

Functional Pearl: Do-it-yourself module types

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Can parameterised records and algebraic datatypes be derived from one pragmatic declaration?

Record types give a universe of discourse, parameterised record types fix parts of that universe ahead of time, and algebraic datatypes give us first-class syntax, whence evaluators and optimisers.

The answer is in the affirmative. Besides a practical shared declaration interface, which is extensible in the language, we also find that common data structures correspond to simple theories.

1 INTRODUCTION

All too often, when we program, we write the same information two or more times in our code, in different guises. For example, in Haskell, we may write a class, a record to reify that class, and an algebraic type to give us a syntax for programs written using that class. In proof assistants, this tends to get worse rather than better, as parametrized records give us a means to “stage” information. From here on, we will use Agda [Norell 2007] for our examples.

Concretely, suppose we have two monoids $(M_1, _ \circ_1 -, Id_1)$ and $(M_2, _ \circ_2 -, Id_2)$, if we know¹ that $ceq : M_1 \equiv M_2$ then it is “obvious” that $Id_2 \circ_2 (x \circ_1 Id_1) \equiv x$ for all $x : M_1$. However, as written, this does not type-check. This is because $_ \circ_2 -$ expects elements of M_2 but has been given an element of M_1 . Because we have ceq in hand, we can use $subst$ to transport things around. The resulting formula, shown as the type of `claim` below, then typechecks, but is hideous. “subst hell” only gets worse. Below, we use pointed magmas for brevity, as the problem is the same.

```
record Magma₀ : Set₁ where
  field
    Carrier : Set
    _∘_      : Carrier → Carrier → Carrier
    Id       : Carrier

module Awkward-Formulation (A B : Magma₀)
  (ceq : Magma₀.Carrier A ≡ Magma₀.Carrier B)
  where
    open Magma₀ A renaming (Id to Id₁; _∘_ to _∘₁_)
    open Magma₀ B renaming (Id to Id₂; _∘_ to _∘₂_)

    claim : ∀ x → Id₂ ∘₂ subst id ceq (x ∘₁ Id₁) ≡ subst id ceq x
    claim = {!!}
    {- “{!!}” stands for a “hole” in Agda,
       needing replacement by an expression -}
```

It should not be this difficult to state a trivial fact. We could make things artificially prettier by defining `coe` to be `subst id ceq` without changing the heart of the matter. But if `Magma₀` is the definition used in the library we are using, we are stuck with it, if we want to be compatible with other work.

¹ The propositional equality $M_1 \equiv M_2$ means the M_i are convertible with each other when all free variables occurring in the M_i are instantiated, and otherwise are not necessarily identical. A stronger equality operator cannot be expressed in Agda.

Ideally, we would prefer to be able to express that the carriers are shared “on the nose”, which can be done as follows:

```

50 record Magma1 (Carrier : Set) : Set where
51   field
52     _%_      : Carrier → Carrier → Carrier
53     Id       : Carrier
54
55 module Nicer
56   (M : Set)    {- The shared carrier -}
57   (A B : Magma1 M)
58   where
59     open Magma1 A renaming (Id to Id1; _%_ to _%1_ )
60     open Magma1 B renaming (Id to Id2; _%_ to _%2_ )
61
62     claim : ∀ x → Id2 %2 (x %1 Id1) ≡ x
63     claim = {!!}
64
65
66

```

This is the formulation we expected, without noise. Thus it seems that it would be better to expose the carrier. But, before long, we’d find a different concept, such as homomorphism, which is awkward in this way, and cleaner using the first approach. These two approaches are called *bundled* and *unbundled* respectively [Spitters and van der Weegen 2011].

The definitions of homomorphism themselves (see below) is not so different, but the definition of composition already starts to be quite unwieldy.

```

70 record Hom0 (A B : Magma0) : Set where ...
71 record Hom1 {M1 M2 : Set} (A : Magma1 M1) (B : Magma1 M2) : Set where ...
72
73 composition0 : ∀ {A B C} → Hom0 A B → Hom0 B C → Hom0 A C
74 composition0 = {!!}
75
76 composition1 : ∀ {M1 M2 M3} {A : Magma1 M1} {B : Magma1 M2} {C : Magma1 M3}
77   → Hom1 A B → Hom1 B C → Hom1 A C
78 composition1 = {!!}
79
80
81

```

So not only are there no general rules for when to bundle or not, it is in fact guaranteed that any given choice will be sub-optimal for certain applications. Furthermore, these types are equivalent, as we can “pack away” an exposed piece, e.g., $\text{Monoid}_0 \cong \sum M : \text{Set} \bullet \text{Monoid}_1 M$. The developers of the Agda standard library [agd 2020] have chosen to expose all types and function symbols while bundling up the proof obligations at one level, and also provide a fully bundled form as a wrapper. This is also the method chosen in Lean [Hales 2018], and in Coq [Spitters and van der Weegen 2011].

While such a choice is workable, it is still not optimal. There are bundling variants that are unavailable, and would be more convenient for certain applications.

We will show an automatic technique for unbundling data at will; thereby resulting in *bundling-independent representations* and in *delayed unbundling*. Our contributions are to show:

- (1) Languages with sufficiently powerful type systems and meta-programming can conflate record and term datatype declarations into one practical interface. In addition, the contents of these grouping mechanisms may be function symbols as well as propositional invariants—an example is shown at the end of Section 3. We identify the problem and the subtleties in shifting between representations in Section 2.

- (2) Parameterised records can be obtained on-demand from non-parameterised records (Section 3).
- As with Magma_0 , the traditional approach [Gross et al. 2014] to unbundling a record requires the use of transport along propositional equalities, with trivial refl -exivity proofs. In Section 3, we develop a combinator, $_:\text{waist}_$, which removes the boilerplate necessary at the type specialisation location as well as at the instance declaration location.
- (3) Programming with fixed-points of unary type constructors can be made as simple as programming with term datatypes (Section 4).
- (4) Astonishingly, we mechanically regain ubiquitous data structures such as \mathbb{N} , Maybe , List as the term datatypes of simple pointed and monoidal theories (Section 5).

As an application, in Section 6 we show that the resulting setup applies as a semantics for a declarative pre-processing tool that accomplishes the above tasks.

For brevity, and accessibility, a number of definitions are elided and only [dashed pseudo-code] is presented in the paper, with the understanding that such functions need to be extended homomorphically over all possible term constructors of the host language. Enough is shown to communicate the techniques and ideas, as well as to make the resulting library usable. The details, which users do not need to bother with, can be found in the appendices.

2 THE PROBLEMS

There are a number of problems, with the number of parameters being exposed being the pivotal concern. To exemplify the distinctions at the type level as more parameters are exposed, consider the following approaches to formalising a dynamical system—a collection of states, a designated start state, and a transition function.

```

record DynamicSystem0 : Set1 where
  field
    State : Set
    start  : State
    next   : State → State

record DynamicSystem1 (State : Set) : Set where
  field
    start : State
    next  : State → State

record DynamicSystem2 (State : Set) (start : State) : Set where
  field
    next : State → State

```

Each DynamicSystem_i is a type constructor of i -many arguments; but it is the types of these constructors that provide insight into the sort of data they contain:

Type	Kind
DynamicSystem_0	Set_1
DynamicSystem_1	$\prod X : \text{Set} \bullet \text{Set}$
DynamicSystem_2	$\prod X : \text{Set} \bullet \prod x : X \bullet \text{Set}$

We shall refer to the concern of moving from a record to a parameterised record as **the unbundling problem** [Garillot et al. 2009]. For example, moving from the *type* Set_1 to the *function type* $\prod X : \text{Set} \bullet \text{Set}$ gets us from DynamicSystem_0 to something resembling DynamicSystem_1 , which we arrive at if we can obtain a *type constructor* $\lambda X : \text{Set} \bullet \dots$. We shall refer to the

latter change as *reification* since the result is more concrete: It can be applied. This transformation will be denoted by $\Pi \rightarrow \lambda$. To clarify this subtlety, consider the following forms of the polymorphic identity function. Notice that id_i *exposes* i -many details at the type level to indicate the sort of data it consists of. However, notice that id_0 is a type of functions whereas id_1 is a function on types. Indeed, the latter two are derived from the first one: $\text{id}_{i+1} = \Pi \rightarrow \lambda \text{id}_i$. These identities are true by *refl-exivity*—see Appendix A.8.

```

154   id0 : Set1
155   id0 =  $\Pi X : \mathbf{Set} \bullet \Pi e : X \bullet X$ 
156
157   id1 :  $\Pi X : \mathbf{Set} \bullet \mathbf{Set}$ 
158   id1 =  $\lambda (X : \mathbf{Set}) \rightarrow \Pi e : X \bullet X$ 
159
160   id2 :  $\Pi X : \mathbf{Set} \bullet \Pi e : X \bullet \mathbf{Set}$ 
161   id2 =  $\lambda (X : \mathbf{Set}) (e : X) \rightarrow X$ 

```

Of course, there is also the need for descriptions of values, which leads to term datatypes. We shall refer to the shift from record types to algebraic data types as **the termtype problem**. Our aim is to obtain all of these notions—of ways to group data together—from a single user-friendly context declaration, using monadic notation.

