

ResQ-Graph: Autonomous Fleet Optimization System

Agile Sprint Schedule (14 Weeks)

Project Duration: 14 weeks | **Sprint Length:** 1 week | **Total Sprints:** 14 **Team Load:** 6-course load + project (light to moderate commitment per sprint)

PHASE 1: THE SKELETON (Weeks 1-3)

Goal: Establish foundation with working map and basic navigation

Sprint 1: Project Setup & Map Infrastructure (Week 1)

Sprint Goal: Set up development environment and prepare baseline map data

User Stories:

1. US-001: Initialize Development Environment

- As a developer, I want all required libraries installed and configured so that I can begin coding
- Acceptance Criteria:
 - pip environment set up with osmnx, networkx, numpy, matplotlib
 - All imports tested and verified working
 - Project structure created (src/, tests/, data/, docs/ folders)
- Estimated Points: 3
- Tasks: Install packages, create folder structure, verify imports

2. US-002: Select and Validate Sandbox Map

- As a project lead, I want a well-defined, manageable sandbox area so that testing is efficient
- Acceptance Criteria:
 - Model Town, Lahore selected as primary sandbox
 - Map boundaries documented (lat/lon coordinates)
 - OSM data quality verified (no isolated islands expected)
- Estimated Points: 2
- Tasks: Research Model Town, identify boundaries, validate OSM coverage

3. US-003: Implement Map Baking Pipeline (bake_map.py)

- As a system architect, I want raw OSM data converted to a clean graph so that algorithms can operate efficiently

- Acceptance Criteria:
 - OSM data downloaded for Model Town
 - Isolated nodes removed (connectivity check enforced)
 - Graph exported as modeltown.graphml
 - Node/edge count and graph statistics logged
- Estimated Points: 5
- Tasks: Write OSMnx query, implement isolation removal, save graphml format

4. US-004: Create Distance Matrix Utility Module

- As a developer, I want a reusable function to compute and cache distances so that lookups are $O(1)$
- Acceptance Criteria:
 - Floyd-Warshall or NetworkX shortest path pre-computed
 - Distance matrix saved as .npy file
 - Loading/caching function created
 - Verification script confirms matrix correctness
- Estimated Points: 5
- Tasks: Implement matrix computation, create serialization, write verification tests

Sprint 2: Graph Navigation & A* Search (Week 2)

Sprint Goal: Implement custom A* pathfinder and validate on real map

User Stories:

1. *US-005: Implement Custom A Pathfinding Algorithm**
 - As an AI engineer, I want A* search implemented from scratch so that I understand the algorithm and can extend it
 - Acceptance Criteria:
 - Priority queue-based A* written without nx.shortest_path
 - Haversine heuristic implemented (lat/lon coordinates)
 - Function returns ordered list of nodes from start to goal
 - Handles edge cases: unreachable nodes, same start/goal, empty graph
 - Estimated Points: 8
 - Tasks: Write priority queue logic, implement heuristic, handle edge cases, code review
2. *US-006: Validate A with Manual Test Cases**

- As a QA engineer, I want concrete test cases so that A* correctness is verified
- Acceptance Criteria:
 - 5 test cases defined: short path, long path, unreachable, same node, complex routing
 - Visual validation: plot start, goal, and path on map
 - Path validity confirmed (all edges exist in graph)
 - Performance logged: path computation < 50ms on sandbox
- Estimated Points: 4
- Tasks: Define test cases, write validation script, visualize paths, benchmark

3. US-007: Create Path Visualization Module

- As a developer, I want to visualize paths on the map so that correctness is obvious
- Acceptance Criteria:
 - Matplotlib-based visualization created
 - Start node marked (green), goal marked (red), path in blue
 - Map background shows street network
 - Interactivity: zoom/pan functional
- Estimated Points: 4
- Tasks: Write plotting function, style map layers, test interactivity

