

Dynamic Programming

these are the reasons.....

greedy $\text{---} \text{---} \text{---} \text{X}$
 backtracking $\text{---} \text{---} \text{---} \text{X}$

D&C lucky or unlucky to pick breaking points

DP figures out breaking points, bottom-up

Fibonacci #'s

rec. $F(n) = F(n-1) + F(n-2)$
 repeating a lot of work

top \rightarrow bottom

iter. fill an array

bottom \rightarrow up

Same idea with DP.

Find ~~recur~~ ^{way}, then find an
 iterative version to fill an array.

\nearrow usually a more
 complex recurrence than in D&C

string reconstructionproblem $S[1 \dots n]$

sub problem $S[i \dots j]$ is a collection of words

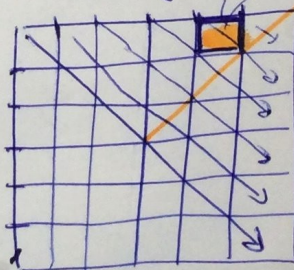
dictionary of words - constant time

2 cases $S[i \dots j] \in \text{Dict} \leftarrow$ base case

or $\exists k$, s.t. $S[i \dots k], S[k+1 \dots j]$ are
 $i \leq k \leq j-1$ base collection of words

Array formulation

bottom-up

 \rightarrow figure dependencies $S[1, j]$ $S[1, 1], S[2, j]$ $S[1, 2], S[3, j]$ $S[1, 3], S[4, j]$

for $d = 1$ to n } build from small to large strings
 for $i = 1$ to $n - d + 1$
 $j = i + d - 1$
 if $SC[i, j] \in \text{Dict}$
 $AC[i, j] = T$
 for $k = i$ to $j - 1$
 if $AC[i, k] = T$ and $AC[k + 1, j] = T$
 $AC[i, j] = T$

$O(n^3)$
 $\sim O(n^2)$ lookups in dictionary

info to keep for reconstruction: keep k , the breaking point
Correctness induction on d

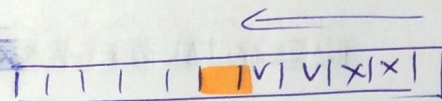
Set up a better recursion, 2D to 1D array

$SC(i, n)$ is a collection of words?

rec. $\exists k$ $SC(i, k) \in \text{Dict}$

on strings $SC(k + 1, n)$ is a collection of words
 $i \leq k \leq n - 1$

iter



or in the opposite direction

$O(n^2)$ ← not tight

$O(nL)$ $L = \text{length of the longest word in Dict}$

info to keep for reconstruction: keep breaking point k
 or keep all k 's for all possible ways

Edit Distance

how close are two sequences

Hamming distance1101110
0101100# places where
sequences do not
match

2

bad for
shifts/insertions1101110 4
101110 -edit distance# of edit operations to transform one string
to another

ops	cost
- insert	c_i
- delete	c_d
- replace	c_r

ex activate
caveat

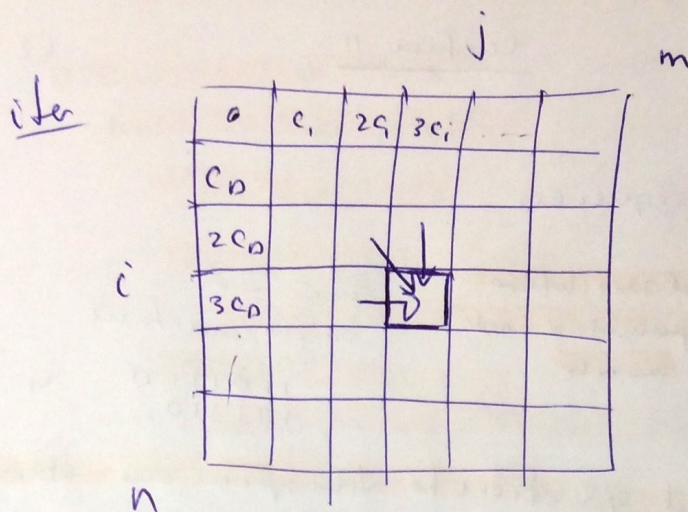
ops

D R D I D

5 ops, if all costs are 1
then edit distance is 5A[1...n]
B[1...m]subproblemA[i...j] \rightarrow B[k...l] is
A[i...i] \rightarrow B[1...j]ex: activate A[15]
caveat B[14]

$$C(i, j) = \min \begin{cases} C(i-1, j-1) & \text{if } A[i] = B[j] \text{ (match)} \\ C(i-1, j-1) + c_r & \text{if } A[i] \neq B[j] \\ C(i, j-1) + c_i \\ C(i-1, j) + c_d \end{cases}$$

rec
on cost function



array $O(nm)$

$O(1)$ to fill a cell

$\Rightarrow O(nm)$

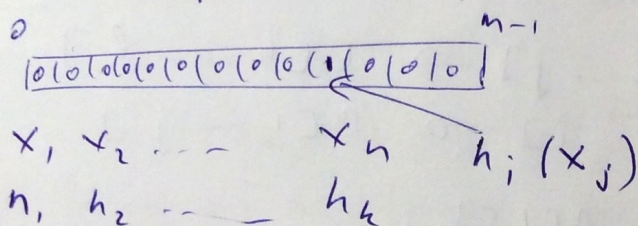
to reconstruct
keep info of pointers
that provide min
in the recurrence

Review

Bloom filter data structure

correctness vs. space

allow false positives, in return get small space



hash
into the same
array or
into separate
arrays

$$k = (\ln 2) \frac{m}{n}$$

optimum

\hookrightarrow asymptotically
the same