) divide:  $\left\lfloor \frac{n}{2} \right\rfloor$ and $\left\lceil \frac{n}{2} \right\rceil$
- 2) conquer: recursively sort each subarray
- 3) combine: linear time merge

Running time: $\left\lfloor \right\rfloor \left\lceil \right\rceil$ don't matter

$$T(n) = 2T\left(\frac{n}{2}\right) + \Theta(n)$$

size of subproblem divide & conquer time

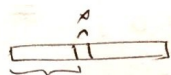
Case 2 ($k=0$)

$$T(n) = \Theta(n \lg n)$$

Binary search:

Find x in sorted array

- 1) divide: compare x with middle
- 2) conquer: recurse in one subarray
- 3) combine: trivial



$$T(n) = 1T\left(\frac{n}{2}\right) + \Theta(1)$$

$$n^{\log_2 1} = n^0 = 1$$

Case 2
 $k=0$

$$\Theta(1) = \Theta(n^0 \lg^0 n) \Rightarrow T(n) = \Theta(\lg n)$$

Powering a number:

given number x

integer $n \geq 0$, compute x^n

Naive alg: $\underbrace{x \cdot x \cdot x \cdots}_n = x^n \quad \Theta(n)$

divide and conquer

$$x^n = \begin{cases} x^{n/2} \cdot x^{n/2} & \text{if } n \text{ even} \\ x^{n/2} \cdot x^{n/2} \cdot x & \text{if } n \text{ is odd} \end{cases}$$

$$T(n) = T\left(\frac{n}{2}\right) + \Theta(1)$$

Case 2
 $k=0$

$$T(n) = \Theta(\lg n)$$

My comment

can also take powers of two representation of n

\Rightarrow $\leq \lg n$ addition of powers of 2, only the largest power of two needs to be computed and intermediate values stored.

Fibonacci numbers

$$F_n = \begin{cases} 0 & \text{if } n=0 \\ 1 & \text{if } n=1 \\ F_{n-1} + F_{n-2} & \text{if } n \geq 2 \end{cases}$$

Naive recursive:

time $\sim (\phi^n)$ $\phi = \frac{1+\sqrt{5}}{2} > 1$

Bottom-up algorithm:

compute $F_0, F_1, F_2, \dots, F_n$ time $\Theta(n)$

Naive recursive squaring

$F_n = \phi^n / \sqrt{5}$ rounded to nearest integer $\rightarrow F_n$
floating point — not allowed

Recursive squaring

Thm: $\begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^n = \begin{bmatrix} F_{n+1} & F_n \\ F_n & F_{n-1} \end{bmatrix}$

implies $\Theta(\lg n)$ time

Proof: by induction on n

base: $\begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^1 = \begin{bmatrix} F_2 & F_1 \\ F_1 & F_0 \end{bmatrix} \checkmark$

step: $\begin{bmatrix} F_{n+1} & F_n \\ F_n & F_{n-1} \end{bmatrix} = \begin{bmatrix} F_n & F_{n-1} \\ F_{n-1} & F_{n-2} \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$
 $= \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^{n-1} \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$

$\Rightarrow \begin{bmatrix} F_{n+1} & F_n \\ F_n & F_{n-1} \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^{n-1} \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^n$

My comment

not considered
the growth of binary
representation of F_n

My comment

$$\begin{vmatrix} (1-\lambda) & 1 \\ 1 & (0-\lambda) \end{vmatrix} = 0$$

$$-\lambda(1-\lambda) + 1 = 0$$

$$\lambda = \frac{1 \pm \sqrt{1+4}}{2}$$

$$\lambda_1 = 1.618 \dots$$

$$\lambda_2 = -0.618 \dots$$

\mathbb{R}
floats
diagonalisation
for squaring would
be on floats not
integers

Matrix multiplication lecture 3

(2)

Input: $A = [a_{ij}]$ $B = [b_{ij}]$

Output: $C = [c_{ij}] = A \cdot B$

$$c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}$$

standard alg. $\Theta(n^3)$

for $i \leftarrow 1$ to n

do for $j \leftarrow 1$ to n

do for $k \leftarrow 1$ to n

$c_{ij} \leftarrow 0$ do $c_{ij} \leftarrow c_{ij} + a_{ik} b_{kj}$

Divide and conquer alg:

