# Alan Hu

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#### **Education**

# Bachelor of Applied Science in Engineering, Queen's University, Kingston ON

Sept 2022 – Present

- 2<sup>nd</sup> Year Computer Engineering at Smith Engineering

### **Work Experience**

**Engineering Building Supervisor,** Engineering Society of Queen's University, Kingston ON Sept 2023 – Present

- A resource to engineering students in the Queen's Engineering Building by supervising the building after faculty hours.
- Providing students access to special equipment in the engineering building which includes Arduinos and analogue circuits.

# Apprentice Sprinkler Fitter, Vortex's Fire Protection, Toronto ON

June 2021 - Sept 2021

- Collaboration with teammates to cut openings that accommodate for specific pipe sizes.
- Reviewed blueprints and project specifications to determine the correcting plumbing solutions at 3 different sites.
- Calculated the point loads of the pipes to ensure proper strength and instalments of plumbing solutions.
- Assisted in creating time efficient solutions.

#### **Co-Curricular Activities**

Engineering Orientation Committee Member, Queen's University, Kingston ON

Nov 2022 - Sept 2023

- Teamwork and collaboration with 15 other committee members to oversee upcoming 2023 orientation week for 1000 first year engineering students.
- Hired, managed, and trained 400 orientation week leaders.
- Communicate with vendors to acquire materials to build budget for day events, food, etc.
- Created an itinerary plan to oversee risk, safety, numbers of students, etc.

#### Enactus, Queen's University, Kingston ON

Sept 2023 – Present

- Working with a team of seven to create innovative and self-sustaining projects/businesses that advance the economic, social, and environmental health of communities around the world.
- Presenting to Enactus bi-weekly to discuss potential sustainable business solutions that improve the social, economic, and environmental well-being worldwide.

# **Projects**

#### **Pacman Game**

- Developing a working Pacman game in C
- Utilized concepts of recursion to simulate an enemy non-playable character.

#### **Posture App**

- Developed an app on Android Studio to send notifications to user to fix their posture.
- Grabbed data from Arduino and stored and analysis the data using Java.

#### **Discord Bot**

- Created a discord bot in Python using Replit and Discord Libraries
- Designed functions so if the user asks the bot to say some inspiring words using commands, it returns inspiring words from an API called Zen Quotes.

#### The Office Database

- Created a database for the show "The Office" using SQL
- Managing all the employees, branches, and suppliers with queries

## **Technical Skills**

- Programming: C, HTML/CSS/JS, Python, SQL, Java
- Tools: Microsoft Office, Microsoft Word, GitHub, and Solidworks