

# Functional Pearl: Do-it-yourself module types

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Can parameterised records and algebraic datatypes be derived from one pragmatic declaration?

Record types give a universe of discourse, parameterised record types fix parts of that universe ahead of time, and algebraic datatypes give us first-class syntax, whence evaluators and optimisers.

The answer is in the affirmative. Besides a practical shared declaration interface, which is extensible in the language, we also find that common data structures correspond to simple theories.

## 1 INTRODUCTION

All too often, when we program, we write the same information two or more times in our code, in different guises. For example, in Haskell, we may write a class, a record to reify that class, and an algebraic type to give us a syntax for programs written using that class. In proof assistants, this tends to get worse rather than better, as parametrized records give us a means to “stage” information. From here on, we will use Agda [Norell 2007] for our examples.

Concretely, suppose we have two monoids  $(M_1, \_ \circ_1 \_, Id_1)$  and  $(M_2, \_ \circ_2 \_, Id_2)$ , if we know<sup>1</sup> that  $ceq : M_1 \equiv M_2$  then it is “obvious” that  $Id_2 \circ_2 (x \circ_1 Id_1) \equiv x$  for all  $x : M_1$ . However, as written, this does not type-check. This is because  $\_ \circ_2 \_$  expects elements of  $M_2$  but has been given an element of  $M_1$ . Because we have  $ceq$  in hand, we can use  $subst$  to transport things around. The resulting formula, shown as the type of `claim` below, then typechecks, but is hideous. “subst hell” only gets worse. Below, we use pointed magmas for brevity, as the problem is the same.

```
record Magma₀ : Set₁ where
  field
    Carrier : Set
    _∘_      : Carrier → Carrier → Carrier
    Id       : Carrier

module Awkward-Formulation (A B : Magma₀)
  (ceq : Magma₀.Carrier A ≡ Magma₀.Carrier B)
  where
    open Magma₀ A renaming (Id to Id₁; _∘_ to _∘₁_)
    open Magma₀ B renaming (Id to Id₂; _∘_ to _∘₂_)

    claim : ∀ x → Id₂ ∘₂ subst id ceq (x ∘₁ Id₁) ≡ subst id ceq x
    claim = {!!}
    {- “{!!}” stands for a “hole” in Agda,
       needing replacement by an expression -}
```

It should not be this difficult to state a trivial fact. We could make things artificially prettier by defining `coe` to be `subst id ceq` without changing the heart of the matter. But if `Magma₀` is the definition used in the library we are using, we are stuck with it, if we want to be compatible with other work.

<sup>1</sup> The propositional equality  $M_1 \equiv M_2$  means the  $M_i$  are convertible with each other when all free variables occurring in the  $M_i$  are instantiated, and otherwise are not necessarily identical. A stronger equality operator cannot be expressed in Agda.

Ideally, we would prefer to be able to express that the carriers are shared “on the nose”, which can be done as follows:

```

50 record Magma1 (Carrier : Set) : Set where
51   field
52     _%_      : Carrier → Carrier → Carrier
53     Id       : Carrier
54
55 module Nicer
56   (M : Set)    {- The shared carrier -}
57   (A B : Magma1 M)
58   where
59     open Magma1 A renaming (Id to Id1; _%_ to _%1_ )
60     open Magma1 B renaming (Id to Id2; _%_ to _%2_ )
61
62     claim : ∀ x → Id2 %2 (x %1 Id1) ≡ x
63     claim = {!!}
64
65
66

```

This is the formaluation we expected, without noise. Thus it seems that it would be better to expose the carrier. But, before long, we’d find a different concept, such as homomorphism, which is awkward in this way, and cleaner using the first approach. These two approaches are called *bundled* and *unbundled* respectively ?.

The definitions of homomorphism themselves (see below) is not so different, but the definition of composition already starts to be quite unwieldly.

```

70 record Hom0 (A B : Magma0) : Set where ...
71 record Hom1 {M1 M2 : Set} (A : Magma1 M1) (B : Magma1 M2) : Set where ...
72
73 composition0 : ∀ {A B C} → Hom0 A B → Hom0 B C → Hom0 A C
74 composition0 = {!!}
75
76 composition1 : ∀ {M1 M2 M3} {A : Magma1 M1} {B : Magma1 M2} {C : Magma1 M3}
77   → Hom1 A B → Hom1 B C → Hom1 A C
78 composition1 = {!!}
79
80
81

```

So not only are there no general rules for when to bundle or not, it is in fact guaranteed that any given choice will be sub-optimal for certain applications. Furthermore, these types are equivalent, as we can “pack away” an exposed piece, e.g.,  $\text{Monoid}_0 \cong \sum M : \text{Set} \bullet \text{Monoid}_1 M$ . The developers of the Agda standard library [agd 2020] have chosen to expose all types and function symbols while bundling up the proof obligations at one level, and also provide a fully bundled form as a wrapper. This is also the method chosen in Lean [Hales 2018], and in Coq [Spitters and van der Weegen 2011].

While such a choice is workable, it is still not optimal. There are bundling variants that are unavailable, and would be more convenient for certain application.

We will show an automatic technique for unbundling data at will; thereby resulting in *bundling-independent representations* and in *delayed unbundling*. Our contributions are to show:

- (1) Languages with sufficiently powerful type systems and meta-programming can conflate record and term datatype declarations into one practical interface. In addition, the contents of these grouping mechanisms may be function symbols as well as propositional invariants—an example is shown at the end of Section 3. We identify the problem and the subtleties in shifting between representations in Section 2.

- (2) Parameterised records can be obtained on-demand from non-parameterised records (Section 3).
- As with  $\text{Magma}_0$ , the traditional approach [Gross et al. 2014] to unbundling a record requires the use of transport along propositional equalities, with trivial  $\text{refl}$ -exivity proofs. In Section 3, we develop a combinator,  $\_:\text{waist}\_$ , which removes the boilerplate necessary at the type specialisation location as well as at the instance declaration location.
- (3) Programming with fixed-points of unary type constructors can be made as simple as programming with term datatypes (Section 4).

As an application, in Section 6 we show that the resulting setup applies as a semantics for a declarative pre-processing tool that accomplishes the above tasks.

For brevity, and accessibility, a number of definitions are elided and only [dashed pseudo-code] is presented in the paper, with the understanding that such functions need to be extended homomorphically over all possible term constructors of the host language. Enough is shown to communicate the techniques and ideas, as well as to make the resulting library usable. The details, which users do not need to bother with, can be found in the appendices.

