

# FPGA Prototype of W\_ICONS Chip

Release v0.1.1

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## **DESCRIPTON:**

1 FPGA Prototype 1

**CHAPTER** 

ONE

#### **FPGA PROTOTYPE**

It prototypes the  $W\_ICONs$  chip with the following changes and limitations: - Register file size is greatly reduced to integrate only 4 stimulation channels' parameters. - Analog macro is replaced with a synthesized analog macro to: - Imitates the recording behavior for all 64 channels

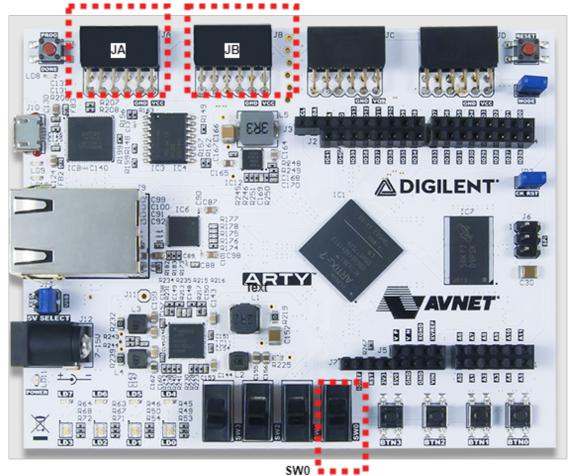
```
- each channel generates distinct constant values that can be easily recognizable.
- Recording
- `Ch0~31: value= 18'h0720+ 2'b10 * idx; idx=0..31`
- `Ch31~64: value= 18'h0920+ 2'b10 * idx; idx=0..31`

- Recording during the stimulation
- `Ch0~3: value= 18'h0320+ 2'b10 * idx; idx= 0..3`
- `Ch31~64: Not available;`
```

- No stimulation output can be observed but the logic for 4 channels is included.
- Author
  - Created by Ali Zeinolabedin on 02/09/2024.
  - Latest Update: 03/28/2024 by Ali Zeinolabedin

#### 1.1 FPGA Architecture

- FPGA board: Arty A7 link
- Bit file is [here]/Cadence/w\_icons/units/w\_icons\_top/fpga/vivado/export).
- Pin details:



External Reset: Down: chip reset mode Up: chip active mode



JB							JA						
			3	2	1		6	5	4	3	2	1	
							12	11	10	9	8	7	

1: ERR\_CRC 2: ERR\_STIM 3: STIM\_XEN

1: SPI\_CLK

3: SPI\_MOSI 4: SPI MISO 5: GND 6: VDD 7: ADC\_EN 8: ADC1\_OUT 9: ADC2\_OUT 10: CLK\_REC (33MHz,

output) 11: GND 12: VDD

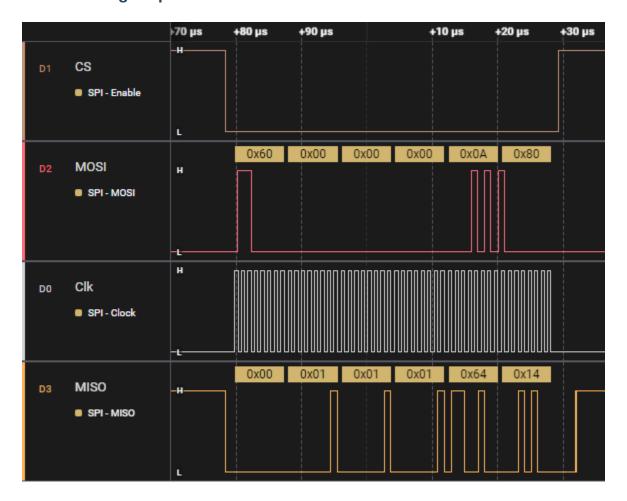
2: SPI\_CS

# 1.2 FPGA Prototype test

- The FPGA prototype is verified using the SPI cable (C232HM-DDHSL-0).
- A Python library is developed for testing W\_ICONs chip. Here are the details.

