

# **Design Document**

Daniels, Lindhardt, Heaps, Christensen

## **Introduction:**

This program will implement a web-based system for creating and editing zombie maps, sending the zombie maps to the game server, creating and editing of users, and managing user permissions.

## **List of Requirements:**

- User types
  - Player
    - Edit account
    - View list of maps to play
    - Select map and play
  - Designer
    - Create map with tiles
    - Edit account
    - View List of maps
    - Select map and edit
    - (may be a player)
  - Administrator
    - Can do everything a player and a Designer can do
    - Add/Remove users
    - View/Remove maps
- Map Designer
  - Maps built in square chunks and assembled together
  - Copy A map
  - Create and edit maps
  - Tiles/Event/Objects
  - Cloud layer/Tree layer/Ground layer
  - Keyboard shortcuts
  - Optional Grid
  - Copy/Paste sections of map
  - Right/Left click assignments
  - Undo/Redo (keyboard shortcuts?)
  - Auto-save (15 seconds no action)

- Explicit save
- Server
  - Save maps to database
  - Save users to database
  - Handle sessions
    - 20 minute inactivity logout
  - Upload maps to the game engine via the provided API
  - Enforce permissions

### **List of Non-functional Requirements:**

- Host
  - Node.js server
  - Couch DB
  - Linux Ubuntu 13.0.4
- User
  - Chrome 29.0 or greater
- Additional features
  - Zoom map
  - Bulk
    - Edit map tiles
    - Delete map tiles
  - Random map Generator
  - Map templates
  - Avatars

### **Glossary:**

- Avatars
  - The picture or image a user chooses to represent themselves.
- Administrator
  - User with the more privileges than the other users.
- Chrome
  - An internet browser, the program that runs the web page.
- Database
  - Think of it as a box, you put things in, and you can take them out. It holds and saves the information for the program.
- Designer
  - A person that designs and creates maps.

- Glossary
  - A list of definitions.
- Gravatar
  - An avatar hosting company.
- Host
  - The group that will dedicate computational power to support the users game playing fun.
- Server
  - The computer program that handles user requests and interactions with the database.
- User
  - Someone who uses the program.