

Functional Pearl: Do-it-yourself module types

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Can parameterised records and algebraic datatypes be derived from one pragmatic declaration?

Record types give a universe of discourse, parameterised record types fix parts of that universe ahead of time, and algebraic datatypes give us first-class syntax, whence evaluators and optimisers.

The answer is in the affirmative. Besides a practical shared declaration interface, which is extensible in the language, we also find that common data structures correspond to simple theories.

1 INTRODUCTION

All too often, when we program, we write the same information two or more times in our code, in different guises. For example, in Haskell, we may write a class, a record to reify that class, and an algebraic type to give us a syntax for programs written using that class. In proof assistants, this tends to get worse rather than better, as parametrized records give us a means to “stage” information. From here on, we will use Agda~Norell [2007] for our examples.

Concretely, suppose we have two monoids $(M_1, _ \circ_1 -, Id_1)$ and $(M_2, _ \circ_2 -, Id_2)$, if we know ¹ that $ceq : M_1 \equiv M_2$ then it is “obvious” that $Id_2 \circ_2 (x \circ_1 Id_1) \equiv x$ for all $x : M_1$. However, as written, this does not type-check. This is because $_ \circ_2 -$ expects elements of M_2 but has been given an element of M_1 . Because we have ceq in hand, we can use $subst$ to transport things around. The resulting formula, shown as the type of $claim$ below, then typechecks, but is hideous. “subst hell” only gets worse. Below, we use pointed magmas for brevity, as the problem is the same.

```
record Magma0 : Set1 where
  field
    Carrier : Set
    _∘_      : Carrier → Carrier → Carrier
    Id      : Carrier

module Awkward-Formulation (A B : Magma0)
  (ceq : Magma0.Carrier A ≡ Magma0.Carrier B)
  where
    open Magma0 A renaming (Id to Id1; _∘_ to _∘1 -)
    open Magma0 B renaming (Id to Id2; _∘_ to _∘2 -)

    claim : ∀ x → Id2 ∘2 subst id ceq (x ∘1 Id1) ≡ subst id ceq x
    claim = {!!}
    {- “{!!}” stands for a “hole” in Agda,
       needing replacement by an expression -}
```

It should not be this difficult to state a trivial fact. We could make things artificially prettier by defining coe to be $subst \ id \ ceq$ without changing the heart of the matter. But if $Magma_0$ is the definition used in the library we are using, we are stuck with it, if we want to be compatible with other work.

¹ The propositional equality $M_1 \equiv M_2$ means the M_i are convertible with each other when all free variables occurring in the M_i are instantiated, and otherwise are not necessarily identical. A stronger equality operator cannot be expressed in Agda.

Ideally, we would prefer to be able to express that the carriers are shared “on the nose”, which can be done as follows:

```

50 record Magma1 (Carrier : Set) : Set where
51   field
52     _%_      : Carrier → Carrier → Carrier
53     Id       : Carrier
54
55 module Nicer
56   (M : Set)    {- The shared carrier -}
57   (A B : Magma1 M)
58   where
59     open Magma1 A renaming (Id to Id1; _%_ to _%1_ )
60     open Magma1 B renaming (Id to Id2; _%_ to _%2_ )
61
62     claim : ∀ x → Id2 %2 (x %1 Id1) ≡ x
63     claim = {!!}
64
65
66

```

This is the formaluation we expected, without noise. Thus it seems that it would be better to expose the carrier. But, before long, we’d find a different concept, such as homomorphism, which is awkward in this way, and cleaner using the first approach. These two approaches are called *bundled* and *unbundled* respectively ?.

The definitions of homomorphism themselves (see below) is not so different, but the definition of composition already starts to be quite unwieldly.

```

70 record Hom0 (A B : Magma0) : Set where ...
71 record Hom1 {M1 M2 : Set} (A : Magma1 M1) (B : Magma1 M2) : Set where ...
72
73 composition0 : ∀ {A B C} → Hom0 A B → Hom0 B C → Hom0 A C
74 composition0 = {!!}
75
76 composition1 : ∀ {M1 M2 M3} {A : Magma1 M1} {B : Magma1 M2} {C : Magma1 M3}
77   → Hom1 A B → Hom1 B C → Hom1 A C
78 composition1 = {!!}
79
80
81

```

So not only are there no general rules for when to bundle or not, it is in fact guaranteed that any given choice will be sub-optimal for certain applications. Furthermore, these types are equivalent, as we can “pack away” an exposed piece, e.g., $\text{Monoid}_0 \cong \sum M : \text{Set} \bullet \text{Monoid}_1 M$. The developers of the Agda standard library [agd 2020] have chosen to expose all types and function symbols while bundling up the proof obligations at one level, and also provide a fully bundled form as a wrapper. This is also the method chosen in Lean [Hales 2018], and in Coq [Spitters and van der Weegen 2011].

While such a choice is workable, it is still not optimal. There are bundling variants that are unavailable, and would be more convenient for certain application.

We will show an automatic technique for unbundling data at will; thereby resulting in *bundling-independent representations* and in *delayed unbundling*. Our contributions are to show:

- (1) Languages with sufficiently powerful type systems and meta-programming can conflate record and term datatype declarations into one practical interface. In addition, the contents of these grouping mechanisms may be function symbols as well as propositional invariants—an example is shown at the end of Section 3. We identify the problem and the subtleties in shifting between representations in Section 2.

- (2) Parameterised records can be obtained on-demand from non-parameterised records (Section 3).
- As with Magma_0 , the traditional approach [Gross et al. 2014] to unbundling a record requires the use of transport along propositional equalities, with trivial refl -exivity proofs. In Section 3, we develop a combinator, $_:\text{waist}_$, which removes the boilerplate necessary at the type specialisation location as well as at the instance declaration location.
- (3) Programming with fixed-points of unary type constructors can be made as simple as programming with term datatypes (Section 4).

As an application, in Section 5 we show that the resulting setup applies as a semantics for a declarative pre-processing tool that accomplishes the above tasks.

For brevity, and accessibility, a number of definitions are elided and only [dashed pseudo-code] is presented in the paper, with the understanding that such functions need to be extended homomorphically over all possible term constructors of the host language. Enough is shown to communicate the techniques and ideas, as well as to make the resulting library usable. The details, which users do not need to bother with, can be found in the appendices.

2 THE PROBLEMS

There are a number of problems, with the number of parameters being exposed being the pivotal concern. To exemplify the distinctions at the type level as more parameters are exposed, consider the following approaches to formalising a dynamical system—a collection of states, a designated start state, and a transition function.

```

record DynamicSystem0 : Set1 where
  field
    State : Set
    start  : State
    next   : State → State

record DynamicSystem1 (State : Set) : Set where
  field
    start : State
    next  : State → State

record DynamicSystem2 (State : Set) (start : State) : Set where
  field
    next : State → State

```

Each DynamicSystem_i is a type constructor of i -many arguments; but it is the types of these constructors that provide insight into the sort of data they contain:

Type	Kind
DynamicSystem_0	Set_1
DynamicSystem_1	$\Pi X : \text{Set} \bullet \text{Set}$
DynamicSystem_2	$\Pi X : \text{Set} \bullet \Pi x : X \bullet \text{Set}$

We shall refer to the concern of moving from a record to a parameterised record as **the unbundling problem** [Garillot et al. 2009]. For example, moving from the *type* Set_1 to the *function type* $\Pi X : \text{Set} \bullet \text{Set}$ gets us from DynamicSystem_0 to something resembling DynamicSystem_1 , which we arrive at if we can obtain a *type constructor* $\lambda X : \text{Set} \bullet \dots$. We shall refer to the latter change as *reification* since the result is more concrete: It can be applied. This transformation will be denoted by $\Pi \rightarrow \lambda$. To clarify this subtlety, consider the following forms of the polymorphic

identity function. Notice that id_i exposes i -many details at the type level to indicate the sort it consists of. However, notice that id_0 is a type of functions whereas id_1 is a function on types. Indeed, the latter two are derived from the first one: $\text{id}_{i+1} = \Pi \rightarrow \lambda \text{id}_i$. The latter identity is proven by reflexivity in the appendices.

```

id0 : Set1
id0 =  $\Pi X : \text{Set} \bullet \Pi e : X \bullet X$ 

id1 :  $\Pi X : \text{Set} \bullet \text{Set}$ 
id1 =  $\lambda (X : \text{Set}) \rightarrow \Pi e : X \bullet X$ 

id2 :  $\Pi X : \text{Set} \bullet \Pi e : X \bullet \text{Set}$ 
id2 =  $\lambda (X : \text{Set}) (e : X) \rightarrow X$ 

```

Of course, there is also the need for descriptions of values, which leads to term datatypes. We shall refer to the shift from record types to algebraic data types as **the termtype problem**. Our aim is to obtain all of these notions —of ways to group data together— from a single user-friendly context declaration, using monadic notation.

3 MONADIC NOTATION

There is little use in an idea that is difficult to use in practice. As such, we conflate records and termtypes by starting with an ideal syntax they would share, then derive the necessary artefacts that permit it. Our choice of syntax is monadic do-notation [Moggi 1991; ?]:

```

DynamicSystem : Context  $\ell_1$ 
DynamicSystem = do State  $\leftarrow \text{Set}$ 
                  start  $\leftarrow \text{State}$ 
                  next  $\leftarrow (\text{State} \rightarrow \text{State})$ 
                  End

```

Here Context , End , and the underlying monadic bind operator are unknown. Since we want to be able to *expose* a number of fields at will, we may take Context to be types indexed by a number denoting exposure. Moreover, since records are product types, we expect there to be a recursive definition whose base case will be the identity of products, the unit type $\mathbb{1}$ —which corresponds to \top in the Agda standard library and to $()$ in Haskell.

