

Back to Quotienting Out a Subgroup:

- Same as quotienting out a vector subspace.

Two ways to look at it:

- have a big group G & smaller (normal) subgroup H .
 - quotienting H in G forms a new group, G/H .
 - the cosets of H in G act as a group under composition of cosets.
- $\rightarrow [x] = \{x + h \mid h \in H\}$. For $x \in G$.
- $[x] \circ [y] \equiv [x \circ y]$
- this works & is well defined (see proofs).

→ this effectively condense the big group down to a smaller one while preserving some of its properties.

e.g., taking $G = \mathbb{Z}$ & $H = 2\mathbb{Z} \subset G$.

We showed $G/H = \mathbb{Z}/2\mathbb{Z} \cong \mathbb{Z}_2$

→ takes us to a finite group of 2 elements

but carries the idea of evenness &

oddness of integers from the full infinite \mathbb{Z} .

- Start in a big group G and a target group K we want to capture some behaviour of G in.

- find somehow a map (homomorphism) $\phi: G \rightarrow K$
- amazingly (see proof):
 - ① $\ker \phi$ is a (normal) subgroup of G (FIRST ISOMORPHISM THM)
 - ② $G/\ker \phi \cong K$. (isomorphic)
- the quotient group acts like the target group we wanted, K .
- the kernel of ϕ provides constraints or relations on G to force it to behave like K



$$\begin{array}{c|cc} \mathbb{Z}_2 & 0 & 1 \\ \hline 0 & 0 & 1 \\ 1 & 1 & 0 \end{array}$$

Example:

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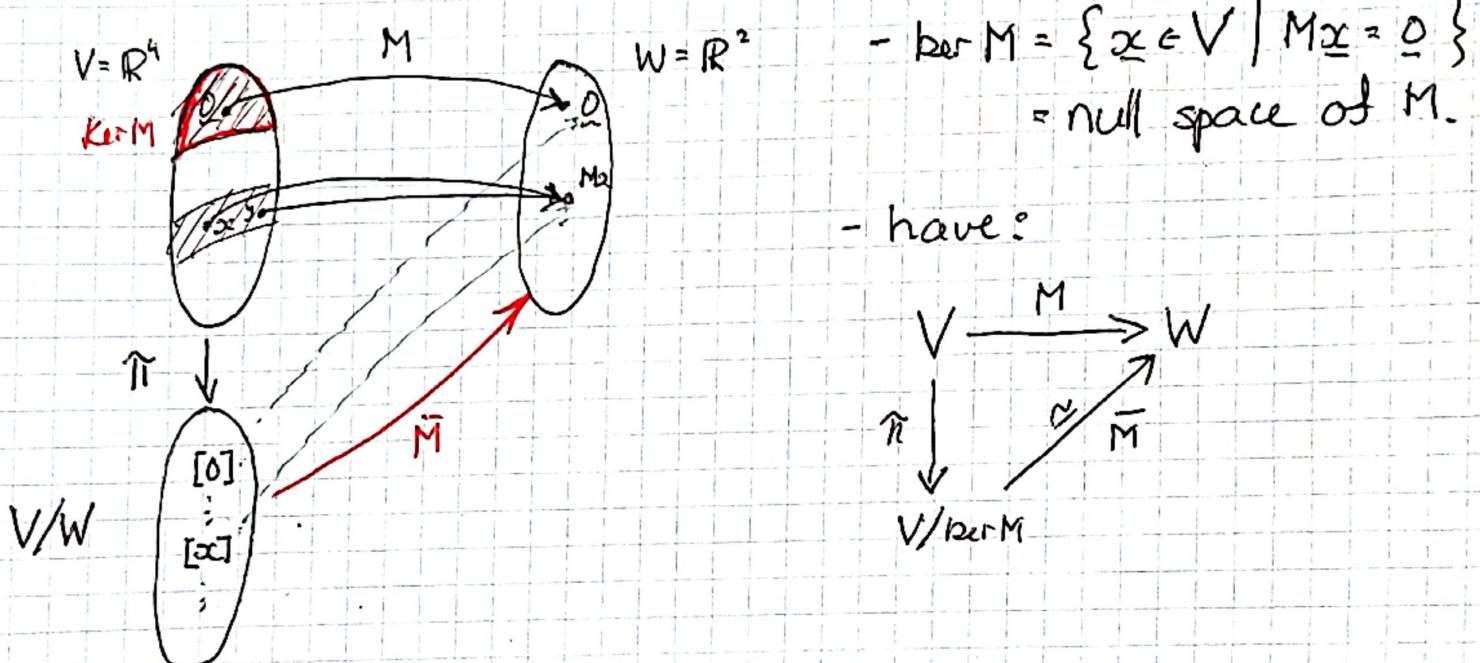
→ Say we have $V = \mathbb{R}^4$ and we want to make it "look like" \mathbb{R}^2