## 1.3 Real measurement using FPGA prototype

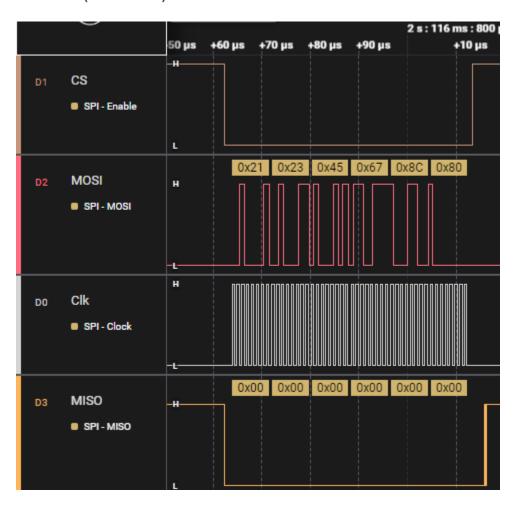
#### 1.3.1 Reading Chip ID



#### 1.3.2 Write Data/Address

Write 0x12345678 to address 0xc and read it back

#### Write data (0x12345678)

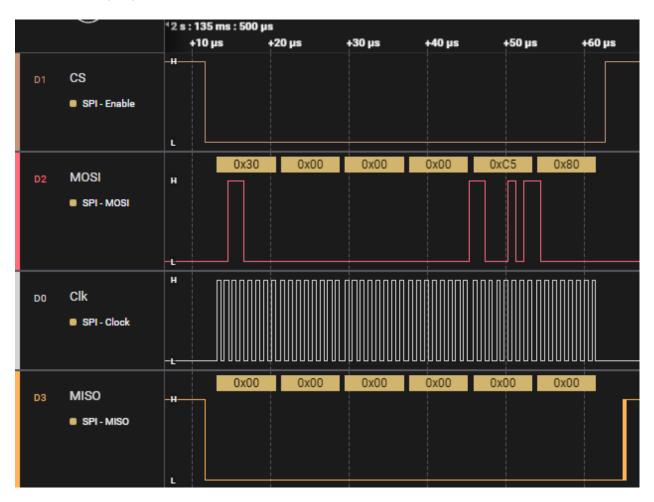


#### Write address (0xc):

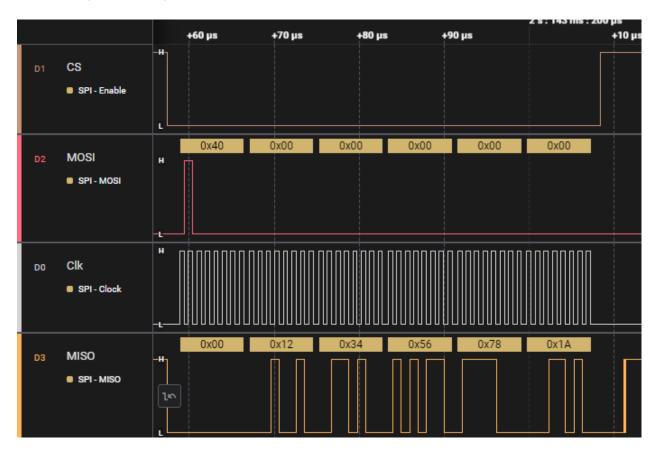


#### 1.3.3 Read Data

#### Read address (0xc):

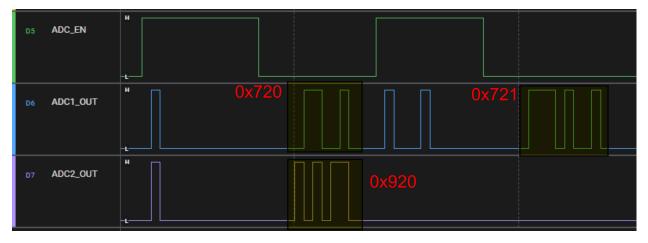


#### Read Data (0x12345678):



### 1.3.4 ADC Recording:

- Enable Ch0, Ch1, and Ch32
- Enable Recording



# 1.3.5 Recording during the simulation

