

PROTOTYPE DEVELOPMENT II SESSION III

DOCUMENTATION



Learning Objectives

LO 1: Design physical / visual representation and constructive breakthrough of business ideas



Subtopics

Documentation

Documentation



Documentation

- It is important for teams to document the core aspects of each step, as soon as possible
- This documentation step ensures that the valuable information and ideas that inspired the ideation and development of the first prototypes are saved

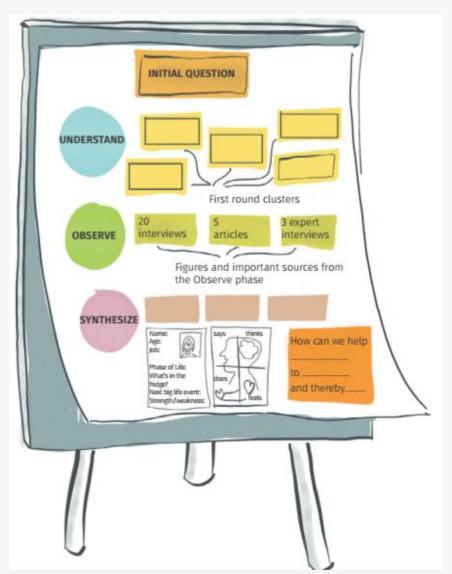


Documentation I

- Understand Use the Post-its on which you have noted the cluster names or main questions from this phase (e.g. general conditions, goal, budget, concerns, target group...)
- Observe List the different research tools you have used and give a quantitative impression (e.g. five interviews, three internet articles, two expert lectures, two book excerpts, three self-experiments ...)
- Synthesize Take advantage of the Post-its and templates you have created during this step. Give a keyword-like overview of the main findings you have gained from the observation results. What topics have you selected to use for your persona? What insights have you formulated?



Documentation I



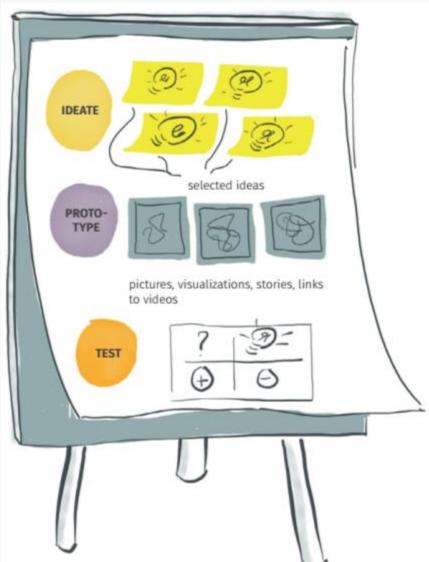


Documentation II

- Ideate Select only those ideas you later used for prototyping
- Prototype Later you can insert photos of your prototype(s). For the final presentation, you can use the original prototype, of course
- Test Print out the feedback grid or draw it on the flipchart here



Documentation II



Student Activities



Student Activities

Review business idea by using design thinking documentation

Session 5 Preparation



Session 5 Preparation

- Learn Feedback Grid
- Prepare prototype concept to be discussed



References

Osann, I., Mayer, L., & Wiele, I. (2020). The Design Thinking Quick Start Guide: A 6-step Process for Generating and Implementing Creative Solutions. John Wiley & Sons.