## 2 THE PROBLEMS

There are a number of problems, with the number of parameters being exposed being the pivotal concern. To exemplify the distinctions at the type level as more parameters are exposed, consider the following approaches to formalising a dynamical system—a collection of states, a designated start state, and a transition function.

```

record DynamicSystem0 : Set1 where
  field
    State : Set
    start  : State
    next   : State → State

record DynamicSystem1 (State : Set) : Set where
  field
    start : State
    next  : State → State

record DynamicSystem2 (State : Set) (start : State) : Set where
  field
    next : State → State

```

Each  $\text{DynamicSystem}_i$  is a type constructor of  $i$ -many arguments; but it is the types of these constructors that provide insight into the sort of data they contain:

Type	Kind
$\text{DynamicSystem}_0$	$\text{Set}_1$
$\text{DynamicSystem}_1$	$\Pi X : \text{Set} \bullet \text{Set}$
$\text{DynamicSystem}_2$	$\Pi X : \text{Set} \bullet \Pi x : X \bullet \text{Set}$

We shall refer to the concern of moving from a record to a parameterised record as **the unbundling problem** [Garillot et al. 2009]. For example, moving from the *type*  $\text{Set}_1$  to the *function type*  $\Pi X : \text{Set} \bullet \text{Set}$  gets us from  $\text{DynamicSystem}_0$  to something resembling  $\text{DynamicSystem}_1$ , which we arrive at if we can obtain a *type constructor*  $\lambda X : \text{Set} \bullet \dots$ . We shall refer to the latter change as *reification* since the result is more concrete: It can be applied. This transformation will be denoted by  $\Pi \rightarrow \lambda$ . To clarify this subtlety, consider the following forms of the polymorphic

identity function. Notice that  $\text{id}_i$  exposes  $i$ -many details at the type level to indicate the sort it consists of. However, notice that  $\text{id}_0$  is a type of functions whereas  $\text{id}_1$  is a function on types. Indeed, the latter two are derived from the first one:  $\text{id}_{i+1} = \Pi \rightarrow \lambda \text{id}_i$ . The latter identity is proven by reflexivity in the appendices.

```

id0 : Set1
id0 =  $\Pi X : \text{Set} \bullet \Pi e : X \bullet X$ 

id1 :  $\Pi X : \text{Set} \bullet \text{Set}$ 
id1 =  $\lambda (X : \text{Set}) \rightarrow \Pi e : X \bullet X$ 

id2 :  $\Pi X : \text{Set} \bullet \Pi e : X \bullet \text{Set}$ 
id2 =  $\lambda (X : \text{Set}) (e : X) \rightarrow X$ 

```

Of course, there is also the need for descriptions of values, which leads to term datatypes. We shall refer to the shift from record types to algebraic data types as **the termtype problem**. Our aim is to obtain all of these notions —of ways to group data together— from a single user-friendly context declaration, using monadic notation.

### 3 MONADIC NOTATION

There is little use in an idea that is difficult to use in practice. As such, we conflate records and termtypes by starting with an ideal syntax they would share, then derive the necessary artefacts that permit it. Our choice of syntax is monadic do-notation [Marlow et al. 2016; Moggi 1991]:

```

DynamicSystem : Context  $\ell_1$ 
DynamicSystem = do State  $\leftarrow \text{Set}$ 
                  start  $\leftarrow \text{State}$ 
                  next  $\leftarrow (\text{State} \rightarrow \text{State})$ 
                  End

```

Here Context, End, and the underlying monadic bind operator are unknown. Since we want to be able to *expose* a number of fields at will, we may take Context to be types indexed by a number denoting exposure. Moreover, since records are product types, we expect there to be a recursive definition whose base case will be the identity of products, the unit type  $\mathbb{1}$  —which corresponds to  $\top$  in the Agda standard library and to  $()$  in Haskell.

Exposure	Elaboration
0	$\Sigma \text{State} : \text{Set} \bullet \Sigma \text{start} : X \bullet \Sigma \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$
1	$\Pi \text{State} : \text{Set} \bullet \Sigma \text{start} : X \bullet \Sigma \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$
2	$\Pi \text{State} : \text{Set} \bullet \Pi \text{start} : X \bullet \Sigma \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$
3	$\Pi \text{State} : \text{Set} \bullet \Pi \text{start} : X \bullet \Pi \text{next} : \text{State} \rightarrow \text{State} \bullet \mathbb{1}$

Table 1. Elaborations of DynamicSystem at various exposure levels

With these elaborations of DynamicSystem to guide the way, we resolve two of our unknowns.

```

{- “Contexts” are exposure-indexed types -}
Context =  $\lambda \ell \rightarrow \mathbb{N} \rightarrow \text{Set } \ell$ 

{- Every type can be used as a context -}

```

```

197   ' _ : ∀ {ℓ} → Set ℓ → Context ℓ
198   ' S = λ _ → S

```

```

200   {- The “empty context” is the unit type -}
201   End : ∀ {ℓ} → Context ℓ
202   End = ' 1

```

It remains to identify the definition of the underlying bind operation  $\gg=$ . Usually, for a type constructor  $m$ , bind is typed  $\forall \{X Y : \text{Set}\} \rightarrow m X \rightarrow (X \rightarrow m Y) \rightarrow m Y$ . It allows one to “extract an  $X$ -value for later use” in the  $m Y$  context. Since our  $m = \text{Context}$  is from levels to types, we need to slightly alter bind’s typing.

```

207   _>>= : ∀ {a b}
208         → (Γ : Context a)
209         → (∀ {n} → Γ n → Context b)
210         → Context (a ⊔ b)
211   (Γ >>= f) zero    = Σ γ : Γ 0 • f γ 0
212   (Γ >>= f) (suc n) = Π γ : Γ n • f γ n

```

The definition here accounts for the current exposure index: If zero, we have *record types*, otherwise *function types*. Using this definition, the above dynamical system context would need to be expressed using the lifting quote operation.

```

217   ' Set >>= λ State → ' State >>= λ start → ' (State → State) >>= λ next → End
218   {- or -}
219   do State ← ' Set
220     start ← ' State
221     next ← ' (State → State)
222   End

```

Interestingly [Bird 2009; Hudak et al. 2007], use of *do*-notation in preference to bind,  $\gg=$ , was suggested by John Launchbury in 1993 and was first implemented by Mark Jones in Gofer. Anyhow, with our goal of practicality in mind, we shall “build the lifting quote into the definition” of bind:

```

227   _>>= : ∀ {a b}
228         → (Γ : Set a) -- Main difference
229         → (Γ → Context b)
230         → Context (a ⊔ b)
231   (Γ >>= f) zero    = Σ γ : Γ • f γ 0
232   (Γ >>= f) (suc n) = Π γ : Γ • f γ n

```

Listing 1. Semantics: Context *do*-syntax is interpreted as  $\Pi$ - $\Sigma$ -types

With this definition, the above declaration `DynamicSystem` typechecks. However, `DynamicSystem i`  $\not\cong$  `DynamicSystemi`, instead `DynamicSystem i` are “factories”: Given  $i$ -many arguments, a product value is formed. What if we want to *instantiate* some of the factory arguments ahead of time?

```

240   N0 : DynamicSystem 0 {- See the elaborations in Table 1 -}
241   N0 = λ , 0 , suc , tt
242
243   N1 : DynamicSystem 1
244   N1 = λ State → ??? {- Impossible to complete if “State” is empty! -}

```

```

246 {- "Instantiaing" X to be N in "DynamicSystem 1" -}
247 N1' : let State = N in Σ start : State • Σ s : (State → State) • 1
248 N1' = 0 , suc , tt

```

It seems what we need is a method, say  $\Pi \rightarrow \lambda$ , that takes a  $\Pi$ -type and transforms it into a  $\lambda$ -expression. One could use a universe, an algebraic type of codes denoting types, to define  $\Pi \rightarrow \lambda$ . However, one can no longer then easily use existing types since they are not formed from the universe's constructors, thereby resulting in duplication of existing types via the universe encoding. This is neither practical nor pragmatic.

