

SIFT

Distinctive Image Features from Scale-Invariant Keypoints (SIFT)

Lowe, D.G. (2004). Distinctive Image Features from Scale – Invariant Keypoints. International Journal of Computer Vision, 60, 2 (2004), pp. 91-110. http://www.cs.ubc.ca/~lowe/pubs.html

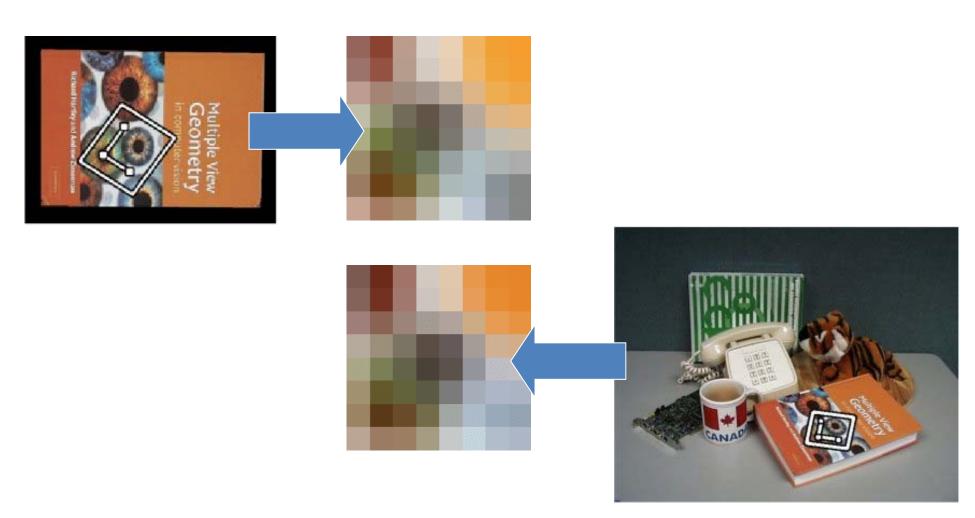




- SIFT = Scale Invariant Feature Transform
 Extract image features
 - Invariant to scale and rotation
 - Partially invariant to change of illumination and change of 3D viewpoint
- Match features in a database
 Object recognition





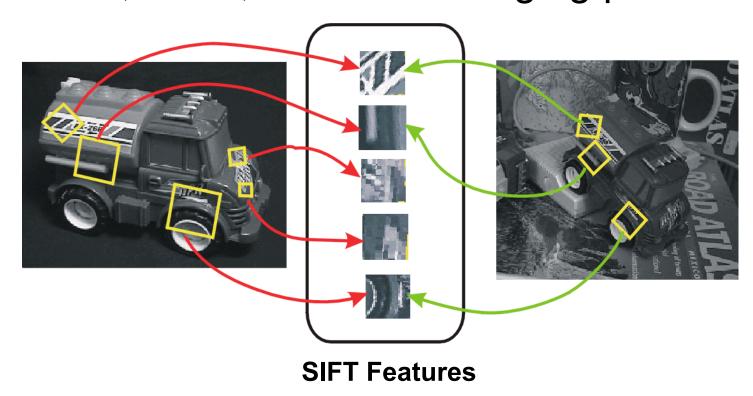


Slides extracted from D.G. Lowe





 Image content is transformed into local feature coordinates that are invariant to translation, rotation, scale, and other imaging parameters