4. US-008: Document Navigation Layer API

- As a future maintainer, I want clear API documentation so that the module is reusable
- Acceptance Criteria:
 - Function signatures documented (docstrings)
 - Algorithm explanation (pseudocode)
 - Example usage script provided
 - README updated with navigation module overview
- Estimated Points: 2
- Tasks: Write docstrings, create examples, update README

Sprint 3: Genetic Algorithm & Strategic Solver (Week 3)

Sprint Goal: Implement facility location optimization using evolutionary algorithm

User Stories:

1. US-009: Implement Genetic Algorithm Framework

- As an optimization engineer, I want a generic GA so that base station locations are evolved
- Acceptance Criteria:
 - Genome representation: list of 5 node IDs
 - Population initialization: 50 random genomes
 - Selection mechanism: fitness-proportionate (roulette wheel)
 - Mutation: random node swap
 - Crossover: single-point crossover
- Estimated Points: 8
- Tasks: Implement GA class, write fitness evaluation, implement operators

2. US-010: Implement Fitness Function (Facility Location)

- As a data scientist, I want a fitness function that minimizes total travel time so that GA evolves good solutions
- Acceptance Criteria:
 - Fitness = sum of distances from all nodes to nearest ambulance base
 - Distances pre-computed from distance matrix ($O(1)$ lookup)
 - Handles edge cases: duplicate bases penalized, all nodes reachable
 - Fitness values logged per generation
- Estimated Points: 5
- Tasks: Implement fitness calculation, add penalty logic, test with known solutions

3. US-011: Run GA to Convergence & Track Progress

- As a solver developer, I want GA to converge and visualize evolution so that solution quality is observable
- Acceptance Criteria:
 - GA runs for 100 generations
 - Best fitness logged per generation
 - Convergence plot created (matplotlib)
 - Final 5 station locations recorded and exported
 - Execution time < 2 minutes on sandbox
- Estimated Points: 4
- Tasks: Write GA execution loop, create convergence tracker, plot results

4. US-012: Visualize Optimal Station Locations on Map

- As a product manager, I want to see where stations are placed so that the solution is interpretable

- Acceptance Criteria:
 - Map plotted with street network
 - Optimal stations marked as blue stars
 - Coverage zones visualized (Voronoi or heatmap)
 - Comparison: random stations (gray) vs. optimal (blue)
 - HTML report generated with visualization
 - Estimated Points: 4
 - Tasks: Implement Voronoi/coverage visualization, create comparison plot, generate report
-

PHASE 2: THE BRAIN (Weeks 4-7)

Goal: Add simulation engine and dynamic intelligence

Sprint 4: Simulation Engine & Ambulance Agents (Week 4)

Sprint Goal: Create basic simulation loop with mobile ambulance agents

User Stories:

1. US-013: Implement Ambulance Agent Class

- As a simulation developer, I want an Ambulance class so that individual agents are represented
- Acceptance Criteria:
 - State machine: IDLE, IN_TRANSIT, ON_SCENE
 - Properties: current_location, current_path, assigned_task
 - Methods: navigate(destination), update_position(), get_status()
 - Location updated based on A* path each simulation tick
- Estimated Points: 5
- Tasks: Design state machine, implement class, write unit tests

2. US-014: Implement Event Spawner (Poisson Distribution)

- As a simulation engineer, I want random accident generation so that emergency calls are realistic
- Acceptance Criteria:
 - Poisson process generates accidents with configurable λ (rate parameter)
 - Accidents spawn at random nodes
 - Accident attributes: timestamp, location, priority
 - Spawning logic isolated in separate function for easy modification

- Estimated Points: 4
- Tasks: Implement Poisson logic, test distribution, create configurability

