

Theory and Practice of Humanoid Walking Control

2022 Fall semester

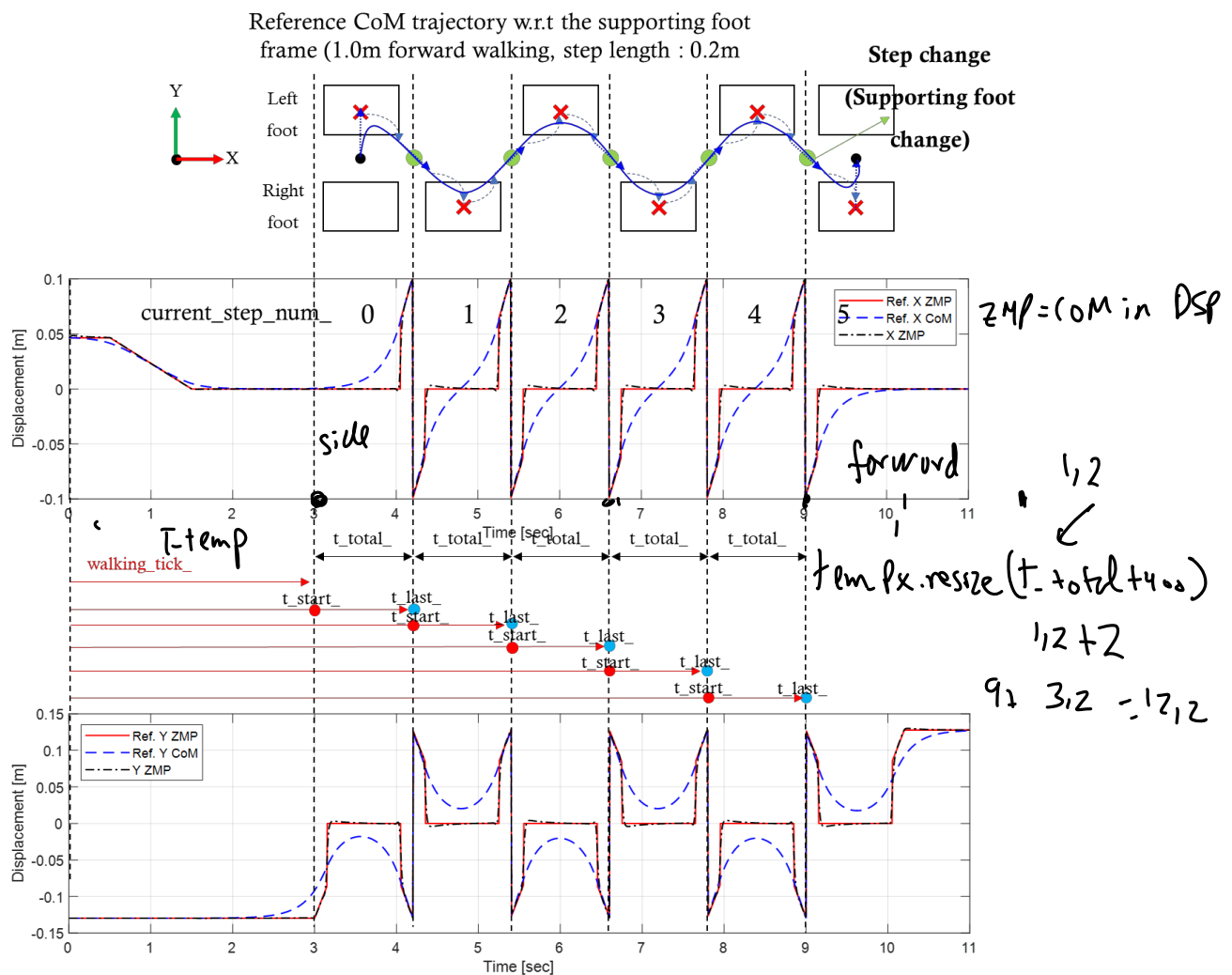
Homework # 6

Problem 6 Online CoM pattern generation using zmp preview control

※ The first supporting foot is the left foot.