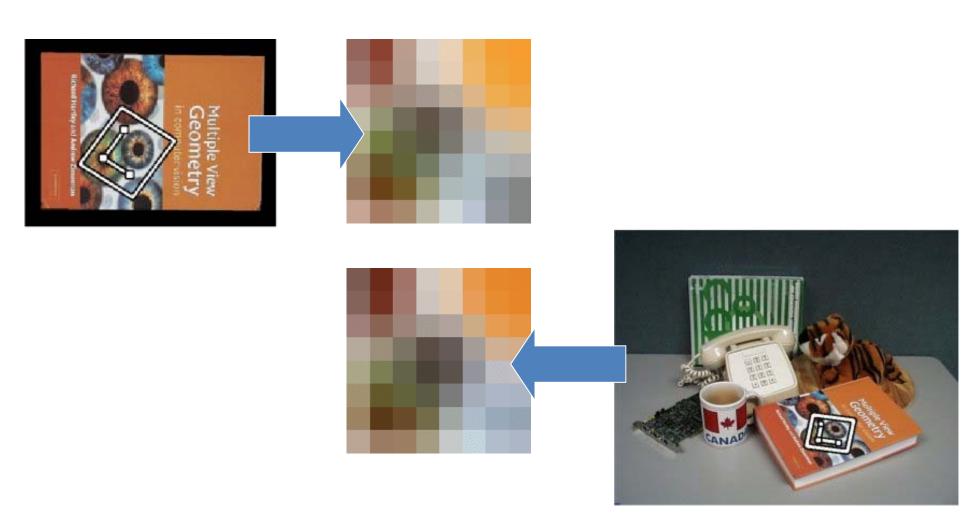


Advantages of invariant local features

- Locality: features are local, so robust to occlusion and clutter (no prior segmentation)
- Distinctiveness: individual features can be matched to a large database of objects
- Quantity: many features can be generated for even small objects
- Efficiency: close to real-time performance
- Extensibility: can easily be extended to wide range of differing feature types, with each adding robustness





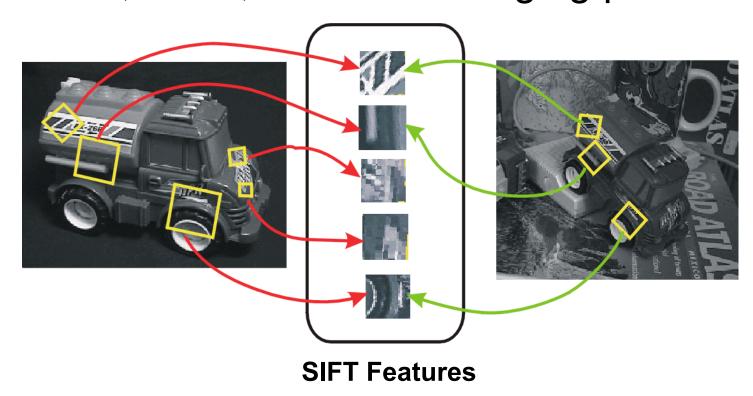


Slides extracted from D.G. Lowe





 Image content is transformed into local feature coordinates that are invariant to translation, rotation, scale, and other imaging parameters







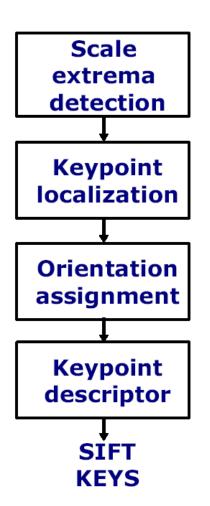
Advantages of invariant local features

- Locality: features are local, so robust to occlusion and clutter (no prior segmentation)
- Distinctiveness: individual features can be matched to a large database of objects
- Quantity: many features can be generated for even small objects
- Efficiency: close to real-time performance
- Extensibility: can easily be extended to wide range of differing feature types, with each adding robustness





SIFT overview



Search for candidate points that are invariant to scale and rotation (scale-space pyramid)

Reject candidates that have low contrast or are localized along an edge

One or more orientations are assigned to the keypoints based on the local image gradient directions

