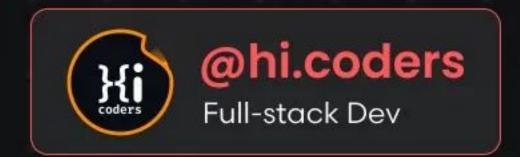






Console Object Methods In JavaScript







In JavaScript, the console is an object which provides access to the Browser Debugging Console.

Shortcut Keys to open Browser Debugging Console:

Windows:Ctrl + Shift + K or F12

Mac: Cmd + Option + K



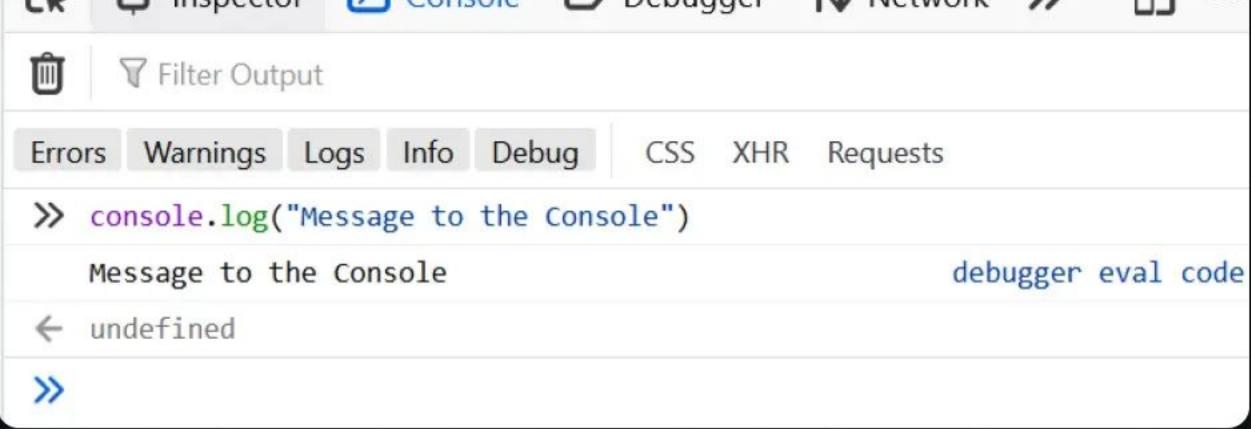


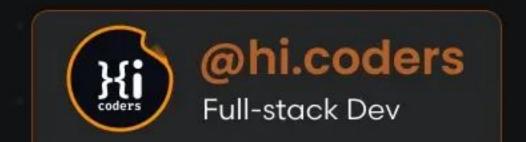


.log()

Outputs a message to the Browser console.







