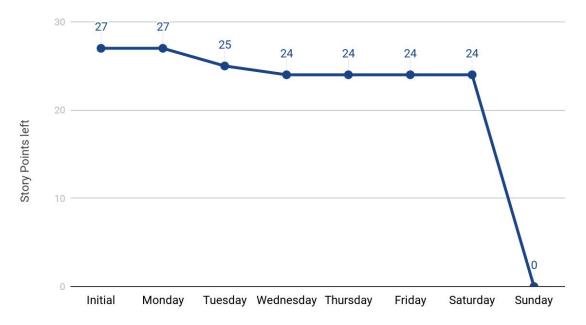
# Week 6 Sprint Plan

Sprint Velocities: 27

Alex: 6Taiki: 6Wanjing: 6Ali: 4Nate: 5

Tasks	Monday	Tuesday	Wednesd ay	Thursday	Friday	Saturday	Sunday
Refactori ng (24)		Alex: 3 Ali: 2	Wanjing: 3	Wanjing: 2 Taiki: 1	Wanjing: 1 Taiki: 1 Ali: 2	Alex: 2 Taiki: 2	Alex: 1 Taiki: 2 Nate: 2
U17 T1 (2)			Nate: 2				
U17 T2 (1)				Nate: 1			

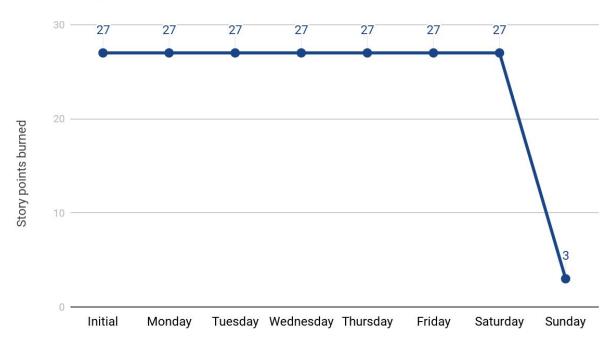
# Provisional Burndown Chart



### **Sprint Execution Report:**

Tasks	Monday	Tuesday	Wednesd ay	Thursday	Friday	Saturday	Sunday
Refactori ng (24)		Wanjing: 2 Alex: 1			Taiki: 2	Taiki: 1 Wanjing: 5 Nate: 2	Taiki: 3 Wanjing: 1 Nate: 3 Alex: 5 Ali: 8
U18 T1 (2)							
U18 T2 (1)							

### **Actual Burndown Chart**



### Remarks:

- Most of this week was about refactoring and making the code "less smelly", with some
  off-hand additions to the app to make it look better. These additions were reflected on
  the product backlog. Thus the actual sprint velocity is very different from the amount of
  story points that were initially assigned.
- Numbering on User stories shifted down by 1 since a user story was added above it (U17 -> U18).

•	U18 was attempted, by not completed and Nate (who was originally assigned the tasks) worked on the refactoring as well.