3. US-015: Build Main Simulation Loop

- As a simulator, I want a tick-based engine so that time-stepped physics works
- Acceptance Criteria:
 - Main loop processes N ticks (configurable)
 - Each tick: (1) update ambulance positions, (2) spawn events, (3) assign idle ambulances
 - Simulation state tracked (current_tick, active_events, ambulance_positions)
 - Loop runs without errors for 1000+ ticks
- Estimated Points: 6
- Tasks: Design loop architecture, implement tick logic, handle state management

4. US-016: Create Basic Live Visualization (Matplotlib Interactive)

- As a developer, I want to see the simulation running so that behavior is observable
 - Acceptance Criteria:
 - Interactive matplotlib plot created (plt.ion() mode)
 - Ambulances shown as colored dots on map
 - Accidents shown as red X markers
 - Plot redraws every N ticks (configurable)
 - FPS sufficient for real-time observation
 - Estimated Points: 4
 - Tasks: Implement interactive plotting, optimize refresh rate, test stability
-

Sprint 5: Dispatcher Logic & Task Assignment (Week 5)

Sprint Goal: Implement dispatch brain that assigns ambulances to emergencies

User Stories:

1. US-017: Implement Dispatcher Brain Class

- As a system architect, I want a centralized dispatcher so that assignment decisions are coordinated
- Acceptance Criteria:
 - DispatcherBrain class created
 - Methods: assign_task(ambulance, event), rebalance_fleet()
 - Tracks active events and idle ambulances

- Decision logic: assign nearest idle ambulance to new event
- Estimated Points: 5
- Tasks: Design dispatcher class, implement assignment logic, write tests

2. US-018: Implement Task Assignment Algorithm

- As an operations researcher, I want optimal assignment so that response times are minimized
- Acceptance Criteria:
 - Algorithm: find nearest idle ambulance to event using distance matrix
 - Ties broken by ambulance_id for determinism
 - Assignment creates navigation path using A*
 - Event marked as "assigned" in dispatcher state
- Estimated Points: 4
- Tasks: Implement assignment, integrate with A*, test edge cases

3. US-019: Track Response Time Metrics

- As a data analyst, I want metrics so that performance is measurable
- Acceptance Criteria:
 - Response time = spawn_time - arrival_time
 - All response times logged per event
 - Average Response Time (ART) computed after simulation
 - Metrics exported to CSV for analysis
- Estimated Points: 3
- Tasks: Implement metrics tracking, add logging, export function

4. US-020: Integrate Dispatcher into Simulation Loop

- As an engineer, I want dispatcher integrated so that the full system works
 - Acceptance Criteria:
 - Dispatcher called each tick
 - New events auto-assigned to idle ambulances
 - Ambulances navigate using A* paths
 - Simulation runs with full dispatch logic for 1000 ticks
 - Estimated Points: 3
 - Tasks: Integrate components, test full loop, debug interaction
-

Sprint 6: K-Means Clustering & Dynamic Hotspot Detection (Week 6)

Sprint Goal: Implement unsupervised learning for demand prediction

User Stories:

1. US-021: Implement K-Means Clustering from Scratch

- As a data scientist, I want K-Means implemented manually so that I understand the algorithm
- Acceptance Criteria:
 - Manual K-Means written (no sklearn)
 - Centroid initialization: random or k-means++
 - Iterative update: reassign points, recompute centroids
 - Convergence check: centroid movement $< \epsilon$
 - Returns cluster assignments and centroids
- Estimated Points: 8
- Tasks: Implement clustering algorithm, write convergence logic, test on sample data

2. US-022: Create Demand Clustering Module

- As a tactical system, I want to detect accident hotspots so that ambulances pre-position
- Acceptance Criteria:
 - Input: list of active accident locations
 - Process: run K-Means with $k=2-3$ (configurable)
 - Output: cluster centroids (hotspot locations)
 - Minimum cluster size enforced (to avoid noise)
- Estimated Points: 4
- Tasks: Wrap K-Means for demand data, add filtering, write validation