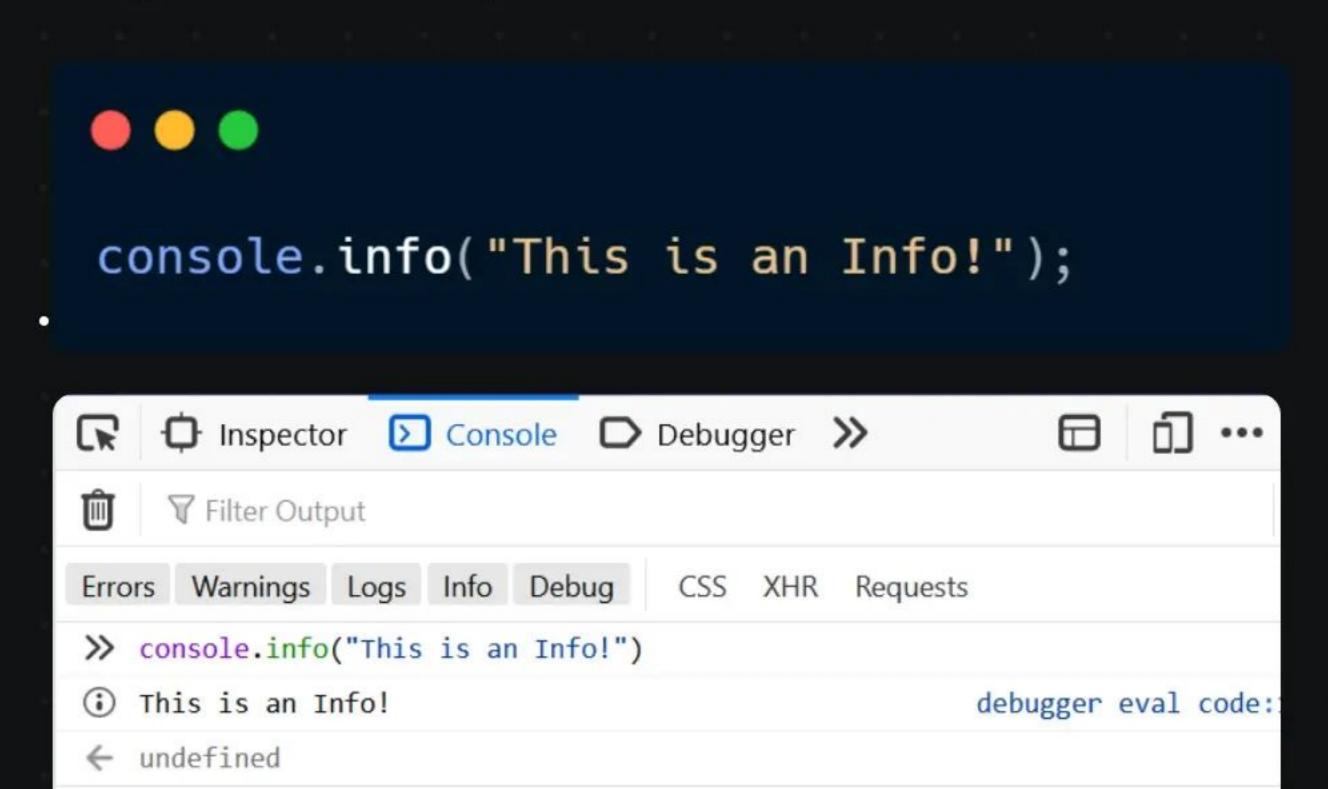


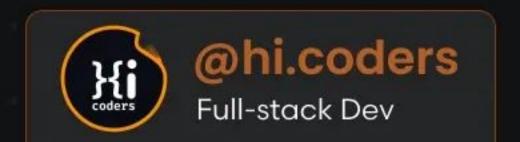


.info()

>>

Outputs a message to the Browser console.





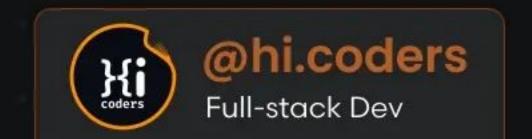




.warn()

Outputs a warning message to the Browser console.



