

Simulation for: area = 0.2, time = 2000ms

Layer

L23

L4

L5

L6

0.0

0.2

0.4

0.6

0.8

1.0

L23

L4

L5

L6

0

2

4

6

8

10

12

firing rate / Hz

e  
i

Counts

80

70

60

50

40

30

20

10

0

0.2

0.4

0.6

0.8

1.0

1.2

1.4

1.6

1.8

2.0

simulation time / s

L23

L4

L5

L6

0.0

0.1

0.2

0.3

0.4

0.5

0.6

CV of interspike intervals / Hz