Functional Pearl: Do-it-yourself module types

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Can parameterised records and algebraic datatypes be derived from one pragmatic declaration?

Record types give a universe of discourse, parameterised record types fix parts of that universe ahead of time, and algebraic datatypes give us first-class syntax, whence evaluators and optimisers.

The answer is in the affirmative. Besides a practical shared declaration interface, which is extensible in the language, we also find that common data structures correspond to simple theories.

1 INTRODUCTION

All too often, when we program, we write the same information two or more times in our code, in different guises. For example, in Haskell, we may write a class, a record to reify that class, and an algebraic type to give us a syntax for programs written using that class. In proof assistants, this tends to get worse rather than better, as parametrized records give us a means to “stage” information. From here on, we will use Agda~Norell [2007] for our examples.

Concretely, suppose we have two monoids (M_1, `_⨾₁_`, Id_1) and (M_2, `_⨾₂_`, Id_2), if we know [1] that `ceq : M₁ ≡ M₂` then it is “obvious” that `Id₂ ⨾₂ (x ⨾₁ Id₁) ≡ x` for all `x : M₁`. However, as written, this does not type-check. This is because `_⨾₂_` expects elements of M_2 but has been given an element of M_1. Because we have `ceq` in hand, we can use `subst` to transport things around. The resulting formula, shown as the type of `claim` below, then typechecks, but is hideous. “subst hell” only gets worse. Below, we use pointed magmas for brevity, as the problem is the same.

```
record Magma₀ : Set₁ where
  field
    Carrier : Set
    _⨾_     : Carrier → Carrier → Carrier
    Id      : Carrier

module Awkward-Formulation (A B : Magma₀)
    (ceq : Magma₀.Carrier A ≡ Magma₀.Carrier B)
    where
      open Magma₀ A renaming (Id to Id₁; _⨾_ to _⨾₁_)
      open Magma₀ B renaming (Id to Id₂; _⨾_ to _⨾₂_)

      claim : ∀ x → Id₂ ⨾₂ subst id ceq (x ⨾₁ Id₁) ≡ subst id ceq x
      claim = {!!}
      {- “{!!}” stands for a “hole” in Agda,
         needing replacement by an expression -}
```

It should not be this difficult to state a trivial fact. We could make things artifically prettier by defining coe to be `subst id ceq` without changing the heart of the matter. But if `Magma₀` is the definition used in the library we are using, we are stuck with it, if we want to be compatible with other work.

[1] The propositional equality $M_1 \equiv M_2$ means the M_i are convertible with each other when all free variables occurring in the Mi are instantiated, and otherwise are not necessarily identical. A stronger equality operator cannot be expressed in Agda.

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Ideally, we would prefer to be able to express that the carriers are shared "on the nose", which can be done as follows:

```
record Magma₁ (Carrier : Set) : Set where
  field
    _⨾_    : Carrier → Carrier → Carrier
    Id     : Carrier

module Nicer
    (M : Set)    {- The shared carrier -}
    (A B : Magma₁ M)
    where
      open Magma₁ A renaming (Id to Id₁; _⨾_ to _⨾₁_)
      open Magma₁ B renaming (Id to Id₂; _⨾_ to _⨾₂_)

      claim : ∀ x → Id₂ ⨾₂ (x ⨾₁ Id₁) ≡ x
      claim = {!!}
```

This is the formaluation we expected, without noise. Thus it seems that it would be better to expose the carrier. But, before long, we'd find a different concept, such as homomorphism, which is awkward in this way, and cleaner using the first approach. These two approaches are called *bundled* and *unbundled* respectively **?**.

The definitions of homomorphism themselves (see below) is not so different, but the definition of composition already starts to be quite unwieldly.

```
record Hom₀ (A B : Magma₀) : Set where ⋯
record Hom₁ {M₁ M₂ : Set} (A : Magma₁ M₁) (B : Magma₁ M₂) : Set where ⋯

composition₀ : ∀ {A B C} → Hom₀ A B → Hom₀ B C → Hom₀ A C
composition₀ = {!!}

composition₁ : ∀ {M₁ M₂ M₃} {A : Magma₁ M₁} {B : Magma₁ M₂} {C : Magma₁ M₃}
               → Hom₁ A B → Hom₁ B C → Hom₁ A C
composition₁ = {!!}
```

So not only are there no general rules for when to bundle or not, it is in fact guaranteed that any given choice will be sub-optimal for certain applications. Furthermore, these types are equivalent, as we can "pack away" an exposed piece, e.g., `Monoid₀ ≅ Σ M : Set • Monoid₁ M`. The developers of the Agda standard library [agd 2020] have chosen to expose all types and function symbols while bundling up the proof obligations at one level, and also provide a fully bundled form as a wrapper. This is also the method chosen in Lean [Hales 2018], and in Coq [Spitters and van der Weegen 2011].

While such a choice is workable, it is still not optimal. There are bundling variants that are unavailable, and would be more convenient for certain application.

We will show an automatic technique for unbundling data at will; thereby resulting in *bundling-independent representations* and in *delayed unbundling*. Our contributions are to show:

(1) Languages with sufficiently powerful type systems and meta-programming can conflate record and term datatype declarations into one practical interface. In addition, the contents of these grouping mechanisms may be function symbols as well as propositional invariants —an example is shown at the end of Section 3. We identify the problem and the subtleties in shifting between representations in Section 2.

(2) Parameterised records can be obtained on-demand from non-parameterised records (Section 3).
   - As with $\texttt{Magma}_0$, the traditional approach [Gross et al. 2014] to unbundling a record requires the use of transport along propositional equalities, with trivial `refl`-exivity proofs. In Section 3, we develop a combinator, `_:waist_`, which removes the boilerplate necessary at the type specialisation location as well as at the instance declaration location.

(3) Programming with fixed-points of unary type constructors can be made as simple as programming with term datatypes (Section 4).

As an application, in Section 5 we show that the resulting setup applies as a semantics for a declarative pre-processing tool that accomplishes the above tasks.

For brevity, and accessibility, a number of definitions are elided and only dashed pseudo-code is presented in the paper, with the understanding that such functions need to be extended homomorphically over all possible term constructors of the host language. Enough is shown to communicate the techniques and ideas, as well as to make the resulting library usable. The details, which users do not need to bother with, can be found in the appendices.

2 THE PROBLEMS

There are a number of problems, with the number of parameters being exposed being the pivotal concern. To exemplify the distinctions at the type level as more parameters are exposed, consider the following approaches to formalising a dynamical system —a collection of states, a designated start state, and a transition function.

```
record DynamicSystem₀ : Set₁ where
  field
    State : Set
    start  : State
    next   : State → State

record DynamicSystem₁ (State : Set) : Set where
  field
    start : State
    next  : State → State

record DynamicSystem₂ (State : Set) (start : State) : Set where
  field
    next : State → State
```

Each $\texttt{DynamicSystem}_i$ is a type constructor of `i`-many arguments; but it is the types of these constructors that provide insight into the sort of data they contain:

Type	Kind
$\texttt{DynamicSystem}_0$	$\texttt{Set}_1$
$\texttt{DynamicSystem}_1$	`Π X : Set • Set`
$\texttt{DynamicSystem}_2$	`Π X : Set • Π x : X • Set`

We shall refer to the concern of moving from a record to a parameterised record as **the unbundling problem** [Garillot et al. 2009]. For example, moving from the *type* $\texttt{Set}_1$ to the *function type* `Π X : Set • Set` gets us from $\texttt{DynamicSystem}_0$ to something resembling $\texttt{DynamicSystem}_1$, which we arrive at if we can obtain a *type constructor* `λ X : Set • ⋯`. We shall refer to the latter change as *reïfication* since the result is more concrete: It can be applied. This transformation will be denoted by Π→λ. To clarify this subtlety, consider the following forms of the polymorphic identity function. Notice that id_i *exposes* i-many details at the type level to indicate the sort it consists of. However, notice that id_0 is a type of functions whereas id_1 is a function on types. Indeed, the latter two are derived from the first one: $\mathrm{id}_{i+1} = \Pi{\to}\lambda\ \mathrm{id}_i$ The latter identity is proven by reflexivity in the appendices.

```
id₀ : Set₁
id₀ = Π X : Set • Π e : X • X

id₁ : Π X : Set • Set
id₁ = λ (X : Set) → Π e : X • X

id₂ : Π X : Set • Π e : X • Set
id₂ = λ (X : Set) (e : X) → X
```

Of course, there is also the need for descriptions of values, which leads to term datatypes. We shall refer to the shift from record types to algebraic data types as **the termtype problem**. Our aim is to obtain all of these notions —of ways to group data together— from a single user-friendly context declaration, using monadic notation.

