

3.1

 $G$  : Gaussian kernel $E$  : Sobel Edge detector $M$  : Median filter

Since convolution has Commutative & Associative properties  
using  $G$  &  $E$  in different order gets same answer

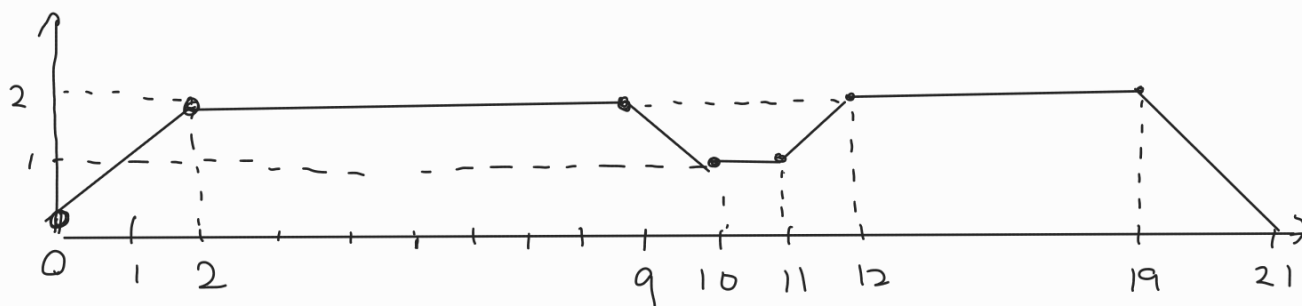
$$G * (E * A) = (G * E) * A = (E * G) * A = E * (G * A)$$

(cascade system)

How about  $M$  isn't a linear operation

So obviously, doing  $M$  and  $E$  will produce  
different output of doing  $E$  and  $M$

3.2



3.3

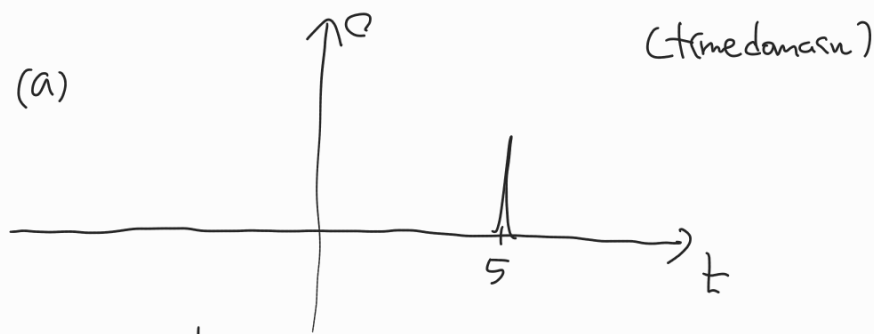
$$G(x,y) = \frac{1}{2\pi\sigma^2} \exp\left(-\frac{x^2+y^2}{2\sigma^2}\right) = \frac{1}{2\pi\sigma^2} \exp\left(-\frac{x^2}{2\sigma^2}\right) \exp\left(-\frac{y^2}{2\sigma^2}\right)$$

→ 2D Gaussian filter has  $O(n^2)$  complexity when

using 2 1D Gaussian filter has  $O(2n)$  complexity

which makes it much efficient to use  $G_x$  &  $G_y$

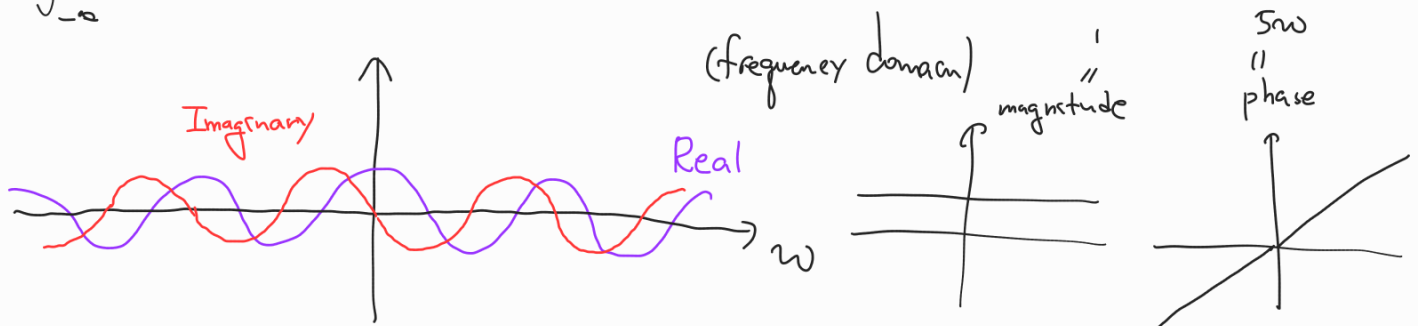
3.4 (a)



(frequency domain)

$$h(\omega) = \int_{-\infty}^{\infty} f(x) e^{-i\omega x} dx = \int_{-\infty}^{\infty} f(x-5) e^{-i\omega x} dx$$

$$= \int_{-\infty}^{\infty} f(x-5) e^{-5i\omega} dx = e^{-5i\omega} \rightarrow \text{magnitude}$$



(b)

$$\underline{X_3(\omega)} = \int_{-\infty}^{\infty} x_3(t) e^{-i\omega t} dt = \int_{-\infty}^{\infty} \{a x_1(t) + b x_2(t)\} e^{-i\omega t} dt$$

$$= a \int_{-\infty}^{\infty} x_1(t) e^{-i\omega t} dt + b \int_{-\infty}^{\infty} x_2(t) e^{-i\omega t} dt = \boxed{a X_1(\omega) + b X_2(\omega)}$$