

Group isomorphism is nearly-linear time for most orders

IEEE Foundations On Computer Science FOCS 2021

Heiko Dietrich

Monash University, Australia

James B. Wilson (presenting)

Colorado State University, USA

February 8, 2022

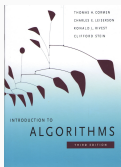
Motivation

Outward Facing Motive: honest data types

Where in this...

Outward Facing Motive: honest data types

Where in this...



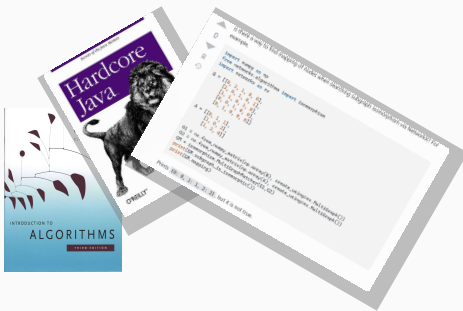
Outward Facing Motive: honest data types

Where in this...



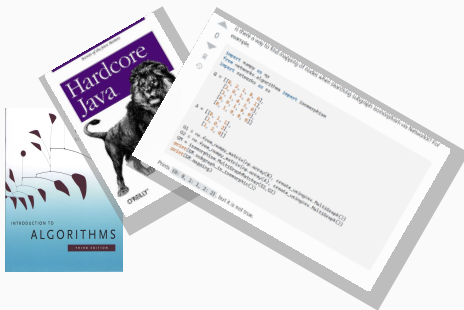
Outward Facing Motive: honest data types

Where in this...



Outward Facing Motive: honest data types

Where in this...



...do we send people to get help making this...

```
boolean equals(Object that) {  
    // <this> can transform into <that>?  
}
```

Why groups(oids)?

■ Transitive → Partial Multiplication

$$\begin{aligned} trans_{xyz} &: (x \equiv y) \wedge (y \equiv z) \Rightarrow (x \equiv z) \\ * &: Eq \times Eq \dashrightarrow Eq \end{aligned}$$

■ Reflexive → Identity

$$\begin{aligned} refl_x &: x \Rightarrow (x \equiv x) \\ trans_{xxy} &: (x \equiv x) \wedge (x \equiv y) \Rightarrow (x \equiv y) \\ \hline Identity &: refl * evidence = evidence \end{aligned}$$

■ Symmetric → Inverse

$$\begin{aligned} sym_{xy} &: (x \equiv y) \Rightarrow (y \equiv x) \\ trans_{xyx} &: (x \equiv y) \wedge (y \equiv x) \Rightarrow (x \equiv x) \\ \hline Inverses &: evidence * (evidence)^{-1} = refl \end{aligned}$$

Why groups(oids)?

■ Transitive → Partial Multiplication

$$\begin{aligned} trans_{xyz} &: (x \equiv y) \wedge (y \equiv z) \Rightarrow (x \equiv z) \\ * &: Eq \times Eq \dashrightarrow Eq \end{aligned}$$

■ Reflexive → Identity

$$\begin{aligned} refl_x &: x \Rightarrow (x \equiv x) \\ trans_{xxy} &: (x \equiv x) \wedge (x \equiv y) \Rightarrow (x \equiv y) \\ \hline Identity &: refl * evidence = evidence \end{aligned}$$

■ Symmetric → Inverse

$$\begin{aligned} sym_{xy} &: (x \equiv y) \Rightarrow (y \equiv x) \\ trans_{xyx} &: (x \equiv y) \wedge (y \equiv x) \Rightarrow (x \equiv x) \\ \hline Inverses &: evidence * (evidence)^{-1} = refl \end{aligned}$$

Why groups(oids)?

■ Transitive → Partial Multiplication

$$\begin{aligned} trans_{xyz} &: (x \equiv y) \wedge (y \equiv z) \Rightarrow (x \equiv z) \\ * &: Eq \times Eq \dashrightarrow Eq \end{aligned}$$

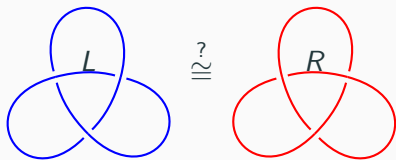
■ Reflexive → Identity

$$\begin{aligned} refl_x &: x \Rightarrow (x \equiv x) \\ trans_{xxy} &: (x \equiv x) \wedge (x \equiv y) \Rightarrow (x \equiv y) \\ \hline Identity &: refl * evidence = evidence \end{aligned}$$

