

write a javascript function ClipPoint(ctx, vrect, vectXY) which takes a context ctx, a vrect = { x: 100, y:109, w:230, h:198}, and a 2D vector vectXY= { x: 100, y:109 } a point at (x, y) on a canvas . The function should check to see if the point is inside the vrect, and if it is not, the point should get clipped to the vrect. For example in this case, vrect.x=100 and vrect.w=230, so if the vectXY.x < 100 or vectXY.x > (100 + 230), then vectXY.x = (100 + 230), clipped to the rightmost edge of the vrect.

write a javascript function DrawImage(ctx, img, x, y, scale) which draws an image img on the canvas of context ctx at (x,y) and at a size of scale (a float). Also include an initialization function if the img needs loading from img_path="../../img/<img_name.ext>" where <img_name.ext> is an image i.e. pic.png

—

Write a javascript function DrawSegmentedLine (ctx, procdata , ,)

```
processedData[date] [ "close"
```

write a javascript function DrawSegmentedLine(ctx, processedData , vrect, wt, colLine, style, xstart, xoffset , fieldStr) which takes the date-keyed array processedData from before and loops through each element like before:

(Example from before)

```
for (var date in processedData) { if (processedData.hasOwnProperty(date)) { console.log("Date: " + date + ", Close: " + processedData[date]["close"]); } }
```

And in the loop, the function assigns let yCoordStr = processedData[date][fieldStr] (where fieldStr ="close" or "P3" for example), then assigns let yCoordFloat = parseFloat(yCoordStr) , then assigns let yCoordFinal = GetYCoordFromPrice(yCoordFloat, vrect), then draws a continuous line of color colLine, with a weight of wt, and a style of style = "solid" , "dotted" or "dashed".

The line will start from let xContinuous= xstart, and add xoffset (i.e. xContinuous+=xoffset) to the x component of the line each iteration of the loop, making the x,y coordinate of each point in the line segment to be (xContinuous, yCoordFinal)

// after

i noticed you did a beginPat() to start drawing the line. Do I need to close the path and restore the previous ctx context's line-drawing style ? i.e. so lines draw outside this function do not inherit the style of the function call?

//saturation

write a javascript function ColorSaturation(col, pct) which takes a color, and returns a new color string that is pct * Saturation, where pct is a float , so if the Saturation of a color is 1.0 and pct = .75, then the returned color will be col but with 75% of the original Saturation of col

// hmtl

In the <!-- HTML-SAMPLE → below, add six buttons below the canvas in its own <div></div> which stay on the same row and stretch with the canvas's div, filling the space equally horizontally. Each button should toggle a php variable between \$0 and \$1 within the html, \$button1, \$button1, \$button1, \$button1, \$button1, \$button6, where each button press assigns a corresponding var button1 = <?php echo \$button1; ?> ; , var button2 = ... so these 6 variables correspond to the six var's in javascript. After the button is pressed, the javascript function resizeCanvas(); is called by a listener: window.addEventListener('button1', resizeCanvas);

<!-- HTML-SAMPLE →

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title><?php echo $sym0str ; ?></title>
  <style>
    body, html {
      margin: 0;
      padding: 0;
      height: 100%;
      width: 100%;
```

```

    }
    .chartjb {
        width: 100%;
        height: 100vh; /* Full viewport height */
        display: flex;
        justify-content: center;
        align-items: center;
        background-color: #f0f0f0;
    }
    canvas {
        width: 100%;
        height: 100%;
    }
</style>
</head>
<body>
    <div class="chartjb">
        <canvas id="myCanvas"></canvas>
    </div>
    <!-- Embed the PHP-generated JSON into the page using a script tag -->
    <script>
        // Store the PHP data/vars in a JavaScript variables

        var gColSchemeNum = <?php echo $sch; ?>;
        var processedData = <?php echo $processedDataJson; ?>;
        console.log("[ ] still inside php: processedData==", processedData); // You can access the PHP data
in JS now
    </script>
    <!-- Link to your external JavaScript file -->
    <script src="canvas0.js"></script>

