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Practical Assignment (2)

```
File Edit Options Buffers Tools C++ Help
#include <iostream>
#include <chrono>

using namespace std;

// Iterative factorial
long long factorial_iterative(int n) {
    long long result = 1;
    for (int i = 1; i <= n; ++i) {
        result *= i;
    }
    return result;
}

// Recursive factorial
long long factorial_recursive(int n) {
    if (n == 0) return 1;
    return n * factorial_recursive(n - 1);
}

int main() {
    int num = 20;

    auto start_iter = chrono::high_resolution_clock::now();
    cout << "Iterative Factorial of " << num << ": " << factorial_iterative(num) << endl;
    auto end_iter = chrono::high_resolution_clock::now();
    cout << "Iterative Execution Time: " << chrono::duration_cast<chrono::microseconds>(end_iter - start_iter).count() << " microseconds" << endl;

    auto start_rec = chrono::high_resolution_clock::now();
    cout << "Recursive Factorial of " << num << ": " << factorial_recursive(num) << endl;
    auto end_rec = chrono::high_resolution_clock::now();
    cout << "Recursive Execution Time: " << chrono::duration_cast<chrono::microseconds>(end_rec - start_rec).count() << " microseconds" << endl;

    return 0;
}
```

```
ali@Ali:~/Desktop/Projects/#03 WasReleasedToday/SPE$ nano factorial.cpp
ali@Ali:~/Desktop/Projects/#03 WasReleasedToday/SPE$ g++ -pg -o factorial factorial.cpp
ali@Ali:~/Desktop/Projects/#03 WasReleasedToday/SPE$ ./factorial
Iterative Factorial of 20: 2432902008176640000
Iterative Execution Time: 85 microseconds
Recursive Factorial of 20: 2432902008176640000
Recursive Execution Time: 6 microseconds
ali@Ali:~/Desktop/Projects/#03 WasReleasedToday/SPE$ gprof factorial gmon.out > analysis.txt
```

```

ali@Ali:~/Desktop/Projects/#03 WasReleasedToday/SPE$ valgrind --tool=callgrind .
./factorial
==475090== Callgrind, a call-graph generating cache profiler
==475090== Copyright (C) 2002-2017, and GNU GPL'd, by Josef Weidendorfer et al.
==475090== Using Valgrind-3.22.0 and LibVEX; rerun with -h for copyright info
==475090== Command: ./factorial
==475090==
==475090== For interactive control, run 'callgrind_control -h'.
Iterative Factorial of 20: 2432902008176640000
Iterative Execution Time: 8258 microseconds
Recursive Factorial of 20: 2432902008176640000
Recursive Execution Time: 369 microseconds
==475090==
==475090== Events      : Ir
==475090== Collected : 1908630
==475090==
==475090== I   refs:      1,908,630
ali@Ali:~/Desktop/Projects/#03 WasReleasedToday/SPE$ kcachegrind callgrind.out.*

```

```

ali@Ali:~/Desktop/Projects/#03 WasReleasedToday/SPE$ kcachegrind callgrind.out.*
Selected  "main"
^C
ali@Ali:~/Desktop/Projects/#03 WasReleasedToday/SPE$ kcachegrind callgrind.out.4
75090
Selected  "main"

```

callgrind.out.475090 [/factorial] — KCachegrind

File View Go Settings Help

Open Back Forward Up Relative Cycle Detection Relative to Parent Shorten Templates Instruction Fetch

Flat & Profile main

Search: Search Query (No Grouping)