- just find a map $M: \mathbb{R}^4 \rightarrow \mathbb{R}^2$, $V \rightarrow W$

→ since we need a homomorphism for vector spaces

M must be linear.

e.g., Pick $M = \begin{bmatrix} -1 & -2 & 1 & 0 \\ 0 & -2 & 0 & 1 \end{bmatrix}_{2 \times 4}$



- have:

$$\begin{array}{ccc} V & \xrightarrow{M} & W \\ \pi \downarrow & & \swarrow \bar{M} \\ V/\ker M & & \end{array}$$

- what are the constraints introduced by M to make V look like W ?

- $\ker M = \text{null space } M = \text{span} \left\{ (1 \ 0 \ 1 \ 0)^T, (-2 \ 1 \ 0 \ 2)^T \right\} \cong N$
- note $\dim V = 4$, $\dim \ker M = 2 \rightarrow \dim V/N = 2$.
- as a basis elt of nullspace: $(-2, 1, 0, 2) \xrightarrow{M} (0, 0)$

So in V/N as a coset: $[-2 \ 1 \ 0 \ 2] = [0]$

in basis of V : $[-2e_1 + e_2 + 2e_4] = [0]$

$-2[e_1] + [e_2] + 2[e_4] = [0]$

$\Rightarrow [e_2] = 2[e_1] + 2[e_4]$

Similarly for $(1, 0, 1, 0) \in N$:

$[e_1] = -[e_3]$

- so if we have a vector space we can force it ③
to behave like another vector space by quotienting
out constraints or relations.

→ they can be given explicitly

(2) defined implicitly as a kernel of a
homomorphic map between the spaces.

* This provides a surprisingly rich way of creating
new mathematical structures. *

On to Free Vector Spaces OVER VECTOR SPACES

- recall we defined a free vector space over a set S .

$$F(S) = \left\{ \sum_{k=1}^K a_k s_{s_k} \right\} \text{ for } s_k \in S, a_k \in \mathbb{R}, K \text{ finite}$$

↑ basis indices
 ↓ real coefficients.

- we looked at the case $S = \mathbb{R}$, the set of reals

- $F(\mathbb{R})$ with elts $\sum_n a_n s_{s_n}$
- we can consider $\mathbb{R} = \mathbb{R}^1$, a one-dim vector space.
- in general, take $S = V$, an arbitrary finite dimⁿ vector space

$$\Rightarrow F(V) = \left\{ \sum_{k=1}^K a_k s_{v_k} \right\}$$

↑ $v_k \in V$ as indices
 ↓ real coeffs.

- note: this is not $\sum_k a_k v_k$ which is in V , not $F(V)$.

- previous we defined the moment map λ from $F(\mathbb{R}) \rightarrow \mathbb{R}^M$
and showed the quotient $F(\mathbb{R})/\ker \lambda \cong \mathbb{R}^n$

→ the cosets formed an n-dim vector space as
per the 1st isomⁿ th.

Example: Set $S = V$, a finite dim vector space, $V \cong \mathbb{R}^n$ [4]

- we have the free vector space $F(V)$ with basis elts,
 s_v for $v \in V$

- we know this game involves:
① a map ϕ (v.s. homom.)
and ② its kernel we quotient $F(V)$ by: $F(V)/\ker \phi$.