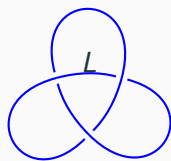
■ Symmetric → Inverse

$$\begin{aligned} sym_{xy} &: (x \equiv y) \Rightarrow (y \equiv x) \\ trans_{xyx} &: (x \equiv y) \wedge (y \equiv x) \Rightarrow (x \equiv x) \\ \hline Inverses &: evidence * (evidence)^{-1} = refl \end{aligned}$$

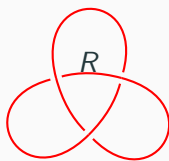
Anatomy of hard equality



Anatomy of hard equality



$\stackrel{?}{\cong}$



Relax category until
automorphisms com-
putable.

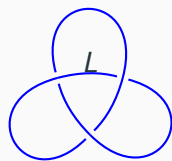


$$\pi_1(L) = \langle x, y \mid x^2 = y^3 \rangle$$

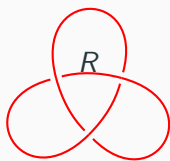


$$\pi_1(R) = \langle x, y \mid x^2 = y^{-3} \rangle$$

Anatomy of hard equality



$\stackrel{?}{\cong}$



Relax category until
automorphisms com-
putable.

$$\pi_1(L) = \langle x, y \mid x^2 = y^3 \rangle \stackrel{?}{\cong} \pi_1(R) = \langle x, y \mid x^2 = y^{-3} \rangle$$

$$\text{Aut}_\chi \pi_1(L) \not\cong_\chi \text{Aut}_\chi \pi_1(R)$$

Recursively refine com-
paring automorphisms
with incrementally
stricter properties. E.g.
respect crossing number
 χ ?

Inward facing Motive: equalivance surveys complexity

FPGroupIso

Adjan, Rabin '50's

Undecideable

PlaneGroupIso

Dietrich et.al. STACS'21

Σ_3^P

BlackBoxGroupIso

Babai-Szemerédi FOCS'84

MatroidIso

Σ_2^P

PermGroupIso

Luks DIMACS

$\Sigma_1^P = NP$

CayleyGroupIso

Tarjan

GraphIso

Babai

$DTIME(2^{\log^c n})$

TableGroupIsoAbel

Kivitha (nearly-linear in RAM model)

$DTIME(n^2 \log^c n)$

TableGroupIsoMostOrders, IsGroup

This Talk

$DTIME(n \log^c n)$

Problem: Transport

Given: A set Ω , allowed permutations X , $\omega, \omega' \in \Omega$

Return: decide if a string g over X maps ω to ω' , written $\omega^g = \omega'$, and give all such g .¹

¹Give words W over X so that $\omega^h = \omega'$ implies $h = wg$ for a string w over W .

String Isomorphism

“Eighth” == “HeigHt”

String Isomorphism

- **Given** strings $s, t : I \rightarrow \Sigma$ allowed permutations $G = \langle g_k \rangle \leq \text{Sym}_I$, $H = \langle h_k \rangle \leq \text{Sym}_\Sigma$
- **Return** strings $g = g_{a_1} \cdots g_{a_u}$ and $h = h_{b_1} \cdots h_{b_v}$ where $h(s_i) = t_{g(i)}$; or prove impossible.

$$\begin{array}{ccc} I & \xrightarrow{s} & \Sigma \\ \downarrow g & & \downarrow h \\ I & \xrightarrow{t} & \Sigma \end{array}$$

Theorem. (Babai 2016+) If Σ fixed, STRINGISO is in Quasipolynomial $n^{O((\log n)^c)}$ -time.

$(\text{GRAPHISO} \leq_P \text{STRINGISO})$

String Isomorphism

“Eighth” == “HeigHt”

String Isomorphism

- **Given** strings $s, t : I \rightarrow \Sigma$ allowed permutations $G = \langle g_k \rangle \leq \text{Sym}_I$, $H = \langle h_k \rangle \leq \text{Sym}_\Sigma$
- **Return** strings $g = g_{a_1} \cdots g_{a_u}$ and $h = h_{b_1} \cdots h_{b_v}$ where $h(s_i) = t_{g(i)}$; or prove impossible.

$$\begin{array}{ccc} I & \xrightarrow{s} & \Sigma \\ \downarrow g & & \downarrow h \\ I & \xrightarrow{t} & \Sigma \end{array}$$

Theorem. (Babai 2016+) If Σ fixed, STRINGISO is in Quasipolynomial $n^{O((\log n)^c)}$ -time.

