Optimizing Concert Ticket Booking Systems: A Simulation-Based Approach

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Data Modeling & Simulation B

Optimizing Concert Ticket Booking Systems

Key Insights into Ticket Booking System

Problem Statement

High demand during peak sales leads to long waits and cancellations.

Simulation-Based Approach

Using SimPy to analyze system performance under varying conditions.

Number of Servers

Testing configurations with 2, 4, 6, and 8 servers for performance.

Simulation Duration

The simulation runs for 480 minutes (8 hours) to gather data.

Sales Phases

Includes presale, peak, and normal phases to reflect real-world scenarios.

Performance Metrics Overview

Evaluating metrics to assess system performance during sales.

Total Customers

Measures the total number of customers participating in the simulation.

Customers Served (%)

Percentage of customers successfully served during the simulation.

Customers Canceled (%)

Tracks the cancellation rate to identify service issues.

Average Wait Time

Calculates the average wait time experienced by customers.

Average Service Time

Measures the average time taken to serve each customer.

Average Time in System

Tracks the total time customers spend in the system.

Average Queue Length

Assesses the average number of customers waiting in line.

Server Utilization

Monitors how effectively servers are utilized during sales.

Simulation Results and Analysis Overview

Analysis of customer service performance metrics

Number of Servers	Total Customers	Customers Served (%)	Customers Canceled (%)	Avg. Wait Time (min)	Avg. Service Time (min)	Avg. Time in System (min)	Avg. Queue Length (customers)	Server Utilization (%)
2 Servers	1171	366 (31.3%)	788 (67.3%)	11.31	2.61	13.94	26.26	99.69
4 Servers	1122	683 (60.9%)	435 (38.8%)	4.87	2.62	7.50	17.73	93.27
6 Servers	1134	857 (75.6%)	272 (24.0%)	3.54	2.64	6.20	14.78	78.68
8 Servers	1143	949 (83.0%)	191 (16.7%)	2.27	2.72	4.99	9.89	67.12

Conclusions

Key strategies to enhance booking performance and customer satisfaction

2 Servers are not enough to handle high demand, causing long queues and massive cancellations.

8 Servers may be overwhelming for stable demand, but they are useful in case of unexpected spikes.

The addition of servers linearly increases system capacity, but it is worth considering cost vs. benefit.