- ① define the homom. map:

$$\phi: F(V) \longrightarrow V$$

$$s_v \longmapsto v$$

and extend linearly, so that

$$\phi\left(x = \sum_n a_n s_{v_n}\right) = \underbrace{\sum_n a_n v_n}_{\in F(V)} \in V$$

- ② now define a vector subspace of $F(V)$ as the span of

$$R_{\text{lin}} = \text{span} \left\{ \underbrace{s_{v+w} - s_v - s_w}_{\text{additivity}}, \underbrace{s_{\alpha v} - \alpha s_v}_{\text{homogeneity}}, s_0 \mid v, w \in V, \alpha \in \mathbb{R} \right\}$$

→ note: in the interpretation that modulating out a subspace effectively sets its elts to zero:

→ this R_{lin} forces the bases to act like vectors in V

$$\begin{aligned} & \Rightarrow s_{v+w} = s_v + s_w & \sim(v+w) = v + w \\ & s_{\alpha v} = \alpha s_v & \cdot \sim(\alpha v) = \alpha \cdot v \\ & s_0 = 0 & 0 = 0 \end{aligned} \quad \left. \right\} \text{Hm... JF}$$

③ Now look at the kernel of ϕ (it's R_{lin} !). 5

Claim: $\ker \phi = R_{lin}$ (use $A \subseteq B \wedge B \subseteq A \rightarrow A=B$ trick).

Why?

① If every generator of $R_{lin} \xrightarrow{\phi} 0$ then all elts in $R_{lin} \subseteq \ker \phi$.

But: i) $\phi(S_{v+w} - S_v - S_w) = (v+w) - v - w = 0$

ii) $\phi(S_{\alpha v} - \alpha S_v) = \alpha v - \alpha \cdot v = 0$

iii) $\phi(S_0) = 0$

∴ all linear comb's of the generators $\xrightarrow{\phi} 0$

∴ $R_{lin} \subseteq \ker \phi$

② Now want to show $\ker \phi \subseteq R_{lin}$

That is, if $\phi(x) = 0 \rightarrow x \in R_{lin}$

i) let $x = \sum_i a_i S_{v_i}$ such that $\sum_i a_i v_i = 0$
→ l.e., $\phi(x) = 0$

ii) now we want to show this $x \in F(V)$ is in R_{lin} .

• we know for each i :

$$a_i S_{v_i} - S_{a_i v_i} \in R_{lin} \text{ (by homog'ty).}$$

∴ $\sum_i a_i S_{v_i} - \sum_i S_{a_i v_i} \in R_{lin}$ (by closure of R_{lin}).

• repeatedly use $S_u + S_v = S_{u+v}$ to put:

$$\sum_i S_{a_i v_i} = S_{\sum_i a_i v_i}$$

∴ $\sum_i a_i S_{v_i} - S_{\sum_i a_i v_i} \in R_{lin}$

• but $\sum_i a_i v_i = 0$ by assumption

∴ $x - S_0 \in R_{lin}$

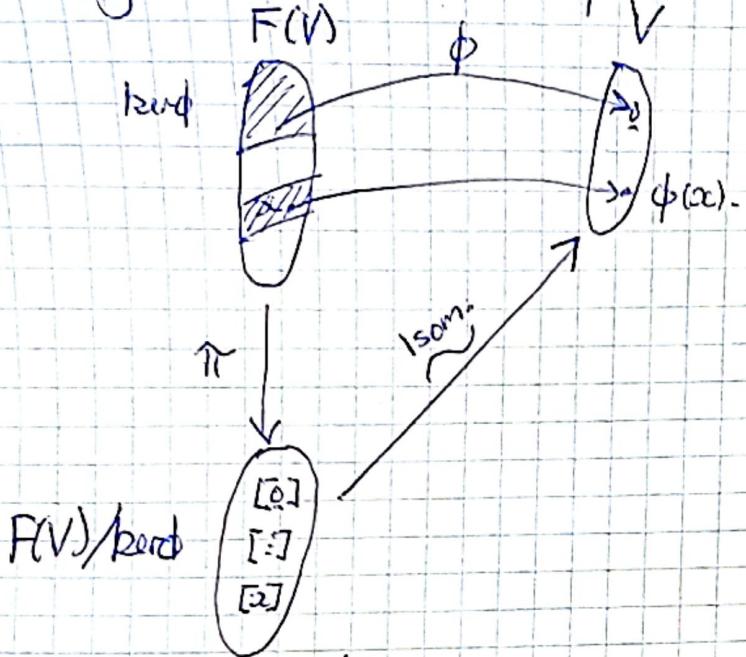
• but $S_0 \in R_{lin}$ by def.