As such, we are left with pattern matching on the language's type formation primitives as the only reasonable approach. The method  $\Pi \rightarrow \lambda$  is thus a macro<sup>2</sup> that acts on the syntactic term representations of types. Below is main transformation —the details can be found in Appendix A.7.

$$\boxed{\Pi \rightarrow \lambda (\Pi a : A \bullet \tau) = (\lambda a : A \bullet \tau)}$$

That is, we walk along the term tree replacing occurrences of  $\Pi$  with  $\lambda$ . For example,

```

250 Π → λ (Π → λ (DynamicSystem 2))
251 ≡ {- Definition of DynamicSystem at exposure level 2 -}
252 Π → λ (Π → λ (Π X : Set • Π s : X • Σ n : X → X • 1))
253 ≡ {- Definition of Π → λ -}
254 Π → λ (λ X : Set • Π s : X • Σ n : X → X • 1)
255 ≡ {- Homomorphism of Π → λ -}
256 λ X : Set • Π → λ (Π s : X • Σ n : X → X • 1)
257 ≡ {- Definition of Π → λ -}
258 λ X : Set • λ s : X • Σ n : X → X • 1

```

For practicality, `_:waist_` is a macro (defined in Appendix A.8) acting on contexts that repeats  $\Pi \rightarrow \lambda$  a number of times in order to lift a number of field components to the parameter level.

```

259 τ :waist n = Π → λn (τ n)
260 f0 x = x
261 fn+1 x = fn (f x)

```

We can now “fix arguments ahead of time”. Before such demonstration, we need to be mindful of our practicality goals: One declares a grouping mechanism with `do . . . End`, which in turn has its instance values constructed with `< . . . >`.

```

262 -- Expressions of the form “... , tt” may now be written “< ... >”
263 infixr 5 < _>
264 < : ∀ {ℓ} → 1 {ℓ}
265 < = tt
266
267 < : ∀ {ℓ} {S : Set ℓ} → S → S
268 < s = s
269
270 <_ : ∀ {ℓ} {S : Set ℓ} → S → S × (1 {ℓ})
271 s > = s , tt

```

<sup>2</sup>A *macro* is a function that manipulates the abstract syntax trees of the host language. In particular, it may take an arbitrary term, shuffle its syntax to provide possibly meaningless terms or terms that could not be formed without pattern matching on the possible syntactic constructions. An up to date and gentle introduction to reflection in Agda can be found at [Al-hassy 2019b]

The following instances of grouping types demonstrate how information moves from the body level to the parameter level.

```

 $\mathcal{N}^0$  : DynamicSystem :waist 0
 $\mathcal{N}^0$  = ⟨  $\mathbb{N}$  , 0 , suc ⟩

 $\mathcal{N}^1$  : (DynamicSystem :waist 1)  $\mathbb{N}$ 
 $\mathcal{N}^1$  = ⟨ 0 , suc ⟩

 $\mathcal{N}^2$  : (DynamicSystem :waist 2)  $\mathbb{N}$  0
 $\mathcal{N}^2$  = ⟨ suc ⟩

 $\mathcal{N}^3$  : (DynamicSystem :waist 3)  $\mathbb{N}$  0 suc
 $\mathcal{N}^3$  = ⟨ ⟩

```

Using `:waist i` we may fix the first  $i$ -parameters ahead of time. Indeed, the type `(DynamicSystem :waist 1)  $\mathbb{N}$`  is the type of dynamic systems over carrier  $\mathbb{N}$ , whereas `(DynamicSystem :waist 2)  $\mathbb{N}$  0` is the type of dynamic systems over carrier  $\mathbb{N}$  and start state 0.

Examples of the need for such on-the-fly unbundling can be found in numerous places in the Haskell standard library. For instance, the standard libraries [dat 2020] have two isomorphic copies of the integers, called `Sum` and `Product`, whose reason for being is to distinguish two common monoids: The former is for *integers with addition* whereas the latter is for *integers with multiplication*. An orthogonal solution would be to use contexts:

```

Monoid : ∀  $\ell$  → Context ( $\ell$  suc  $\ell$ )
Monoid  $\ell$  = do Carrier ← Set  $\ell$ 
             _ $\oplus$ _   ← (Carrier → Carrier → Carrier)
             Id      ← Carrier
             leftId  ← ∀ {x : Carrier} → x  $\oplus$  Id ≡ x
             rightId ← ∀ {x : Carrier} → Id  $\oplus$  x ≡ x
             assoc   ← ∀ {x y z} → (x  $\oplus$  y)  $\oplus$  z ≡ x  $\oplus$  (y  $\oplus$  z)
             End { $\ell$ }

```

With this context, `(Monoid  $\ell_0$  :waist 2) M  $\oplus$`  is the type of monoids over *particular* types  $M$  and *particular* operations  $\oplus$ . Of-course, this is orthogonal, since traditionally unification on the carrier type  $M$  is what makes typeclasses and canonical structures [Mahboubi and Tassi 2013] useful for ad-hoc polymorphism.

#### 4 TERMTYPES AS FIXED-POINTS

We have a practical monadic syntax for possibly parameterised record types that we would like to extend to termtypes. Algebraic data types are a means to declare concrete representations of the least fixed-point of a functor; see [Swierstra 2008] for more on this idea. for more on this idea. In particular, the description language  $\mathbb{D}$  for dynamical systems, below, declares concrete constructors for a fixpoint of a certain functor  $F$ ; i.e.,  $\mathbb{D} \cong \text{Fix } F$  where:

```

data  $\mathbb{D}$  : Set where
  startD :  $\mathbb{D}$ 
  nextD  :  $\mathbb{D}$  →  $\mathbb{D}$ 

F : Set → Set
F = λ (D : Set) → 1  $\uplus$  D

```

```

344 data Fix (F : Set → Set) : Set where
345   μ : F (Fix F) → Fix F

```

The problem is whether we can derive  $F$  from  $\text{DynamicSystem}$ . Let us attempt a quick calculation sketching the necessary transformation steps (informally expressed via “ $\Rightarrow$ ”):

```

348   do X ← Set; z ← X; s ← (X → X); End
349   ⇒ {- Use existing interpretation to obtain a record. -}
350     Σ X : Set • Σ z : X • Σ s : (X → X) • 1
351   ⇒ {- Pull out the carrier, “:waist 1”,
352       to obtain a type constructor using “Π→λ”. -}
353     λ X : Set • Σ z : X • Σ s : (X → X) • 1
354   ⇒ {- Termtypes constructors target the declared type,
355       so only their sources matter. E.g., ‘z : X’ is a
356       nullary constructor targeting the carrier ‘X’.
357       This introduces 1 types, so any existing
358       occurrences are dropped via 0. -}
359     λ X : Set • Σ z : 1 • Σ s : X • 0
360   ⇒ {- Termtypes are sums of products. -}
361     λ X : Set • 1 ⊔ X ⊔ 0
362   ⇒ {- Termtypes are fixpoints of type constructors. -}
363     Fix (λ X • 1 ⊔ X) -- i.e., D

```

Since we may view an algebraic data-type as a fixed-point of the functor obtained from the union of the sources of its constructors, it suffices to treat the fields of a record as constructors, then obtain their sources, then union them. That is, since algebraic-datatype constructors necessarily target the declared type, they are determined by their sources. For example, considered as a unary constructor  $\text{op} : A \rightarrow B$  targets the type termtype  $B$  and so its source is  $A$ . The details on the operations  $\Downarrow$ ,  $\Sigma \rightarrow \uplus$ , and sources characterised by the pseudocode below can be found in appendices A.3.4, A.11.4, and A.11.3, respectively. It suffices to know that  $\Sigma \rightarrow \uplus$  rewrites dependent-sums into sums, which requires the second argument to lose its reference to the first argument which is accomplished by  $\Downarrow$ ; further details can be found in the appendix.

```

374  ⌞⌋ τ = “reduce all de Bruijn indices within τ by 1”
375
376  Σ → ⊔ (Σ a : A • Ba) = A ⊔ Σ → ⊔ (⌋ Ba)
377
378  sources (λ x : (Π a : A • Ba) • τ) = (λ x : A • sources τ)
379  sources (λ x : A • τ) = (λ x : 1 • sources τ)
380
381  termtype τ = Fix (Σ → ⊔ (sources τ))