Table 1. Elaborations of DynamicSystem at various exposure levels

Exposure	Elaboration
0	$\Sigma \text{State} : \text{Set} \bullet \Sigma \text{start} : X \bullet \Sigma \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$
1	$\Pi \text{State} : \text{Set} \bullet \Sigma \text{start} : X \bullet \Sigma \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$
2	$\Pi \text{State} : \text{Set} \bullet \Pi \text{start} : X \bullet \Sigma \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$
3	$\Pi \text{State} : \text{Set} \bullet \Pi \text{start} : X \bullet \Pi \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$

With these elaborations of DynamicSystem to guide the way, we resolve two of our unknowns.

```

{- “Contexts” are exposure-indexed types -}
Context =  $\lambda \ell \rightarrow \mathbb{N} \rightarrow \text{Set } \ell$ 

{- Every type can be used as a context -}

```

```

197   ' _ : ∀ {ℓ} → Set ℓ → Context ℓ
198   ' S = λ _ → S

```

```

200   {- The “empty context” is the unit type -}
201   End : ∀ {ℓ} → Context ℓ
202   End = ' 1

```

It remains to identify the definition of the underlying bind operation $\gg=$. Usually, for a type constructor m , bind is typed $\forall \{X Y : \text{Set}\} \rightarrow m X \rightarrow (X \rightarrow m Y) \rightarrow m Y$. It allows one to “extract an X -value for later use” in the $m Y$ context. Since our $m = \text{Context}$ is from levels to types, we need to slightly alter bind’s typing.

```

207   _>>= : ∀ {a b}
208         → (Γ : Context a)
209         → (∀ {n} → Γ n → Context b)
210         → Context (a ⊔ b)
211   (Γ >>= f) zero    = Σ γ : Γ 0 • f γ 0
212   (Γ >>= f) (suc n) = Π γ : Γ n • f γ n

```

The definition here accounts for the current exposure index: If zero, we have *record types*, otherwise *function types*. Using this definition, the above dynamical system context would need to be expressed using the lifting quote operation.

```

217   ' Set >>= λ State → ' State >>= λ start → ' (State → State) >>= λ next → End
218   {- or -}
219   do State ← ' Set
220     start ← ' State
221     next ← ' (State → State)
222   End

```

Interestingly [Bird 2009; Hudak et al. 2007], use of *do*-notation in preference to bind, $\gg=$, was suggested by John Launchbury in 1993 and was first implemented by Mark Jones in Gofer. Anyhow, with our goal of practicality in mind, we shall “build the lifting quote into the definition” of bind:

```

227   _>>= : ∀ {a b}
228         → (Γ : Set a) -- Main difference
229         → (Γ → Context b)
230         → Context (a ⊔ b)
231   (Γ >>= f) zero    = Σ γ : Γ • f γ 0
232   (Γ >>= f) (suc n) = Π γ : Γ • f γ n

```

Listing 1. Semantics: Context *do*-syntax is interpreted as Π - Σ -types

With this definition, the above declaration `DynamicSystem` typechecks. However, `DynamicSystem i` $\not\cong$ `DynamicSystemi`, instead `DynamicSystem i` are “factories”: Given i -many arguments, a product value is formed. What if we want to *instantiate* some of the factory arguments ahead of time?

```

240   N0 : DynamicSystem 0 {- See the elaborations in Table 1 -}
241   N0 = λ , 0 , suc , tt
242
243   N1 : DynamicSystem 1
244   N1 = λ State → ??? {- Impossible to complete if “State” is empty! -}

```

```

246 {- "Instantiaing" X to be N in "DynamicSystem 1" -}
247 N1' : let State = N in Σ start : State • Σ s : (State → State) • 1
248 N1' = 0 , suc , tt

```

It seems what we need is a method, say $\Pi \rightarrow \lambda$, that takes a Π -type and transforms it into a λ -expression. One could use a universe, an algebraic type of codes denoting types, to define $\Pi \rightarrow \lambda$. However, one can no longer then easily use existing types since they are not formed from the universe's constructors, thereby resulting in duplication of existing types via the universe encoding. This is neither practical nor pragmatic.

As such, we are left with pattern matching on the language's type formation primitives as the only reasonable approach. The method $\Pi \rightarrow \lambda$ is thus a macro² that acts on the syntactic term representations of types. Below is main transformation —the details can be found in Appendix A.7.

$$\boxed{\Pi \rightarrow \lambda (\Pi a : A \bullet \tau) = (\lambda a : A \bullet \tau)}$$

That is, we walk along the term tree replacing occurrences of Π with λ . For example,

```

250 Π → λ (Π → λ (DynamicSystem 2))
251 ≡ {- Definition of DynamicSystem at exposure level 2 -}
252 Π → λ (Π → λ (Π X : Set • Π s : X • Σ n : X → X • 1))
253 ≡ {- Definition of Π → λ -}
254 Π → λ (λ X : Set • Π s : X • Σ n : X → X • 1)
255 ≡ {- Homomorphism of Π → λ -}
256 λ X : Set • Π → λ (Π s : X • Σ n : X → X • 1)
257 ≡ {- Definition of Π → λ -}
258 λ X : Set • λ s : X • Σ n : X → X • 1

```

For practicality, `_:waist_` is a macro (defined in Appendix A.8) acting on contexts that repeats $\Pi \rightarrow \lambda$ a number of times in order to lift a number of field components to the parameter level.

$$\boxed{\begin{array}{l} \tau : \text{waist } n = \Pi \rightarrow \lambda^n (\tau \text{ } n) \\ \text{-----} \\ f^0 x = x \\ \text{-----} \\ f^{n+1} x = f^n (f x) \end{array}}$$

We can now “fix arguments ahead of time”. Before such demonstration, we need to be mindful of our practicality goals: One declares a grouping mechanism with `do . . . End`, which in turn has its instance values constructed with `< . . . >`.

```

259 -- Expressions of the form "... , tt" may now be written "< ... >"
260 infixr 5 < _>
261 <> : ∀ {ℓ} → 1 {ℓ}
262 <> = tt
263
264 < : ∀ {ℓ} {S : Set ℓ} → S → S
265 < s = s
266
267 _> : ∀ {ℓ} {S : Set ℓ} → S → S × (1 {ℓ})
268 s > = s , tt

```

²A macro is a function that manipulates the abstract syntax trees of the host language. In particular, it may take an arbitrary term, shuffle its syntax to provide possibly meaningless terms or terms that could not be formed without pattern matching on the possible syntactic constructions.

The following instances of grouping types demonstrate how information moves from the body level to the parameter level.

```

 $\mathcal{N}^0$  : DynamicSystem :waist 0
 $\mathcal{N}^0$  = ⟨  $\mathbb{N}$  , 0 , suc ⟩

 $\mathcal{N}^1$  : (DynamicSystem :waist 1)  $\mathbb{N}$ 
 $\mathcal{N}^1$  = ⟨ 0 , suc ⟩

 $\mathcal{N}^2$  : (DynamicSystem :waist 2)  $\mathbb{N}$  0
 $\mathcal{N}^2$  = ⟨ suc ⟩

 $\mathcal{N}^3$  : (DynamicSystem :waist 3)  $\mathbb{N}$  0 suc
 $\mathcal{N}^3$  = ⟨ ⟩

```

Using `:waist i` we may fix the first i -parameters ahead of time. Indeed, the type `(DynamicSystem :waist 1) \mathbb{N}` is the type of dynamic systems over carrier \mathbb{N} , whereas `(DynamicSystem :waist 2) \mathbb{N} 0` is the type of dynamic systems over carrier \mathbb{N} and start state 0.

Examples of the need for such on-the-fly unbundling can be found in numerous places in the Haskell standard library. For instance, the standard libraries [dat 2020] have two isomorphic copies of the integers, called `Sum` and `Product`, whose reason for being is to distinguish two common monoids: The former is for *integers with addition* whereas the latter is for *integers with multiplication*. An orthogonal solution would be to use contexts:

```

Monoid : ∀  $\ell$  → Context ( $\ell$  suc  $\ell$ )
Monoid  $\ell$  = do Carrier ← Set  $\ell$ 
             _ $\oplus$ _   ← (Carrier → Carrier → Carrier)
             Id      ← Carrier
             leftId  ← ∀ {x : Carrier} → x  $\oplus$  Id ≡ x
             rightId ← ∀ {x : Carrier} → Id  $\oplus$  x ≡ x
             assoc   ← ∀ {x y z} → (x  $\oplus$  y)  $\oplus$  z ≡ x  $\oplus$  (y  $\oplus$  z)
             End { $\ell$ }

```

With this context, `(Monoid ℓ_0 :waist 2) M \oplus` is the type of monoids over *particular* types M and *particular* operations \oplus . Of-course, this is orthogonal, since traditionally unification on the carrier type M is what makes typeclasses and canonical structures [Mahboubi and Tassi 2013] useful for ad-hoc polymorphism.

