

CS 124

CS124 How to get 1 fair flip? <sub>efficiently</sub>

Lecture 1

## Biased coin, get unbiased

## Symmetry

Symmetry heads  $p$  independent  
tails  $1-p$

tails 1-p

flip until HT or TH  $\rightarrow$  NOPE, no symmetry

flip 2 coins, if  $\begin{matrix} P(1-P) & (1-P)P \\ HT & TH \end{matrix}$  I win, otherwise you win

otherwise

## Efficiency

# of times to flip

$$2. \frac{1}{2pq}$$

$$\frac{1}{p q}$$

$$q = 1 - p$$

$X$  = expected # of flips

$$x = 2pq(2) + (1-2pq)(2 + \frac{x}{q})$$

$$(2pq)x = 2$$

$$x = \frac{1}{p_1}$$

9) recursive based on independence of trials.

prob  $p = 2/3$ , make algorithm more efficient?

HH  $\rightarrow$  4/9 J

HT 32/9

5/2/9

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group together

2x efficiency  
of flipping

but depends on specific p value

generalize?

ИТ  
ТН

TH

HNVT

ТТ НК

new  
furniture slips

ИИИИ ТТТТ

TTTT KKKK

only failure

still  
consider  
HT  
TH independent

54

by induction

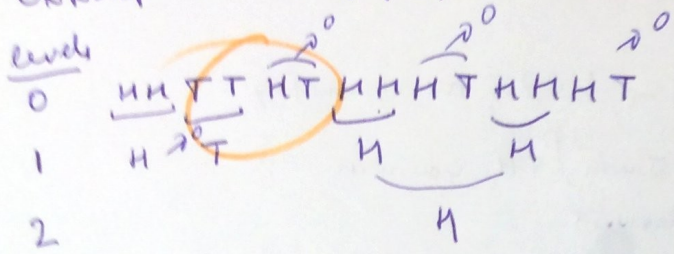
only fail if

$2^k$  all H or  
all T

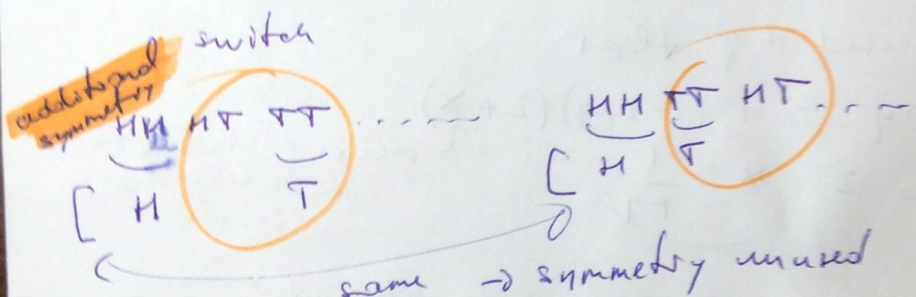


next question: how to get many coin flips?  
efficiently.

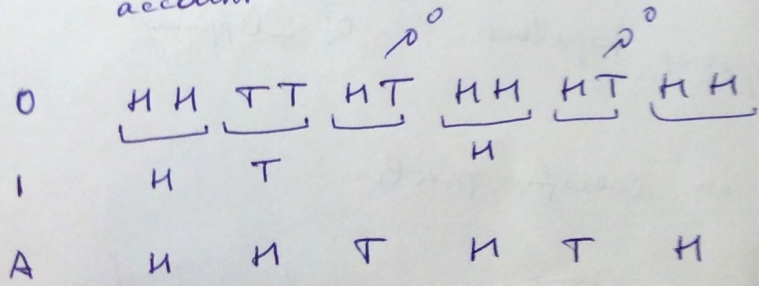
extract max # of flips from a string of flips



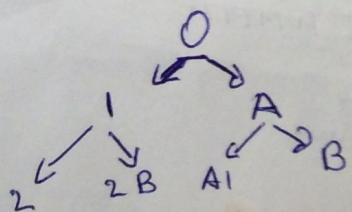
is it all? are we getting all randomness out?  
indep. flips  
cannot shift by one  $\rightarrow$  not indep!



generate another sequence to take this symmetry into account



✓ H same  
T different



can reconstruct  
sequence from  
flips

all unbiased indep coin flips  
pulled out of a  
string of biased



(2)

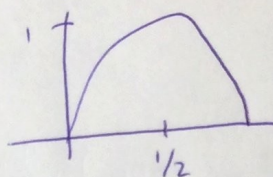
entropy = measure randomness

Biased coin p

$H(p)$  = entropy  $\rightarrow$  average # of bits available per coin flip

$$H(1/2) = 1$$

↑  
1 bit  
per flip



$$H(p) = 0.72$$

↑  
0.72 bits  
per flip

$H(p) = -p \log_2 p - (1-p) \log_2 (1-p)$  for coin flipping process

Proof for A construction

$$A(p) = \text{avg. \# of bits pulled out per flip, when bias is } p \text{ asymptotically in } \text{exp. top layer}$$

$$= \frac{2pq}{2} + \frac{p^2 + q^2}{2} A\left(\frac{p^2}{p^2 + q^2}\right) + \frac{1}{2} A(p^2 + q^2) \text{ length}$$

non char for every 2 in original

can show  $A(p) = H(p)$  ↑  
avg. # of bits when got a flip from HH or TT

thus  $A(p)$  pulls out as many bits as  $H(p)$