```

It is instructive to work through the process of how  $\mathbb{D}$  is obtained from  $\text{termtype}$  in order to demonstrate that this approach to algebraic data types is practical.

```

385  D = termtype (DynamicSystem :waist 1)
386
387  -- Pattern synonyms for more compact presentation
388  pattern startD = μ (inj1 tt) -- : D
389  pattern nextD e = μ (inj2 (inj1 e)) -- : D → D

```

With these pattern declarations, we can actually use the more meaningful names  $\text{startD}$  and  $\text{nextD}$  when pattern matching, instead of the seemingly daunting  $\mu$ -inj-jections. For instance,



we can immediately see that the natural numbers act as the description language for dynamical systems:

```

393 to :  $\mathbb{D} \rightarrow \mathbb{N}$ 
394 to startD = 0
395 to (nextD x) = suc (to x)
396
397
398
399 from :  $\mathbb{N} \rightarrow \mathbb{D}$ 
400 from zero = startD
401 from (suc n) = nextD (from n)
402

```

Readers whose language does not have **pattern** clauses need not despair. With the macro

```

Inj n x =  $\mu$  (inj2 n (inj1 x))

```

we may define `startD = Inj 0 tt` and `nextD e = Inj 1 e`—that is, constructors of termtypes are particular injections into the possible summands that the termtype consists of. Details on this macro may be found in appendix A.11.6.

## 5 FREE DATATYPES FROM THEORIES

Astonishingly, useful programming datatypes arise from termtypes of theories (contexts). That is, if a parameterised context  $C : \mathbf{Set} \rightarrow \text{Context } \ell_0$  is given, then

```

412  $\mathbb{C} = \lambda X \rightarrow \text{termtype } (C X : \text{waist } 1)$ 
413

```

can be used to form ‘free, lawless,  $C$ -instances’. For instance, earlier we witnessed that the termtype of dynamical systems is essentially the natural numbers.

Theory	Termtype
Dynamical Systems	$\mathbb{N}$
Pointed Structures	Maybe
Monoids	Binary Trees

Table 2. Data structures as free theories

The final entry in Table 2 is a well known correspondence that we can now not only formally express, but also prove to be true.

```

426  $\mathbb{M} : \mathbf{Set}$ 
427  $\mathbb{M} = \text{termtype } (\text{Monoid } \ell_0 : \text{waist } 1)$ 
428 {- i.e.,  $\text{Fix } (\lambda X \rightarrow \mathbb{1} \quad \text{-- Id, nil leaf}$ 
429       $\uplus X \times X \times \mathbb{1} \quad \text{-- } \_ \oplus \_, \text{ branch}$ 
430       $\uplus \mathbb{0} \quad \text{-- invariant leftId}$ 
431       $\uplus \mathbb{0} \quad \text{-- invariant rightId}$ 
432       $\uplus X \times X \times \mathbb{0} \quad \text{-- invariant assoc}$ 
433       $\uplus \mathbb{0}) \quad \text{-- the "End } \{\ell\}$ 
434 -}
435
436 -- Pattern synonyms for more compact presentation
437 pattern emptyM =  $\mu$  (inj1 tt) -- :  $\mathbb{M}$ 
438 pattern branchM l r =  $\mu$  (inj2 (inj1 (l , r , tt))) -- :  $\mathbb{M} \rightarrow \mathbb{M} \rightarrow \mathbb{M}$ 
439 pattern absurdM a =  $\mu$  (inj2 (inj2 (inj2 (inj2 a)))) -- absurd values of  $\mathbb{0}$ 
440
441

```

```

442 data TreeSkeleton : Set where
443   empty : TreeSkeleton
444   branch : TreeSkeleton → TreeSkeleton → TreeSkeleton

```

Using Agda’s Emacs interface, we may interactively case-split on values of  $\mathbb{M}$  until the declared patterns appear, then we associate them with the constructors of `TreeSkeleton`.

```

448 M→Tree : M → TreeSkeleton
449 M→Tree emptyM = empty
450 M→Tree (branchM l r) = branch (M→Tree l) (M→Tree r)
451 M→Tree (absurdM (inj1 ()))
452 M→Tree (absurdM (inj2 ()))
453
454 M←Tree : TreeSkeleton → M
455 M←Tree empty = emptyM
456 M←Tree (branch l r) = branchM (M←Tree l) (M←Tree r)

```

That these two operations are inverses is easily demonstrated.

```

457
458
459 M←Tree◦M→Tree : ∀ m → M←Tree (M→Tree m) ≡ m
460 M←Tree◦M→Tree emptyM = refl
461 M←Tree◦M→Tree (branchM l r) = cong2 branchM (M←Tree◦M→Tree l)
462                                     (M←Tree◦M→Tree r)
463 M←Tree◦M→Tree (absurdM (inj1 ()))
464 M←Tree◦M→Tree (absurdM (inj2 ()))
465
466 M→Tree◦M←Tree : ∀ t → M→Tree (M←Tree t) ≡ t
467 M→Tree◦M←Tree empty = refl
468 M→Tree◦M←Tree (branch l r) = cong2 branch (M→Tree◦M←Tree l)
469                                     (M→Tree◦M←Tree r)

```

Without the **pattern** declarations the result would remain true, but it would be quite difficult to believe in the correspondence without a machine-checked proof.

To obtain a data structure over some ‘value type’  $\Xi$ , one must start with “theories containing a given set  $\Xi$ ”. For example, we could begin with the theory of abstract collections, then obtain lists as the associated termtype.

```

470
471
472 Collection : ∀ ℓ → Context (lsuc ℓ)
473 Collection ℓ = do Elem ← Set ℓ
474                  Carrier ← Set ℓ
475                  insert ← (Elem → Carrier → Carrier)
476                  ∅ ← Carrier
477                  End {ℓ}
478
479 C : Set → Set
480 C Elem = termtype ((Collection ℓ0 :waist 2) Elem)
481
482
483 pattern _::_ x xs = μ (inj1 (x , xs , tt))
484 pattern ∅ = μ (inj2 (inj1 tt))
485
486
487 to : ∀ {E} → C E → List E

```

```

491     to (e :: es) = e :: to es
492     to () = []

```

## 6 RELATED WORKS

Surprisingly, conflating parameterised and non-parameterised record types with `termtypes` *within a language in a practical fashion* has not been done before.

The PackageFormer [Al-hassy 2019a; Al-hassy et al. 2019] editor extension reads contexts—in nearly the same notation as ours— enclosed in dedicated comments, then generates and imports Agda code from them seamlessly in the background whenever typechecking happens. The framework provides a fixed number of meta-primitives for producing arbitrary notions of grouping mechanisms, and allows arbitrary Emacs Lisp [Graham 1995] to be invoked in the construction of complex grouping mechanisms.