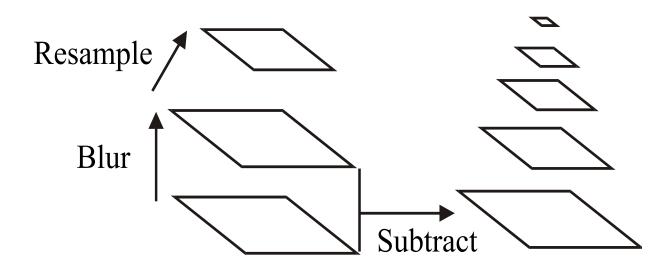
Assign a vector of data to each keypoint based on the local image gradient directions





Build Scale-Space Pyramid

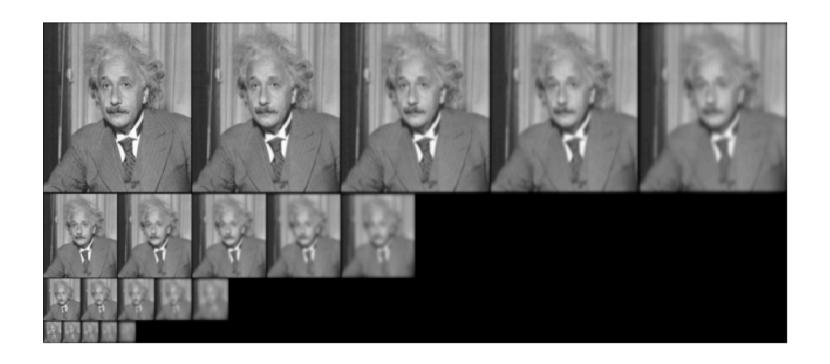
- All scales must be examined to identify scale-invariant features
- An efficient function is to compute the Difference of Gaussian (DoG) pyramid (Burt & Adelson, 1983)







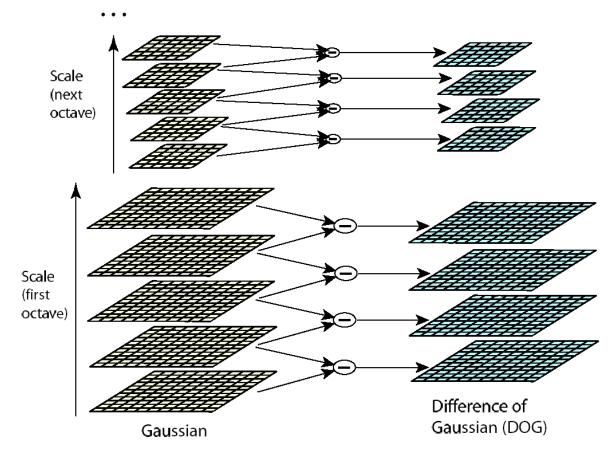
The original image is convolved with incremental Gaussian to produce images separated by a constant value







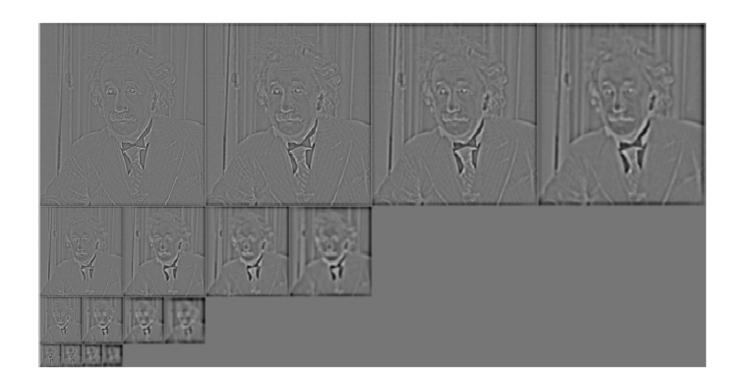
Scale space processed one octave at a time







Example of Difference of Gaussian (DoG)