3 MONADIC NOTATION

There is little use in an idea that is difficult to use in practice. As such, we conflate records and termtypes by starting with an ideal syntax they would share, then derive the necessary artefacts that permit it. Our choice of syntax is monadic do-notation [Moggi 1991; ?]:

```
DynamicSystem : Context ℓ₁
DynamicSystem = do State ← Set
                   start ← State
                   next  ← (State → State)
                   End
```

Here `Context`, `End`, and the underlying monadic bind operator are unknown. Since we want to be able to *expose* a number of fields at will, we may take `Context` to be types indexed by a number denoting exposure. Moreover, since records are product types, we expect there to be a recursive definition whose base case will be the identity of products, the unit type 𝟙 —which corresponds to ⊤ in the Agda standard library and to `()` in Haskell.

Table 1. Elaborations of DynamicSystem at various exposure levels

Exposure	Elaboration
0	`Σ State : Set • Σ start : X • Σ next : State → State • 𝟙`
1	`Π State : Set • Σ start : X • Σ next : State → State • 𝟙`
2	`Π State : Set • Π start : X • Σ next : State → State • 𝟙`
3	`Π State : Set • Π start : X • Π next : State → State • 𝟙`

With these elaborations of `DynamicSystem` to guide the way, we resolve two of our unknowns.

```
{- “Contexts” are exposure-indexed types -}
Context = λ ℓ → ℕ → Set ℓ
```

```
{- Every type can be used as a context -}
‵_ : ∀ {ℓ} → Set ℓ → Context ℓ
‵ S = λ _ → S

{- The “empty context” is the unit type -}
End : ∀ {ℓ} → Context ℓ
End = ‵ 𝟙
```

It remains to identify the definition of the underlying bind operation `>>=`. Usually, for a type constructor `m`, bind is typed `∀ {X Y : Set} → m X → (X → m Y) → m Y`. It allows one to “extract an `X`-value for later use” in the `m Y` context. Since our `m = Context` is from levels to types, we need to slightly alter bind’s typing.

```
_>>=_ : ∀ {a b}
      → (Γ : Context a)
      → (∀ {n} → Γ n → Context b)
      → Context (a ⊎ b)
(Γ >>= f) zero    = Σ γ : Γ 0 • f γ 0
(Γ >>= f) (suc n) = Π γ : Γ n • f γ n
```

The definition here accounts for the current exposure index: If zero, we have *record types*, otherwise *function types*. Using this definition, the above dynamical system context would need to be expressed using the lifting quote operation.

```
‵ Set >>= λ State → ‵ State >>= λ start → ‵ (State → State) >>= λ next → End
{- or -}
do State ← ‵ Set
   start ← ‵ State
   next  ← ‵ (State → State)
   End
```

Interestingly [Bird 2009; Hudak et al. 2007], use of do-notation in preference to bind, `>>=`, was suggested by John Launchbury in 1993 and was first implemented by Mark Jones in Gofer. Anyhow, with our goal of practicality in mind, we shall “build the lifting quote into the definition” of bind: With this definition, the above declaration `DynamicSystem` typechecks. However, `DynamicSystem` i

```
_>>=_ : ∀ {a b}
      → (Γ : Set a)   -- Main difference
      → (Γ → Context b)
      → Context (a ⊎ b)
(Γ >>= f) zero    = Σ γ : Γ • f γ 0
(Γ >>= f) (suc n) = Π γ : Γ • f γ n
```

Listing 1. Semantics: Context do-syntax is interpreted as Π-Σ-types

≇ $\texttt{DynamicSystem}_i$, instead DynamicSystem i are “factories”: Given i-many arguments, a product value is formed. What if we want to *instantiate* some of the factory arguments ahead of time?

```
𝒩₀ : DynamicSystem 0   {- See the elaborations table above -}
𝒩₀ = ℕ , 0 , suc , tt

𝒩₁ : DynamicSystem 1
𝒩₁ = λ State → ??? {- Impossible to complete if “State” is empty! -}
```

```
{- “Instantiaing” X to be ℕ in “DynamicSystem 1” -}
𝒩₁’ : let State = ℕ in Σ start : State  • Σ s : (State → State)  • 𝟙
𝒩₁’ = 0 , suc , tt
```

It seems what we need is a method, say Π→λ, that takes a Π-type and transforms it into a λ-expression. One could use a universe, an algebraic type of codes denoting types, to define Π→λ. However, one can no longer then easily use existing types since they are not formed from the universe's constructors, thereby resulting in duplication of existing types via the universe encoding. This is not practical nor pragmatic.

As such, we are left with pattern matching on the language's type formation primitives as the only reasonable approach. The method Π→λ is thus a macro that acts on the syntactic term representations of types. Below is main transformation —the details can be found in Appendix A.7.

```
Π→λ (Π a : A • τ) = (λ a : A • τ)
```

That is, we walk along the term tree replacing occurrences of Π with λ. For example,

```
  Π→λ (Π→λ (DynamicSystem 2))
≡{- Definition of DynamicSystem at exposure level 2 -}
  Π→λ (Π→λ (Π X : Set • Π s : X  • Σ n : X → X  • 𝟙))
≡{- Definition of Π→λ -}
  Π→λ (λ X : Set • Π s : X  • Σ n : X → X  • 𝟙)
≡{- Homomorphy of Π→λ -}
  λ X : Set • Π→λ (Π s : X  • Σ n : X → X  • 𝟙)
≡{- Definition of Π→λ -}
  λ X : Set • λ s : X  • Σ n : X → X  • 𝟙
```

For practicality, `_:waist_` is a macro acting on contexts that repeats Π→λ a number of times in order to lift a number of field components to the parameter level.

```
τ :waist n = Π→λⁿ (τ n)
-----------------------
f⁰ x = x
-----------------------
fⁿ⁺¹ x = fⁿ (f x)
```

We can now “fix arguments ahead of time”. Before such demonstration, we need to be mindful of our practicality goals: One declares a grouping mechanism with `do ... End`, which in turn has its instance values constructed with `⟨ ... ⟩`.

```
-- Expressions of the form “··· , tt” may now be written “⟨ ··· ⟩”
infixr 5 ⟨ _⟩
⟨⟩ : ∀ {ℓ} → 𝟙 {ℓ}
⟨⟩ = tt

⟨ : ∀ {ℓ} {S : Set ℓ} → S → S
⟨ s = s

_⟩ : ∀ {ℓ} {S : Set ℓ} → S → S × (𝟙 {ℓ})
s ⟩ = s , tt
```

The following instances of grouping types demonstrate how information moves from the body level to the parameter level.

```
𝒩⁰ : DynamicSystem :waist 0
𝒩⁰ = ⟨ ℕ , 0 , suc ⟩
```

```
𝒩¹ : (DynamicSystem :waist 1) ℕ
𝒩¹ = ⟨ 0 , suc ⟩

𝒩² : (DynamicSystem :waist 2) ℕ 0
𝒩² = ⟨ suc ⟩

𝒩³ : (DynamicSystem :waist 3) ℕ 0 suc
𝒩³ = ⟨⟩
```

Using `:waist` i we may fix the first i-parameters ahead of time. Indeed, the type `(DynamicSystem :waist 1) ℕ` is *the type of dynamic systems over carrier* ℕ, whereas `(DynamicSystem :waist 2) ℕ 0` is *the type of dynamic systems over carrier* ℕ *and start state 0.*

Examples of the need for such on-the-fly unbundling can be found in numerous places in the Haskell standard library. For instance, the standard libraries [dat 2020] have two isomorphic copies of the integers, called `Sum` and `Product`, whose reason for being is to distinguish two common monoids: The former is for *integers with addition* whereas the latter is for *integers with multiplication*. An orthogonal solution would be to use contexts:

```
Monoid : ∀ ℓ → Context (ℓsuc ℓ)
Monoid ℓ = do Carrier ← Set ℓ
              _⊕_      ← (Carrier → Carrier → Carrier)
              Id       ← Carrier
              leftId   ← ∀ {x : Carrier} → x ⊕ Id ≡ x
              rightId  ← ∀ {x : Carrier} → Id ⊕ x ≡ x
              assoc    ← ∀ {x y z} → (x ⊕ y) ⊕ z  ≡  x ⊕ (y ⊕ z)
              End {ℓ}
```

With this context, `(Monoid` ℓ_0 `:waist 2) M ⊕` is the type of monoids over *particular* types `M` and *particular* operations ⊕. Of-course, this is orthogonal, since traditionally unification on the carrier type `M` is what makes typeclasses and canonical structures [Mahboubi and Tassi 2013] useful for ad-hoc polymorphism.