3. US-023: Integrate Dynamic Hotspot Rebalancing into Dispatcher

- As a dispatcher, I want idle ambulances repositioned so that coverage is reactive
- Acceptance Criteria:
 - Every 50 ticks, run K-Means on active events
 - If hotspots found, move idle ambulances to centroids
 - Ambulances not disrupted if already assigned
 - Rebalancing logged for analysis
- Estimated Points: 5
- Tasks: Create rebalancing function, integrate into dispatcher tick, add logging

4. US-024: Visualize Hotspots on Live Map

- As an observer, I want to see clusters so that behavior is intuitive
 - Acceptance Criteria:
 - Cluster centroids shown as blue circles on map
 - Cluster membership shown (e.g., shaded regions)
 - Hotspot evolution visible over time
 - Overlay on existing ambulance visualization
 - Estimated Points: 4
 - Tasks: Implement cluster visualization, optimize rendering, test with real runs
-

Sprint 7: Simulation Refinement & Traffic Dynamics (Week 7)

Sprint Goal: Add realism with traffic simulation and edge weight dynamics

User Stories:

1. US-025: Implement Traffic Congestion Simulation

- As a realism engineer, I want traffic to slow ambulances so that simulation is realistic
- Acceptance Criteria:
 - Traffic weight multiplier: 1.0 (free flow) to 2.5 (congestion)
 - Congestion zones: high-accident areas incur 2x time penalty
 - Dynamic: congestion increases with event density, decays over time
 - A* re-routes around congestion (uses current edge weights)
- Estimated Points: 6
- Tasks: Implement congestion model, integrate with graph weights, test rerouting

2. US-026: Implement Ambulance Re-routing on Path

- As a navigator, I want ambulances to re-route around obstacles so that they adapt
- Acceptance Criteria:
 - While ambulance is in transit, check for congestion updates
 - If blocked node's weight increased significantly, recompute path
 - New path computed using A* and current weights
 - Re-routing logged with reason (e.g., "congestion detected")
- Estimated Points: 4
- Tasks: Implement re-routing check, compute new paths, track re-routes

3. US-027: Add Simulation Parameters Configuration File

- As a researcher, I want configurable parameters so that I can run experiments
- Acceptance Criteria:
 - YAML/JSON config file with all parameters (λ , traffic_factor, k_update_interval, etc.)
 - Config loader: parse file and set simulation parameters
 - Documentation: each parameter explained with default/range
 - Example configs: baseline, high-traffic, cluster-heavy
- Estimated Points: 3
- Tasks: Design config schema, implement loader, create example configs

4. US-028: Create Comprehensive Simulation Logging System

- As a debugger, I want detailed logs so that I can analyze and debug
 - Acceptance Criteria:
 - Event-level logging: spawn, assignment, arrival, completion
 - Ambulance-level logging: state changes, path updates, re-routes
 - Tick-level logging: number of active events, idle ambulances, hotspots
 - Logs written to CSV and live console output
 - Estimated Points: 3
 - Tasks: Implement logging framework, add log points throughout code, test output
-

PHASE 3: THE PULSE (Weeks 8-12)

Goal: Complete simulation, optimize, and run experiments

Sprint 8: Baseline Comparison & Random Fleet (Week 8)

Sprint Goal: Establish performance baseline with random station placement

User Stories:

1. US-029: Implement Random Station Placement Generator

- As a baseline engineer, I want a random fleet so that I have a control group
- Acceptance Criteria:
 - Generate 5 random node IDs from graph (no duplicates)
 - Repeat generation N times (e.g., 10) to get average baseline
 - Random placements logged for reproducibility

- Function returns list of node IDs
- Estimated Points: 2
- Tasks: Implement random selection, test reproducibility

2. **US-030: Run Simulation with Random Fleet (Baseline)**

- As a researcher, I want a baseline ART so that optimization gains are measurable
- Acceptance Criteria:
 - Run simulation 10 times with different random seeds
 - Each run: 1000+ ticks with Poisson event spawning
 - Collect ART (Average Response Time) for each run
 - Calculate mean ART and standard deviation
 - Results exported to CSV
- Estimated Points: 5
- Tasks: Create baseline runner script, run experiments, analyze results