</body>
</html>

```

```
// html
```

```

for (var date in processedData) { if (processedData.hasOwnProperty(date)) { console.log("Date:
" + date + ", Close: " + processedData[date]["close"]); } }

```

```
processedData[date] [ "low" ]
```

write a javascript function DrawTriangle(ctx, size , wt, col, x, y, upDown, fill, fillcol) which draws a triangle on a canvas by taking these inputs: ctx= the context, size (where size= the height of the triangle), wt = the weight of the line that draws the triangle, col = the color string for drawing the triangle, x,y = the coordinate to draw the triangle on the canvas, upDown = 0 : draw the triangle with point up, upDown = 1 : draw the triangle with point down, fill = 0: do not fill the triangle, fill= 1: fill the triangle with color fillcol where fillcol = color string

now write a javascript function DrawCircle(ctx, size, wt, col, x, y, xyOffset, fill, fillcol) which is similar to DrawTriangle() above, but takes an xyOffset instead of upDown (no need to invert a circle), where xyOffset is the integer pixel offset to draw the circle from the circle's x, y canvas location. fill==0: do not fill the circle, fill==1: fill the circle with fillcol

in html, how do I make the example "search-button" link to a https site ie "https://cnn.com" when the search-button is pressed?

```
<button class="search-btn" type="submit"><i class='bx bx-search'></i></button>
```

Now, to continue with this modified code below, how do I access the text input by the user in the "form-input" sample below? I want to replace '?sym=spy' with '?sym=<userText>' where <userText> is the text from the "form-input", entered by the user?

```
<form action="#">
  <div class="form-input">
    <input type="search" placeholder="symbol...">
    <a href="https://algoz.ai/d2/jsonget.php?sym=spy&sch=1" target="_blank">
      <button class="search-btn" type="button"><i class='bx bx-search'></i></button>
    </a>
  </div>
</form>
```

Now, to continue with this modified code below, how do I access the text input by the user in the “form-input” sample below? I want to replace ‘?sym=spy’ with ‘?sym=<userText>’ where <userText> is the text from the “form-input”, entered by the user? <form action="#"> <div class="form-input"> <input type="search" placeholder="symbol..."> <button class="search-btn" type="button"><i class='bx bx-search'></i></button> </div> </form>

ChatGPT said:

ChatGPT

To access the text input by the user from the "form-input" field and dynamically update the URL with the entered text (replacing ' ?sym=spy '), you can use JavaScript. You'll need to handle the button click event and construct the URL based on the user's input.

Here is how you can modify your code:

Updated HTML with JavaScript:

html

Copy code

```
<form action="#" id="search-form">

    <div class="form-input">

        <input id="symbol-input" type="search" placeholder="symbol..."
    />

        <a id="search-link"
href="https://algoz.ai/d2/jsonget.php?sym=spy&sch=1" target="_blank">

            <button class="search-btn" type="button"
onclick="updateLink()">

                <i class='bx bx-search'></i>

            </button>

        </a>

    </div>

</form>
```

```
<script>

    function updateLink() {

        // Get the value entered by the user

        const userInput =
document.getElementById('symbol-input').value;


        // Construct the new URL

        const newUrl =
`https://algoz.ai/d2/jsonget.php?sym=${encodeURIComponent(userInput)}&
sch=1`;


        // Update the href attribute of the link

        document.getElementById('search-link').href = newUrl;