※ References:

- 1) Kajita, Shuuji, et al. "Biped walking pattern generation by using preview control of zero-moment point." Robotics and Automation, 2003. Proceedings. ICRA'03. IEEE International Conference on. Vol. 2. IEEE, 2003.
- 2) Katayama, T., Ohki, T., Inoue, T. and Kato, T., "Design of an Optimal Controller for a Discrete Time System Subject to Previewable Demand," Int. J. Control, Vol.41, No.3, pp.677-699, 1985 (679 ~ 681p)



✓ Find the control input gain of the plant (Cart-table model)

*Refer to class PPT

1) Define the plant (Cart-table model). (A, B, C Matrix / discrete time domain)

explained class

have formula → define.

- 2) Define $\tilde{I}, \tilde{F}, \tilde{A}, \tilde{B}$ using A, B, C Matrix to construct the state space equation for ZMP error and state variation
- 3) Calculate the Riccati equation using System matrix \tilde{A} , Input matrix \tilde{B} , Weighting matrix R and \tilde{Q} to find \tilde{K}

→ Riccati solution

$$\tilde{Q} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\checkmark \quad R = 1.0 \times 10^{-6}, \quad \tilde{Q} = \begin{bmatrix} Q_e & 0 \\ 0 & Q_x \end{bmatrix}, \quad Q_e = 1.0, \quad Q_x = Q_x = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\checkmark \quad \text{In MATLAB: } \tilde{K} = \text{dare}(\tilde{A}, \tilde{B}, \tilde{Q}, R)$$

discrete algebraic Riccati eq.

- 4) Calculate G_i, G_x, G_d using $\tilde{A}, \tilde{B}, R, \tilde{Q}$ and \tilde{K}

✓ Build the preview controller

usual time

Steps 1, 2, 3, 4.

reference signal.

- 1) Set the preview time to 1.6 sec (Preview the future reference ZMP trajectory after 1.6 seconds from the current point in time/ $N_L = 320$ (200Hz control frequency))
- 2) The reference ZMP created in HW#2 is used. (could use any IRL)
- 3) Using the control gain calculated above, the control input variation is calculated in real time

$$\Delta u(k) = -G_i e(k) - G_x \Delta x(k) - \sum_{l=1}^{N_L} G_d(l) \Delta p^{ref}(k+l)$$

y_d

- 4) CoM is calculated in real time by integrating the variation of control input and putting it into the control input of the Cart table model.

$$u(k) = -G_i \sum_{i=0}^k e(k) - G_x x(k) - \sum_{l=1}^{N_L} G_d(l) p^{ref}(k+l)$$

$$x(k+1) = Ax(k) + Bu(k), \quad x(k) = \begin{bmatrix} x_c(k) \\ \dot{x}_c(k) \\ \ddot{x}_c(k) \end{bmatrix}$$

Posit
vel
accele

- 5) The calculated $x_c(k)$ becomes the reference CoM position.

previous states

✓ Run it after programming

$x_c \rightarrow$ joint angles

joint angles.

- 1) `roslaunch dyros_jet_gui dyros_jet_gui` → X: 1.0m, Step length : 0.2m → START walking button click!!
- 2) Plot the reference ZMP, CoM and calculated ZMP.
- 3) Record the walking simulation video.

$$\begin{matrix} \text{Pos} \\ \text{vel} \\ \text{accl} \end{matrix} \begin{pmatrix} \vec{x} \end{pmatrix} \rightarrow \vec{y}$$

* Hint

→ 2400

Simulation time → `walking_tick_` (1tick : 0.005sec)

1 step time (1.2sec) → `t_total_`

Start time of each step → `t_start_`

End time of each step → `t_last_`

First DSP and last DSP time in one step → `t_double1_` (0.15 sec), `t_double2_` (0.15 sec)

The total number of steps to reach the target point. (It is automatically calculated when you click the start walking button.) → `total_step_num_`

Current number of steps → `current_step_num_`

Initial X, Y, Z CoM position w.r.t the support foot $\rightarrow x_i, y_i, z_c$

Real pelvis position w.r.t the supporting foot frame $\rightarrow \text{pelv_support_current_translation}(n)$, $n = 0, 1, 2$ (X, Y, Z respectively.)