4 TERMTYPES AS FIXED-POINTS

We have a practical monadic syntax for possibly parameterised record types that we would like to extend to `termtypes`. Algebraic data types are a means to declare concrete representations of the least fixed-point of a functor; see [Swierstra 2008] for more on this idea. for more on this idea. In particular, the description language \mathbb{D} for dynamical systems, below, declares concrete constructors for a fixpoint of a certain functor F ; i.e., $\mathbb{D} \cong \text{Fix } F$ where:

```

data  $\mathbb{D}$  : Set where
  startD :  $\mathbb{D}$ 
  nextD  :  $\mathbb{D}$  →  $\mathbb{D}$ 

F : Set → Set
F = λ (D : Set) → 1  $\uplus$  D

```

```

344 data Fix (F : Set → Set) : Set where
345   μ : F (Fix F) → Fix F

```

The problem is whether we can derive F from `DynamicSystem`. Let us attempt a quick calculation sketching the necessary transformation steps (informally expressed via “ \Rightarrow ”):

```

349   do X ← Set; z ← X; s ← (X → X); End
350   ⇒ {- Use existing interpretation to obtain a record. -}
351   Σ X : Set • Σ z : X • Σ s : (X → X) • 1
352   ⇒ {- Pull out the carrier, “:waist 1”,
353        to obtain a type constructor using “Π→λ”. -}
354   λ X : Set • Σ z : X • Σ s : (X → X) • 1
355   ⇒ {- Termtypes target the declared type,
356        so only their sources matter. E.g., ‘z : X’ is a
357        nullary constructor targeting the carrier ‘X’.
358        This introduces 1 types, so any existing
359        occurrences are dropped via 0. -}
360   λ X : Set • Σ z : 1 • Σ s : X • 0
361   ⇒ {- Termtypes are sums of products. -}
362   λ X : Set • 1 ⊔ X ⊔ 0
363   ⇒ {- Termtypes are fixpoints of type constructors. -}
364   Fix (λ X • 1 ⊔ X) -- i.e., D

```

Since we may view an algebraic data-type as a fixed-point of the functor obtained from the union of the sources of its constructors, it suffices to treat the fields of a record as constructors, then obtain their sources, then union them. That is, since algebraic-datatype constructors necessarily target the declared type, they are determined by their sources. For example, considered as a unary constructor $\text{op} : A \rightarrow B$ targets the type `termttype B` and so its source is `A`. The details on the operations \Downarrow , $\Sigma \rightarrow \uplus$, sources shown below can be found in appendices A.3.4, A.11.4, and A.11.3, respectively.

```

373  ⌋⌋ τ = “reduce all de brujin indices within τ by 1”
374
375  Σ → ⊔ (Σ a : A • Ba) = A ⊔ Σ → ⊔ (⌋⌋ Ba)
376
377  sources (λ x : (Π a : A • Ba) • τ) = (λ x : A • sources τ)
378                                     • τ) = (λ x : 1 • sources τ)
379
380  termttype τ = Fix (Σ → ⊔ (sources τ))

```

It is instructive to visually see how \mathbb{D} is obtained from `termttype` in order to demonstrate that this approach to algebraic data types is practical.

```

383  D = termttype (DynamicSystem :waist 1)
384
385  -- Pattern synonyms for more compact presentation
386  pattern startD = μ (inj1 tt) -- : D
387  pattern nextD e = μ (inj2 (inj1 e)) -- : D → D
388

```

With the pattern declarations, we can actually use these more meaningful names, when pattern matching, instead of the seemingly daunting μ -inj-jections. For instance, we can immediately see that the natural numbers act as the description language for dynamical systems:


```

393   to :  $\mathbb{D} \rightarrow \mathbb{N}$ 
394   to startD    = 0
395   to (nextD x) = suc (to x)
396
397   from :  $\mathbb{N} \rightarrow \mathbb{D}$ 
398   from zero    = startD
399   from (suc n) = nextD (from n)

```

Readers whose language does not have **pattern** clauses need not despair. With the macro `[Inj n x = μ (inj2 n (inj1 x))]`, we may define `startD = Inj 0 tt` and `nextD e = Inj 1 e`—that is, constructors of termtypes are particular injections into the possible summands that the termtype consists of. Details on this macro may be found in appendix A.11.6.

5 RELATED WORKS

Surprisingly, conflating parameterised and non-parameterised record types with termtypes *within a language in a practical fashion* has not been done before.

The PackageFormer [Al-hassy 2019; Al-hassy et al. 2019] editor extension reads contexts—in nearly the same notation as ours—enclosed in dedicated comments, then generates and imports Agda code from them seamlessly in the background whenever typechecking transpires. The framework provides a fixed number of meta-primitives for producing arbitrary notions of grouping mechanisms, and allows arbitrary Emacs Lisp [Graham 1995] to be invoked in the construction of complex grouping mechanisms.

Table 2. Comparing the in-language Context mechanism with the PackageFormer editor extension

	PackageFormer	Contexts
Type of Entity	Preprocessing Tool	Language Library
Specification Language	Lisp + Agda	Agda
Well-formedness Checking	✗	✓
Termination Checking	✓	✓
Elaboration Tooltips	✓	✗
Rapid Prototyping	✓	✓ (Slower)
Usability Barrier	None	None
Extensibility Barrier	Lisp	Weak Metaprogramming

The original PackageFormer paper provided the syntax necessary to form useful grouping mechanisms but was shy on the semantics of such constructs. We have chosen the names of our combinators to closely match those of PackageFormer’s with an aim of furnishing the mechanism with semantics by construing the syntax as semantics-functions; i.e., we have a shallow embedding of PackageFormer’s constructs as Agda entities:

PackageFormer’s `_:kind_` meta-primitive dictates how an abstract grouping mechanism should be viewed in terms of existing Agda syntax. However, unlike PackageFormer, all of our syntax consists of legitimate Agda terms. Since language syntax is being manipulated, we are forced to define it as a macro:

```

437   data Kind : Set where
438     'record   : Kind
439     'typeclass : Kind
440     'data     : Kind

```

Table 3. Contexts as a semantics for PackageFormer constructs

Syntax	Semantics
PackageFormer	Context
:waist	:waist
$\oplus \rightarrow$	Forward function application
:kind	:kind, see below
:level	Agda built-in
:alter-elements	Agda macros

```

C : kind 'record      = C 0
C : kind 'typeclass = C :waist 1
C : kind 'data       = termtype (C :waist 1)

```

We did not expect to be able to assign a full semantics to PackageFormer’s syntactic constructs due to Agda’s substantially weak metaprogramming mechanism. However, it is important to note that PackageFormer’s Lisp extensibility expedites the process of trying out arbitrary grouping mechanisms—such as partial-choices of pushouts and pullbacks along user-provided assignment functions—since it is all either string or symbolic list manipulation. On the Agda side, using contexts, it would require exponentially more effort due to the limited reflection mechanism and the intrusion of the stringent type system.

6 CONCLUSION

Starting from the insight that related grouping mechanisms could be unified, we showed how related structures can be obtained from a single declaration using a practical interface. The resulting framework, based on contexts, still captures the familiar record declaration syntax as well as the expressivity of usual algebraic datatype declarations—at the minimal cost of using pattern declarations to aide as user-chosen constructor names. We believe that our approach to using contexts as general grouping mechanisms *with* a practical interface are interesting contributions.

We used the focus on practicality to guide the design of our context interface, and provided interpretations both for the rather intuitive “contexts are name-type records” view, and for the novel “contexts are fixed-points” view for termtypes. In addition, to obtain parameterised variants, we needed to explicitly form “contexts whose contents are over a given ambient context”—e.g., contexts of vector spaces are usually discussed with the understanding that there is a context of fields that can be referenced—which we did using monads. These relationships are summarised in the following table.

Table 4. Contexts embody all kinds of grouping mechanisms

Concept	Concrete Syntax	Description
Context	$\text{do } S \leftarrow \text{Set}; s \leftarrow S; n \leftarrow (S \rightarrow S); \text{End}$	“name-type pairs”
Record Type	$\Sigma S : \text{Set} \bullet \Sigma s : S \bullet \Sigma n : S \rightarrow S \bullet \mathbb{1}$	“bundled-up data”
Function Type	$\Pi S \bullet \Sigma s : S \bullet \Sigma n : S \rightarrow S \bullet \mathbb{1}$	“a type of functions”
Type constructor	$\lambda S \bullet \Sigma s : S \bullet \Sigma n : S \rightarrow S \bullet \mathbb{1}$	“a function on types”
Algebraic datatype	$\text{data } \mathbb{D} : \text{Set} \text{ where } s : \mathbb{D}; n : \mathbb{D} \rightarrow \mathbb{D}$	“a descriptive syntax”

To those interested in exotic ways to group data together—such as, mechanically deriving product types and homomorphism types of theories—we offer an interface that is extensible using

Agda's reflection mechanism. In comparison with, for example, special-purpose preprocessing tools, this has obvious advantages in accessibility and semantics.

To Agda programmers, this offers a standard interface for grouping mechanisms that had been sorely missing, with an interface that is so familiar that there would be little barrier to its use. In particular, as we have shown, it acts as an in-language library for exploiting relationships between free theories and data structures. As we have only presented the high-level definitions of the core combinators, leaving the Agda-specific details to the appendices, it is also straightforward to translate the library into other dependently-typed languages.