4 TERMTYPES AS FIXED-POINTS

We have a practical monadic syntax for possibly parameterised record types that we would like to extend to termtypes. Algebraic data types are a means to declare concrete representations of the least fixed-point of a functor; see [Swierstra 2008] for more on this idea. for more on this idea. In particular, the description language 𝔻 for dynamical systems, below, declares concrete constructors for a certain fixpoint `F`; i.e., `𝔻 ≅ Fix F` where:

```
data 𝔻 : Set where
    startD : 𝔻
    nextD  : 𝔻 → 𝔻

F : Set → Set
F = λ (D : Set) → 𝟙 ⊎ D

data Fix (F : Set → Set) : Set where
  μ : F (Fix F) → Fix F
```

The problem is whether we can derive `F` from `DynamicSystem`. Let us attempt a quick calculation.

```
    do X ← Set; z ← X; s ← (X → X); End
  ⇒ {- Use existing interpretation to obtain a record. -}
    Σ X : Set • Σ z : X • Σ s : (X → X) • 𝟙
  ⇒ {- Pull out the carrier, “:waist 1”, to obtain a type constructor using “Π→λ”
    λ X : Set • Σ z : X • Σ s : (X → X) • 𝟙
  ⇒ {- Termtype constructors target the declared type, so only their sources matte
     E.g., ‘z : X’ is a nullary constructor targeting the carrier ‘X’.
     This introduces 𝟙 types, so any existing occurances are dropped via 𝟘. -}
    λ X : Set • Σ z : 𝟙 • Σ s : X • 𝟘
  ⇒ {- Termtypes are sums of products. -}
    λ X : Set •       𝟙   ⊎     X  ⊎ 𝟘
  ⇒ {- Termtypes are fixpoints of type constructors. -}
    Fix (λ X • 𝟙 ⊎ X)  -- i.e., 𝔻
```

Since we may view an algebraic data-type as a fixed-point of the functor obtained from the union of the sources of its constructors, it suffices to treat the fields of a record as constructors, then obtain their sources, then union them. That is, since algebraic-datatype constructors necessarily target the declared type, they are determined by their sources. For example, considered as a unary constructor `op : A → B` targets the type `termtype B` and so its source is `A`. The details on the operations `⇊`, `Σ→⊎`, `sources` shown below can be found in appendices A.3.4, A.11.4, and A.11.3, respectively.

```
⇊ τ = “reduce all de brujin indices within τ by 1”

Σ→⊎ (Σ a : A • Ba) = A ⊎ Σ→⊎ (⇊ Ba)

sources (λ x : (Π a : A • Ba) • τ) = (λ x : A • sources τ)
sources (λ x : A              • τ) = (λ x : 𝟙 • sources τ)

termtype τ = Fix (Σ→⊎ (sources τ))
```

It is instructive to visually see how 𝔻 is obtained from `termtype` in order to demonstrate that this approach to algebraic data types is practical.

```
𝔻 = termtype (DynamicSystem :waist 1)

-- Pattern synonyms for more compact presentation
pattern startD  = μ (inj₁ tt)       -- : 𝔻
pattern nextD e = μ (inj₂ (inj₁ e)) -- : 𝔻 → 𝔻
```

With the `pattern` declarations, we can actually use these more meaningful names, when pattern matching, instead of the seemingly daunting μ-`inj`-ections. For instance, we can immediately see that the natural numbers act as the description language for dynamical systems:

```
to : 𝔻 → ℕ
to startD    = 0
to (nextD x) = suc (to x)

from : ℕ → 𝔻
from zero    = startD
from (suc n) = nextD (from n)
```

Readers whose language does not have **pattern** clauses need not despair. With the macro `Inj n x = μ (inj₂ ⁿ (inj₁ x))`, we may define `startD = Inj 0 tt` and `nextD e = Inj 1 e`

—that is, constructors of termtypes are particular injections into the possible summands that the termtype consists of. Details on this macro may be found in appendix A.11.6.

5 RELATED WORKS

Surprisingly, conflating parameterised and non-parameterised record types with termtypes *within a language in a practical fashion* has not been done before.

The PackageFormer [Al-hassy 2019; Al-hassy et al. 2019] editor extension reads contexts —in nearly the same notation as ours— enclosed in dedicated comments, then generates and imports Agda code from them seamlessly in the background whenever typechecking transpires. The framework provides a fixed number of meta-primitives for producing arbitrary notions of grouping mechanisms, and allows arbitrary Emacs Lisp [Graham 1995] to be invoked in the construction of complex grouping mechanisms.

Table 2. Comparing the in-language Context mechanism with the PackageFormer editor extension

	PackageFormer	Contexts
Type of Entity	Preprocessing Tool	Language Library
Specification Language	Lisp + Agda	Agda
Well-formedness Checking	✗	✓
Termination Checking	✓	✓
Elaboration Tooltips	✓	✗
Rapid Prototyping	✓	✓ (Slower)
Usability Barrier	None	None
Extensibility Barrier	Lisp	Weak Metaprogramming

The original PackageFormer paper provided the syntax necessary to form useful grouping mechanisms but was shy on the semantics of such constructs. We have chosen the names of our combinators to closely match those of PackageFormer's with an aim of furnishing the mechanism with semantics by construing the syntax as semantics-functions; i.e., we have a shallow embedding of PackageFormer's constructs as Agda entities:

Table 3. Contexts as a semantics for PackageFormer constructs

Syntax	Semantics
`PackageFormer`	`Context`
`:waist`	`:waist`
⟴	Forward function application
`:kind`	`:kind`, see below
`:level`	Agda built-in
`:alter-elements`	Agda macros

PackageFormer's `_:kind_` meta-primitive dictates how an abstract grouping mechanism should be viewed in terms of existing Agda syntax. However, unlike PackageFormer, all of our syntax consists of legitimate Agda terms. Since language syntax is being manipulated, we are forced to define it as a macro:

```
data Kind : Set where
  ‘record    : Kind
  ‘typeclass : Kind
```

```
     `data      : Kind

  C :kind `record    = C 0
  C :kind `typeclass = C :waist 1
  C :kind `data      = termtype (C :waist 1)
```

We did not expect to be able to assign a full semantics to PackageFormer's syntactic constructs due to Agda's substantially weak metaprogramming mechanism. However, it is important to note that PackageFormer's Lisp extensibility expedites the process of trying out arbitrary grouping mechanisms —such as partial-choices of pushouts and pullbacks along user-provided assignment functions— since it is all either string or symbolic list manipulation. On the Agda side, using contexts, it would require exponentially more effort due to the limited reflection mechanism and the intrusion of the stringent type system.

6 CONCLUSION

Starting from the insight that related grouping mechanisms could be unified, we showed how related structures can be obtained from a single declaration using a practical interface. The resulting framework, based on contexts, still captures the familiar record declaration syntax as well as the expressivity of usual algebraic datatype declarations —at the minimal cost of using `pattern` declarations to aide as user-chosen constructor names. We believe that our approach to using contexts as general grouping mechanisms *with* a practical interface are interesting contributions.

We used the focus on practicality to guide the design of our context interface, and provided interpretations both for the rather intuitive "contexts are name-type records" view, and for the novel "contexts are fixed-points" view for termtypes. In addition, to obtain parameterised variants, we needed to explicitly form "contexts whose contents are over a given ambient context" —e.g., contexts of vector spaces are usually discussed with the understanding that there is a context of fields that can be referenced— which we did using monads. These relationships are summarised in the following table.

Table 4. Contexts embody all kinds of grouping mechanisms

Concept	Concrete Syntax	Description
Context	`do S ← Set; s ← S; n ← (S → S); End`	"name-type pairs"
Record Type	`Σ S : Set • Σ s : S • Σ n : S → S • 𝟙`	"bundled-up data"
Function Type	`Π S • Σ s : S • Σ n : S → S • 𝟙`	"a type of functions"
Type constructor	`λ S • Σ s : S • Σ n : S → S • 𝟙`	"a function on types"
Algebraic datatype	`data 𝔻 : Set where s : 𝔻; n : 𝔻 → 𝔻`	"a descriptive syntax"

To those interested in exotic ways to group data together —such as, mechanically deriving product types and homomorphism types of theories— we offer an interface that is extensible using Agda's reflection mechanism. In comparison with, for example, special-purpose preprocessing tools, this has obvious advantages in accessibility and semantics.

To Agda programmers, this offers a standard interface for grouping mechanisms that had been sorely missing, with an interface that is so familiar that there would be little barrier to its use. In particular, as we have shown, it acts as an in-language library for exploiting relationships between free theories and data structures. As we have only presented the high-level definitions of the core combinators, leaving the Agda-specific details to the appendices, it is also straightforward to translate the library into other dependently-typed languages.

