voices

Composition 1
evolution

Composition 2
evolution

. . .

Composition N
evolution

Evnironment 1
Noise waves

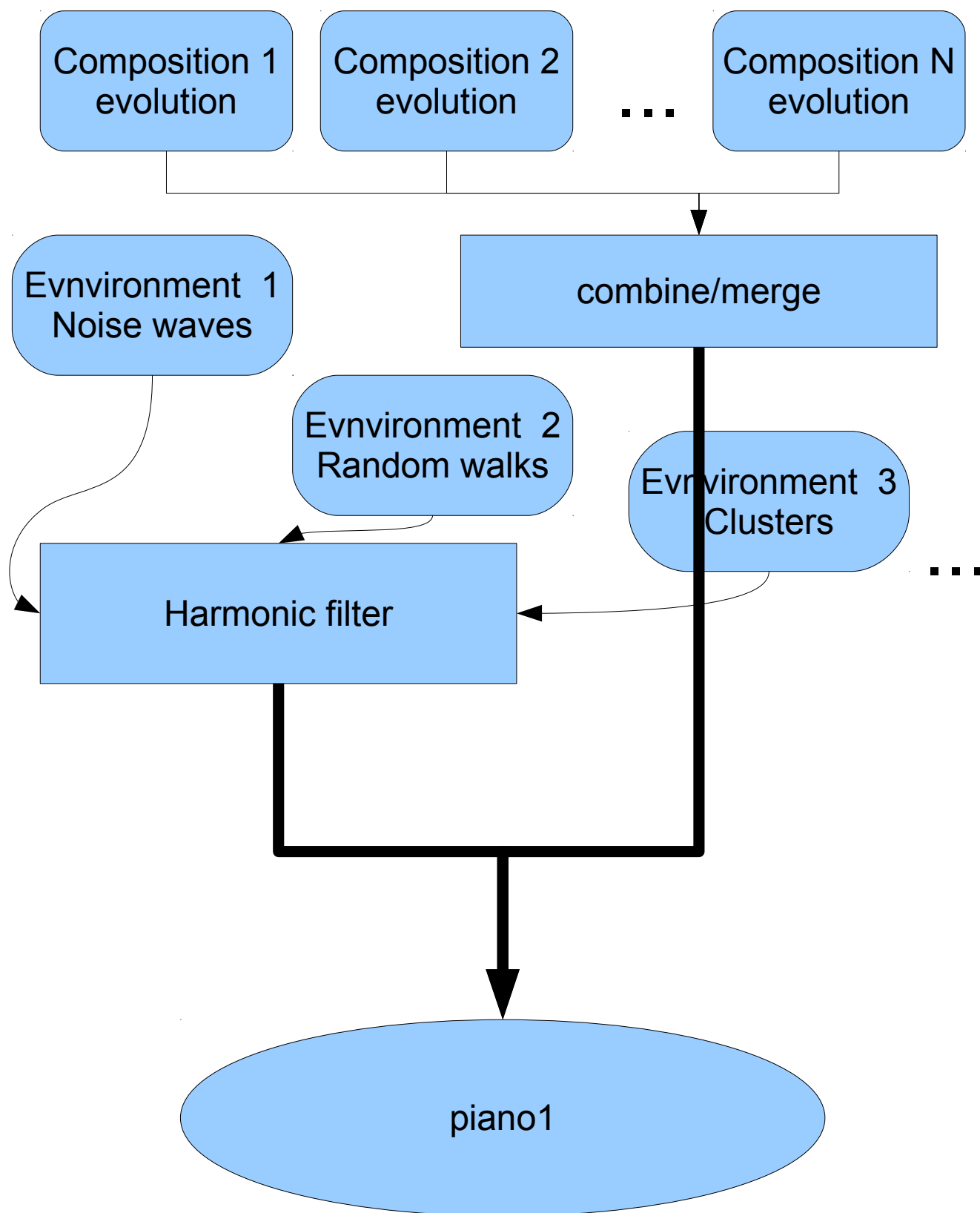combine/merge

Evnironment 2
Random walks

Evnironment 3
Clusters

. . .

Harmonic filter

piano1

One piano space for parallel pieces