	PackageFormer	Contexts
Type of Entity	Preprocessing Tool	Language Library
Specification Language	Lisp + Agda	Agda
Well-formedness Checking	✗	✓
Termination Checking	✓	✓
Elaboration Tooltips	✓	✗
Rapid Prototyping	✓	✓ (Slower)
Usability Barrier	None	None
Extensibility Barrier	Lisp	Weak Metaprogramming

Table 3. Comparing the in-language Context mechanism with the PackageFormer editor extension

The PackageFormer paper [Al-hassy et al. 2019] provided the syntax necessary to form useful grouping mechanisms but was shy on the semantics of such constructs. We have chosen the names of our combinators to closely match those of PackageFormer’s with an aim of furnishing the mechanism with semantics by construing the syntax as semantics-functions; i.e., we have a shallow embedding of PackageFormer’s constructs as Agda entities:

Syntax	Semantics
PackageFormer	Context
:waist	:waist
$\oplus$	Forward function application
:kind	:kind, see below
:level	Agda built-in
:alter-elements	Agda macros

Table 4. Contexts as a semantics for PackageFormer constructs

PackageFormer’s `_:kind_` meta-primitive dictates how an abstract grouping mechanism should be viewed in terms of existing Agda syntax. However, unlike PackageFormer, all of our syntax consists of legitimate Agda terms. Since language syntax is being manipulated, we are forced to implement the `_:kind_` meta-primitive as a macro—further details can be found in Appendix A.12.

```

537 data Kind : Set where
538   'record   : Kind

```

```

540      'typeclass : Kind
541      'data      : Kind
542
543
544

```

```

544  C :kind 'record = C 0
545  C :kind 'typeclass = C :waist 1
546  C :kind 'data = termtype (C :waist 1)
547

```

We did not expect to be able to define a full Agda implementation of the semantics of PackageFormer’s syntactic constructs due to Agda’s rather constrained metaprogramming mechanism. However, it is important to note that PackageFormer’s Lisp extensibility expedites the process of trying out arbitrary grouping mechanisms —such as partial-choices of pushouts and pullbacks along user-provided assignment functions— since it is all either string or symbolic list manipulation. On the Agda side, using contexts, it would require substantially more effort due to the limited reflection mechanism and the intrusion of the stringent type system.

## 7 CONCLUSION

Starting from the insight that related grouping mechanisms could be unified, we showed how related structures can be obtained from a single declaration using a practical interface. The resulting framework, based on contexts, still captures the familiar record declaration syntax as well as the expressivity of usual algebraic datatype declarations —at the minimal cost of using pattern declarations to aide as user-chosen constructor names. We believe that our approach to using contexts as general grouping mechanisms *with* a practical interface are interesting contributions.

We used the focus on practicality to guide the design of our context interface, and provided interpretations both for the rather intuitive “contexts are name-type records” view, and for the novel “contexts are fixed-points” view for termtypes. In addition, to obtain parameterised variants, we needed to explicitly form “contexts whose contents are over a given ambient context” —e.g., contexts of vector spaces are usually discussed with the understanding that there is a context of fields that can be referenced— which we did using the name binding mechanism of do-notation. These relationships are summarised in the following table.

Concept	Concrete Syntax	Description
Context	$\text{do } S \leftarrow \text{Set}; s \leftarrow S; n \leftarrow (S \rightarrow S); \text{End}$	“name-type pairs”
Record Type	$\sum S : \text{Set} \bullet \sum s : S \bullet \sum n : S \rightarrow S \bullet \mathbb{1}$	“bundled-up data”
Function Type	$\prod S \bullet \sum s : S \bullet \sum n : S \rightarrow S \bullet \mathbb{1}$	“a type of functions”
Type constructor	$\lambda S \bullet \sum s : S \bullet \sum n : S \rightarrow S \bullet \mathbb{1}$	“a function on types”
Algebraic datatype	$\text{data } \mathbb{D} : \text{Set} \text{ where } s : \mathbb{D}; n : \mathbb{D} \rightarrow \mathbb{D}$	“a descriptive syntax”

Table 5. Contexts embody all kinds of grouping mechanisms

To those interested in exotic ways to group data together —such as, mechanically deriving product types and homomorphism types of theories— we offer an interface that is extensible using Agda’s reflection mechanism. In comparison with, for example, special-purpose preprocessing tools, this has obvious advantages in accessibility and semantics.

To Agda programmers, this offers a standard interface for grouping mechanisms that had been sorely missing, with an interface that is so familiar that there would be little barrier to its use. In particular, as we have shown, it acts as an in-language library for exploiting relationships between free theories and data structures. As we have only presented the high-level definitions of the

core combinators, leaving the Agda-specific details to the appendices, it is also straightforward to translate the library into other dependently-typed languages.

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## A APPENDICES

Below is the entirety of the Context library discussed in the paper proper.

```
module Context where
```

### A.1 Imports

```
open import Level renaming (_⊔_ to _⊔_; suc to ℓsuc; zero to ℓ₀)
open import Relation.Binary.PropositionalEquality
open import Relation.Nullary

open import Data.Nat
open import Data.Fin as Fin using (Fin)
open import Data.Maybe hiding (_>=>_)
```

```

638 open import Data.Bool using (Bool ; true ; false)
639 open import Data.List as List using (List ; [] ; _::_ ; _::r_ ; sum)
640
641  $\ell_1$  = Level.suc  $\ell_0$ 

```

## A.2 Quantifiers $\Pi$ •/ $\Sigma$ • and Products/Sums

We shall use Z-style quantifier notation [Woodcock and Davies 1996] in which the quantifier dummy variables are separated from the body by a large bullet.

In Agda, we use  $\backslash$ : to obtain the “ghost colon” since standard colon  $:$  is an Agda operator.

Even though Agda provides  $\forall (x : \tau) \rightarrow fx$  as a built-in syntax for  $\Pi$ -types, we have chosen the Z-style one below to mirror the notation for  $\Sigma$ -types, which Agda provides as `record` declarations. In the paper proper, in the definition of `bind`, the subtle shift between  $\Sigma$ -types and  $\Pi$ -types is easier to notice when the notations are so similar that only the quantifier symbol changes.

```

651 open import Data.Empty using ( $\perp$ )
652 open import Data.Sum
653 open import Data.Product
654 open import Function using ( $\_ \circ \_$ )
655
656  $\Sigma$ • :  $\forall \{a\ b\} (A : \text{Set } a) (B : A \rightarrow \text{Set } b) \rightarrow \text{Set } \_$ 
657  $\Sigma$ • =  $\Sigma$ 
658
659 infix -666  $\Sigma$ •
660 syntax  $\Sigma$ • A ( $\lambda$  x  $\rightarrow$  B) =  $\Sigma$  x : A • B
661
662  $\Pi$ • :  $\forall \{a\ b\} (A : \text{Set } a) (B : A \rightarrow \text{Set } b) \rightarrow \text{Set } \_$ 
663  $\Pi$ • A B = ( $\lambda$  x : A)  $\rightarrow$  B x
664
665 infix -666  $\Pi$ •
666 syntax  $\Pi$ • A ( $\lambda$  x  $\rightarrow$  B) =  $\Pi$  x : A • B
667
668 record  $\top \{ \ell \} : \text{Set } \ell$  where
669   constructor tt
670
671  $\mathbb{1}$  =  $\top \{ \ell_0 \}$ 
672  $\mathbb{0}$  =  $\perp$ 

```

## A.3 Reflection

We form a few metaprogramming utilities we would have expected to be in the standard library.

```

672 import Data.Unit as Unit
673 open import Reflection hiding (name; Type) renaming ( $\_>=> \_$  to  $\_>=>_{m\_}$ )

