Word Game Review

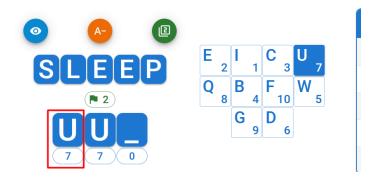
- The Positives:

- The games easy to pick up and play;
- The User interface is good and easy to understand;
- The game is fun and I think the ranking system really works in its favor, it gives the player a reason to return to it again.

- The Negatives and What Needs Fixing:

UI/UX graphics:

• Color in the letter on which the player has clicked;



- Add a "Sign up" button near the "Sign in" button;
- It would be great if the player could sort the rankings from "best of all time" to "best players of the month" etc..

Gameplay:

• I think it would be better if the letters would be input by clicking the letter tiles. Use the input mode that is implemented now for if the player wishes to fix a mistake they might've made;



• I got two prompts in a row where the answer was one and the same;



- Add a button with which the player could reset the letters;
- Display near the bonuses how many points each of them cost;
- A helpful feature would be if the player could write the words with their keyboard.

Bugs:

• I answered "Lead" which had the sum total of 13 points, but the game displayed that my answer was wrong. This also happened with a couple of other prompts that were given in the daily challenge mode;



• This error message appeared while I was in the regular game mode. Once this bug occurred, I had to sign out of the game to keep playing it.



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