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7 VECTOR SPACES

```
VecSpc : Set → Context ℓ₁
VecSpc F = do V    ← Set
              𝟘    ← F
              𝟙    ← F
              _+_  ← (F → F → F)
              o    ← V
              _*_  ← (F → V → V)
              _·_  ← (V → V → F)
              End₀

AA : Set → Set → Set
AA F V = (VecSpc F :waist 1) V

BB : Set → Set
BB = λ X → termtype (VecSpc X :waist 1)
```

```
{-
Fix
    (λ γ →
       ⊤ ⊎
       ⊤ ⊎
       Σ X (λ x → Σ X (λ x₁ → ⊤)) ⊎
       ⊤ ⊎ Σ X (λ x → Σ γ (λ x₁ → ⊤)) ⊎ Σ γ (λ x → Σ γ (λ x₁ → ⊤)) ⊎ ⊥)
-}

pattern 𝟘ₛ = μ (inj₁ tt)
pattern 𝟙ₛ = μ (inj₂ (inj₁ tt))
pattern _+ₛ_ x y = μ (inj₂ (inj₂ (inj₁ (x , (y , tt)))))
pattern 𝟘ᵥ = μ (inj₂ (inj₂ (inj₂ (inj₁ tt))))
pattern _*ᵥ_ x xs = μ (inj₂ (inj₂ (inj₂ (inj₂ (inj₁ (x , (xs , tt)))))))
pattern _·ᵥ_ xs ys = μ (inj₂ (inj₂ (inj₂ (inj₂ (inj₂ (inj₁ (xs , (ys , tt))))))))

data ℝing (Scalar : Set) : Set where
  zeroₛ : ℝing Scalar
  oneₛ  : ℝing Scalar
  plusₛ : Scalar → Scalar → ℝing Scalar
  zeroᵥ : ℝing Scalar
  prod  : Scalar → ℝing Scalar → ℝing Scalar
  dot   : ℝing Scalar → ℝing Scalar → ℝing Scalar

view : ∀ {X} → BB X → ℝing X
view 𝟘ₛ = zeroₛ
view 𝟙ₛ = oneₛ
view (x +ₛ y) = plusₛ x y
view 𝟘ᵥ = zeroᵥ
view (x *ᵥ xs) = prod x (view xs)
view (xs ·ᵥ ys) = dot (view xs) (view ys)
```

8 OLD WHY SYNTAX MAYBE_DELETE

The archetype for records and termtypes —algebraic data types— are monoids. They describe untyped compositional structures, such as programs in dynamically type-checked language. In turn, their termtype is linked lists which reify a monoid value —such as a program— as a sequence of values —i.e., a list of language instructions— which ‘evaluate’ to the original value. The shift to syntax gives rise to evaluators, optimisers, and constrained recursion-induction principles.

9 OLD GRAPH IDEAS MAYBE_DELETE

9.1 From the old introduction section

For example, there are two ways to implement the type of graphs in the dependently-typed language Agda [Bove et al. 2009; Norell 2007]: Having the vertices be a parameter or having them be a field of the record. Then there is also the syntax for graph vertex relationships. Suppose a library designer decides to work with fully bundled graphs, Graph_0 below, then a user decides to write the function `comap`, which relabels the vertices of a graph, using a function `f` to transform vertices.

```
record Graph₀ : Set₁ where
  constructor ⟨_,_⟩₀
  field
    Vertex : Set
    Edges : Vertex → Vertex → Set
comap₀ : {A B : Set}
       → (f : A → B)
       → (Σ G : Graph₀ • Vertex G ≡ B)
       → (Σ H : Graph₀ • Vertex H ≡ A)
comap₀ {A} f (G , refl) = ⟨ A , (λ x y → Edges G (f x) (f y)) ⟩₀ , refl
```

Since the vertices are packed away as components of the records, the only way for `f` to refer to them is to awkwardly refer to seemingly arbitrary types, only then to have the vertices of the input graph `G` and the output graph `H` be constrained to match the type of the relabelling function `f`. Without the constraints, we could not even write the function for $\texttt{Graph}_0$. With such an importance, it is surprising to see that the occurrences of the constraint proofs are uninsightful `refl`-exivity proofs.

What the user would really want is to unbundle $\texttt{Graph}_0$ at will, to expose the first argument, to obtain $\texttt{Graph}_1$ below. Then, in stark contrast, the implementation $\texttt{comap}_1$ does not carry any excesses baggage at the type level nor at the implementation level.

```
record Graph₁ (Vertex : Set) : Set₁ where
  constructor ⟨_⟩₁
  field
    Edges : Vertex → Vertex → Set

comap₁ : {A B : Set}
       → (f : A → B)
       → Graph₁ B
       → Graph₁ A
comap₁ f ⟨ edges ⟩₁ = ⟨ (λ x y → edges (f x) (f y)) ⟩₁
```

With $\texttt{Graph}_1$, one immediately sees that the comap operation "pulls back" the vertex type. Such an observation for $\texttt{Graph}_0$ is not as easy; requiring familiarity with quantifier laws such as the one-point rule and quantifier distributivity.

10 OLD FREE DATATYPES FROM THEORIES MAYBE_DELETE

Astonishingly, useful programming datatypes arise from termtypes of theories (contexts). That is, if `C : Set → Context ℓ₀` then `ℂ' = λ X → termtype (C X :waist 1)` can be used to form 'free, lawless, C-instances'. For instance, earlier we witnessed that the termtype of dynamical systems is essentially the natural numbers.

Table 5. Data structures as free theories

Theory	Termtype
Dynamical Systems	ℕ
Pointed Structures	Maybe
Monoids	Binary Trees

To obtain trees over some 'value type' Ξ, one must start at the theory of "monoids containing a given set Ξ". Similarly, by starting at "theories of pointed sets over a given set Ξ", the resulting termtype is the Maybe type constructor —another instructive exercise to the reader: Show that ℙ ≅ Maybe.

```
PointedOver  : Set → Context (ℓsuc ℓ₀)
PointedOver Ξ    = do Carrier ← Set ℓ₀
                      point   ← Carrier
                      embed   ← (Ξ → Carrier)
                      End

ℙ : Set → Set
ℙ X = termtype (PointedOver X :waist 1)

-- Pattern synonyms for more compact presentation
pattern nothingP = μ (inj₁ tt)       -- : ℙ
pattern justP e  = μ (inj₂ (inj₁ e)) -- : ℙ → ℙ
```

The final entry in the table is a well known correspondence, that we can, not only formally express, but also prove to be true. We present the setup and leave it as an instructive exercise to the reader to present a bijective pair of functions between 𝕄 and TreeSkeleton. Hint: Interactively case-split on values of 𝕄 until the declared patterns appear, then associate them with the constructors of TreeSkeleton.

```
𝕄 : Set
𝕄 = termtype (Monoid ℓ₀ :waist 1)

-- Pattern synonyms for more compact presentation
pattern emptyM      = μ (inj₁ tt)                     -- : 𝕄
pattern branchM l r = μ (inj₂ (inj₁ (l , r , tt)))    -- : 𝕄 → 𝕄 → 𝕄
pattern absurdM a   = μ (inj₂ (inj₂ (inj₂ (inj₂ a)))) -- absurd values of 𝟘

data TreeSkeleton : Set where
  empty  : TreeSkeleton
  branch : TreeSkeleton → TreeSkeleton → TreeSkeleton
```

10.1 Collection Context

```
Collection : ∀ ℓ → Context (ℓsuc ℓ)
Collection ℓ = do
  Elem     ← Set ℓ
  Carrier ← Set ℓ
  insert   ← (Elem → Carrier → Carrier)
  ∅        ← Carrier
  isEmpty ← (Carrier → Bool)
  insert-nonEmpty ← ∀ {e : Elem} {x : Carrier} → isEmpty (insert e x) ≡ false
  End {ℓ}

ListColl : {ℓ : Level} → Collection ℓ 1
ListColl E = ⟨ List E
             , _::_
             , []
             , (λ { [] → true; _ → false})
```

```
                 , (λ {x} {x = x₁} → refl)
                 ⟩

ℕCollection = (Collection ℓ₀ :waist 2)
                ("Elem"    ≔ Digit)
                ("Carrier" ≔ ℕ)
--
-- i.e., (Collection ℓ₀ :waist 2) Digit ℕ

stack : ℕCollection
stack = ⟨ "insert"      ≔ (λ d s → suc (10 * s + #→ℕ d))
        , "empty stack" ≔ 0
        , "is-empty"    ≔ (λ { 0 → true; _ → false})
        -- Properties --
        , (λ {d : Digit} {s : ℕ} → refl {x = false})
        ⟩
```