$(\text{GRAPHISO}_{\leq P} \text{ STRINGISO})$

String Isomorphism

“Eighth” == “HeigHt”

String Isomorphism

- **Given** strings $s, t : I \rightarrow \Sigma$ allowed permutations $G = \langle g_k \rangle \leq \text{Sym}_I$, $H = \langle h_k \rangle \leq \text{Sym}_\Sigma$

- **Return** strings $g = g_{a_1} \cdots g_{a_u}$ and $h = h_{b_1} \cdots h_{b_v}$ where $h(s_i) = t_{g(i)}$; or prove impossible.

$$\begin{array}{ccc} I & \xrightarrow{s} & \Sigma \\ \downarrow g & & \downarrow h \\ I & \xrightarrow{t} & \Sigma \end{array}$$

Theorem. (Babai 2016+) If Σ fixed, STRINGISO is in Quasipolynomial $n^{O((\log n)^c)}$ -time.

$(\text{GRAPHISO} \leq_P \text{STRINGISO})$

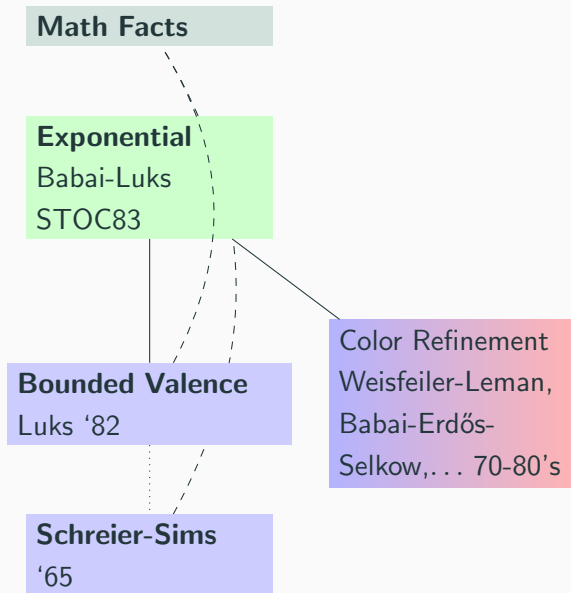
Snapshot of solving a hard isomorphism problem