Initial pelvis height w.r.t the supporting foot frame $\rightarrow \text{pelv_support_start_translation}(2)$

Real CoM position w.r.t the supporting foot frame $\rightarrow \text{com_support_current}(n)$, $n = 0, 1, 2$ (X, Y, Z respectively.)

Foot step position w.r.t the current support foot frame

$\rightarrow \text{foot_step_support_frame}(n,0), \text{foot_step_support_frame}(n,1)$

\rightarrow The first element n of the variable means sequence, and the second elements 0 and 1 mean the positions of X and Y, respectively.

Measured joint angle $\rightarrow \text{current_motor_q_leg}$ (Vector12d)

COM was created offline \rightarrow now online

COM, ZMP

input to control ZMP as we want

Assume

* periodic sampling

* control vector constant btw steps

1) $\dot{x} = Ax + Bu \rightarrow x(i+1) = Ax(i) + Bu(i)$
 $y = Cx(i)$

$y(i) = Cx(i) \quad (1 \times 3 \times 1) = 1 \times 1$

then solving state space

$$e^{tA} = I + tA + \frac{t^2}{2}A^2$$

$$A = e \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} e^0 & t & \frac{t^2}{2} \\ 0 & e^0 & t \\ 0 & e^0 & e \end{bmatrix} = \begin{bmatrix} 1 & t & \frac{t^2}{2} \\ 0 & 1 & t \\ 0 & 0 & 1 \end{bmatrix}$$

$$A^2 = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

$$B = \int_0^T e^{A\tau} B d\tau = \int_0^T \begin{bmatrix} \frac{\tau^2}{2} \\ \tau \\ 1 \end{bmatrix} d\tau = \begin{bmatrix} \frac{T^3}{6} \\ \frac{T^2}{2} \\ T \end{bmatrix}$$

$$A^2 = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 & -\frac{z_c}{g} \end{bmatrix}$$

$CA \quad 1 \times 3 \times 3 \times 3$

2) Find $\tilde{I}, \tilde{F}, \tilde{A}, \tilde{B}$ using A, B, C to construct state space eq for ZMP error, state var.

$$1 \times 3 \times 3 \times 1$$

$$\tilde{B} = \begin{bmatrix} C_B \\ B \end{bmatrix} = \begin{bmatrix} I & 1 & 0 & -\frac{z_c}{y} \\ \frac{I^3}{6} \\ \frac{I^2}{2} \\ 1 \end{bmatrix} \begin{bmatrix} \frac{I^3}{6} \\ \frac{I^2}{2} \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{I^3}{6} - \frac{z_c}{y} T, \frac{I^3}{6}, \frac{I^2}{2}, T \end{bmatrix}^T$$

$$\tilde{I} = \begin{bmatrix} I_p \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \rightarrow A_d = \begin{bmatrix} 0 & 1 & \dots & 0 \\ 0 & \ddots & \ddots & \vdots \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad \tilde{A} = \begin{bmatrix} \hat{I} & \hat{F} \end{bmatrix}$$

$$\tilde{F} = \begin{bmatrix} C_A \\ A \end{bmatrix} = \begin{bmatrix} 1 + \frac{t^2}{2} - \frac{z_c}{y} \\ 1 + t^2 \\ 0 & 1 & t \\ 0 & 0 & 1 \end{bmatrix} \quad \tilde{A} = \begin{bmatrix} 1 & 1 + \frac{t^2}{2} - \frac{z_c}{y} \\ 0 & 1 + t^2 \\ 0 & 0 & 1 & t \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$e_{(i+1)} = e_{(i)} + (A \Delta x_{(i)}) + (B \Delta u_{(i)}) - [I_p \ 0 \ 0 \dots] (y_{total,d(i+1)} - y_{+d(i)})$$

$= y_{(i+1)} - y_{d(i+1)} = \text{calc. } x - \text{desired}$

$$\Delta u(k) = -G \sum_{i=0}^k e(k) - G_x \Delta x(k) - \sum_{i=1}^{N_L} G_d(i) y_d(k+i)$$

$$x(k+1) = A x(k) + B u(k)$$