10.2 Elem, Carrier, insert projections

```
Elem      : ∀ {ℓ} → Collection ℓ 0 → Set ℓ
Elem      = λ C   → Field 0 C

Carrier   : ∀ {ℓ} → Collection ℓ 0 → Set ℓ
Carrier₁  : ∀ {ℓ} → Collection ℓ 1 → (γ : Set ℓ) → Set ℓ
Carrier₁’ : ∀ {ℓ} {γ : Set ℓ} (C : (Collection ℓ :waist 1) γ) → Set ℓ

Carrier   = λ C   → Field 1 C
Carrier₁  = λ C γ → Field 0 (C γ)
Carrier₁’ = λ C   → Field 0 C

insert   : ∀ {ℓ} (C : Collection ℓ 0) → (Elem C → Carrier C → Carrier C)
insert₁  : ∀ {ℓ} (C : Collection ℓ 1) (γ : Set ℓ) →  γ → Carrier₁ C γ → Carrier
insert₁’ : ∀ {ℓ} {γ : Set ℓ} (C : (Collection ℓ :waist 1) γ) → γ → Carrier₁’ C -

insert    = λ C   → Field 2 C
insert₁   = λ C γ → Field 1 (C γ)
insert₁’  = λ C   → Field 1 C

insert₂  : ∀ {ℓ} (C : Collection ℓ 2) (El Cr : Set ℓ) → El → Cr → Cr
insert₂’ : ∀ {ℓ} {El Cr : Set ℓ} (C : (Collection ℓ :waist 2) El Cr) → El → Cr -

insert₂ = λ C El Cr → Field 0 (C El Cr)
insert₂’ = λ C → Field 0 C
```

11 OLD WHAT ABOUT THE META-LANGUAGE’S PARAMETERS? MAYBE_DELETE

Besides `:waist`, another way to introduce parameters into a context grouping mechanism is to use the language’s existing utility of parameterising a context by another type —as was done earlier in `PointedOver`.

For example, a pointed set needn’t necessarily be termined with End.

```
PointedSet : Context ℓ₁
PointedSet = do Carrier ← Set
                point   ← Carrier
                End {ℓ₁}
```

We instead form a grouping consisting of a single type and a value of that type, along with an instance of the parameter type Ξ.

```
PointedPF : (Ξ : Set₁) → Context ℓ₁
PointedPF Ξ = do Carrier ← Set
                 point   ← Carrier
                 ‘ Ξ
```

Clearly `PointedPF 𝟙 ≈ PointedSet`, so we have a more generic grouping mechanism. The natural next step is to consider other parameters such as `PointedSet` in-place of Ξ.

```
-- Convenience names
PointedSetᵣ = PointedSet        :kind ‘record
PointedPFᵣ  = λ Ξ → PointedPF Ξ :kind ‘record

-- An extended record type: Two types with a point of each.
TwoPointedSets = PointedPFᵣ PointedSetᵣ

_ :   TwoPointedSets
    ≡ ( Σ Carrier₁ : Set • Σ point₁ : Carrier₁
      • Σ Carrier₂ : Set • Σ point₂ : Carrier₂ • 𝟙)
_ = refl

-- Here's an instance
one : PointedSet :kind ‘record
one = 𝔹 , false , tt

-- Another; a pointed natural extended by a pointed bool,
-- with particular choices for both.
two : TwoPointedSets
two = ℕ , 0 , one
```

More generally, *record **structure** can be dependent on values:*

```
_PointedSets : ℕ → Set₁
zero  PointedSets = 𝟙
suc n PointedSets = PointedPFᵣ (n PointedSets)

_ :   4 PointedSets
    ≡ (Σ Carrier₁ : Set • Σ point₁ : Carrier₁
      • Σ Carrier₂ : Set • Σ point₂ : Carrier₂
      • Σ Carrier₃ : Set • Σ point₃ : Carrier₃
      • Σ Carrier₄ : Set • Σ point₄ : Carrier₄ • 𝟙)
_ = refl
```

Using traditional grouping mechanisms, it is difficult to create the family of types `n PointedSets` since the number of fields, $2 \times n$, depends on n.

It is interesting to note that the termtype of `PointedPF` is the same as the termtype of `PointedOver`, the `Maybe` type constructor!

```
PointedD : (X : Set) → Set₁
PointedD X = termtype (PointedPF (Lift _ X) :waist 1)

-- Pattern synonyms for more compact presentation
pattern nothingP = μ (inj₁ tt)
pattern justP x  = μ (inj₂ (lift x))

casingP : ∀ {X} (e : PointedD X)
        → (e ≡ nothingP) ⊎ (Σ x : X • e ≡ justP x)
casingP nothingP  = inj₁ refl
casingP (justP x) = inj₂ (x , refl)
```

12 OLD NEXT STEPS MAYBE_DELETE

We have shown how a bit of reflection allows us to have a compact, yet practical, one-stop-shop notation for records, typeclasses, and algebraic data types. There are a number of interesting directions to pursue:

- How to write a function working homogeneously over one variation and having it lift to other variations.
  - Recall the comap from the introductory section was written over `Graph :kind ‘typeclass`; how could that particular implementation be massaged to work over `Graph :kind` k for any k.
- The current implementation for deriving termtypes presupposes only one carrier set positioned as the first entity in the grouping mechanism.
  - How do we handle multiple carriers or choose a carrier from an arbitrary position or by name? `PackageFormer` handles this by comparing names.
- How do we lift properties or invariants, simple ≡-types that ‘define’ a previous entity to be top-level functions in their own right?

Lots to do, so little time.

A APPENDICES

Below is the entirety of the Context library discussed in the paper proper.

```
module Context where
```

A.1 Imports

```
open import Level renaming (_⊔_ to _⊎_; suc to ℓsuc; zero to ℓ₀)
open import Relation.Binary.PropositionalEquality
open import Relation.Nullary

open import Data.Nat
open import Data.Fin  as Fin using (Fin)
open import Data.Maybe  hiding (_>>=_)

open import Data.Bool using (Bool ; true ; false)
open import Data.List as List using (List ; [] ; _∷_ ; _∷ʳ_; sum)

ℓ₁   = Level.suc ℓ₀
```

A.2 Quantifiers Π:•/Σ:• and Products/Sums

We shall using Z-style quantifier notation [Woodcock and Davies 1996] in which the quantifier dummy variables are separated from the body by a large bullet.

In Agda, we use `\:` to obtain the "ghost colon" since standard colon `:` is an Agda operator.

Even though Agda provides `∀ (x : τ) → fx` as a built-in syntax for Π-types, we have chosen the Z-style one below to mirror the notation for Σ-types, which Agda provides as `record` declarations. In the paper proper, in the definition of bind, the subtle shift between Σ-types and Π-types is easier to notice when the notations are so similar that only the quantifier symbol changes.

```
open import Data.Empty using (⊥)
open import Data.Sum
open import Data.Product
open import Function using (_∘_)

Σ:• : ∀ {a b} (A : Set a) (B : A → Set b) → Set _
Σ:• = Σ

infix -666 Σ:•
syntax Σ:• A (λ x → B) = Σ x : A • B

Π:• : ∀ {a b} (A : Set a) (B : A → Set b) → Set _
Π:• A B = (x : A) → B x

infix -666 Π:•
syntax Π:• A (λ x → B) = Π x : A • B

record ⊤ {ℓ} : Set ℓ where
  constructor tt

𝟙 = ⊤ {ℓ0}
𝟘 = ⊥
```

A.3 Reflection

We form a few metaprogramming utilities we would have expected to be in the standard library.

```
import Data.Unit as Unit
open import Reflection hiding (name; Type) renaming (_>>=_ to _>>=m_)
```

A.3.1 Single argument application.

```
_app_ : Term → Term → Term
(def f args) app arg' = def f (args ::ʳ arg (arg-info visible relevant) arg')
(con f args) app arg' = con f (args ::ʳ arg (arg-info visible relevant) arg')
{-# CATCHALL #-}
tm app arg' = tm
```

Notice that we maintain existing applications:

```
quoteTerm (f x) app quoteTerm y  ≈  quoteTerm (f x y)
```

A.3.2 Reify ℕ term encodings as ℕ values.

```
toℕ : Term → ℕ
toℕ (lit (nat n)) = n
{-# CATCHALL #-}
toℕ _ = 0
```

A.3.3 The Length of a Term.

```
arg-term : ∀ {ℓ} {A : Set ℓ} → (Term → A) → Arg Term → A
arg-term f (arg i x) = f x

{-# TERMINATING #-}
lengthₜ : Term → ℕ
lengthₜ (var x args)      = 1 + sum (List.map (arg-term lengthₜ ) args)
lengthₜ (con c args)      = 1 + sum (List.map (arg-term lengthₜ ) args)
lengthₜ (def f args)      = 1 + sum (List.map (arg-term lengthₜ ) args)
lengthₜ (lam v (abs s x)) = 1 + lengthₜ x
lengthₜ (pat-lam cs args) = 1 + sum (List.map (arg-term lengthₜ ) args)
lengthₜ (Π[ x : A ] Bx)   = 1 + lengthₜ Bx
{-# CATCHALL #-}
-- sort, lit, meta, unknown
lengthₜ t = 0
```

Here is an example use:

```
_ : lengthₜ (quoteTerm (Σ x : ℕ • x ≡ x)) ≡ 10
_ = refl
```