3. **US-031: Document Random Fleet Baseline Results**

- As an analyst, I want clear baseline documentation so that comparisons are meaningful
- Acceptance Criteria:
 - Report: baseline ART, std dev, number of events processed
 - Visualizations: ART distribution (histogram), time-series response times
 - Analysis: observations about random placement inefficiencies
 - Markdown report generated automatically
- Estimated Points: 3
- Tasks: Create analysis script, generate visualizations, write report

4. **US-032: Create Baseline Configuration & Reproducibility Seed**

- As a researcher, I want reproducible results so that experiments are valid
 - Acceptance Criteria:
 - Baseline seed documented (random_seed for random fleet generation)
 - Simulation seeds set (event spawning, ambulance initialization)
 - Config version tracked
 - README documents how to reproduce baseline run
 - Estimated Points: 2
 - Tasks: Set up seed management, document process
-

Sprint 9: AI-Optimized Fleet & Comparison (Week 9)

Sprint Goal: Run optimized simulation and compare against baseline

User Stories:

1. US-033: Run Simulation with AI-Optimized Fleet

- As a researcher, I want AI fleet performance so that optimization impact is measured
- Acceptance Criteria:
 - Load GA-optimal stations from Week 3 results
 - Run simulation 10 times (same seed series as baseline for fair comparison)
 - Each run: 1000+ ticks with identical event distribution
 - Collect ART for each run
 - Results exported to CSV
- Estimated Points: 4
- Tasks: Load optimal stations, run experiment loop, export results

2. US-034: Implement Head-to-Head Comparison Analysis

- As a data scientist, I want statistical comparison so that the improvement is quantified
- Acceptance Criteria:
 - Compare baseline ART vs. AI ART (paired samples)
 - Calculate: absolute improvement, percentage improvement, standard error
 - Statistical test: t-test for significance (p-value)
 - All metrics documented
- Estimated Points: 4
- Tasks: Implement comparison logic, run statistical tests, document results

3. US-035: Generate Comparison Visualizations

- As a presenter, I want visual comparisons so that results are compelling
- Acceptance Criteria:
 - Plot 1: Side-by-side ART distributions (baseline vs. AI)
 - Plot 2: Time-series response times for both fleets
 - Plot 3: Heatmaps showing demand coverage (baseline vs. AI)
 - Plot 4: Station placement comparison (random vs. optimal)
 - All plots with error bars and significance markers
- Estimated Points: 5

- Tasks: Create comparison plots, style for presentation, verify correctness

4. US-036: Create Results Summary Document

- As a reporter, I want a concise summary so that key findings are clear
 - Acceptance Criteria:
 - Executive summary: key metrics and findings
 - Detailed results table: all ART values, improvements
 - Methodology: how experiments were conducted
 - Caveats & limitations noted
 - PDF/Markdown report generated
 - Estimated Points: 3
 - Tasks: Write summary, compile all results, generate PDF
-

Sprint 10: Sensitivity Analysis & Parameter Tuning (Week 10)

Sprint Goal: Understand how parameters affect performance

User Stories:

1. US-037: Run Sensitivity Analysis on Event Rate (Lambda)

- As an analyst, I want to understand load sensitivity so that performance is characterized
- Acceptance Criteria:
 - Run simulations with $\lambda = 0.01, 0.05, 0.1, 0.15$ events/tick
 - For each λ : test both baseline and AI fleets
 - Collect ART and total events processed
 - Plot ART vs. λ for both strategies
- Estimated Points: 4
- Tasks: Implement parameter sweep, run experiments, plot results

