MLSS 2014 – Introduction to Machine Learning Lecture 2

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Other machine learning algorithms

Unsupervised learning

Probabilistic models

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Kernel methods

 Kernel methods are a very popular approach to non-linear classification, though they are still "linear" in some sense

$$h_{\theta}(x) = \sum_{i=1}^{m} \theta_i K(x, x^{(i)})$$

where $K: \mathbb{R}^n \times \mathbb{R}^n \to \mathbb{R}$ is a *kernel function* that measures the similarity between x and $x^{(i)}$ (larger values for more similar)

- ullet For certain K, can be interpreted as working in a high dimensional feature space without explicitly forming features
- Still linear in θ , can use many of the same algorithms as before
- Important: $\theta \in \mathbb{R}^m$, as many parameters as examples (non-parametric approach)

Nearest neighbor methods

Predict output based upon closest example in training set

$$h_{\theta}(x) = y^{(\operatorname{argmin}_{i} \|x - x^{(i)}\|^{2})}$$

where
$$||x||^2 = \sum_{i=1}^n x_i^2$$

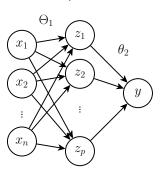
- Can also average over k closest examples: k-nearest neighbor
- Requires no separate "training" phase, but (like kernel methods) it is non-parametric, requires that we keep around all the data

Neural networks

• Non-linear hypothesis class

$$h_{\theta}(x) = \sigma(\theta_2^T \sigma(\Theta_1^T x))$$

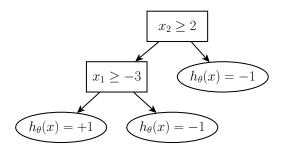
for a 2-layer network, where $\theta = \{\Theta_1 \in \mathbb{R}^{n \times p}, \theta_2 \in \mathbb{R}^p \text{ and } \sigma : \mathbb{R} \to \mathbb{R} \text{ is an sigmoid function } \sigma(z) = 1/(1 + \exp(-z))$ (applied elementwise to vector)



- Non-convex optimization, but smooth (gradient and similar methods can work very well)
- Some major recent success stories in speech recognition, image classification

Decision trees

Hypothesis class partitions space into different regions



- Can also have linear predictors (regression or classification) at the leaves
- Greedy training find nodes that best separate data into distinct classes

Ensemble methods

Combine a number of different hypotheses

$$h_{\theta}(x) = \sum_{i=1}^{k} \theta_i \operatorname{sign}(h_i(x))$$

- Popular instances
 - Random forests: ensemble of decision trees built from different subsets of training data
 - Boosting: iteratively train multiple classifiers/regressors on reweighted examples based upon performance of the previous hypothesis

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Supervised learning

Training Data

$$\left(\begin{array}{ccc} \boldsymbol{\mathcal{J}} \end{array}, 2\right)$$

$$\left(\begin{array}{c} \bullet \\ \bullet \end{array}\right)$$

$$\left(\begin{array}{c} \boldsymbol{\mathcal{F}} \end{array}, 5 \right)$$

:

Deployment

Machine Learning

$$\begin{array}{c} \mathsf{Hypothesis} \\ \longrightarrow & \mathsf{function} \\ h_{\theta} \end{array}$$

Prediction =
$$h_{\theta} \left(\begin{array}{c} \mathbf{2} \end{array} \right)$$

$$\mathsf{Prediction} = h_{ heta} \left(egin{array}{c} oldsymbol{\zeta} \end{array}
ight)$$

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Unsupervised learning

Training Data

Machine Learning

 $\begin{array}{cc} & \mathsf{Hypothesis} \\ \longrightarrow & \mathsf{function} \\ & h_{\theta} \end{array}$

Deployment

$$\mathsf{Prediction} = h_{\theta} \left(\begin{array}{c} \mathbf{2} \\ \end{array} \right)$$

$$\mathsf{Prediction} = h_{ heta} \left(egin{array}{c} oldsymbol{\zeta} \end{array}
ight)$$

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Problem setting

• Input features: $x^{(i)} \in \mathbb{R}^n$, i = 1, ..., m

• Model parameters: $\theta \in \mathbb{R}^k$

 How do we specify a hypothesis class or loss function without outputs?

- One way to interpret many unsupervised learning algorithms is that they try to "re-create" the input using a limited hypothesis class
- Hypothesis function: $h_{\theta}: \mathbb{R}^n \to \mathbb{R}^n$
 - Want $h_{\theta}(x^{(i)}) \approx x^{(i)}$ for all training data
- Loss function: $\ell : \mathbb{R}^n \times \mathbb{R}^n \to \mathbb{R}_+$
 - E.g., $\ell(h_{\theta}(x), x) = ||h_{\theta}(x) x||^2$
- In order to prevent the trivial solution $h_{\theta}(x) = x$, we need to restrict the class of allowable functions h_{θ}

k-means

ullet Parameters are a set of k "centers" in the data

$$\theta = \{\mu^{(1)}, \dots, \mu^{(k)}\}, \ \mu^{(i)} \in \mathbb{R}^k$$

• Hypothesis class picks the closest center

$$h_{\theta}(x) = \mu^{(\operatorname{argmin}_i \|x - \mu^{(i)}\|^2)}$$

 With this framework, training looks the same as supervised learning

minimize
$$\sum_{i=1}^{m} ||x^{(i)} - h_{\theta}(x^{(i)})||^2$$

• Not a convex problem, but can solve by iteratively finding the closest $\mu^{(i)}$ for each example, then setting $\mu^{(i)}$ to be the mean of all examples assigned to it

