Audibot Adaptive Cruise Control



ECE 5532 - Winter 2021 April 26th, 2021

Team Members:

Lisa Branchick - BSME Aaron Garofalo - BSME Brian Neumeyer - BSME

Prepared for:

ECE 5532 Winter 2021 Dr. W. Geoffrey Louie

Group Members

Brian Neumeyer



- Bachelors in Mechanical Engineering
- Engineering Lead- Geofabrica

Aaron Garofalo



- Bachelors in Mechanical Engineering
- Development Engineer MAHLE

Lisa Branchick



- Bachelors in Mechanical Engineering
- Embedded Controls Engineer Ford

Project Introduction

"Adaptive cruise control layers convenience onto non-adaptive systems, which can maintain a desired speed on the highway.

...Adaptive cruise control takes that convenience a step further by allowing the driver to set a desired speed and following distance from any vehicle that may be ahead. If a slower vehicle moves in front of you, the system will automatically slow to maintain your pre-set following distance and then accelerate again to your originally set speed once the vehicle moves out of the way." - MotorTrend

https://www.motortrend.com/news/adaptive-cruise-control/



Project Introduction

Three methods presented for Adaptive Cruise Control in ROS:

- Level 1: Vehicle Position
- Level 2: LIDAR
- Level 3: Camera



Level 1: Vehicle Position (GPS)

- Created a subscriber for /gazebo/model_states
 - "Look up the states of the two cars' Gazebo models, extract their positions, and compute the distance between them"
- Within function recvModelStates() find A1 & A2 objects in ModelState array (always last two elements)
- Extract locations from ModelStates

Level 1: Vehicle Position (GPS)

```
//finds pythagorean distance between two xy points
double cartDistance(double x1, double x2, double y1, double y2)
{
    double xDiff = pow(x1-x2,2);
    double yDiff = pow(y1-y2, 2);
    return sqrt(xDiff+yDiff);
} //nice
```

- cartDistance() calculates distance between the two vehicles
 - Pythagorean distance
 - Based on Gazebo ModelStates locations of the vehicles
- Returned value is compared to target distance
 - Difference between target distance and current distance is input to PID
 - Output to /a1/cmd_vel using geometry_msgs::Twist

```
<arq name="urdf file" if="$(eval camera and qps and not lidar)" value="audibot qps and camera" />
<arg name="urdf file" if="$(eval camera and not gps and not lidar)" value="audibot camera" />
<arq name="urdf file" if="$(eval gps and not camera and not lidar)" value="audibot gps" />
<arq name="urdf file" if="$(eval not qps and not camera and not lidar)" value="audibot" />
<arg name="urdf qps args" if= "$(arg qps)" value="gps rate:=$(arg qps rate) ref lat:=$(arg ref lat) ref lon:=$(arg ref lon)" />
<arq name="urdf qps arqs" unless="$(arq qps)" value="" />
<arq name="blue arg" if= "$(eval color=='blue')" value="blue:=true" />
<arg name="blue arg" unless="$(eval color=='blue')" value="blue:=false" />
<group ns="$(arg robot name)" >
 <node pkg="qazebo ros" type="spawn model" name="spawn $(arg robot name)" args="-urdf -param robot description -model $(arg robot name) -x $(arg start x) -y $(arg start y) -z $(arg start z) -Y</pre>
 <node pkg="robot state publisher" type="robot state publisher" name="state publisher">
  <param name="publish frequency" type="double" value="$(arg tf freq)" />
   <param name="tf prefix" value="$(arg robot name)" />
<?xml version="1.0"?>
<robot name="audibot mod" xmlns:xacro="http://www.ros.org/wiki/xacro">
   <xacro:include filename="$(find ugv course sensor description)/urdf/hokuyo utm 30.urdf.xacro"/>
   <xacro:hokuyo utm 30 name="laser front" parent frame="base footprint" x="3.5" y="0.0" z="0.75" roll="0.0" pitch="0.0" yaw="0.0" />
</robot>
```