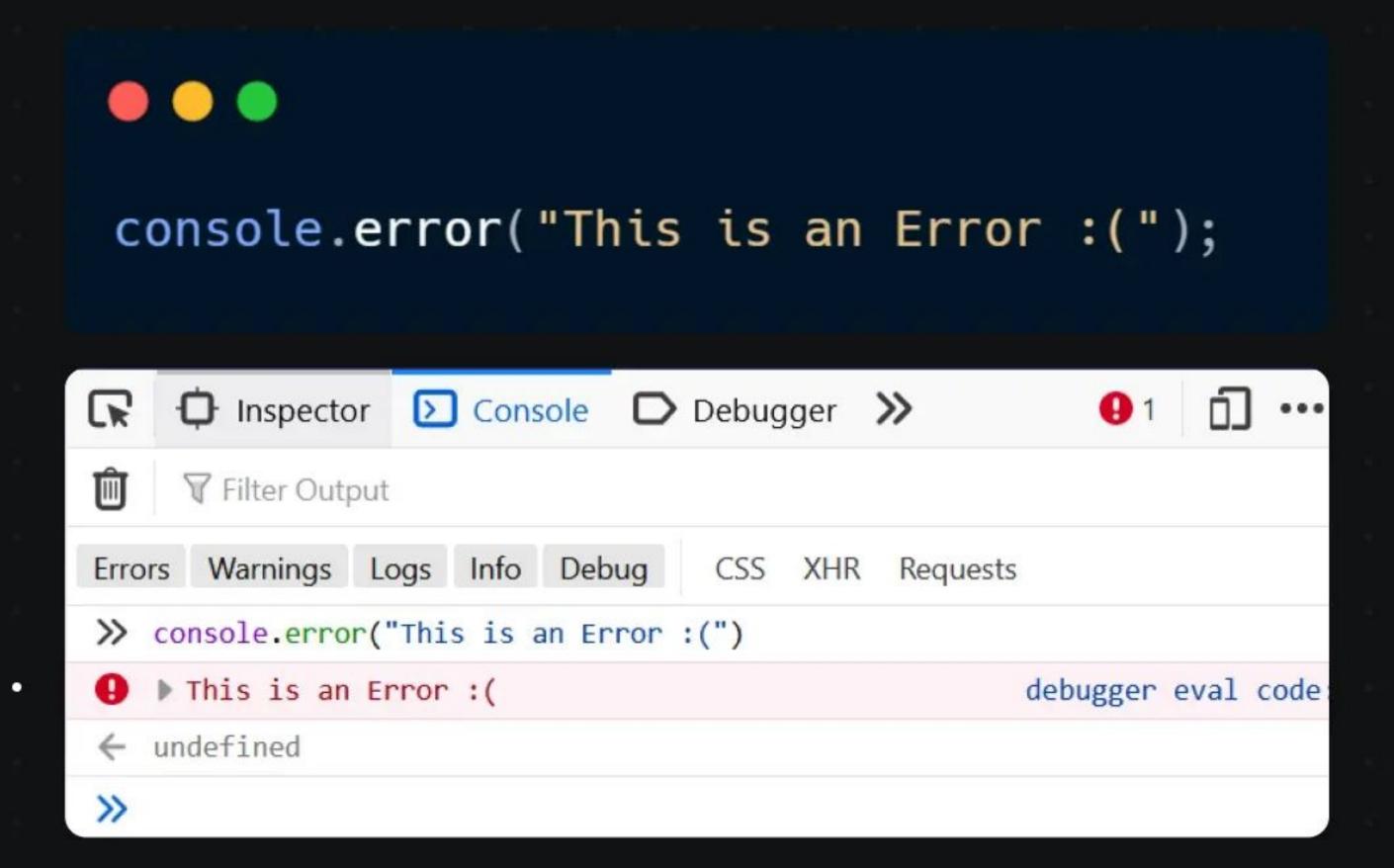


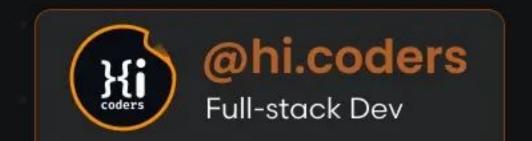




.error()

Outputs an error message to the rowser console.









.table()

Displays tabular data as a table.

```
console.table([
    firstName: "John",
    lastName: "Doe",
    email: "john@gmail.com",

},
{
    firstName: "Emily",
    lastName: "Jones",
    email: "emily@gmail.com",

}
]);
```