```

### A.3.1 Single argument application.

```

676  $\_ \text{app } \_$  : Term  $\rightarrow$  Term  $\rightarrow$  Term
677 (def f args) app arg' = def f (args ::r arg (arg-info visible relevant) arg')
678 (con f args) app arg' = con f (args ::r arg (arg-info visible relevant) arg')
679 {-# CATCHALL #-}
680 tm app arg' = tm

```

Notice that we maintain existing applications:

```

681 quoteTerm (f x) app quoteTerm y  $\approx$  quoteTerm (f x y)

```

### A.3.2 Reify $\mathbb{N}$ term encodings as $\mathbb{N}$ values.

```

684 toN : Term  $\rightarrow$   $\mathbb{N}$ 
685 toN (lit (nat n)) = n

```

```

687 {-# CATCHALL #-}
688 toN _ = 0

```

### A.3.3 The Length of a Term.

```

690 arg-term : ∀ {ℓ} {A : Set ℓ} → (Term → A) → Arg Term → A
691 arg-term f (arg i x) = f x
692
693 {-# TERMINATING #-}
694 lengthℓ : Term → ℕ
695 lengthℓ (var x args)      = 1 + sum (List.map (arg-term lengthℓ) args)
696 lengthℓ (con c args)      = 1 + sum (List.map (arg-term lengthℓ) args)
697 lengthℓ (def f args)      = 1 + sum (List.map (arg-term lengthℓ) args)
698 lengthℓ (lam v (abs s x)) = 1 + lengthℓ x
699 lengthℓ (pat-lam cs args) = 1 + sum (List.map (arg-term lengthℓ) args)
700 lengthℓ (Π[ x : A ] Bx)    = 1 + lengthℓ Bx
701 {-# CATCHALL #-}
702 -- sort, lit, meta, unknown
703 lengthℓ t = 0

```

Here is an example use:

```

704 _ : lengthℓ (quoteTerm (Σ x : ℕ • x ≡ x)) ≡ 10
705 _ = refl

```

**A.3.4 Decreasing de Bruijn Indices.** Given a quantification  $(\oplus x : \tau \bullet fx)$ , its body  $fx$  may refer to a free variable  $x$ . If we decrement all de Bruijn indices  $fx$  contains, then there would be no reference to  $x$ .

```

709 var-dec0 : (fuel : ℕ) → Term → Term
710 var-dec0 zero t = t
711 -- Let's use an "impossible" term.
712 var-dec0 (suc n) (var zero args) = def (quote ⊥) []
713 var-dec0 (suc n) (var (suc x) args) = var x args
714 var-dec0 (suc n) (con c args) = con c (map-Args (var-dec0 n) args)
715 var-dec0 (suc n) (def f args) = def f (map-Args (var-dec0 n) args)
716 var-dec0 (suc n) (lam v (abs s x)) = lam v (abs s (var-dec0 n x))
717 var-dec0 (suc n) (pat-lam cs args) = pat-lam cs (map-Args (var-dec0 n) args)
718 var-dec0 (suc n) (Π[ s : arg i A ] B) = Π[ s : arg i (var-dec0 n A) ] var-dec0 n B
719 {-# CATCHALL #-}
720 -- sort, lit, meta, unknown
721 var-dec0 n t = t

```

In the paper proper, `var-dec` was mentioned once under the name  $\Downarrow$ .

```

721 var-dec : Term → Term
722 var-dec t = var-dec0 (lengthℓ t) t

```

Notice that we made the decision that  $x$ , the body of  $(\oplus x \bullet x)$ , will reduce to  $\emptyset$ , the empty type. Indeed, in such a situation the only Debruijn index cannot be reduced further. Here is an example:

```

725 _ : ∀ {x : ℕ} → var-dec (quoteTerm x) ≡ quoteTerm ⊥
726 _ = refl

```

### A.4 Context Monad

```

729 Context = λ ℓ → ℕ → Set ℓ
730
731 infix -1000 ' _
732 ' _ : ∀ {ℓ} → Set ℓ → Context ℓ
733 ' S = λ _ → S
734
735 End : ∀ {ℓ} → Context ℓ

```

```

736 End = ' T
737
738 End0 = End {ℓ0}
739
740 _>=>_ : ∀ {a b}
741   → (Γ : Set a) -- Main difference
742   → (Γ → Context b)
743   → Context (a ∪ b)
744 (Γ >=> f) N.zero = Σ γ : Γ • f γ 0
745 (Γ >=> f) (suc n) = (γ : Γ) → f γ n

```

## A.5 ⟨⟩ Notation

As mentioned, grouping mechanisms are declared with `do . . . End`, and instances of them are constructed using `⟨ . . . ⟩`.

```

746 -- Expressions of the form "... , tt" may now be written "< ... >"
747 infixr 5 < _>
748 ⟨⟩ : ∀ {ℓ} → T {ℓ}
749 ⟨⟩ = tt
750
751 ⟨ : ∀ {ℓ} {S : Set ℓ} → S → S
752 ⟨ s = s
753
754 _> : ∀ {ℓ} {S : Set ℓ} → S → S × T {ℓ}
755 s > = s , tt

```

## A.6 DynamicSystem Context

```

756 DynamicSystem : Context (ℓsuc Level.zero)
757 DynamicSystem = do X ← Set
758   z ← X
759   s ← (X → X)
760   End {Level.zero}
761
762 -- Records with n-Parameters, n : 0..3
763 A B C D : Set1
764 A = DynamicSystem 0 -- Σ X : Set • Σ z : X • Σ s : X → X • T
765 B = DynamicSystem 1 -- (X : Set) → Σ z : X • Σ s : X → X • T
766 C = DynamicSystem 2 -- (X : Set) (z : X) → Σ s : X → X • T
767 D = DynamicSystem 3 -- (X : Set) (z : X) → (s : X → X) → T
768
769 _ : A ≡ (Σ X : Set • Σ z : X • Σ s : (X → X) • T) ; _ = refl
770 _ : B ≡ (Π X : Set • Σ z : X • Σ s : (X → X) • T) ; _ = refl
771 _ : C ≡ (Π X : Set • Π z : X • Σ s : (X → X) • T) ; _ = refl
772 _ : D ≡ (Π X : Set • Π z : X • Π s : (X → X) • T) ; _ = refl
773
774 stability : ∀ {n} → DynamicSystem (3 + n)
775   ≡ DynamicSystem 3
776 stability = refl
777
778 B-is-empty : ¬ B
779 B-is-empty b = proj1( b ⊥ )
780
781 N0 : DynamicSystem 0
782 N0 = N , 0 , suc , tt
783
784 N : DynamicSystem 0
785 N = ⟨ N , 0 , suc ⟩

```



```

785
786 B-on-N : Set
787 B-on-N = let X = N in  $\Sigma$  z : X •  $\Sigma$  s : (X → X) • T
788
789 ex : B-on-N
790 ex = ⟨ 0 , suc ⟩

```

### A.7 $\Pi \rightarrow \lambda$

```

792  $\Pi \rightarrow \lambda$ -helper : Term → Term
793  $\Pi \rightarrow \lambda$ -helper (pi a b) = lam visible b
794  $\Pi \rightarrow \lambda$ -helper (lam a (abs x y)) = lam a (abs x ( $\Pi \rightarrow \lambda$ -helper y))
795 {-# CATCHALL #-}
796  $\Pi \rightarrow \lambda$ -helper x = x
797
798 macro
799    $\Pi \rightarrow \lambda$  : Term → Term → TC Unit.T
800    $\Pi \rightarrow \lambda$  tm goal = normalise tm >>=  $\lambda$  tm' → unify ( $\Pi \rightarrow \lambda$ -helper tm') goal

