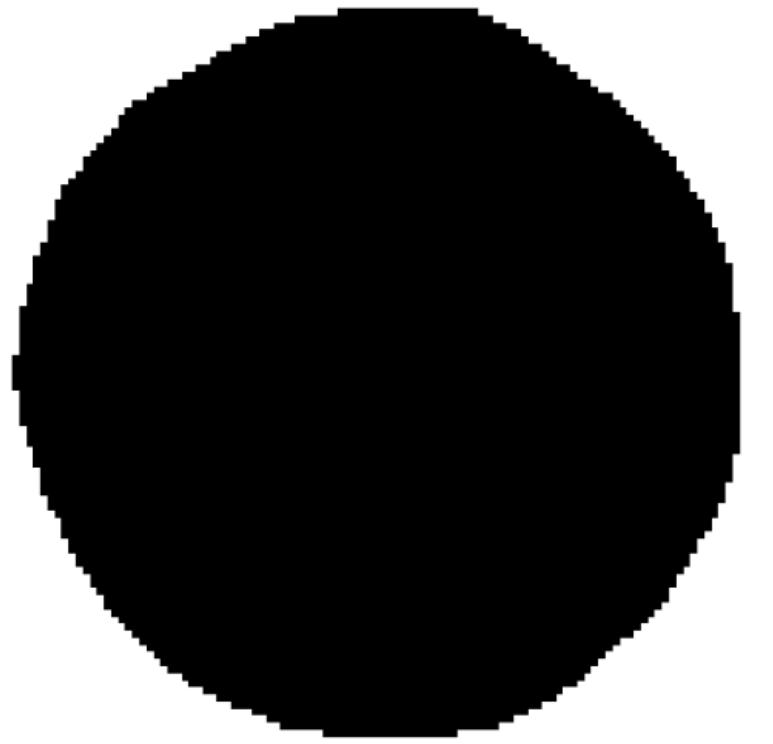
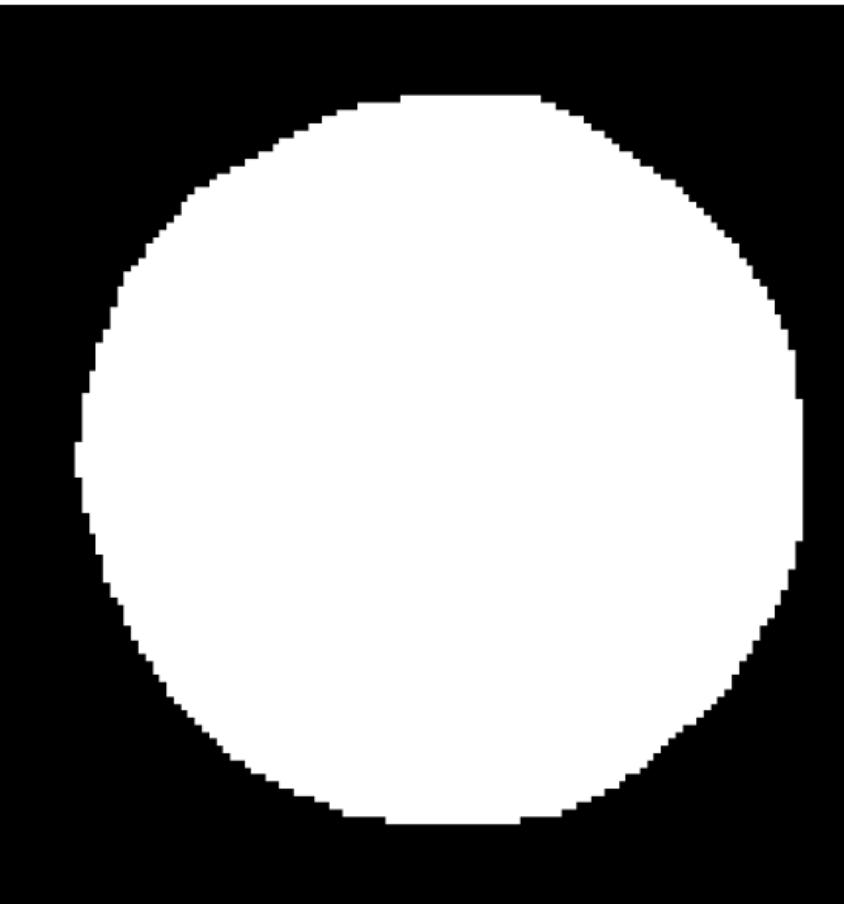


Raw mask ($t=0$)



Binary material mask



Signed Distance Field

