Ali Naqvi

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EDUCATION

McMaster University

Sep. 2022 - May. 2026 (Expected)

B. Eng, Computer Engineering

Hamilton, ON

- Achieved Dean's List with cumulative GPA of 3.7 / 4.0.
- Relevant Courses: Electric Circuits & Waves, Data Structures & Algorithms, Logic Design, Microprocessor Systems, Artificial Intelligence & Innovation.

SKILLS

- Languages: C/C++, Python, HTML/CSS, JavaScript (Node.js, React), Typescript, Java (Spring), MATLAB.
- Tools/Technologies: MySQL, Linux, Git/GitHub, VSCode, VHDL/Verilog, VMware, Prometheus, AWS.
- Hardware: Oscilloscopes/Multimeters, Arduino/Raspberry Pi, 3D Printing, Breadboarding, MAX 10 FPGA

PROJECTS

AI Image Generator

Nov. 2023 – Dec. 2023

Personal Project Halton Hills, ON

- Developed an interactive AI image generator using **CSS/HTML** in **React** as the frontend environment.
- Implemented DALLE-2 API key to capture user input, subsequently generating an artificial image.
- Utilized core CSS/HTML concepts in flexbox and grid layouts as well as React hooks to create a dynamic and friendly user interface.

Snake Game Sep. 2023 – Nov. 2023

University Group Project

Hamilton, ON

- Designed a console snake game in C/C++ with the GNU compiler that takes in asynchronous input.
- Developed a modularized environment by adhering to C++ object-oriented programming and UML design logic.
- Utilized dynamic memory allocation with pointers and snake food sorting algorithms to create a highperformance program.
- Reduced memory leakage to maximize performance using memory debugger, **Dr. Memory**.
- Enhanced problem-solving skills by making use of the built in **GNU debugger** to resolve semantic and overall behavioral errors.

The "Plug-O-Matic"

Feb. 2023 – Apr. 2023

Client Based Group Project

Hamilton, ON

- Collaborated on engineering a self-inserting plug aimed to assist clients with physical and visual disabilities.
 - O Nominated for final showcase design out of more than 250 teams in cohort.
- Utilized an HC-SR04 ultrasonic sensor by implementing Arduino breadboarding and programming in C/Assembly to use as device trigger.
- Crafted plug frame in **Autodesk Inventor** before **3D Printing** in plastic polymer which worked as the device's frame and an insulator for safety near electrical outlets.

NON-TECHNICAL EXPERIENCE

Stuart Weitzman July. 2023 – Present

Sales and Stock Associate

Halton Hills, ON

- Enhanced collaboration and communication skills working in a dynamic and fast paced team environment.
- Gained customer service and interpersonal skills while working receiving over 50 customers in store per hour.
- Meticulously organized and sorted merchandise for a fresh store look ultimately maximizing a customer friendly experience.