CPSC 421: Introduction to Theory of Computing

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Lecture 1: September 5

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1.1 What is a computational problem?

Exercises:

- 1. Sorting a list of names
- 2. Given a polynomial, find its roots
- 3. Given an integer, find its prime factors

Representation issues: Encode input & output

Generic representation:

Definition 1.1 An alphabet is a finite non-empty set. Typically denoted Σ and Γ (e.g. ASCII, Unicode: $\Sigma = \{0,1\}$).

Definition 1.2 A string is a finite sequence of zeros or more symbols from Σ (e.g. text file, binary file).

Definition 1.3 Σ^* is a set of all strings over alphabet Σ (so Σ^* is infinitely big).

A problem is a mapping of strings to strings e.g. for Ex. 3

```
f("b") = "2, 3"
f("30") = "2, 3, 5"
f("28mT") = "error"
```

Notice: It must be a function.

1.2 What is a decision problem?

Definition 1.4 A decision problem is a problem whose input is yes/no (accept/reject). e.g.

- 1. Is this list sorted?
- 2. Given integers (x, y). does x has a prime factor less than y?

$$f("35, 4") = "reject"$$

Important concept: Decision problem ≡ set of strings for which the function outputs "accept"

Definition 1.5 A set of strings is called language, so any set $S \in \Sigma^*$ is a language. So decision problems $\equiv languages$

$$L = \{S: s \text{ is a string of the form } s = \text{``p''} \text{ where p is a prime integer}$$

$$\equiv$$

$$f(s) = \begin{cases} \text{``accept''} & \text{if s = ``p''} \text{ and p is a prime integer} \\ \text{``reject''} & otherwise \end{cases}$$