```

### A.8 `_:waist_`

```

802 waist-helper : N → Term → Term
803 waist-helper zero t = t
804 waist-helper (suc n) t = waist-helper n ( $\Pi \rightarrow \lambda$ -helper t)
805
806 macro
807   _:waist_ : Term → Term → Term → TC Unit.T
808   _:waist_ t n goal = normalise (t app n)
809                       >>=  $\lambda$  t' → unify (waist-helper (toN n) t') goal

```

### A.9 `DynamicSystem :waist i`

```

811 A' : Set1
812 B' : ∀ (X : Set) → Set
813 C' : ∀ (X : Set) (x : X) → Set
814 D' : ∀ (X : Set) (x : X) (s : X → X) → Set
815
816 A' = DynamicSystem :waist 0
817 B' = DynamicSystem :waist 1
818 C' = DynamicSystem :waist 2
819 D' = DynamicSystem :waist 3
820
821  $\mathcal{N}^0$  : A'
822  $\mathcal{N}^0$  = ⟨ N , 0 , suc ⟩
823
824  $\mathcal{N}^1$  : B' N
825  $\mathcal{N}^1$  = ⟨ 0 , suc ⟩
826
827  $\mathcal{N}^2$  : C' N 0
828  $\mathcal{N}^2$  = ⟨ suc ⟩
829
830  $\mathcal{N}^3$  : D' N 0 suc
831  $\mathcal{N}^3$  = ⟨ ⟩

```

It may be the case that  $\Gamma \ 0 \equiv \Gamma \text{ :waist } 0$  for every context  $\Gamma$ .

```

832 _ : DynamicSystem 0 ≡ DynamicSystem :waist 0
833 _ = refl

```

## A.10 Field projections

```

Field0 : ℕ → Term → Term
Field0 zero c    = def (quote proj1) (arg (arg-info visible relevant) c :: [])
Field0 (suc n) c = Field0 n (def (quote proj2) (arg (arg-info visible relevant) c :: []))

macro
  Field : ℕ → Term → Term → TC Unit.⊤
  Field n t goal = unify goal (Field0 n t)

```

## A.11 Termtypes

Using the guide, ??, outlined in the paper proper we shall form  $D_i$  for each stage in the calculation.

### A.11.1 Stage 1: Records.

```

D1 = DynamicSystem 0

1-records : D1 ≡ (Σ X : Set • Σ z : X • Σ s : (X → X) • ⊤)
1-records = refl

```

### A.11.2 Stage 2: Parameterised Records.

```

D2 = DynamicSystem :waist 1

2-funcs : D2 ≡ (λ (X : Set) → Σ z : X • Σ s : (X → X) • ⊤)
2-funcs = refl

```

### A.11.3 Stage 3: Sources. Let's begin with an example to motivate the definition of sources.

```

_ : quoteTerm (∀ {x : ℕ} → ℕ)
  ≡ pi (arg (arg-info hidden relevant) (quoteTerm ℕ)) (abs "x" (quoteTerm ℕ))
_ = refl

```

We now form two sources-helper utilities, although we suspect they could be combined into one function.

```

sources0 : Term → Term
-- Otherwise:
sources0 (Π[ a : arg i A ] (Π[ b : arg _ Ba ] Cab)) =
  def (quote _X_) (vArg A
    :: vArg (def (quote _X_)
      (vArg (var-dec Ba) :: vArg (var-dec (var-dec (sources0 Cab))) :: []))
    :: [])
sources0 (Π[ a : arg (arg-info hidden _) A ] Ba) = quoteTerm 0
sources0 (Π[ x : arg i A ] Bx) = A
{-# CATCHALL #-}
-- sort, lit, meta, unknown
sources0 t = quoteTerm 1

{-# TERMINATING #-}
sources1 : Term → Term
sources1 (Π[ a : arg (arg-info hidden _) A ] Ba) = quoteTerm 0
sources1 (Π[ a : arg i A ] (Π[ b : arg _ Ba ] Cab)) = def (quote _X_) (vArg A ::
  vArg (def (quote _X_) (vArg (var-dec Ba) :: vArg (var-dec (sources0 Cab))) :: [])) :: [])
sources1 (Π[ x : arg i A ] Bx) = A
sources1 (def (quote Σ) (ℓ1 :: ℓ2 :: τ :: body))
  = def (quote Σ) (ℓ1 :: ℓ2 :: map-Arg sources0 τ :: List.map (map-Arg sources1) body)
-- This function introduces 1s, so let's drop any old occurrences a la 0.
sources1 (def (quote ⊤) _) = def (quote 0) []
sources1 (lam v (abs s x)) = lam v (abs s (sources1 x))
sources1 (var x args) = var x (List.map (map-Arg sources1) args)

```

```

883 sources1 (con c args) = con c (List.map (map-Arg sources1) args)
884 sources1 (def f args) = def f (List.map (map-Arg sources1) args)
885 sources1 (pat-lam cs args) = pat-lam cs (List.map (map-Arg sources1) args)
886 {-# CATCHALL #-}
887 -- sort, lit, meta, unknown
888 sources1 t = t

```

We now form the macro and some unit tests.

```

889 macro
890   sources : Term → Term → TC Unit.T
891   sources tm goal = normalise tm >>= m λ tm' → unify (sources1 tm') goal
892
893 _ : sources (ℕ → Set) ≡ ℕ
894 _ = refl
895
896 _ : sources (Σ x : (ℕ → Fin 3) • ℕ) ≡ (Σ x : ℕ • ℕ)
897 _ = refl
898
899 _ : ∀ {ℓ : Level} {A B C : Set}
900   → sources (Σ x : (A → B) • C) ≡ (Σ x : A • C)
901 _ = refl
902
903 _ : sources (Fin 1 → Fin 2 → Fin 3) ≡ (Σ _ : Fin 1 • Fin 2 × 1)
904 _ = refl
905
906 _ : sources (Σ f : (Fin 1 → Fin 2 → Fin 3 → Fin 4) • Fin 5)
907   ≡ (Σ f : (Fin 1 × Fin 2 × Fin 3) • Fin 5)
908 _ = refl
909
910 _ : ∀ {A B C : Set} → sources (A → B → C) ≡ (A × B × 1)
911 _ = refl
912
913 _ : ∀ {A B C D E : Set} → sources (A → B → C → D → E)
914   ≡ Σ A (λ _ → Σ B (λ _ → Σ C (λ _ → Σ D (λ _ → T))))
915 _ = refl

```

Design decision: Types starting with implicit arguments are *invariants*, not *constructors*.

```

916 -- one implicit
917 _ : sources (∀ {x : ℕ} → x ≡ x) ≡ 0
918 _ = refl
919
920 -- multiple implicits
921 _ : sources (∀ {x y z : ℕ} → x ≡ y) ≡ 0
922 _ = refl

```

The third stage can now be formed.

```

923 D3 = sources D2
924
925 3-sources : D3 ≡ λ (X : Set) → Σ z : 1 • Σ s : X • 0
926 3-sources = refl