3 MONADIC NOTATION

There is little use in an idea that is difficult to use in practice. As such, we conflate records and termtypes by starting with an ideal syntax they would share, then derive the necessary artefacts that permit it. Our choice of syntax is monadic do-notation [Marlow et al. 2016; Moggi 1991]:

```

172   DynamicSystem : Context  $\ell_1$ 
173   DynamicSystem = do State  $\leftarrow \mathbf{Set}$ 
174                     start  $\leftarrow$  State
175                     next  $\leftarrow$  (State  $\rightarrow$  State)
176                     End

```

Here Context, End, and the underlying monadic bind operator are unknown. Since we want to be able to *expose* a number of fields at will, we may take Context to be types indexed by a number denoting exposure. Moreover, since records are product types, we expect there to be a recursive definition whose base case will be the identity of products, the unit type $\mathbb{1}$ —which corresponds to \top in the Agda standard library and to $()$ in Haskell.

Exposure	Elaboration
0	$\Sigma \text{State} : \mathbf{Set} \bullet \Sigma \text{start} : X \bullet \Sigma \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$
1	$\Pi \text{State} : \mathbf{Set} \bullet \Sigma \text{start} : X \bullet \Sigma \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$
2	$\Pi \text{State} : \mathbf{Set} \bullet \Pi \text{start} : X \bullet \Sigma \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$
3	$\Pi \text{State} : \mathbf{Set} \bullet \Pi \text{start} : X \bullet \Pi \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$

Table 1. Elaborations of DynamicSystem at various exposure levels

With these elaborations of DynamicSystem to guide the way, we resolve two of our unknowns.

```

194   {- “Contexts” are exposure-indexed types -}
195   Context =  $\lambda \ell \rightarrow \mathbb{N} \rightarrow \mathbf{Set} \ell$ 

```

```

197
198 {- Every type can be used as a context -}
199 ' _ :  $\forall \{\ell\} \rightarrow \mathbf{Set} \ell \rightarrow \text{Context } \ell$ 
200 ' S =  $\lambda \_ \rightarrow S$ 
201
202 {- The “empty context” is the unit type -}
203 End :  $\forall \{\ell\} \rightarrow \text{Context } \ell$ 
204 End = ' 1

```

It remains to identify the definition of the underlying bind operation $\gg=$. Usually, for a type constructor m , bind is typed $\forall \{X \ Y : \mathbf{Set}\} \rightarrow m \ X \rightarrow (X \rightarrow m \ Y) \rightarrow m \ Y$. It allows one to “extract an X -value for later use” in the $m \ Y$ context. Since our $m = \text{Context}$ is from levels to types, we need to slightly alter bind’s typing.

```

209 _>>=_ :  $\forall \{a \ b\}$ 
210          $\rightarrow (\Gamma : \text{Context } a)$ 
211          $\rightarrow (\forall \{n\} \rightarrow \Gamma \ n \rightarrow \text{Context } b)$ 
212          $\rightarrow \text{Context } (a \uplus b)$ 
213  $(\Gamma \gg= f) \text{ zero} = \sum \gamma : \Gamma \ 0 \bullet f \ \gamma \ 0$ 
214  $(\Gamma \gg= f) (\text{suc } n) = \prod \gamma : \Gamma \ n \bullet f \ \gamma \ n$ 

```

The definition here accounts for the current exposure index: If zero, we have *record types*, otherwise *function types*. Using this definition, the above dynamical system context would need to be expressed using the lifting quote operation.

```

219 ' Set >>=  $\lambda \text{ State} \rightarrow ' \text{ State} \gg= \lambda \text{ start} \rightarrow ' (\text{State} \rightarrow \text{State}) \gg= \lambda \text{ next} \rightarrow \text{End}$ 
220
221 {- or -}
222 do State  $\leftarrow ' \text{ Set}$ 
223     start  $\leftarrow ' \text{ State}$ 
224     next  $\leftarrow ' (\text{State} \rightarrow \text{State})$ 
225     End

```

Interestingly [Bird 2009; Hudak et al. 2007], use of *do*-notation in preference to bind, $\gg=$, was suggested by John Launchbury in 1993 and was first implemented by Mark Jones in Gofer. Anyhow, with our goal of practicality in mind, we shall “build the lifting quote into the definition” of bind:

```

230 _>>=_ :  $\forall \{a \ b\}$ 
231          $\rightarrow (\Gamma : \mathbf{Set} \ a) \quad \text{-- Main difference}$ 
232          $\rightarrow (\Gamma \rightarrow \text{Context } b)$ 
233          $\rightarrow \text{Context } (a \uplus b)$ 
234  $(\Gamma \gg= f) \text{ zero} = \sum \gamma : \Gamma \bullet f \ \gamma \ 0$ 
235  $(\Gamma \gg= f) (\text{suc } n) = \prod \gamma : \Gamma \bullet f \ \gamma \ n$ 

```

Listing 1. Semantics: Context *do*-syntax is interpreted as Π - Σ -types

With this definition, the above declaration `DynamicSystem` typechecks. However, `DynamicSystem i` $\not\cong$ `DynamicSystem i`, instead `DynamicSystem i` are “factories”: Given i -many arguments, a product value is formed. What if we want to *instantiate* some of the factory arguments ahead of time?

```

242  $\mathcal{N}_0 : \text{DynamicSystem } 0 \quad \text{- See the elaborations in Table 1 -}$ 
243  $\mathcal{N}_0 = \mathbb{N}, 0, \text{ suc}, \text{ tt}$ 

```

```

246  $\mathcal{N}_1$  : DynamicSystem 1
247  $\mathcal{N}_1$  =  $\lambda$  State  $\rightarrow$  ??? {- Impossible to complete if “State” is empty! -}
248
249 {- “Instantiaing” X to be  $\mathbb{N}$  in “DynamicSystem 1” -}
250  $\mathcal{N}_1'$  : let State =  $\mathbb{N}$  in  $\Sigma$  start : State •  $\Sigma$  s : (State  $\rightarrow$  State) • 1
251  $\mathcal{N}_1'$  = 0 , suc , tt

```

It seems what we need is a method, say $\Pi \rightarrow \lambda$, that takes a Π -type and transforms it into a λ -expression. One could use a universe, an algebraic type of codes denoting types, to define $\Pi \rightarrow \lambda$. However, one can no longer then easily use existing types since they are not formed from the universe’s constructors, thereby resulting in duplication of existing types via the universe encoding. This is neither practical nor pragmatic.