A.3.4 *Decreasing de Brujin Indices.*

Given a quantification (⊕ x : τ • fx), its body fx may refer to a free variable x. If we decrement all de Brujin indices fx contains, then there would be no reference to x.

```
var-dec₀ : (fuel : ℕ) → Term → Term
var-dec₀ zero t  = t
-- Let's use an "impossible" term.
var-dec₀ (suc n) (var zero args)      = def (quote ⊥) []
var-dec₀ (suc n) (var (suc x) args)   = var x args
var-dec₀ (suc n) (con c args)         = con c (map-Args (var-dec₀ n) args)
var-dec₀ (suc n) (def f args)         = def f (map-Args (var-dec₀ n) args)
var-dec₀ (suc n) (lam v (abs s x))    = lam v (abs s (var-dec₀ n x))
var-dec₀ (suc n) (pat-lam cs args)    = pat-lam cs (map-Args (var-dec₀ n) args)
var-dec₀ (suc n) (Π[ s : arg i A ] B) = Π[ s : arg i (var-dec₀ n A) ] var-dec₀ n B
{-# CATCHALL #-}
-- sort, lit, meta, unknown
var-dec₀ n t = t
```

In the paper proper, var-dec was mentioned once under the name ⇊.

```
var-dec : Term → Term
var-dec t = var-dec₀ (lengthₜ t) t
```

Notice that we made the decision that x, the body of (⊕ x • x), will reduce to 𝟘, the empty type. Indeed, in such a situation the only Debrujin index cannot be reduced further. Here is an example:

```
_ : ∀ {x : ℕ} → var-dec (quoteTerm x) ≡ quoteTerm ⊥
_ = refl
```

A.4 Context Monad

```
Context = λ ℓ → ℕ → Set ℓ

infix -1000 ‘_
‘_ : ∀ {ℓ} → Set ℓ → Context ℓ
‘ S = λ _ → S

End : ∀ {ℓ} → Context ℓ
End = ‘ ⊤

End₀ = End {ℓ₀}
```

```
_>>=_ : ∀ {a b}
      → (Γ : Set a)   -- Main diference
      → (Γ → Context b)
      → Context (a ⊎ b)
(Γ >>= f) ℕ.zero  = Σ γ : Γ • f γ 0
(Γ >>= f) (suc n) = (γ : Γ) → f γ n
```

A.5 ⟨⟩ Notation

As mentioned, grouping mechanisms are declared with do . . . End, and instances of them are constructed using ⟨ . . . ⟩.

```
-- Expressions of the form “··· , tt” may now be written “⟨ ··· ⟩”
infixr 5 ⟨ _⟩
⟨⟩ : ∀ {ℓ} → ⊤ {ℓ}
⟨⟩ = tt

⟨ : ∀ {ℓ} {S : Set ℓ} → S → S
⟨ s = s

_⟩ : ∀ {ℓ} {S : Set ℓ} → S → S × ⊤ {ℓ}
s ⟩ = s , tt
```

A.6 DynamicSystem Context

```
DynamicSystem : Context (ℓsuc Level.zero)
DynamicSystem = do X ← Set
                   z ← X
                   s ← (X → X)
                   End {Level.zero}

-- Records with n-Parameters, n : 0..3
A B C D : Set₁
A = DynamicSystem 0 -- Σ X : Set  • Σ z : X  • Σ s : X → X  • ⊤
B = DynamicSystem 1 --  (X : Set) → Σ z : X  • Σ s : X → X  • ⊤
C = DynamicSystem 2 --  (X : Set)   (z : X) → Σ s : X → X  • ⊤
D = DynamicSystem 3 --  (X : Set)   (z : X) →  (s : X → X) → ⊤

_ : A ≡ (Σ X : Set  • Σ z : X  • Σ s : (X → X)  • ⊤) ; _ = refl
_ : B ≡ (Π X : Set  • Σ z : X  • Σ s : (X → X)  • ⊤) ; _ = refl
_ : C ≡ (Π X : Set  • Π z : X  • Σ s : (X → X)  • ⊤) ; _ = refl
_ : D ≡ (Π X : Set  • Π z : X  • Π s : (X → X)  • ⊤) ; _ = refl

stability : ∀ {n} →   DynamicSystem (3 + n)
                    ≡ DynamicSystem  3
stability = refl

B-is-empty : ¬ B
B-is-empty b = proj₁( b ⊥)

𝒩₀ : DynamicSystem 0
𝒩₀ = ℕ , 0 , suc , tt

𝒩 : DynamicSystem 0
𝒩 = ⟨ ℕ , 0 , suc ⟩

B-on-ℕ : Set
B-on-ℕ = let X = ℕ in Σ z : X  • Σ s : (X → X)  • ⊤
```

```
ex : B-on-ℕ
ex = ⟨ 0 , suc ⟩
```

A.7 Π→λ

```
Π→λ-helper : Term → Term
Π→λ-helper (pi  a b)         = lam visible b
Π→λ-helper (lam a (abs x y)) = lam a (abs x (Π→λ-helper y))
{-# CATCHALL #-}
Π→λ-helper x = x

macro
  Π→λ : Term → Term → TC Unit.⊤
  Π→λ tm goal = normalise tm >>=ₘ λ tm' → unify (Π→λ-helper tm') goal
```

A.8 _:waist_

```
waist-helper : ℕ → Term → Term
waist-helper zero t    = t
waist-helper (suc n) t = waist-helper n (Π→λ-helper t)

macro
  _:waist_ : Term → Term → Term → TC Unit.⊤
  _:waist_ t n goal =      normalise (t app n)
                      >>=ₘ λ t' → unify (waist-helper (toℕ n) t') goal
```

A.9 DynamicSystem :waist i

```
A' : Set₁
B' : ∀ (X : Set) → Set
C' : ∀ (X : Set) (x : X) → Set
D' : ∀ (X : Set) (x : X) (s : X → X) → Set

A' = DynamicSystem :waist 0
B' = DynamicSystem :waist 1
C' = DynamicSystem :waist 2
D' = DynamicSystem :waist 3

𝒩⁰ : A'
𝒩⁰ = ⟨ ℕ , 0 , suc ⟩

𝒩¹ : B' ℕ
𝒩¹ = ⟨ 0 , suc ⟩

𝒩² : C' ℕ 0
𝒩² = ⟨ suc ⟩

𝒩³ : D' ℕ 0 suc
𝒩³ = ⟨⟩
```

It may be the case that Γ `0` ≡ Γ `:waist 0` for every context Γ.

```
_ : DynamicSystem 0 ≡ DynamicSystem :waist 0
_ = refl
```

A.10 Field projections

```
Field₀ : ℕ → Term → Term
Field₀ zero c    = def (quote proj₁) (arg (arg-info visible relevant) c :: [])
Field₀ (suc n) c = Field₀ n (def (quote proj₂) (arg (arg-info visible relevant) c :: []))
```

```
macro
  Field : ℕ → Term → Term → TC Unit.⊤
  Field n t goal = unify goal (Field₀ n t)
```

A.11 Termtypes

Using the guide, **??**, outlined in the paper proper we shall form $\mathtt{D}_i$ for each stage in the calculation.

A.11.1 Stage 1: Records.

```
D₁ = DynamicSystem 0

1-records : D₁ ≡ (Σ X : Set • Σ z : X • Σ s : (X → X) • ⊤)
1-records = refl
```

A.11.2 Stage 2: Parameterised Records.

```
D₂ = DynamicSystem :waist 1

2-funcs : D₂ ≡ (λ (X : Set) → Σ z : X • Σ s : (X → X) • ⊤)
2-funcs = refl
```

A.11.3 Stage 3: Sources. Let's begin with an example to motivate the definition of sources.

```
_ :   quoteTerm (∀ {x : ℕ} → ℕ)
    ≡ pi (arg (arg-info hidden relevant) (quoteTerm ℕ)) (abs "x" (quoteTerm ℕ))
_ = refl
```

