Outline:

Intro:

* Explain RPS
* How it’s an AI problem, how you can do better than the Nash Equilibrium

Background:

* Iocaine Powder (splain it)
* Meta-strategies
* Frequency analysis
* History analysis
* Random play (why do it)
* Decay factor

Experiment:

* Outline how we wrote the code
* What experiments we did

Results:

* Tourney results?

Conclusion:

* Summarize
* Improvements
  + Try more strategies (not necessarily more meta-strategies)
  + Mess with constants