∴ $x \in R_{lin}$

∴ $\ker \phi \subseteq R_{lin}$

③ ∴ $\ker \phi = R_{lin}$

④ By the 1'st isomorph^a thm:



$$\textcircled{5} \therefore F(V)/R_{\text{lin}} \cong V.$$

\Rightarrow We've reconstructed V from $F(V)$ by imposing the correct (linear) relations.

Let's do the same but now involving:

① Two vector spaces, V & W

② New relations, R_{bilinear} .

③ Take two finite-dim vector spaces V, W ($\cong \mathbb{R}^n, \mathbb{R}^m$, e.g.).

④ Look at their Cartesian product $V \times W$ with elts

$$V \times W = \{(v, w) \mid v \in V, w \in W\}.$$

⑤ Take a free vector space on the set $S = (V \times W)$ now

\rightarrow has basis elts $S_{(v, w)}$. $\forall v, w \in V, W$., span $F(V \times W)$

⑥ Now take the subspace of bilinear relations/constraints.

$$R_{\text{bilinear}} = \text{span} \left\{ \begin{array}{l} \delta_{(v_1 + v_2, w)} - \delta_{(v_1, w)} - \delta_{(v_2, w)}, \quad S_{(\alpha v, w)} - \alpha S_{(v, w)} \\ \text{linear in } V \text{ alone.} \qquad \qquad \qquad \text{homogeneous in } V \text{ alone.} \end{array} \right.$$

$$\left\{ \begin{array}{l} \delta_{(v, w_1 + w_2)} - \delta_{(v, w_1)} - \delta_{(v, w_2)}, \quad S_{(v, \alpha w)} - \alpha S_{(v, w)} \\ \text{linear in } W \text{ alone.} \qquad \qquad \qquad \text{homogeneous in } W \text{ alone.} \end{array} \right.$$

⑤ Now take the quotient

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$$T = F(V \times W) / R_{\text{bilin.}}$$

⑥ In the equivalence classes of T define notationally
 $[S_{(u,v)}]$ as $u \otimes v$.

→ it's purely notational here but cleaner.

⑦ As equivalence classes, since $[R_{\text{bilin.}}] = [0]$ we have:

$$S_{(v_1 + v_2, w)} - S_{(v_1, w)} - S_{(v_2, w)} \in R_{\text{bil.}} \Rightarrow (v_1 + v_2) \otimes w - v_1 \otimes w - v_2 \otimes w = 0$$
$$\Rightarrow (v_1 + v_2) \otimes w = v_1 \otimes w + v_2 \otimes w$$

Similarly from the bilin. rel⁴⁵:

$$(\alpha v) \otimes w = \alpha(v \otimes w).$$

$$v \otimes (w_1 + w_2) = v \otimes w_1 + v \otimes w_2$$

$$v \otimes (\alpha w) = \alpha(v \otimes w).$$

⑧ We identify T as the tensor product of vector spaces $V \otimes W$.

⑨ Example:

Let $V \cong \mathbb{R}^2$, basis e_1, e_2

$W \cong \mathbb{R}^3$, basis f_1, f_2, f_3 .

Let $v = 2e_1 - e_2$

$$w = 3f_1 + 0f_2 + 4f_3$$

$$\Rightarrow v \otimes w = (2e_1 - e_2) \otimes w$$

$$= (2e_1) \otimes w - e_2 \otimes w$$

$$= 2e_1 \otimes (3f_1 + 4f_3) - e_2 \otimes (3f_1 + 4f_3)$$

$$= 6e_1 \otimes f_1 + 8e_1 \otimes f_3 - e_2 \otimes f_1 - 4e_2 \otimes f_3$$

$$\in V \otimes W$$

Note: this can be organized as.

$$v \otimes w = \begin{pmatrix} 2 \\ -1 \end{pmatrix} \otimes \begin{pmatrix} 3 & 0 & 4 \\ 0 & 4 \end{pmatrix} \rightarrow \begin{pmatrix} 2 \\ -1 \end{pmatrix} (3 \ 0 \ 4) = e_1 \begin{bmatrix} 6 & 0 & 8 \\ -3 & 0 & -4 \end{bmatrix} e_2$$

[8]

- (i, j) 'th entry is the coefficient of $e_i \otimes f_j$.