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7 VECTOR SPACES

```

VecSpcSig : Context  $\ell_1$ 
VecSpcSig = do F  ← Set
                V  ← Set
                0   ← F
                1   ← F
                _+_ ← (F → F → F)

```

```

o    ← V
_ *_ ← (F → V → V)
_ · _ ← (V → V → F)
End0

```

```

VSInterface : (Field Vectors : Set) → Set
VSInterface F V = (VecSpcSig :waist 2) F V

VSTerm : (Field : Set) → Set
VSTerm = λ F → termttype ((VecSpcSig :waist 2) F)
{- ≅ Fix (λ X → 1      -- Representation of additive unit, zero
    ⊔ 1      -- Representation of multiplicative unit, one
    ⊔ F × F -- Pair of scalars to be summed
    ⊔ 1      -- Representation of the zero vector
    ⊔ F × X -- Pair of arguments to be scalar-producted
    ⊔ X × X -- Pair of vectors to be dot-producted
-}

pattern 0s = μ (inj1 tt)
pattern 1s = μ (inj2 (inj1 tt))
pattern _+_ x y = μ (inj2 (inj2 (inj1 (x , (y , tt)))))
pattern 0v = μ (inj2 (inj2 (inj2 (inj1 tt))))
pattern *_v x xs = μ (inj2 (inj2 (inj2 (inj2 (inj1 (x , (xs , tt)))))
pattern _·v xs ys = μ (inj2 (inj2 (inj2 (inj2 (inj2 (inj1 (xs , (ys , tt)))))
pattern

data Ring (Scalar : Set) : Set where
  zeros : Ring Scalar
  ones  : Ring Scalar
  pluss : Scalar → Scalar → Ring Scalar
  zerov : Ring Scalar
  prod   : Scalar → Ring Scalar → Ring Scalar
  dot    : Ring Scalar → Ring Scalar → Ring Scalar

view : ∀ {F} → VSTerm F → Ring F
view 0s = zeros
view 1s = ones
view (x +s y) = pluss x y
view 0v = zerov
view (x *_v xs) = prod x (view xs)
view (xs ·v ys) = dot (view xs) (view ys)

```

8 OLD WHY SYNTAX

MAYBE_DELETE

The archetype for records and termtypes —algebraic data types— are monoids. They describe untyped compositional structures, such as programs in dynamically type-checked language. In turn, their termttype is linked lists which reify a monoid value —such as a program— as a sequence of values —i.e., a list of language instructions— which ‘evaluate’ to the original value. The shift to syntax gives rise to evaluators, optimisers, and constrained recursion-induction principles.

9 OLD GRAPH IDEAS

MAYBE_DELETE

9.1 From the old introduction section

For example, there are two ways to implement the type of graphs in the dependently-typed language Agda [Bove et al. 2009; Norell 2007]: Having the vertices be a parameter or having them be a field of the record. Then there is also the syntax for graph vertex relationships. Suppose a library designer decides to work with fully bundled graphs, Graph_0 below, then a user decides to write the function `comap`, which relabels the vertices of a graph, using a function `f` to transform vertices.

```

638 record Graph0 : Set1 where
639   constructor ⟨_,_⟩0
640   field
641     Vertex : Set
642     Edges : Vertex → Vertex → Set
643   comap0 : {A B : Set}
644     → (f : A → B)
645     → (∑ G : Graph0 • Vertex G ≡ B)
646     → (∑ H : Graph0 • Vertex H ≡ A)
647   comap0 {A} f (G , refl) = ⟨ A , (λ x y → Edges G (f x) (f y)) ⟩0 , refl

```

Since the vertices are packed away as components of the records, the only way for f to refer to them is to awkwardly refer to seemingly arbitrary types, only then to have the vertices of the input graph G and the output graph H be constrained to match the type of the relabelling function f . Without the constraints, we could not even write the function for Graph_0 . With such an importance, it is surprising to see that the occurrences of the constraint proofs are un insightful refl -exivity proofs.

What the user would really want is to unbundle Graph_0 at will, to expose the first argument, to obtain Graph_1 below. Then, in stark contrast, the implementation comap_1 does not carry any excesses baggage at the type level nor at the implementation level.

```

658 record Graph1 (Vertex : Set) : Set1 where
659   constructor ⟨_⟩1
660   field
661     Edges : Vertex → Vertex → Set
662
663   comap1 : {A B : Set}
664     → (f : A → B)
665     → Graph1 B
666     → Graph1 A
667   comap1 f ⟨ edges ⟩1 = ⟨ (λ x y → edges (f x) (f y)) ⟩1

```

With Graph_1 , one immediately sees that the comap operation “pulls back” the vertex type. Such an observation for Graph_0 is not as easy; requiring familiarity with quantifier laws such as the one-point rule and quantifier distributivity.

10 OLD FREE DATATYPES FROM THEORIES

MAYBE_DELETE

Astonishingly, useful programming datatypes arise from termtypes of theories (contexts). That is, if $C : \text{Set} \rightarrow \text{Context } \ell_0$ then $C' = \lambda X \rightarrow \text{termtyp} (C X : \text{waist } 1)$ can be used to form ‘free, lawless, C -instances’. For instance, earlier we witnessed that the termtype of dynamical systems is essentially the natural numbers.

Table 5. Data structures as free theories

Theory	Termtype
Dynamical Systems	\mathbb{N}
Pointed Structures	Maybe
Monoids	Binary Trees

To obtain trees over some ‘value type’ Ξ , one must start at the theory of “monoids containing a given set Ξ ”. Similarly, by starting at “theories of pointed sets over a given set Ξ ”, the resulting

termtyping is the Maybe type constructor —another instructive exercise to the reader: Show that $\mathbb{P} \cong \text{Maybe}$.

```

687 PointedOver : Set → Context (lsuc ℓ₀)
688 PointedOver Ξ = do Carrier ← Set ℓ₀
689                  point  ← Carrier
690                  embed   ← (Ξ → Carrier)
691                  End
692
693
694
695 P : Set → Set
696 P X = termtyping (PointedOver X :waist 1)
697
698 -- Pattern synonyms for more compact presentation
699 pattern nothingP = μ (inj₁ tt)      -- : P
700 pattern justP e  = μ (inj₂ (inj₁ e)) -- : P → P

```

The final entry in the table is a well known correspondence, that we can, not only formally express, but also prove to be true. We present the setup and leave it as an instructive exercise to the reader to present a bijective pair of functions between \mathbb{M} and TreeSkeleton . Hint: Interactively case-split on values of \mathbb{M} until the declared patterns appear, then associate them with the constructors of TreeSkeleton .

```

707 M : Set
708 M = termtyping (Monoid ℓ₀ :waist 1)
709
710 -- Pattern synonyms for more compact presentation
711 pattern emptyM      = μ (inj₁ tt)      -- : M
712 pattern branchM l r = μ (inj₂ (inj₁ (l , r , tt))) -- : M → M → M
713 pattern absurdM a   = μ (inj₂ (inj₂ (inj₂ (inj₂ a)))) -- absurd values of 0
714
715 data TreeSkeleton : Set where
716   empty : TreeSkeleton
717   branch : TreeSkeleton → TreeSkeleton → TreeSkeleton

```

10.1 Collection Context

```

720 Collection : ∀ ℓ → Context (lsuc ℓ)
721 Collection ℓ = do
722   Elem   ← Set ℓ
723   Carrier ← Set ℓ
724   insert ← (Elem → Carrier → Carrier)
725   ∅       ← Carrier
726   isEmpty ← (Carrier → Bool)
727   insert-nonEmpty ← ∀ {e : Elem} {x : Carrier} → isEmpty (insert e x) ≡ false
728   End {ℓ}
729
730 ListColl : {ℓ : Level} → Collection ℓ 1
731 ListColl E = ⟨ List E
732               , _::_
733               , []
734               , (λ { [] → true; _ → false})

```

```

736         , (λ {x} {x = x1} → refl)
737     }
738
739     NCollection = (Collection ℓ0 :waist 2)
740         ("Elem"      = Digit)
741         ("Carrier"   = N)
742
743     --
744     -- i.e., (Collection ℓ0 :waist 2) Digit N
745
746     stack : NCollection
747     stack = { "insert"      = (λ d s → suc (10 * s + #→N d))
748         , "empty stack"    = 0
749         , "is-empty"      = (λ { 0 → true; _ → false})
750         -- Properties --
751         , (λ {d : Digit} {s : N} → refl {x = false})
752     }

```

10.2 Elem, Carrier, insert projections

```

754     Elem      : ∀ {ℓ} → Collection ℓ 0 → Set ℓ
755     Elem      = λ C → Field 0 C
756
757     Carrier   : ∀ {ℓ} → Collection ℓ 0 → Set ℓ
758     Carrier1 : ∀ {ℓ} → Collection ℓ 1 → (γ : Set ℓ) → Set ℓ
759     Carrier1' : ∀ {ℓ} {γ : Set ℓ} (C : (Collection ℓ :waist 1) γ) → Set ℓ
760
761     Carrier   = λ C → Field 1 C
762     Carrier1 = λ C γ → Field 0 (C γ)
763     Carrier1' = λ C → Field 0 C
764
765     insert    : ∀ {ℓ} (C : Collection ℓ 0) → (Elem C → Carrier C → Carrier C)
766     insert1  : ∀ {ℓ} (C : Collection ℓ 1) (γ : Set ℓ) → γ → Carrier1 C γ → Carrier C
767     insert1' : ∀ {ℓ} {γ : Set ℓ} (C : (Collection ℓ :waist 1) γ) → γ → Carrier1' C → Carrier C
768
769     insert    = λ C → Field 2 C
770     insert1  = λ C γ → Field 1 (C γ)
771     insert1' = λ C → Field 1 C
772
773     insert2  : ∀ {ℓ} (C : Collection ℓ 2) (El Cr : Set ℓ) → El → Cr → Cr
774     insert2' : ∀ {ℓ} {El Cr : Set ℓ} (C : (Collection ℓ :waist 2) El Cr) → El → Cr → Cr
775
776     insert2  = λ C El Cr → Field 0 (C El Cr)
777     insert2' = λ C → Field 0 C

```

11 OLD WHAT ABOUT THE META-LANGUAGE'S PARAMETERS? MAYBE_DELETE

Besides :waist, another way to introduce parameters into a context grouping mechanism is to use the language's existing utility of parameterising a context by another type —as was done earlier in PointedOver.

