

Simulation for: area = 0.2, time = 2000ms

Layer

L23

L4

L5

L6

0.0 0.2 0.4 0.6 0.8 1.0

L23

L4

L5

L6

0 2 4 6 8 10 12

firing rate / Hz

e

i

Counts

0.2 0.4 0.6 0.8 1.0 1.2 1.4 1.6 1.8 2.0

simulation time / s

L23

L4

L5

L6

0.0 0.1 0.2 0.3 0.4 0.5 0.6

CV of interspike intervals / Hz

