

Test Session N°1

Date: 10/03/2023

Game Version: Prototype

Mechanic	Working	Bug(-s)	Remark(-s)
Player			
Moving Character	Yes	B004 B006	Character feels a bit fast, Control hard to figure out, past that controls are good
HP bar for Player	Not Implemented	/	/
Schizo Bar	Not Implemented	/	/
Aim with cursor	Yes	B001 B001_1 B002	Would be better if shooting was linked to mouse instead of space bar
Combat			
1 enemy that moves	Yes	/	Would be better with more enemies
Player and enemy can attack and damage each other	More or Less	B003 B005	Player can't die yet
Levels			
Hardcoded Room #1	Not Implemented	/	/
Hardcoded Room #2	Not Implemented	/	/
Procedural Generation	Not Implemented	/	/

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/	/	/	/