2. US-038: Run Sensitivity Analysis on Number of Ambulances

- As a fleet manager, I want to understand scaling so that fleet sizing is informed
- Acceptance Criteria:
 - Run simulations with 3, 5, 7, 10 ambulances
 - For each count: test both baseline and AI fleets
 - Collect ART and coverage metrics
 - Plot ART vs. fleet size

- Estimated Points: 4
- Tasks: Implement fleet size variation, run experiments, analyze scalability

3. US-039: Analyze K-Means Sensitivity (k parameter, update frequency)

- As a clustering engineer, I want optimal hotspot parameters so that dynamic dispatch is tuned
- Acceptance Criteria:
 - Test k=2, 3, 4 for clustering
 - Test update frequencies: every 25, 50, 100 ticks
 - Measure ART and rebalancing count for each combination
 - Recommend optimal configuration
- Estimated Points: 4
- Tasks: Parameter sweep for clustering, run experiments, recommend settings

4. US-040: Generate Sensitivity Analysis Report

- As a researcher, I want comprehensive analysis so that design choices are justified
 - Acceptance Criteria:
 - Report: all sensitivity analyses with visualizations
 - Table: recommended parameters with justification
 - Trade-offs discussed (e.g., responsiveness vs. churn)
 - Future optimization directions noted
 - Estimated Points: 3
 - Tasks: Compile all analyses, create visualizations, write report
-

Sprint 11: Integration Testing & Edge Cases (Week 11)

Sprint Goal: Harden system against edge cases and verify robustness

User Stories:

1. US-041: Implement Comprehensive Unit Tests

- As a QA engineer, I want unit tests so that components are reliable
- Acceptance Criteria:
 - Tests for A*: shortest paths, unreachable nodes, single-node
 - Tests for GA: fitness calculation, mutation, convergence
 - Tests for K-Means: convergence, single-cluster, divergent data
 - Tests for Dispatcher: assignment logic, re-routing

- Minimum 80% code coverage
- Estimated Points: 6
- Tasks: Write unit tests, run coverage analysis, fix coverage gaps

2. US-042: Implement Integration Tests

- As a tester, I want end-to-end tests so that system behavior is correct
- Acceptance Criteria:
 - Test 1: Full simulation run (setup → 100 ticks → shutdown)
 - Test 2: GA→Dispatcher→Simulation pipeline
 - Test 3: Dynamic rebalancing triggers and works
 - Test 4: Traffic congestion causes re-routing
 - All tests pass without errors
- Estimated Points: 5
- Tasks: Design integration test scenarios, implement, run tests

3. US-043: Test Edge Cases & Failure Modes

- As a reliability engineer, I want edge cases handled so that system is robust
- Acceptance Criteria:
 - Empty graph / no nodes: handled gracefully
 - No idle ambulances: event queued for later
 - All ambulances busy: response time degraded but valid
 - Unreachable accident location: logged and skipped
 - Traffic congestion 100%: routing adapts
- Estimated Points: 4
- Tasks: Identify edge cases, implement handling, test each case

4. US-044: Create Regression Test Suite

- As a developer, I want regression tests so that refactoring is safe
- Acceptance Criteria:
 - Regression suite: 10+ test scenarios with known expected outputs
 - All baseline results recorded
 - Test suite runs in < 2 minutes
 - CI-ready (all tests pass before merge)
- Estimated Points: 3
- Tasks: Create test scenarios, record baselines, set up test runner

Sprint 12: Performance Optimization & Scaling (Week 12)

Sprint Goal: Optimize for larger simulations and longer runs

User Stories:

1. US-045: Profile Code & Identify Bottlenecks

- As a performance engineer, I want profiling data so that optimization is targeted
- Acceptance Criteria:
 - Python profiler (cProfile) run on full simulation
 - Top 5 slowest functions identified
 - Call graph generated
 - Bottleneck root causes documented
- Estimated Points: 3
- Tasks: Run profiler, analyze output, document findings

