

Grapplicon

Profile and Rank Rules Manual

Profile

Participants will have the following on the online platform with their profile:

1. *Grid*: a network of their association with teams and individuals.
2. *Experience Points (XP)*: a record of their progress in the form of total points earned.
3. *Rank*: a record of their experience and belt rank in the sport of submission grappling / Brazilian Jiu Jitsu as determined by *XP*.
4. *Weight Division*: the weight the participant is currently competing in for matches.
5. *Tournament Classification*: a designation of the participant competing in either *Amateur* or *Professional* trials.
6. *Trial Points (TP)*: a record of their progress in the form of total points earned in the current season.

Registration Requirements

1. Participants will have to provide proof of identity in order to verify their profile.
2. Participants will verify their profile by approval from referees who are outside their *Grid*.
3. Participants will not be permitted to compete without profile and identity verification.

Grid

1. Participants will establish their network of association with gyms and individuals.
2. Once a connection has been made, it will not be removable.

Experience Points (XP)

1. *XP* is the total amount of points the participant has earned throughout their time with Grapplicon.
2. Points can either be earned or taken away:
 - a. Participants are awarded points based on how fast they submit their opponent.
 - b. Points are removed for any violation of the rules.

Rank

1. There are a total of 5 belt ranks.
2. Belt rank must be established by the participant prior to engaging in matches.
3. Registering any rank above White Belt requires verification from the original instructor who has given the rank promotion.
4. Once a competitor establishes their rank, they cannot become designated a lower rank than what they already have on record.
5. Participants proven dishonest by lying about their current rank will be immediately banned with a minimum 1 year suspension period before any attempts of starting the appealing process for reinstatement.

Minimum *XP* to earn Designated Status and Preliminary Status:

Belt Rank	Designated Status	Selected Status
White	0	234000
Blue	248400	468000
Purple	468000	482400
Brown	585000	702000
Black	766400	*

Rank Progression

Rank progression can occur through the following approaches:

1. Grapplicon Rank Progression
2. Rank Promotion by Instructor

1) Grapplicon Rank Progression:

Grapplicon provides the opportunity for individuals to progress in rank through the organization.

To advance in rank through Grapplicon, participants must complete the following requirements:

- a. Selected Status: earn the minimum *XP* for *Selected Status* by winning matches against opponents holding the participant's current rank or higher.
- b. Designated Status: earn the minimum *XP* for *Designated Status* by winning matches against opponents holding the participant's next rank or higher.

Example: a white belt participant must reach the minimum 234000 *XP* for *Selected Status* by winning against white belt opponents or higher ranked opponents. With *Selected Status*, the participant will need to reach the minimum 248400 *XP* for *Designated Status* by winning against blue belt opponents or higher ranked opponents. Earning *Designated Status* qualifies the participant to get promoted to Blue Belt.

Additionally, to earn a black belt through Grapplicon will require the following as a brown belt:

- a. Instructor Mentorship.
- b. Volunteer Work: seminars; teaching classes and courses; refereeing; etc.

2) Rank Promotion by Instructor

Participants who have advanced in rank - beyond their current registered status - through an instructor outside of Grapplicon will need to register their current rank and provide proof.

Those who have been promoted in rank beyond their current registered status on their profile will need to upload proof of their promotion, doing so by the following:

- a. Participants who have been promoted will need to upload corresponding information, updating their profile.
- b. The instructor who has promoted the participant will need to upload corresponding information, updating their *grids* and completing verification of rank advancement.

Weight Divisions

1. There are 5 weight divisions.
2. After a participant chooses their weight division, it cannot be changed until after one year has passed.
3. Weight is checked prior to every match.
4. Any failure to meet weight requirements will ultimately result in forfeiture of the match and points lost from their *XP*.
 - a. Compounds: 1st offense, 450 points lost; 2nd offense, 900 points lost; etc.
 - b. 5 repeated missed weight occurrences will result in the participant becoming banned and an appeal will be needed for reinstatement.

Weight Divisions	Maximum Kilograms	Maximum Pounds
Featherweight	63.5	140
Lightweight	77.1	170
Middleweight	90.7	200
Cruiserweight	104.3	230
Heavyweight	Undefined	Undefined

Earning Points

Points are earned based on how fast the winner submits their opponent.

Points Rate:

10 points per second.

Duels Match Duration:

10 minutes

6000 points possible to earn.

Calculation:

Total Points Possible = $(10 \text{ pts / sec}) \times (60 \text{ sec / min}) \times (10 \text{ min / match}) = 6000 \text{ pts / duels match}$

Points Adjustment

Points Rate is adjusted when both participants of a match have different ranks and weight classes. *Adjusted Points Rate* is calculated by either adding or subtracting the rank or weight division *adjustment units* to the original *Points Rate*.

Levels	Opponent is Above Rank / Weight Division	Opponent is Below Rank / Weight Division
1	+ 1	- 1
2	+ 2	- 2
3	+ 3	- 3
4	+ 4	- 4

Formula for Adjusted Points Rate:

$$(\text{Points Rate}) + (\text{Rank Adjustment Units}) + (\text{Weight Division Adjustment Units})$$

Example A)

Situation:

The opponent is higher in rank and weight class.

Winner's Rank:

White Belt

Winner's Weight Division:

Featherweight

Opponent's Rank:

Brown Belt

3 levels above White Belt

Rank Adjustment Units: + 3

Opponent's Weight Division:

Middleweight

2 levels above Featherweight

Weight Division Adjustment Units: + 2

Submission Time:

2 minutes

8 minutes remaining

480 seconds remaining

Points Rate:

10 points per second.

Calculation:

Adjusted Points Rate = $10 + 3 + 2 = 15$ points per second.

Earned Points = $15 \times 480 = 7200$ points

Example B)

Situation:

The opponent is lower in rank and weight class.

Winner's Rank:

Brown Belt

Winner's Weight Division:

Middleweight

Opponent's Rank:

White Belt

3 levels below Brown Belt

Rank Adjustment Units: - 3

Opponent's Weight Division:

Featherweight

2 levels below Middleweight

Weight Division Adjustment Units: - 2

Submission Time:

2 minutes

8 minutes remaining

480 seconds remaining

Points Rate:

10 points per second.

Calculation:

Adjust Points Rate = $10 - 3 - 2 = 5$ points per second.

Earned Points = $5 \times 480 = 2400$ points

Example C)

Situation:

The opponent is higher in rank, but lower in weight division.

Winner's Rank:

Purple Belt

Winner's Weight Division:

Cruiserweight

Opponent's Rank:

Black Belt

2 levels above Purple Belt

Rank Adjustment Units: + 2

Opponent's Weight Division:

Featherweight

3 levels below Cruiserweight

Weight Division Adjustment Units: - 3

Submission Time:

2 minutes

8 minutes remaining

480 seconds remaining

Points Rate:

10 points per second.

Calculation:

Adjust Points Rate = $10 + 2 - 3 = 9$ points per second.

Earned Points = $9 \times 480 = 4320$ points

Tournament Classification

Participants can either compete as *Beginners*, *Experienced*, or *Professionals*.

Tournament Classification is only for participants registered for the *Grapplicon Circuit*.

Trial Points (TP)

A participant's *TP* is the total amount of points that the participant has earned during the current *Grapplicon Circuit* season.

Points can either be earned or deducted from the participant's *TP*:

1. Participants are awarded points based on how fast they submit their opponent.
2. Points are removed for any violation of the rules and regulations.