For example, a pointed set needn't necessarily be terminated with End.


```

785   PointedSet : Context  $\ell_1$ 
786   PointedSet = do Carrier  $\leftarrow$  Set
787               point   $\leftarrow$  Carrier
788               End { $\ell_1$ }

```

We instead form a grouping consisting of a single type and a value of that type, along with an instance of the parameter type Ξ .

```

792   PointedPF : ( $\Xi$  : Set1)  $\rightarrow$  Context  $\ell_1$ 
793   PointedPF  $\Xi$  = do Carrier  $\leftarrow$  Set
794               point   $\leftarrow$  Carrier
795               '  $\Xi$ 

```

Clearly $\text{PointedPF } \mathbb{1} \approx \text{PointedSet}$, so we have a more generic grouping mechanism. The natural next step is to consider other parameters such as PointedSet in-place of Ξ .

```

799   -- Convenience names
800   PointedSetr = PointedSet           :kind 'record
801   PointedPFr =  $\lambda \Xi \rightarrow \text{PointedPF } \Xi$  :kind 'record
802
803   -- An extended record type: Two types with a point of each.
804   TwoPointedSets = PointedPFr PointedSetr,
805
806   _ : TwoPointedSets
807    $\equiv$  (  $\Sigma$  Carrier1 : Set •  $\Sigma$  point1 : Carrier1
808       •  $\Sigma$  Carrier2 : Set •  $\Sigma$  point2 : Carrier2 •  $\mathbb{1}$ )
809   _ = refl
810
811   -- Here's an instance
812   one : PointedSet :kind 'record
813   one =  $\mathbb{B}$  , false , tt
814
815   -- Another; a pointed natural extended by a pointed bool,
816   -- with particular choices for both.
817   two : TwoPointedSets
818   two =  $\mathbb{N}$  , 0 , one

```

More generally, *record structure can be dependent on values*:

```

820   _PointedSets :  $\mathbb{N} \rightarrow \text{Set}_1$ 
821   zero PointedSets =  $\mathbb{1}$ 
822   suc n PointedSets = PointedPFr (n PointedSets)
823
824   _ : 4 PointedSets
825    $\equiv$  (  $\Sigma$  Carrier1 : Set •  $\Sigma$  point1 : Carrier1
826       •  $\Sigma$  Carrier2 : Set •  $\Sigma$  point2 : Carrier2
827       •  $\Sigma$  Carrier3 : Set •  $\Sigma$  point3 : Carrier3
828       •  $\Sigma$  Carrier4 : Set •  $\Sigma$  point4 : Carrier4 •  $\mathbb{1}$ )
829   _ = refl

```

Using traditional grouping mechanisms, it is difficult to create the family of types $n \text{ PointedSets}$ since the number of fields, $2 \times n$, depends on n .

It is interesting to note that the termtree of PointedPF is the same as the termtree of PointedOver, the Maybe type constructor!

```

PointedD : (X : Set) → Set1
PointedD X = termtree (PointedPF (Lift _ X) :waist 1)

-- Pattern synonyms for more compact presentation
pattern nothingP = μ (inj1 tt)
pattern justP x   = μ (inj2 (lift x))

casingP : ∀ {X} (e : PointedD X)
         → (e ≡ nothingP) ⊔ (Σ x : X • e ≡ justP x)
casingP nothingP = inj1 refl
casingP (justP x) = inj2 (x , refl)

```

12 OLD NEXT STEPS

MAYBE_DELETE

We have shown how a bit of reflection allows us to have a compact, yet practical, one-stop-shop notation for records, typeclasses, and algebraic data types. There are a number of interesting directions to pursue:

- How to write a function working homogeneously over one variation and having it lift to other variations.
 - Recall the comap from the introductory section was written over `Graph :kind 'typeclass`; how could that particular implementation be massaged to work over `Graph :kind k` for any k .
- The current implementation for deriving termtypes presupposes only one carrier set positioned as the first entity in the grouping mechanism.
 - How do we handle multiple carriers or choose a carrier from an arbitrary position or by name? `PackageFormer` handles this by comparing names.
- How do we lift properties or invariants, simple \equiv -types that ‘define’ a previous entity to be top-level functions in their own right?

Lots to do, so little time.

A APPENDICES

Below is the entirety of the Context library discussed in the paper proper.

```
module Context where
```

A.1 Imports

```

open import Level renaming (_⊔_ to _⊔_; suc to ℓsuc; zero to ℓ0)
open import Relation.Binary.PropositionalEquality
open import Relation.Nullary

open import Data.Nat
open import Data.Fin as Fin using (Fin)
open import Data.Maybe hiding (>=>=)

open import Data.Bool using (Bool ; true ; false)
open import Data.List as List using (List ; [] ; _::_ ; _::r_ ; sum)

ℓ1 = Level.suc ℓ0

```

A.2 Quantifiers Π and Σ and Products/Sums

We shall use Z-style quantifier notation [Woodcock and Davies 1996] in which the quantifier dummy variables are separated from the body by a large bullet.

In Agda, we use `\:` to obtain the “ghost colon” since standard colon `:` is an Agda operator.

Even though Agda provides $\forall (x : \tau) \rightarrow fx$ as a built-in syntax for Π -types, we have chosen the Z-style one below to mirror the notation for Σ -types, which Agda provides as `record` declarations. In the paper proper, in the definition of `bind`, the subtle shift between Σ -types and Π -types is easier to notice when the notations are so similar that only the quantifier symbol changes.

```

open import Data.Empty using (⊥)
open import Data.Sum
open import Data.Product
open import Function using (_o_)

Σ• : ∀ {a b} (A : Set) a (B : A → Set b) → Set _
Σ• = Σ

infix -666 Σ•
syntax Σ• A (λ x → B) = Σ x : A • B

Π• : ∀ {a b} (A : Set) a (B : A → Set b) → Set _
Π• = Π

infix -666 Π•
syntax Π• A (λ x → B) = Π x : A • B

record T {ℓ} : Set ℓ where
  constructor tt

1 = T {ℓ₀}
0 = ⊥

```

A.3 Reflection

We form a few metaprogramming utilities we would have expected to be in the standard library.

```

import Data.Unit as Unit
open import Reflection hiding (name; Type) renaming (_>=_ to _>=m_)

```

A.3.1 Single argument application.

```

_app_ : Term → Term → Term
(def f args) app arg' = def f (args ::r arg (arg-info visible relevant) arg')
(con f args) app arg' = con f (args ::r arg (arg-info visible relevant) arg')
{-# CATCHALL #-}
tm app arg' = tm

```

Notice that we maintain existing applications:

```
quoteTerm (f x) app quoteTerm y ≈ quoteTerm (f x y)
```

A.3.2 Reify \mathbb{N} term encodings as \mathbb{N} values.

```

toN : Term → ℕ
toN (lit (nat n)) = n
{-# CATCHALL #-}
toN _ = 0

```

A.3.3 The Length of a Term.

```

932 arg-term : ∀ {ℓ} {A : Set ℓ} → (Term → A) → Arg Term → A
933 arg-term f (arg i x) = f x
934
935 {-# TERMINATING #-}
936 lengtht : Term → ℕ
937 lengtht (var x args)      = 1 + sum (List.map (arg-term lengtht) args)
938 lengtht (con c args)      = 1 + sum (List.map (arg-term lengtht) args)
939 lengtht (def f args)      = 1 + sum (List.map (arg-term lengtht) args)
940 lengtht (lam v (abs s x)) = 1 + lengtht x
941 lengtht (pat-lam cs args) = 1 + sum (List.map (arg-term lengtht) args)
942 lengtht (Π[ x : A ] Bx)   = 1 + lengtht Bx
943 {-# CATCHALL #-}
944 -- sort, lit, meta, unknown
945 lengtht t = 0

```

Here is an example use:

```

946 _ : lengtht (quoteTerm (Σ x : ℕ • x ≡ x)) ≡ 10
947 _ = refl

```

A.3.4 Decreasing de Bruijn Indices. Given a quantification $(\oplus x : \tau \bullet fx)$, its body fx may refer to a free variable x . If we decrement all de Bruijn indices fx contains, then there would be no reference to x .

```

951 var-dec0 : (fuel : ℕ) → Term → Term
952 var-dec0 zero t = t
953 -- Let's use an "impossible" term.
954 var-dec0 (suc n) (var zero args)      = def (quote ⊥) []
955 var-dec0 (suc n) (var (suc x) args)    = var x args
956 var-dec0 (suc n) (con c args)          = con c (map-Args (var-dec0 n) args)
957 var-dec0 (suc n) (def f args)          = def f (map-Args (var-dec0 n) args)
958 var-dec0 (suc n) (lam v (abs s x))      = lam v (abs s (var-dec0 n x))
959 var-dec0 (suc n) (pat-lam cs args)      = pat-lam cs (map-Args (var-dec0 n) args)
960 var-dec0 (suc n) (Π[ s : arg i A ] B)   = Π[ s : arg i (var-dec0 n A) ] var-dec0 n B
961 {-# CATCHALL #-}
962 -- sort, lit, meta, unknown
963 var-dec0 n t = t

```

In the paper proper, `var-dec` was mentioned once under the name \Downarrow .

```

964 var-dec : Term → Term
965 var-dec t = var-dec0 (lengtht t) t

```

Notice that we made the decision that x , the body of $(\oplus x \bullet x)$, will reduce to \emptyset , the empty type. Indeed, in such a situation the only Debruijn index cannot be reduced further. Here is an example:

```

966 _ : ∀ {x : ℕ} → var-dec (quoteTerm x) ≡ quoteTerm ⊥
967 _ = refl

```

A.4 Context Monad

```

971 Context = λ ℓ → ℕ → Set ℓ
972
973 infix -1000 ' _
974 ' _ : ∀ {ℓ} → Set ℓ → Context ℓ
975 ' S = λ _ → S
976
977 End : ∀ {ℓ} → Context ℓ
978 End = ' T
979
980 End0 = End {ℓ0}

```

```

981   _>=>_ : ∀ {a b}
982     → (Γ : Set a) -- Main difference
983     → (Γ → Context b)
984     → Context (a ⊔ b)
985   (Γ >=> f) N.zero = Σ γ : Γ • f γ 0
986   (Γ >=> f) (suc n) = (γ : Γ) → f γ n