As such, we are left with pattern matching on the language’s type formation primitives as the only reasonable approach. The method $\Pi \rightarrow \lambda$ is thus a macro² that acts on the syntactic term representations of types. Below is main transformation —the details can be found in Appendix A.7.

$$\boxed{\Pi \rightarrow \lambda (\Pi a : A \bullet \tau) = (\lambda a : A \bullet \tau)}$$

That is, we walk along the term tree replacing occurrences of Π with λ . For example,

```

263  $\Pi \rightarrow \lambda (\Pi \rightarrow \lambda (\text{DynamicSystem } 2))$ 
264  $\equiv$  {- Definition of DynamicSystem at exposure level 2 -}
265  $\Pi \rightarrow \lambda (\Pi \rightarrow \lambda (\Pi X : \text{Set} \bullet \Pi s : X \bullet \Sigma n : X \rightarrow X \bullet 1))$ 
266  $\equiv$  {- Definition of  $\Pi \rightarrow \lambda$  -}
267  $\Pi \rightarrow \lambda (\lambda X : \text{Set} \bullet \Pi s : X \bullet \Sigma n : X \rightarrow X \bullet 1)$ 
268  $\equiv$  {- Homomophy of  $\Pi \rightarrow \lambda$  -}
269  $\lambda X : \text{Set} \bullet \Pi \rightarrow \lambda (\Pi s : X \bullet \Sigma n : X \rightarrow X \bullet 1)$ 
270  $\equiv$  {- Definition of  $\Pi \rightarrow \lambda$  -}
271  $\lambda X : \text{Set} \bullet \lambda s : X \bullet \Sigma n : X \rightarrow X \bullet 1$ 

```

For practicality, `_:waist_` is a macro (defined in Appendix A.9) acting on contexts that repeats $\Pi \rightarrow \lambda$ a number of times in order to lift a number of field components to the parameter level.

$$\boxed{\begin{array}{ll} \tau : \text{waist } n = \Pi \rightarrow \lambda^n (\tau \ n) \\ f^0 \ x & = x \\ f^{n+1} \ x & = f^n (f \ x) \end{array}}$$

We can now “fix arguments ahead of time”. Before such demonstration, we need to be mindful of our practicality goals: One declares a grouping mechanism with `do . . . End`, which in turn has its instance values constructed with `< . . . >`.

```

283 -- Expressions of the form “... , tt” may now be written “< ... >”
284 infixr 5 < _>
285 < > :  $\forall \{\ell\} \rightarrow 1 \ \{\ell\}$ 
286 < > = tt
287
288 < :  $\forall \{\ell\} \ \{S : \text{Set } \ell\} \rightarrow S \rightarrow S$ 
289 < s = s

```

²A *macro* is a function that manipulates the abstract syntax trees of the host language. In particular, it may take an arbitrary term, shuffle its syntax to provide possibly meaningless terms or terms that could not be formed without pattern matching on the possible syntactic constructions. An up to date and gentle introduction to reflection in Agda can be found at [Al-hassy 2019b]

```

295  _> : ∀ {ℓ} {S : Set ℓ} → S → S × (1 {ℓ})
296  s > = s , tt
297

```

The following instances of grouping types demonstrate how information moves from the body level to the parameter level.

```

300  N0 : DynamicSystem :waist 0
301  N0 = ⟨ N , 0 , suc ⟩
302
303  N1 : (DynamicSystem :waist 1) N
304  N1 = ⟨ 0 , suc ⟩
305
306  N2 : (DynamicSystem :waist 2) N 0
307  N2 = ⟨ suc ⟩
308
309  N3 : (DynamicSystem :waist 3) N 0 suc
310  N3 = ⟨ ⟩
311

```

Using `:waist i` we may fix the first i -parameters ahead of time. Indeed, the type $(\text{DynamicSystem} : \text{waist } 1) \mathbb{N}$ is *the type of dynamic systems over carrier \mathbb{N}* , whereas $(\text{DynamicSystem} : \text{waist } 2) \mathbb{N} \ 0$ is *the type of dynamic systems over carrier \mathbb{N} and start state 0*.

Examples of the need for such on-the-fly unbundling can be found in numerous places in the Haskell standard library. For instance, the standard libraries [dat 2020] have two isomorphic copies of the integers, called `Sum` and `Product`, whose reason for being is to distinguish two common monoids: The former is for *integers with addition* whereas the latter is for *integers with multiplication*. An orthogonal solution would be to use contexts:

```

320  Monoid : ∀ ℓ → Context (ℓ suc ℓ)
321  Monoid ℓ = do Carrier ← Set ℓ
322             _⊕_      ← (Carrier → Carrier → Carrier)
323             Id       ← Carrier
324             leftId   ← ∀ {x : Carrier} → x ⊕ Id ≡ x
325             rightId  ← ∀ {x : Carrier} → Id ⊕ x ≡ x
326             assoc    ← ∀ {x y z} → (x ⊕ y) ⊕ z ≡ x ⊕ (y ⊕ z)
327             End {ℓ}
328

```

With this context, $(\text{Monoid } \ell_0 : \text{waist } 2) \ M \oplus$ is the type of monoids over *particular* types M and *particular* operations \oplus . Of-course, this is orthogonal, since traditionally unification on the carrier type M is what makes typeclasses and canonical structures [Mahboubi and Tassi 2013] useful for ad-hoc polymorphism.

4 TERMTYPES AS FIXED-POINTS

We have a practical monadic syntax for possibly parameterised record types that we would like to extend to `termtypes`. Algebraic data types are a means to declare concrete representations of the least fixed-point of a functor; see [Swierstra 2008] for more on this idea. In particular, the description language \mathbb{D} for dynamical systems, below, declares concrete constructors for a fixpoint of a certain functor F ; i.e., $\mathbb{D} \cong \text{Fix } F$ where:

```

340  data D : Set where
341    startD : D
342    nextD  : D → D
343

```

```

344 F : Set → Set
345 F = λ (D : Set) → 1 ⊔ D
346
347
348 data Fix (F : Set → Set) : Set where
349   μ : F (Fix F) → Fix F

```

The problem is whether we can derive F from DynamicSystem . Let us attempt a quick calculation sketching the necessary transformation steps (informally expressed via “ \Rightarrow ”):

```

352   do S ← Set; s ← S; n ← (S → S); End
353   ⇒ {- Use existing interpretation to obtain a record. -}
354   Σ S : Set • Σ s : S • Σ n : (S → S) • 1
355   ⇒ {- Pull out the carrier, “:waist 1”,
356        to obtain a type constructor using “Π→λ”. -}
357   λ S : Set • Σ s : S • Σ n : (S → S) • 1
358   ⇒ {- Termtypes constructors target the declared type,
359        so only their sources matter. E.g., ‘s : S’ is a
360        nullary constructor targeting the carrier ‘S’.
361        This introduces 1 types, so any existing
362        occurrences are dropped via 0. -}
363   λ S : Set • Σ s : 1 • Σ n : S • 0
364   ⇒ {- Termtypes are sums of products. -}
365   λ S : Set • 1 ⊔ S ⊔ 0
366   ⇒ {- Termtypes are fixpoints of type constructors. -}
367   Fix (λ X • 1 ⊔ S) -- i.e., D

```

Since we may view an algebraic data-type as a fixed-point of the functor obtained from the union of the sources of its constructors, it suffices to treat the fields of a record as constructors, then obtain their sources, then union them. That is, since algebraic-datatype constructors necessarily target the declared type, they are determined by their sources. For example, considered as a unary constructor $\text{op} : A \rightarrow B$ targets the termtype B and so its source is A . The details on the operations \Downarrow , $\Sigma \rightarrow \uplus$, and sources characterised by the pseudocode below can be found in appendices A.3.4, A.12.4, and A.12.3, respectively. It suffices to know that $\Sigma \rightarrow \uplus$ rewrites dependent-sums into disjoint sums, which requires the second argument to lose its reference to the first argument which is accomplished by \Downarrow ; further details can be found in the appendices.

```

378
379   ⌞ ⌋ ⌋ τ = “reduce all de Bruijn indices within τ by 1”
380
381   Σ → ⊔ (Σ a : A • Ba) = A ⊔ Σ → ⊔ (⌋⌋ Ba)
382
383   sources (λ x : (Π a : A • Ba) • τ) = (λ x : A • sources τ)
384   sources (λ x : A • τ) = (λ x : 1 • sources τ)
385   termtypes τ = Fix (Σ → ⊔ (sources τ))

```

It is instructive to work through the process of how \mathbb{D} is obtained from termtypes in order to demonstrate that this approach to algebraic data types is practical.

```

389   D = termtypes (DynamicSystem :waist 1)
390
391   -- Pattern synonyms for more compact presentation

```



```

393 pattern startD = μ (inj1 tt)      -- : D
394 pattern nextD e = μ (inj2 (inj1 e)) -- : D → D

```

With these **pattern** declarations, we can actually use the more meaningful names `startD` and `nextD` when pattern matching, instead of the seemingly daunting μ -inj-ctions. For instance, we can immediately see that the natural numbers act as the description language for dynamical systems:

```

399 to : D → N
400 to startD = 0
401 to (nextD x) = suc (to x)
402
403 from : N → D
404 from zero = startD
405 from (suc n) = nextD (from n)
406

```

Readers whose language does not have **pattern** clauses need not despair. With the macro

```

408 [Inj n x = μ (inj2 n (inj1 x))]

```

we may define `startD = Inj 0 tt` and `nextD e = Inj 1 e`—that is, constructors of termtypes are particular injections into the possible summands that the termtype consists of. Details on this macro may be found in appendix A.12.6.