Math Facts

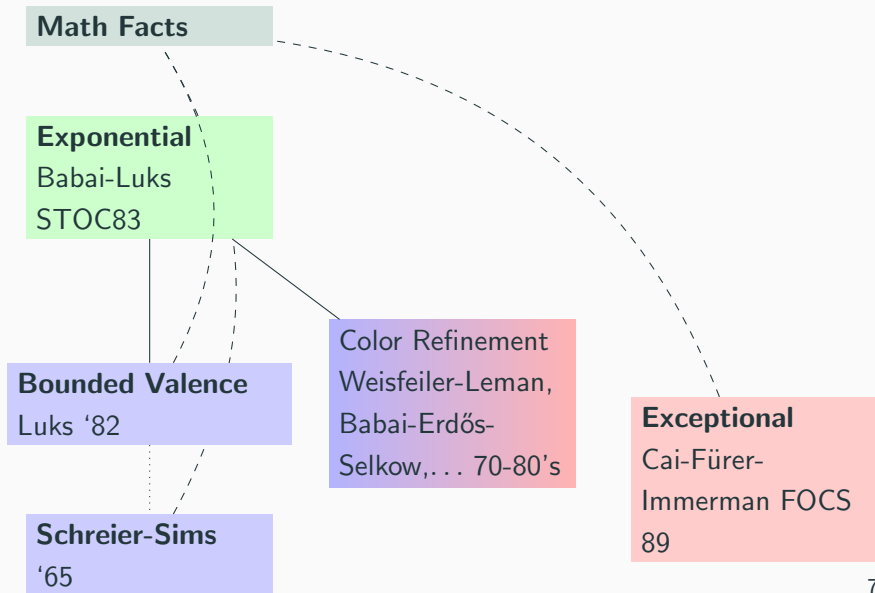
Schreier-Sims

'65

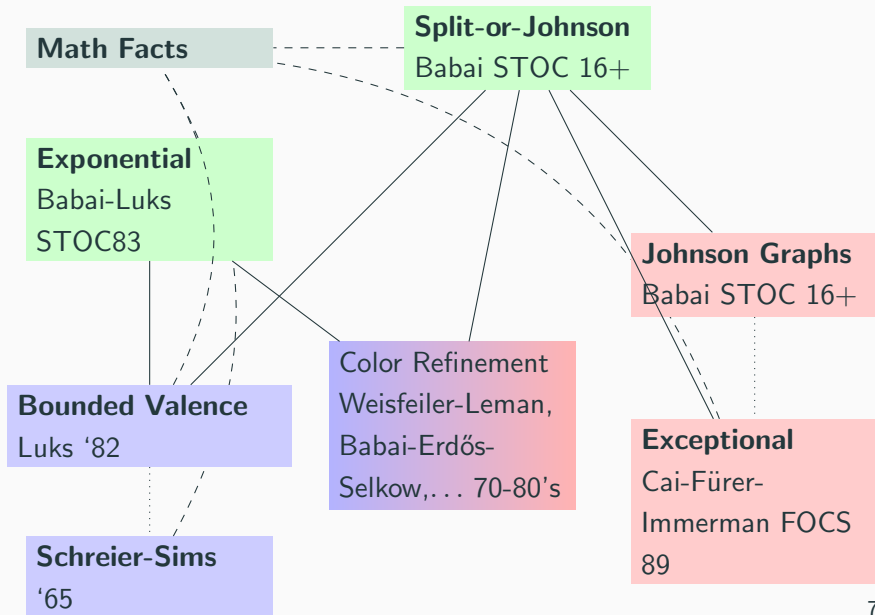
Snapshot of solving a hard isomorphism problem



Snapshot of solving a hard isomorphism problem



Snapshot of solving a hard isomorphism problem



Isomorphism of Tables

Code Equivalence

$$\begin{bmatrix} L & i \\ v & e \end{bmatrix} \equiv \begin{bmatrix} E & v \\ i & l \end{bmatrix}$$

Code Equivalence²

- **Given** $s, t : I \times J \rightarrow \Sigma$, (generators for) permutations $R \leq \text{Sym}_I$, $C \leq \text{Sym}_J$, & $V \leq \text{Sym}_\Sigma$
- **Return** $\sigma \in R, \tau \in C, \mu \in V$,

$$\begin{array}{ccc} I \times J & \xrightarrow{s} & \Sigma \\ \downarrow \sigma & \downarrow \tau & \downarrow \mu \\ I \times J & \xrightarrow{t} & \Sigma \end{array}$$

$$\mu(s_{ij}) = t_{\sigma(i)\tau(j)}$$

Babai-Codenotti-Grochow-Qiao $2^{O(n)}$ -time bound for constant alphabet Σ (SODA '11)

Builds on Luks $2^{O(n)}$ -hypergraph isomorphism, FOCS '99.

²Non-linear twisted, with variable alphabet.

Algebra Isomorphism

1	2	3	4	5
2	3	4	5	1
3	4	5	1	2
4	5	1	2	3
5	1	2	3	4

 $==$

1	2	3	4	5
2	4	1	5	3
3	1	5	2	4
4	5	2	3	1
5	3	4	1	2

Algebra Isomorphism

- **Given** $s, t : I \times I \rightarrow I$, (generators for) permutations $G \leq \text{Sym}_I$,
- **Return** $\sigma \in G$,

$$\sigma(s_{ij}) = t_{\sigma(i)\sigma(j)}$$

$$\begin{array}{ccccc} I \times I & \xrightarrow{s} & I \\ \downarrow \sigma & \downarrow \sigma & \downarrow \sigma \\ I \times I & \xrightarrow{t} & I \end{array}$$