    }

</script>
```

Explanation:

1. HTML Changes:

- The `input` field has been given an `id` of `symbol-input` so we can easily access the user's input.
- The `<a>` tag has an `id` of `search-link` so we can modify its `href` attribute dynamically.

2. JavaScript:

- The `updateLink()` function is triggered when the button is clicked.
- It fetches the value of the text input field (`symbol-input`), and constructs a new URL by replacing the `sym=spy` part with the user-provided text.

- The `encodeURIComponent()` function ensures the user input is safely encoded for the URL.
- Finally, it updates the `href` attribute of the link (`search-link`) with the new URL, so when the button is clicked, the user is directed to the new URL with the entered symbol.

This will dynamically replace the `sym` query parameter with the user's input when the search button is pressed.

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You said:

with `{encodeURIComponent(userInput)}` , what do you mean, "ensures the user input is safely encoded for the URL..."??

ChatGPT said:

ChatGPT

The `encodeURIComponent(userInput)` function is used to ensure that the text entered by the user is safely encoded so it can be used within a URL without causing issues. Here's why this is necessary:

Why URL Encoding is Important:

When users enter text in a form field, they may input special characters that are not safe or valid in a URL. For example, characters like spaces (), `&`, `?`, `#`, or even special symbols like `@`, `%`, `+`, or `=` have special meanings in URLs, and if they are included as-is, they could break the URL or cause unintended behavior.

For example:

- A space in a URL would break the URL because it is not allowed.
- `&` in a URL is a special character used to separate parameters in a query string, so if the user includes it in their input, it could interfere with the URL's format.

How `encodeURIComponent()` Helps:

`encodeURIComponent()` transforms special characters into their **percent-encoded** form, which makes them safe for URLs. For instance:

- A space () becomes `%20`.
- An ampersand (`&`) becomes `%26`.

This way, the user can type anything into the form, and it will be safely converted into a format that won't break the URL structure.

Example:

If the user enters `spy & nasdaq 100` as the symbol, this would be encoded as:

text

Copy code

```
spy%20%26%20nasdaq%20100
```

So the full URL would become:

text

Copy code

```
https://algoz.ai/d2/jsonget.php?sym=spy%20%26%20nasdaq%20100&sch=1
```

This ensures that the user input is safely transmitted as part of the URL without breaking it or introducing unexpected behavior.

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You said:

ok, now change the above "search-btn" html to allow the user to type in text to the form-input, but also let the user press the Enter key on their computer to activate the button, as if the button was pressed

ChatGPT said:

ChatGPT

To allow the user to submit the form by pressing the "Enter" key in addition to clicking the button, you can modify the HTML and JavaScript slightly. By changing the button's `type` to `"submit"` and capturing the form's `submit` event in JavaScript, you can trigger the behavior when the user presses the Enter key or clicks the button.

Updated HTML and JavaScript:

html

Copy code

```
<form id="search-form">

    <div class="form-input">

        <input id="symbol-input" type="search" placeholder="symbol..."
/>

        <button class="search-btn" type="submit">

            <i class='bx bx-search'></i>

        </button>

    </div>

</form>


<script>

    // Attach event listener to the form

    document.getElementById('search-form').addEventListener('submit',
function(event) {

        event.preventDefault(); // Prevent the default form submission
behavior

        // Get the value entered by the user

        const userInput =
document.getElementById('symbol-input').value;

        // Construct the new URL
```

```
        const newUrl =
`https://algoz.ai/d2/jsonget.php?sym=${encodeURIComponent(userInput)}&
sch=1`;

        // Redirect to the new URL

        window.open(newUrl, '_blank');

    });
</script>
```

Explanation:

1. Form Submission:

- The button's `type` has been changed to `"submit"`, which means pressing "Enter" while typing in the input field will automatically trigger the form's submission.

2. JavaScript:

- The `submit` event is captured using `addEventListener()` on the form (`#search-form`).
- `event.preventDefault()` prevents the form from submitting the usual way, allowing you to handle the submission manually.
- The user's input is fetched from the text field (`#symbol-input`).
- The URL is constructed as before using `encodeURIComponent()` to safely encode the user's input.
- `window.open(newUrl, '_blank')` opens the generated URL in a new browser tab.

Result:

- The user can either press the "Search" button or press the "Enter" key in the text field to trigger the search and be redirected to the constructed URL.

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write a javascript function DrawRoundedRect(ctx, vrect, radius , col, wt , fill) which draws a rectangle on canvas context ctx, at vrect ={ x:30, y:30, w:200, h:300} with a color of col, and fill the rectangle if fill==1, else draw a rectangle with border weight wt, and in both cases the corners of the rectangle should be rounded with radius

Resp:

Here's a JavaScript function that draws a rectangle with rounded corners on a canvas context (ctx). The rectangle can either be filled or outlined, based on the `fill` parameter, and the corners will have a customizable radius.

JavaScript Function: DrawRoundedRect()

javascript

Copy code