5 FREE DATATYPES FROM THEORIES

Astonishingly, useful programming datatypes arise from termtypes of theories (contexts). That is, if a parameterised context $C : \mathbf{Set} \rightarrow \text{Context } \ell_0$ is given, then

```

416 C = λ X → termtype (C X :waist 1)

```

can be used to form ‘free, lawless, C -instances’. For instance, earlier we witnessed that the termtype of dynamical systems is essentially the natural numbers.

Theory	Termtype
Dynamical Systems	\mathbb{N}
Pointed Structures	Maybe
Monoids	Binary Trees

Table 2. Data structures as free theories

The final entry in Table 2 is a well known correspondence that we can now not only formally express, but also prove to be true.

```

429 M : Set
430 M = termtype (Monoid ℓ0 :waist 1)
431 {- i.e., Fix (λ X → 1      -- Id, nil leaf
432                ⊕ X × X × 1 -- _⊕_, branch
433                ⊕ 0         -- invariant leftId
434                ⊕ 0         -- invariant rightId
435                ⊕ X × X × 0 -- invariant assoc
436                ⊕ 0)        -- the “End {ℓ}”
437 -}
438
439 -- Pattern synonyms for more compact presentation
440 pattern emptyM      = μ (inj2 (inj1 tt))      -- : M
441

```

```

442 pattern branchM l r =  $\mu$  (inj1 (l , r , tt)) -- :  $\mathbb{M} \rightarrow \mathbb{M} \rightarrow \mathbb{M}$ 
443 pattern absurdM a =  $\mu$  (inj2 (inj2 (inj2 (inj2 a)))) -- absurd values of 0
444

```

```

445 data TreeSkeleton : Set where
446   empty : TreeSkeleton
447   branch : TreeSkeleton → TreeSkeleton → TreeSkeleton

```

Using Agda's Emacs interface, we may interactively case-split on values of \mathbb{M} until the declared patterns appear, then we associate them with the constructors of TreeSkeleton.

```

450 to :  $\mathbb{M} \rightarrow$  TreeSkeleton
451 to emptyM = empty
452 to (branchM l r) = branch (to l) (to r)
453 to (absurdM (inj1 ()))
454 to (absurdM (inj2 ()))
455
456 from : TreeSkeleton →  $\mathbb{M}$ 
457 from empty = emptyM
458 from (branch l r) = branchM (from l) (from r)

```

That these two operations are inverses is easily demonstrated.

```

461 fromto :  $\forall m \rightarrow$  from (to m)  $\equiv$  m
462 fromto emptyM = refl
463 fromto (branchM l r) = cong2 branchM (fromto l) (fromto r)
464 fromto (absurdM (inj1 ()))
465 fromto (absurdM (inj2 ()))
466
467 toofrom :  $\forall t \rightarrow$  to (from t)  $\equiv$  t
468 toofrom empty = refl
469 toofrom (branch l r) = cong2 branch (toofrom l) (toofrom r)

```

Without the **pattern** declarations the result would remain true, but it would be quite difficult to believe in the correspondence without a machine-checked proof.

To obtain a data structure over some 'value type' Ξ , one must start with "theories containing a given set Ξ ". For example, we could begin with the theory of abstract collections, then obtain lists as the associated termtype.

```

475 Collection :  $\forall \ell \rightarrow$  Context ( $\ell$  suc  $\ell$ )
476 Collection  $\ell$  = do Elem ← Set  $\ell$ 
477                  Carrier ← Set  $\ell$ 
478                  insert ← (Elem → Carrier → Carrier)
479                   $\emptyset$  ← Carrier
480                  End { $\ell$ }
481
482 C : Set → Set
483 C Elem = termtype ((Collection  $\ell_0$  :waist 2) Elem)
484
485 pattern _::_ x xs =  $\mu$  (inj1 (x , xs , tt))
486 pattern  $\emptyset$  =  $\mu$  (inj2 (inj1 tt))

```

```

491   to : ∀ {E} → C E → List E
492   to (e :: es) = e :: to es
493   to []       = []

```

It is then little trouble to show that `to` is invertible. We invite the readers to join in on the fun and try it out themselves!

6 RELATED WORKS

Surprisingly, conflating parameterised and non-parameterised record types with termtypes *within a language in a practical fashion* has not been done before.

The PackageFormer [Al-hassy 2019a; Al-hassy et al. 2019] editor extension reads contexts—in nearly the same notation as ours— enclosed in dedicated comments, then generates and imports Agda code from them seamlessly in the background whenever typechecking happens. The framework provides a fixed number of meta-primitives for producing arbitrary notions of grouping mechanisms, and allows arbitrary Emacs Lisp [Graham 1995] to be invoked in the construction of complex grouping mechanisms.

	PackageFormer	Contexts
Type of Entity	Preprocessing Tool	Language Library
Specification Language	Lisp + Agda	Agda
Well-formedness Checking	✗	✓
Termination Checking	✓	✓
Elaboration Tooltips	✓	✗
Rapid Prototyping	✓	✓ (Slower)
Usability Barrier	None	None
Extensibility Barrier	Lisp	Weak Metaprogramming

Table 3. Comparing the in-language Context mechanism with the PackageFormer editor extension

The PackageFormer paper [Al-hassy et al. 2019] provided the syntax necessary to form useful grouping mechanisms but was shy on the semantics of such constructs. We have chosen the names of our combinators to closely match those of PackageFormer’s with an aim of furnishing the mechanism with semantics by construing the syntax as semantics-functions; i.e., we have a shallow embedding of PackageFormer’s constructs as Agda entities:

Syntax	Semantics
PackageFormer	Context
:waist	:waist
⊕	Forward function application
:kind	:kind, see below
:level	Agda built-in
:alter-elements	Agda macros

Table 4. Contexts as a semantics for PackageFormer constructs

PackageFormer’s `_:kind_` meta-primitive dictates how an abstract grouping mechanism should be viewed in terms of existing Agda syntax. However, unlike PackageFormer, all of our syntax consists of legitimate Agda terms. Since language syntax is being manipulated, we are forced to implement the `_:kind_` meta-primitive as a macro—further details can be found in Appendix A.13.

```

540 data Kind : Set where
541   'record   : Kind
542   'typeclass : Kind
543   'data     : Kind

```

```

545   C : kind 'record = C 0
546   C : kind 'typeclass = C :waist 1
547   C : kind 'data = termtype (C :waist 1)

```

We did not expect to be able to define a full Agda implementation of the semantics of PackageFormer’s syntactic constructs due to Agda’s rather constrained metaprogramming mechanism. However, it is important to note that PackageFormer’s Lisp extensibility expedites the process of trying out arbitrary grouping mechanisms —such as partial-choices of pushouts and pullbacks along user-provided assignment functions— since it is all either string or symbolic list manipulation. On the Agda side, using contexts, it would require substantially more effort due to the limited reflection mechanism and the intrusion of the stringent type system.

