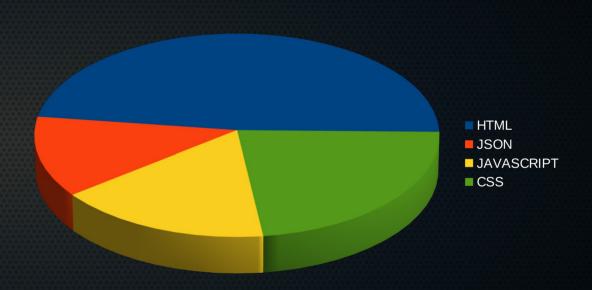
# Test details

 The graphic shows the different languages or technologies used in the project.



 I've used several templates to achieve the final result, I

was trying to design something simple and complex at the same time. Obviously, just with one file

I can only show a few of my skills. Anyway, the libreries and the frameworks are going to be attached below.



 Different tecchnologies have been used to improve the layout and the content. All of them are for a purpose that I'll explain now:

- Superfish
- Superfish is a jQuery plugin that adds usability enhancements to existing multi-level drop-down menus.

- Sticky
- Sticky is a jQuery plugin that gives you the ability to make any element on your page always stay visible.

- Wow
- Reveal Animations When You Scroll. Very Animate.css
- Easily customize animation settings: style, delay, length, offset, iterations...
- 100% MIT Licensed, not GPL.

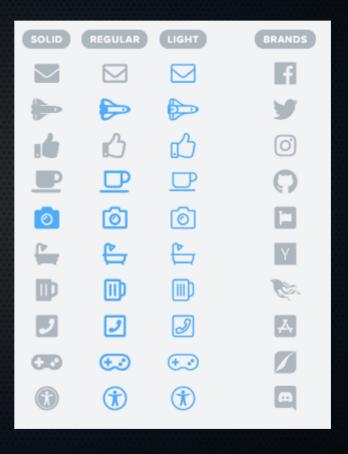
#### Animate.css

 Animate.css is a fantastic little library of Animations that takes the messy keyframing out of web animations. While they can definitely be abused, short and subtle animations are a great way of adding feedback and interaction to your website or web app.

#### Bootstrap

- Build responsive, mobile-first projects on the web with the world's most popular front-end component library.
- Bootstrap is an open source toolkit for developing with HTML, CSS, and JS. Quickly prototype your ideas or build your entire app with our Sass variables and mixins, responsive grid system, extensive prebuilt components, and powerful plugins built on jQuery.

- Font Awesome
- Get vector icons and social logos on your website.



#### Easing

 Easing functions specify the speed at which an animation progresses at different points within the animation. jQuery core ships with two easings: linear, which progresses at a constant pace throughout the animation, and swing (jQuery core's default easing), which progresses slightly slower at the beginning and end of the animation than it does in the middle of the animation.

 Finally, to end with the details of this project. I would invite you to see all the comments through the code, they're clear and I've tried to make everything simple. Any doubt or advice would be great!