# **Project - Technical Documentation**

# **Activity Classes**

#### AgentDetailActivity

This class creates an instance of the the agents' details. It contains: profileImage, profileName, profileLevel, profileAgency, profileAgencyWeb, profileCountry, profilePhone, profileAddress. Also, there are two buttons: one is to show the information (buttonInfo) and the other is the go back to the previous activity (buttonBack).

# AgentListActivity

This class shows a list of the registered agents by loading all the data from the database.

#### CreateAgentActivity

This class has the ability to create a new agent from scratch. In this activity, the user can define the new agent's image, level, agency that he/she is going to work for, country. After that, the user can cancel the creation of the agent by pressing the cancel button or can save it by pressing the save button.

## LoginActivity

This is the very first activity when launching the application. It asks the user to enter with a valid credential (username and password) so the access to the application can be granted.

#### MenuActivity

This activity is called as soon as the user enters its credentials. Here, the user can see a list of agents, a list of missions, is allowed to create an agent and/or a mission. After the user finishes using the application, he/she can log out from the application by pressing the logout button.

## MissionListActivity

This activity lists the existing missions by loading it from the database. It is possible to delete a mission if needed as well.

### **Adapter Classes**

### AgencyAdapter

This adapter creates a drop down view for the agency.

#### AgentAdapter

This adapter sets the data to the agents.

### **DAO Classes**

AgencyDAO

Creates the Agency table. Its columns are: id, name and website.

AgentDAO

Creates the Agent table. Its columns are: id, name, agencyld, country, phone, address, photo, username, password and level.

DatabaseHelper

Creates the database itself. Inside it, the created tables are: Agency, Agent, Mission and Mission Agent.

DatabaseManager

Here, we get the instance of the database, open the connection user the openDatabase method and close the connection using the closeDatabase method.

MissionAgentDAO

Creates the MissionAgent relationship table. It contains an unique id, a foreign key missionId and a foreign key agentId.

MissionDAO

Creates the Mission table. Its columns are: id, name, date and status.

# **Helper Classes**

AgentHelper

This class assists in providing functionalities to the Agent class.

MissionHelper

This class assists in providing functionalities to the Mission class.

#### **Model Classes**

Agency

Creation of the agency model. Each agency contains one unique id, a name and a website.

Agent

Creation of the agent model. Each agent contains one unique id, a name, an agencyld (to be referred to), country, phone, address, photo, username, password and level.

Mission

Creation of the mission model. Each mission has an unique id, a name, a date and a status.

MissionAgent

Creation of the MissionAgent model. This class joins both missionId and agentId and also has an unique identifier.

# Layout

- activity\_agent\_detail.xml
  Layout of the AgentDetailActivity.
- activity\_agent\_history.xml
  Layout of the AgentHistoryActivity.
- activity\_agent\_list.xml
  Layout of the AgentListActivity.
- activity\_create\_agent.xml
  Layout of the CreateAgentActivity.
- activity\_login.xml
  Layout of the LoginActivity.
- activity\_menu.xml
  Layout of the MenuActivity.
- activity\_mission\_form.xml
  Layout of the MissionFormActivity.
- activity\_mission\_list.xml
   Layout of the MissionListActivity.
- listitem\_agency.xml
  Layout of the Agency's List Item.
- listitem\_agent.xml Layout of the Agent's List Item.