Group Isomorphism Strategy

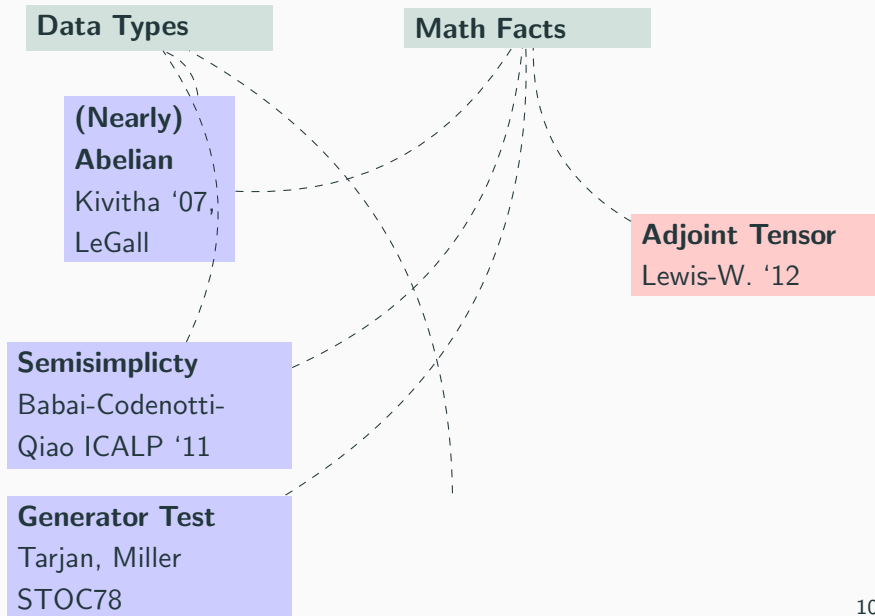
Math Facts

Generator Test

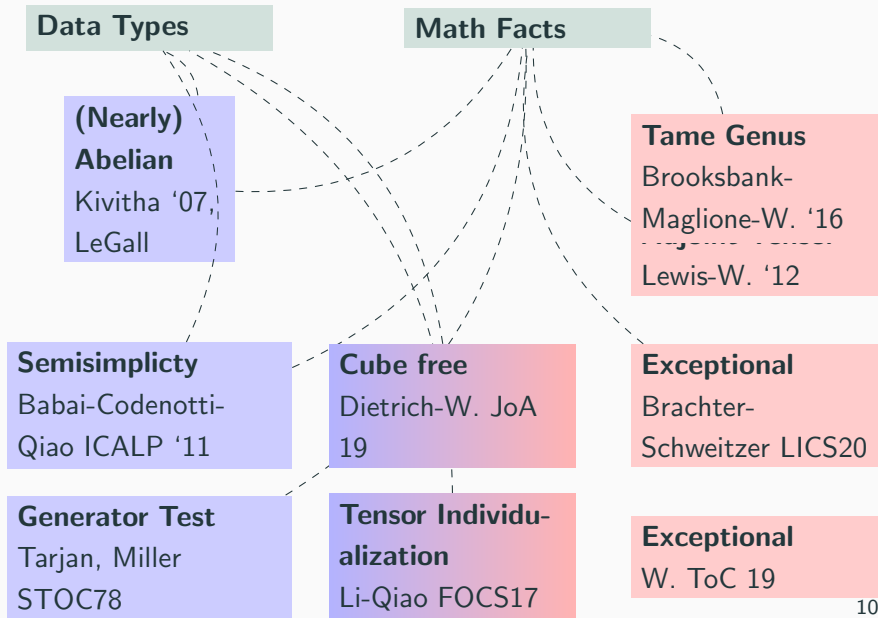
Tarjan, Miller

STOC78

Group Isomorphism Strategy



Group Isomorphism Strategy



Is it a Group Table?

A great many computational algebra are analyzed as **promise problems** not **decision problems**.

Identity testing is needed to remove the promise; unsolvable in general (word problem), but on tables at least brute-force.

Theorem Rajagopalan-Schulman, 2000

Given $*$: $[n] \times [n] \rightarrow [n]$, test associativity (and other identities) in nearly-linear time $\tilde{O}(n^2)$ in RAM model (constant time ops and memory access). Also can test if a group.

A great many computational algebra are analyzed as **promise problems** not **decision problems**.

Identity testing is needed to remove the promise; unsolvable in general (word problem), but on tables at least brute-force.

Theorem Rajagopalan-Schulman, 2000

Given $*$: $[n] \times [n] \rightarrow [n]$, test associativity (and other identities) in nearly-linear time $\tilde{O}(n^2)$ in RAM model (constant time ops and memory access). Also can test if a group.

At larger scales Turing Machine (TM) model better match to computations that are communication bounded (typical in practice).

RAM \rightarrow TM at most a quadratic blow-up.

Corollary

Nearly Quadratic-time $\tilde{O}(n^4)$ on multi-tape Turing Machine (TM).