We now form two sources-helper utilities, although we suspect they could be combined into one function.

```
sources₀ : Term → Term
-- Otherwise:
sources₀ (Π[ a : arg i A ] (Π[ b : arg _ Ba ] Cab)) =
    def (quote _×_) (vArg A
                    :: vArg (def (quote _×_)
                                (vArg (var-dec Ba) :: vArg (var-dec (var-dec (sources₀ Cab))) :: []))
                    :: [])
sources₀ (Π[ a : arg (arg-info hidden _) A ] Ba) = quoteTerm 𝟘
sources₀ (Π[ x : arg i A ] Bx) = A
{-# CATCHALL #-}
-- sort, lit, meta, unknown
sources₀ t = quoteTerm 𝟙

{-# TERMINATING #-}
sources₁ : Term → Term
sources₁ (Π[ a : arg (arg-info hidden _) A ] Ba) = quoteTerm 𝟘
sources₁ (Π[ a : arg i A ] (Π[ b : arg _ Ba ] Cab)) = def (quote _×_) (vArg A ::
  vArg (def (quote _×_) (vArg (var-dec Ba) :: vArg (var-dec (var-dec (sources₀ Cab))) :: [])) :: [])
sources₁ (Π[ x : arg i A ] Bx) = A
sources₁ (def (quote Σ) (ℓ₁ :: ℓ₂ :: τ :: body))
    = def (quote Σ) (ℓ₁ :: ℓ₂ :: map-Arg sources₀ τ :: List.map (map-Arg sources₁) body)
-- This function introduces 𝟙s, so let's drop any old occurances a la 𝟘.
sources₁ (def (quote ⊤) _) = def (quote 𝟘) []
sources₁ (lam v (abs s x))     = lam v (abs s (sources₁ x))
sources₁ (var x args) = var x (List.map (map-Arg sources₁) args)
sources₁ (con c args) = con c (List.map (map-Arg sources₁) args)
sources₁ (def f args) = def f (List.map (map-Arg sources₁) args)
sources₁ (pat-lam cs args) = pat-lam cs (List.map (map-Arg sources₁) args)
{-# CATCHALL #-}
-- sort, lit, meta, unknown
sources₁ t = t
```

We now form the macro and some unit tests.

```
macro
  sources : Term → Term → TC Unit.⊤
  sources tm goal = normalise tm >>=m λ tm’ → unify (sources₁ tm’) goal

_ : sources (ℕ → Set) ≡ ℕ
_ = refl

_ : sources (Σ x : (ℕ → Fin 3) • ℕ) ≡ (Σ x : ℕ • ℕ)
_ = refl

_ : ∀ {ℓ : Level} {A B C : Set}
  → sources (Σ x : (A → B) • C) ≡ (Σ x : A • C)
_ = refl

_ : sources (Fin 1 → Fin 2 → Fin 3) ≡ (Σ _ : Fin 1 • Fin 2 × 𝟙)
_ = refl

_ : sources (Σ f : (Fin 1 → Fin 2 → Fin 3 → Fin 4) • Fin 5)
  ≡ (Σ f : (Fin 1 × Fin 2 × Fin 3) • Fin 5)
_ = refl

_ : ∀ {A B C : Set} → sources (A → B → C) ≡ (A × B × 𝟙)
_ = refl

_ : ∀ {A B C D E : Set} → sources (A → B → C → D → E)
                         ≡ Σ A (λ _ → Σ B (λ _ → Σ C (λ _ → Σ D (λ _ → ⊤))))
_ = refl
```

Design decision: Types starting with implicit arguments are *invariants*, not *constructors*.

```
-- one implicit
_ : sources (∀ {x : ℕ} → x ≡ x) ≡ 𝟘
_ = refl

-- multiple implicits
_ : sources (∀ {x y z : ℕ} → x ≡ y) ≡ 𝟘
_ = refl
```

The third stage can now be formed.

```
D₃ = sources D₂

3-sources : D₃ ≡ λ (X : Set) → Σ z : 𝟙 • Σ s : X • 𝟘
3-sources = refl
```

A.11.4 *Stage 4: Σ→⊎ –Replacing Products with Sums.*

```
{-# TERMINATING #-}
Σ→⊎₀ : Term → Term
Σ→⊎₀ (def (quote Σ) (h₁ :: h₀ :: arg i A :: arg i₁ (lam v (abs s x)) :: []))
  =  def (quote _⊎_) (h₁ :: h₀ :: arg i A :: vArg (Σ→⊎₀ (var-dec x)) :: [])
-- Interpret “End” in do-notation to be an empty, impossible, constructor.
Σ→⊎₀ (def (quote ⊤) _) = def (quote ⊥) []
 -- Walk under λ's and Π's.
Σ→⊎₀ (lam v (abs s x)) = lam v (abs s (Σ→⊎₀ x))
Σ→⊎₀ (Π[ x : A ] Bx) = Π[ x : A ] Σ→⊎₀ Bx
{-# CATCHALL #-}
Σ→⊎₀ t = t
```

```
macro
  Σ→⊎ : Term → Term → TC Unit.⊤
  Σ→⊎ tm goal = normalise tm >>=ₘ λ tm' → unify (Σ→⊎₀ tm') goal

-- Unit tests
_ : Σ→⊎ (Π X : Set • (X → X))      ≡ (Π X : Set • (X → X)); _ = refl
_ : Σ→⊎ (Π X : Set • Σ s : X • X) ≡ (Π X : Set • X ⊎ X)  ; _ = refl
_ : Σ→⊎ (Π X : Set • Σ s : (X → X) • X) ≡ (Π X : Set • (X → X) ⊎ X)  ; _ = refl
_ : Σ→⊎ (Π X : Set • Σ z : X • Σ s : (X → X) • ⊤ {ℓ₀}) ≡ (Π X : Set • X ⊎ (X → X) ⊎ ⊥)  ; _ = refl

D₄ = Σ→⊎ D₃

4-unions : D₄ ≡ λ X → 𝟙 ⊎ X ⊎ 𝟘
4-unions = refl
```

A.11.5 Stage 5: Fixpoint and proof that 𝔻 ≅ ℕ.

```
{-# NO_POSITIVITY_CHECK #-}
data Fix {ℓ} (F : Set ℓ → Set ℓ) : Set ℓ where
  μ : F (Fix F) → Fix F

𝔻 = Fix D₄

-- Pattern synonyms for more compact presentation
pattern zeroD   = μ (inj₁ tt)       -- : 𝔻
pattern sucD e = μ (inj₂ (inj₁ e)) -- : 𝔻 → 𝔻

to : 𝔻 → ℕ
to zeroD    = 0
to (sucD x) = suc (to x)

from : ℕ → 𝔻
from zero    = zeroD
from (suc n) = sucD (from n)

to∘from : ∀ n → to (from n) ≡ n
to∘from zero    = refl
to∘from (suc n) = cong suc (to∘from n)

from∘to : ∀ d → from (to d) ≡ d
from∘to zeroD    = refl
from∘to (sucD x) = cong sucD (from∘to x)
```

A.11.6 `termtype` and `Inj` macros.

We summarise the stages together into one macro: “`termtype : UnaryFunctor → Type`”.

```
macro
  termtype : Term → Term → TC Unit.⊤
  termtype tm goal =
              normalise tm
         >>=ₘ λ tm' → unify goal (def (quote Fix) ((vArg (Σ→⊎₀ (sources₁ tm'))) :: []))
```

It is interesting to note that in place of `pattern` clauses, say for languages that do not support them, we would resort to “fancy injections”.

```
Inj₀ : ℕ → Term → Term
Inj₀ zero c    = con (quote inj₁) (arg (arg-info visible relevant) c :: [])
Inj₀ (suc n) c = con (quote inj₂) (vArg (Inj₀ n c) :: [])

-- Duality!
```

```
-- i-th projection: proj₁ ∘ (proj₂ ∘ ··· ∘ proj₂)
-- i-th injection:  (inj₂ ∘ ··· ∘ inj₂) ∘ inj₁

macro
  Inj : ℕ → Term → Term → TC Unit.⊤
  Inj n t goal = unify goal ((con (quote μ) []) app (Inj₀ n t))
```

With this alternative, we regain the “user chosen constructor names” for 𝔻:

```
startD : 𝔻
startD = Inj 0 (tt {ℓ₀})

nextD' : 𝔻 → 𝔻
nextD' d = Inj 1 d
```

A.12 Monoids

A.12.1 Context.

```
Monoid : ∀ ℓ → Context (ℓsuc ℓ)
Monoid ℓ = do Carrier ← Set ℓ
              Id      ← Carrier
              _⊕_      ← (Carrier → Carrier → Carrier)
              leftId  ← ∀ {x : Carrier} → x ⊕ Id ≡ x
              rightId ← ∀ {x : Carrier} → Id ⊕ x ≡ x
              assoc   ← ∀ {x y z} → (x ⊕ y) ⊕ z  ≡  x ⊕ (y ⊕ z)
              End {ℓ}
```

A.12.2 Termtypes.

```
𝕄 : Set
𝕄 = termtype (Monoid ℓ₀ :waist 1)
{- ie Fix (λ X → 𝟙          -- Id, nil leaf
              ⊎ X × X × 𝟙 -- _⊕_, branch
              ⊎ 𝟘         -- src of leftId
              ⊎ 𝟘         -- src of rightId
              ⊎ X × X × 𝟘 -- src of assoc
              ⊎ 𝟘)        -- the “End {ℓ}”
-}

-- Pattern synonyms for more compact presentation
pattern emptyM      = μ (inj₁ tt)                      -- : 𝕄
pattern branchM l r = μ (inj₂ (inj₁ (l , r , tt)))     -- : 𝕄 → 𝕄 → 𝕄
pattern absurdM a   = μ (inj₂ (inj₂ (inj₂ (inj₂ a))))  -- absurd values of 𝟘

data TreeSkeleton : Set where
  empty  : TreeSkeleton
  branch : TreeSkeleton → TreeSkeleton → TreeSkeleton
```