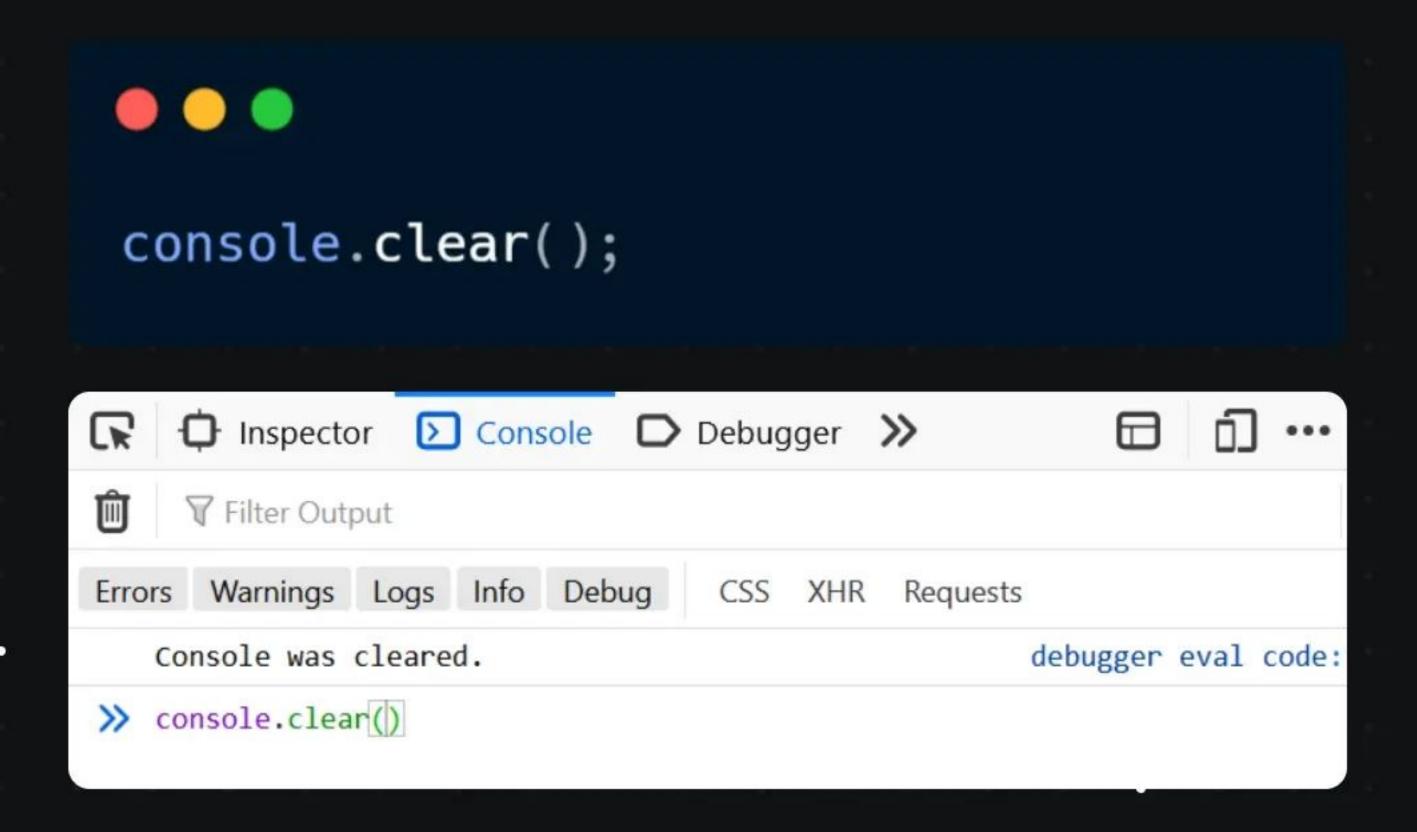
console.table()			debugger eval code:1:9
(index)	firstName	lastName	email
0	John	Doe	john@gmail.com
1	Emily	Jones	emily@gmail.com

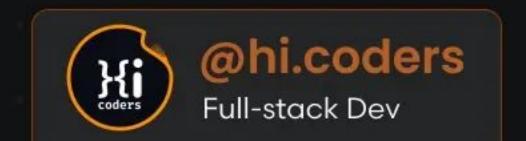




.clear()

Clears the Browser console.