Theorem Dietrich-W.

Given $*$: $[n] \times [n] \rightarrow [n]$, test if a group in time nearly-linear time $\tilde{O}(n^2)$ on deterministic multi-tape TM.

At larger scales Turing Machine (TM) model better match to computations that are communication bounded (typical in practice).

RAM \rightarrow TM at most a quadratic blow-up.

Corollary

Nearly Quadratic-time $\tilde{O}(n^4)$ on multi-tape Turing Machine (TM).

Theorem Dietrich-W.

Given $*$: $[n] \times [n] \rightarrow [n]$, test if a group in time nearly-linear time $\tilde{O}(n^2)$ on deterministic multi-tape TM.

•	1	2	3	4	5
1	1	2	3	4	5
2	2	1	4	5	3
3	3	5	1	2	4
4	4	3	5	1	2
5	5	4	2	3	1

•	1	2	3	4	5
1	1	2	3	4	5
2	2	1	4	5	3
3	3	5	1	2	4
4	4	3	5	1	2
5	5	4	2	3	1

$$\rho(2) = \frac{\begin{array}{ccccc} 1 & 2 & 3 & 4 & 5 \\ 2 & 1 & 4 & 5 & 3 \end{array}}{\begin{array}{ccccc} 1 & 2 & 3 & 4 & 5 \\ 2 & 1 & 4 & 5 & 3 \end{array}} = (1,2)(3,5,4)$$

•	1	2	3	4	5
1	1	2	3	4	5
2	2	1	4	5	3
3	3	5	1	2	4
4	4	3	5	1	2
5	5	4	2	3	1

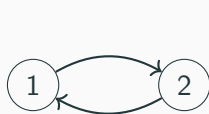
$$\rho(2) = \begin{array}{|ccccc|} \hline 1 & 2 & 3 & 4 & 5 \\ \hline 2 & 1 & 4 & 5 & 3 \\ \hline \end{array} = (1,2)(3,5,4)$$



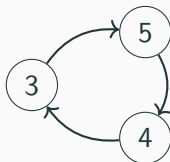
$$G_1 = \langle (354) \rangle$$

•	1	2	3	4	5
1	1	2	3	4	5
2	2	1	4	5	3
3	3	5	1	2	4
4	4	3	5	1	2
5	5	4	2	3	1

$$\rho(2) = \begin{array}{|c|c|c|c|c|c|} \hline 1 & 2 & 3 & 4 & 5 \\ \hline 2 & 1 & 4 & 5 & 3 \\ \hline \end{array} = (1,2)(3,5,4)$$



$$G_1 = \langle (354) \rangle$$

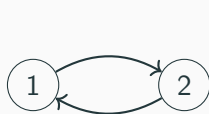


$$G_{13} = \{1\}$$

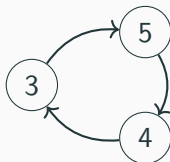
IsGroup

•	1	2	3	4	5
1	1	2	3	4	5
2	2	1	4	5	3
3	3	5	1	2	4
4	4	3	5	1	2
5	5	4	2	3	1

$$\rho(2) = \begin{array}{|ccccc|} \hline 1 & 2 & 3 & 4 & 5 \\ \hline 2 & 1 & 4 & 5 & 3 \\ \hline \end{array} = (1,2)(3,5,4)$$



$$G_1 = \langle (354) \rangle$$



$$G_{13} = \{1\}$$

$$|G| = [G : G_1][G_1 : G_{13}] \\ = 2 \cdot 3 = 6.$$

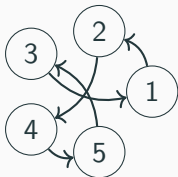
Should be 5,
not a group.

*	1	2	3	4	5
1	1	2	3	4	5
2	2	4	1	5	3
3	3	5	4	2	1
4	4	1	5	3	2
5	5	3	2	1	4

*	1	2	3	4	5
1	1	2	3	4	5
2	2	4	1	5	3
3	3	5	4	2	1
4	4	1	5	3	2
5	5	3	2	1	4

$$\rho(2) = \begin{array}{|c|c|c|c|c|} \hline 1 & 2 & 3 & 4 & 5 \\ \hline 2 & 4 & 1 & 5 & 3 \\ \hline \end{array} = (1, 2, 4, 5, 3)$$