7 CONCLUSION

Starting from the insight that related grouping mechanisms could be unified, we showed how related structures can be obtained from a single declaration using a practical interface. The resulting framework, based on contexts, still captures the familiar record declaration syntax as well as the expressivity of usual algebraic datatype declarations —at the minimal cost of using **pattern** declarations to aide as user-chosen constructor names. We believe that our approach to using contexts as general grouping mechanisms *with* a practical interface are interesting contributions.

We used the focus on practicality to guide the design of our context interface, and provided interpretations both for the rather intuitive “contexts are name-type records” view, and for the novel “contexts are fixed-points” view for termtypes. In addition, to obtain parameterised variants, we needed to explicitly form “contexts whose contents are over a given ambient context” —e.g., contexts of vector spaces are usually discussed with the understanding that there is a context of fields that can be referenced— which we did using the name binding mechanism of *do*-notation. These relationships are summarised in the following table.

Concept	Concrete Syntax	Description
Context	$\text{do } S \leftarrow \text{Set}; s \leftarrow S; n \leftarrow (S \rightarrow S); \text{End}$	“name-type pairs”
Record Type	$\sum S : \text{Set} \bullet \sum s : S \bullet \sum n : S \rightarrow S \bullet \mathbb{1}$	“bundled-up data”
Function Type	$\prod S \bullet \sum s : S \bullet \sum n : S \rightarrow S \bullet \mathbb{1}$	“a type of functions”
Type constructor	$\lambda S \bullet \sum s : S \bullet \sum n : S \rightarrow S \bullet \mathbb{1}$	“a function on types”
Algebraic datatype	$\text{data } \mathbb{D} : \text{Set} \text{ where } s : \mathbb{D}; n : \mathbb{D} \rightarrow \mathbb{D}$	“a descriptive syntax”

Table 5. Contexts embody all kinds of grouping mechanisms

To those interested in exotic ways to group data together —such as, mechanically deriving product types and homomorphism types of theories— we offer an interface that is extensible using Agda’s reflection mechanism. In comparison with, for example, special-purpose preprocessing tools, this has obvious advantages in accessibility and semantics.

To Agda programmers, this offers a standard interface for grouping mechanisms that had been sorely missing, with an interface that is so familiar that there would be little barrier to its use. In

particular, as we have shown, it acts as an in-language library for exploiting relationships between free theories and data structures. As we have only presented the high-level definitions of the core combinators, leaving the Agda-specific details to the appendices, it is also straightforward to translate the library into other dependently-typed languages.

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A APPENDICES

Below is the entirety of the Context library discussed in the paper proper.

```
-- Agda version 2.6.0.1
-- Standard library version 1.2

module Context where
```

Also included are unit tests, evidence for claims made in the paper proper, and a brief case-study on graphs to demonstrate some features of the Context library that are necessary for practical use, such as field projections, but which did not receive attention in the paper proper.

A.1 Imports

```

638 open import Level renaming (_⊥_ to ⊥_ ; suc to ℓsuc; zero to ℓ₀)
639 open import Relation.Binary.PropositionalEquality
640 open import Relation.Nullary
641
642 open import Data.Nat
643 open import Data.Fin as Fin using (Fin)
644 open import Data.Maybe hiding (_>=>_)
645
646 open import Data.Bool using (Bool ; true ; false)
647 open import Data.List as List using (List ; [] ; _::_ ; _::^r_ ; sum)
648
649 ℓ₁ = Level.suc ℓ₀

```

A.2 Quantifiers Π and Σ and Products/Sums

We shall use Z-style quantifier notation [Woodcock and Davies 1996] in which the quantifier dummy variables are separated from the body by a large bullet.

In Agda, we use `\:` to obtain the “ghost colon” since standard colon `:` is an Agda operator.

Even though Agda provides $\forall (x : \tau) \rightarrow fx$ as a built-in syntax for Π -types, we have chosen the Z-style one below to mirror the notation for Σ -types, which Agda provides as `record` declarations. In the paper proper, in the definition of `bind`, the subtle shift between Σ -types and Π -types is easier to notice when the notations are so similar that only the quantifier symbol changes.

```

659 open import Data.Empty using (⊥)
660 open import Data.Sum
661 open import Data.Product
662 open import Function using (_o_)
663
664  $\Sigma : \forall \{a\} (A : \text{Set } a) (B : A \rightarrow \text{Set } b) \rightarrow \text{Set } m$ 
665  $\Sigma = \Sigma$ 
666
667 infix -666  $\Sigma$ 
668 syntax  $\Sigma : A (\lambda x \rightarrow B) = \Sigma x : A \bullet B$ 
669
670  $\Pi : \forall \{a\} (A : \text{Set } a) (B : A \rightarrow \text{Set } b) \rightarrow \text{Set } m$ 
671  $\Pi : A \rightarrow B = (\lambda x : A) \rightarrow B x$ 
672
673 infix -666  $\Pi$ 
674 syntax  $\Pi : A (\lambda x \rightarrow B) = \Pi x : A \bullet B$ 
675
676 record  $\top \{ \ell \} : \text{Set } \ell$  where
677   constructor tt
678
679  $\perp = \top \{ \ell_0 \}$ 
680  $\emptyset = \perp$ 

```

A.3 Reflection

We form a few metaprogramming utilities we would have expected to be in the standard library.

```

681 import Data.Unit as Unit
682 open import Reflection hiding (name; Type) renaming (_>=>_ to _>=>_m_)

```

Before continuing, there are a few difficulties about Agda’s metaprogramming capabilities that should be mentioned:

- (1) Even when recursion is on structurally smaller terms of abstract syntax trees, termination cannot be automatically deduced. As such, we request Agda to believe us that certain definitions are terminating.
- (2) Since Agda macros cannot be recursive —possibly due to issues of termination— an idiom we use to define a recursive operation on terms then wrap that in Agda’s typechecking monad to form macros.
- (3) Sometimes, no matter how explicit we make certain affairs, macro invocations will complain about being unable to infer certain details. As a workaround, we type any declaration involving a macro invocation before using it —inference is difficult in dependently-typed settings and even worse in the presence of metaprogramming.

A.3.1 Single argument application.

```

_app_ : Term → Term → Term
(def f args) app arg' = def f (args ::r arg (arg-info visible relevant) arg')
(con f args) app arg' = con f (args ::r arg (arg-info visible relevant) arg')
{-# CATCHALL #-}
tm app arg' = tm

```

Notice that we maintain existing applications:

$$\text{quoteTerm } (f \ x) \ \text{app} \ \text{quoteTerm } y \ \approx \ \text{quoteTerm } (f \ x \ y)$$

A.3.2 Reify \mathbb{N} term encodings as \mathbb{N} values.

```

toN : Term → ℕ
toN (lit (nat n)) = n
{-# CATCHALL #-}
toN _ = 0

```

A.3.3 The Length of a Term.

```

arg-term : ∀ {ℓ} {A : Set ℓ} → (Term → A) → Arg Term → A
arg-term f (arg i x) = f x

{-# TERMINATING #-}
lengtht : Term → ℕ
lengtht (var x args)      = 1 + sum (List.map (arg-term lengtht) args)
lengtht (con c args)      = 1 + sum (List.map (arg-term lengtht) args)
lengtht (def f args)      = 1 + sum (List.map (arg-term lengtht) args)
lengtht (lam v (abs s x)) = 1 + lengtht x
lengtht (pat-lam cs args) = 1 + sum (List.map (arg-term lengtht) args)
lengtht (Π[ x : A ] Bx)   = 1 + lengtht Bx
{-# CATCHALL #-}
-- sort, lit, meta, unknown
lengtht t = 0

```

Here is an example use:

```

_ : lengtht (quoteTerm (Σ x : ℕ • x ≡ x)) ≡ 10
_ = refl

```

A.3.4 Decreasing de Bruijn Indices. Given a quantification $(\oplus \ x : \tau \bullet fx)$, its body fx may refer to a free variable x . If we decrement all de Bruijn indices fx contains, then there would be no reference to x .

```

var-dec0 : (fuel : ℕ) → Term → Term
var-dec0 zero t = t
-- Let's use an "impossible" term.
var-dec0 (suc n) (var zero args) = def (quote ⊥) []
var-dec0 (suc n) (var (suc x) args) = var x args