② In general:

Pick basis $\{e_i\}_{i=1}^m$ for V

" " $\{f_j\}_{j=1}^n$ for W

$$\text{given } v = \sum_i v_i e_i$$

$$w = \sum_j w_j f_j$$

→ expanding in the bilin. relations gives:

$$v \otimes w = \sum_{i,j}^{m,n} v_i w_j (e_i \otimes f_j) \in V \otimes W.$$

⇒ the $(e_i \otimes f_j)$ form a basis for $V \otimes W$.

Any $v \otimes w$ can be expanded in at most $m \cdot n$ basis vectors.

$$\therefore \boxed{\dim V \otimes W = m \cdot n}$$

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Tensor Products In Coordinates:

- again let $V \sim \text{basis } \{e_1, \dots, e_m\} \sim \mathbb{R}^m$

$W \sim \text{basis } \{f_1, \dots, f_n\} \sim \mathbb{R}^n$.

- let $\underline{v} = \sum_i v_i e_i$

$$\underline{w} = \sum_j w_j f_j$$

$$\Rightarrow \underline{v} \otimes \underline{w} = \sum_{ij}^{m,n} (v_i w_j) (e_i \otimes f_j)$$

- this can be written as a column vector in basis $e_i \otimes f_j$

$$\begin{array}{c|c}
 \begin{bmatrix} v_1 w_1 \\ v_1 w_2 \\ \vdots \\ v_1 w_n \\ v_2 w_1 \\ v_2 w_2 \\ \vdots \\ v_2 w_n \\ \vdots \\ v_m w_1 \end{bmatrix}_{m \times 1} & \leftarrow e_1 \otimes f_1 \\
 \begin{bmatrix} v_1 w_1 \\ v_1 w_2 \\ \vdots \\ v_1 w_n \\ v_2 w_1 \\ v_2 w_2 \\ \vdots \\ v_2 w_n \\ \vdots \\ v_m w_1 \end{bmatrix}_{m \times 1} & \leftarrow e_1 \otimes f_2 \\
 & \vdots \\
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 & \leftarrow e_2 \otimes f_n \\
 & \vdots \\
 & \leftarrow e_m \otimes f_1 \\
 & \vdots \\
 & \leftarrow e_m \otimes f_n
 \end{array} = \begin{bmatrix} v_1 w_1 \\ v_2 w_1 \\ \vdots \\ v_m w_1 \\ v_1 w_2 \\ v_2 w_2 \\ \vdots \\ v_m w_2 \\ \vdots \\ v_1 w_n \\ v_2 w_n \\ \vdots \\ v_m w_n \end{bmatrix} = \underline{v} \otimes \underline{w} \text{ This is the Kronecker product of vectors.}$$

Linear Operators on Tensors

- Suppose we have a linear mapping: $A: V \rightarrow V'$

$$B: W \rightarrow W'$$

- can define the operator on $V \otimes W$ via:

$$A \otimes B: V \otimes W \xrightarrow{\text{linear}} V' \otimes W'$$

$$v \otimes w \mapsto (Av) \otimes (Bw).$$

Summary:

$$\textcircled{1} (A \otimes B)(v \otimes w) = Av \otimes Bw$$

$$\textcircled{2} (A \otimes B)(C \otimes D) = AC \otimes BD.$$

and extend linearly. That is,

$$(A \otimes B)(v_1 w_1 + v_2 w_2) = Av_1 \otimes Bw_1 + Av_2 \otimes Bw_2.$$

- in coords & as matrices:

$$A \otimes B = \begin{bmatrix} a_{11}B & a_{12}B & \cdots & a_{1m}B \\ a_{21}B & a_{22}B & \cdots & a_{2m}B \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1}B & a_{m2}B & \cdots & a_{mm}B \end{bmatrix} \quad \leftarrow \text{the Kronecker product of matrices}$$

`kron()` in Matlab, Python...