URDF files associated with level_2.launch were updated to include the xacro for LIDAR sensor

```
int main(int argc, char** argv)[]

ros::init(argc, argv, "lidar_nav");

ros::NodeHandle nh;

//initializing PID object, passes pointer

PIDController<double> *ip = &vel_PID_controller;

initPID(*ip);

//timer to refresh PID

ros::Timer PID_timer = nh.createTimer(ros::Duration(0.01), PIDTimerCallback);

//for publishing steering and throttle messages

pub_vel = nh.advertise<geometry_msgs::Twist>("/al/cmd_vel", 1);

ros::Subscriber sub_cmd_vel = nh.subscribe("/al/cmd_vel", 1, recvThr);

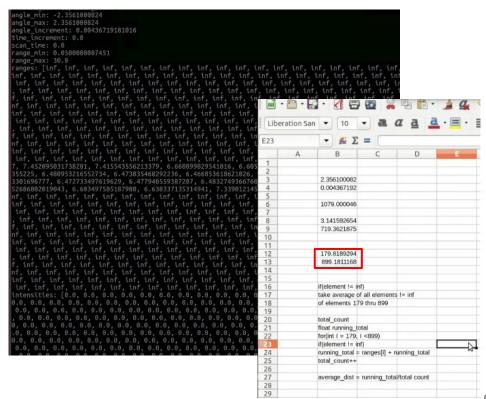
ros::Subscriber sub_lidar = nh.subscribe("al/laser_front/scan", 1, recieveLaserScan);

ros::spin();

// ros::spin();
```

- Main() calls subscriber for LIDAR point cloud
- Information obtained from functions is processed by PID
- Vehicle velocity is then published using geometry_msgs

- "rosmsgs show sensor msgs/LaserScan"
- Number of values calculated using angle_max and angle_increment
- Range reduced to front of vehicle
- Ignore values that are "inf" or "0.0"



- Create func. recieveLaserScan()
- For the array "ranges" loop through values 179 to 900
- If value is in the valid range, add it to total_run and increment total count
- Find the average of the ranges
- Create if statement to keep the vehicle at cont. speed if out of range
 - LIDAR max sensor range is 30m
- Use separation value in PID

```
void recieveLaserScan(const sensor msqs::LaserScan::ConstPtr& msq){
//store collected messaged in array
 float run total = 0.0;
 int total count = 0;
 //angle max*angle increment = number in array
 for (int i = 179; i < 900; i++){
   //avgerage all the elements in the array execpt inf
      if (msg->ranges[i] < msg->range max && msg->ranges[i] > msg->range min){
        run total += msg->ranges[i];
       total count -=- 1; //for the memes
       ROS INFO("msq range: %f", msg->ranges[i]);
 double avg = (double)(run total/total count);
 if(isnan(avg))
   al a2 separation = 29.9;
   al a2 separation = avg;
 pid source = sep target - al a2 separation;
  //thank the Ballmer Peak
 ROS INFO("avg: %f", avg);
 ROS INFO("separation: %f", al a2 separation);
```

Level 3: Camera

- Used openCV_example as starting point
- Subscribed to /a1/front_camera/image_raw
- Extract blue channel from BRG original

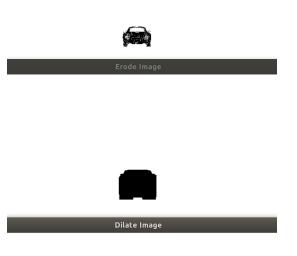
```
void recvImage(const sensor msgs::ImageConstPtr& msg)
  int y \theta = \theta;
  int x f = msq->width;
  int y f = msg->width - 450; //cropping of vertical
  cv_bridge::CvImagePtr cv_ptr = cv_bridge::toCvCopy(msg, sensor_msgs::image_encodings::BGR8)
  cv::Mat raw img = cv ptr->image;
  cv::imshow("Raw Image", raw img);
  cv::waitKey(1);
  std::vector<cv::Mat> split images;
  cv::split(raw img, split images);
  cv::Mat blue image = split images[1];
  cv::Mat croppedImage = blue image(cv::Rect(x 0, y 0, x f, y f));
  cv::imshow("Cropped Image", croppedImage);
  cv::imshow("Blue Image", blue image);
  cv::waitKev(1):
  cv::Mat thres img:
  cv::threshold(croppedImage, thres img, 2, 255, cv::THRESH BINARY);
  cv::imshow("Thres Image", thres img);
  cv::waitKey(1);
```