```

```

736 var-dec0 (suc n) (con c args)      = con c (map-Args (var-dec0 n) args)
737 var-dec0 (suc n) (def f args)      = def f (map-Args (var-dec0 n) args)
738 var-dec0 (suc n) (lam v (abs s x)) = lam v (abs s (var-dec0 n x))
739 var-dec0 (suc n) (pat-lam cs args) = pat-lam cs (map-Args (var-dec0 n) args)
740 var-dec0 (suc n) (Π[ s : arg i A ] B) = Π[ s : arg i (var-dec0 n A) ] var-dec0 n B
741 {-# CATCHALL #-}
742 -- sort, lit, meta, unknown
743 var-dec0 n t = t

```

In the paper proper, var-dec was mentioned once under the name \Downarrow .

```

744 var-dec : Term → Term
745 var-dec t = var-dec0 (lengtht t) t

```

Notice that we made the decision that x , the body of $(\oplus x \bullet x)$, will reduce to \emptyset , the empty type. Indeed, in such a situation the only Debrujin index cannot be reduced further. Here is an example:

```

746 _ : ∀ {x : ℕ} → var-dec (quoteTerm x) ≡ quoteTerm ⊥
747 _ = refl

```

A.4 Context Monad

```

752 Context = λ ℓ → ℕ → Set ℓ
753
754 infix -1000 ' _
755 ' _ : ∀ {ℓ} → Set ℓ → Context ℓ
756 ' S = λ _ → S
757
758 End : ∀ {ℓ} → Context ℓ
759 End = ' T
760
761 End0 = End {ℓ0}
762
763 _>=_ : ∀ {a b}
764       → (Γ : Set a) -- Main difference
765       → (Γ → Context b)
766       → Context (a ⊔ b)
767 (Γ >=_ f) N.zero = Σ γ : Γ • f γ ∅
768 (Γ >=_ f) (suc n) = (γ : Γ) → f γ n

```

A.5 $\langle \rangle$ Notation

```

769 -- Expressions of the form "... , tt" may now be written "< ... >"
770 infixr 5 < _>
771 < _ : ∀ {ℓ} → T {ℓ}
772 < _ = tt
773
774 < _ : ∀ {ℓ} {S : Set ℓ} → S → S
775 < s = s
776
777 _> : ∀ {ℓ} {S : Set ℓ} → S → S × T {ℓ}
778 s > = s , tt

```

A.6 DynamicSystem Context

```

779 DynamicSystem : Context (ℓsuc Level.zero)
780 DynamicSystem = do X ← Set
781                  z ← X
782                  s ← (X → X)
783                  End {Level.zero}

```



```

785 -- Records with  $n$ -Parameters,  $n : 0..3$ 
786 A B C D : Set1
787 A = DynamicSystem 0 --  $\Sigma X : \text{Set} \bullet \Sigma z : X \bullet \Sigma s : X \rightarrow X \bullet T$ 
788 B = DynamicSystem 1 --  $(X : \text{Set}) \rightarrow \Sigma z : X \bullet \Sigma s : X \rightarrow X \bullet T$ 
789 C = DynamicSystem 2 --  $(X : \text{Set}) \quad (z : X) \rightarrow \Sigma s : X \rightarrow X \bullet T$ 
790 D = DynamicSystem 3 --  $(X : \text{Set}) \quad (z : X) \rightarrow (s : X \rightarrow X) \rightarrow T$ 
791
792 _ : A  $\equiv$  ( $\Sigma X : \text{Set} \bullet \Sigma z : X \bullet \Sigma s : (X \rightarrow X) \bullet T$ ) ; _ = refl
793 _ : B  $\equiv$  ( $\Pi X : \text{Set} \bullet \Sigma z : X \bullet \Sigma s : (X \rightarrow X) \bullet T$ ) ; _ = refl
794 _ : C  $\equiv$  ( $\Pi X : \text{Set} \bullet \Pi z : X \bullet \Sigma s : (X \rightarrow X) \bullet T$ ) ; _ = refl
795 _ : D  $\equiv$  ( $\Pi X : \text{Set} \bullet \Pi z : X \bullet \Pi s : (X \rightarrow X) \bullet T$ ) ; _ = refl
796
797 stability :  $\forall \{n\} \rightarrow \text{DynamicSystem } (3 + n)$ 
798            $\equiv \text{DynamicSystem } 3$ 
799 stability = refl
800
801 B-is-empty :  $\neg B$ 
802 B-is-empty b = proj1( b  $\perp$  )
803
804  $\mathcal{N}_0$  : DynamicSystem 0
805  $\mathcal{N}_0 = \mathbb{N}, \emptyset, \text{suc}, \text{tt}$ 
806
807  $\mathcal{N}$  : DynamicSystem 0
808  $\mathcal{N} = \langle \mathbb{N}, \emptyset, \text{suc} \rangle$ 
809
810 B-on- $\mathbb{N}$  : Set
811 B-on- $\mathbb{N} = \text{let } X = \mathbb{N} \text{ in } \Sigma z : X \bullet \Sigma s : (X \rightarrow X) \bullet T$ 
812
813 ex : B-on- $\mathbb{N}$ 
814 ex =  $\langle \emptyset, \text{suc} \rangle$ 

```

A.7 $\Pi \rightarrow \lambda$

```

815  $\Pi \rightarrow \lambda$ -helper : Term  $\rightarrow$  Term
816  $\Pi \rightarrow \lambda$ -helper (pi a b) = lam visible b
817  $\Pi \rightarrow \lambda$ -helper (lam a (abs x y)) = lam a (abs x ( $\Pi \rightarrow \lambda$ -helper y))
818 {-# CATCHALL #-}
819  $\Pi \rightarrow \lambda$ -helper x = x
820
821 macro
822    $\Pi \rightarrow \lambda$  : Term  $\rightarrow$  Term  $\rightarrow$  TC Unit.T
823    $\Pi \rightarrow \lambda$  tm goal = normalise tm >>=  $\lambda$  tm'  $\rightarrow$  unify ( $\Pi \rightarrow \lambda$ -helper tm') goal

```

A.8 $\text{id}_{i+1} \approx \Pi \rightarrow \lambda \text{id}_i$

```

827 _ :  $\text{id}_1 \equiv \Pi \rightarrow \lambda \text{id}_0$ 
828 _ = refl
829
830 _ :  $\text{id}_2 \equiv \Pi \rightarrow \lambda \text{id}_1$ 
831 _ = refl

```

A.9 $_:\text{waist}__$

```

832 waist-helper :  $\mathbb{N} \rightarrow$  Term  $\rightarrow$  Term
833 waist-helper zero t = t
834 waist-helper (suc n) t = waist-helper n ( $\Pi \rightarrow \lambda$ -helper t)
835
836 macro
837    $\_:\text{waist}_\_$  : Term  $\rightarrow$  Term  $\rightarrow$  Term  $\rightarrow$  TC Unit.T

```

```

834     _ : waist_ t n goal =      normalise (t app n)
835                               >>=  $_m$   $\lambda$  t'  $\rightarrow$  unify (waist-helper (toN n) t') goal

```

A.10 DynamicSystem :waist i

```

838 A' : Set1
839 B' :  $\forall$  (X : Set)  $\rightarrow$  Set
840 C' :  $\forall$  (X : Set) (x : X)  $\rightarrow$  Set
841 D' :  $\forall$  (X : Set) (x : X) (s : X  $\rightarrow$  X)  $\rightarrow$  Set

842 A' = DynamicSystem :waist 0
843 B' = DynamicSystem :waist 1
844 C' = DynamicSystem :waist 2
845 D' = DynamicSystem :waist 3

846  $\mathcal{N}^0$  : A'
847  $\mathcal{N}^0$  =  $\langle \mathbb{N}, \emptyset, \text{suc} \rangle$ 

848  $\mathcal{N}^1$  : B'  $\mathbb{N}$ 
849  $\mathcal{N}^1$  =  $\langle \emptyset, \text{suc} \rangle$ 

850  $\mathcal{N}^2$  : C'  $\mathbb{N}$   $\emptyset$ 
851  $\mathcal{N}^2$  =  $\langle \text{suc} \rangle$ 

852  $\mathcal{N}^3$  : D'  $\mathbb{N}$   $\emptyset$  suc
853  $\mathcal{N}^3$  =  $\langle \rangle$ 

```

It may be the case that $\Gamma \emptyset \equiv \Gamma$:waist \emptyset for every context Γ .

```

856 _ : DynamicSystem  $\emptyset \equiv$  DynamicSystem :waist  $\emptyset$ 
857 _ = refl

```

A.11 Field projections

```

860 Field0 :  $\mathbb{N} \rightarrow$  Term  $\rightarrow$  Term
861 Field0 zero c    = def (quote proj1) (arg (arg-info visible relevant) c :: [])
862 Field0 (suc n) c = Field0 n (def (quote proj2) (arg (arg-info visible relevant) c :: []))

863
864 macro
865   Field :  $\mathbb{N} \rightarrow$  Term  $\rightarrow$  Term  $\rightarrow$  TC Unit.T
866   Field n t goal = unify goal (Field0 n t)

```

An example usage can be found below in the setting of graphs.

