

Ali Alkhatib

PhD Student, Stanford University
last updated October 5, 2015

Contact Information
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<https://ali-alkhatib.com>

Education

Stanford University

Ph.D. Computer Science (in progress)

Stanford, CA
September 2014 – present

University of California, Irvine

B.A. Anthropology, B.S. Informatics, Phi Beta Kappa

Irvine, CA
August 2012 – June 2014

- Informatics specialization: Human–Computer Interaction
- Anthropology honors thesis: *The Culture of Quantified Self* (Advisor: Tom Boellstorff)

Research Experience

Microsoft Research

FUSE Labs

Redmond, WA
June 2015 – September 2015

- Conducted study of piecemeal (or gig) workers
- Designed front-end for worker-centric labor market platform

Stanford University

Human–Computer Interaction Group

Stanford, CA
June 2014 – September 2014

- Explored collective research of online communities
- Prototyped online collective action platform

University of California, Irvine

Evoke Laboratory & Studio

Irvine, CA
April 2014 – June 2014

- Ethnographic research of values in design
- Assembled guide for data co-ownership

University of California, Irvine

Honors Program in Anthropology

Irvine, CA
September 2013 – June 2014

- Senior research and thesis on Quantified Self

University of California, Irvine

Multidisciplinary Design Program

Irvine, CA
January 2013 – June 2013

- Studied use of space on campus grounds
- Brainstormed changes to sociofugal spaces to promote sociopetality

Foothill College & Columbia University

Pambamarca Archaeological Project

Cangahua, Ecuador
June 2012 – July 2012

- Mentored 20 students in ethnographic methods
- Administered lab artifact database consisting of more than 8000 entries

Publications

1. Salehi, N., Irani, L., Bernstein, M., **Alkhatib, A.**, Ogbe, E., Milland, K., Clickhappier (2015) “We Are Dynamo: Overcoming Stalling and Friction in Collective Action for Crowd Workers”. In *Proceedings of the SIGCHI Conference of Human Factors in Human Computing Systems*. ACM
2. **Alkhatib, Ali**, and Tom Boellstorff. (2014) *Quantified Self: Ethnography of a Digital Culture*. In *UC Irvine Undergraduate Research Symposium*. Irvine, CA.
3. Costino, E., **Alkhatib, A.**, Barsoum, F., Brown, I., Diep, B., Yang, W., Bowker, G., Gregory, J., Mazumdar, S. (2013) “Values in Design: Designing for Hesitation and Presence” In *UC Irvine Undergraduate Research Symposium*. Irvine, CA.

Skills

Languages: Python, JavaScript, PHP, L^AT_EX, Java, Bash, Ruby, R, HTML, CSS, SQL

Frameworks: Ruby on Rails, Node.js, AngularJS