

More exercises w/ arrays.

Polynomial evaluation:

$$f(x) = \sum_{i=0}^d a_i x^i$$

input:  $f, x$     output:  $f(x)$

How to store/represent  $f$ ? Could use an array/vector of coefficients.

```
int eval (const vector<int> &a, int x) {  
    // (int * a, int d, int x) if using arrays.  
    // very similar to computing a sum...  
    int sum = 0;  
    int lastxi = 1;  
    for (size_t i = 0; i < a.size(); i++) {  
        // sum += a[i] * pow(x, i);  
        // above takes too long. Throws away  
        // useful work ( $x \cdot x^{i-1} = x^i$ )  
        sum += a[i] * lastxi;  
        lastxi *= x;  
    }  
    return sum;  
}
```

Note: above takes  $2 * a.size()$  multiplications. Can we do better??

$$\begin{aligned} & \hookrightarrow a_d \\ & \hookrightarrow a_d * x + a_{d-1} \\ & \hookrightarrow (a_d * x + a_{d-1}) * x + a_{d-2} \end{aligned}$$

:

The # of factors of  $x$  that a coeff. has will be equal to the # of steps the coeff. has been in the accumulator.

E.g.,  $a_d$  will be multiplied by  $x^d$ .

(This trick is called "Horner's Rule".)

```
int eval(const vector<int>& a, int x) {  
    int sum = a[a.size()-1];  
    for (size_t i = a.size()-2; i != (size_t)-1; i--) {  
        sum = sum * x + a[i];  
    }  
    return sum;  
}
```

✓ Yay! only takes  $d$  multiplications  
( $a.size()-1$ ).