A.12 Termtypes

Using the guiding calculation outlined in the paper proper we shall form D_i for each stage in the calculation.

A.12.1 Stage 1: Records.

```

873 D1 = DynamicSystem  $\emptyset$ 

874
875 1-records : D1  $\equiv$  ( $\Sigma$  X : Set •  $\Sigma$  z : X •  $\Sigma$  s : (X  $\rightarrow$  X) • T)
876 1-records = refl

```

A.12.2 Stage 2: Parameterised Records.

```

878 D2 = DynamicSystem :waist 1

879
880 2-funcs : D2  $\equiv$  ( $\lambda$  (X : Set)  $\rightarrow$   $\Sigma$  z : X •  $\Sigma$  s : (X  $\rightarrow$  X) • T)
881 2-funcs = refl

```

A.12.3 *Stage 3: Sources.* Let's begin with an example to motivate the definition of sources.

```

883  _ : quoteTerm (V {x : N} → N)
884      ≡ pi (arg (arg-info hidden relevant) (quoteTerm N)) (abs "x" (quoteTerm N))
885  _ = refl
886

```

We now form two sources-helper utilities, although we suspect they could be combined into one function.

```

889 sources₀ : Term → Term
890 -- Otherwise:
891 sources₀ (Π[ a : arg i A ] (Π[ b : arg _ Ba ] Cab)) =
892     def (quote _X_) (vArg A
893         :: vArg (def (quote _X_)
894                     (vArg (var-dec Ba)
895                         :: vArg (var-dec (var-dec (sources₀ Cab))) :: []))
896         :: [])
897 sources₀ (Π[ a : arg (arg-info hidden _) A ] Ba) = quoteTerm 0
898 sources₀ (Π[ x : arg i A ] Bx) = A
899 {-# CATCHALL #-}
900 -- sort, lit, meta, unknown
901 sources₀ t = quoteTerm 1
902
903 {-# TERMINATING #-}
904 sources₁ : Term → Term
905 sources₁ (Π[ a : arg (arg-info hidden _) A ] Ba) = quoteTerm 0
906 sources₁ (Π[ a : arg i A ] (Π[ b : arg _ Ba ] Cab)) = def (quote _X_) (vArg A ::
907     vArg (def (quote _X_) (vArg (var-dec Ba)
908         :: vArg (var-dec (var-dec (sources₀ Cab))) :: [])) :: [])
909 sources₁ (Π[ x : arg i A ] Bx) = A
910 sources₁ (def (quote Σ) (ℓ₁ :: ℓ₂ :: τ :: body))
911     = def (quote Σ) (ℓ₁ :: ℓ₂ :: map-Arg sources₀ τ :: List.map (map-Arg sources₁) body)
912 -- This function introduces 1s, so let's drop any old occurrences a la 0.
913 sources₁ (def (quote T) _) = def (quote 0) []
914 sources₁ (lam v (abs s x)) = lam v (abs s (sources₁ x))
915 sources₁ (var x args) = var x (List.map (map-Arg sources₁) args)
916 sources₁ (con c args) = con c (List.map (map-Arg sources₁) args)
917 sources₁ (def f args) = def f (List.map (map-Arg sources₁) args)
918 sources₁ (pat-lam cs args) = pat-lam cs (List.map (map-Arg sources₁) args)
919 {-# CATCHALL #-}
920 -- sort, lit, meta, unknown
921 sources₁ t = t
922

```

We now form the macro and some unit tests.

```

923 macro
924     sources : Term → Term → TC Unit.T
925     sources tm goal = normalise tm >>=ₘ λ tm' → unify (sources₁ tm') goal
926
927 _ : sources (N → Set) ≡ N
928 _ = refl
929
930 _ : sources (Σ x : (N → Fin 3) • N) ≡ (Σ x : N • N)
931 _ = refl
932
933 _ : ∀ {ℓ : Level} {A B C : Set}
934     → sources (Σ x : (A → B) • C) ≡ (Σ x : A • C)
935 _ = refl
936
937 _ : sources (Fin 1 → Fin 2 → Fin 3) ≡ (Σ _ : Fin 1 • Fin 2 × 1)
938

```

```

932   _ = refl
933
934   _ : sources (Σ f : (Fin 1 → Fin 2 → Fin 3 → Fin 4) • Fin 5)
935     ≡ (Σ f : (Fin 1 × Fin 2 × Fin 3) • Fin 5)
936   _ = refl
937
938   _ : ∀ {A B C : Set} → sources (A → B → C) ≡ (A × B × 1)
939   _ = refl
940
941   _ : ∀ {A B C D E : Set} → sources (A → B → C → D → E)
942     ≡ Σ A (λ _ → Σ B (λ _ → Σ C (λ _ → Σ D (λ _ → Σ E (λ _ → T)))))
943   _ = refl

```

Design decision: Types starting with implicit arguments are *invariants*, not *constructors*.

```

944   -- one implicit
945   _ : sources (∀ {x : N} → x ≡ x) ≡ 0
946   _ = refl
947
948   -- multiple implicits
949   _ : sources (∀ {x y z : N} → x ≡ y) ≡ 0
950   _ = refl

```

The third stage can now be formed.

```

951   D3 = sources D2
952
953   3-sources : D3 ≡ λ (X : Set) → Σ z : 1 • Σ s : X • 0
954   3-sources = refl

```

A.12.4 Stage 4: $\Sigma \rightarrow \cup$ -Replacing Products with Sums.

```

955   {-# TERMINATING #-}
956   Σ→∪0 : Term → Term
957   Σ→∪0 (def (quote Σ) (h1 :: h0 :: arg i A :: arg i1 (lam v (abs s x)) :: []))
958     = def (quote ∪) (h1 :: h0 :: arg i A :: vArg (Σ→∪0 (var-dec x)) :: [])
959   -- Interpret "End" in do-notation to be an empty, impossible, constructor.
960   Σ→∪0 (def (quote T) _) = def (quote ⊥) []
961   -- Walk under λ's and Π's.
962   Σ→∪0 (lam v (abs s x)) = lam v (abs s (Σ→∪0 x))
963   Σ→∪0 (Π [x : A] Bx) = Π [x : A] Σ→∪0 Bx
964   {-# CATCHALL #-}
965   Σ→∪0 t = t
966
967   macro
968     Σ→∪ : Term → Term → TC Unit.T
969     Σ→∪ tm goal = normalise tm >>= λ tm' → unify (Σ→∪0 tm') goal

```

Unit tests:

```

970
971   _ : Σ→∪ (Π X : Set • (X → X)) ≡ (Π X : Set • (X → X)); _ = refl
972   _ : Σ→∪ (Π X : Set • Σ s : X • X) ≡ (Π X : Set • X ∪ X) ; _ = refl
973   _ : Σ→∪ (Π X : Set • Σ s : (X → X) • X) ≡ (Π X : Set • (X → X) ∪ X) ; _ = refl
974   _ : Σ→∪ (Π X : Set • Σ z : X • Σ s : (X → X) • T {ℓ0}) ≡ (Π X : Set • X ∪ (X → X) ∪ ⊥)
975   _ = refl
976
977   D4 = Σ→∪ D3
978
979   4-unions : D4 ≡ λ X → 1 ∪ X ∪ 0
980   4-unions = refl

