Story point conversion: one story point == one hour

By convention, tasks are assigned a minimum of one story point (even if believed to take less)

User Story Breakdown

- 1) As Jane, a professor, I would like to create a Homework question set comprised of a sequence of questions containing only simple text
 - 1. Add UI form for starting a new homework question set (Learn TkInter python library)

Story points: 4 (Accounting for learning UI library coding)

Dependencies: None

2. Make screen for choosing type of questions in question set

Story points: 1
Dependencies: T1

3. Add an option for multiple choice questions. (This is the only option initially.)

Story points: 1
Dependencies: T2

4. Implement text based UI user input for questions and answers.

Story points: 3
Dependencies: None

5. Allow user to specify the correct answer.

Story points: 1 Dependencies: T4

6. Allow user to specify the number of questions in a set

Story points: 1 Dependencies: T3

7. Implement a File I/O system for reading and writing question sets so question sets are saved for later use (1 file per question set, 1 folder per course)

Story points: 3

Dependencies: T5, T6 (All of the above basically)

- 2) As Amal, a student, I would like to be presented with a list of all homework question sets
 - 1. Read list of guestion sets from the folder

Story points: 2

Dependencies: None

2. Design separate student view UI for listing the read question sets

Story points: 2 Dependencies: T1

- 3) As Johnson, a student, I want to be able to select a Homework question set from a list, and then be presented with the sequence of questions created for that set, one-by-one
 - 1. In the UI, add a button next to all displayed question sets which allow the student to attempt them

Story points: 2

Dependencies: None

2. Open selected question from the file system

Story points: 2 Dependencies: T1

3. Create UI for displaying question and answer input

Story points: 1 Dependencies: T2

- 4) As Johnson, a student, I want to be able to answer a Homework question I have been presented with by selecting one of many pre selected answers given to me and then submitting this answer.
 - 1. Add clickable buttons with text beside them that represent possible answers.

Story points: 1

Dependencies: None

2. Add a button that submits the answer selected

Story points: 1 Dependencies: T1

3. Compare the given answer with expected and return whether or not it matches

Story points: 1 Dependencies: T2

4. Add a popup/textbox which appears after answering an individual question which informs the user whether their answer was correct, and also lock input for that question after showing this feedback

Story points: 2 Dependencies: T3

5. Record the mark for that question in a local object so that it can be averaged out as a percent at the end of the question set

Story points: 1 Dependencies: T3

6. Design UI form to display %mark at the end of a question set

Story points: 1 Dependencies: T4

- 5) As Johnson, a student, I want the question set list to display whether or not I have taken a Homework set along with my previous and highest % marked attempts on that set
 - 1. Save a student's %mark for a graded question set attempt to a file inside of a directory for that student's attempts, replace highest% mark stored if recent mark is higher

Story points: 3

Dependencies: None

2. Add on UI to question set menu for displaying highest and previous %marks for each question set by reading from student's attempt file

Story points: 2 Dependencies: T1

6) As Amal, a student, I want to be prompted to retake an entire Homework question set upon completing it so that I can practice more and improve my grade

1. Add a UI prompt after a homework set which displays a button that retakes the homework assignment and a button that takes the user back to the question set menu

Story points: 1

Dependencies: None

- 7) As Amal, a student, I want to be able to save my progress in a question set so that I can later on resume the question set from the same state as when it was saved
 - 1. Add Button to UI for save progress

Story points: 1

Dependencies: None

2. Create backend for saving progress and connect it with the button object

Story points: 3 Dependencies: T1

3. Add a popup/prompt when clicking a question set to resume question set (if one exists) or to start over

Story points: 1

Dependencies: None

4. Add code for resuming a question set (done by reading question results from file until we reach one which is not marked right/wrong - that one is where we continue from)

Story points: 2 Dependencies: T3

- 8) As Amal, a student, I want to be able to receive textual feedback from the application if I answer a question incorrectly which concisely explains why my answer was wrong and what the correct answer was
 - 1. Add button in question creation input screen to toggle including textual feedback when the student gets it wrong

Story points: 1

Dependencies: None

2. Show that feedback in a textbox when a student gets a question wrong

Story points: 1 Dependencies: T1

- 9) As George, a professor, I would like for there to be system defined rules that prevent students from creating, deleting or modifying existing questions sets by requiring a login
 - 1. Create starting window with fields for username, password, and ability to select if they are a student or a professor

a. Story Points: 1

b. Dependencies: None

2. Create backend folder structure for storing login information

a. Story Points: 2

b. Dependencies: None

3. Check if user of given information exists

a. Story Points: 1

b. Dependencies: T1, T2

4. Create new folder (new user) if the user doesn't exist

a. Story Points: 2b. Dependencies: T3

5. Direct user to the appropriate window (student or professor)

a. Story Points: 3b. Dependencies: T3

6. Connect API to UI

a. Story Points: 1b. Dependencies: T5

- 10) As Johnson, a student, I want to be able to see additional information (number of questions, due date, highest mark, and status) in a question set
 - 1. Display the number of questions in a set

