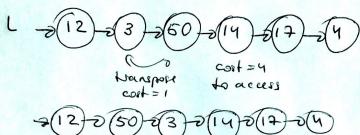
6.046 lecture 14

Competitive Analysis

Self-organizing list

List L of n elements

- Operation Access(x) costs rank(x) = distance of x from head of L
- L can be reordered by transporing adjacent elementy, cost =1 Ex!



Def: A sequence sof operation is provided one at a time. For each operation, an on-line algorithm must execute the operation immediately (algorith A) Off-line algorithm may see all of s in advance.

Tetros: on-line, cannol see in advance.

Goal: minimize total cost CA(s)

Worst-case analytis (oalin)

Adversary always accesses tail element of L. CA(s) = R (ISI.n) worst care

Average - case analyms

Suppose element x is accessed with probability p(0). a priori distribution on elements (input)

 $E[C_A(s)] = \sum_{x \in L} p(x) \cdot rank(x)$, which is minimized when L is sorted in decreasing order wirt. P

lecture 14 Heuristic heep count of the times even element is accepted, and maintain list in order of decreoining count. (assume dist. storys the same; LLN) my comment actually any Procotice Move-to-front hurriphe (MTF) approximation! After accessing x, more x to the head of lost by below analy Hs using transposes. cost = 2. rank (x) access + Responds well to tra repose locality in s (not state distrobution, access x makes x more likely to be a ceessed again) Competitive Analysis Def. An on-line algorithm A ss &- competitive id 3 constant he S.t. for any sequence s of operations $C_A(s) \leq \angle C_{OPT}(s) + k$ assumption of op Copt. of line algorithm dorbibe bon in s sequence function or court Theorem: MTF is 4- competitive for self-organizing litt. Preof: Let Li be MTP's list after it access L. 2'790 ... let c = MTP's cost for it op = 2. rank (x) of it accesses x C' = OPT's cost for the op = rank * (x) + t; if OPT performs to dransposes Define the potential function D: {Li} - R by precedus in the Li Wit from head D(Li) = 2 \{(x,7): x \ y and y \ \it \ } \ disapreemuts

between Li and Li

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Ex:
     Li -2(D-2(A)-2(B)-2(D)
    亚((i)=2·1((E,C),(E,A),(E,D),(E,B),(B,D)3)=10
          = 2.5 invertion
  Note: ±(Li) ≥0 vi
        I (Lo) =0 if MTF and OPT start with some list
    the more Lt differs from L as i progressey,
      the more work is stored for MTF to use
 How much does I change from I transpose?
      △B = ±2 (creater or destroys 1 invertion)
 What happens when op i accesses x?
  Define A = Eye Li-1 y x and y x x}
         B = { y \in Li-1 : y \times x and y \in x }
         C = { y ∈ L:-1 : y > x and y < x }
         D= { y \ Li-1 : y > x and y \ x }
           AUB
         AUC
                      BUD
                                      v = 1A1 +1c1+1
                r = rank + (x)
Accen(x)
When MTF moves x to front, it creates
        [A] inversion and destroys |B| inversion, ₱(C;)-₱(
Back transpose by OPT creater <1 inversion.
                                  OPT can go anywhere # transport &
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Amerited cost is

my connect Amorphisal cost of Accum(x)

of MTF. The more L* differ < 2r + 2(1A1 - 1B1 + 6;) € r=1A1+1B1+1 1 1 accumulates the difference = 2r + 2 [1Al - (r-1-1Al) + 6;) between Lt. and (in term = 2 × + 4 |A| - 2r + 2 + 26; of inversion. = 41A1+2+26; maple # of

= y(r*++++) since r* = |A|+|C|+| = 4 0

2 1A1 +1 Round of which MTP and which MTP and which the many is a cause MTP Because MTP

transpores 2

 $\mathbf{E}_{\text{MTP}}^{(s)}(s) = \sum_{i=1}^{|s|} c_i = \sum_{i=1}^{|s|} (\hat{c}_i + \Phi(L_{i-1}) - \Phi(L_i))$

€ (\(\frac{\si}{\si}\) + \(\pi\)(\(\cho\)) - \(\pi\)(\(\lambda\)) - \(\pi\)(\(\lambda\)) = \(\frac{\si}{\si}\) \(\frac{\si}{\

y-competitive

If we count transposes that move Loward the front of L as " free " (modely splicing & in and out of L in court. time), then MTR is

2- competitive.

what if $L_0 \neq L_0^{\dagger}$? $C(n^{-1})$ Then, $\mathbb{P}(L_0)$ might be $O(n^2)$

Thus CMF (S) & 4 COPT (S) + O(N2), which is shelf 4-competitive, since n2 court at 15/00

my comment runtime compourition

P90 0 6 routine approximation to opt (offine) without knowing OPT (algorithm)