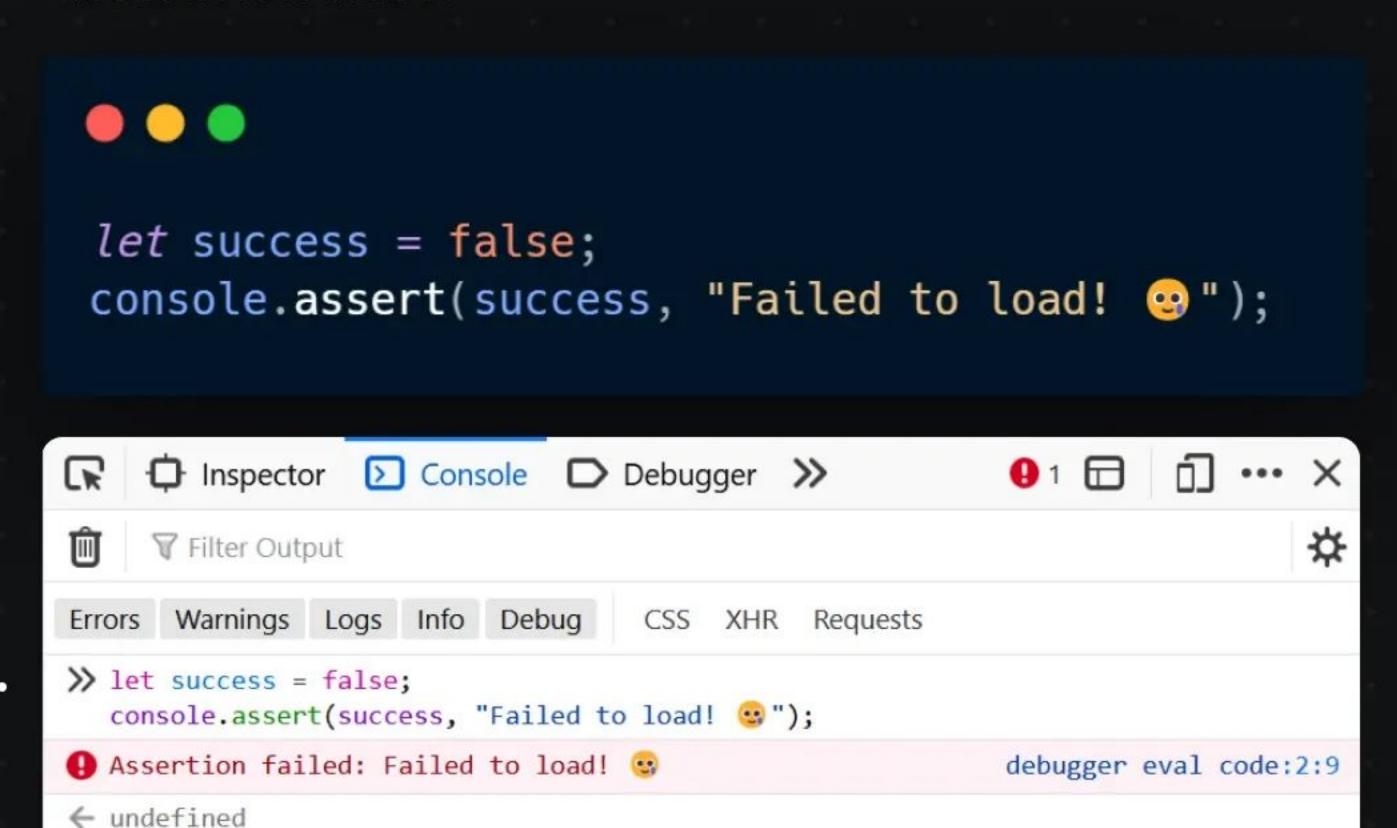


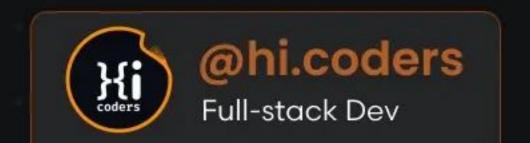
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.assert()

>>

Writes an error message to the console if the assertion is false.













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