A.12.3 𝕄 ≅ TreeSkeleton.

```
𝕄→Tree : 𝕄 → TreeSkeleton
𝕄→Tree emptyM = empty
𝕄→Tree (branchM l r) = branch (𝕄→Tree l) (𝕄→Tree r)
𝕄→Tree (absurdM (inj₁ ()))
𝕄→Tree (absurdM (inj₂ ()))

𝕄←Tree : TreeSkeleton → 𝕄
𝕄←Tree empty = emptyM
𝕄←Tree (branch l r) = branchM (𝕄←Tree l) (𝕄←Tree r)
```

```
𝕄←Tree∘𝕄→Tree : ∀ m → 𝕄←Tree (𝕄→Tree m) ≡ m
𝕄←Tree∘𝕄→Tree emptyM = refl
𝕄←Tree∘𝕄→Tree (branchM l r) = cong2 branchM (𝕄←Tree∘𝕄→Tree l) (𝕄←Tree∘𝕄→Tree r)
𝕄←Tree∘𝕄→Tree (absurdM (inj1 ()))
𝕄←Tree∘𝕄→Tree (absurdM (inj2 ()))

𝕄→Tree∘𝕄←Tree : ∀ t → 𝕄→Tree (𝕄←Tree t) ≡ t
𝕄→Tree∘𝕄←Tree empty = refl
𝕄→Tree∘𝕄←Tree (branch l r) = cong2 branch (𝕄→Tree∘𝕄←Tree l) (𝕄→Tree∘𝕄←Tree r)
```

A.13 :kind

```
data Kind : Set where
  ‘record     : Kind
  ‘typeclass : Kind
  ‘data       : Kind

macro
  _:kind_ : Term → Term → TC Unit.⊤
  _:kind_ t (con (quote ‘record) _)     goal = normalise (t app (quoteTerm 0))
                          >>=m λ t’ → unify (waist-helper 0 t’) goal
  _:kind_ t (con (quote ‘typeclass) _) goal = normalise (t app (quoteTerm 1))
                          >>=m λ t’ → unify (waist-helper 1 t’) goal
  _:kind_ t (con (quote ‘data) _) goal = normalise (t app (quoteTerm 1))
                          >>=m λ t’ → normalise (waist-helper 1 t’)
                          >>=m λ t’’ → unify goal (def (quote Fix) ((vArg (Σ→⊎0 (sources1 t’’))) :: []))
  _:kind_ t _ goal = unify t goal
```

Informally, _:kind_ behaves as follows:

```
C :kind ‘record     = C :waist 0
C :kind ‘typeclass = C :waist 1
C :kind ‘data       = termtype (C :waist 1)
```

A.14 termtype PointedSet ≅ 𝟙

```
-- termtype (PointedSet) ≅ ⊤ !
One  : Context (ℓsuc ℓ0)
One      = do Carrier ← Set ℓ0
              point  ← Carrier
              End {ℓ0}

𝕆𝕟𝕖 : Set
𝕆𝕟𝕖 = termtype (One :waist 1)

view1 : 𝕆𝕟𝕖 → 𝟙
view1 emptyM = tt
```

A.15 The Termtype of Graphs is Vertex Pairs

From simple graphs (relations) to a syntax about them: One describes a simple graph by presenting edges as pairs of vertices!

```
PointedOver2  : Set → Context (ℓsuc ℓ0)
PointedOver2 Ξ     = do Carrier ← Set ℓ0
                        relation ← (Ξ → Ξ → Carrier)
                        End {ℓ0}

ℙ2 : Set → Set
ℙ2 X = termtype (PointedOver2 X :waist 1)
```

```
pattern _⇌_ x y = μ (inj₁ (x , y , tt))

view₂ : ∀ {X} → ℙ₂ X → X × X
view₂ (x ⇌ y) = x , y
```

A.16 No ‘constants’, whence a type of inifinitely branching terms

```
PointedOver₃  : Set → Context (ℓ₀)
PointedOver₃ Ξ    = do relation ← (Ξ → Ξ → Ξ)
                       End {ℓ₀}

ℙ₃ : Set
ℙ₃ = termtype (λ X → PointedOver₃ X 0)
```

A.17 ℙ₂ again!

```
PointedOver₄  : Context (ℓsuc ℓ₀)
PointedOver₄       = do Ξ ← Set
                        Carrier ← Set ℓ₀
                        relation ← (Ξ → Ξ → Carrier)
                        End {ℓ₀}

-- The current implementation of “termtype” only allows for one “Set” in the body.
-- So we lift both out; thereby regaining ℙ₂!

ℙ₄ : Set → Set
ℙ₄ X = termtype ((PointedOver₄ :waist 2) X)

pattern _⇌_ x y = μ (inj₁ (x , y , tt))

case₄ : ∀ {X} → ℙ₄ X → Set₁
case₄ (x ⇌ y) = Set

-- Claim: Mention in paper.
--
--    P₁ : Set → Context = λ Ξ → do ⋯ End
-- ≅  P₂ :waist 1
-- where P₂ : Context = do Ξ ← Set; ⋯ End
```

A.18 ℙ₄ again – indexed unary algebras; i.e., “actions”

```
PointedOver₈  : Context (ℓsuc ℓ₀)
PointedOver₈       = do Index     ← Set
                        Carrier   ← Set
                        Operation ← (Index → Carrier → Carrier)
                        End {ℓ₀}

ℙ₈ : Set → Set
ℙ₈ X = termtype ((PointedOver₈ :waist 2) X)

pattern _·_ x y = μ (inj₁ (x , y , tt))

view₈ : ∀ {I} → ℙ₈ I → Set₁
view₈ (i · e) = Set
```

**COMMENT Other experiments

```
{- Yellow:

PointedOver₅  : Context (ℓsuc ℓ₀)
```

```
PointedOver₅   = do One ← Set
                    Two ← Set
                    Three ← (One → Two → Set)
                    End {ℓ₀}

ℙ₅ : Set → Set₁
ℙ₅ X = termtype ((PointedOver₅ :waist 2) X)
-- Fix (λ Two → One × Two)

pattern _::₅_ x y = μ (inj₁ (x , y , tt))

case₅ : ∀ {X} → ℙ₅ X → Set₁
case₅ (x ::₅ xs) = Set

-}

--------------------------------------------------------------------------------

{-- Dependent sums

PointedOver₆  : Context ℓ₁
PointedOver₆ = do Sort ← Set
                  Carrier ← (Sort → Set)
                  End {ℓ₀}

ℙ₆ : Set₁
ℙ₆ = termtype ((PointedOver₆ :waist 1) )
-- Fix (λ X → X)

-}

--------------------------------------------------------------------------------

-- Distinuighed subset algebra

open import Data.Bool renaming (Bool to 𝔹)

{-
PointedOver₇  : Context (ℓsuc ℓ₀)
PointedOver₇      = do Index ← Set
                       Is    ← (Index → 𝔹)
                       End {ℓ₀}

-- The current implementation of “termtype” only allows for one “Set” in the body.
-- So we lift both out; thereby regaining ℙ₂!

ℙ₇ : Set → Set
ℙ₇ X = termtype (λ (_ : Set) → (PointedOver₇ :waist 1) X)
-- ℙ₁ X ≅ X

pattern _⇌_ x y = μ (inj₁ (x , y , tt))

case₇ : ∀ {X} → ℙ₇ X → Set
case₇ {X} (μ (inj₁ x)) = X

-}
```

```
-------------------------------------------------------------------------------

{-
PointedOver₉  : Context ℓ₁
PointedOver₉      = do Carrier ← Set
                        End {ℓ₀}

-- The current implementation of “termtype” only allows for one “Set” in the body.
-- So we lift both out; thereby regaining ℙ₂!

ℙ₉ : Set
ℙ₉ = termtype (λ (X : Set) → (PointedOver₉ :waist 1) X)
-- ≅ 𝟘 ≅ Fix (λ X → 𝟘)
-}
```

A.19 Fix Id

```
PointedOver₁₀  : Context ℓ₁
PointedOver₁₀      = do Carrier ← Set
                         next    ← (Carrier → Carrier)
                         End {ℓ₀}

-- The current implementation of “termtype” only allows for one “Set” in the body.
-- So we lift both out; thereby regaining ℙ₂!

ℙ₁₀ : Set
ℙ₁₀ = termtype (λ (X : Set) → (PointedOver₁₀ :waist 1) X)
-- Fix (λ X → X), which does not exist.
```