Principal component analysis

- Parameters are two matrices that reduce the effective dimension of the data, $\theta = \{\Theta_1 \in \mathbb{R}^{n \times k}, \Theta_2 \in \mathbb{R}^{k \times n}\}$ with k < n
- Hypothesis class $h_{\theta}(x) = \Theta_1 \Theta_2 x$
- Interpretation: to reconstruct data $\Theta_2 x \in \mathbb{R}^k$ needs to preserve most of the information in x, so that we can construct it (dimensionality reduction)
- Minimizing loss

$$\underset{\Theta_{1},\Theta_{2}}{\text{minimize}} \sum_{i=1}^{m} \|x^{(i)} - \Theta_{1}\Theta_{2}x^{(i)}\|_{2}^{2}$$

is not a convex problem, but can be solved (exactly) via an eigenvalue decomposition

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Probability in machine learning

- Probabilistic models lie behind many of the algorithms in machine learning
- Probabilistic models can make the predictions of many algorithms more interpretable in terms of the underlying uncertainty, and dictate certain choices of loss functions
- An example: why did we choose the squared loss function in the previous lecture on linear regression?

$$\ell(h_{\theta}(x), y) = (h_{\theta}(x) - y)^2$$

Squared loss and Gaussian likelihood

• Suppose that the each output y in our data really is equal to the hypothesis function for that example $h_{\theta}(x)$, just corrupted by Gaussian noise ϵ

$$y = h_{\theta}(x) + \epsilon$$

The probability density of a Gaussian variable given by

$$p(\epsilon) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{\epsilon^2}{2\sigma^2}\right)$$

• Substituting terms, we can use this expression to write the probability of y given x (parameterized by θ)

$$p(y|x;\theta) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{(h_{\theta}(x) - y)^2}{2\sigma^2}\right)$$

 Consider the joint probability of all training data (assuming samples are independent and identically distributed)

$$p(y^{(1)}, \dots, y^{(m)}|x^{(1)}, \dots, x^{(m)}; \theta) = \prod_{i=1}^{m} p(y^{(i)}|x^{(i)}; \theta)$$

ullet Find the parameters that heta maximize the probability of the data

$$\begin{aligned} & \underset{\theta}{\text{maximize}} & \prod_{i=1}^{m} p(y^{(i)}|x^{(i)};\theta) & \equiv & \underset{\theta}{\text{minimize}} & -\sum_{i=1}^{m} \log p(y^{(i)}|x^{(i)};\theta) \\ & \equiv & \underset{\theta}{\text{minimize}} & \sum_{i=1}^{m} \left(\log(\sqrt{2\pi}\sigma) + \frac{1}{2\sigma^2} (h_{\theta}(x^{(i)}) - y^{(i)})^2 \right) \\ & \equiv & \underset{\theta}{\text{minimize}} & \sum_{i=1}^{m} (h_{\theta}(x^{(i)}) - y^{(i)})^2 \end{aligned}$$

- This is a procedure known as maximum likelihood estimation, a common statistical technique
- Note that we still just pushed the question of "which loss" to "which distribution"
 - But some distributions, like Gaussian, may have reasonable empirical or theoretical justifications for certain problems

Logistic regression

Another example: for binary classification problem, suppose that

$$p(y|x;\theta) = \frac{1}{1 + \exp(-y \cdot h_{\theta}(x))}$$

and for each data point $x^{(i)}$, $y^{(i)}$ is sampled randomly from this distribution

Then

$$\begin{aligned} & \underset{\theta}{\text{minimize}} & - \sum_{i=1}^{m} \log p(y^{(i)}|x^{(i)}; \theta) \\ & \equiv \underset{\theta}{\text{minimize}} & \log \left(1 + \exp \left(-y^{(i)} \cdot h_{\theta}(x^{(i)}) \right) \right) \end{aligned}$$

which was exactly our logistic loss function

• In both cases, probabilistic models gives both a loss function and a way to interpret predictions as measure of *uncertainty*

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Evaluating ML algorithms

- You have developed a machine learning approach to a certain task, and want to validate that it actually works well (or determine if it doesn't work well)
- Standard: approach, divide data into training and testing sets, train method on training set, and report results on the testing set
- Important: testing set is not the same as the validation test

- The proper way to evaluate an ML algorithm
 - 1. Break all data into training/testing sets (e.g., 70%/30%)
 - 2. Break training set into training/validation set (e.g., 70%/30% again)
 - 3. Choose hyperparameters using validation set
 - 4. (Optional) Once we have selected hyperparameters, retrain using all the training set
 - 5. Evaluate performance on the testing set