Idea: $n \times n$ matrix

= 2×2 block matrix of $\frac{n}{2} \times \frac{n}{2}$ submatrices

$$\begin{bmatrix} r & s \\ t & u \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \cdot \begin{bmatrix} e & f \\ g & h \end{bmatrix}$$

C A B

$$r = ae + bg$$

$$s = af + bh$$

$$t = ce + dg$$

$$u = cf + dh$$

8 recursive multiplications

of $\frac{n}{2} \times \frac{n}{2}$ matrices + 4 additions

Strassen's algorithm

Idea: reduce # of multiplications $\rightarrow 7$

$$T(n) = 8T\left(\frac{n}{2}\right) + \Theta(n^2)$$

= $\Theta(n^3)$ conclusion, not better

$$P_1 = a \cdot (f - h)$$

$$P_2 = (a + b) \cdot h$$

$$P_3 = (c + d) \cdot e$$

$$P_4 = d \cdot (g - e)$$

$$P_5 = (a + d) \cdot (e + h)$$

$$P_6 = (b - d) \cdot (g + h)$$

$$P_7 = (a - c) \cdot (e + f)$$

$$r = P_5 + P_4 - P_2 + P_6$$

$$s = P_1 + P_2$$

$$t = P_3 + P_4$$

$$u = P_3 + P_1 - P_5 - P_7$$

check u

$$u = (ae + gh + de + dh) + (af - ah) - (ce + de) - (ae + af - ce - cf) = dh + cf$$

Strassen

1) divide A, B

2) compute terms for products $\Theta(n^2)$

3) conquer recursively computing P_1, \dots, P_7

4) combine r, s, t, u $\Theta(n^2)$

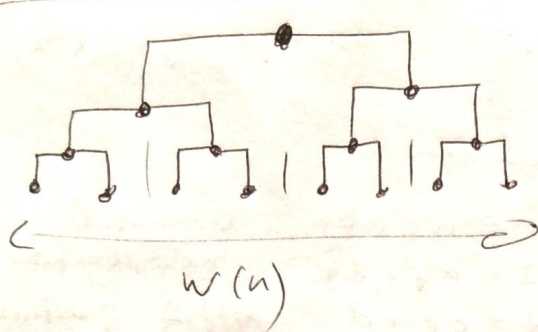
$$T(n) = 7T\left(\frac{n}{2}\right) + \Theta(n^2) = \Theta(n^{\lg 7}) = \Theta(n^{2.81})$$

$n \geq 32$ get improvement

VLSI layout (Very Large Scale Integration)

Problem: Embed a complete binary tree on n leaves in a grid with minimum area (bounding box)
 constraints: 1) orthogonal edges, 2) no crossing wires

Naive embedding



$H(n)$

$w(n)$

Naive Area = $\Theta(n \lg n)$

Goal: $w(n) = \Theta(\sqrt{n})$

$H(n) = \Theta(\sqrt{n})$

$\Rightarrow \text{Area} = \Theta(n)$

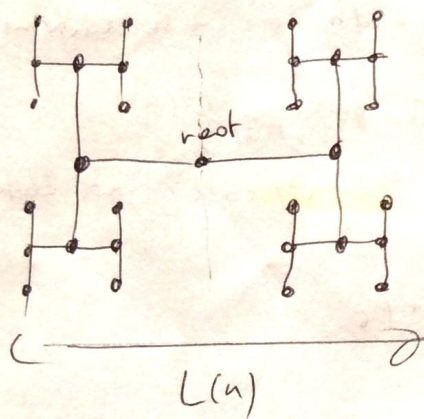
e.g. $\log_4 2 = \frac{1}{2}$, then $n^{\log_4 2} = \sqrt{n}$, other a, b possible

$T(n) = 2T(\frac{n}{4}) + O(n^{1/2 - \epsilon})$

recurrence provides a formulation of design constraints

need case 1!

$L(n) = 2L(\frac{n}{4}) + \Theta(1) = \Theta(\sqrt{n})$ ✓
 case 1



$L(\frac{n}{4})$

$L(n)$

$L(\frac{n}{4})$

$L(n)$

from a recurrence

to a design

that is scalable