```
function DrawRoundedRect(ctx, vrect, radius, col, wt, fill) {
    // Destructure the vrect object for easier access
    let { x, y, w, h } = vrect;

    // Start the drawing path for the rectangle
    ctx.beginPath();
    ctx.moveTo(x + radius, y); // Move to the starting point (top-left
corner with radius)

    // Draw the rounded rectangle
    ctx.lineTo(x + w - radius, y); // Top side
    ctx.quadraticCurveTo(x + w, y, x + w, y + radius); // Top-right
corner
    ctx.lineTo(x + w, y + h - radius); // Right side
    ctx.quadraticCurveTo(x + w, y + h, x + w - radius, y + h); //
Bottom-right corner
    ctx.lineTo(x + radius, y + h); // Bottom side
```

```

        ctx.quadraticCurveTo(x, y + h, x, y + h - radius); // Bottom-left
corner
        ctx.lineTo(x, y + radius); // Left side
        ctx.quadraticCurveTo(x, y, x + radius, y); // Top-left corner
        ctx.closePath();

        // Set the color
        ctx.strokeStyle = col;
        ctx.fillStyle = col;

        if (fill === 1) {
            // Fill the rectangle if fill is 1
            ctx.fill();
        } else {
            // Otherwise, set the border weight and stroke the rectangle
            ctx.lineWidth = wt;
            ctx.stroke();
        }
    }

// Example usage
const canvas = document.getElementById('myCanvas');
const ctx = canvas.getContext('2d');
let vrect = { x: 30, y: 30, w: 200, h: 300 };
let radius = 20;
let color = '#ff4488';
let borderWidth = 4;
let fillRect = 1; // 1 to fill, 0 to outline

// Draw filled rectangle
DrawRoundedRect(ctx, vrect, radius, color, borderWidth, fillRect);

// Draw outlined rectangle
fillRect = 0;
DrawRoundedRect(ctx, { x: 250, y: 30, w: 200, h: 300 }, radius, color,
borderWidth, fillRect);

```

Explanation:

1. **Destructure `vrect`:** We break down the `vrect` object into individual variables `x`, `y`, `w`, and `h` for easier handling.
2. **Path creation:** The `ctx.beginPath()` starts a new path, and `ctx.moveTo()` initializes the position. We use `lineTo()` and `quadraticCurveTo()` to create the sides and rounded corners of the rectangle.
3. **Fill or Stroke:** If `fill` is `1`, the rectangle is filled using `ctx.fill()`. Otherwise, the rectangle is drawn with a border using `ctx.stroke()`, and we can control the border's weight with `ctx.lineWidth`.

Example of drawing:

- A filled rounded rectangle at `{ x: 30, y: 30, w: 200, h: 300 }`.
- An outlined rounded rectangle at `{ x: 250, y: 30, w: 200, h: 300 }`.

// PHP =====

Write a php function `GetJsonData($url , $maxCandles)` which gets a json payload from `$url` using `try{ }catch{ }` in the format below and returns an array where the unix date i.e. "2024-10-14" is the key and the value is `{ "open": "233.5700", "high": "236.1200", "low": "233.1700", "close": "235.2600", " volume": "2486619" }`. Make sure the array is no more than `$maxCandles` in length. Lastly, reverse the array before returning it.