```

A.5 <> Notation

As mentioned, grouping mechanisms are declared with `do . . . End`, and instances of them are constructed using `< . . . >`.

```

989   -- Expressions of the form "... , tt" may now be written "< ... >"
990   infixr 5 < _>
991   < > : ∀ {ℓ} → T {ℓ}
992   < > = tt
993
994   < : ∀ {ℓ} {S : Set ℓ} → S → S
995   < s = s
996
997   _> : ∀ {ℓ} {S : Set ℓ} → S → S × T {ℓ}
998   s > = s , tt

```

A.6 DynamicSystem Context

```

1000   DynamicSystem : Context (ℓsuc Level.zero)
1001   DynamicSystem = do X ← Set
1002                   z ← X
1003                   s ← (X → X)
1004                   End {Level.zero}
1005
1006   -- Records with n-Parameters, n : 0..3
1007   A B C D : Set1
1008   A = DynamicSystem 0 -- Σ X : Set • Σ z : X • Σ s : X → X • T
1009   B = DynamicSystem 1 -- (X : Set) → Σ z : X • Σ s : X → X • T
1010   C = DynamicSystem 2 -- (X : Set) (z : X) → Σ s : X → X • T
1011   D = DynamicSystem 3 -- (X : Set) (z : X) → (s : X → X) → T
1012
1013   _ : A ≡ (Σ X : Set • Σ z : X • Σ s : (X → X) • T) ; _ = refl
1014   _ : B ≡ (Π X : Set • Σ z : X • Σ s : (X → X) • T) ; _ = refl
1015   _ : C ≡ (Π X : Set • Π z : X • Σ s : (X → X) • T) ; _ = refl
1016   _ : D ≡ (Π X : Set • Π z : X • Π s : (X → X) • T) ; _ = refl
1017
1018   stability : ∀ {n} → DynamicSystem (3 + n)
1019               ≡ DynamicSystem 3
1020   stability = refl
1021
1022   B-is-empty : ¬ B
1023   B-is-empty b = proj1( b ⊥ )
1024
1025   N0 : DynamicSystem 0
1026   N0 = N , 0 , suc , tt
1027
1028   N : DynamicSystem 0
1029   N = < N , 0 , suc >
1030
1031   B-on-N : Set
1032   B-on-N = let X = N in Σ z : X • Σ s : (X → X) • T

```

```

1030   ex : B-on- $\mathbb{N}$ 
1031   ex = ⟨ 0 , suc ⟩

```

A.7 $\Pi \rightarrow \lambda$

```

1033    $\Pi \rightarrow \lambda$ -helper : Term → Term
1034    $\Pi \rightarrow \lambda$ -helper (pi a b)      = lam visible b
1035    $\Pi \rightarrow \lambda$ -helper (lam a (abs x y)) = lam a (abs x ( $\Pi \rightarrow \lambda$ -helper y))
1036   {-# CATCHALL #-}
1037    $\Pi \rightarrow \lambda$ -helper x = x
1038
1039   macro
1040      $\Pi \rightarrow \lambda$  : Term → Term → TC Unit.T
1041      $\Pi \rightarrow \lambda$  tm goal = normalise tm >=>m  $\lambda$  tm' → unify ( $\Pi \rightarrow \lambda$ -helper tm') goal

```

A.8 $_:\text{waist}_$

```

1043   waist-helper :  $\mathbb{N}$  → Term → Term
1044   waist-helper zero t      = t
1045   waist-helper (suc n) t = waist-helper n ( $\Pi \rightarrow \lambda$ -helper t)
1046
1047   macro
1048      $\_:\text{waist}\_$  : Term → Term → Term → TC Unit.T
1049      $\_:\text{waist}\_$  t n goal = normalise (t app n)
1050                         >=>m  $\lambda$  t' → unify (waist-helper (to $\mathbb{N}$  n) t') goal

```

A.9 DynamicSystem :waist i

```

1052   A' : Set1
1053   B' : ∀ (X : Set) → Set
1054   C' : ∀ (X : Set) (x : X) → Set
1055   D' : ∀ (X : Set) (x : X) (s : X → X) → Set
1056
1057   A' = DynamicSystem :waist 0
1058   B' = DynamicSystem :waist 1
1059   C' = DynamicSystem :waist 2
1060   D' = DynamicSystem :waist 3
1061
1062    $\mathcal{N}^0$  : A'
1063    $\mathcal{N}^0$  = ⟨  $\mathbb{N}$  , 0 , suc ⟩
1064
1065    $\mathcal{N}^1$  : B'  $\mathbb{N}$ 
1066    $\mathcal{N}^1$  = ⟨ 0 , suc ⟩
1067
1068    $\mathcal{N}^2$  : C'  $\mathbb{N}$  0
1069    $\mathcal{N}^2$  = ⟨ suc ⟩
1070
1071    $\mathcal{N}^3$  : D'  $\mathbb{N}$  0 suc
1072    $\mathcal{N}^3$  = ⟨ ⟩

```

It may be the case that $\Gamma \ 0 \equiv \Gamma \text{ :waist } 0$ for every context Γ .

```

1071   _ : DynamicSystem 0  $\equiv$  DynamicSystem :waist 0
1072   _ = refl

```

A.10 Field projections

```

1074   Field0 :  $\mathbb{N}$  → Term → Term
1075   Field0 zero c      = def (quote proj1) (arg (arg-info visible relevant) c :: [])
1076   Field0 (suc n) c = Field0 n (def (quote proj2) (arg (arg-info visible relevant) c :: []))

```

```

1079 macro
1080   Field :  $\mathbb{N} \rightarrow \text{Term} \rightarrow \text{Term} \rightarrow \text{TC Unit.T}$ 
1081   Field n t goal = unify goal (Field0 n t)

```

A.11 Termtypes

Using the guide, ??, outlined in the paper proper we shall form D_i for each stage in the calculation.

A.11.1 Stage 1: Records.

```

1086 D1 = DynamicSystem 0
1087
1088 1-records : D1  $\equiv (\Sigma X : \text{Set} \bullet \Sigma z : X \bullet \Sigma s : (X \rightarrow X) \bullet T)$ 
1089 1-records = refl

```

A.11.2 Stage 2: Parameterised Records.

```

1091 D2 = DynamicSystem :waist 1
1092
1093 2-funcs : D2  $\equiv (\lambda (X : \text{Set}) \rightarrow \Sigma z : X \bullet \Sigma s : (X \rightarrow X) \bullet T)$ 
1094 2-funcs = refl

```

A.11.3 Stage 3: Sources. Let's begin with an example to motivate the definition of sources.

```

1096 _ : quoteTerm (V {x :  $\mathbb{N}$ }  $\rightarrow \mathbb{N}$ )
1097    $\equiv \text{pi (arg (arg-info hidden relevant) (quoteTerm  $\mathbb{N}$ )) (abs "x" (quoteTerm  $\mathbb{N}$ ))}$ 
1098 _ = refl

```

We now form two sources-helper utilities, although we suspect they could be combined into one function.

```

1101 sources0 : Term  $\rightarrow$  Term
1102 -- Otherwise:
1103 sources0 ( $\Pi$  [ a : arg i A ] ( $\Pi$  [ b : arg _ Ba ] Cab)) =
1104   def (quote _X_) (vArg A
1105     :: vArg (def (quote _X_)
1106       (vArg (var-dec Ba) :: vArg (var-dec (var-dec (sources0 Cab))) :: []))
1107     :: [])
1108 sources0 ( $\Pi$  [ a : arg (arg-info hidden _) A ] Ba) = quoteTerm 0
1109 sources0 ( $\Pi$  [ x : arg i A ] Bx) = A
1110 {-# CATCHALL #-}
1111 -- sort, lit, meta, unknown
1112 sources0 t = quoteTerm 1
1113
1114 {-# TERMINATING #-}
1115 sources1 : Term  $\rightarrow$  Term
1116 sources1 ( $\Pi$  [ a : arg (arg-info hidden _) A ] Ba) = quoteTerm 0
1117 sources1 ( $\Pi$  [ a : arg i A ] ( $\Pi$  [ b : arg _ Ba ] Cab)) = def (quote _X_) (vArg A ::
1118   vArg (def (quote _X_) (vArg (var-dec Ba) :: vArg (var-dec (var-dec (sources0 Cab))) :: [])) :: [])
1119 sources1 ( $\Pi$  [ x : arg i A ] Bx) = A
1120 sources1 (def (quote  $\Sigma$ ) ( $\ell_1 :: \ell_2 :: \tau :: \text{body}$ ))
1121   = def (quote  $\Sigma$ ) ( $\ell_1 :: \ell_2 :: \text{map-Arg sources}_0 \tau :: \text{List.map (map-Arg sources}_1) \text{body}$ )
1122 -- This function introduces 1s, so let's drop any old occurrences a la 0.
1123 sources1 (def (quote T) _) = def (quote 0) []
1124 sources1 (lam v (abs s x)) = lam v (abs s (sources1 x))
1125 sources1 (var x args) = var x (List.map (map-Arg sources1) args)
1126 sources1 (con c args) = con c (List.map (map-Arg sources1) args)
1127 sources1 (def f args) = def f (List.map (map-Arg sources1) args)
1128 sources1 (pat-lam cs args) = pat-lam cs (List.map (map-Arg sources1) args)
1129 {-# CATCHALL #-}
1130 -- sort, lit, meta, unknown
1131 sources1 t = t