Thres Image

Level 3: Camera

Process image

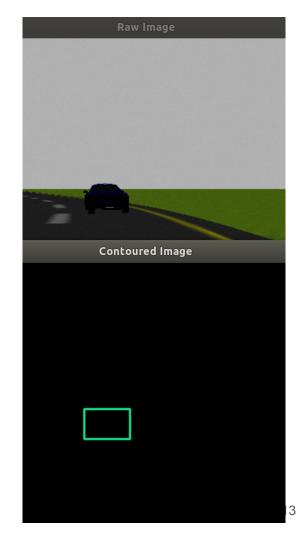
- Threshold pixels to show only mostly pure blue pixels
- Erode and dilate image to make line classification more efficient
- Draw contours and create bounding boxes
- Tuning values were found using a dynamic reconfigure server to manually adjust



Level 3: Camera

- Extract vehicle height in pixels from bounding box
 - Height less affected by turning than width
- Pass pixel height to PID controller

```
for( size t i = 0; i < contours.size(); i++ )
           approxPolyDP( contours[i], contours poly[i], 3, true );
           boundRect[i] = boundingRect( contours poly[i] );
       Mat drawing = Mat::zeros( canny output.size(), CV 8UC3 );
        for( size t i = 0; i < contours.size(); i++ )
           Scalar color = Scalar( rng.uniform(0, 255), rng.uniform(0,255), rng.uniform(0,255) );
           rectangle( drawing, boundRect[i].tl(), boundRect[i].br(), color, 2 );
195
           if(boundRect[i].height>max height)
             max height = boundRect[i].height;
       pix height = max height;
        //ROS INFO("Number of contours: %d", contours.size());
        //ROS INFO("max height: %d", pix height):
        imshow( "Contoured Image", drawing );
       pid source = pix height - sep target;
```



PID Controller

```
25   //PID constants
26   double P = 8.5;
27   double I = 0;
28   double D = 0;
```

```
//initializes PID components
void initPID(PIDController<double>& myDoublePIDControllerPtr){
   myDoublePIDControllerPtr.setTarget(pid_target);
   myDoublePIDControllerPtr.setOutputBounded(true);
   myDoublePIDControllerPtr.setOutputBounds(min_vel, max_vel);
   myDoublePIDControllerPtr.setEnabled(true);
}
```

- PID library was downloaded online (https://github.com/nicholastmosher/PID)
 - Includes setup functions and pre-programmed controller
- initPID() sets up target deviation and min/max speed
 - Minimum speed ensure vehicle always moves forward
 - After values are set, PID is enabled
- Only P (proportional) was used
 - Maintains smooth vehicle operation
 - Reduces time and space complexity of the program
 - Future enhancement to implement full PID control for varying velocities and stability

PID Controller

```
//refreshes PID
void PIDTimerCallback(const ros::TimerEvent& event){

vel_PID_controller.tick();

/*ROS_INFO("PID ticked");

ROS_INFO("PID Target: %f", vel_PID_controller.getTarget());

ROS_INFO("PID error: %f", vel_PID_controller.getError());

ROS_INFO("PID output: %f", vel_PID_controller.getOutput());

ROS_INFO("PID feedback: %f", vel_PID_controllegetFeedbackr.()); */

ROS_INFO("PID feedback: %f", vel_PID_controllegetFeedbackr.()); */

//init PID controller
PIDController
```

- ros::Timer is used to create timer callback for PID
 - 100 Hz frequency was used for smooth operation
 - Updating too slow can lead to undesirable vehicle behavior (drifting)
 - ROS_INFO was used to ensure variables updated properly
- Callback function triggers all PID functions to update
 - Updates input, calculation, and output
 - PID calculations occur within the PID library

PID Controller

```
//publishes velocity and steering command messages
void cmdVel(double v)

{
    geometry_msgs::Twist vel;

    vel.linear.x = v;
    vel.angular.z = cmd_turn;

pub_vel.publish(vel);
    //ROS_INFO("Published Velocity: %f", vel.linear.x);
    //ROS_INFO("Distance between cars: %f", al_a2_separation);
}
```

- cmdVel was borrowed from previous projects to control the vehicle
 - Output from PID is passed to linear.x to control vehicle throttle
 - Steering angle is passed through unchanged
 - Steering calculations occur in path_following package
 - New velocity and steering commands are published to vehicle
 - Output to /a1/cmd_vel using geometry_msgs::Twist

Demonstration

https://github.com/algarofa/ECE_5532_Final_Project

https://www.youtube.com/watch?v=dQw4w9WgXcQ