```

#### A.11.4 Stage 4: $\Sigma \rightarrow \emptyset$ –Replacing Products with Sums.

```

927 {-# TERMINATING #-}
928 Σ→∅0 : Term → Term
929 Σ→∅0 (def (quote Σ) (h1 :: h0 :: arg i A :: arg i1 (lam v (abs s x)) :: []))
930   = def (quote _∅_) (h1 :: h0 :: arg i A :: vArg (Σ→∅0 (var-dec x)) :: [])
931 -- Interpret "End" in do-notation to be an empty, impossible, constructor.
932 Σ→∅0 (def (quote T) _) = def (quote ⊥) []

```

```

932   -- Walk under  $\lambda$ 's and  $\Pi$ 's.
933    $\Sigma \rightarrow \mathcal{U}_0$  (lam v (abs s x)) = lam v (abs s ( $\Sigma \rightarrow \mathcal{U}_0$  x))
934    $\Sigma \rightarrow \mathcal{U}_0$  ( $\Pi$  [ x : A ] Bx) =  $\Pi$  [ x : A ]  $\Sigma \rightarrow \mathcal{U}_0$  Bx
935   {-# CATCHALL #-}
936    $\Sigma \rightarrow \mathcal{U}_0$  t = t
937
938   macro
939      $\Sigma \rightarrow \mathcal{U}$  : Term  $\rightarrow$  Term  $\rightarrow$  TC Unit.T
940      $\Sigma \rightarrow \mathcal{U}$  tm goal = normalise tm  $\gg_m$   $\lambda$  tm'  $\rightarrow$  unify ( $\Sigma \rightarrow \mathcal{U}_0$  tm') goal
941
942   -- Unit tests
943   _ :  $\Sigma \rightarrow \mathcal{U}$  ( $\Pi$  X : Set • (X  $\rightarrow$  X))  $\equiv$  ( $\Pi$  X : Set • (X  $\rightarrow$  X)); _ = refl
944   _ :  $\Sigma \rightarrow \mathcal{U}$  ( $\Pi$  X : Set •  $\Sigma$  s : X • X)  $\equiv$  ( $\Pi$  X : Set • X  $\mathcal{U}$  X) ; _ = refl
945   _ :  $\Sigma \rightarrow \mathcal{U}$  ( $\Pi$  X : Set •  $\Sigma$  s : (X  $\rightarrow$  X) • X)  $\equiv$  ( $\Pi$  X : Set • (X  $\rightarrow$  X)  $\mathcal{U}$  X) ; _ = refl
946   _ :  $\Sigma \rightarrow \mathcal{U}$  ( $\Pi$  X : Set •  $\Sigma$  z : X •  $\Sigma$  s : (X  $\rightarrow$  X) • T { $\ell_0$ })  $\equiv$  ( $\Pi$  X : Set • X  $\mathcal{U}$  (X  $\rightarrow$  X)  $\mathcal{U}$   $\perp$ ) ; _ = refl
947
948   D4 =  $\Sigma \rightarrow \mathcal{U}$  D3
949
950   4-unions : D4  $\equiv$   $\lambda$  X  $\rightarrow$   $\mathbb{1} \mathcal{U}$  X  $\mathcal{U}$   $\mathbb{0}$ 
951   4-unions = refl

```

#### A.11.5 Stage 5: Fixpoint and proof that $\mathbb{D} \cong \mathbb{N}$ .

```

952   {-# NO_POSITIVITY_CHECK #-}
953   data Fix { $\ell$ } (F : Set  $\ell$   $\rightarrow$  Set  $\ell$ ) : Set  $\ell$  where
954      $\mu$  : F (Fix F)  $\rightarrow$  Fix F
955
956    $\mathbb{D}$  = Fix D4
957
958   -- Pattern synonyms for more compact presentation
959   pattern zeroD =  $\mu$  (inj1 tt) -- :  $\mathbb{D}$ 
960   pattern sucD e =  $\mu$  (inj2 (inj1 e)) -- :  $\mathbb{D} \rightarrow \mathbb{D}$ 
961
962   to :  $\mathbb{D} \rightarrow \mathbb{N}$ 
963   to zeroD = 0
964   to (sucD x) = suc (to x)
965
966   from :  $\mathbb{N} \rightarrow \mathbb{D}$ 
967   from zero = zeroD
968   from (suc n) = sucD (from n)
969
970   toofrom :  $\forall$  n  $\rightarrow$  to (from n)  $\equiv$  n
971   toofrom zero = refl
972   toofrom (suc n) = cong suc (toofrom n)
973
974   fromoto :  $\forall$  d  $\rightarrow$  from (to d)  $\equiv$  d
975   fromoto zeroD = refl
976   fromoto (sucD x) = cong sucD (fromoto x)

```

A.11.6 *termtyping and Inj macros.* We summarise the stages together into one macro: “termtyping : UnaryFunction  $\rightarrow$  Type”.

```

975   macro
976     termtyping : Term  $\rightarrow$  Term  $\rightarrow$  TC Unit.T
977     termtyping tm goal =
978       normalise tm
979        $\gg_m$   $\lambda$  tm'  $\rightarrow$  unify goal (def (quote Fix) (( $\nu$ Arg ( $\Sigma \rightarrow \mathcal{U}_0$  (sources1 tm')))) :: []))
980

```

It is interesting to note that in place of pattern clauses, say for languages that do not support them, we would resort to “fancy injections”.

```

Inj0 : ℕ → Term → Term
Inj0 zero c   = con (quote inj1) (arg (arg-info visible relevant) c :: [])
Inj0 (suc n) c = con (quote inj2) (vArg (Inj0 n c) :: [])

-- Duality!
-- i-th projection: proj1 ∘ (proj2 ∘ ... ∘ proj2)
-- i-th injection: (inj2 ∘ ... ∘ inj2) ∘ inj1

macro
  Inj : ℕ → Term → Term → TC Unit.T
  Inj n t goal = unify goal ((con (quote μ) []) app (Inj0 n t))

```

With this alternative, we regain the “user chosen constructor names” for  $\mathbb{D}$ :

```

startD :  $\mathbb{D}$ 
startD = Inj 0 (tt {ℓ0})

nextD' :  $\mathbb{D} \rightarrow \mathbb{D}$ 
nextD' d = Inj 1 d

```

## A.12 :kind

```

data Kind : Set where
  'record   : Kind
  'typeclass : Kind
  'data     : Kind

macro
  _:kind_ : Term → Term → Term → TC Unit.T
  _:kind_ t (con (quote 'record) _) goal = normalise (t app (quoteTerm 0))
  >>= m λ t' → unify (waist-helper 0 t') goal
  _:kind_ t (con (quote 'typeclass) _) goal = normalise (t app (quoteTerm 1))
  >>= m λ t' → unify (waist-helper 1 t') goal
  _:kind_ t (con (quote 'data) _) goal = normalise (t app (quoteTerm 1))
  >>= m λ t' → normalise (waist-helper 1 t')
  >>= m λ t' → unify goal (def (quote Fix) ((vArg (Σ→0 (sources1 t')))) :: []))
  _:kind_ t _ goal = unify t goal

```

Informally, `_:kind_` behaves as follows:

```

C :kind 'record   = C :waist 0
C :kind 'typeclass = C :waist 1
C :kind 'data     = termtype (C :waist 1)

```

## A.13 termtype PointedSet $\cong \mathbb{1}$

```

-- termtype (PointedSet)  $\cong \mathbb{T}$  !
One : Context (ℓsuc ℓ0)
One   = do Carrier ← Set ℓ0
       point ← Carrier
       End {ℓ0}

One : Set
One = termtype (One :waist 1)

view1 : One →  $\mathbb{1}$ 
view1 emptyM = tt

```