```
$data = GetJsonData($url, $maxCandles);
```

Now write a php function `P3data($processedData)` which takes the new array from `$processedData = ProcessCandles($data);`, and loops through the entire array, with a counter `$i` incrementing at the end of the loop. If `$i > 2`, then the function assigns the "P3": value to the average of the last 3 "P": values before the current index. This function returns the new array.

Now write a php function ProcessCandles(\$data) which takes the array returned \$data = GetJsonData(\$url, \$maxCandles); from the previous example and does the following:

Adds these fields after "volume": "2486619" in each element of the array, then returns the new array:

"P": "<number>" where <number> = the average of the "high" + "low" + "close"

"P3": "0"

"R4": "0",

"R3": "0",

"R2": "0",

"R1": "0",

"S1": "0",

"S2": "0",

"S3": "0",

"S4": "0",

"R3week": "0",

"R2week": "0",

"R1week": "0",

"Pweek": "0",

"P3week": "0",

"S1week": "0",

"S2week": "0",

"S3week": "0",

"R3month": "0",

"R2month": "0",

"R1month": "0",

"Pmonth": "0",

"P3month": "0",

"S1month": "0",

"S2month": "0",

"S3month": "0",

Here is the sample json that would come back from \$url:

```
{
  "Meta Data": {
    "1. Information": "Daily Prices (open, high, low, close) and Volumes",
    "2. Symbol": "IBM",
    "3. Last Refreshed": "2024-10-14",
    "4. Output Size": "Compact",
    "5. Time Zone": "US/Eastern"
  },
  "Time Series (Daily)": {
    "2024-10-14": {
      "1. open": "233.5700",
      "2. high": "236.1200",
      "3. low": "233.1700",
      "4. close": "235.2600",
      "5. volume": "2486619"
    },
    "2024-10-11": {
      "1. open": "233.2500",
      "2. high": "233.4400",
      "3. low": "230.4600",
      "4. close": "233.2600",
      "5. volume": "3469322"
    },
    "2024-10-10": {
      "1. open": "235.1000",
      "2. high": "235.8300",
      "3. low": "231.8100",
      "4. close": "233.0200",
      "5. volume": "3142031"
    },
    "2024-10-09": {
      "1. open": "229.2000",
      "2. high": "234.9500",
      "3. low": "228.5000",
      "4. close": "234.3000",
      "5. volume": "5083566"
    },
    "2024-10-08": {
      "1. open": "228.1100",
      "2. high": "229.3450",
      "3. low": "227.0401",
      "4. close": "228.6200",
```

```
    "5. volume": "3245342"
  },
  "2024-10-07": {
    "1. open": "225.3800",
    "2. high": "227.6700",
    "3. low": "225.0200",
    "4. close": "227.1200",
    "5. volume": "3457952"
  },
  "2024-10-04": {
    "1. open": "223.7500",
    "2. high": "226.0800",
    "3. low": "223.2700",
    "4. close": "226.0000",
    "5. volume": "3554328"
  },
  "2024-10-03": {
    "1. open": "219.5000",
    "2. high": "222.8300",
    "3. low": "219.2700",
    "4. close": "222.7200",
    "5. volume": "3788265"
  },
  "2024-10-02": {
    "1. open": "218.3100",
    "2. high": "220.2000",
    "3. low": "215.7980",
    "4. close": "219.7300",
    "5. volume": "3343399"
  },
  "2024-10-01": {
    "1. open": "220.6300",
    "2. high": "221.1000",
    "3. low": "215.9000",
    "4. close": "219.3500",
    "5. volume": "3548374"
  },
  "2024-09-30": {
    "1. open": "220.6500",
    "2. high": "221.3200",
    "3. low": "219.0200",
    "4. close": "221.0800",
    "5. volume": "3544264"
  },
}
```



```
"2024-09-27": {  
  "1. open": "223.0000",  
  "2. high": "224.1500",  
  "3. low": "220.7700",  
  "4. close": "220.8400",  
  "5. volume": "3830335"  
},  
"2024-09-26": {  
  "1. open": "222.1100",  
  "2. high": "224.0000",  
  "3. low": "221.3550",  
  "4. close": "223.4300",  
  "5. volume": "2673210"  
},  
"2024-09-25": {  
  "1. open": "221.1700",  
  "2. high": "221.8500",  
  "3. low": "220.1600",  
  "4. close": "221.2300",  
  "5. volume": "2537751"  
},  
}  
}
```