Story points: 1
Dependencies: None

Dependencies, None

2. Display the due date of each available question set in the main menu

Story points: 1

Dependencies: None

3. Display the highest mark of each available question set in the main menu

Story points: 1

Dependencies: None

4. Display the status (complete or not complete) of each available question set in the main menu

Story points: 1
Dependencies: None

- 11) As George, a professor, I would like to be able specify a deadline date and time for a Homework question set which prevents students from taking or resuming a question set on dates past the deadline
 - 1. Add option in homework input screen to set a deadline (day and time)

Story points: 1

Dependencies: None

2. Cross out the Assignment in the assignment selection menu if the deadline is reached, preventing students from starting/resuming the assignment.

Story points: 2 Dependencies: T1

3. Grade assignment based off of the answers submitted by the student so far

Story points: 2

Dependencies: None

Refactor and Review Task:

This User story doesn't mention any feature, but just an intermediate task in the development process that requires story points. This is here because it felt like a reasonable place in the timeline

where it is when the core functionality of the program is done before the epics and far-reaching features are to be implemented.

Story points: 10 Dependencies: None

- 12) As Jane, a professor, I would like the application to randomize the ordering of answers for multiple choice questions
 - 1. Implement an algorithm to randomize the multiple choice answers upon opening a new instance of a question. Takes some number of answers and randomizes order, remembering the correct one.

Story points: 3

Dependencies: None

2. Update the UI for student-side multiple choice answers to be able to display the answers after they've been randomized

Story points: 1
Dependencies: T1

- 13) As Jane, a professor, I would like to be able to randomize certain numerical values in questions and answers
 - 1. Add button to insert a range of values when creating a question.
 - a. To insert a range of values, add notation that the user can input that indicates that it is a range of values

Story points: 3

Dependencies: None

2. Implement option to input algorithm to calculate correct answer using randomized values.

Story points: 1
Dependencies: T1

- 14) As Jane, a professor, I want to be able to give an existing Homework question set a customized name which I can type in and specify myself
 - 1. Save guestions sets with options for titles and other necessary labels.

Story points: 1

Dependencies: None

- 15) (EPIC) As George, a professor, I would like be able to use the LaTeX system when writing Homework questions so that I can properly and easily represent mathematical symbols and notation
 - 1. Add button for LaTeX mode in homework input screen

Story points: 1

Dependencies: None

2. Implement LaTeX typesetting support/recognition [PyLaTeX: https://github.com/JelteF/PyLaTeX]

Under MIT license, need to ask about this if we're going to use it!]

Story points: 8
Dependencies: T1

- 16) As Jane, a professor, I would like to take textual input instead of presenting preselected answers so that I can simulate more open ended questions
 - 1. Add option to question creation menu for creating textual types of questions

Story points: 1

Dependencies: None

2. Modify the question creation UI to account for short answer text questions

Story points: 2 Dependencies: T1

3. Allow student users to input answers using a text input UI box

Story points: 1 Dependencies: T2

- 17) As Johnson, a student, I would like to feel welcomed every time I log in
 - 1. Add the team logo to the login screen

Story points: 2

Dependencies: None

2. Add a button with music which plays the team song

Story points: 2

Dependencies: None

- 18) As Jane, a professor, I would like to be able to set certain question sets to be ungraded
 - 1. Add option in question set to be ungraded
 - a. Ungraded question sets don't count for marks but show marks on main screen for reference

Story points: 1

Dependencies: None

2. Display assignment as ungraded to student in the main menu

Story points: 1

Dependencies: None

3. Implement the fact that the assignment is ungraded

Story points: 3

Dependencies: T1, T2

- 19) (EPIC) As Jane, a professor, I would like to be able to view statistics about class participation which tell me what percentage of the class has taken a question set at a given time.
 - 1. Implement ability to collect class participation statistics

Story points: 3

Dependencies: None

- 2. Add option in main menu screen to see analytics [PlotLy, also under MIT license!]
 - a. For professors, show individual stats for each student
 - b. For students, show aggregate data for the entire class

Story points: 6
Dependencies: T1

- 20) (EPIC) As Jane, a professor, I would like to be able to view the time that a student had the assignment open for attempt, and how long it take for a student to finish the assignment. Including the start and end dates.
 - 1. Store start and end time for a student's session on a question set [Standard Library datetime.time()]
 - a. Start time is from a timestamp stored when a student begins an attempt on a question set. End time is from a timestamp after the final question in a set is submitted

Story points: 2

Dependencies: None

2. Calculate and store time spent (endTime - startTime = timeSpent)

Story points: 1 Dependencies: T1

3. Add option (professor only) to see time spent on a question set (aggregate and individual)

Story points: 1 Dependencies: T2