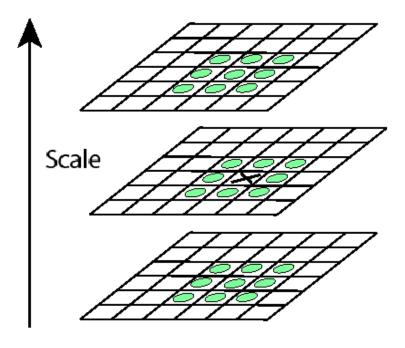






Key point localization

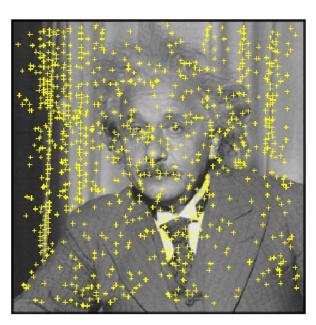
- Detect maxima and minima of Difference-of-Gaussian in scale space
- A point is selected as candidate if it is smaller or greater than its 26 neighbors



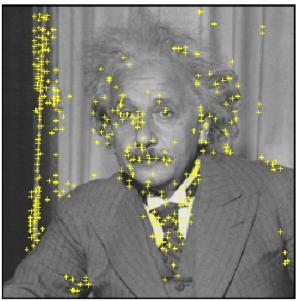




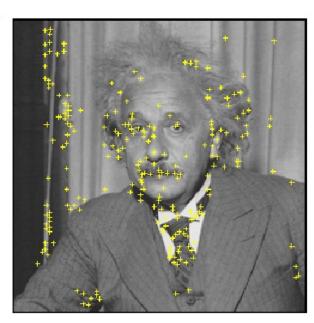
Example Key point localization



Candidate points



Without low contrast



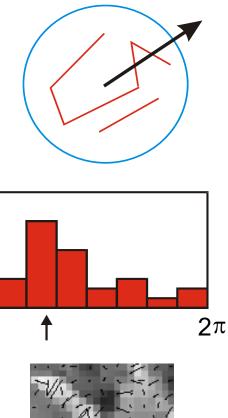
Without edge points





Select canonical orientation

- Create histogram of local gradient directions computed at selected scale
- Assign canonical orientation at peak of smoothed histogram
- Each key specifies stable 2D coordinates (x, y, scale, orientation)
- Create a separate keypoint at any other orientation within 80% of the maximum value

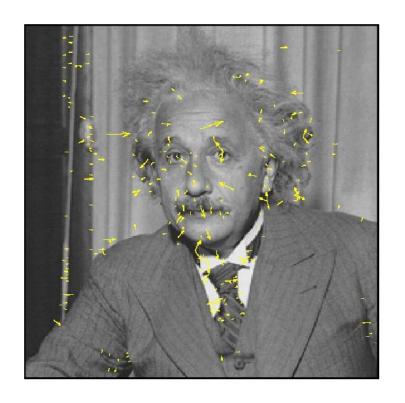








Select canonical orientation

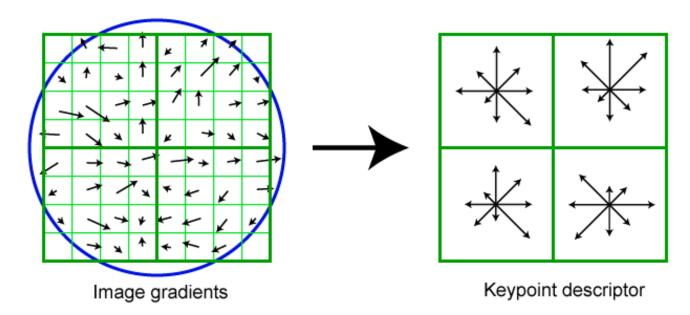






Keypoint description

- A histogram of gradients is build
- Each entry is calculated as the sum of all gradient magnitudes from the corresponding subwindow

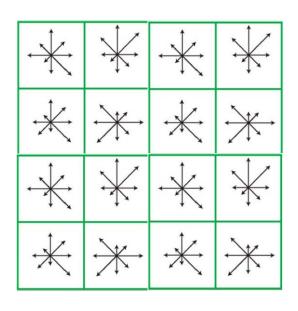






Keypoint description

The image descriptor is a VECTOR that contains the values of the gradient orientation histogram entries.



