

## Observation For Command line Interface – Hands On 1

1. **cat Command** - I read, concatenated, or wrote file contents to the standard output using the cat command.

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ ls
copyFolder/  file2.txt      flappycoin.js  newFolder/
file1.txt    flappycoin.html  move/          sounds/

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ cat file1.txt >> file2.txt
```

2. **mkdir Command** - I used mkdir command because it is useful when it comes to creating new directories in the file system.

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/move
$ mkdir newFolder

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/move
$
```

3. **ls Command** - I ran the ls command from here to see the files and folders inside the flappy coin folder since I wanted to see them.

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ ls
copyFolder/  flappycoin.html  flappycoin.js  move/  newFolder/  sounds/

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ |
```

4. **clear Command** - I used clear command to clean the other command.

```
eLadrera@PC-1 MINGW64 ~/Desktop
$ clear
```

5. **cd .. Command** - In order to exit the sample folder, I typed the cd command. allows me to descend one level within the folder, returning the file path to the flappycoin folder as a result.

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ ls
copyFolder/  file2.txt      flappycoin.js  newFolder/
file1.txt    flappycoin.html  move/          sounds/

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ cd newFolder/

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/newFolder
$ cd ..

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ |
```

6. **cd ~ Command** - Using the cd command, I may return to my home directory.

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ cd ~

eLadrera@PC-1 MINGW64 ~
$ |
```

7. **chmod -r Command** - So I may set the access controls to read only by using the chmod -r command for style.css. The chmod command is used to change the permissions. It is then followed by the filename and the -r (read-only) option.

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ chmod -r style.css|
```

**8. mv Command** - To move directories or files from one place in the file system to another, I used the mv (move) command.

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ ls
flappycoin.html  flappycoin.js  move/  newFolder/  sounds/

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ mv flappycoin.html move/

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$
```

**9. pwd Command** - To report the absolute path of the current working directory, I used the pwd (print working directory) command.

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/copyFolder
$ pwd
/c/Users/ericp/Desktop/flappyCoin/copyFolder

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/copyFolder
$ |
```

**10. rmdir Command** - to remove the sample folder, I used rmdir command to remove the New folder file

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/move
$ mkdir newFolder

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/move
$ rmdir newFolder

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/move
$ S
```

**11. cp Command** - To copy files or directories within the file system, I used the cp command.

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ ls
copyFolder/  flappycoin.html  flappycoin.js  move/  newFolder/  sounds/

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ cp flappycoin.js copyFolder/

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ cd copyFolder

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/copyFolder
$ ls
flappycoin.js

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/copyFolder
$
```

**12. touch Command** - You can update the time stamp on existing files or folders as well as create new, empty files using the touch command. When you execute the touch command on an existing file, the command will only change the time stamp. This command will just create the files if they don't already exist.

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ ls
copyFolder/  file2.txt      flappycoin.js  newFolder/
file1.txt    flappycoin.html  move/          sounds/

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ cd newFolder

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/newFolder
$ touch style.css

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/newFolder
$ ls
style.css

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/newFolder
$ |
```

**13. vi Command** - The command `vi style.css` allows me to utilize the bash editor since I wanted to edit the `style.css`

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/newFolder
$ ls
style.css

eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin/newFolder
$ vi style.css
```

**14. chmod u-w+r Command** - So, by using `chmod u-w+r style.css`, you may prevent users from writing to the file. but with a read-only authorization only. Again, `chmod` will provide permission, where `u` stands for user, `-w` is to prevent writing by the user, and `+r` is to grant the user read-only access.

```
eLadrera@PC-1 MINGW64 ~/Desktop/flappyCoin
$ chmod u-w+r style.css|
```

## 15. help Command – I used help command to provide information on different command line.

```
eLadrera@PC-1 MINGW64 ~/Desktop
$ help
GNU bash, version 5.1.16(1)-release (x86_64-pc-msys)
These shell commands are defined internally. Type 'help' to see this list.
Type 'help name' to find out more about the function 'name'.
Use 'info bash' to find out more about the shell in general.
Use 'man -k' or 'info' to find out more about commands not in this list.

A star (*) next to a name means that the command is disabled.

job_spec [&]
(( expression ))
. filename [arguments]
:
[ arg... ]
[[ expression ]]
alias [-p] [name[=value] ... ]
bg [job_spec ...]
bind [-lpsvPSVX] [-m keymap] [-f file]
break [n]
builtin [shell-builtin [arg ...]]
caller [expr]
case WORD in [PATTERN [| PATTERN]...)>
cd [-L|[-P [-e]] [-@]] [dir]
command [-pVv] command [arg ...]
compgen [-abdefgjkusv] [-o option] [>
complete [-abdefgjkusv] [-pr] [-DEI]>
compopt [-o|+o option] [-DEI] [name .>
continue [n]
coproc [NAME] command [redirections]
declare [-aAfFgiIlNrtux] [-p] [name[=>
dirs [-clpv] [+N] [-N]
disown [-h] [-ar] [jobspec ... | pid >
echo [-neE] [arg ...]
enable [-a] [-dnps] [-f filename] [na>
eval [arg ...]
exec [-cl] [-a name] [command [argume>
exit [n]
export [-fn] [name[=value] ...] or ex>
false
fc [-e ename] [-lnr] [first] [last] o>
fg [job_spec]
for NAME [in WORDS ... ] ; do COMMAND>
for (( exp1; exp2; exp3 )); do COMMAN>
function name { COMMANDS ; } or name >
getopts optstring name [arg ...]
hash [-lr] [-p pathname] [-dt] [name >
help [-dms] [pattern ...]
history [-c] [-d offset] [n] or hist>
if COMMANDS; then COMMANDS; [ elif C>
jobs [-lnprs] [jobspec ...] or jobs >
kill [-s sigspec | -n signum | -sigs>
let arg [arg ...]
local [option] name[=value] ...
logout [n]
mapfile [-d delim] [-n count] [-O or>
popd [-n] [+N | -N]
printf [-v var] format [arguments]
pushd [-n] [+N | -N | dir]
pwd [-LPW]
read [-ers] [-a array] [-d delim] [->
readarray [-d delim] [-n count] [-O >
readonly [-aAf] [name[=value] ...] o>
return [n]
select NAME [in WORDS ... ;] do COMM>
set [-abefhkmnptuvxBCHP] [-o option->
shift [n]
shopt [-pqsu] [-o] [optname ...]
source filename [arguments]
suspend [-f]
test [expr]
time [-p] pipeline
times
trap [-lp] [[arg] signal_spec ...]
true
type [-afptP] name [name ...]
typeset [-aAfFgiIlNrtux] [-p] name[=>
ulimit [-SHabcdefiklmnpqrstuvxPT] [l>
umask [-p] [-S] [mode]
unalias [-a] name [name ...]
unset [-f] [-v] [-n] [name ...]
until COMMANDS; do COMMANDS; done
variables - Names and meanings of so>
wait [-fn] [-p var] [id ...]
while COMMANDS; do COMMANDS; done
{ COMMANDS ; }
```