2. US-046: Optimize A Search Performance*

- As a pathfinding engineer, I want faster A* so that real-time routing is feasible
- Acceptance Criteria:
 - Current A*: target < 50ms (baseline from Week 2)
 - Optimizations: better heuristic, pruning, caching
 - Benchmark: 10-path average time
 - No correctness regression
- Estimated Points: 5
- Tasks: Implement optimizations, benchmark, test correctness

3. US-047: Optimize K-Means Convergence

- As a clustering engineer, I want faster convergence so that rebalancing is quicker
- Acceptance Criteria:
 - Current K-Means: target < 100ms for 100 points
 - Optimizations: early stopping, vectorization (numpy)
 - Benchmark: convergence time per run
 - Cluster quality maintained
- Estimated Points: 4

- Tasks: Vectorize code, implement early stopping, benchmark

4. US-048: Enable Simulation Scaling (10000+ ticks, 10+ ambulances)

- As a researcher, I want long-running simulations so that patterns emerge
 - Acceptance Criteria:
 - Simulate 10000+ ticks without memory issues
 - 10+ ambulances without slowdown
 - Logging streamlined (write to disk, not memory)
 - Simulation runs in < 10 minutes
 - Estimated Points: 4
 - Tasks: Implement disk logging, optimize data structures, run long simulations
-

PHASE 4: THE POLISH (Weeks 13-14)

Goal: Documentation, reporting, and final refinement

Sprint 13: Documentation & Code Quality (Week 13)

Sprint Goal: Complete documentation and ensure code quality

User Stories:

1. US-049: Complete Code Documentation

- As a maintainer, I want clear documentation so that code is understandable
- Acceptance Criteria:
 - All functions have docstrings (numpy format)
 - Module-level documentation for each .py file
 - Algorithm explanations (pseudocode for complex algorithms)
 - Examples provided for public APIs
- Estimated Points: 4
- Tasks: Write docstrings, create module READMEs, add examples

2. US-050: Create Architecture Documentation

- As an onboarder, I want system architecture so that I understand the design
- Acceptance Criteria:
 - Architecture diagram (components, data flow)
 - Design patterns documented (Entity-Component, simulation loop)

- Class hierarchy documented
- Data structure descriptions (CityGraph, DistanceMatrix, etc.)
- Estimated Points: 4
- Tasks: Create diagrams, write architecture doc, explain design choices

3. US-051: Refactor Code for Readability & Maintainability

- As a code reviewer, I want clean code so that future development is easier
- Acceptance Criteria:
 - Code style consistent (PEP 8)
 - Variable names clear and descriptive
 - Functions single-responsibility
 - No dead code or commented-out blocks
- Estimated Points: 4
- Tasks: Run linter (pylint/flake8), refactor, remove dead code

4. US-052: Create User Guide & Usage Documentation

- As an end user, I want clear instructions so that I can run the system
- Acceptance Criteria:
 - Setup instructions (step-by-step)
 - Configuration guide (parameters, config file)
 - Running the simulation (baseline, AI, experiments)
 - Interpreting results and visualizations
- Estimated Points: 3
- Tasks: Write user guide, create quick-start, provide example commands

Sprint 14: Final Report & Presentation (Week 14)

Sprint Goal: Complete final project deliverables

User Stories:

1. US-053: Compile Final Project Report

- As an author, I want a comprehensive report so that the project is fully documented
- Acceptance Criteria:
 - Title page with project info
 - Executive summary (1 page)

- Introduction & motivation
- Technical approach (algorithms, architecture)
- Results: baseline, AI, comparisons, sensitivity analysis
- Conclusions & recommendations
- All visualizations embedded
- References and bibliography
- Estimated Points: 5
- Tasks: Write sections, compile visualizations, format report, proofread