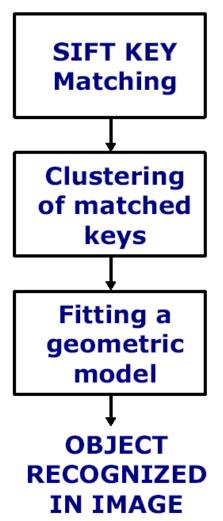
In the Lowe paper:

- Window of 16x16 pixels.
- Region divided into 4x4 subwindows
- Gradient orientation is discretized to angles of 45° → histogram has 8 entries
- **Descriptor** = $4 \times 4 \times 8 = 128$ elements





SIFT Features. Object Recognition



- Keypoints are matched in a database using the nearest neighbour algorithm. The database is formed by keypoints of training images.
- Clusters of at least 3 keypoints that agree on an object and its pose are identified. These are interpreted as an object.
- Each cluster is checked by performing a detailed fit to the model. The quality of the fit is used to accept or reject the interpretation.

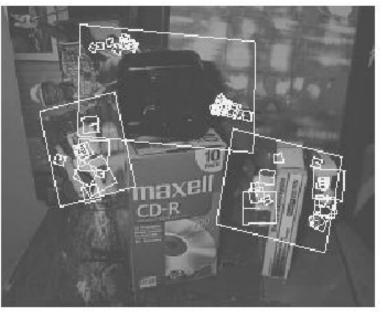










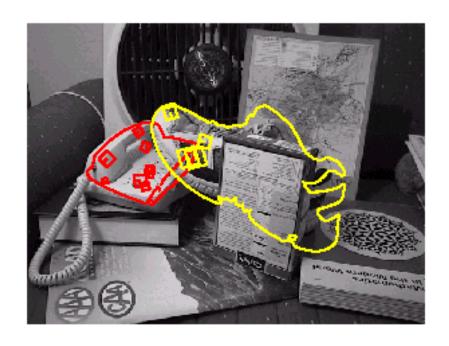


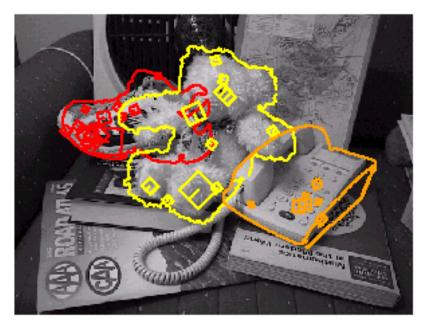
Training images are shown on the left. The 3 bigger squares indicate the recognized objects region. The smaller squares are the matched keypoints. The line inside indicates the keypoint orientation

The objects in the images are highly occluded









Recognition under occlusion









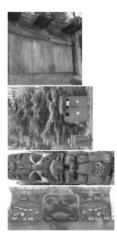


273 keys verified in final match

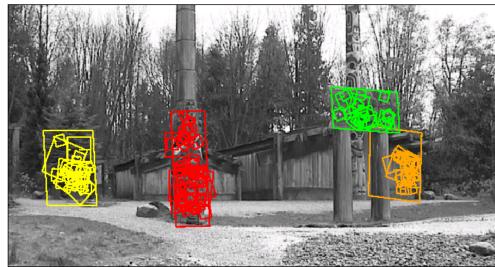
Same image under different illumination











Recognition under rotation and occlusion





Conclusions

- SIFT keypoints are invariant to image rotation, scale, and robust to substantial range of affine distortion, addition of noise, and change in illumination
- We can use the sift descriptors (128 feature vector) to perform object recognition
- All the constants used are computed experimentally with one set of images → this can be a weak point