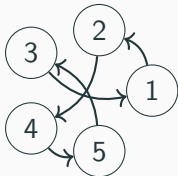
*	1	2	3	4	5
1	1	2	3	4	5
2	2	4	1	5	3
3	3	5	4	2	1
4	4	1	5	3	2
5	5	3	2	1	4



$$|G| = [G : G_1] = 5$$

$$\rho(2) = \begin{array}{|c|c|c|c|c|} \hline 1 & 2 & 3 & 4 & 5 \\ \hline 2 & 4 & 1 & 5 & 3 \\ \hline \end{array} = (1, 2, 4, 5, 3)$$

*	1	2	3	4	5
1	1	2	3	4	5
2	2	4	1	5	3
3	3	5	4	2	1
4	4	1	5	3	2
5	5	3	2	1	4



$$|G| = [G : G_1] = 5$$

$$\rho(2) = \begin{array}{|c|c|c|c|c|} \hline 1 & 2 & 3 & 4 & 5 \\ \hline 2 & 4 & 1 & 5 & 3 \\ \hline \end{array} = (1, 2, 4, 5, 3)$$

*	1	2	3	4	5
$\rho(2)^0$	1	2	3	4	5
$\rho(2)^1$	2	4	1	5	3
$\rho(2)^2$	4	5	2	3	1

$$\rho(2)^2 = 45231 \neq T_4 = 41532$$

Not a group.

Group Isomorphism of most orders

Divide and conquer

Isomorphism of $G = A \times B$, i.e.

$$(a, b)(\tilde{a}, \tilde{b}) = (a\tilde{a}, b\tilde{b})$$

reduces to isomorphism of A and B in parallel.³

Isomorphism of $G = A \ltimes_{\theta} B$, i.e.

$$(a, b)(\tilde{a}, \tilde{b}) = (a\tilde{a}, \theta(\tilde{a})(b)\tilde{b})$$

reduces to isomorphism of A and B sequentially, plus adjusting θ .⁴

³Technical detail: decompose maximally and adjust non-unique decompositions by Krull-Schmidt; see W. 2008.

⁴Lemma 2.1

Divide and conquer

Isomorphism of $G = A \times B$, i.e.

$$(a, b)(\tilde{a}, \tilde{b}) = (a\tilde{a}, b\tilde{b})$$

reduces to isomorphism of A and B in parallel.³

Isomorphism of $G = A \rtimes_{\theta} B$, i.e.

$$(a, b)(\tilde{a}, \tilde{b}) = (a\tilde{a}, \theta(\tilde{a})(b)\tilde{b})$$

reduces to isomorphism of A and B sequentially, plus adjusting θ .⁴

³Technical detail: decompose maximally and adjust non-unique decompositions by Krull-Schmidt; see W. 2008.

⁴Lemma 2.1

Division Graph: Erdős-Pálffy

Factor n into a *graph* $\Gamma(n)$.

Edge $(p_i^{e_i}, p_j^{e_j})$ where $p_i | p_j^k - 1$ for some $k \leq e_j$, & symmetrically.

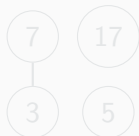
Erdős-Pálffy, 1999

A group G of order n factors as

$$N_1 \times \cdots \times N_\ell,$$

$|N_i| = n_i$, order of connected components of $\Gamma(n)$.

Example $n = 1785$



$$|G| = n \Rightarrow N_{3 \cdot 7} \times N_5 \times N_{17}$$

Division Graph: Erdős-Pálffy

Factor n into a *graph* $\Gamma(n)$.

Edge $(p_i^{e_i}, p_j^{e_j})$ where $p_i | p_j^k - 1$ for some $k \leq e_j$, & symmetrically.

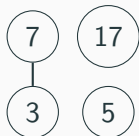
Erdős-Pálffy, 1999

A group G of order n factors as

$$N_1 \times \cdots \times N_\ell,$$

$|N_i| = n_i$, order of connected components of $\Gamma(n)$.

Example $n = 1785$



$$|G| = n \Rightarrow N_{3 \cdot 7} \times N_5 \times N_{17}$$

Extending implications

Factor n into a *direct hypergraph* $\mathcal{H}(n)$. (i) *Oriented* Erdős-Pálffy hyper-edges, (ii) exceptions for finite nonabelian simple groups.