2. **US-054: Create Presentation Slides**

- As a presenter, I want compelling slides so that the project shines
- Acceptance Criteria:
 - Title slide
 - Problem statement (motivation)
 - Technical overview (brief)
 - Key algorithms (visuals)
 - Results comparison (impact)
 - Demo / live simulation walkthrough
 - Conclusions & future work
 - 20-30 minute duration
- Estimated Points: 4
- Tasks: Design slides, gather visuals, practice presentation

3. **US-055: Prepare Live Demo & Walkthroughs**

- As a demonstrator, I want working demo so that the system is tangible
- Acceptance Criteria:
 - Quick-start script runs in < 5 minutes
 - Visualization shows ambulance movements, events, hotspots clearly
 - Optional: interactive mode to pause/resume/adjust parameters
 - Fallback: pre-recorded video if live demo fails
- Estimated Points: 3
- Tasks: Create demo script, test reproducibility, record video backup

4. **US-056: Final Review, Polish, & Submission**

- As a project lead, I want quality assurance so that deliverables are professional

- Acceptance Criteria:
 - Code review: all PRs merged, tests passing
 - Report review: spelling, grammar, formatting
 - Presentation review: clarity, flow, visuals
 - Final README with all deliverables listed
 - All files organized in submission folder
- Estimated Points: 3
- Tasks: Final review, address feedback, prepare submission package

Summary Table

Sprint	Week	Phase	Focus	Key Deliverables
1	1	Skeleton	Setup & Map	Environment, modeltown.graphml, distance matrix
2	2	Skeleton	Navigation	A* algorithm, test cases, path visualization
3	3	Skeleton	Optimization	GA solver, optimal stations, coverage visualization
4	4	Brain	Agents & Simulation	Ambulance class, event spawner, main loop, live viz
5	5	Brain	Dispatch	Dispatcher class, task assignment, response tracking
6	6	Brain	Clustering	K-Means implementation, hotspot detection, visualization
7	7	Brain	Realism	Traffic dynamics, re-routing, config system, logging
8	8	Pulse	Baseline	Random fleet baseline, ART measurement, comparison setup
9	9	Pulse	Optimization	AI fleet run, head-to-head comparison, results viz
10	10	Pulse	Sensitivity	Parameter analysis (λ , fleet size, k), report
11	11	Pulse	Testing	Unit tests, integration tests, edge cases, regression suite
12	12	Pulse	Scaling	Performance profiling, optimization, long-run capability
13	13	Polish	Documentation	Code docs, architecture docs, refactoring, user guide
14	14	Polish	Delivery	Final report, presentation, demo, submission

Effort Distribution

- **Total Estimated Points:** 168 points (averaging 12 points per sprint)
 - **Phase 1 (Weeks 1-3):** 47 points — Foundation building
 - **Phase 2 (Weeks 4-7):** 48 points — Feature development
 - **Phase 3 (Weeks 8-12):** 56 points — Validation & optimization
 - **Phase 4 (Weeks 13-14):** 17 points — Documentation & delivery
-

Weekly Time Commitment

Given your 6-course load, estimated time per sprint:

- **Light Sprints (1-2, 8, 13-14):** 8-10 hours/week
- **Medium Sprints (3-5, 9-12):** 12-15 hours/week
- **Heavy Sprints (6-7, 10-11):** 15-18 hours/week

Average: ~12 hours/week for project work

Sprint Planning Tips

1. **Backlog Refinement:** Review user stories before each sprint
 2. **Estimation:** Use planning poker or T-shirt sizing for better accuracy
 3. **Standups:** Quick daily 15-min check-ins (even solo, helps track progress)
 4. **Retrospective:** End-of-sprint reflection on what went well, what to improve
 5. **Buffer:** Allocate 10-20% contingency for unexpected issues
-

Success Criteria

- ✓ All user stories completed by end of sprint
- ✓ Code tested (unit + integration)
- ✓ Documentation updated
- ✓ No technical debt carried forward
- ✓ Final project demonstrates 20%+ ART improvement over baseline