Incl.	Self	Called	Function
3.79	0.00	1	0x0000000000004000
3.75	0.04	1	std::locale::Imp
3.31	3.31	2 235	strcmp
3.29	0.16	75	_dl_runtime_re
3.13	0.40	75	_dl_fixup
2.14	0.00	1	(below main)
2.14	0.00	1	libc_start_ma
2.13	0.00	1	(below main)
1.77	1.77	1	_GI__tunable
1.48	0.13	1	_dl_map_object
1.42	0.03	12	_dl_catch_excep
1.40	0.00	1	0x0000000000004000
1.36	0.11	12	_dl_map_object
1.36	0.00	1	std::ctype<wchi
1.36	0.00	1	0x0000000000004000
1.35	0.01	1	main
1.32	0.14	1	std::ctype<wchi
1.24	0.01	11	openaux
1.13	0.00	1	_dl_receive_err
1.13	0.00	1	version_check_i
1.13	0.01	1	_dl_check_all_v
1.13	0.73	7	_dl_check_map
0.77	0.00	1	exit
0.77	0.01	1	_run_exit_han
0.76	0.00	32	0x0000000000004000
0.73	0.02	1	_dl_fini
0.70	0.64	32	std::locale::Imp
0.68	0.01	7	_dl_call_fini
0.67	0.00	5	_gmon_start_
0.67	0.00	1	0x0000000000004000
0.67	0.00	1	0x0000000000000000
0.67	0.01	1	monstartup
0.66	0.05	5	_cxa_finalize
0.65	0.00	1	0x0000000000004000
0.65	0.00	1	calloc
0.65	0.03	256	0x0000000000004000
0.58	0.51	256	btowc
0.56	0.34	5	_dl_map_object
0.56	0.00	1	0x0000000000004000
0.56	0.56	1	_memset_avx2
0.51	0.14	98	_dl_name_mate
0.49	0.02	1	0x0000000000000000
0.40	0.00	8	0x0000000000000000
0.40	0.01	8	std::basic_ostre

Types Callers All Callers Callee Map Source Code

Ir	Ir per call	Count	Caller
1.35	25 860	1	(below main) (libc.so.6: libc_start_call_main.h)

Ir	Ir per call	Count	Callee
0.40	957	8	0x000000000000109100
0.27	2 557	2	0x000000000000109140
0.23	1 117	4	0x000000000000109120
0.18	1 713	2	0x0000000000001090e0
0.07	1 389	1	factorial_recursive(int) (factorial)
0.05	466	2	std::common_type<std::chrono::duration<long, std::ratio<1, 1000000000>>, std::chrono::duration<long, std::ratio<1, 1000000000>>>::type std::chrono::operator<std::chrono::_V2::system_cl...
0.05	226	4	0x0000000000001090d0
0.05	446	2	0x000000000000109150
0.03	266	2	std::enable_if<std::chrono::_is_duration<std::chrono::duration<long, std::ratio<1, 1000000>>>::value, std::chrono::duration<long, std::ratio<1, 1000000>>>::type std::chrono::duration_cast<...
0.01	246	1	factorial_iterative(int) (factorial)
0.01	61	2	std::chrono::duration<long, std::ratio<1, 1000000>>>::count() const (factorial)
0.00	31	1	mcount (libc.so.6: _mcount.S)

Parts Callee Call Graph All Callee Caller Map Machine Code

Types	Callers	All Callers	Callee Map	Source Code
Event Type	Incl.	Self	Short	Formula
Instruction Fetch	1.35	0.01	Ir	
Cycle Estimation	1.35	0.01	CEst = Ir	

Ir	Ir per call	Count	Callee
0.40	957	8	0x0000000000109100
0.27	2 557	2	0x0000000000109140
0.23	1 117	4	0x0000000000109120
0.18	1 713	2	0x00000000001090e0
0.07	1 389	1	factorial_recursive(int) (factorial)
0.05	466	2	std::common_type<std::chrono::duration<long, std::ratio<1, 1000000000>, std::chrono::duration<long, std::ratio<1, 1000000000> > >::type std::
0.05	226	4	0x00000000001090d0
0.05	446	2	0x0000000000109150
0.03	266	2	std::enable_if<std::chrono::__is_duration<std::chrono::duration<long, std::ratio<1, 1000000> > >::value, std::chrono::duration<long, std::ratio<1, 1
0.01	246	1	factorial_iterative(int) (factorial)
0.01	61	2	std::chrono::duration<long, std::ratio<1, 1000000> >::count() const (factorial)
0.00	31	1	mcount (libc.so.6: mcount.S)