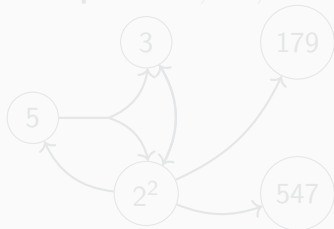
Proposition

A group G of order n factors as

$$N_0 \ltimes (N_1 \ltimes \cdots \ltimes N_\ell),$$

$|N_i| = n_i$, where n_i is order of interconnected components of $\mathcal{H}(n)$.

Example $n = 5, 810, 340$



$$|G| = n \Rightarrow N_{60} \ltimes (N_{179} \times N_{547})$$

Extending implications

Factor n into a *direct hypergraph* $\mathcal{H}(n)$. (i) *Oriented* Erdős-Pálffy hyper-edges, (ii) exceptions for finite nonabelian simple groups.

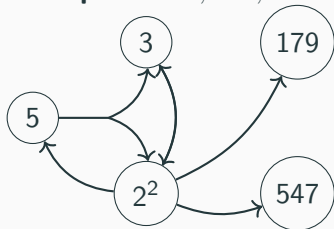
Proposition

A group G of order n factors as

$$N_0 \ltimes (N_1 \ltimes \cdots \ltimes N_\ell),$$

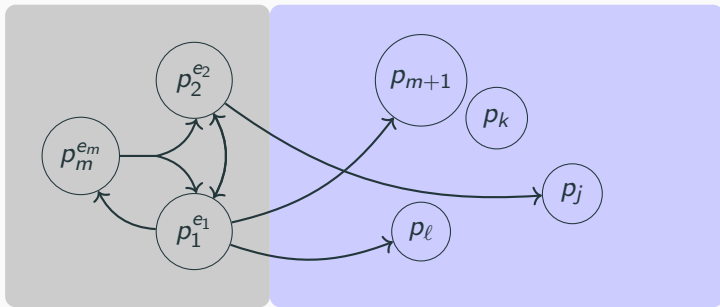
$|N_i| = n_i$, where n_i is order of interconnected components of $\mathcal{H}(n)$.

Example $n = 5, 810, 340$



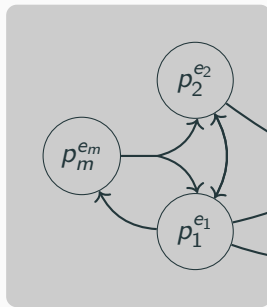
$$|G| = n \Rightarrow N_{60} \ltimes (N_{179} \times N_{547})$$

Most Orders

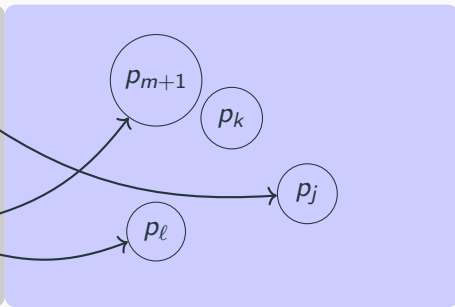


Most Orders

Hard Group Theory



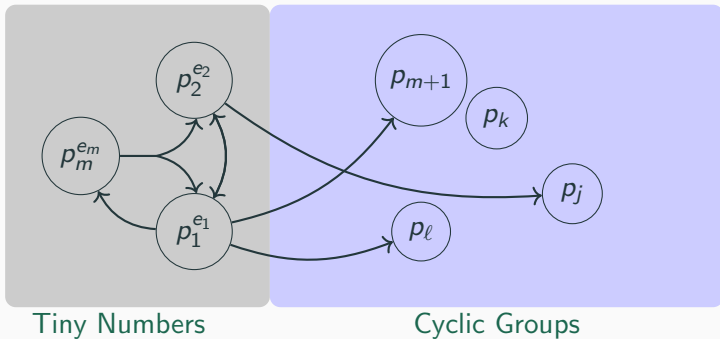
Hard Number Theory



Most Orders

Hard Group Theory

Hard Number Theory



$$G = H \rtimes (\mathbb{Z}_{p_{m+1}} \times \cdots \times \mathbb{Z}_{p_\ell})$$

IsGroup nearly linear time

Promise-to-decision by transferring group to permutation model.

GroupIso most orders nearly linear time

Split group into

hard group \times hard numbers = tiny numbers \times cyclic groups.

Then standard divide-and-conquer.

Thanks to: Newton Institute (Cambridge, UK) EPSRC Grant Number EP/R014604/1, Australian Research Council grant DP190100317, and Simons Foundation Grant 636189.