```

A.12.5 *Stage 5: Fixpoint and proof that $\mathbb{D} \cong \mathbb{N}$.* Since we want to define algebraic data-types as fixed-points, we are led inexorably to using a recursive type that fails to be positive.

```

881  {-# NO_POSITIVITY_CHECK #-}
882  data Fix {ℓ} (F : Set ℓ → Set ℓ) : Set ℓ where
883      μ : F (Fix F) → Fix F
884  module termtree[DynamicSystem]≅N where
885
886      D = Fix D4
887
888      -- Pattern synonyms for more compact presentation
889      pattern zeroD = μ (inj1 tt)      -- : D
890      pattern sucD e = μ (inj2 (inj1 e)) -- : D → D
891
892      to : D → N
893      to zeroD = 0
894      to (sucD x) = suc (to x)
895
896      from : N → D
897      from zero = zeroD
898      from (suc n) = sucD (from n)
899
900      toofrom : ∀ n → to (from n) ≡ n
901      toofrom zero = refl
902      toofrom (suc n) = cong suc (toofrom n)
903
904      fromoto : ∀ d → from (to d) ≡ d
905      fromoto zeroD = refl
906      fromoto (sucD x) = cong sucD (fromoto x)

```

A.12.6 *termtree and Inj macros.* We summarise the stages together into one macro: “termtree : UnaryFunctor → Type”.

```

1007 macro
1008   termtree : Term → Term → TC Unit.T
1009   termtree tm goal =
1010     normalise tm
1011     >>= m λ tm' → unify goal (def (quote Fix) ((vArg (Σ→0 (sources1 tm')))) :: []))

```

It is interesting to note that in place of pattern clauses, say for languages that do not support them, we would resort to “fancy injections”.

```

1014 Inj0 : N → Term → Term
1015 Inj0 zero c = con (quote inj1) (arg (arg-info visible relevant) c :: [])
1016 Inj0 (suc n) c = con (quote inj2) (vArg (Inj0 n c) :: [])
1017
1018 -- Duality!
1019 -- i-th projection: proj1 ∘ (proj2 ∘ ... ∘ proj2)
1020 -- i-th injection: (inj2 ∘ ... ∘ inj2) ∘ inj1

```

```

1021 macro
1022   Inj : N → Term → Term → TC Unit.T
1023   Inj n t goal = unify goal ((con (quote μ) []) app (Inj0 n t))

```

With this alternative, we regain the “user chosen constructor names” for \mathbb{D} :

```

1025 startD : D
1026 startD = Inj 0 (tt {ℓ0})
1027
1028 nextD' : D → D
1029 nextD' d = Inj 1 d

```

A.13 The `_:kind_` meta-primitive

```

1030 data Kind : Set where
1031   'record   : Kind
1032   'typeclass : Kind
1033   'data     : Kind
1034
1035 macro
1036   _:kind_ : Term → Term → Term → TC Unit.T
1037   _:kind_ t (con (quote 'record) _) goal = normalise (t app (quoteTerm 0))
1038             >>=_m λ t' → unify (waist-helper 0 t') goal
1039   _:kind_ t (con (quote 'typeclass) _) goal = normalise (t app (quoteTerm 1))
1040             >>=_m λ t' → unify (waist-helper 1 t') goal
1041   _:kind_ t (con (quote 'data) _) goal = normalise (t app (quoteTerm 1))
1042             >>=_m λ t' → normalise (waist-helper 1 t')
1043             >>=_m λ t'' → unify goal (def (quote Fix)
1044                                     ((vArg (Σ→ℳ0 (sources1 t'')))) :: []))
1045   _:kind_ t _ goal = unify t goal

```

Informally, `_:kind_` behaves as follows:

```

1046 C :kind 'record   = C :waist 0
1047 C :kind 'typeclass = C :waist 1
1048 C :kind 'data     = termtype (C :waist 1)

```

A.14 Example: Graphs in Two Ways

There are two ways to implement the type of graphs in the dependently-typed language Agda: Having the vertices be a parameter or having them be a field of the record. Then there is also the syntax for graph vertex relationships. Suppose a library designer decides to work with fully bundled graphs, `Graph0` below, then a user decides to write the function `comap`, which relabels the vertices of a graph, using a function `f` to transform vertices.

```

1055 record Graph0 : Set1 where
1056   constructor ⟨_,_⟩0
1057   field
1058     Vertex : Set
1059     Edges : Vertex → Vertex → Set
1060
1061 open Graph0
1062
1063 comap0 : {A B : Set}
1064   → (f : A → B)
1065   → (Σ G : Graph0 • Vertex G ≡ B)
1066   → (Σ H : Graph0 • Vertex H ≡ A)
1067 comap0 {A} f (G , refl) = ⟨ A , (λ x y → Edges G (f x) (f y)) ⟩0 , refl

```

Since the vertices are packed away as components of the records, the only way for `f` to refer to them is to awkwardly refer to seemingly arbitrary types, only then to have the vertices of the input graph `G` and the output graph `H` be constrained to match the type of the relabelling function `f`. Without the constraints, we could not even write the function for `Graph0`. With such an importance, it is surprising to see that the occurrences of the constraint obligations are unisightful `refl`-exivity proofs.

What the user would really want is to unbundle `Graph0` at will, to expose the first argument, to obtain `Graph1` below. Then, in stark contrast, the implementation `comap1` does not carry any excesses baggage at the type level nor at the implementation level.

```

1079 record Graph1 (Vertex : Set) : Set1 where
1080   constructor ⟨_⟩1
1081   field
1082     Edges : Vertex → Vertex → Set
1083
1084   comap1 : {A B : Set}
1085     → (f : A → B)
1086     → Graph1 B
1087     → Graph1 A
1088   comap1 f ⟨ edges ⟩1 = ⟨ (λ x y → edges (f x) (f y)) ⟩1

```

With Graph_1 , one immediately sees that the comap operation “pulls back” the vertex type. Such an observation for Graph_0 is not as easy; requiring familiarity with quantifier laws such as the one-point rule and quantifier distributivity.

A.15 Example: Graphs with Delayed Unbundling

The ubiquitous graph structure is contravariant in its collection of vertices. Recall that a multi-graph, or quiver, is a collection of vertices along with a collection of edges between any two vertices; here’s the traditional record form:

```

1096 Graph : Context ℓ1
1097 Graph = do Vertex ← Set
1098         Edges ← (Vertex → Vertex → Set)
1099         End {ℓ0}

```

Using the record form, it is awkward to phrase contravariance, which simply “relabels the vertices”. Even worse, the awkward phrasing only serves to ensure certain constraints hold—which are reified at the value level via the un insightful `refl-exivity` proof.

```

1102 pattern ⟨_,_⟩ V E = (V , E , tt)
1103
1104 comap0' : ∀ {A B : Set}
1105   → (f : A → B)
1106   → ∑ G : Graph : kind 'record • Field 0 G ≡ B
1107   → ∑ G : Graph : kind 'record • Field 0 G ≡ A
1108   comap0' {A} {B} f ⟨⟨ .B , eds ⟩ , refl ⟩ = (A , (λ a1 a2 → eds (f a1) (f a2)) , tt) , refl

```

Without redefining graphs, we can phrase the definition at the ‘typeclass’ level—i.e., records parameterised by the vertices. This form is not only clearer and easier to implement at the value-level, it also makes it clear that we are “pulling back” the vertex type and so have also shown graphs are closed under reducts.

```

1112 pattern ⟨_⟩1 E = (E , tt)
1113
1114 -- Way better and less awkward!
1115 comap' : ∀ {A B : Set}
1116   → (f : A → B)
1117   → (Graph : kind 'typeclass) B
1118   → (Graph : kind 'typeclass) A
1119   comap' f ⟨ eds ⟩1 = ⟨ (λ a1 a2 → eds (f a1) (f a2)) ⟩1

```

Excellent, we can unbundle at will.