```

We now form the macro and some unit tests.

```

macro
  sources : Term → Term → TC Unit.T
  sources tm goal = normalise tm >>=ₘ λ tm' → unify (sources₁ tm') goal

_ : sources (ℕ → Set) ≡ ℕ
_ = refl

_ : sources (Σ x : (ℕ → Fin 3) • ℕ) ≡ (Σ x : ℕ • ℕ)
_ = refl

_ : ∀ {ℓ : Level} {A B C : Set}
  → sources (Σ x : (A → B) • C) ≡ (Σ x : A • C)
_ = refl

_ : sources (Fin 1 → Fin 2 → Fin 3) ≡ (Σ _ : Fin 1 • Fin 2 × 1)
_ = refl

_ : sources (Σ f : (Fin 1 → Fin 2 → Fin 3 → Fin 4) • Fin 5)
  ≡ (Σ f : (Fin 1 × Fin 2 × Fin 3) • Fin 5)
_ = refl

_ : ∀ {A B C : Set} → sources (A → B → C) ≡ (A × B × 1)
_ = refl

_ : ∀ {A B C D E : Set} → sources (A → B → C → D → E)
  ≡ Σ A (λ _ → Σ B (λ _ → Σ C (λ _ → Σ D (λ _ → T))))
_ = refl

```

Design decision: Types starting with implicit arguments are *invariants*, not *constructors*.

```

-- one implicit
_ : sources (∀ {x : ℕ} → x ≡ x) ≡ 0
_ = refl

-- multiple implicits
_ : sources (∀ {x y z : ℕ} → x ≡ y) ≡ 0
_ = refl

```

The third stage can now be formed.

```

D₃ = sources D₂

3-sources : D₃ ≡ λ (X : Set) → Σ z : 1 • Σ s : X • 0
3-sources = refl

```

A.11.4 Stage 4: $\Sigma \rightarrow \cup$ –Replacing Products with Sums.

```

{-# TERMINATING #-}
Σ→∪₀ : Term → Term
Σ→∪₀ (def (quote Σ) (h₁ :: h₀ :: arg i A :: arg i₁ (lam v (abs s x)) :: []))
  = def (quote _∪_) (h₁ :: h₀ :: arg i A :: vArg (Σ→∪₀ (var-dec x)) :: [])
-- Interpret “End” in do-notation to be an empty, impossible, constructor.
Σ→∪₀ (def (quote T) _) = def (quote ⊥) []
-- Walk under λ's and Π's.
Σ→∪₀ (lam v (abs s x)) = lam v (abs s (Σ→∪₀ x))
Σ→∪₀ (Π[ x : A ] Bx) = Π[ x : A ] Σ→∪₀ Bx
{-# CATCHALL #-}
Σ→∪₀ t = t

```



```

1177 macro
1178    $\Sigma \rightarrow \mathcal{U}$  : Term  $\rightarrow$  Term  $\rightarrow$  TC Unit.T
1179    $\Sigma \rightarrow \mathcal{U}$  tm goal = normalise tm >>=  $m$   $\lambda$  tm'  $\rightarrow$  unify ( $\Sigma \rightarrow \mathcal{U}_0$  tm') goal
1180
1181 -- Unit tests
1182 _ :  $\Sigma \rightarrow \mathcal{U}$  ( $\prod X : \mathbf{Set} \bullet (X \rightarrow X)$ )  $\equiv$  ( $\prod X : \mathbf{Set} \bullet (X \rightarrow X)$ ); _ = refl
1183 _ :  $\Sigma \rightarrow \mathcal{U}$  ( $\prod X : \mathbf{Set} \bullet \Sigma s : X \bullet X$ )  $\equiv$  ( $\prod X : \mathbf{Set} \bullet X \mathcal{U} X$ ) ; _ = refl
1184 _ :  $\Sigma \rightarrow \mathcal{U}$  ( $\prod X : \mathbf{Set} \bullet \Sigma s : (X \rightarrow X) \bullet X$ )  $\equiv$  ( $\prod X : \mathbf{Set} \bullet (X \rightarrow X) \mathcal{U} X$ ) ; _ = refl
1185 _ :  $\Sigma \rightarrow \mathcal{U}$  ( $\prod X : \mathbf{Set} \bullet \Sigma z : X \bullet \Sigma s : (X \rightarrow X) \bullet \top \{\ell_0\}$ )  $\equiv$  ( $\prod X : \mathbf{Set} \bullet X \mathcal{U} (X \rightarrow X) \mathcal{U} \perp$ ) ; _ = refl
1186
1187 D4 =  $\Sigma \rightarrow \mathcal{U}$  D3
1188
1189 4-unions : D4  $\equiv$   $\lambda X \rightarrow \perp \mathcal{U} X \mathcal{U} \emptyset$ 
1190 4-unions = refl
1191
1192 A.11.5 Stage 5: Fixpoint and proof that  $\mathbb{D} \cong \mathbb{N}$ .
1193 {-# NO_POSITIVITY_CHECK #-}
1194 data Fix {ℓ} (F : Set ℓ  $\rightarrow$  Set ℓ) : Set ℓ where
1195   μ : F (Fix F)  $\rightarrow$  Fix F
1196
1197  $\mathbb{D}$  = Fix D4
1198
1199 -- Pattern synonyms for more compact presentation
1200 pattern zeroD = μ (inj1 tt) -- :  $\mathbb{D}$ 
1201 pattern sucD e = μ (inj2 (inj1 e)) -- :  $\mathbb{D} \rightarrow \mathbb{D}$ 
1202
1203 to :  $\mathbb{D} \rightarrow \mathbb{N}$ 
1204 to zeroD = 0
1205 to (sucD x) = suc (to x)
1206
1207 from :  $\mathbb{N} \rightarrow \mathbb{D}$ 
1208 from zero = zeroD
1209 from (suc n) = sucD (from n)
1210
1211 toofrom :  $\forall n \rightarrow$  to (from n)  $\equiv$  n
1212 toofrom zero = refl
1213 toofrom (suc n) = cong suc (toofrom n)
1214
1215 fromto :  $\forall d \rightarrow$  from (to d)  $\equiv$  d
1216 fromto zeroD = refl
1217 fromto (sucD x) = cong sucD (fromto x)

```

A.11.6 *termtyping and Inj macros*. We summarise the stages together into one macro: “termtyping : UnaryFunctor \rightarrow Type”.

```

1214 macro
1215   termtyping : Term  $\rightarrow$  Term  $\rightarrow$  TC Unit.T
1216   termtyping tm goal =
1217     normalise tm
1218     >>=  $m$   $\lambda$  tm'  $\rightarrow$  unify goal (def (quote Fix) ((vArg ( $\Sigma \rightarrow \mathcal{U}_0$  (sources1 tm')))) :: []))

```

It is interesting to note that in place of pattern clauses, say for languages that do not support them, we would resort to “fancy injections”.

```

1221 Inj0 :  $\mathbb{N} \rightarrow$  Term  $\rightarrow$  Term
1222 Inj0 zero c = con (quote inj1) (arg (arg-info visible relevant) c :: [])
1223 Inj0 (suc n) c = con (quote inj2) (vArg (Inj0 n c) :: [])
1224
1225 -- Duality!

```

```

1226 -- i-th projection: proj1 ∘ (proj2 ∘ ⋯ ∘ proj2)
1227 -- i-th injection: (inj2 ∘ ⋯ ∘ inj2) ∘ inj1
1228
1229 macro
1230   Inj : ℕ → Term → Term → TC Unit.T
1231   Inj n t goal = unify goal ((con (quote μ) []) app (Inj0 n t))

```

With this alternative, we regain the “user chosen constructor names” for \mathbb{D} :

```

1232 startD :  $\mathbb{D}$ 
1233 startD = Inj 0 (tt { $\ell_0$ })
1234
1235 nextD' :  $\mathbb{D} \rightarrow \mathbb{D}$ 
1236 nextD' d = Inj 1 d

```

A.12 Monoids

A.12.1 Context.

```

1240 Monoid :  $\forall \ell \rightarrow \text{Context } (\ell \text{ suc } \ell)$ 
1241 Monoid  $\ell$  = do Carrier  $\leftarrow$  Set  $\ell$ 
1242               Id  $\leftarrow$  Carrier
1243                $\_ \oplus \_ \leftarrow$  (Carrier  $\rightarrow$  Carrier  $\rightarrow$  Carrier)
1244               leftId  $\leftarrow \forall \{x : \text{Carrier}\} \rightarrow x \oplus \text{Id} \equiv x$ 
1245               rightId  $\leftarrow \forall \{x : \text{Carrier}\} \rightarrow \text{Id} \oplus x \equiv x$ 
1246               assoc  $\leftarrow \forall \{x y z\} \rightarrow (x \oplus y) \oplus z \equiv x \oplus (y \oplus z)$ 
1247               End { $\ell$ }

```

A.12.2 Termtypes.

```

1248  $\mathbb{M} : \text{Set}$ 
1249  $\mathbb{M} = \text{termtyp} (\text{Monoid } \ell_0 : \text{waist } 1)$ 
1250 {- ie Fix ( $\lambda X \rightarrow \mathbb{1}$ 
1251            $\cup X \times X \times \mathbb{1}$  -- Id, nil leaf
1252            $\cup 0$  -- src of leftId
1253            $\cup 0$  -- src of rightId
1254            $\cup X \times X \times 0$  -- src of assoc
1255            $\cup 0$ ) -- the “End { $\ell$ }”
1256 -}
1257
1258 -- Pattern synonyms for more compact presentation
1259 pattern emptyM =  $\mu$  (inj1 tt) -- :  $\mathbb{M}$ 
1260 pattern branchM l r =  $\mu$  (inj2 (inj1 (l , r , tt))) -- :  $\mathbb{M} \rightarrow \mathbb{M} \rightarrow \mathbb{M}$ 
1261 pattern absurdM a =  $\mu$  (inj2 (inj2 (inj2 (inj2 a)))) -- absurd values of  $\mathbb{M}$ 
1262
1263 data TreeSkeleton : Set where
1264   empty : TreeSkeleton
1265   branch : TreeSkeleton  $\rightarrow$  TreeSkeleton  $\rightarrow$  TreeSkeleton

```

A.12.3 $\mathbb{M} \cong \text{TreeSkeleton}$.

```

1266  $\mathbb{M} \rightarrow \text{Tree} : \mathbb{M} \rightarrow \text{TreeSkeleton}$ 
1267  $\mathbb{M} \rightarrow \text{Tree}$  emptyM = empty
1268  $\mathbb{M} \rightarrow \text{Tree}$  (branchM l r) = branch ( $\mathbb{M} \rightarrow \text{Tree}$  l) ( $\mathbb{M} \rightarrow \text{Tree}$  r)
1269  $\mathbb{M} \rightarrow \text{Tree}$  (absurdM (inj1 ()))
1270  $\mathbb{M} \rightarrow \text{Tree}$  (absurdM (inj2 ()))
1271
1272  $\mathbb{M} \leftarrow \text{Tree} : \text{TreeSkeleton} \rightarrow \mathbb{M}$ 
1273  $\mathbb{M} \leftarrow \text{Tree}$  empty = emptyM
1274  $\mathbb{M} \leftarrow \text{Tree}$  (branch l r) = branchM ( $\mathbb{M} \leftarrow \text{Tree}$  l) ( $\mathbb{M} \leftarrow \text{Tree}$  r)

```

```

1275   M←Tree◦M→Tree : ∀ m → M←Tree (M→Tree m) ≡ m
1276   M←Tree◦M→Tree emptyM = refl
1277   M←Tree◦M→Tree (branchM l r) = cong₂ branchM (M←Tree◦M→Tree l) (M←Tree◦M→Tree r)
1278   M←Tree◦M→Tree (absurdM (inj₁ ()))
1279   M←Tree◦M→Tree (absurdM (inj₂ ()))
1280
1281   M→Tree◦M←Tree : ∀ t → M→Tree (M←Tree t) ≡ t
1282   M→Tree◦M←Tree empty = refl
1283   M→Tree◦M←Tree (branch l r) = cong₂ branch (M→Tree◦M←Tree l) (M→Tree◦M←Tree r)

```

A.13 :kind

```

1284   data Kind : Set where
1285     'record   : Kind
1286     'typeclass : Kind
1287     'data     : Kind
1288
1289   macro
1290     _:kind_ : Term → Term → Term → TC Unit.T
1291     _:kind_ t (con (quote 'record) _) goal = normalise (t app (quoteTerm 0))
1292         >>=ₘ λ t' → unify (waist-helper 0 t') goal
1293     _:kind_ t (con (quote 'typeclass) _) goal = normalise (t app (quoteTerm 1))
1294         >>=ₘ λ t' → unify (waist-helper 1 t') goal
1295     _:kind_ t (con (quote 'data) _) goal = normalise (t app (quoteTerm 1))
1296         >>=ₘ λ t' → normalise (waist-helper 1 t')
1297     _:kind_ t _ goal = unify t goal

```

Informally, `_:kind_` behaves as follows:

```

1298   C :kind 'record   = C :waist 0
1299   C :kind 'typeclass = C :waist 1
1300   C :kind 'data     = termtype (C :waist 1)

```

A.14 termtype PointedSet ≅ 1

```

1303   -- termtype (PointedSet) ≅ 1 !
1304   One : Context (ℓsuc ℓ₀)
1305   One   = do Carrier ← Set ℓ₀
1306           point ← Carrier
1307           End {ℓ₀}
1308
1309   One : Set
1310   One = termtype (One :waist 1)
1311
1312   view₁ : One → 1
1313   view₁ emptyM = tt

```

A.15 The Termtypes of Graphs is Vertex Pairs

From simple graphs (relations) to a syntax about them: One describes a simple graph by presenting edges as pairs of vertices!

```

1316   PointedOver₂ : Set → Context (ℓsuc ℓ₀)
1317   PointedOver₂ ≡ = do Carrier ← Set ℓ₀
1318                   relation ← (≡ → ≡ → Carrier)
1319                   End {ℓ₀}
1320
1321   P₂ : Set → Set
1322   P₂ X = termtype (PointedOver₂ X :waist 1)

```

```

1324 pattern _≐_ x y = μ (inj1 (x , y , tt))
1325
1326 view2 : ∀ {X} → P2 X → X × X
1327 view2 (x ≐ y) = x , y

```

A.16 No ‘constants’, whence a type of infinitely branching terms

```

1329 PointedOver3 : Set → Context (ℓ0)
1330 PointedOver3 ≡ = do relation ← (≡ → ≡ → ≡)
1331                      End {ℓ0}
1332
1333 P3 : Set
1334 P3 = termtype (λ X → PointedOver3 X 0)

```

A.17 P₂ again!

```

1336 PointedOver4 : Context (ℓsuc ℓ0)
1337 PointedOver4 = do ≡ ← Set
1338                  Carrier ← Set ℓ0
1339                  relation ← (≡ → ≡ → Carrier)
1340                  End {ℓ0}
1341
1342 -- The current implementation of “termtype” only allows for one “Set” in the body.
1343 -- So we lift both out; thereby regaining P2!
1344
1345 P4 : Set → Set
1346 P4 X = termtype ((PointedOver4 :waist 2) X)
1347
1348 pattern _≐_ x y = μ (inj1 (x , y , tt))
1349
1350 case4 : ∀ {X} → P4 X → Set1
1351 case4 (x ≐ y) = Set
1352
1353 -- Claim: Mention in paper.
1354 --
1355 -- P1 : Set → Context = λ ≡ → do ... End
1356 -- ≅ P2 :waist 1
1357 -- where P2 : Context = do ≡ ← Set; ... End

```

A.18 P₄ again – indexed unary algebras; i.e., “actions”

```

1357 PointedOver8 : Context (ℓsuc ℓ0)
1358 PointedOver8 = do Index ← Set
1359                  Carrier ← Set
1360                  Operation ← (Index → Carrier → Carrier)
1361                  End {ℓ0}
1362
1363 P8 : Set → Set
1364 P8 X = termtype ((PointedOver8 :waist 2) X)
1365
1366 pattern _·_ x y = μ (inj1 (x , y , tt))
1367
1368 view8 : ∀ {I} → P8 I → Set1
1369 view8 (i · e) = Set
1370
1371 **COMMENT Other experiments
1372 {- Yellow:
1373
1374 PointedOver5 : Context (ℓsuc ℓ0)

```

```

1373   PointedOver5  = do One ← Set
1374                   Two  ← Set
1375                   Three ← (One → Two → Set)
1376                   End {ℓ0}

1377   ℙ5 : Set → Set1
1378   ℙ5 X = termtype ((PointedOver5 :waist 2) X)
1379   -- Fix (λ Two → One × Two)

1380   pattern _::5_ x y = μ (inj1 (x , y , tt))

1381
1382   case5 : ∀ {X} → ℙ5 X → Set1
1383   case5 (x ::5 xs) = Set
1384
1385   -}

1386   -----
1387
1388   {-- Dependent sums
1389
1390   PointedOver6 : Context ℓ1
1391   PointedOver6 = do Sort ← Set
1392                   Carrier ← (Sort → Set)
1393                   End {ℓ0}

1394   ℙ6 : Set1
1395   ℙ6 = termtype ((PointedOver6 :waist 1) )
1396   -- Fix (λ X → X)

1397   -}

1398   -----
1399
1400   -- Distinuighed subset algebra
1401
1402   open import Data.Bool renaming (Bool to ℬ)
1403
1404   {-
1405   PointedOver7 : Context (ℓsuc ℓ0)
1406   PointedOver7 = do Index ← Set
1407                   Is      ← (Index → ℬ)
1408                   End {ℓ0}

1409   -- The current implementation of “termtype” only allows for one “Set” in the body.
1410   -- So we lift both out; thereby regaining ℙ2!

1411   ℙ7 : Set → Set
1412   ℙ7 X = termtype (λ ( _ : Set) → (PointedOver7 :waist 1) X)
1413   -- ℙ1 X ≅ X

1414
1415   pattern _≐_ x y = μ (inj1 (x , y , tt))

1416   case7 : ∀ {X} → ℙ7 X → Set
1417   case7 {X} (μ (inj1 x)) = X
1418
1419   -}

1420
1421

```

```

1422 -----
1423
1424 {-
1425 PointedOver9 : Context  $\ell_1$ 
1426 PointedOver9      = do Carrier  $\leftarrow$  Set
1427                      End  $\{\ell_0\}$ 
1428
1429 -- The current implementation of “termtyping” only allows for one “Set” in the body.
1430 -- So we lift both out; thereby regaining  $\mathbb{P}_2$ !
1431
1432  $\mathbb{P}_9$  : Set
1433  $\mathbb{P}_9$  = termtyping ( $\lambda$  (X : Set)  $\rightarrow$  (PointedOver9 :waist 1) X)
1434 --  $\cong \emptyset \cong \text{Fix } (\lambda X \rightarrow \emptyset)$ 
1435 -}

```

A.19 Fix Id

```

1436 PointedOver10 : Context  $\ell_1$ 
1437 PointedOver10      = do Carrier  $\leftarrow$  Set
1438                      next  $\leftarrow$  (Carrier  $\rightarrow$  Carrier)
1439                      End  $\{\ell_0\}$ 
1440
1441 -- The current implementation of “termtyping” only allows for one “Set” in the body.
1442 -- So we lift both out; thereby regaining  $\mathbb{P}_2$ !
1443
1444  $\mathbb{P}_{10}$  : Set
1445  $\mathbb{P}_{10}$  = termtyping ( $\lambda$  (X : Set)  $\rightarrow$  (PointedOver10 :waist 1) X)
1446 -- Fix ( $\lambda X \rightarrow X$ ), which does not exist.
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